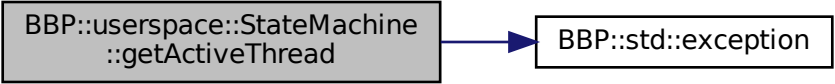


BBP::userspace::StateMachine
::getActiveThread



```
graph LR; A["BBP::userspace::StateMachine  
::getActiveThread"] --> B["BBP::std::exception"]
```

BBP::std::exception