

# Robotic Mapping into the Fourth Dimension - continued

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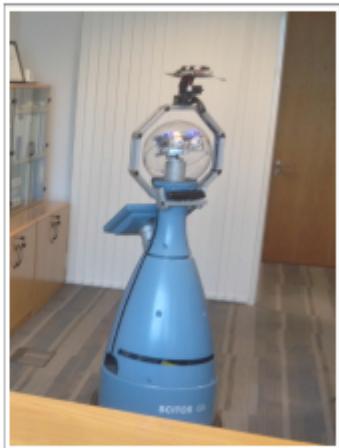


STRANDS will produce intelligent mobile robots that are able to run for months in dynamic human environments. We will provide robots with the longevity and behavioural robustness necessary to make them truly useful assistants in a wide range of domains. Such long-lived robots will be able to learn from a wider range of experiences than has previously been possible, creating a whole new generation of autonomous systems able to extract and exploit the structure in their worlds.



Our approach is based on understanding 3D space and how it changes over time, from milliseconds to months. We will develop novel approaches to extract spatio-temporal structure from sensor data gathered during months of autonomous operation. Extracted structure will include reoccurring 3D shapes, objects, people, and models of activity. We will also develop control mechanisms which exploit these structures to yield adaptive behaviour in highly demanding, real-world security and care scenarios.

WP8 has created and deployed two long-running robot systems, one at the *Haus der Barmherzigkeit* care home in Vienna, Austria, and the other at G4S Technology office building in Tewkesbury, UK. Their target is to run for 15 days without expert intervention.



## Consortium



UNIVERSITY OF  
BIRMINGHAM



RWTH AACHEN  
UNIVERSITY



UNIVERSITY OF LEEDS



UNIVERSITY OF  
LINCOLN

HAUS DER BARMHERZIGKEIT  
AKADEMIE FÜR ALTERSFORSCHUNG



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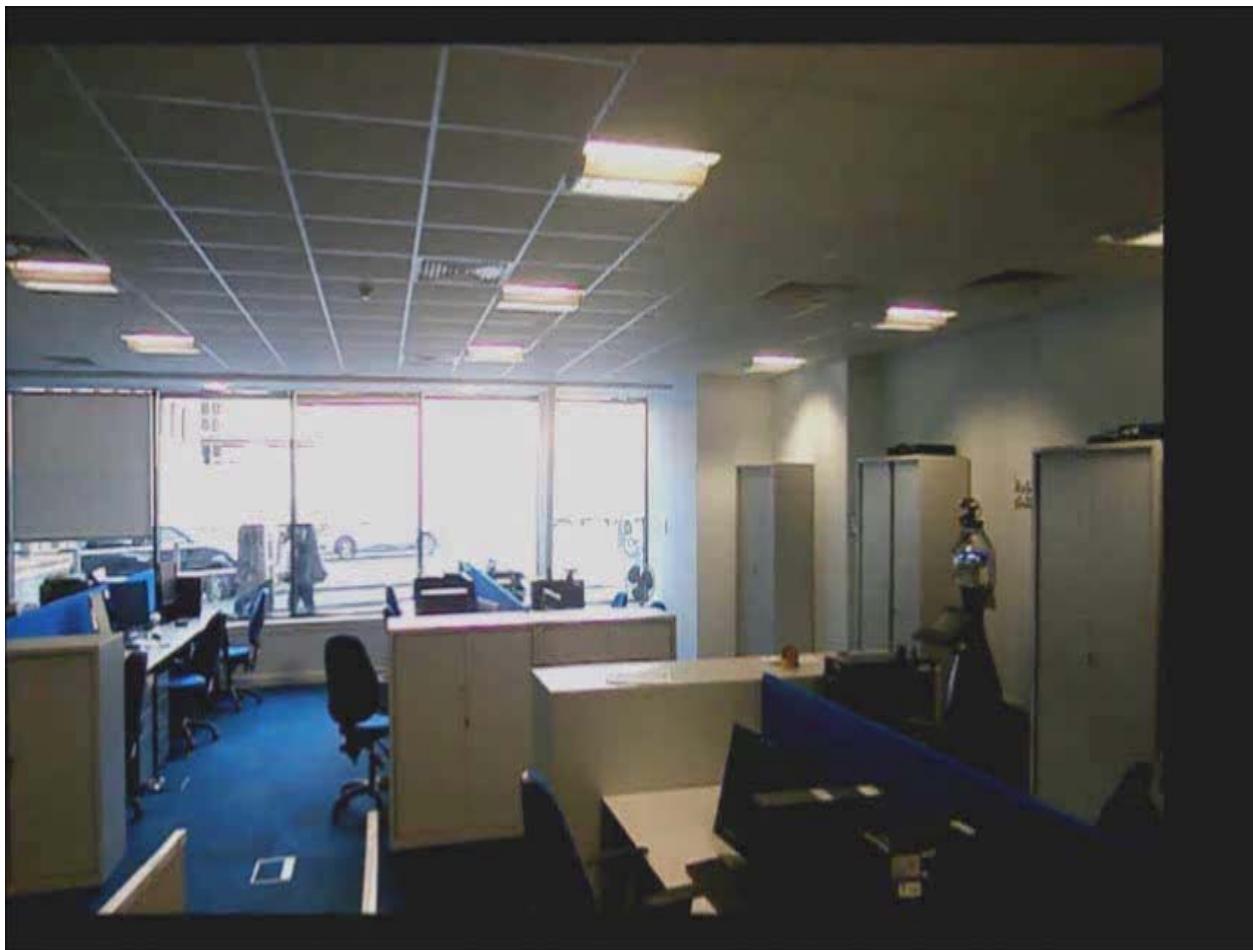
SEVENTH FRAMEWORK  
PROGRAMME



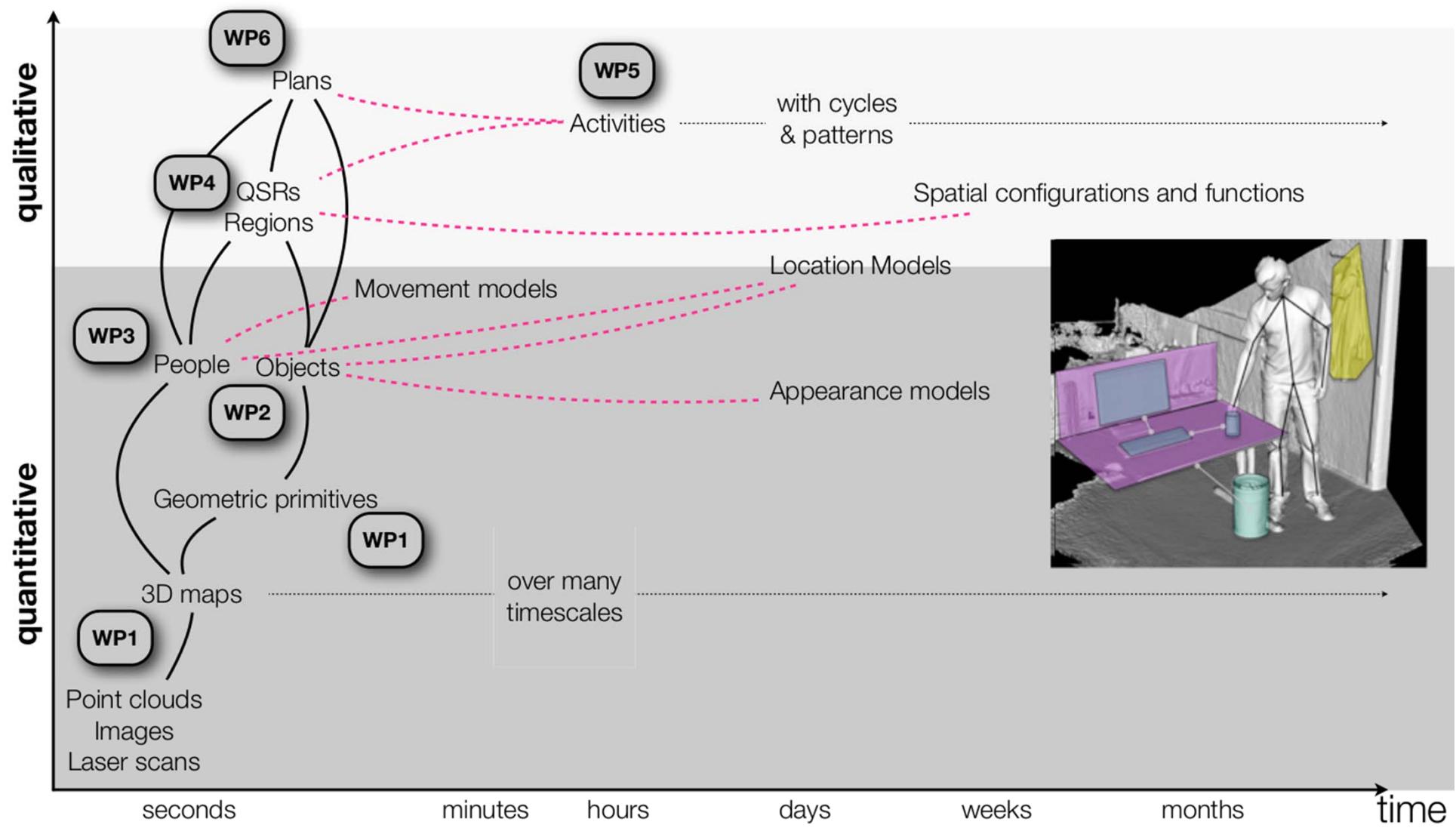
STRANDS

This project is funded by the European Community's

# Robots on patrol



# abstraction



WP7

Scenario Requirements

WP8

Integration and Evaluation

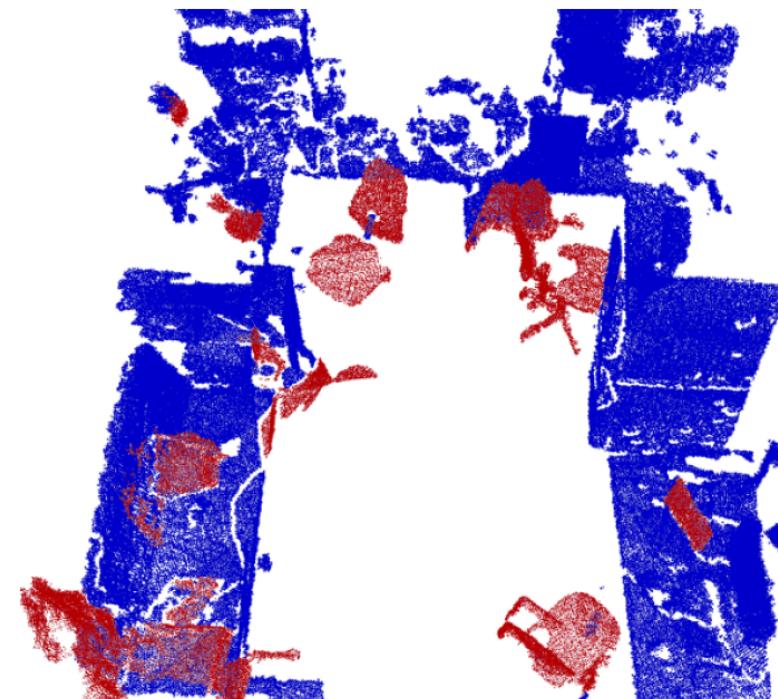
WP9

Dissemination

# **MAPPING & LOCALISATION IN CHANGING ENVIRONMENTS – APPROACH 2: META-ROOMS**

# Meta-Rooms

- A volumetric-based method for re-creating the static structure of cluttered environments (“meta-rooms”).
- Iterative improvement over time from partial observations
- Segmenting clusters of dynamic objects



(a) Dynamic clusters (red) and the static room (blue)

# Coloured 3D point cloud data



- Down-sampled and filtered to remove noise

# Observations – input data

- Pan-tilt sweeps at predefined waypoints
- Red ellipses indicate missing sensory data
- Filtering, boundary detection
- Registration

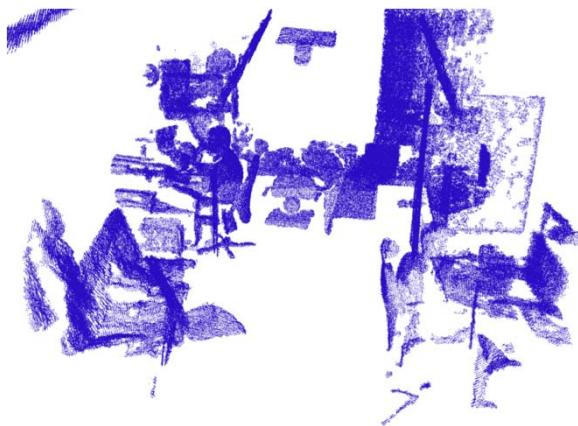


Scans of the same room from 4 different days

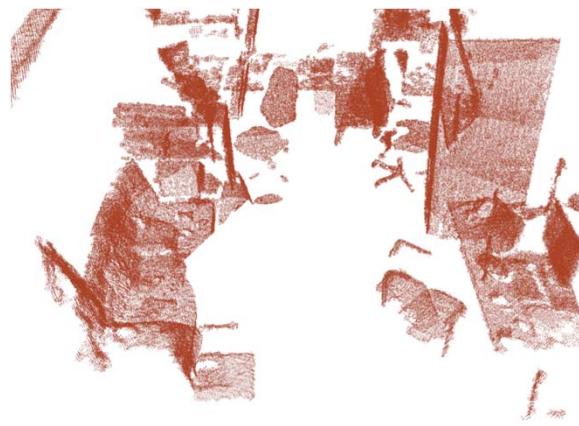
# Meta-Room

- Definition: the static structure of cluttered office environments
- Created through an iterative process where dynamic elements are eliminated from the scene and previously occluded elements are added.
- Once a meta-room has been created, dynamic elements can easily be extracted from new observations
- Based on point cloud differencing:
$$S = \{p \mid p \in P \wedge \forall q \in Q, \|p, q\| > d\}$$
- P, Q – input point clouds, S – resulting point cloud, d – distance threshold

