

Intro

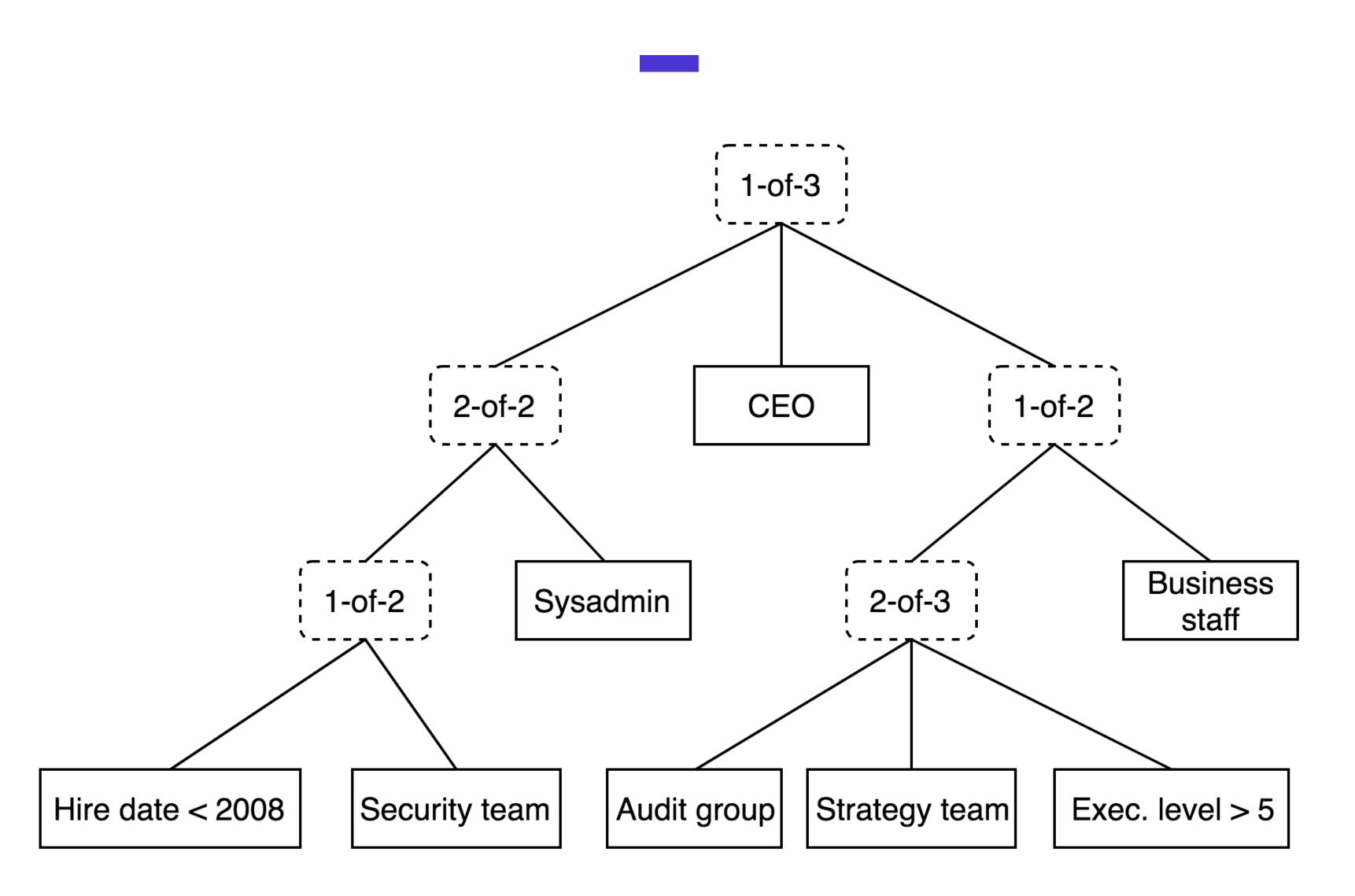
- define fine-grain access policies for data encryption and recovery
- usually the server that has the data controls the access to it
 - But more and more data is distributed (cloud) => untrusted/semitrusted servers, higher chances of compromising data
 - p2p networks: no centralized server after system setup

