You will implement algorithms for clustering vectors in the Euclidean space RK" and of polygonal curves in Euclidean space 32 using the 8 combinations of variations that follow. The metric I1 (MapmaiaP) will be used for the vectors and n pseudometric Onpapeis TiPie nNaripoa (OTNN) for curves.

## Initialization

- Random selection of K points / K curves (simplest)
- 2. K-means++

## Assignment

- Lloyd's assignment (simplest approach)
- 2. Assignment by Range search with LSH for vectors / curves (inverse assignment) Update
- 1. Partitioning Around Medoids (PAM) 'a la Lloyds
- 2. Ymodoyiote to Mean Vector / YroAoyiote to DTW centroid Curve

## ENTRANCE

1) A text file 1pr. ἆθτ separated by spaces, colons or commas (5ρᾶε-σερᾶ[aiea, ἴ80-

"vthraGaı́Tha or "OPIPI $\alpha$ -ethr $\alpha$ [aitha), which will have the following notation in the case of polygonal curves:

## curves

```
curve idl mL (x11,y11) (x12,y12) wee (xlm1i,ylml1l)
curve 14N mN (xN1,yN1) (xN2,YN2) eee (xNmN, ylmN)
```

where (S11, c11) the coordinates ασυβίε tou j onueiou ths curve], where ] « pi and piito number of points of the curve |.

In NEpintwon Twv StavvovaTwv To input. dat has the following notation: vectors

item idl X11 X12

item idN XN1 XN2

where Xi] the coordinates of the infinite vector that avamaplota To item i

2) A configuration file of the following format (lines where there is a value may not be given so the default value is used):

```
number_of_clusters: <int> // Kof K-means
number_of_grids: <int> //default: 2
number_of_vector_hash_tables: <int> //default: L=3
```

number of vector hash functions: <int> // kof LSH for vectors

Ta apxeia input.dat, cluster.conf divovtal Léow MapaLeToWV OTN YPAULN EvtoAwy. H EKTéAEOn

will be done through the command:

\$./cluster -i <input file> -c <configuration file> -o <output file> -

```
exit

A text file containing the clusters of data produced by each variant of the algorithm, the execution time in each case as well as the internal index agéioAdynons tn¢ ovotadoroinons Silhouette.

In the case of vectors, the output file must follow the following pattern, the which is repeated for each variant:
```

complete <optional>

```
Algorithm: IxAxUx
CLUSTER-1 {size: <int>, centroid: <item _id> or array pe TL¢ suvtTetaypéveg tou centroid
in the case of k-means Update}

CLUSTER-K {size: <int>, centroid: <item _id> or array pe TL¢ suvtTetaypéveg tou centroid
otnv meptutwon K-means Update }

clustering time: <double> //in seconds

Silhouette: [sl,...,si,...,sK, stotal]

/* si=average s(p) of points in cluster i, stotal=average s(p) of points in dataset
*/

/* Optionally with command line parameter -complete */
CLUSTER-1 {item idA, item idB, ..., item idC}

CLUSTER-K {item idR, item idT, ..., item idZ}
```

In the case of polygonal curves, the output file must follow the following template, which is repeated for each variation:

Algorithm: IxAxUx

CLUSTER-1 {size: <int>, centroid: <curve\_id> or array of onpefa tou centroid in meptutwon DTW medoid curve update}

CLUSTER-K {size: <int>, centroid: <curve id>}

clustering time: <double> //in seconds

Silhouette: [sl,...,si,...,sK, stotal]

/\* si=average s(c) of curves in cluster i, stotal=average s(c) of curves in dataset
\*/

/\* Optionally with command line parameter -complete \*/
CLUSTER-1 {curve idA, curve idB, ..., curve 140}

CLUSTER-K {curve idR, curve idT, ..., curve 146}

Additional requirements

- 1. File (or section in VeDaPITH) that compares algorithms based on results.
- 2. The program must be well organized with separation of declarations / definitions functions, structures, and data types into logical groups that correspond to separate

header and source code files. The program must be compiled with the use of the tool pi $\tilde{\alpha}$ Kke and the existence of a suitable MDKePI6. Its quality is also rated

code (e.g. avoiding PIEPIOI  $|6\tilde{\alpha}(s)|$ .

- 3. The deliverable must be adequately documented with full code commentary and the existence of
- file  $(6b(\eta]e$  which includes at least: a) title and description of the program, b) list of code / header files and their description, c) its compilation instructions of the program, 6) instructions for using the program and e) full details of the students who use it they developed.
- 4. The implementation of the program should be done using a version management system software and collaboration ((ií or 5NN) [groups of 2 people].
- 5. Using an appropriate library and performing unit testing.