# The Backpack algorithm

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This document describes the Backpack shaping and typechecking passes, as we intend to implement it.

## 1 Front-end syntax

For completeness, here is the package language we will be shaping and typechecking:

```
::= "package" pkgname [pkgexports] "where" pkgbody
package
            ::= "{" pkgdecl_0 ";" ... ";" pkgdecl_n "}"
pkgbody
            ::= "module"
                            modid [exports] where body
pkgdecl
              | "signature" modid [exports] where body
              | "include"
                            pkgname [inclspec]
            ::= "(" renaming_0 "," ... "," renaming_n [","] ")"
inclspec
                [ "requires" "(" renaming_0 "," ... "," renaming_n [","] ")" ]
pkgexports
            ::= inclspec
renaming
            ::= modid "as" modid
```

See the "Backpack manual" for more explanation about the syntax. It is slightly simplified here by removing any constructs which are easily implemented as syntactic sugar (e.g. a modid renaming is simply modid as modid.)

## 2 Shaping

Shaping computes a Shape which has this form:

Starting with the empty shape, we incrementally construct a shape by shaping package declarations (the partially constructed shape serves as a context for renaming modules and signatures and instantiating includes) and merging them until we have processed all declarations. There are two things to specify: what shape each declaration has, and how the merge operation proceeds.

In the description below, we'll assume THIS is the package key of the package being processed.

#### 2.1 module M

```
Merge with this shape:
```

#### 2.2 signature M

Merge with this shape:

```
provides: { M -> HOLE:M { exports of renamed M } }
   requires: { M ->
                     { exports of renamed M } }
Example:
   -- provides: (nothing)
   -- requires: (nothing)
   signature H(T) where
       data T
   -- provides: H -> HOLE:H { HOLE:H.T }
   -- requires: H -> { HOLE:H.T }
   module A(T) where
       import H(T)
   module B(T) where
       data T = T
   -- provides: H -> HOLE:H { HOLE:H.T }
               A -> THIS:A { HOLE:H.T } -- NEW
               B -> THIS:B { THIS:B.T } -- NEW
   -- requires: H -> { HOLE:H.T }
   signature H(T, f) where
       import B(T)
       f :: a -> a
   -- provides: H -> HOLE:H { THIS:B.T, HOLE:H.f } -- UPDATED
         A -> THIS:A { THIS:B.T }
                                         -- UPDATED
               B -> THIS:B { THIS:B.T }
   -- requires: H -> { THIS:B.T, HOLE:H.f } -- UPDATED
```

Notice that in the last example, when a signature with reexports is merged, it can result in updates to the shapes of other module names.

### 2.3 include pkg (X) requires (Y)

We merge with the transformed shape of package pkg, where this shape is transformed by:

- Renaming and thinning the provisions according to (X)
- Renaming requirements according to (Y) (requirements cannot be thinned, so non-mentioned requirements are passed through.) For each renamed requirement from Y to Y', substitute HOLE:Y with HOLE:Y' in the Modules and Names of the provides and requires. (Freshen holes.)
- If there are no thinnings/renamings, you just merge the shape unchanged!

#### Example:

```
package p (M) requires (H) where
    signature H where
        data T
    module M where
        import H
        data S = S T
-- p requires: M -> { p(H -> HOLE:H):M.S }
     provides: H -> { HOLE:H.T }
package q (A) where
    module X where
        data T = T
    -- provides: X -> { q():X.T }
    -- requires: (nothing)
    include p (M as A) requires (H as X)
    -- 1. Rename/thin provisions:
            provides: A -> { p(H -> HOLE:H):M.S }
            requires: H -> { HOLE:H.T }
    -- 2. Rename requirements, substituting HOLEs:
            provides: A -> { p(H -> HOLE:X):M.S }
            requires: X -> { HOLE:X.T }
    -- (after merge)
    -- provides: X -> { q():X.T }
                 A \rightarrow \{ p(H \rightarrow q():X):M.S \}
    -- requires: (nothing)
```

#### 2.4 Merging

Merging combines two shapes, filling requirements with implementations and substituting information we learn about the identities of Names. Importantly, merging is a *directed* process, akin to taking two boxes with input and output ports and wiring them up so that the first box feeds into the second box. This algorithm does not support mutual recursion.

