

# The Backpack algorithm

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This document describes the Backpack shaping and typechecking passes, as we intend to implement it.

## 1 Front-end syntax

For completeness, here is the package language we will be shaping and typechecking:

```
package      ::= "package" pkgname [pkgexports] "where" pkgbody
pkgbody      ::= "{" pkgdecl_0 ";" ... ";" pkgdecl_n "}"
pkgdecl      ::= "module" modid [exports] where body
               | "signature" modid [exports] where body
               | "include" pkgname [inclspec]
inclspec     ::= "(" renaming_0 "," ... "," renaming_n [","] ")"
               [ "requires" "(" renaming_0 "," ... "," renaming_n [","] "]" ]
pkgexports   ::= inclspec
renaming     ::= modid "as" modid
```

See the “Backpack manual” for more explanation about the syntax. It is slightly simplified here by removing any constructs which are easily implemented as syntactic sugar (e.g. a `modid` renaming is simply `modid as modid`.)

## 2 Shaping

Shaping computes a `Shape` which has this form:

```
Shape ::= provides: { ModName -> Module { Name } }
        requires: { ModName ->           { Name } }
```

Starting with the empty shape, we incrementally construct a shape by shaping package declarations (the partially constructed shape serves as a context for renaming modules and signatures and instantiating includes) and merging them until we have processed all declarations. There are two things to specify: what shape each declaration has, and how the merge operation proceeds.

In the description below, we’ll assume **THIS** is the package key of the package being processed.

## 2.1 module M

Merge with this shape:

```
provides: { M -> THIS:M { exports of renamed M } }  
requires: (nothing)
```

Example:

```
-- provides: (nothing)  
-- requires: (nothing)  
  
module A(T) where  
  data T = T  
  
-- provides: A -> THIS:A { THIS:A.T }          -- NEW  
-- requires: (nothing)  
  
module M(T, f) where  
  import A(T)  
  f x = x  
  
-- provides: A -> THIS:A { THIS:A.T }  
              M -> THIS:M { THIS:A.T, THIS:M.f } -- NEW  
-- requires: (nothing)
```

## 2.2 signature M

Merge with this shape:

```
provides: { M -> HOLE:M { exports of renamed M } }
requires: { M ->          { exports of renamed M } }
```

Example:

```
-- provides: (nothing)
-- requires: (nothing)

signature H(T) where
  data T

-- provides: H -> HOLE:H { HOLE:H.T }
-- requires: H ->          { HOLE:H.T }

module A(T) where
  import H(T)
module B(T) where
  data T = T

-- provides: H -> HOLE:H { HOLE:H.T }
--           A -> THIS:A { HOLE:H.T } -- NEW
--           B -> THIS:B { THIS:B.T } -- NEW
-- requires: H ->          { HOLE:H.T }

signature H(T, f) where
  import B(T)
  f :: a -> a

-- provides: H -> HOLE:H { THIS:B.T, HOLE:H.f } -- UPDATED
--           A -> THIS:A { THIS:B.T }           -- UPDATED
--           B -> THIS:B { THIS:B.T }
-- requires: H ->          { THIS:B.T, HOLE:H.f } -- UPDATED
```

Notice that in the last example, when a signature with reexports is merged, it can result in updates to the shapes of other module names.

## 2.3 include pkg (X) requires (Y)

We merge with the transformed shape of package `pkg`, where this shape is transformed by:

- Renaming and thinning the provisions according to (X)
- Renaming requirements according to (Y) (requirements cannot be thinned, so non-mentioned requirements are passed through.) For each renamed requirement from `Y` to `Y'`, substitute `HOLE:Y` with `HOLE:Y'` in the `Modules` and `Names` of the `provides` and `requires`. (Freshen holes.)
- If there are no thinnings/renamings, you just merge the shape unchanged!

