Backpack shaping by example

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Note: this document assumes familiarity with the syntax of Backpack. Go read the Backpack Manual (http://web.mit.edu/~ezyang/Public/backpack-manual.pdf) if you haven't already.

Guru meditation. These asides contain more complex examples which justify certain design choices. They can be skipped without missing out on important information. You might have to have read further to understand them.

1 What is shaping?

When you write an ordinary Haskell package, if you define the data type ByteString in Data.ByteString.Lazy, and define it again in Data.ByteString.Strict, you do not expect these types to be the same.

However, if you are doing modular programming with module interfaces, you might want to define a type in a module interface, but not say where it comes from: that's the job of whoever implements the interface. ByteString defined in two interfaces could be the same...or they might be different. Shaping tells you whether or not they are the same.

Imagine you have two signature packages: haskell98-base-sigs, which just exports Prelude defining Int; and ghc-base-sigs, which provides a more internal version of Int in GHC.Base, with Prelude simply reexporting the definition there.

```
package haskell98-base-sigs (Prelude) where
    signature Prelude(Int) where
    data Int

package ghc-base-sigs (Prelude, GHC.Base) where
    include ghc-prim
    signature GHC.Base(Int(..)) where
    import GHC.Prim(Int#)
    data Int = I# Int#
    signature Prelude(Int) where
    import GHC.Base
```

Now, suppose you want to type-check a package which is using both signatures at the same time:

```
package p (A) where
include haskel198-base-sigs
include ghc-base-sigs
module A where
import Prelude
import GHC.Base
... Int ...
```

There are two places where Int is defined, and we ought not to accept A unless haskell98-base-sigs:Prelude.Int and ghc-base-sigs:GHC.Base.Int are the same. In fact, they are the same; however, if you remove module

¹The reason is p linked the two Preludes together: they must be implemented with the same module. Since any implemen-

ghc-base-sigs:Prelude, the two Ints are no longer equal!

Shaping is the process responsible for concluding that these two types are equal. By the end of this document, you should understand how and why Int is type equal in the previous example, as well as understand other examples.

2 Defining pre-shape

Informally, a package consists of a collection of modules and signatures, which, given some required holes at some module names, can provide some modules (at some other module names) for import by anyone who includes the package. The requires and provides of a package can be written explicitly in the header of a package:

```
pkgexports ::= { ModName } "requires" { ModName }
```

Here are the explicit headers of the packages in the introductory example:

```
package haskel198-base-sigs (Prelude) requires (Prelude)
package ghc-base-sigs (Prelude, GHC.Base) requires (Prelude, GHC.Base)
package p (A) requires (Prelude, GHC.Base)
```

When you instantiate a package, an instance is identified by a *package key*, which what module each hole was instantiated with (or the module is put in a special HOLE package if it was not instantiated at all, as you might when type-checking a package which still has holes in it):

A module might get instantiated multiple times (when its package is instantiated multiple times): a particular instance of a module is identified by the its enclosing package key plus its module name:

```
Module ::= PkgKey ":" ModName
```

To infer the provides and requires of a package, however,

The full pre-shape of a package, however, also specifies the module identities of everything it exports:

Depending on how we vary how the requirements of a package are filled, the types and values defined in the package may be different. So a mapping of required hole names to proper modules uniquely defines an instance of the package: we identify these instances with *package keys* (PkgKey).

An example package key would be prelude-sig(Prelude -> base():Prelude), where prelude-sig has a single requirement that was filled by the Module base():Prelude.

tation of Prelude can only define one entity named Int, we can infer that the separate Ints in the signatures must be the same;

3 Defining shape

A *shape* adds more information about the declarations that the module exports. Nothing as fancy as a full type; just a Name which identifies the name in question. We'll say more about what Names are shortly, but the important property is that if two Names of two types are the same, they are type-equal (value-equal in the case of values). We can thus define a shape as a mapping of module name to the set of Names it provides and the set of Names it requires.

```
Shape ::=
   "provided:" { ModName "->" { Name } }
   "required:" { ModName "->" { Name } }
```

We should say a little bit about Names. This terminology comes from the internals of GHC, where it is very useful to have a representation of identity that distinguishes a type from anything else. In old versions of GHC, a Name was the source package ID (bytestring-0.1) plus the module name it was defined in (Data.ByteString.Lazy) plus the actual name of the type (ByteString). As a simplifying assumption in this document, we'll assume version numbers don't exist, but technically everywhere there is a package name in this document, there should also be a version number.