# Meta-Room Update

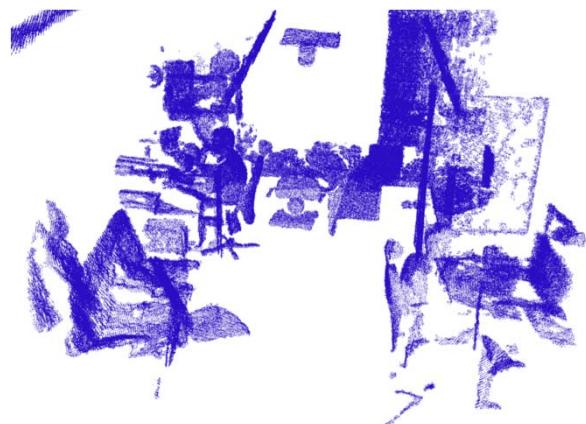


Current meta-room

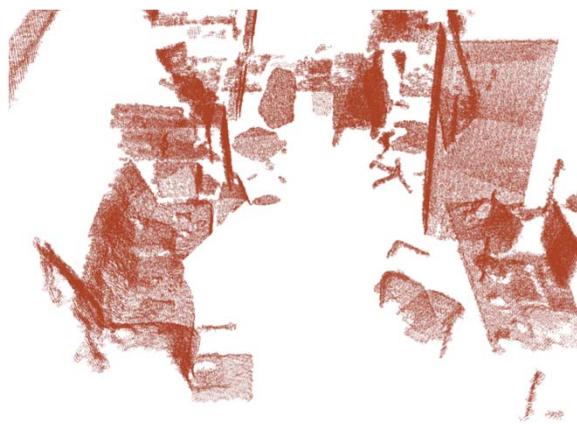


New observation

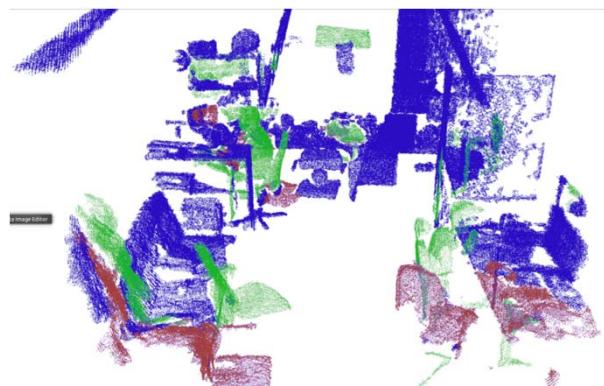
# Meta-Room Update



Current meta-room



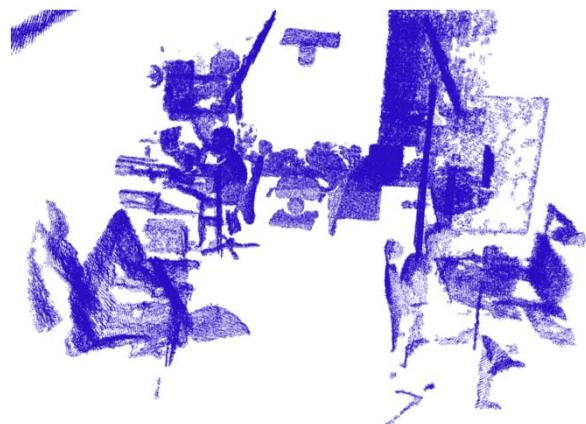
New observation



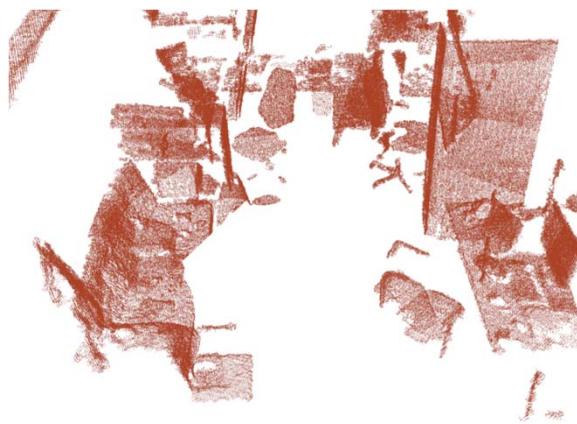
Occluded clusters

Green = deleted parts, Red = added parts

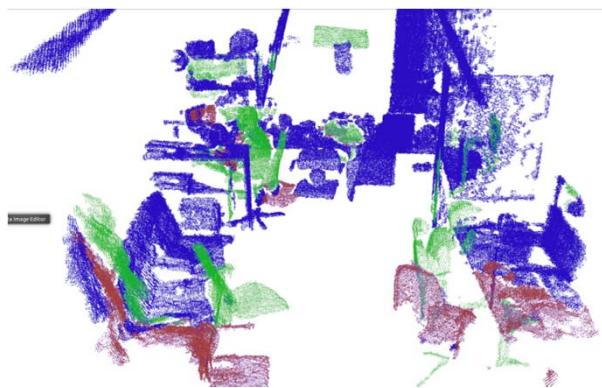
# Meta-Room Update



Current meta-room



New observation



Occluded clusters



Updated meta-room

Green = deleted parts, Red = added parts

# Dynamic clusters



# Dynamic clusters



Office chair



Pillow



Lamp



Office chair



PhD student on chair



Bicycle



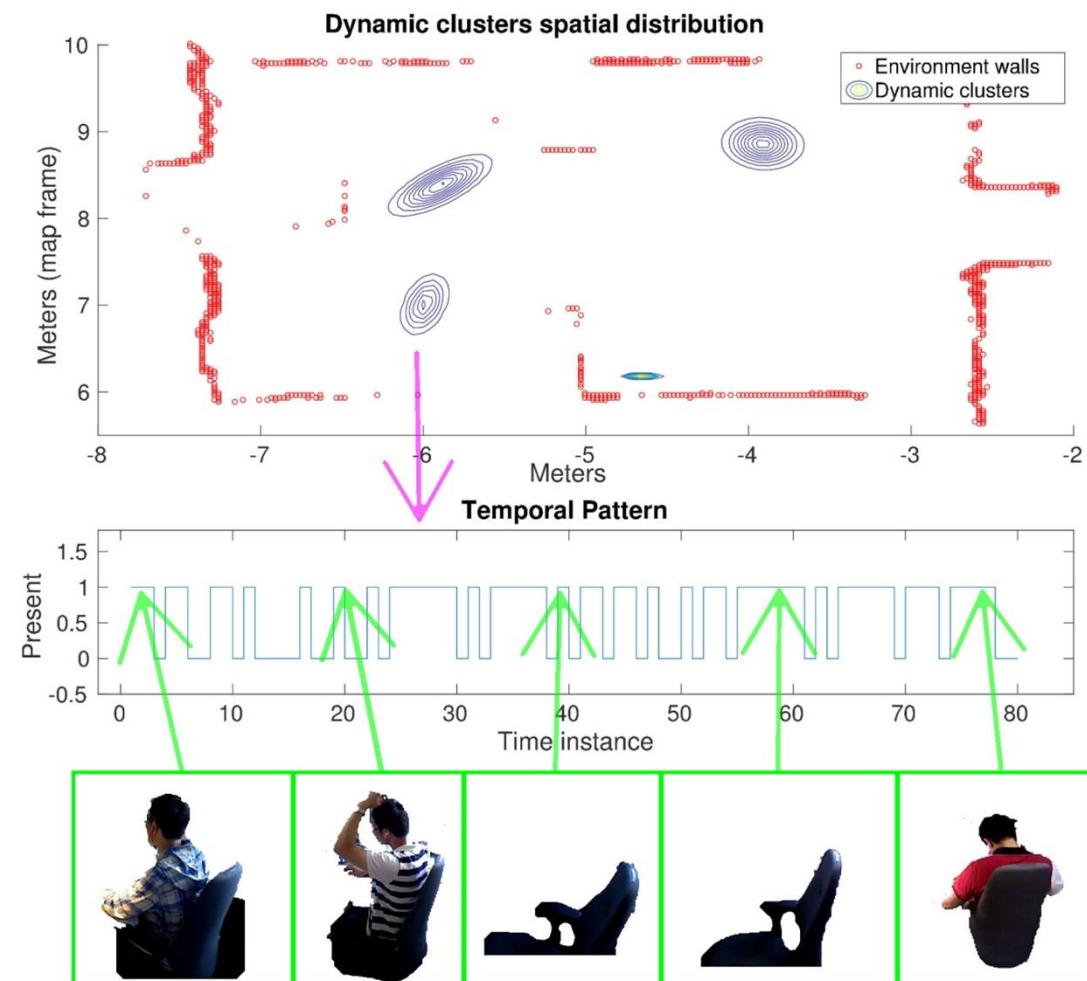
Kitchen chair



Fruit basket

# Unsupervised learning of objects

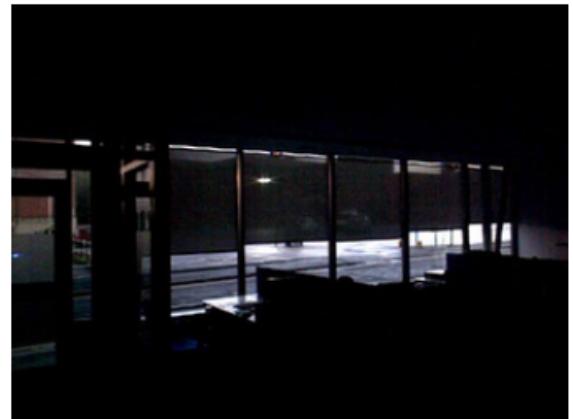
- Segment the dynamic elements into distinct clusters and re-identify them across observations.
- Use appearance models, spatial distribution, and temporal behaviour
- Significant improvement of the object detection rate compared to the original MetaRoom method.



# **MAPPING & LOCALISATION IN CHANGING ENVIRONMENTS – APPROACH 3: FREQUENCY MAPPING**

# A Frequency-based Approach to Robotic Mapping (FreMEn)

- Explicitly models the environment's dynamics based on spectral analysis
- Enables prediction of environment state at a particular time of day, based on history of past observations



T. Krajnik, J. P. Fentanes, G. Cielniak, C. Dondrup, and T. Duckett. *Spectral Analysis for Long-Term Robotic Mapping*. In Proc. ICRA 2014.

# Objectives

- “Total recall”
  - Security, assistive care, etc.
- Compactness
  - Online reasoning
- Prediction
  - What will happen at time  $t$ ?
- Novelty detection

# Temporal domain modelling

Classical world models neglect the temporal domain:

- uncertainty of any state  $s_i$  is modelled by its probability  $p_i$

Including temporal aspect means that:

- uncertainty of  $s_i(t)$  is modelled by probability  $p_i(t)$

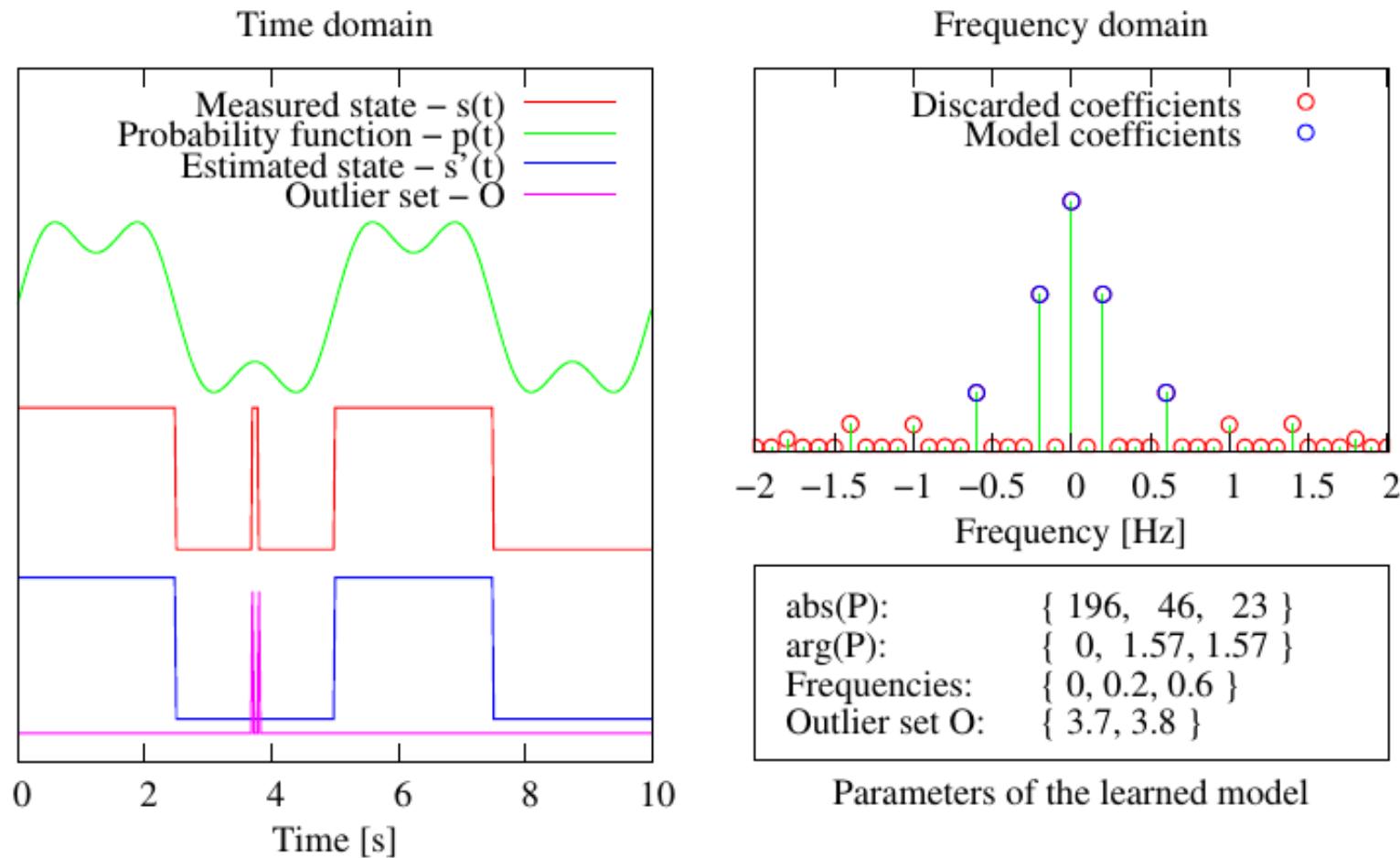
However:

- storing all observed  $s_i(t)$  and  $p_i(t)$  is not feasible

Basic idea:

- in days-to-months scales,  $s_i(t)$ ,  $p_i(t)$  are quasi-periodic
- represent  $p_i(t)$  as superposition of harmonic functions
- identify harmonic functions by Fourier transform

# FREquency Map ENhancement



T. Krajnik, J. P. Fentanes, G. Cielniak, C. Dondrup, and T. Duckett. *Spectral Analysis for Long-Term Robotic Mapping*. In Proc. ICRA 2014.

