

Concatenative Clojure

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Structure of Talk

- **History Lesson**

Postfix, stacks, and concatenative

- **Concatenative Clojure**

Factjor: Concatenative DSL for Clojure

- **Motivating Example**

DomScript: A stack-based jQuery-like thinggie

Postfix Notation

1950s

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- Eliminates grouping via parenthesis

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- Eliminates grouping via parenthesis
- Trivial semantics
 - Operands are pushed onto a stack
 - Operators pop operands, push results

Postfix Notation

1950s

- Eliminates grouping via parenthesis
- Trivial semantics
 - Operands are pushed onto a stack
 - Operators pop operands, push results
- Doesn't necessitate stacks
 - We'll pretend it does for this talk

Prefix Notation

(- 5 2)

(+ (* 10 2) 1)

Postfix Notation

5 2 -

10 2 * 1 +

Postfix Notation

5 2 - => 3

10 2 * 1 +

Postfix Notation

5 2 - \Rightarrow 3

10 2 * 1 + \Rightarrow 21

FORTH

1970s



Charles H. Moore

**“Lisp is the ultimate
high-level language,
Forth is the ultimate
low-level language”**

– Rich Jones

Lisp : Forth ::
Lambdas : Combinators

10 5 -

\ *stack*: 5

10 5 -
dup *

\ *stack:* 5
\ *stack:* 25

10 5 -
dup *
drop

\ *stack: 5*
\ *stack: 25*
\ *stack empty*

10 5 -

dup *

drop

\ *stack: 5*

\ *stack: 25*

\ *stack empty*

: square dup * ;

\ *defines square*

10 5 -

dup *

drop

\ *stack: 5*

\ *stack: 25*

\ *stack empty*

: square dup * ;

3 square

\ *defines square*

\ *stack: 9*

10 5 -

dup *

drop

\ stack: 5

\ stack: 25

\ stack empty

: square dup * ;

3 square

\ defines square

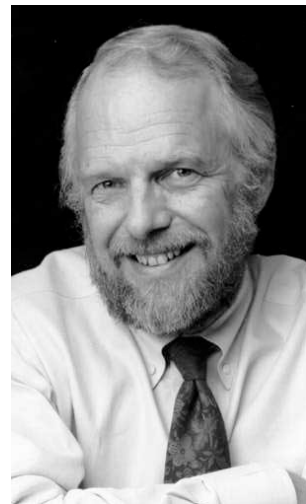
\ stack: 9

15 swap -

\ stack: 6

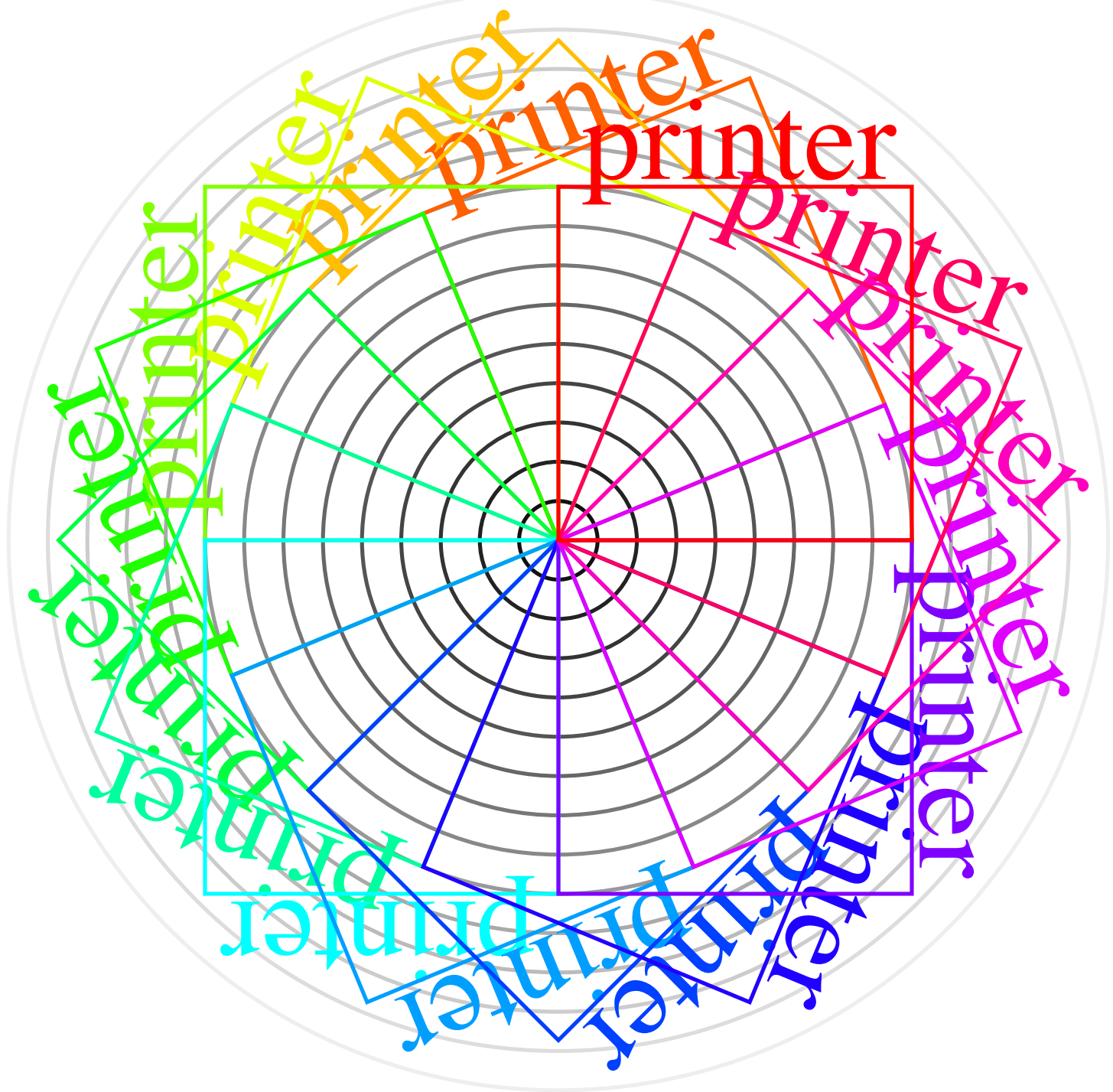
PostScript

(1982)

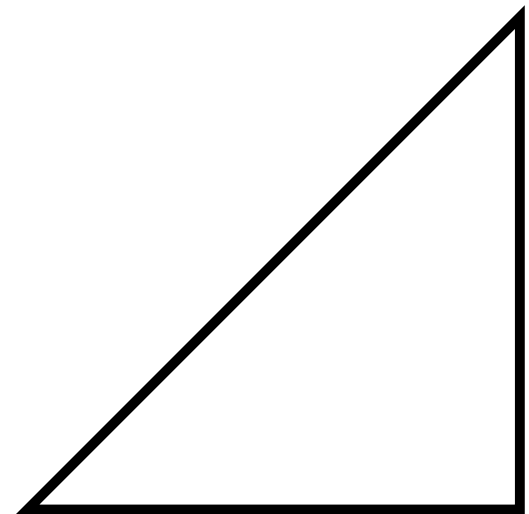


Adobe Co-Founders

Charles Geschke & John Warnock



```
% Creates a Triangle path  
newpath  
  50   50 moveto  
300 300 lineto  
300   50 lineto  
closepath
```



```
% Creates a Triangle path
```

```
newpath
```

```
50 50 moveto
```

```
300 300 lineto
```

```
300 50 lineto
```

