Robust optimal classification trees under noisy labels

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Objective

Understand the theoretical background of this paper

Reproduce its experimental results

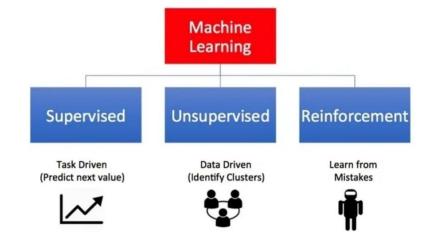
Robust optimal classification trees under noisy labels

- Victor Blanco, Alberto Japon and Justo Puerto 2020
- Binary classification problem
- Combination of Optimal Decision Trees with SVM
- Focus on robustness by considering noisy data

Theoretical Background

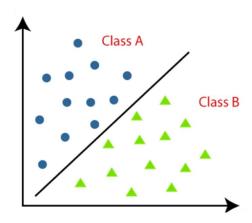
Supervised Learning

- One of the three main paradigms of machine learning
- Learn a function $h: X \to Y$ that maps inputs X (features) to outputs Y (labels).
- ullet Labels are known for a subset of X



Binary Classification

- Subset of Supervised Learning
- The labels take binary values of $y \in \{0, 1\}$ or $\mathbf{y} \in \{-1, +1\}$



Mathematical Programming

- Involves problems that can expressed as minimization/maximization of a function, called the objective function, given set of constraints.
- General formulation:

$$\min_{x} f(x)$$
 s.t. $g_i(x) \le 0, \forall i, h_j(x) = 0, \forall j$

where f: objective function, g_i : inequality constraints, h_j : equality constraints

 Such problems can be often solved by several algorithms, off-the-shelf in many programming languages.

Categorization of Problems

• Linear Programming: All functions linear, variables continuous → ∈ P

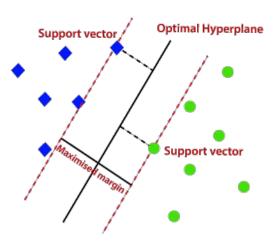
Mixed-Integer Programming: Variables can be integers → ∈ NP

 Non-Linear Programming: Functions can be non-linear → harder problem, when there are non-convexity issues

Support Vector Machines (SVMs)

- A very popular (binary) classification model
- Calculates a hyperplane that maximizes the margin between itself and the two classes
- Calculated as a Quadratic Optimization Problem:

$$egin{aligned} & \min_{\mathbf{w},\ b} & \frac{1}{2} \|\mathbf{w}\|^2 \ & ext{subject to} & y_i(\mathbf{w}^ op \mathbf{x}_i - b) \geq 1 \quad orall i \in \{1,\dots,n\} \end{aligned}$$



RE-SVM

- Robust in noisy datasets improved performance over standard SVM
- Allows for flipping labels during optimization
- Formulation:

$$\min_{w, w_0, e, \xi} \frac{1}{2} \|w\|^2 + c_1 \sum_{i=1}^n e_i + c_2 \sum_{i=1}^n \xi_i$$

subject to:

$$(1 - 2\xi_i)y_i(w^{\top}x_i + w) \ge 1 - e_i, \quad \forall i = 1, \dots, n,$$

$$e_i \ge 0, \quad \xi_i \in \{0, 1\}, \quad \forall i = 1, \dots, n.$$

e_i: the misclassification error for the i-th observation

 ξ_i : indicates whether observation is relabeled ($\xi i = 1$) or not ($\xi i = 0$).

c₁, c₂: cost parameters

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 $e_i \ge 0, \quad \xi_i \in \{0, 1\}, \quad \forall i = 1, \dots, n.$

e_i: the misclassification error for the i-th observation

 ξ_i : indicates whether observation is relabeled (ξi = 1) or not (ξi = 0).

c₁, c₂: cost parameters

$$e_i = egin{cases} \max\{0, 1 - y_i(\omega^ op x_i + \omega_0)\}, & ext{if } \xi_i = 0, \ \max\{0, 1 + y_i(\omega^ op x_i + \omega_0)\}, & ext{if } \xi_i = 1. \end{cases}$$

Decision Trees

 Hierarchical models that partition the feature space recursively to make decisions based on the input data.

X<10

Y<0

Z>5

 At each level of the tree, a binary decision rule is implemented based on an input feature. The classification is made in the leaf nodes

 CART, one of the baseline algorithms, uses a greedy approach to split the data at each node, by selecting the feature that minimizes the gini index:

$$Gini = 1 - \sum_{i} p_{j}^{2}$$

Optimal Decision Trees (OCTs)

- CART is an efficient algorithm, but produces suboptimal trees
- OCTs calculate trees that are optimal in some sense \rightarrow minimize misclassification errors (L_t) and the number of splits (d_t)
- Their objective function: $\min \sum_{t \in \mathcal{L}} L_t + \alpha \sum_{t \in \mathcal{B}} d_t$,

where a controls the tradeoff between accuracy and tree depth, \mathcal{L} is the set of leaf nodes and \mathcal{B} is the set of intermediate nodes.