# Fourier Transform

- See video

# Temporal domain model: example

Continuous observation of an office door (open/closed)

State  $s(t)$ :

- open/closed

Timescale:

- one week

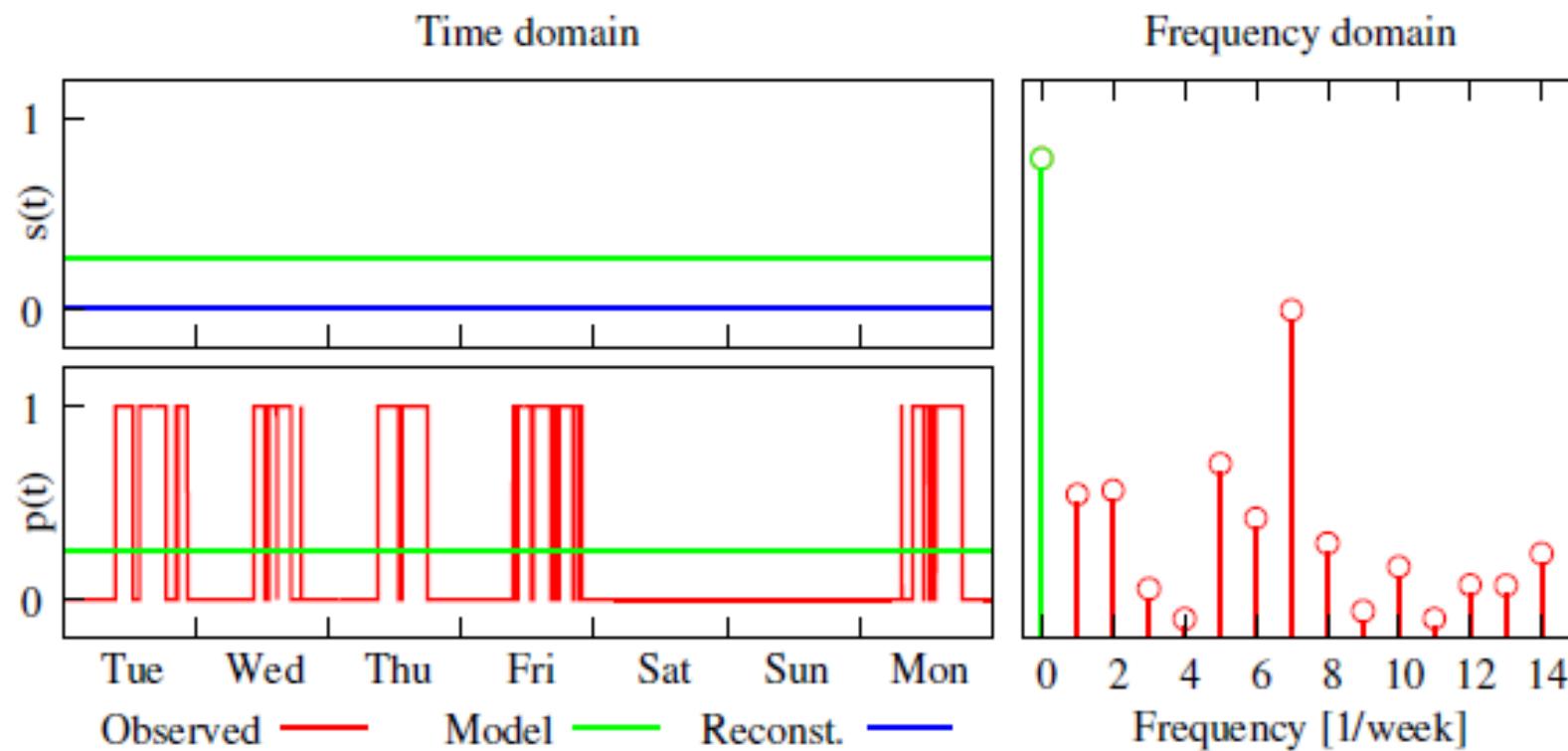
Measurements:

- 30Hz x 7 days

- $\approx 18\ 000\ 000$

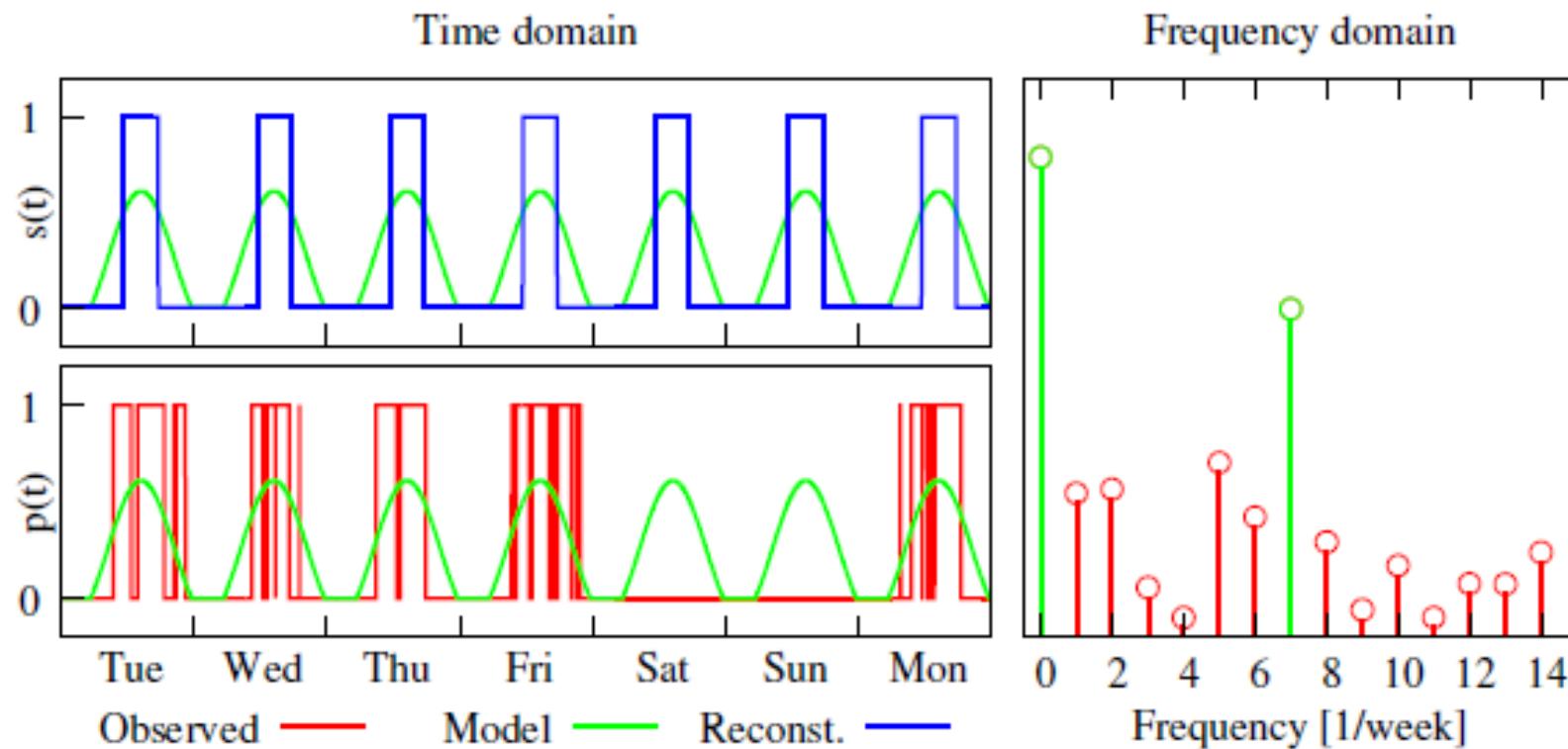


# Temporal domain model: example



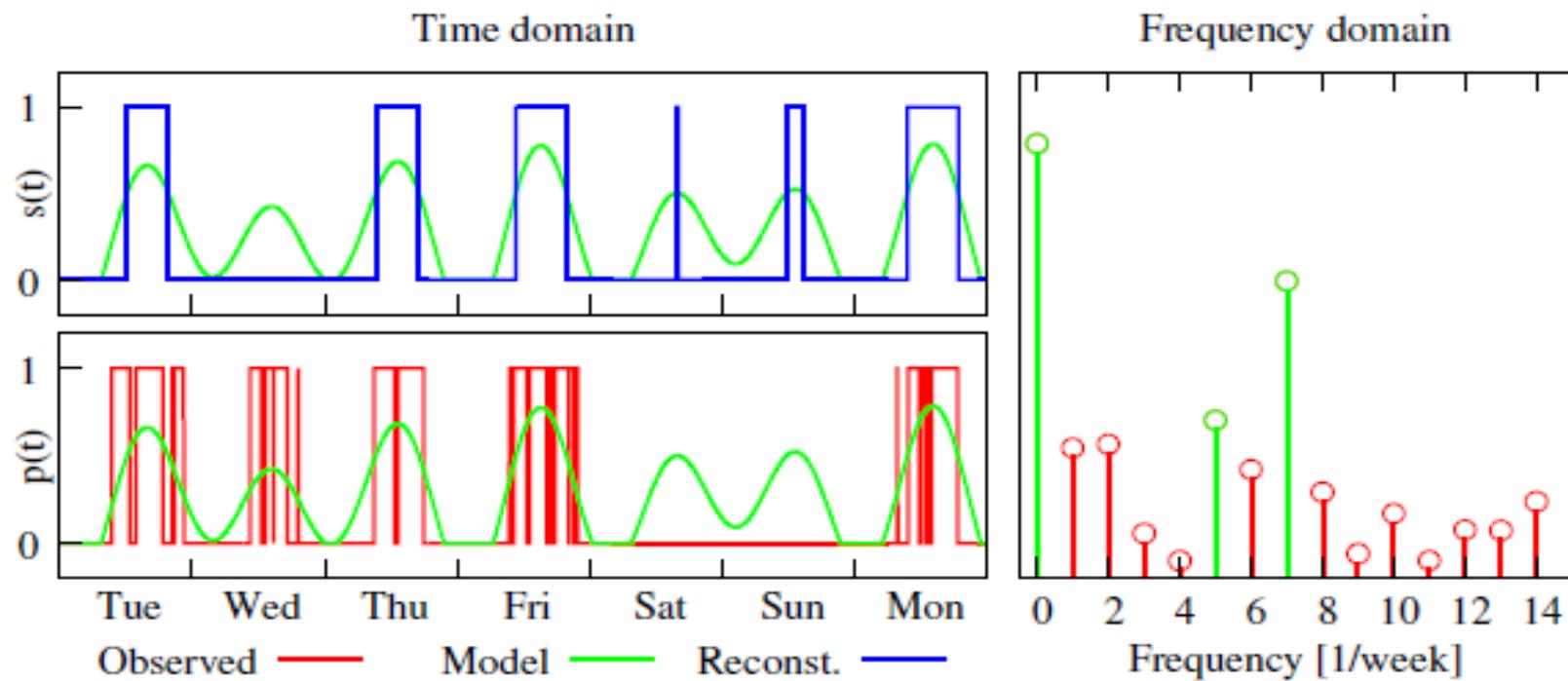
$$p(t) = p_0$$

# Temporal domain model: example



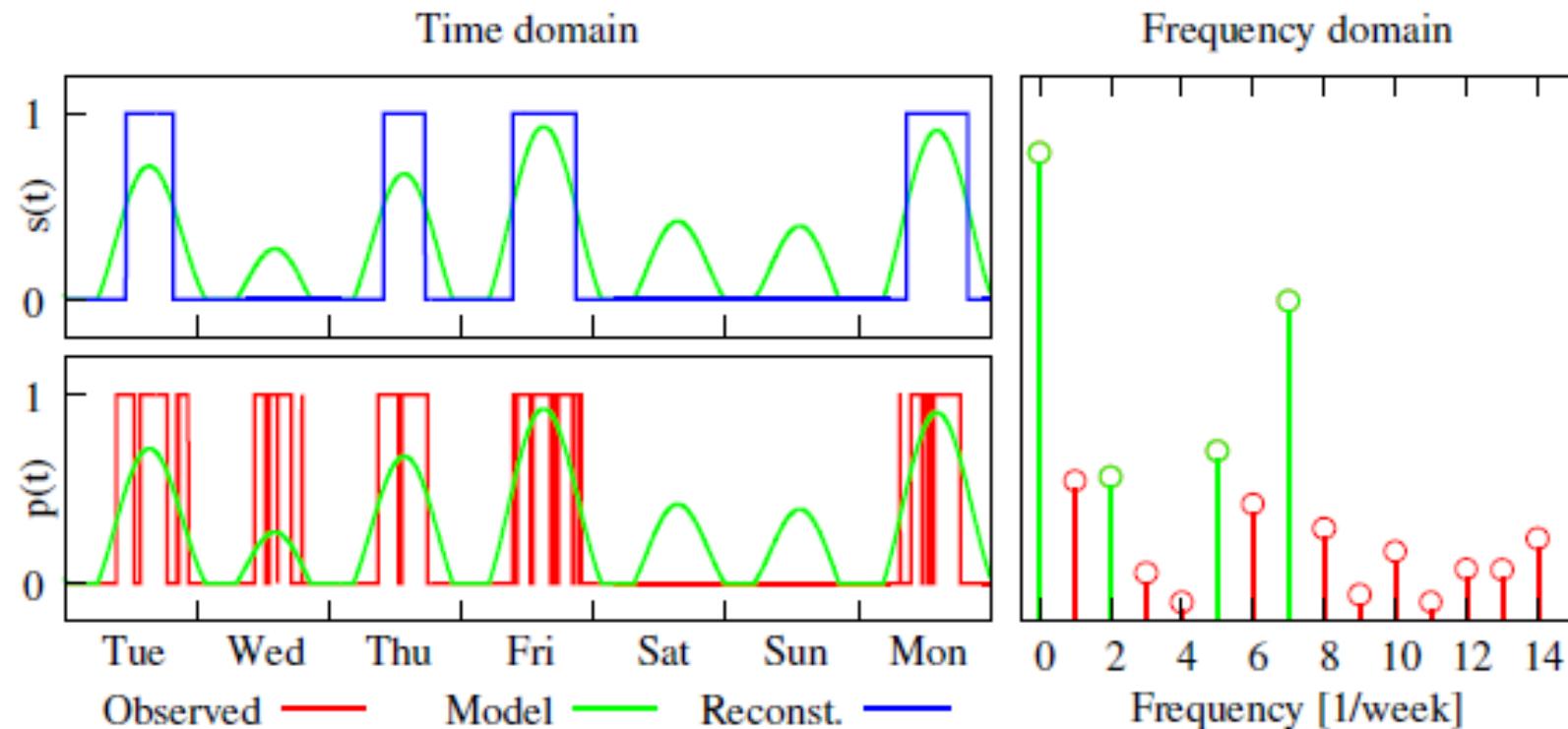
$$p(t) = p_0 + p_1 \cos(\omega_1 t + \varphi_1)$$