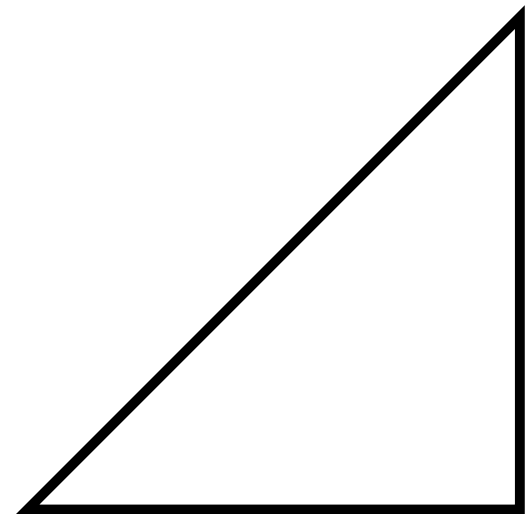
```
closepath
```

```
% Configure pen
```

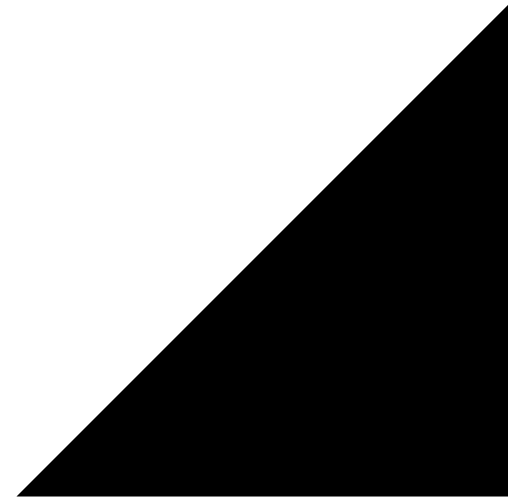
```
5 setlinewidth
```

```
% Outline the Triangle
```

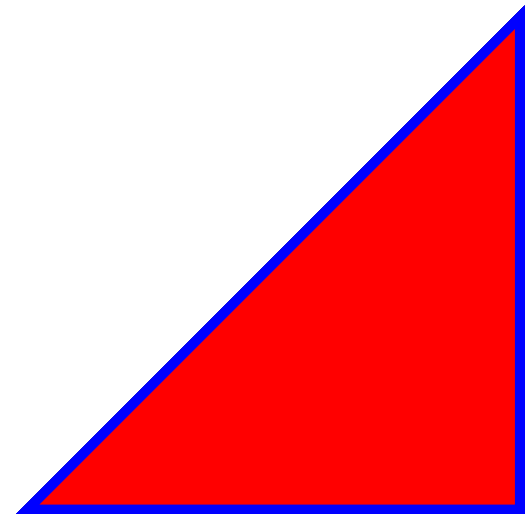
```
stroke
```




```
% Fill the body of a Triangle  
newpath  
  50   50 moveto  
300 300 lineto  
300   50 lineto  
closepath  
fill
```

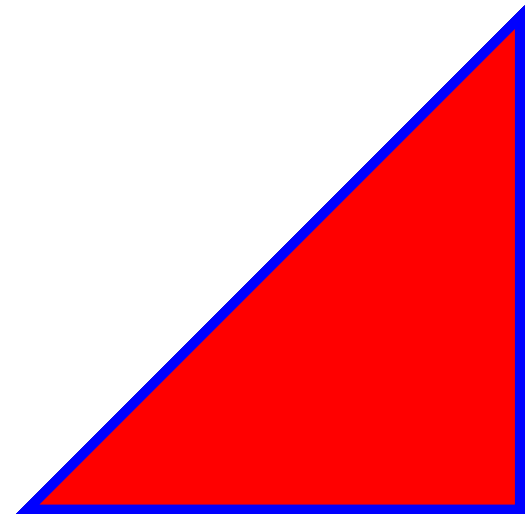


```
% Create a Triangle abstraction  
/triangle {  
  newpath  
    50  50 moveto  
    300 300 lineto  
    300  50 lineto  
  closepath  
} def
```

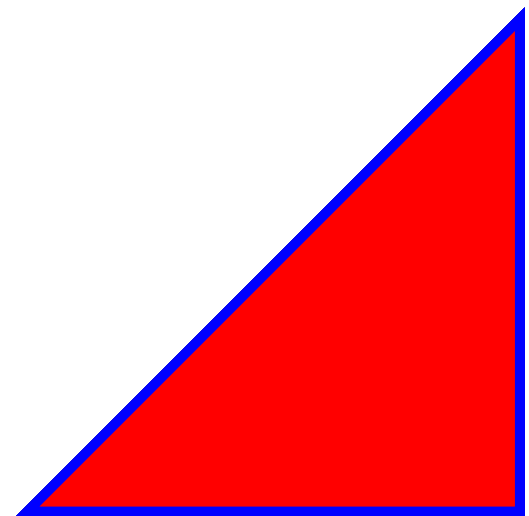


```
% Create a Triangle abstraction
/triangle {
  newpath
    50  50 moveto
    300 300 lineto
    300  50 lineto
  closepath
} def

% Fill and Stroke
1 0 0 setrgbcolor % Red
triangle fill
0 0 1 setrgbcolor % Blue
triangle stroke
```

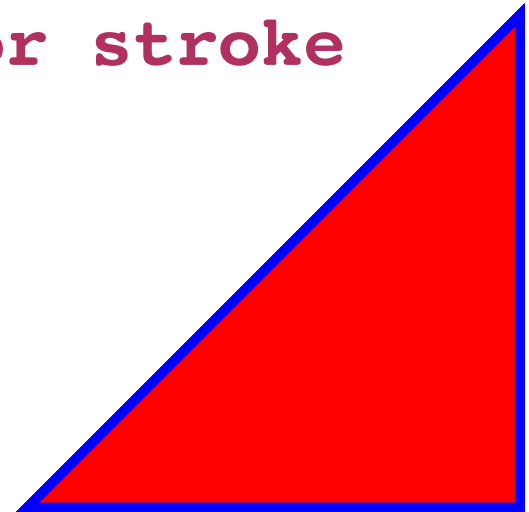


```
% Don't build path twice  
triangle  
gsave  
1 0 0 setrgbcolor fill  
grestore  
0 0 1 setrgbcolor stroke
```



```
% Abstract over both stroke and fill
/draw {
  gsave      1 0 0 setrgbcolor fill
  grestore  0 0 1 setrgbcolor stroke
} def

% Draw a full triangle
triangle draw
```



Left-to-Right Side Effects!

`triangle draw`

VS

`(draw (triangle))`



A photograph of a rural landscape. In the foreground, a dirt road leads towards the horizon. A single hay bale sits in the middle of the road. To the left, a tall wooden utility pole stands with several power lines stretching across the sky. The background is a flat, open field under a bright blue sky with scattered white clouds. The text "Stack Languages were all but forgotten during the 1990s" is overlaid at the bottom in a bold, white font with a black outline.

**Stack Languages were all but
forgotten during the 1990s**

That's Not Totally True

That's Not Totally True

- Well Known Stack VMs
 - CPython Bytecode (1991)
 - Java Virtual Machine (1995)

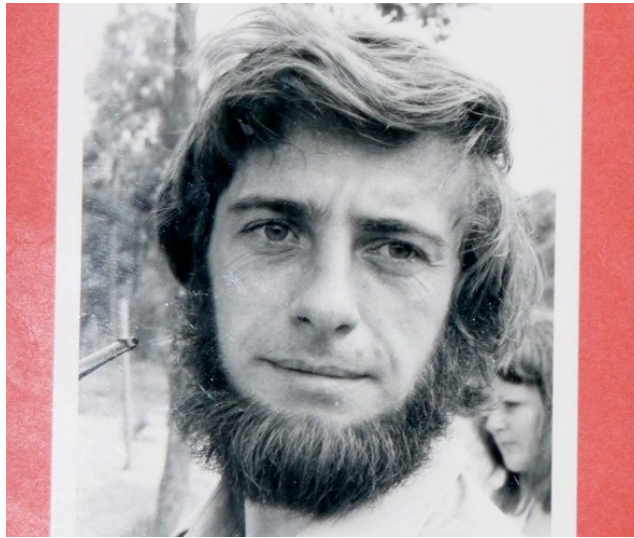
That's Not Totally True

- Well Known Stack VMs
 - CPython Bytecode (1991)
 - Java Virtual Machine (1995)
- Portability became important
 - Stack machines are easy to implement!