Suppose we are merging shape p with shape q. Merging proceeds as follows:

- 1. Fill every requirement of q with provided modules from p. For each requirement M of q that is provided by p, substitute each Module occurrence of HOLE:M with the provided p(M), merge the names, and remove the requirement from q.
- 2. Merge in provided signatures of q, add the provided modules of q. For each provision M of q: if q(M) is a hole, substitute every Module occurrence of HOLE: q(M) with p(M) if it exists and merge the names; otherwise, add it to p, erroring if p(M) exists.

Substitutions apply to both shapes. To merge two sets of names, take each pair of names with matching  $OccNames\ n$  and m.

- 1. If both are from holes, pick a canonical representative m and substitute n with m. (E.g., pick the one with the lexicographically first ModName).
- 2. If one n is from a hole, substitute n with m.
- 3. Otherwise, error if the names are not the same.

It is important to note that substitutions on Modules and substitutions on Names are disjoint: a substitution from HOLE:A to HOLE:B does *not* substitute inside the name HOLE:A.T. Here is a simple example:

```
shape 1

provides: A -> THIS:A { q():A.T }

requires: (nothing)

A -> P(A -> HOLE:A) { HOLE:A.T, p(A -> HOLE:A).S }

A -> { HOLE:A.T }

(after filling requirements)

provides: A -> THIS:A { q():A.T }

requires: (nothing)

(after adding provides)

provides: A -> THIS:A { q():A.T }

M -> p(A -> THIS:A) { q():A.T, p(A -> THIS:A).S }

(after adding provides)

provides: A -> THIS:A { q():A.T }

M -> p(A -> THIS:A) { q():A.T }

requires: (nothing)
```

Example of canonical choice for signature merging

Example of how provides DO NOT merge

How to relax this so hs-boot works

Example of how loopy modules which rename requirements make it un-obvious whether or not a requirement is still required. Same example works declaration level.

package p (A) requires (A); the input output ports should be the same

#### 2.5 Export declarations

If an explicit export declaration is given, the final shape is the computed shape, minus any provisions not mentioned in the list, with the appropriate renaming applied to provisions and requirements. (Provisions are implicitly passed through if they are not named.)

If no explicit export declaration is given, the final shape is the computed shape, minus any provisions which did not have an in-line module or signature declaration.

**Guru meditation.** The defaulting behavior for signatures is slightly delicate, as can be seen in this example:

```
package p (S) requires (S) where
    signature S where
        x :: True
package q where
    include p
    signature S where
        y :: True
    module M where
        import S
        z = x &  y
                         -- OK
package r where
    include q
    module N where
        import S
        z = y
                         -- OK
                         -- ???
        z = x
```

Absent the second signature declaration in q, S.x clearly should not be visible. However, what ought to occur when this signature declaration is added? One interpretation is to say that only some (but not all) declarations are provided (S.x remains invisible); another interpretation is that adding S is enough to treat the signature as "in-line", and all declarations are now provided (S.x is visible).

The latter interpretation avoids having to keep track of providedness per declarations, and means that you can always express defaulting behavior by writing an explicit provides declaration on the package. However, it has the odd behavior of making empty signatures semantically meaningful:

```
package q where
   include p
   signature S where
```

Note that if p didn't provide S, x would never be visible unless it was redeclared in an interface.

### 2.6 Package key

What is THIS? It is the package name, plus for every requirement M, a mapping M -> HOLE:M. Annoyingly, you don't know the full set of requirements until the end of shaping, so you don't know the package key ahead of time; however, it can be substituted at the end easily.

# 3 Type checking

#### (UNDER CONSTRUCTION)

For type-checking, we assume that for every pkgname, we have a mapping of ModName -> ModIface (We distinguish ModIface from the typechecked ModDetails, which may have had HOLEs renamed in the process.) We maintain a context of ModName -> Module and Module -> ModDetails

How to type-check a signature? Well, a signature has a Module, but it's NOT necessarily in the home package.

#### 3.1 Semantic objects

A shape consists of the modules we provide (as well as what declarations are provided), and what module names (with what declarations) must be provided.

#### 3.2 Renamed packages

After shaping, we have renamed all of the identifiers inside a package. Here is the elaborated version. This is now immediately ready for type-checking. Representation is slightly redundant.