# Temporal domain model: example



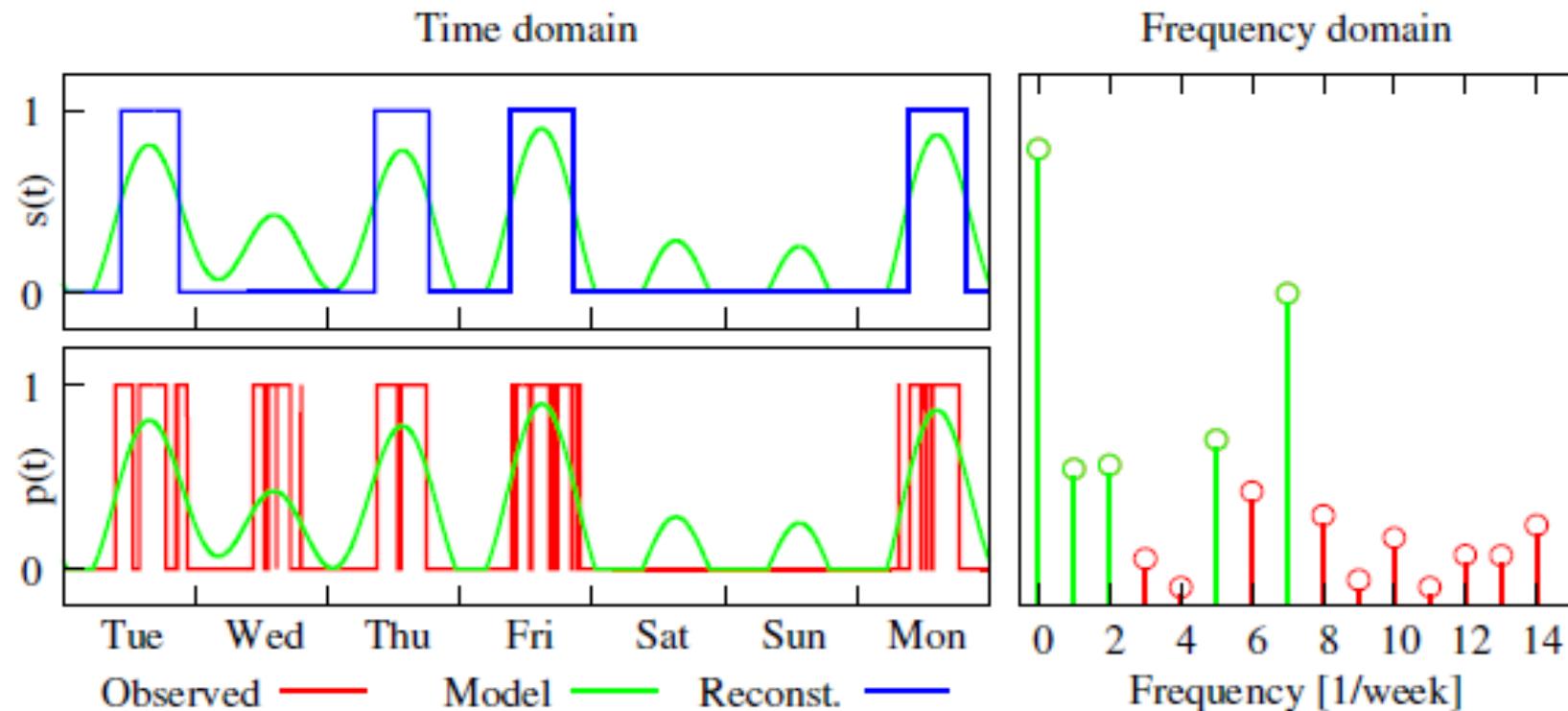
$$p(t) = p_0 + \sum_{j=1}^2 p_j \cos(\omega_j t + \varphi_j)$$

# Temporal domain model: example



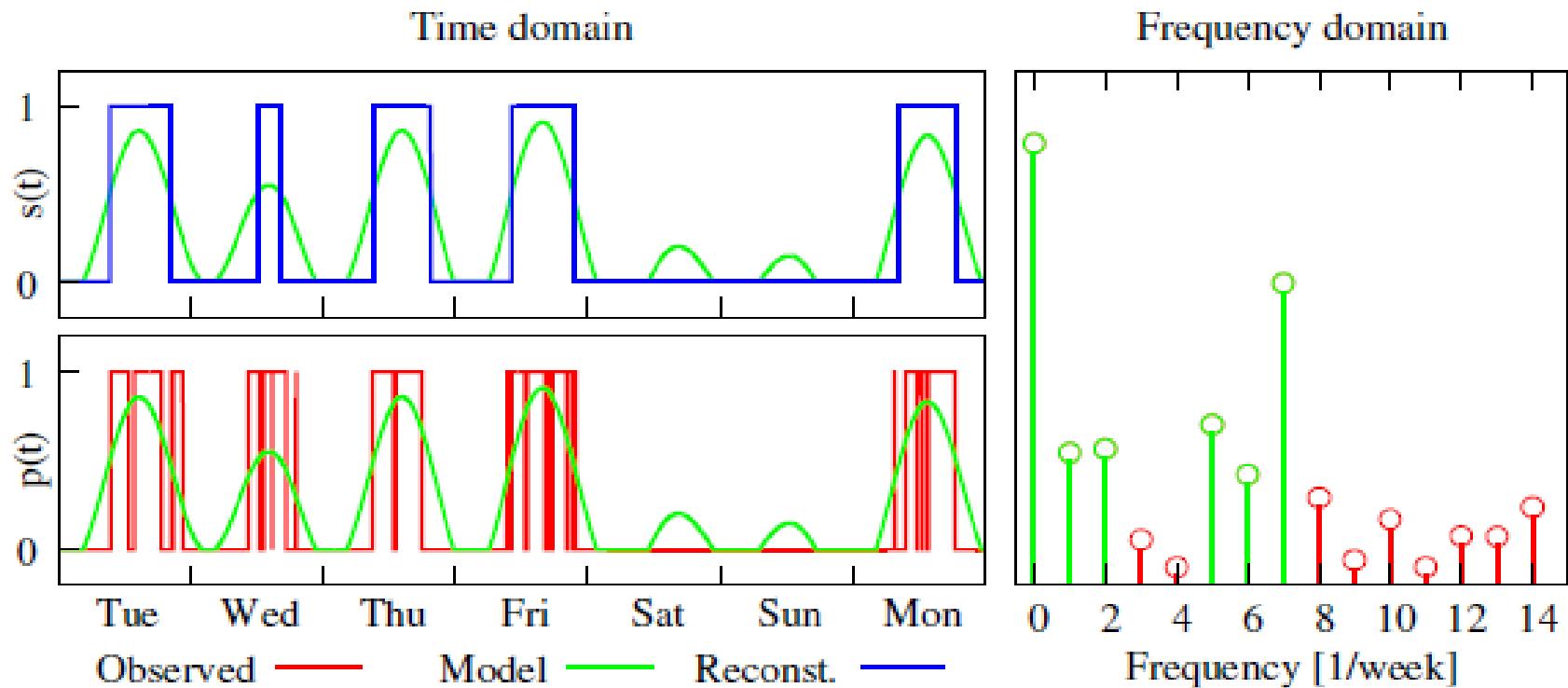
$$p(t) = p_0 + \sum_{j=1}^3 p_j \cos(\omega_j t + \varphi_j)$$

# Temporal domain model: example



$$p(t) = p_0 + \sum_{j=1}^4 p_j \cos(\omega_j t + \varphi_j)$$

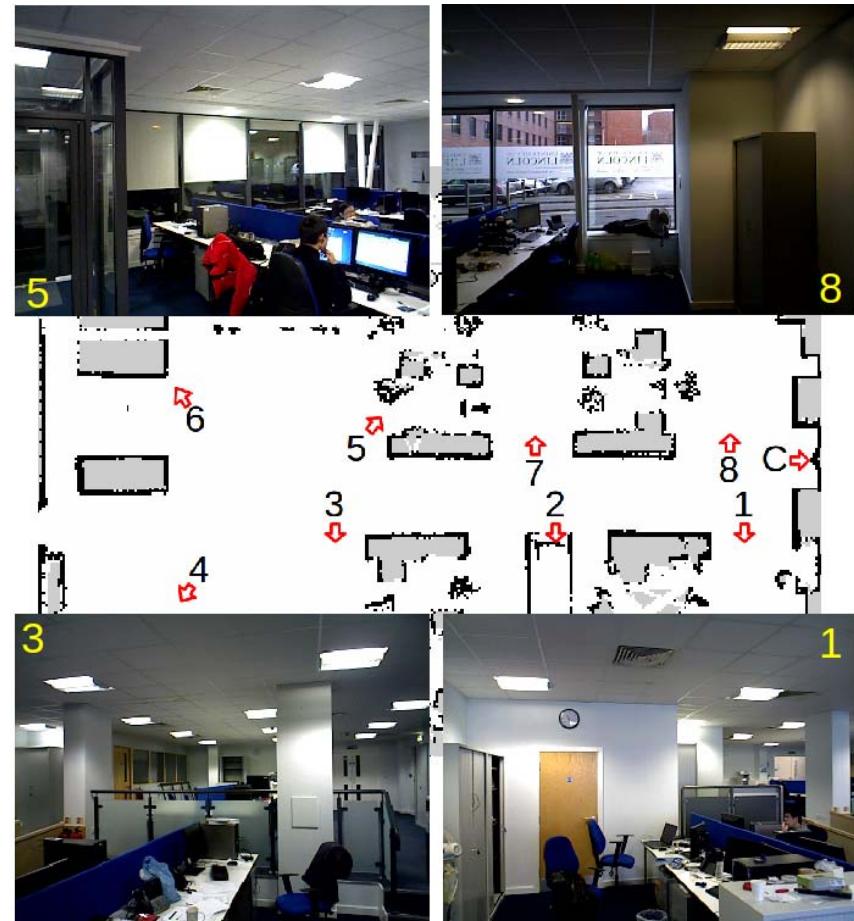
# Temporal domain model: example



$$p(t) = p_0 + \sum_{j=1}^5 p_j \cos(\omega_j t + \varphi_j)$$

# Example 2: Topological Localization

- Predict visual appearance of the environment and use the predicted model for topological localization



T. Krajnik, J. P. Fentanes, O. Mozos, T. Duckett, J. Ekekrantz and M. Hanheide. *Long-Term Topological Localisation for Service Robots in Dynamic Environments using Spectral Maps*. In Proc. IROS 2014.

# Example 2: Topological Localization

- 3D point clouds and RGB images of eight locations recorded every 10 minutes
- Training:
  - Model constructed using one week of data in 2<sup>nd</sup> week of Nov. 2013
  - approx. 8000 observations, 35 km travelled
- Testing
  - One day in the next week (Nov. 2013)
  - Another day in Feb. 2014

# Example 2: Topological Localization

- Tested two types of place models:
  - 3D occupancy grids
    - Matched using Hamming distance
  - Visual descriptors
    - BRIEF algorithm

# Example 2: Topological Localization

- See video

# Example 2: Topological Localization

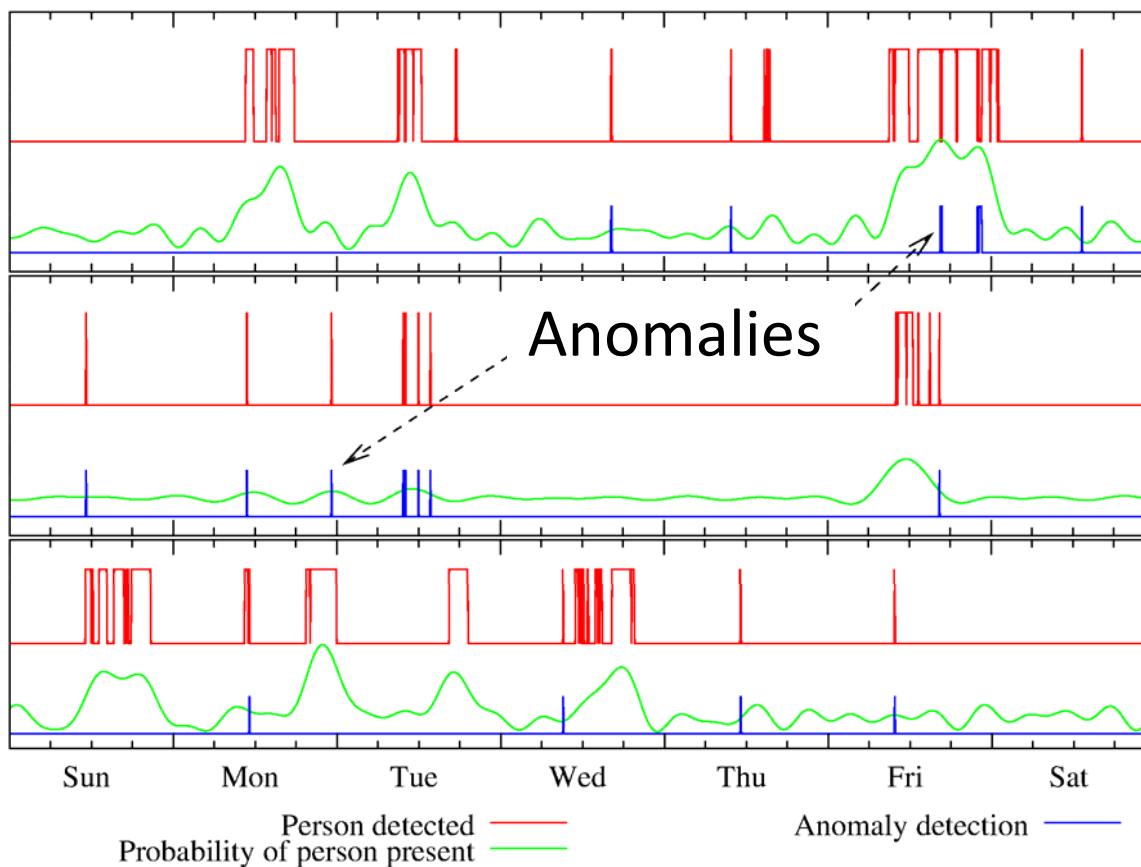
Spectral model learned during Nov 2013 was used for localization on December 2013 and February 2014

OVERALL LOCALIZATION ERROR (%)

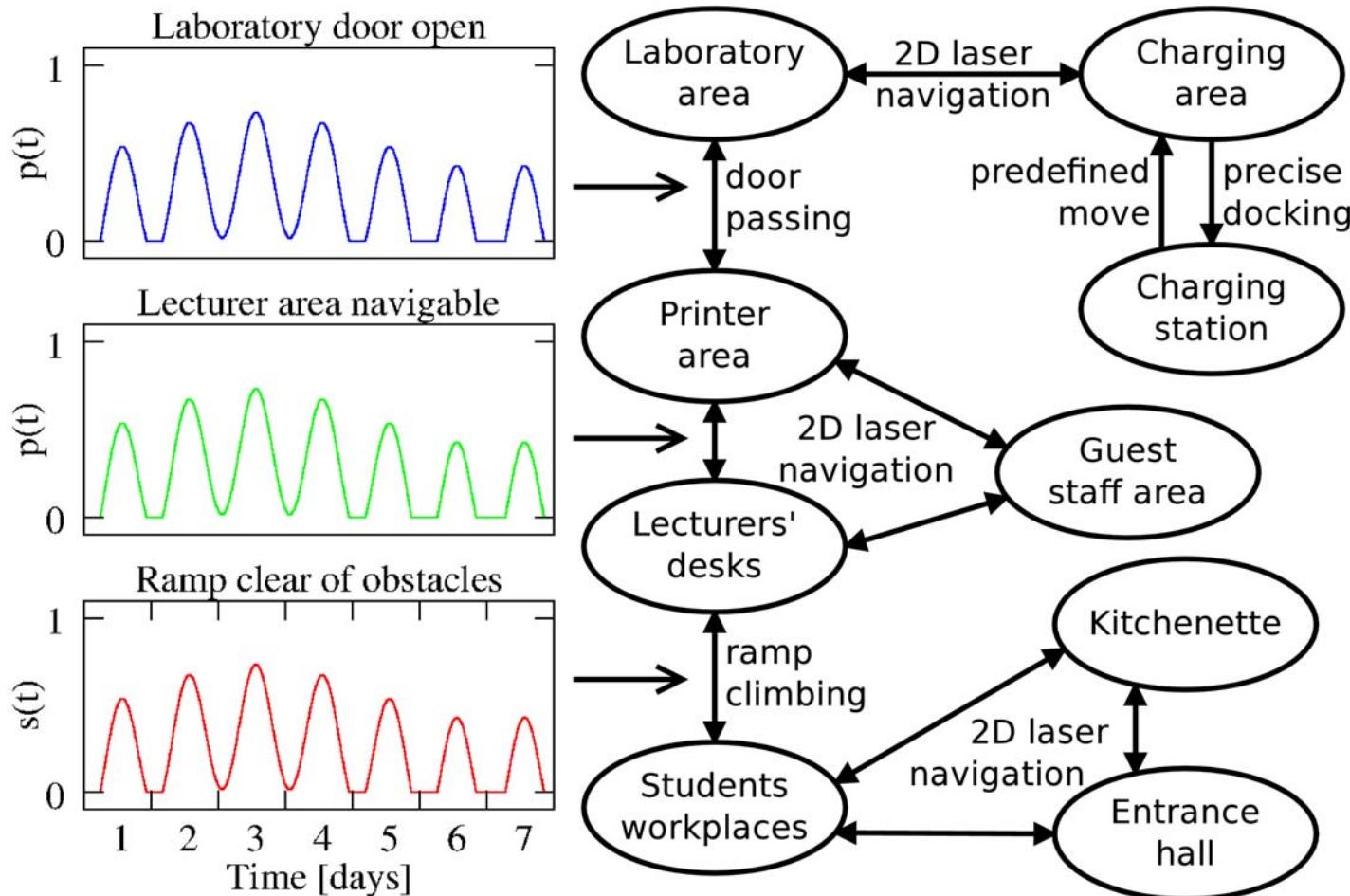
Model type	Model order	Image features		Occupancy grids	
		Nov	Feb	Nov	Feb
static	-	35%	45%	21%	17%
spectral	1	25%	26%	14%	13%
spectral	2	22%	27%	14%	8%
spectral	3	18%	24%	14%	17%
spectral	4	17%	29%	7%	17%