 OCT-H builds upon this paradigm, allowing for decision rules to be drawn based on a linear combination (hyperplane) of the features (instead of using only one at each node).

OCTSVM

OCTSVM

- The idea comes from the fact that OCTs do not include any notion of optimality regarding class separation.
- The hyperplanes of OCT-H can be drawn anywhere between the classes
- The authors fix this by incorporating the SVM principle of maximum margins between the hyperplane and the classes (OCT + SVM)
- No need for leaf-nodes: classification occurs at each node(D-1 depth for same splits)
- Also allows relabelling for robustness
- The model is formulated as **Mixed Integer Non Linear Program (MINLP)**

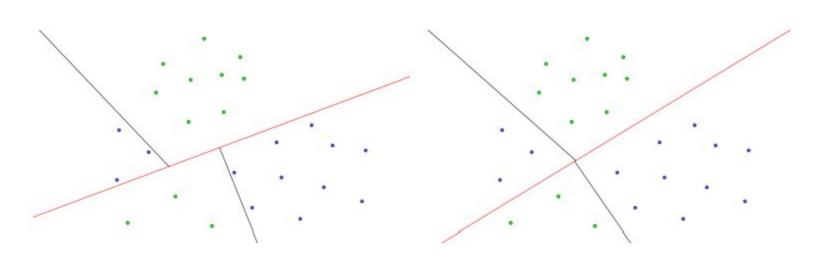
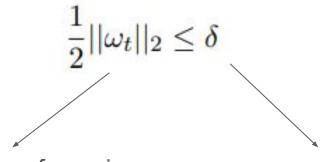


FIGURE 2. Optimal solutions for OCT-H with D=2 (left) and OCTSVM with D=1 (right).

Formulation as MINLP

SVM objective function



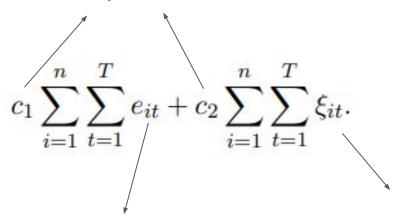
Inverse of margin
minimized ⇒
maximization of margin
for each node t of the tree

$$\forall t = 1, \ldots, T.$$

minimized in the objective function

Relabelling

tradeoff parameters



misclassification error

Binary {0,1} variable - indicates label flip

Same as Re-SVM, but now because we consider each observation i at each node t of the tree, we sum in their entirety.

To be minimized in the objective function.

Definition of e_{it} and ξ_{it}

Binary variable \rightarrow 0 if observation i not used in node t

$$y_{i}(\omega'_{t}x_{i} + \omega_{t0}) - 2y_{i}(\beta'_{t}x_{i} + \beta_{it0}) \ge 1 - e_{it} - M(1 - z_{it}), \quad \begin{cases} \forall i = 1, \dots, N, \\ t = 1, \dots, T, \end{cases}$$
(3)

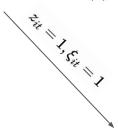
$$\beta_{itj} = \xi_{it}\omega_{tj}, \quad \forall i = 1, \dots, N, t = 0, \dots, T, \ j = 0, \dots, p.$$
(4)



 $f(\omega, \xi, e) \geq -\infty$

Live T. Esix

 $e_{it} \geq 1 - y_i(w_t x_i + w_{t0})$



 $e_{it} \geq 1 + y_i(w_t x_i + w_{t0})$

Always holds

Same as RE-SVM constraint

Applies RE-SVM in each node of the tree

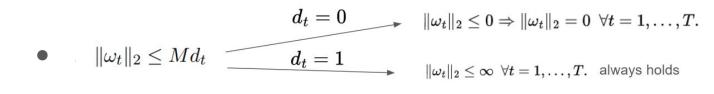
OCT constraint

 Adding the minimal split objective as in OCTs (the misclassification error has already been implemented as part of RE-SVM), we have the following in the objective function:

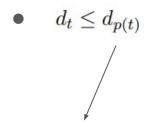
 $c_3 \sum_{t=1}^{I} d_t.$

• d_t is defined as a binary variable that expresses whether a split is applied at node t (0 else).

Definition of d_t



Is 1 only if weights are non zero



Parent node of t

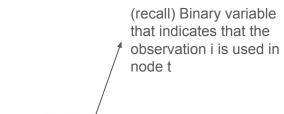
If a node doesn't have a split, then all of its children must also have no splits (implements reduction of nodes)

Final Objective Function

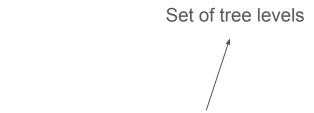
 Adding the minimal split objective as in OCTs (the misclassification error has already been implemented as part of RE-SVM), we have the following:

$$\delta + c_1 \sum_{i=1}^{n} \sum_{t=1}^{T} e_{it} + c_2 \sum_{i=1}^{n} \sum_{t=1}^{T} \xi_{it} + c_3 \sum_{t=1}^{T} d_t.$$