In Backpack, this is *still* not enough: we must also record the mapping from each required module name to the actual Module which is fulfilling that requirement. Thus, the full specification of Name (omitting version numbers) is:

```
Name ::= Module "." OccName
OccName ::= -- a plain old name, e.g. undefined, Bool, Int
```

and by inference, that ghc-base-sigs:GHC.Base.Int is equivalent as well.

```
Mini-guru meditation. Why do we need the mapping of holes to modules? Consider:
```

```
package p (A) requires (H) where
    signature H(T) where
    data T
    module A(A) where
    import H
    data A = A T

package q (A1, A2) where
    module H1(T) where
    data T = T Int
    module H2(T) where
    data T = T Bool
    include p (A as A1) requires (H as H1)
    include p (A as A2) requires (H as H2)

If we conclude that A1.T = A2.T, that would be disaster!
```

Guru meditation. Why can't the PkgKey just record a set of Modules, e.g. PkgKey ::= SrcPkgKey { Module }? Consider:

```
package p (A) requires (H1, H2) where
    signature H1(T) where
        data T
    signature H2(T) where
        data T
    module A(A(..)) where
        import qualified H1
        import qualified H2
        data A = A H1.T H2.T
package q (A12, A21) where
    module I1(T) where
        data T = T Int
    module I2(T) where
        data T = T Bool
    include p (A as A12) requires (H1 as I1, H2 as I2)
    include p (A as A21) requires (H1 as I2, H2 as I1)
```

The sets of modules provided for both includions of p are the same, but A12.A :: I1.T -> I2.T -> A12.A while A21.A :: I2.T -> I1.T -> A12.A.

```
Guru meditation. Why can't the required portion of a shape refer to OccNames instead of Names, e.g.
"required:" { ModName "->" { OccName } }? Consider:

package p () requires (A, B) where
    signature A(T) where
    data T
```

This has the shape:

signature B(T) where import T

```
provided: (empty)
required:
    A -> { HOLE:A.T }
    B -> { HOLE:A.T }
```

In particular, we conclude A.T = B.T.

Guru meditation. Why do Names matter for values? Consider:

```
package p (A) requires (H1, H2) where
    signature H1(x) where
    x :: Int
    signature H2(x) where
       import H1(x)
    module A(y) where
    import H1
    import H2
    y = x
```

The reference to x in A is unambiguous, because it is known that x from H1 and x from H2 are the same (have the same Name.) If this was not known, it would be ambiguous and cause an error.

4 How to shape

You might consider skipping this section and reading some of the examples, before coming back. Here is the core Backpack language (minus some syntactic sugar and ascription.)

Shaping proceeds in a few steps:

Pre-shaping Pre-shaping recursively calculates the provided and required module names of packages. Equivalently, it elaborates package declarations and includes so that pkgexports and inclspec are specified explicitly.

The pre-shape of a package is calculated by processing declarations in order, calculating a set of provided module names P (modules we are planning to expose outside the package), available module names A (modules which can be imported and fill requirements) and required module names R (requirements that must be filled by a user of the package). Then, absent a pkgexports, the shape of the package is (provides: P, requires: R).

Module Given "module M": let $P' = P \cup \{M\}$, $A' = A \cup \{M\}$ and $R' = R - \{M\}$. A module definition is both provided and available, and fills any requirement with the same name.

Signature Given "signature S": let $R' = R \cup \{S\}$ if $S \notin A$, and no change otherwise. A signature definition creates a requirement if there is not already another definition available. This definition could be another signature, in which case $S \in R$ already!

Include Let the pre-shape of the included package be (provides: P_I , requires: R_I). Given "include pkgname (XO as X'O, ..., Xn as X'n) requires (YO as Y'O, ..., Yn as Yn')":

- Fail if XO, ..., $Xn \nsubseteq P_I$
- Fail if YO, ..., Yn $\nsubseteq R_I$
- Let $A' = A \cup \{ \text{ X'O, } \ldots, \text{ X'n } \}$
- Let $R_0 =$
- Let $R' = R \{ X, 0, \ldots, X, n \} + \{ Y, 0, \ldots, Y, n \}$
- Add InclRequires minus YO, ..., Yn to R, for all not in A

If you have a sole Xi in any renaming list, it is sugar for Xi as Xi. When an inclspec is absent, let the inclspec be P_I requires R_I .

5 Definite packages are simple

When there aren't any signatures, package shapes are simple: given an identifier named T declared in a module A in a package p, the module A provides the name p():A.T. Thus

```
package p (A) where
    module A(T,x) where
    data T = T
    x = False

    has the shape

provides:
    A -> { p():A.T, p():A.x }
requires:
    (nothing)
```

Reexports The Haskell source-language supports reexports. In such a case, the shape of the module reports the *original* name.

```
package p(A,B) where module A(T) where
```

```
data T = T
    module B(T) where
         import A
   has shape
provides:
    A \rightarrow \{ p():A.T \}
    B \to \{ p():A.T \} -- not p():B.T!
requires:
    (nothing)
   Haskell does not support changing the OccName upon reexport; the usual way of renaming types and
values results in a new Name.
package p (A,B) where
    module A(T, x) where
         data T = T
         x = True
    module B(S, y) where
         import A
         type S = T
         y = x
   has shape
provides:
    A \rightarrow \{ p():A.T, p():A.x \}
    B \rightarrow \{ p():B.S, p():B.y \} -- not p():A.T, p():A.x!
requires:
    (nothing)
    Guru meditation. If we can change OccNames on reexport, we need a different definition of shape:
    Shape ::=
        "provided: " ModName "->" { OccName ": " Name }
        "required:" ModName "->" { OccName ":" Name }
       Without OccName renaming, the OccName always equals the OccName of the Name.
```