Example:

```
package p (M) requires (H) where
  signature H where
    data T
  module M where
    import H
    data S = S T

-- p requires: M -> { p(H -> HOLE:H):M.S }
-- provides: H -> { HOLE:H.T }

package q (A) where
  module X where
    data T = T

-- provides: X -> { q():X.T }
-- requires: (nothing)

include p (M as A) requires (H as X)
-- 1. Rename/thin provisions:
--   provides: A -> { p(H -> HOLE:H):M.S }
--   requires: H -> { HOLE:H.T }
-- 2. Rename requirements, substituting HOLES:
--   provides: A -> { p(H -> HOLE:X):M.S }
--   requires: X -> { HOLE:X.T }

-- (after merge)
-- provides: X -> { q():X.T }
--           A -> { p(H -> q():X):M.S }
-- requires: (nothing)
```

## 2.4 Merging

Merging combines two shapes, filling requirements with implementations and substituting information we learn about the identities of `Names`. Importantly, merging is a *directed* process, akin to taking two boxes with input and output ports and wiring them up so that the first box feeds into the second box. This algorithm does not support mutual recursion.

Suppose we are merging shape  $p$  with shape  $q$ . Merging proceeds as follows:

1. *Fill every requirement of  $q$  with provided modules from  $p$ .* For each requirement  $M$  of  $q$  that is provided by  $p$ , substitute each `Module` occurrence of `HOLE:M` with the provided  $p(M)$ , merge the names, and remove the requirement from  $q$ .
2. *Merge in provided signatures of  $q$ , add the provided modules of  $q$ .* For each provision  $M$  of  $q$ : if  $q(M)$  is a hole, substitute every `Module` occurrence of `HOLE:q(M)` with  $p(M)$  if it exists and merge the names; otherwise, add it to  $p$ , erroring if  $p(M)$  exists.

Substitutions apply to both shapes. To merge two sets of names, take each pair of names with matching `OccNames`  $n$  and  $m$ .

1. If both are from holes, pick a canonical representative  $m$  and substitute  $n$  with  $m$ . (E.g., pick the one with the lexicographically first `ModName`).
2. If one  $n$  is from a hole, substitute  $n$  with  $m$ .
3. Otherwise, error if the names are not the same.

It is important to note that substitutions on `Modules` and substitutions on `Names` are disjoint: a substitution from `HOLE:A` to `HOLE:B` does *not* substitute inside the name `HOLE:A.T`. Here is a simple example:

<pre> shape 1 provides: A -&gt; THIS:A { q():A.T } requires: (nothing) </pre>	<pre> shape 2 M -&gt; p(A -&gt; HOLE:A) { HOLE:A.T, p(A -&gt; HOLE:A).S } A -&gt; { HOLE:A.T } </pre>
<pre> (after filling requirements) provides: A -&gt; THIS:A { q():A.T } requires: (nothing) </pre>	
<pre> (after adding provides) provides: A -&gt; THIS:A { q():A.T }           M -&gt; p(A -&gt; THIS:A) { q():A.T, p(A -&gt; THIS:A).S } requires: (nothing) </pre>	

Here are some more involved examples, which illustrate some important cases:

### 2.4.1 Canonical choice in signature merging

Here is an example of how to encode sharing constraints in `Backpack`, which also demonstrates how signature merging works. For brevity, we've omitted `provided` from the shapes in this example.

```

signature A(T) where
  data T
signature B(T) where
  data T

-- requires: A -> HOLE:A { HOLE:A.T }

```

```

      B -> HOLE:B { HOLE:B.T }

signature A(T) where
  import B(T)
-- (shape to merge)
-- requires: A -> HOLE:A { HOLE:B.T }

-- (after merge)
-- requires: A -> HOLE:A { HOLE:A.T }
-- B -> HOLE:B { HOLE:A.T }

```

Notice that we also could have consistently chosen `HOLE:B.T` as the name to merge as. *Actually, I don't think any choice can be wrong. The point is to ensure that the substitution applies to everything we know about, and since requirements monotonically increase in size (or are filled), this will hold.*