# Example 3: Anomaly detection: Person presence

Location-specific model of person presence at three different locations

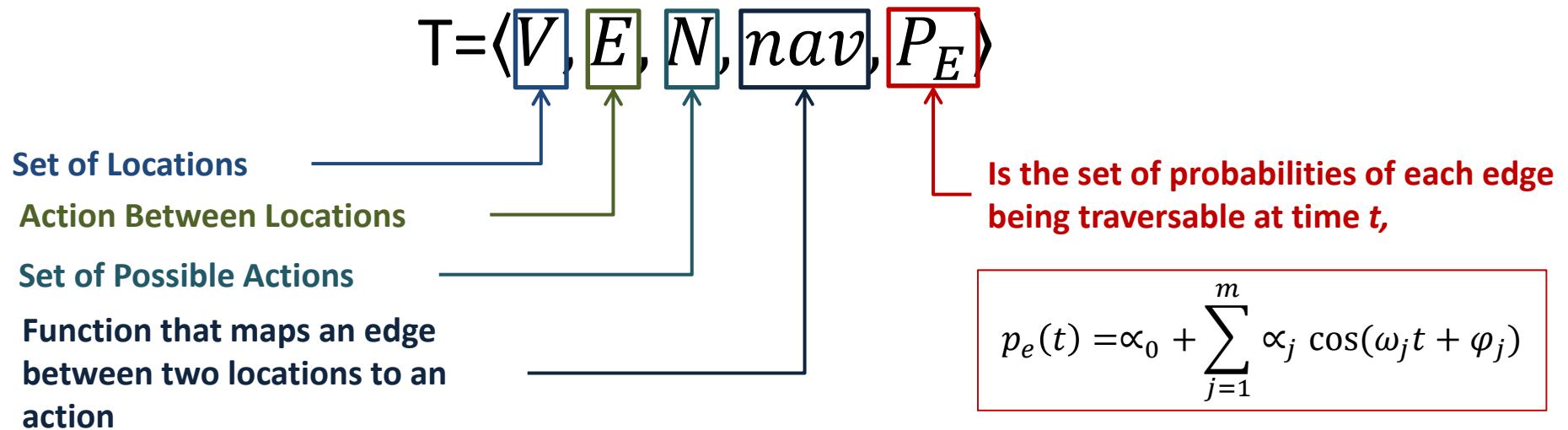


# Example 4: Time-dependent topological maps for motion planning

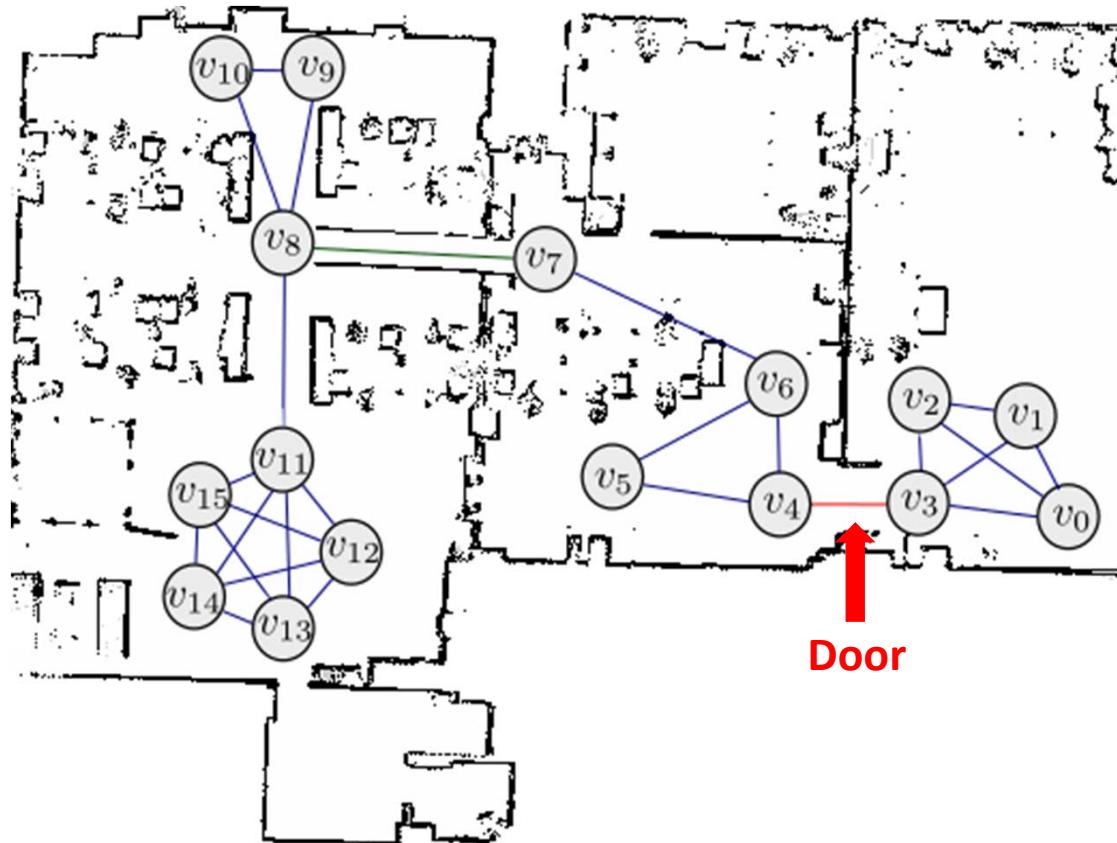


J. P. Fentanes, B. Lacerda, T. Krajnik, N. Hawes and M. Hanheide. *Now or Later? Predicting and Maximising Success of Navigation Actions from Long-Term Experience*. In Proc. ICRA 2015.

# Augmented Topological Map Representation



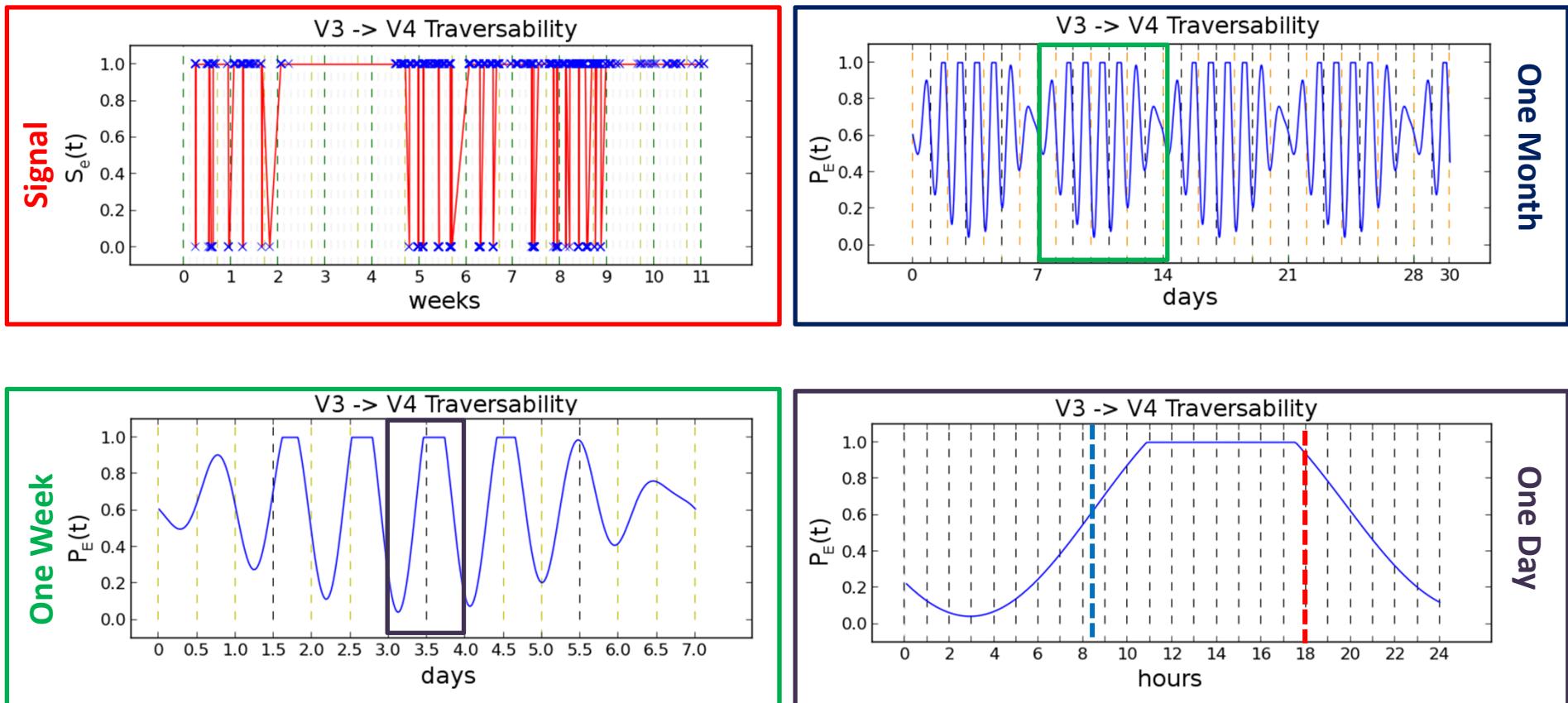
# Long-Term Deployment



## Experimental Deployment

Total Days	76
Days of Activity	35
Nodes In Topological Map	17
Edges In Topological Map	62

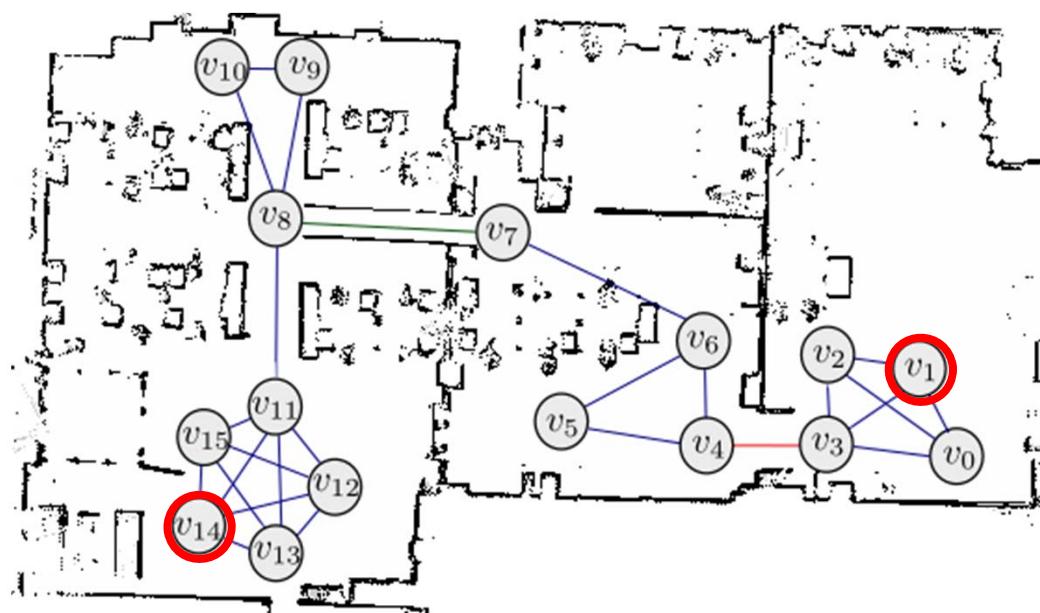
# Periodicity and Prediction Analysis



# High Level Motion Planning

Maximum Probabilities of fulfilling task (Fv1 V Fv14) at different dates and times of day

Date \ Time	0h	2h	4h	6h	8h	10h	12h	14h	16h	18h	20h	22h
Tuesday, 07-10-2014	0.646	0.654	0.681	0.721	0.795	0.891	0.884	0.916	0.938	0.938	0.901	0.777
Thursday, 09-10-2014	0.717	0.693	0.704	0.746	0.803	0.857	0.946	0.971	0.938	0.877	0.751	0.687
Sunday, 12-10-2014	0.736	0.716	0.750	0.798	0.840	0.898	0.914	0.889	0.871	0.849	0.793	0.703