Joy

(2001)

A Purely Functional, Concatenative Language



Manfred von Thurn

Purely Functional

Every word can be thought of as a function of type **Stack** \rightarrow **Stack**

Purely Functional

Every word can be thought of as a function of type **Stack** \rightarrow **Stack**

Program Concatenation

==

Function Composition

Factor

(2003)

A modern, dynamic, practical stack-language



Slava Pestov

Factor : Forth ::
Clojure : Lisp


```
! Programs as data: "Quotations"  
[ 2 * 1 + ] ! Pushes quotation onto stack  
5 swap      ! stack: 5 [ 2 * 1 + ]  
call        ! stack: 11
```

```
! Programs as data: "Quotations"  
[ 2 * 1 + ] ! Pushes quotation onto stack  
5 swap ! stack: 5 [ 2 * 1 + ]  
call ! stack: 11
```

```
! Higher order words: "Combinators"  
{ 5 10 15 } [ 2 * ] map  
! pushed { 10 20 30 }
```

```
! Programs as data: "Quotations"  
[ 2 * 1 + ] ! Pushes quotation onto stack  
5 swap ! stack: 5 [ 2 * 1 + ]  
call ! stack: 11
```

```
! Higher order words: "Combinators"  
{ 5 10 15 } [ 2 * ] map  
! pushed { 10 20 30 }
```

```
! 11 is still on the stack  
[ 1 - ] dip ! stack: 10 { 10 20 30 }  
clear ! empty stack
```

: **double** (x -- y) 2 * ;

: **square** (x -- y) dup * ;

: **inc** (x -- y) 1 + ;

: **dec** (x -- y) 1 - ;

```
: double ( x -- y ) 2 * ;
```

```
: square ( x -- y ) dup * ;
```

```
: inc ( x -- y ) 1 + ;
```

```
: dec ( x -- y ) 1 - ;
```

```
: plus-minus ( x -- y z )  
  [ inc ] [ dec ] bi ;
```

```
: double ( x -- y ) 2 * ;
```

```
: square ( x -- y ) dup * ;
```

```
: inc ( x -- y ) 1 + ;
```

```
: dec ( x -- y ) 1 - ;
```

```
: plus-minus ( x -- y z )  
  [ inc ] [ dec ] bi ;
```

```
5 10 15
```

```
[ double ] [ square ] [ plus-minus ]
```

```
tri*
```

```
! stack: 10 100 16 14
```

```
: print-zeroneess ( n -- )  
    0 = [  
        "zero"  
    ] [  
        "non-zero"  
    ] if print ;
```

```
: print-sign ( n -- )  
  { { [ dup 0 > ] [ drop "positive" ] }  
    { [ 0 < ] [ "negative" ] }  
    [ "zero" ]  
  } cond print ;
```



```
: print-sign ( n -- )
  sgn {
    { 1 [ "positive" ] }
    { 0 [ "zero" ] }
    { -1 [ "negative" ] }
  } case print
```

! Concatenation is Composition

```
10                                     ! 10
2 * 1 +                               ! 21
[ 2 * 1 + ] call                      ! 43
[ 2 * ] [ 1 + ] compose call         ! 87
clear
```

! Prepending is "Right-Currying"

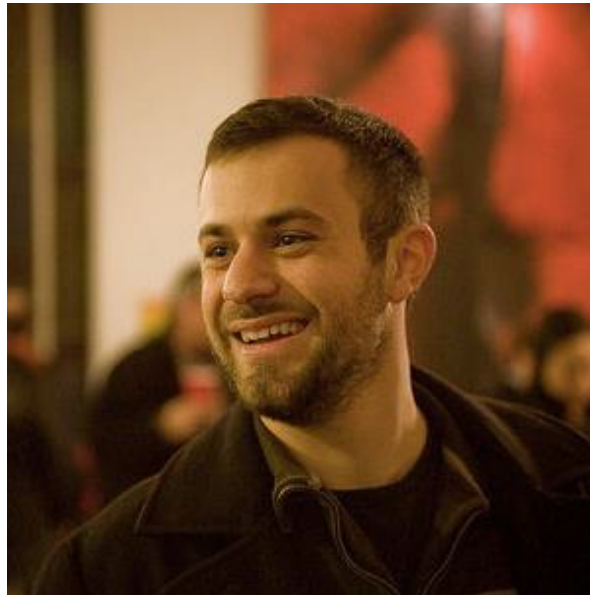
```
{ 5 10 15 } 2 [ - ] curry map ! { 3 8 13 }
```

Factor

Factjor

(2013)

A concatenative DSL for Clojure



Um, it's ME!

```
(ns factjor.demo  
  (:refer-clojure :only () :as clj)  
  (:use factjor.core))
```

```
(ns factjor.demo  
  (:refer-clojure :only () :as clj)  
  (:use factjor.core))
```

```
(run 5 2 * 1 +) ; (11)
```

```
(ns factjor.demo  
  (:refer-clojure :only () :as clj)  
  (:use factjor.core))
```

```
(run 5 2 * 1 +) ; (11)
```

```
(run 7 [inc] [dec] bi) ; (6 8)
```

```
(ns factjor.demo
  (:refer-clojure :only () :as clj)
  (:use factjor.core))

(run 5 2 * 1 +)           ; (11)

(run 7 [inc] [dec] bi)    ; (6 8)
                          ; NOTE stack order!
```



```
(ns factjor.demo  
  (:require [factjor.core :as cat]))
```

```
(cat/run 5 2 cat/* 1 cat/+) ; (11)
```

```
(cat/run  
  7 [cat/inc] [cat/dec] cat/bi) ; (6 8)
```

```
(ns factjor.demo  
  (:require [clojure.core :as app]  
            [factjor.core :as cat]))
```

```
(ns factjor.demo
  (:require [clojure.core :as app]
             [factjor.core :as cat]))

(cat/run (app/* 5 2) 1 cat/+) ; (11)
```

:: Each of these evaluate to 11

(cat/run

(app/* 5 2) 1 cat/+

(cat/* 5 2) 1 cat/+

(app/* 5 2) (cat/+ 1)

)

```
(def sixteen [6 10 cat/+])
```

```
(def sixteen [6 10 cat/+])
```

```
(cat/run sixteen cat/call) ; (16)
```

```
(def sixteen [6 10 cat/+])
```

```
(cat/run sixteen cat/call) ; (16)
```

```
(def square [cat/dup cat/*])
```

```
(def sixteen [6 10 cat/+])
```

```
(cat/run sixteen cat/call) ; (16)
```

```
(def square [cat/dup cat/*])
```

```
(def composed (concat sixteen square))
```



```
(def sixteen [6 10 cat/+])
```

```
(cat/run sixteen cat/call) ; (16)
```

```
(def square [cat/dup cat/*])
```

```
(def composed (concat sixteen square))
```

```
(apply cat/run composed) ; (256)
```

```
(ns factjor.demo
  (:require [factjor.core :as cat
              :refer (defword)]))

(defword square [x -- y] cat/dup cat/*)

(cat/run 5 square) ; (25)
```

```
(ns factjor.demo
  (:require [factjor.core :as cat
              :refer (defword defprim)]))

(defprim divmod [x y -- q r]
  (conj $ (quot x y) (mod x y)))

(cat/run 5 2 divmod) ; (1 2)
```

DomScript

PostScript for the DOM

DomScript

PostScript for the DOM



DomScript

PostScript for the DOM

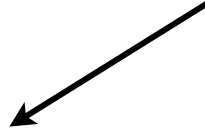
Key Idea: Procedures as Data!