We don't want to encrypt the file with an exhaustive list of all possible recipients

<u>Solution</u>: access control should be inherent to the cryptographic scheme

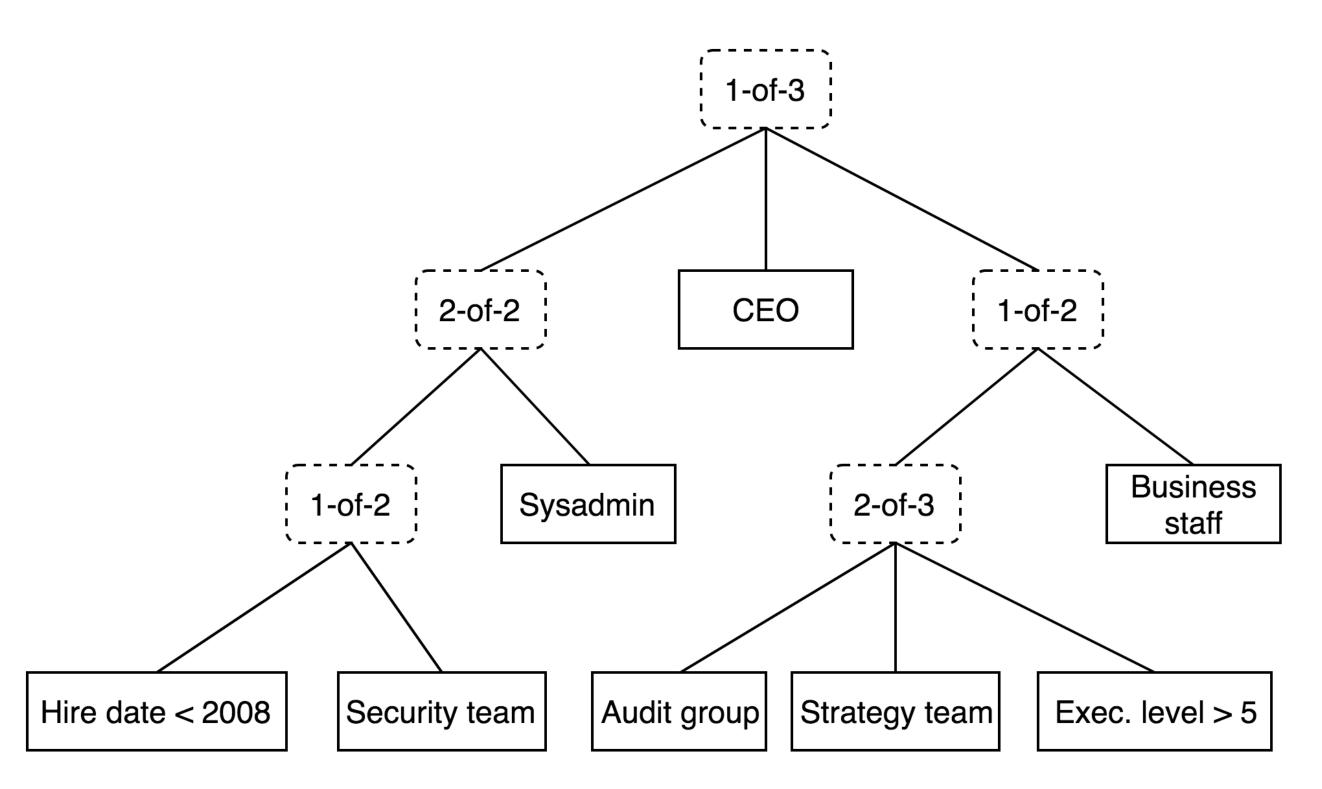
Access structure

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((Hire date < 2008 **OR** security team) **AND** Sysadmin) **OR** CEO $\overline{\text{OR}}$ (2 **OF** (Executive level \geq 5, Audit group, Strategy team) **AND** Business staff)



CP-ABE

A. Sahai, B. Waters

CP-ABE

- Each user has a secret key = f(attributes)
- Data is encrypted using an policy = access structure
- Descryption is possible if attributes verify the policy tree