# Example 5: Spatio-temporal exploration of dynamic environments

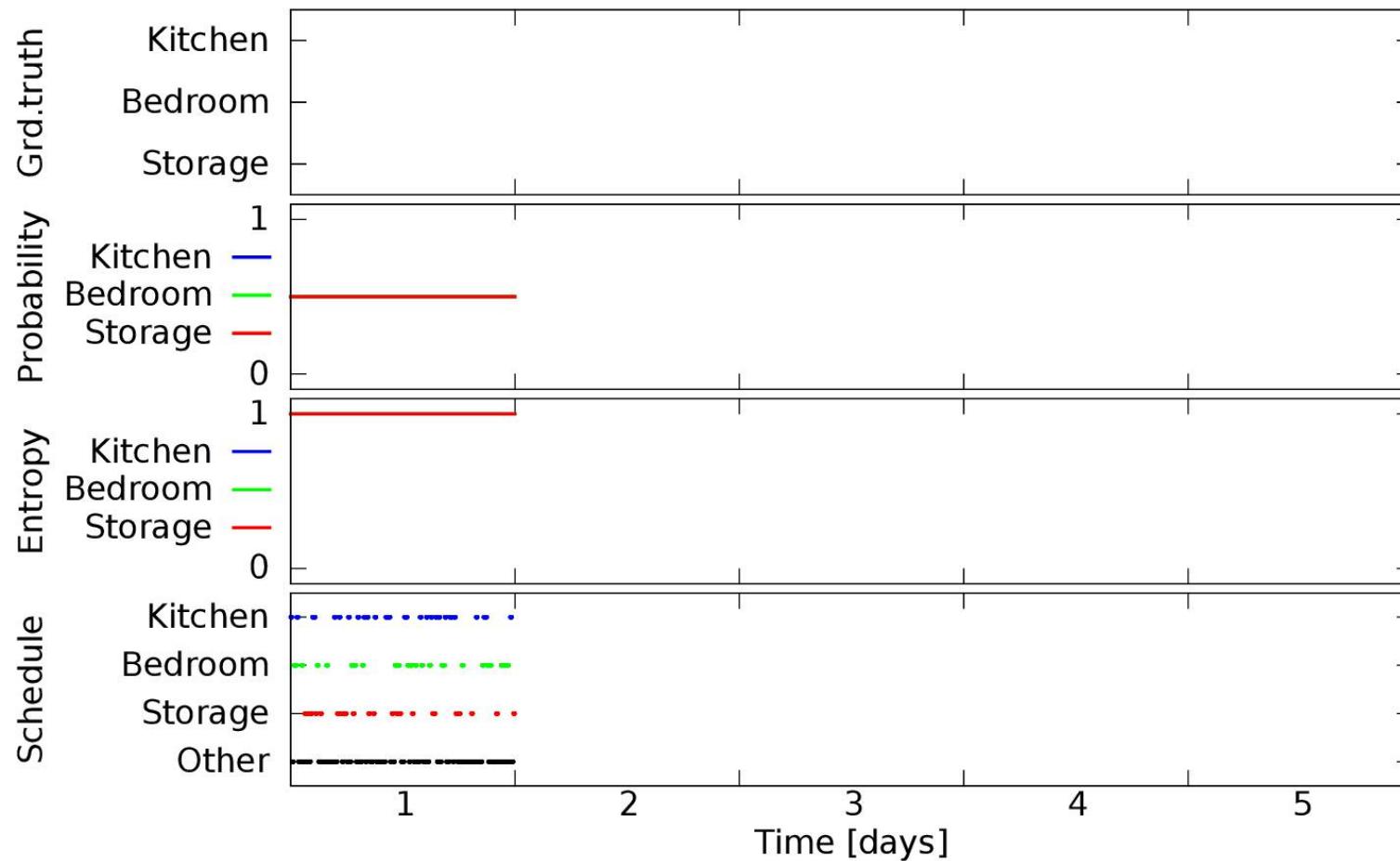
- Spatio-temporal exploration is a never-ending (life-long) process
- The robot has to determine both where to go and when to go there
- Our approach combines
  - Spatio-temporal entropy
  - Information-gain-based exploration



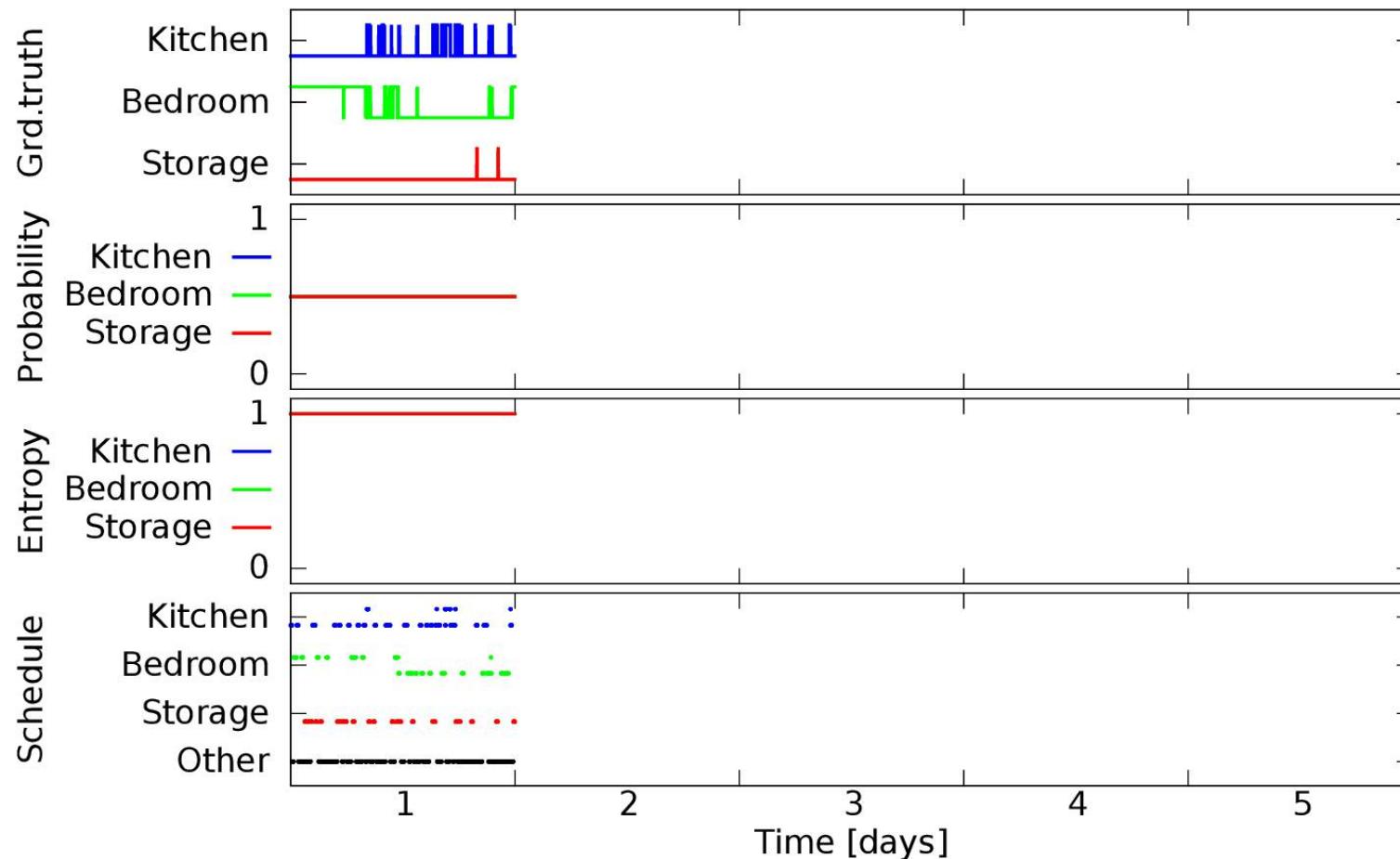
The CASAS-Aruba environment

T. Krajnik, J. Santos and T. Duckett. *Life-Long Spatio-Temporal Exploration of Dynamic Environments*. In Proc. ECMR 2015., Lincoln, UK.