Sanity constraints



 $\bullet \quad \sum_{t \in u} z_{it} = 1,$



$$\forall i = 1, \dots, N, \ u \in U.$$

An observation is used exactly once in all levels

•
$$z_{it} \leq z_{ip(t)}$$
,

$$\forall i = 1, \dots, N, t = 2, \dots, T.$$

If an observation i is not in a node t, then it cannot be in its successors

Sanity constraints

$$\omega_t' x_i + \omega_{t0} \ge -M(1 - \theta_{it}),$$

$$\omega_t' x_i + \omega_{t0} \le M\theta_{it},$$



$$w_t x_i + w_{t0} \geq 0 \Rightarrow heta_{it} = 1$$

Positive half-space

Binary variable that indicates in which half-space the observation i lies regarding the hyperplane at node t

$$\forall i = 1, \dots, N, t = 1, \dots, T,$$

$$\forall i = 1, \dots, N, t = 1, \dots, T.$$



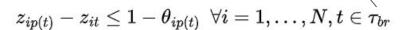
$$w_t x_i + w_{t0} \leq 0 \Rightarrow heta_{it} = 0$$

Negative half-space

Sanity Constraints

Set of nodes from left splits (even indexed) Set of nodes from right splits (odd indexed)

$$z_{ip(t)} - z_{it} \leq heta_{ip(t)} \ \ orall i = 1, \dots, N, t \in au_{bl}$$





$$heta_{ip(t)} = 0, z_{ip(t)} = 1 \Rightarrow z_{it} = 1$$

Observation i is inherited to the left child if it lies on the negative half-space

Observation i is inherited to the right child if it lies on the positive half-space

$$\min \delta + c_1 \sum_{i=1}^{n} \sum_{t=1}^{T} e_{it} + c_2 \sum_{i=1}^{n} \sum_{t=1}^{T} \xi_{it} + c_3 \sum_{t=1}^{T} d_t$$
 (OCTSVM)
$$\text{s.t. } \frac{1}{2} ||\omega_t||_2 \leq \delta, \quad \forall t = 1, \dots, T,$$

$$y_i(\omega_t' x_i + \omega_{t0}) - 2y_i(\beta_t' x_i + \beta_{it0}) \geq 1 - e_{it} - M(1 - z_{it}), \qquad \forall i = 1, \dots, N, t = 1, \dots, T,$$

$$\beta_{itj} = \xi_{it} \omega_{tj}, \qquad \forall i = 1, \dots, N, t = 0, \dots, T, \ j = 0, \dots, p,$$

$$||\omega_t||_2 \leq M d_t, \qquad \forall t = 1, \dots, T,$$

$$d_t \leq d_{p(t)}, \qquad \forall t = 1, \dots, T,$$

$$\sum_{t \in u} z_{it} = 1, \qquad \forall i = 1, \dots, N, \ u \in U,$$

$$z_{it} \leq z_{ip(t)}, \qquad \forall i = 1, \dots, N, t = 2, \dots, T,$$

$$\omega_t' x_i + \omega_{t0} \geq -M(1 - \theta_{it}), \qquad \forall i = 1, \dots, N, t = 1, \dots, T,$$

$$\omega_t' x_i + \omega_{t0} \leq M \theta_{it}, \qquad \forall i = 1, \dots, N, t = 1, \dots, T,$$

$$z_{ip(t)} - z_{it} \leq \theta_{ip(t)}, \qquad \forall i = 1, \dots, N, t \in \tau_{bl},$$

 $e_{it} \in \mathbb{R}^+, \beta_{it} \in \mathbb{R}^p, \beta_{it0} \in \mathbb{R}, \xi_{it}, z_{it}, \theta_{it} \in \{0,1\}, \forall i = 1, \dots, N, t = 1, \dots, T,$

 $z_{ip(t)} - z_{it} \leq 1 - \theta_{ip(t)}, \quad \forall i = 1, \dots, N, t \in \tau_{br},$

 $\omega_t \in \mathbb{R}^p, \omega_{t0} \in \mathbb{R}, d_t \in \{0,1\}, \forall t = 1,\ldots,T.$

Experimental Section

Overview

- The authors test their model alongside other aforementioned paradigms:
 CART, OCT, OCT-H
- They test on 8 different UCI Machine Learning Repository datasets
- To test for noise robustness, they apply different amounts of noise (label flips) in these datasets
- They compare the models in terms of average accuracy, after 10 evaluations using cross-validation

Algorithms

- **CART**: implemented off-the-shelf in sklearn python library (*DecisionTreeClassifier(criterion='gini')*)
- OCT: implemented here, based on Bertsimas et al. 2017
- OCT-H: a less constrained version of OCT, so we implement it by removing the constraint of using a single variable per node from OCT
- OCTSVM: Implemented by coding in the IMNLP formulation using the <u>Gurobi</u> library

To be continued...

See progress in the code in my Github repository

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