*Example of how provides DO NOT merge*

*How to relax this so hs-boot works*

*Example of how loopy modules which rename requirements make it un-obvious whether or not a requirement is still required. Same example works declaration level.*

*package p (A) requires (A); the input output ports should be the same*

## 2.5 Export declarations

If an explicit export declaration is given, the final shape is the computed shape, minus any provisions not mentioned in the list, with the appropriate renaming applied to provisions and requirements. (Provisions are implicitly passed through if they are not named.)

If no explicit export declaration is given, the final shape is the computed shape, minus any provisions which did not have an in-line module or signature declaration.

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**Guru meditation.** The defaulting behavior for signatures is slightly delicate, as can be seen in this example:

```
package p (S) requires (S) where
  signature S where
    x :: True

package q where
  include p
  signature S where
    y :: True
  module M where
    import S
    z = x && y      -- OK

package r where
  include q
  module N where
    import S
    z = y           -- OK
    z = x           -- ???
```

Absent the second signature declaration in `q`, `S.x` clearly should not be visible. However, what ought to occur when this signature declaration is added? One interpretation is to say that only some (but not all) declarations are provided (`S.x` remains invisible); another interpretation is that adding `S` is enough to treat the signature as “in-line”, and all declarations are now provided (`S.x` is visible).

The latter interpretation avoids having to keep track of providedness per declarations, and means that you can always express defaulting behavior by writing an explicit provides declaration on the package. However, it has the odd behavior of making empty signatures semantically meaningful:

```
package q where
  include p
  signature S where
```

---

Note that if `p` didn’t provide `S`, `x` would *never* be visible unless it was redeclared in an interface.

---

## 2.6 Package key

What is **THIS**? It is the package name, plus for every requirement `M`, a mapping `M -> HOLE:M`. Annoyingly, you don’t know the full set of requirements until the end of shaping, so you don’t know the package key ahead of time; however, it can be substituted at the end easily.

### 3 Type checking

(UNDER CONSTRUCTION)

For type-checking, we assume that for every `pkgname`, we have a mapping of `ModName -> ModIface` (We distinguish `ModIface` from the typechecked `ModDetails`, which may have had `HOLE`s renamed in the process.) We maintain a context of `ModName -> Module` and `Module -> ModDetails`

How to type-check a signature? Well, a signature has a `Module`, but it's *NOT* necessarily in the home package.

#### 3.1 Semantic objects

```
PkgKey      ::= SrcPkgId "(" { ModName "->" Module } ")"
              | HOLE
Module      ::= PkgKey ":" ModName
Name        ::= Module "." OccName
OccName     ::= -- a plain old name, e.g. undefined, Bool, Int

Shape       ::= "provided:" { ModName "->" Module { Name } }
              "required:" { ModName "->" { Name } }
Type        ::= "shape:" Shape
              "modenv:" { Module "->" ModIface }

ModIface --- rename / tcIface ---> ModDetails
```

A shape consists of the modules we provide (as well as what declarations are provided), and what module names (with what declarations) must be provided.

#### 3.2 Renamed packages

```
spackage    ::= "package" pkgname Shape "where" spkgbody
spkgbody    ::= "{" spkgdecl_0 ";" ... ";" spkgdecl_n "}"
spkgdecl    ::= "module" Module (rnexports) where rnbody
              | "signature" Module (rnexports) where rnbody
              | "include" pkgname sinclspec
sinclspec   ::= "(" srenaming_0 "," ... "," srenaming_n ")"
              "requires" "(" srenaming_0 "," ... "," srenaming_n ")"
srenaming    ::= ModName "as" Module
```

After shaping, we have renamed all of the identifiers inside a package. Here is the elaborated version. This is now immediately ready for type-checking. **Representation is slightly redundant.**