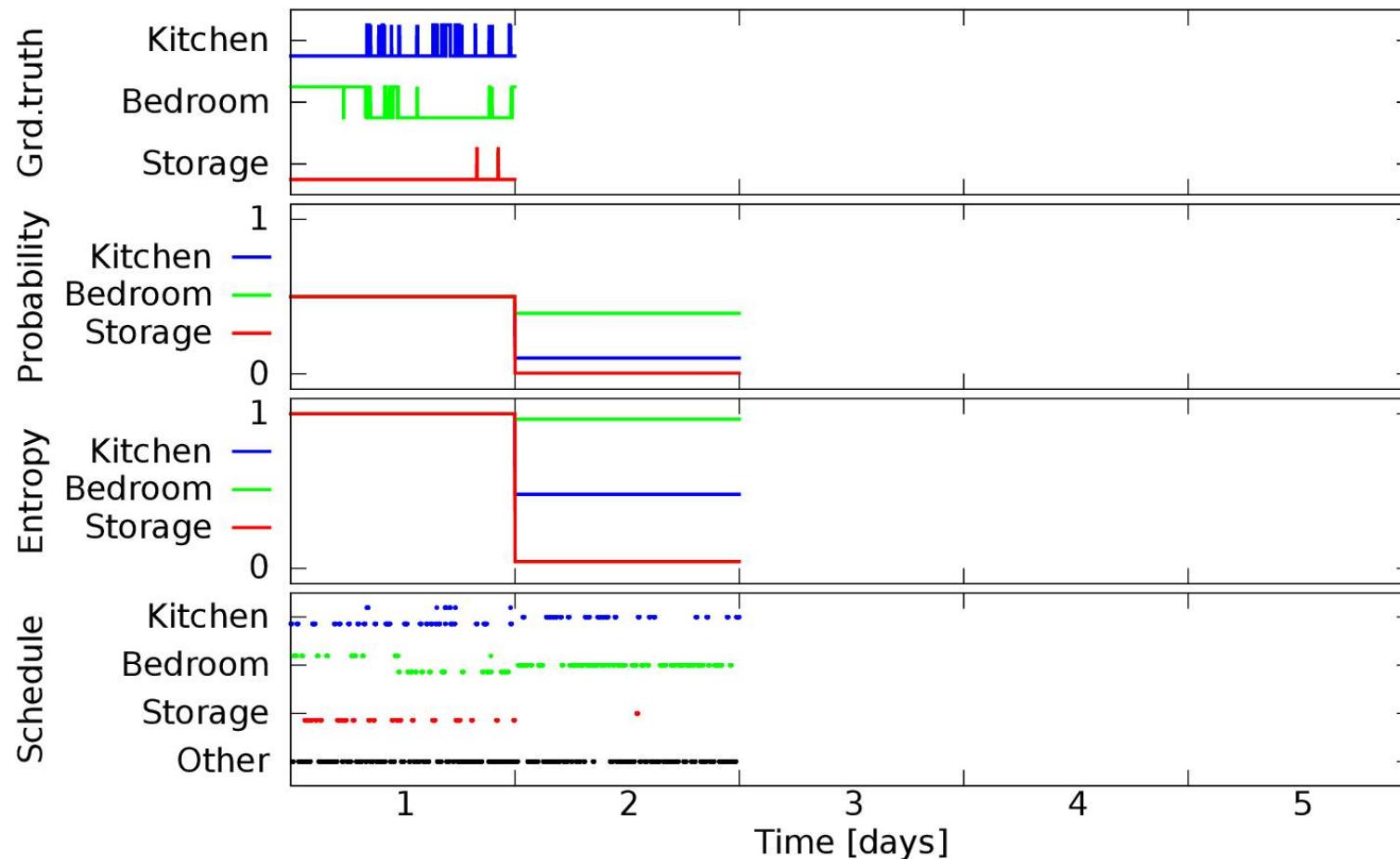
# Spatio-temporal exploration



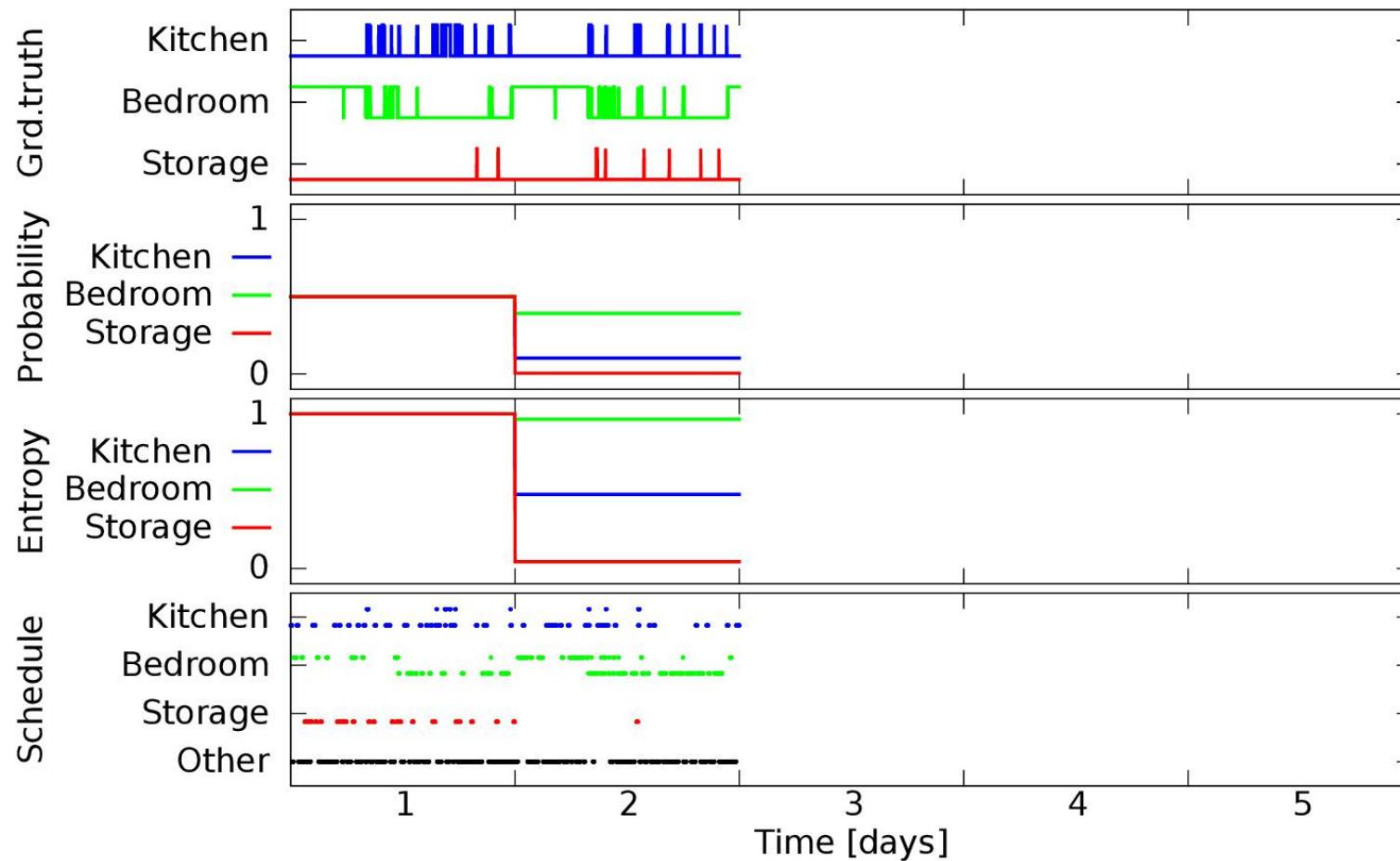
# Spatio-temporal exploration



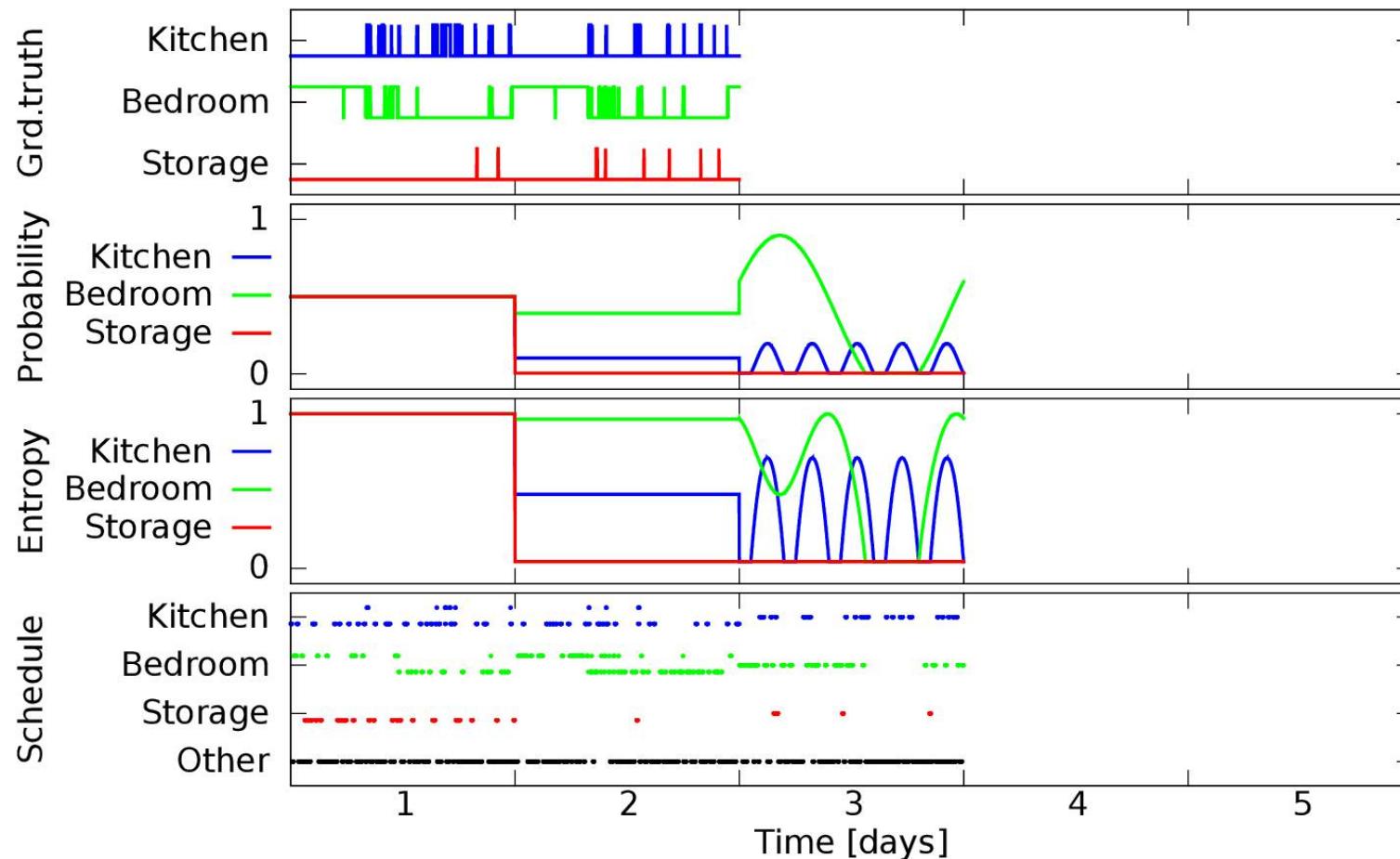
# Spatio-temporal exploration



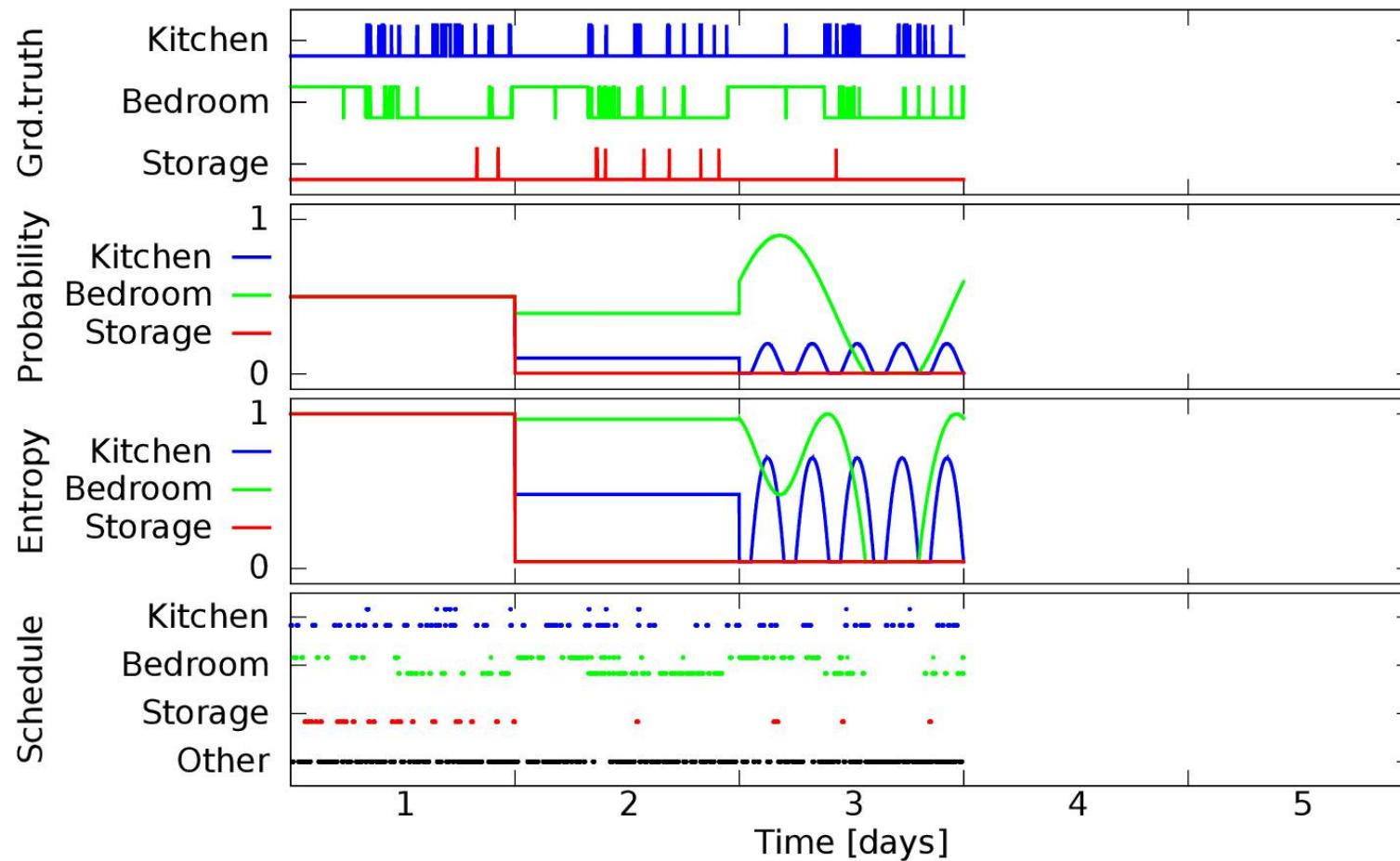
# Spatio-temporal exploration



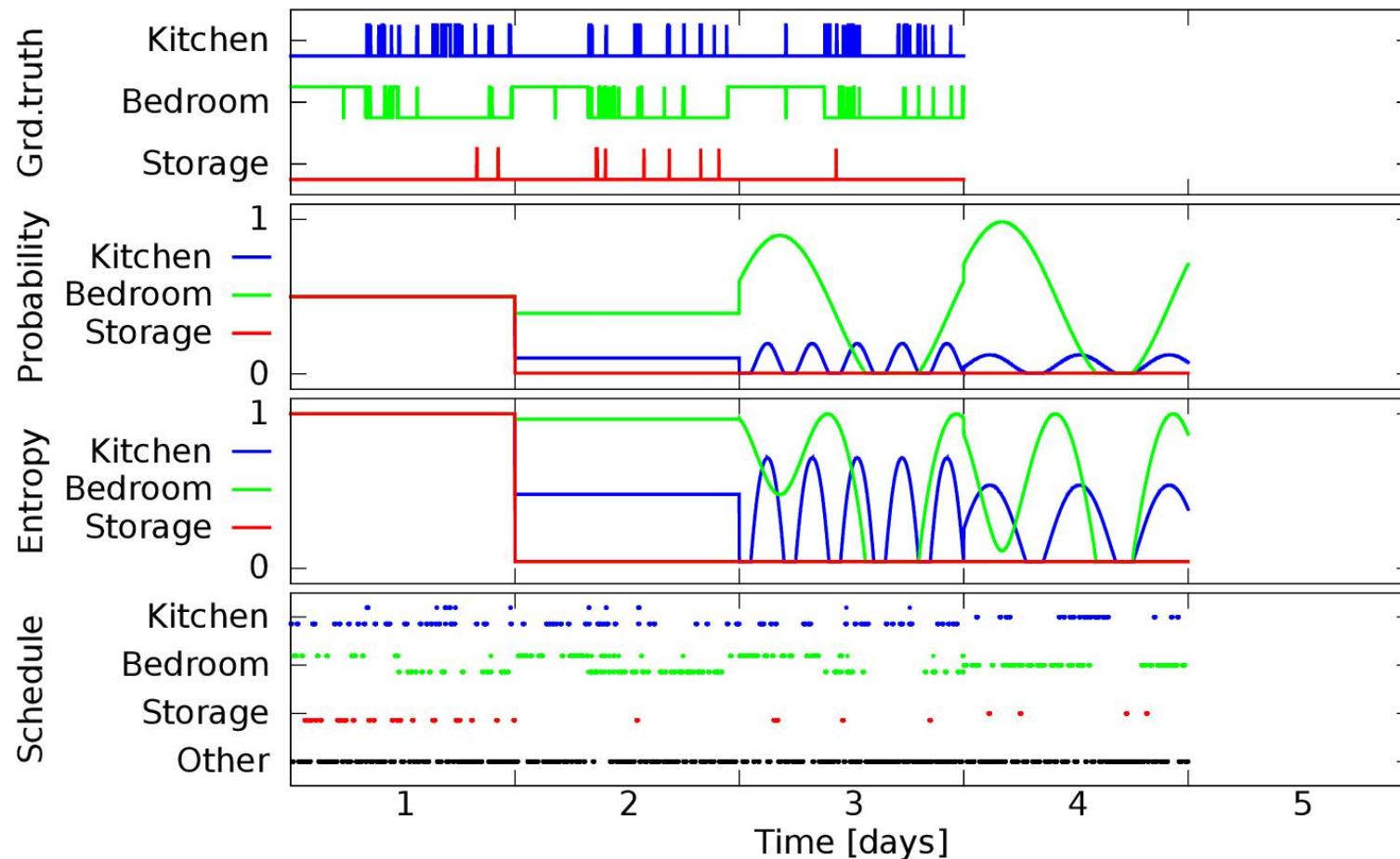
# Spatio-temporal exploration



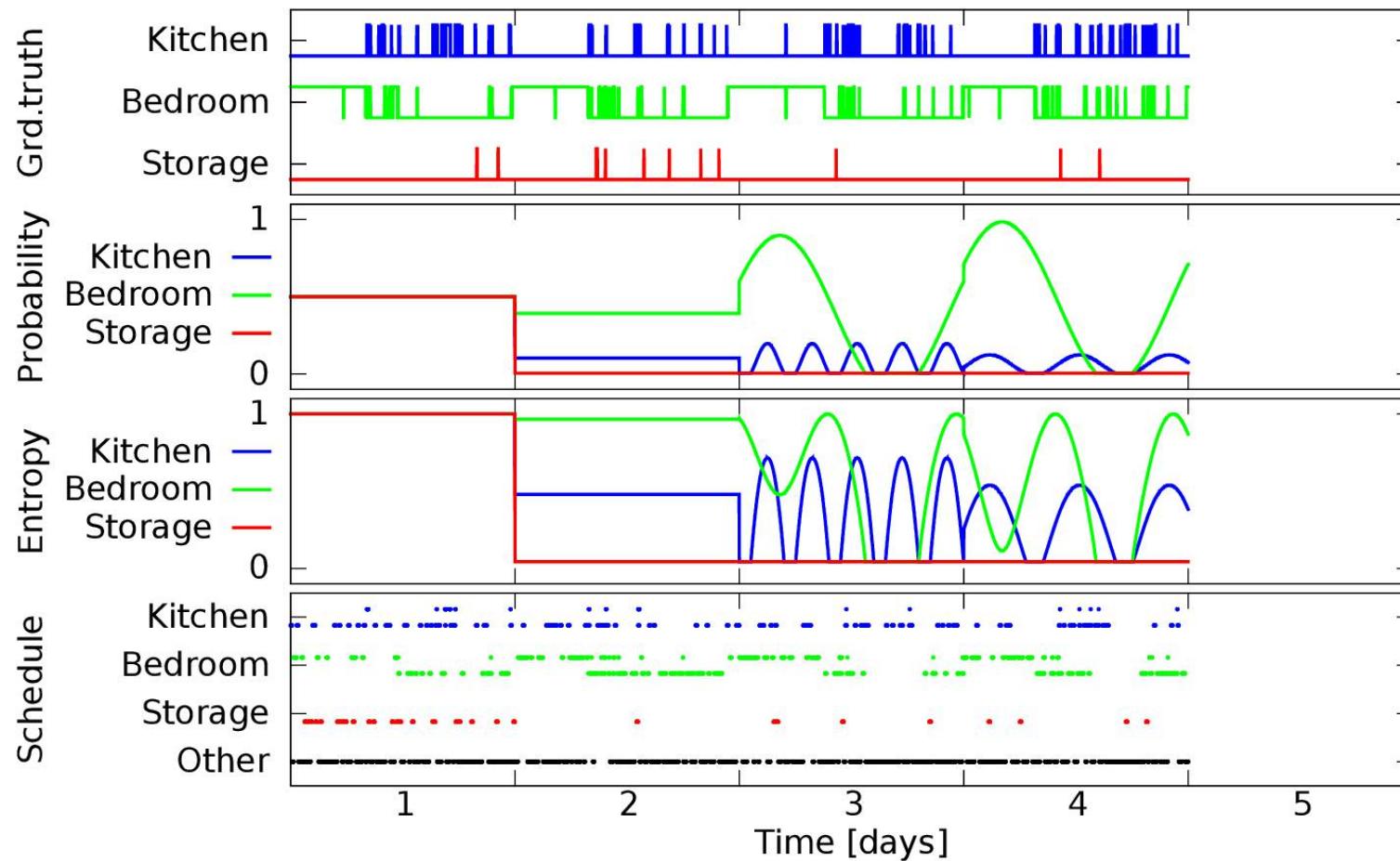
# Spatio-temporal exploration



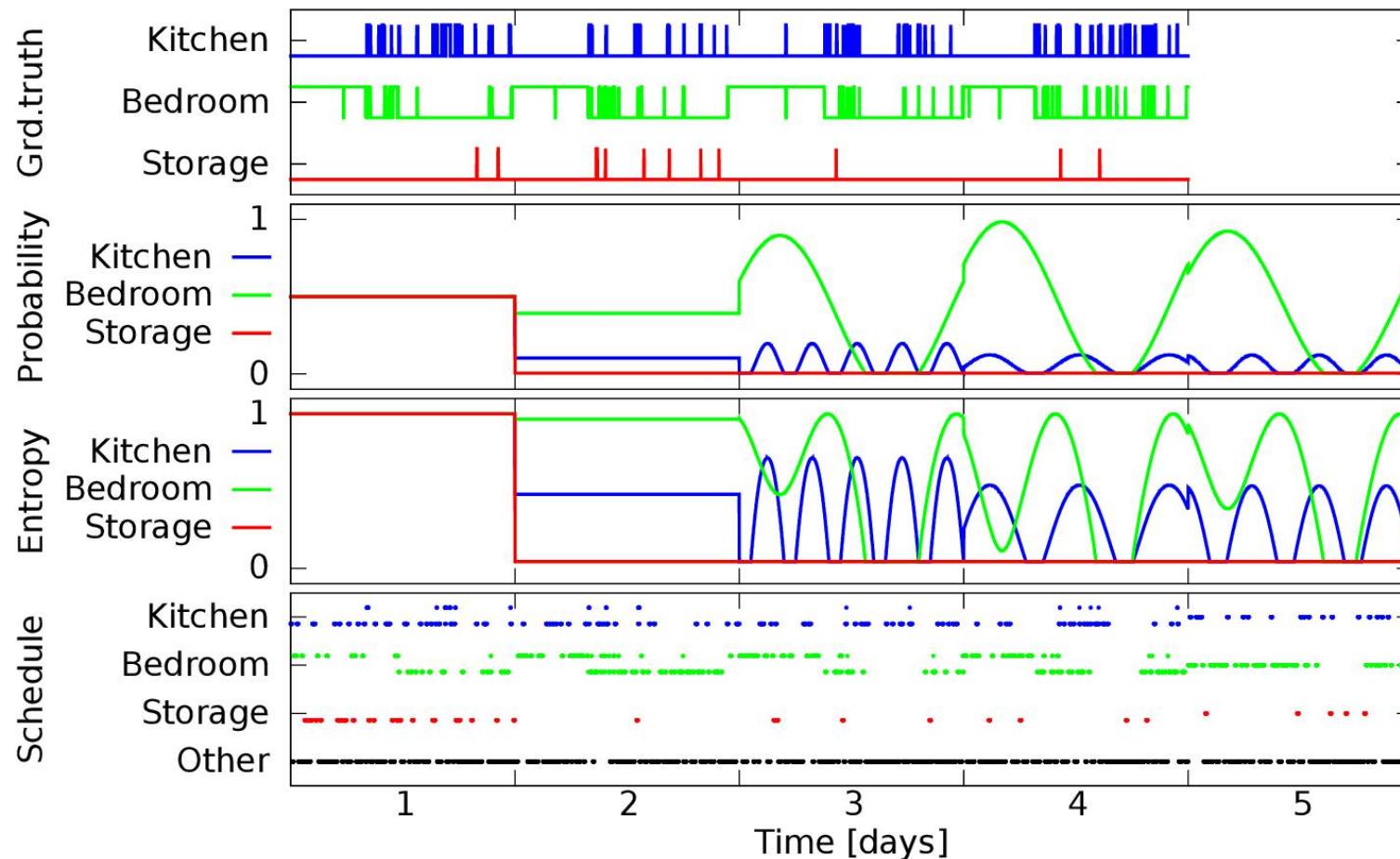
# Spatio-temporal exploration



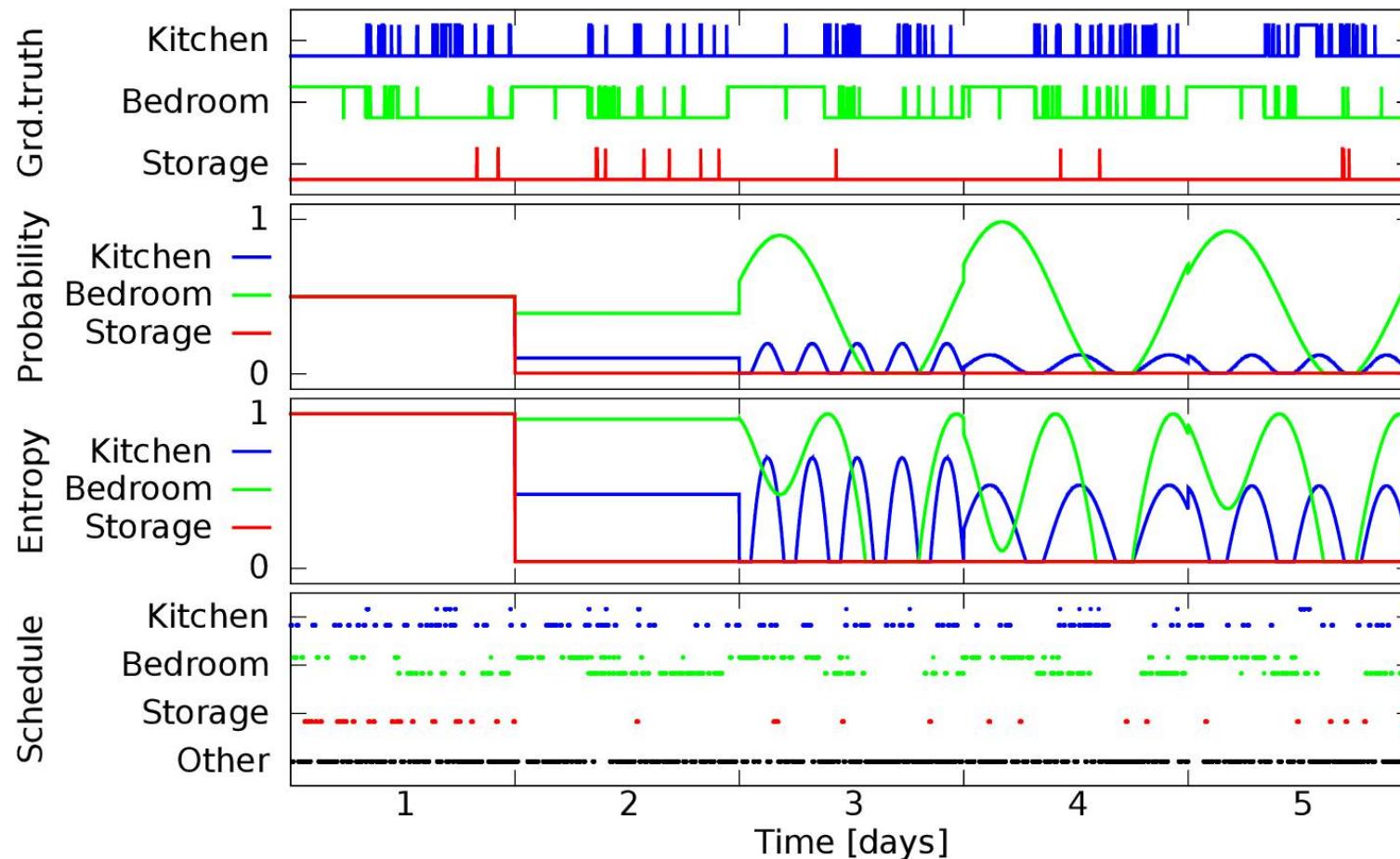
# Spatio-temporal exploration



# Spatio-temporal exploration

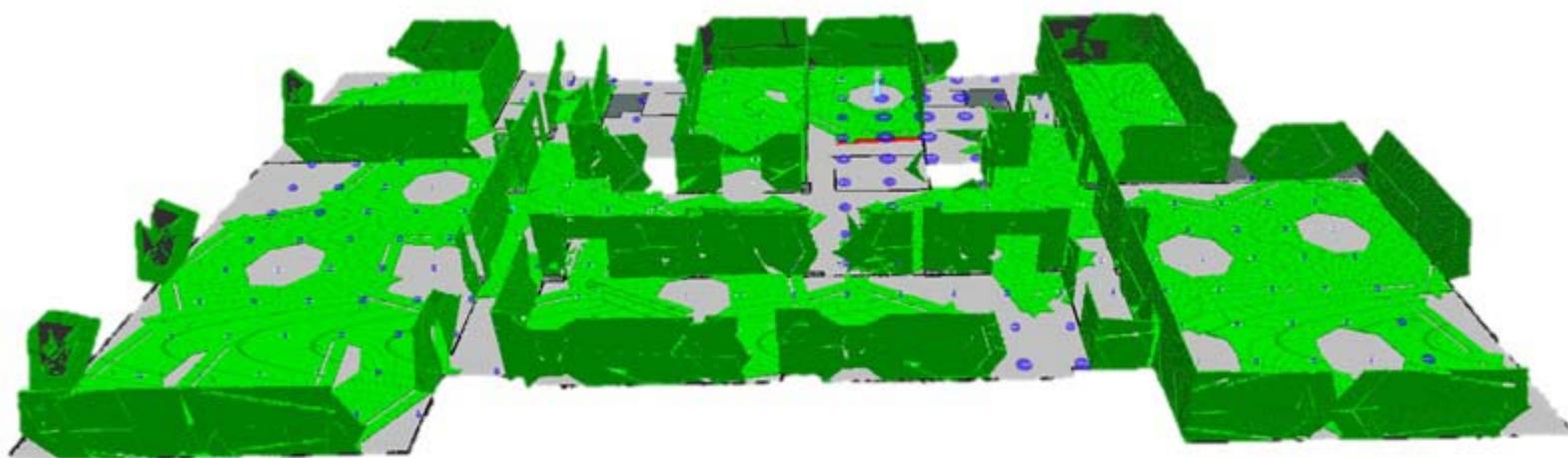


# Spatio-temporal exploration

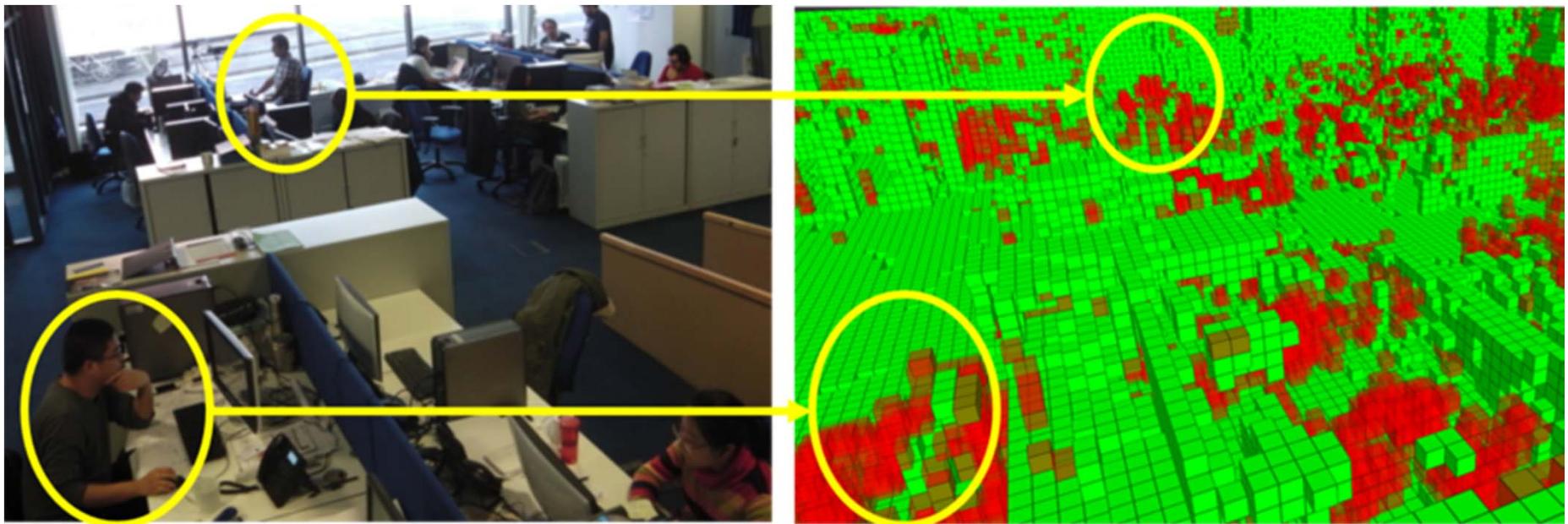


# “4D” Spatio-temporal exploration

- Information-driven map updates
  - Spatio-temporal information-driven Next Best View.
  - FreMEn occupancy grids + spatio-temporal entropy estimates + temporal path planning
  - (Joao Santos’ PhD topic)



# “4D” Spatio-temporal exploration



FreMEn-based occupancy grid of the Lincoln Centre for Autonomous Systems (L-CAS) office. The static cells are in green and cells that exhibit daily periodicity are in red.

# Conclusions

- World model that takes into account the dynamics of the environment from a long-term perspective.
- We represent state changes using periodic functions, identified by means of the Fourier transform.