DomScript

PostScript for the DOM

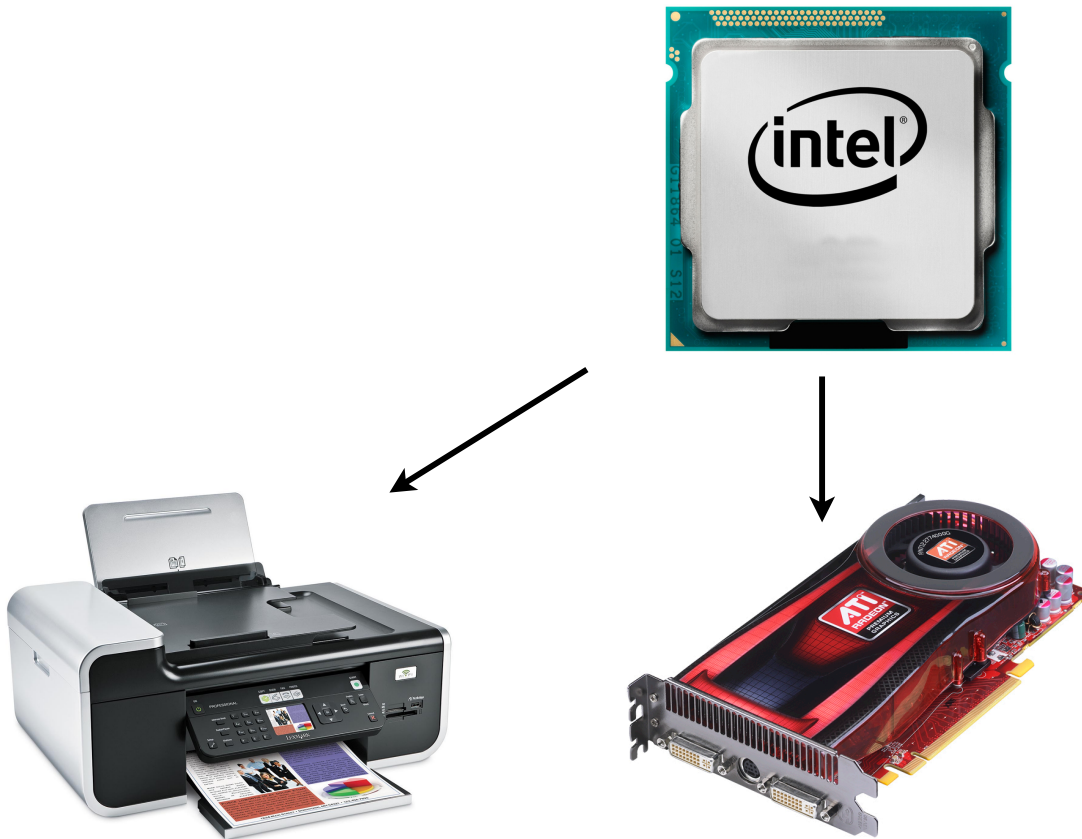
Key Idea: Procedures as Data!



DomScript

PostScript for the DOM

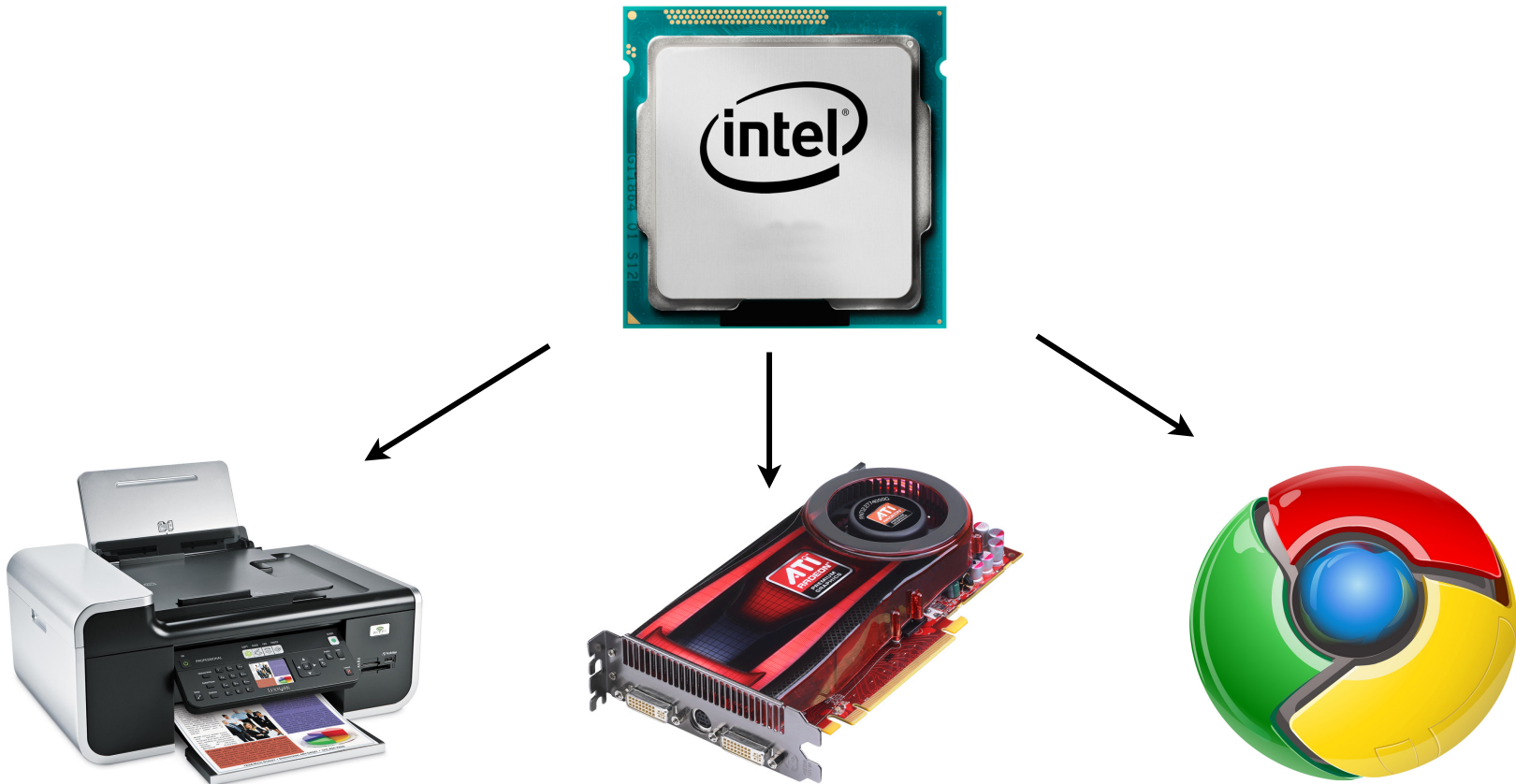
Key Idea: Procedures as Data!