6 Signatures in indefinite packages

If there is a signatures, we say its identifiers are from the special <code>HOLE</code> package. (These are a bit like skolem variables.) Signatures add to the requirement of a module shape in addition to the provides.

```
package p-sig (A) requires (A) where
    signature A(T,x) where
    data T
    x :: Bool
    has shape

provides:
    A -> { HOLE:A.T, HOLE:A.x }
requires:
    A -> { HOLE:A.T, HOLE:A.x }
```

No export You don't have to export a signature, but you must require it. In that case, it is required but not provided.

```
package p-sig (B) requires (A,B) where
    signature A(T) where
        data T
    signature B(S) where
        import A
        data S = S T
  has shape
provides:
    B -> { HOLE:B.S }
requires:
    A -> { HOLE:A.T }
    B -> { HOLE:B.S }
Reexports Signatures also support reexports. They work in the same way as in modules.
package p (A,B) where
    signature A(T) where
        data T = T
    signature B(T) where
        import A
  has shape
provides:
    A -> { HOLE: A.T }
    B -> { HOLE:A.T }
requires:
    A -> { HOLE:A.T }
    B -> { HOLE:A.T }
  Signatures can import modules too!
```

7 Modules in indefinite packages

When you define a module in a package with holes, when constructing the package key for names defined in this module, you must also specify how the holes in the package are filled in. For example:

```
package p (A) requires (H) where
    signature H where
    x :: Bool
    module A where
        import H
        y = x
    has shape

provides:
    A -> { p(H -> HOLE:H):A.y } -- not p():A.y!
requires:
    H -> { HOLE:H.x }

The mapping H -> HOLE:H says that p was instantiated with
```

8 Includes

An include brings the shape of the package included into the context of our package:

```
package p (A) where
    module A(x) where
    x = True

package q (A, B) where
    include A
    module B(y) where
    y = True

p provides A -> { p:A.x }, while q has shape:

provides:
    A -> { p:A.x }
    B -> { q:B.y }

requires:
    (nothing)
```

If none of the module names from the included package and the current package overlap, things are simple. Things are more complex when there are overlapping names: in this case, *linking* should occur.

Renaming holes If you rename a hole, the occurrences of HOLE: A in modules and names are renamed:

```
package p (M) requires (A) where
    signature A(x) where
         x :: Bool
    module M(y) where
         import A
         y = x
package q (M) requires (B) where
    include A (M) requires (A as B)
   has shapes:
p provides:
    M \rightarrow \{ p(A \rightarrow HOLE:A):M.y \}
p requires:
    A \rightarrow \{ HOLE:A.x \}
q provides:
    M \rightarrow \{ p(A \rightarrow HOLE:B):M.y \}
q requires:
    B -> { HOLE:B.x }
```

Linking a signature with an implementation If you fill a hole with an implementation, the occurrences of the hole's Module, e.g. HOLE:A, are replaced with the implementation module identity, and the occurrences of the hole's Names, e.g. HOLE:A.x, are replaced with the implementation's matching Name (e.g., having the same OccName). These are two separate substitutions!

```
package p (B) requires (A) where
     signature A(T) where
          data T
     module B(T, x) where
          import A(T)
          x :: Bool
package q (A, B) where
     module A(T) where
          data T = T
     include p
   has shapes:
p provides:
     B \rightarrow \{ HOLE:A.T, p(A \rightarrow HOLE:A):B.x \}
p requires:
     A -> { HOLE:A.T }
q provides:
     B \rightarrow \{ q():A.T, p(A \rightarrow q():A):B.x \}
     A \rightarrow \{ q():A.T \}
q requires:
     (nothing)
   Note that I can also include first and then define the module; the result is the same.
     Guru meditation. Why can't we just replace all occurrences of HOLE: A with q(): A? A modified package q:
     package q (TyA, A, B) where
         module TyA(T) where
              data T = T
         module A(T) where
              import TyA(T)
         include p
        should have shape:
     q provides:
         TyA \rightarrow \{ q():TyA.T \}
         A \rightarrow \{ q():TyA.T \}
          B \quad \rightarrow \  \{ \  q(): TyA.T, \  p(A \ \rightarrow \  q():A): B.x \  \} \qquad \  -- \  NB: \  not \  p(A \ \rightarrow \  q(): TyA) 
     q requires:
         (nothing)
        HOLE: A.T is substituted with q(): TyA.T, but HOLE: A is substituted with q(): A!
Linking a signature with a signature
package p requires (H) where
     include base
```

```
package p requires (H) where
   include base
   signature H(Int) where
   import Prelude

package q requires (H) where
```

include base