- FREMEN is suitable for different timescales with constant memory requirements.
- Can extend any world model with binary states, e.g. gridmaps (Octomap), landmarks and semantic maps
- Compression ratios 1:10<sup>6</sup>, prediction accuracy 95%.
- Localization failure rate halved even after three months.



Thank you for your attention.  
Questions ?

## **RELATED WORK**

# Related Work

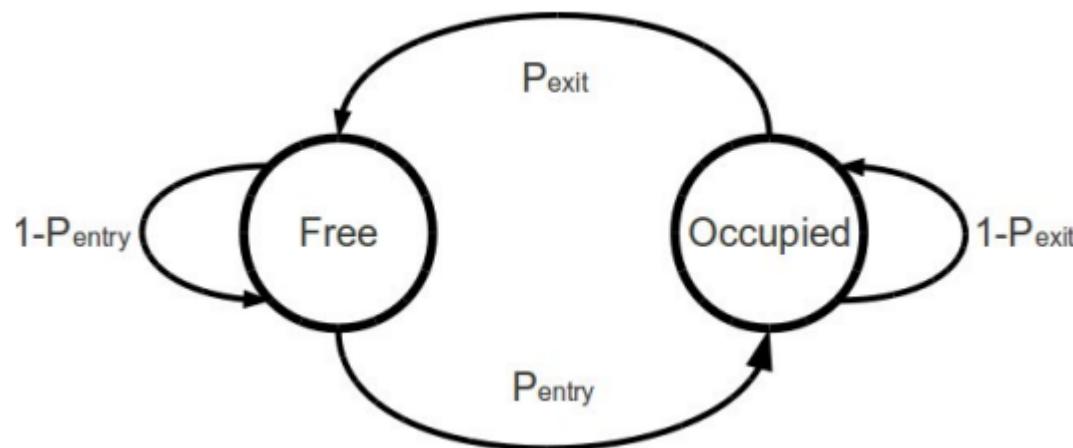
- Hierarchical Object Maps (Anguelov et al. 2002)
- SLAM with Detection And Tracking of Moving Objects (Wang and Thorpe, 2002)
  - partition the static elements from the non-static elements, and consider each set separately.
  - cannot handle long-term changes

# Related Work

- Temporary Maps (Meyer-Delius et al., IROS 2010)
  - model the effect of temporary objects by performing local SLAM
  - localization with particle filter using these locally static maps

# Related Work

- Independent Markov Chain Occupancy Grid Maps (Saarinen at al., IROS 2012)
  - independent Markov chains (iMac) stored with every cell on the grid



# Related Work

- Rao-Blackwellized Particle Filter with Hidden Markov Model (Tipaldi et al., 2013)
- Dual –timescale NDT-MCL (Valencia et al., 2014)
  - Short-term map
  - Static map
- Episodic Non-Markov Localization (Biswas & Veloso, 2014)
  - Reasoning About Short-Term and Long-Term Features