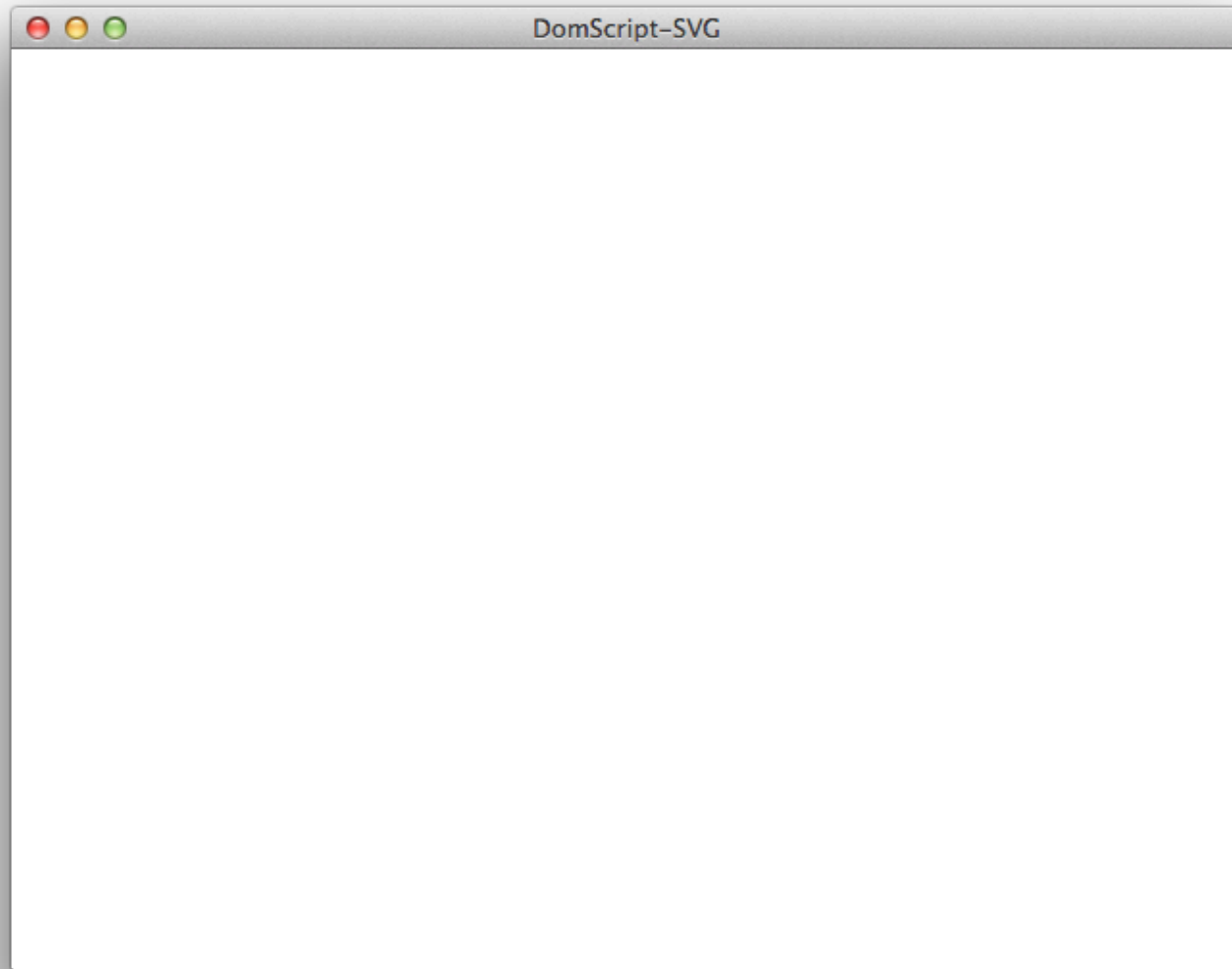


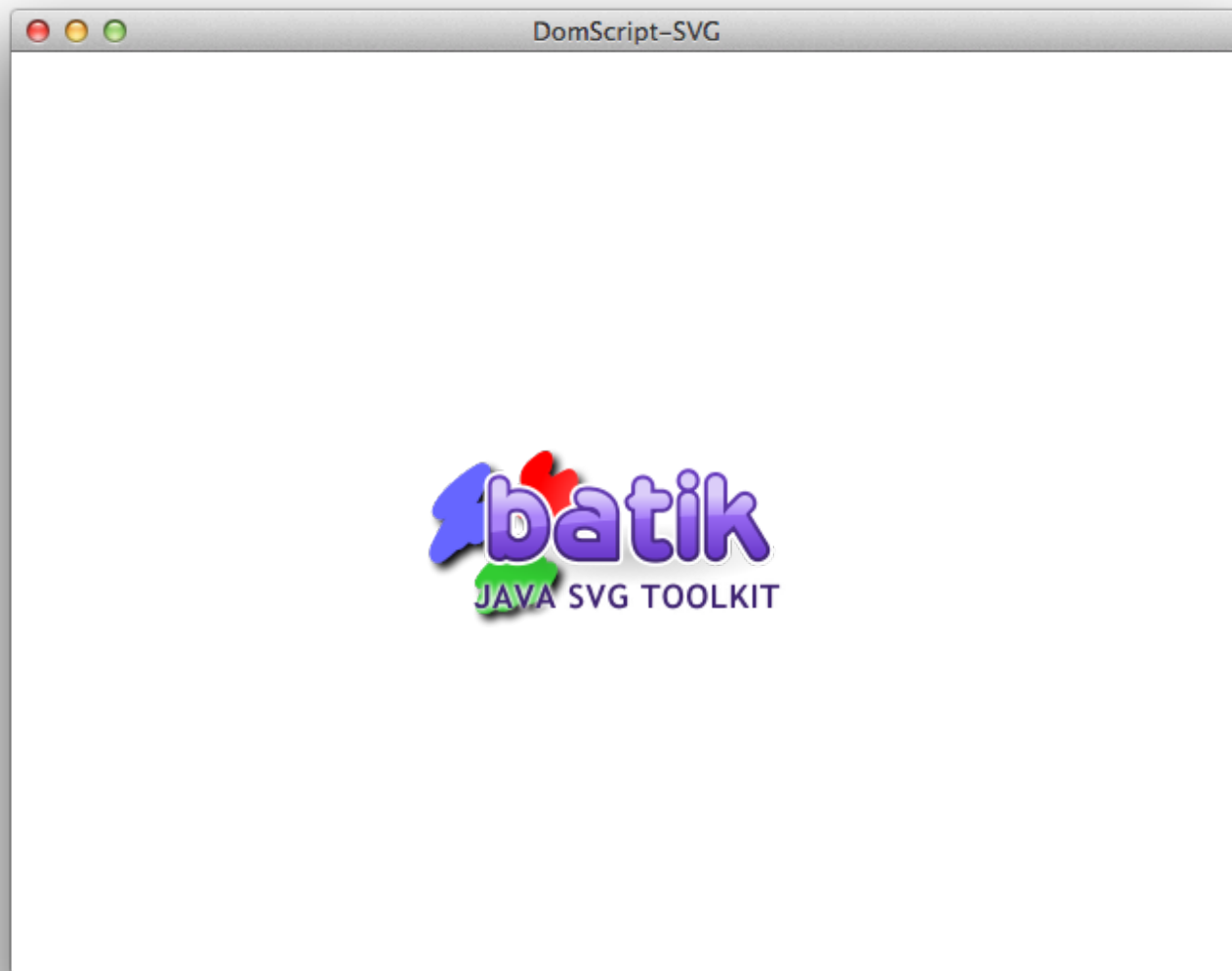
DomScript

PostScript for the DOM

Key Idea: Procedures as Data!



