General UI design ideas

(Some of all of these may be moved to v1.1)

1. **Responsive layout**
   a. App needs to recognize both device type and orientation and respond accordingly
      i. Resize
      ii. Switch layouts
      iii. Call correct UI oriented js files to respond properly

2. **Easy to use**
   a. Minimize steps wherever possible
   b. Don't make the user think
   c. All text is readable
   d. All controls have consistent context and color schemes

3. **Nice to look at over long periods or time and repeated use**
   a. Comfortable color schemes for each main use scenario
      i. Inside well lit room
      ii. In car
      iii. Outside in sunlight
      iv. Outside at night
      v. At night in low lit room (while watching tv)
      vi. In movie theater (dark room)
   b. Add themed color schemes
      i. See timely for hints (see timely themes)