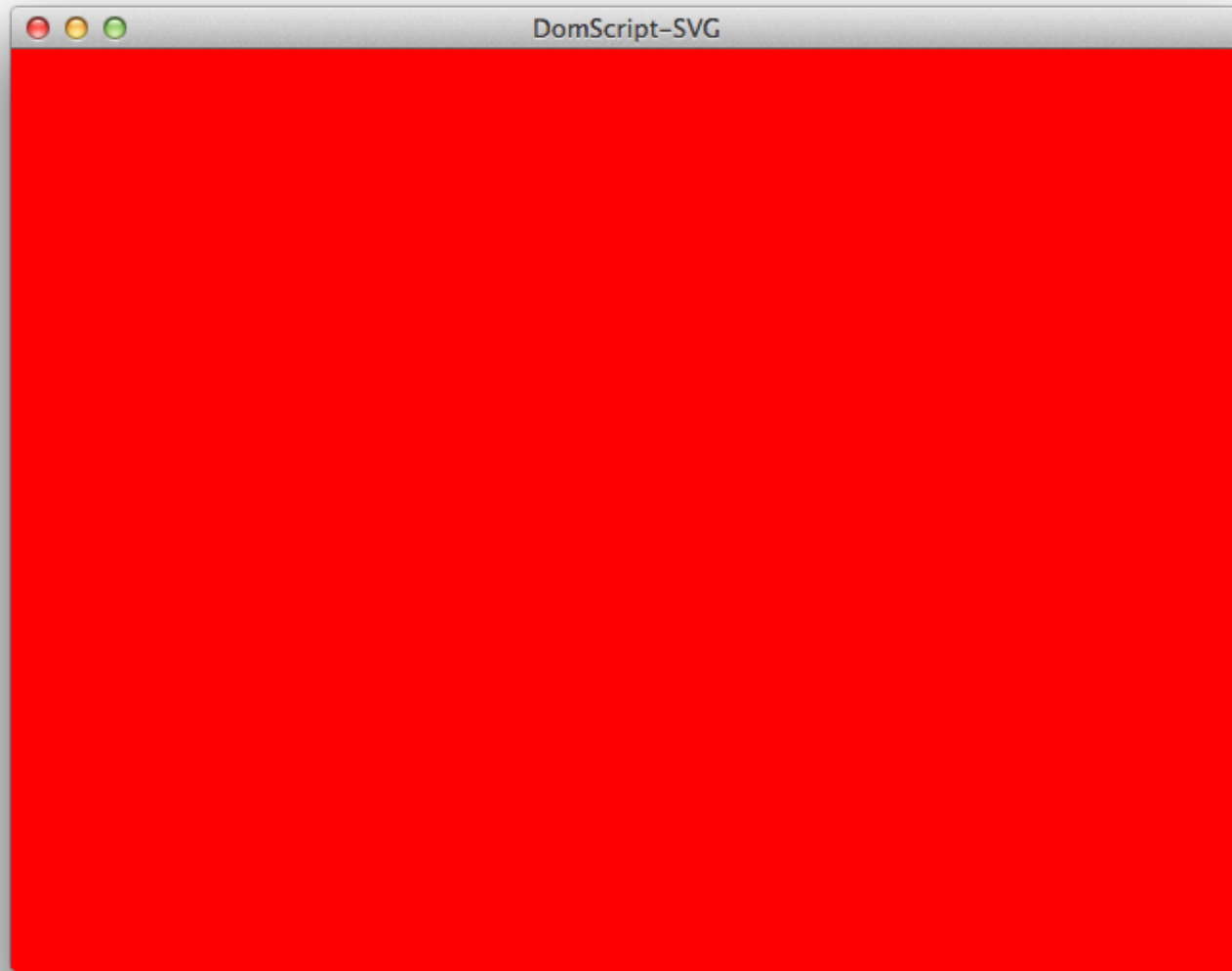






```
( go
  document-element
  :svg/rect create-element
  :x 0 set-attribute
  :y 0 set-attribute
  :width 640 set-attribute
  :height 480 set-attribute
  :fill "red" set-attribute
  append
)
```

```
( go
  document-element
    (create-element :svg/rect)
    (set-attribute :x 0)
    (set-attribute :y 0)
    (set-attribute :width 640)
    (set-attribute :height 480)
    (set-attribute :fill "red")
  append
)
```



```
( go
  document-element
    (create-element :svg/rect)
    (set-attribute :x 0)
    (set-attribute :y 0)
    (set-attribute :width 640)
    (set-attribute :height 480)
    (set-attribute :fill "red")
  append
)
```

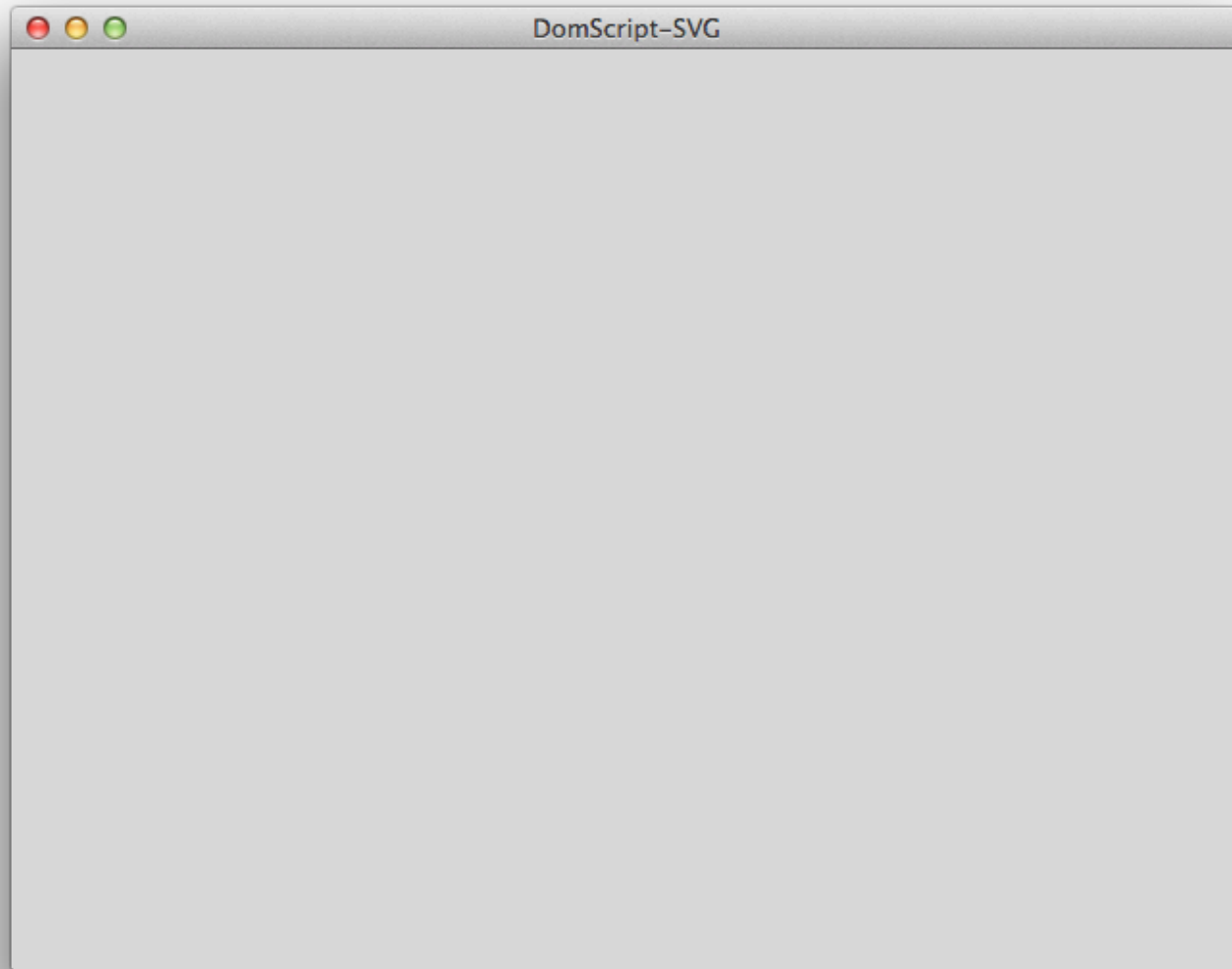

;; If DomScript were applicative...

```
(append
  (document-element)
  (-> (create-element :svg/rect)
    (set-attribute :x 0)
    (set-attribute :y 0)
    (set-attribute :width 640)
    (set-attribute :height 480)
    (set-attribute :fill "red"))))
```

```
;; Need locals to preserve execution order  
(let [parent (document-element)  
      child (-> (create-element :svg/rect)  
                  (set-attribute :x 0)  
                  (set-attribute :y 0)  
                  (set-attribute :width 640)  
                  (set-attribute :height 480)  
                  (set-attribute :fill "red"))]  
  (append parent child))
```

```
(go  
  document-element children  
    (set-attributes {:fill "black"  
                     :opacity 0.15}))  
)
```

```
(go  
  document-element children cat/first  
  (set-attributes {:fill "black"  
                   :opacity 0.15})  
)
```



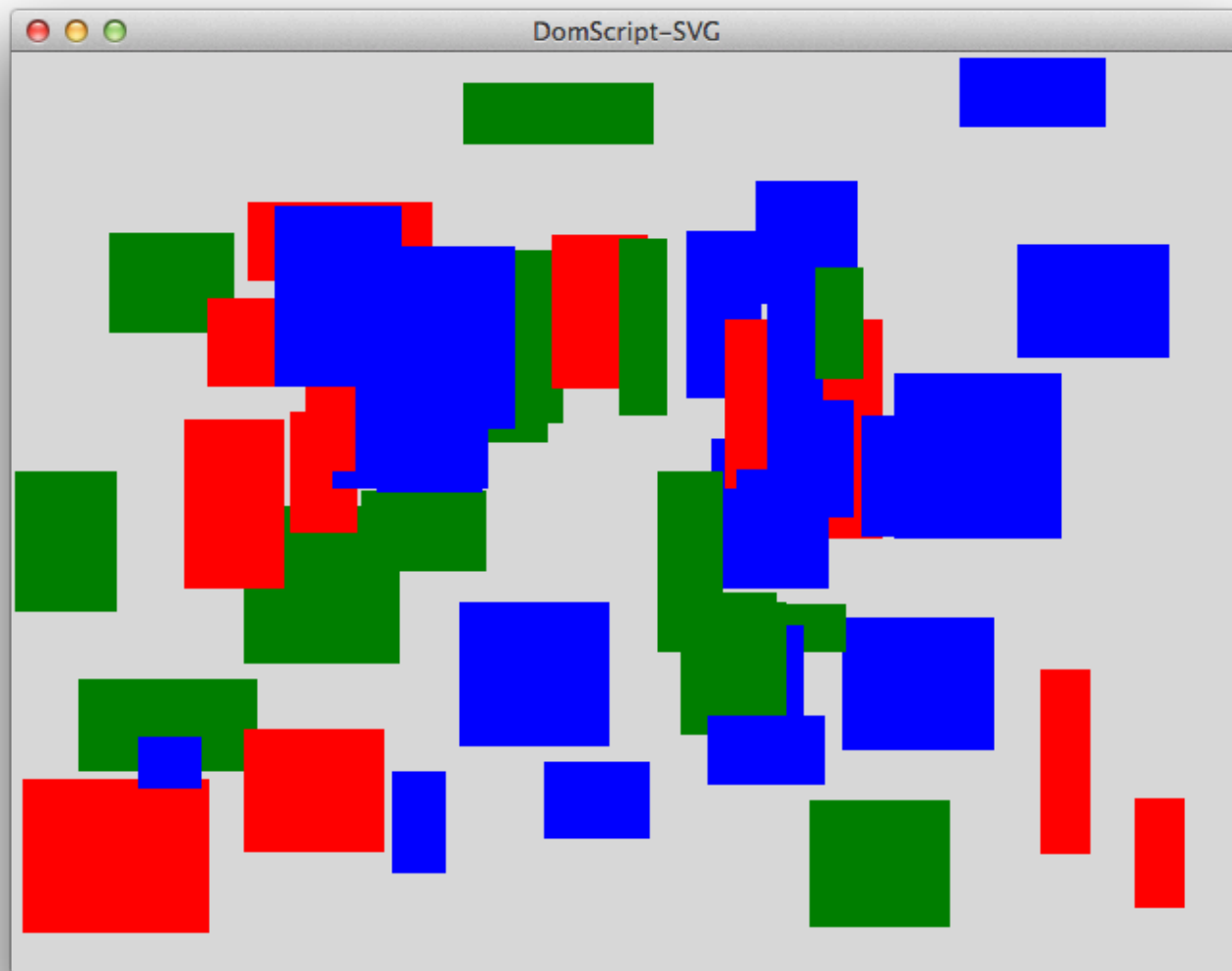
```
(defn random-rect []  
  (let [w (+ (rand-int 75) 25)  
        h (+ (rand-int 75) 25)  
        x (rand-int (- 640 w))  
        y (rand-int (- 480 h))  
        c (rand-nth ["red" "green" "blue"])]  
    ...))
```

```
(defn random-rect []  
  (let [w (+ (rand-int 75) 25)  
        h (+ (rand-int 75) 25)  
        x (rand-int (- 640 w))  
        y (rand-int (- 480 h))  
        c (rand-nth ["red" "green" "blue"])]  
    ;; Returns code as data!  
    [(create-element :svg/rect)  
     (set-attributes {:x x :y y  
                      :width w :height h  
                      :fill c})  
     append]))
```

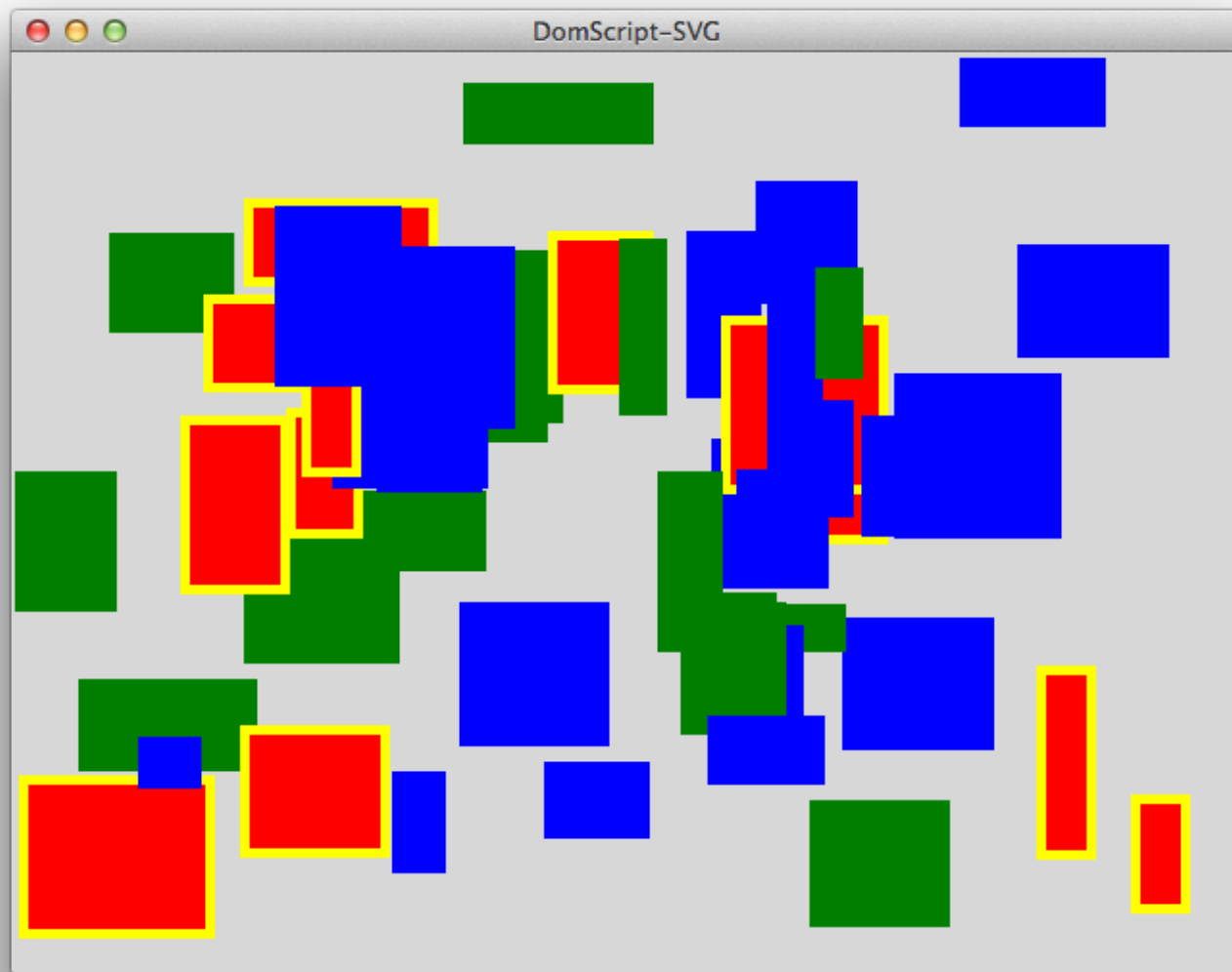
```
(defn random-rect []  
  (let [w (+ (rand-int 75) 25)  
        h (+ (rand-int 75) 25)  
        x (rand-int (- 640 w))  
        y (rand-int (- 480 h))  
        c (rand-nth ["red" "green" "blue"])]  
    ;; Returns code as data!  
    [(create-element :svg/rect)  
     (set-attributes {:x x :y y  
                      :width w :height h  
                      :fill c})  
     append]))  
  
(random-rect) ; No external effect.
```

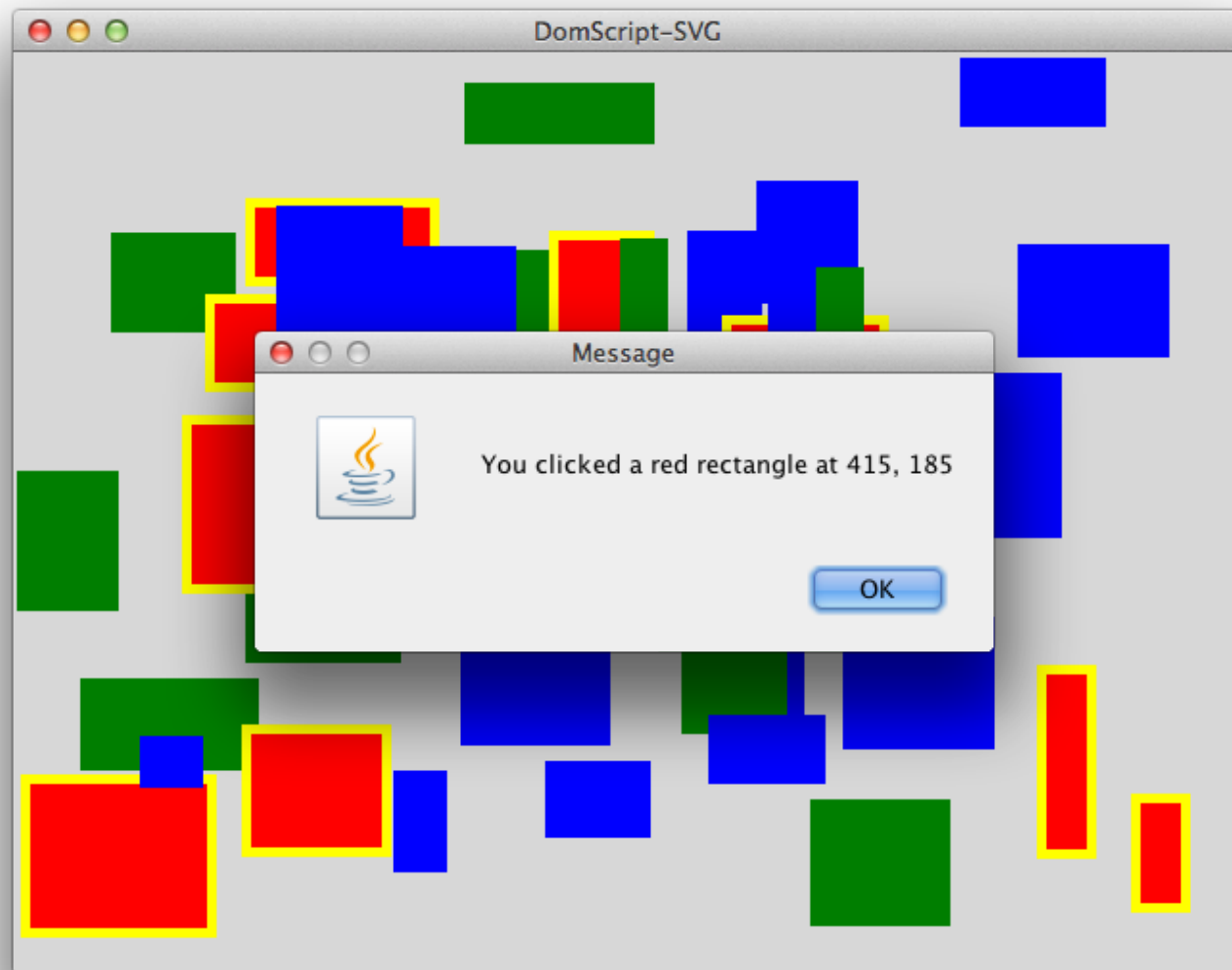


```
(apply go  
  document-element  
  (apply concat  
    (repeatedly 50 random-rect)))
```



```
(go
  (select "rect[fill=red]")
  (set-attribute :stroke-width 5)
  (set-attribute :stroke "yellow")
  (bind :click ::event-key
    (fn [event]
      (alert (str
        "You clicked a red rectangle at "
        (:x event) ", " (:y event))))))
)
```







Applicative	Concatenative
--------------------	----------------------

	Applicative	Concatenative
Abstraction	Functions	Procedures

	Applicative	Concatenative
Abstraction	Functions	Procedures
Shape	Trees	Sequences

	Applicative	Concatenative
Abstraction	Functions	Procedures
Shape	Trees	Sequences
Nature	Declarative	Imperative

	Applicative	Concatenative
Abstraction	Functions	Procedures
Shape	Trees	Sequences
Nature	Declarative	Imperative
As Data	Retained Documents	Immediate Commands

	Applicative	Concatenative
Abstraction	Functions	Procedures
Shape	Trees	Sequences
Nature	Declarative	Imperative
As Data	Retained Documents	Immediate Commands
On The Wire	Batches	Streams

Concatenative Clojure

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