CP-ABE Algorithms

- Setup: $1^{\lambda} \rightarrow (PK, MSK)$
- KeyGen: $(MSK, S) \rightarrow SK$
- Encrypt: $(PK, plaintext, A) \rightarrow ciphertext$
- Decrypt: $(PK, ciphertext, SK) \rightarrow \begin{cases} plaintext & \text{if } S \text{ verifies } A \\ \bot & \text{otherwise} \end{cases}$

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- Delegate $(SK, \tilde{\mathcal{S}}) \to \tilde{SK}$ if $\tilde{\mathcal{S}} \subset \mathcal{S}$

CP-ABE Protocol - Setup



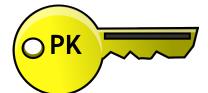


Key issuer

CP-ABE Protocol - Setup

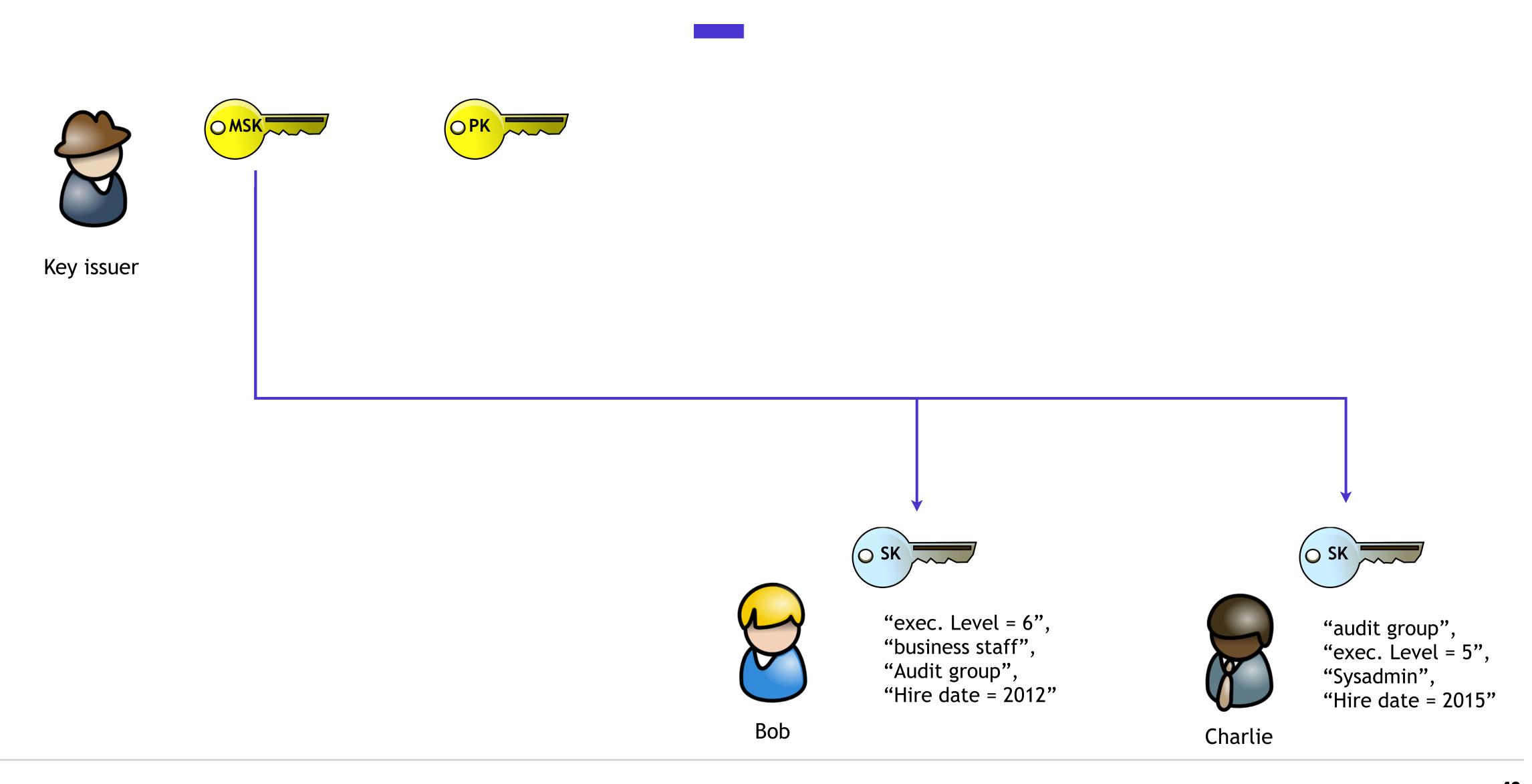




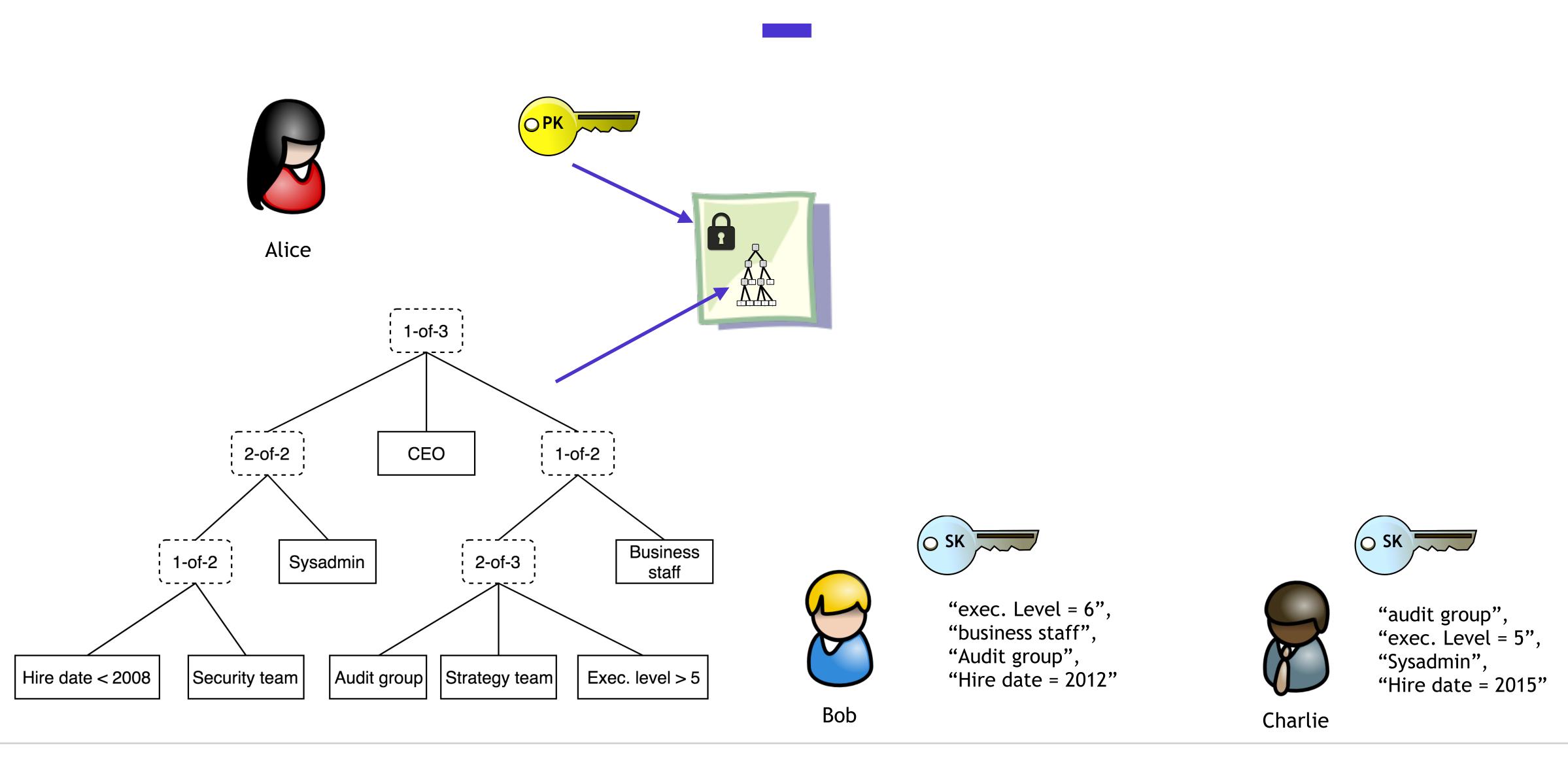


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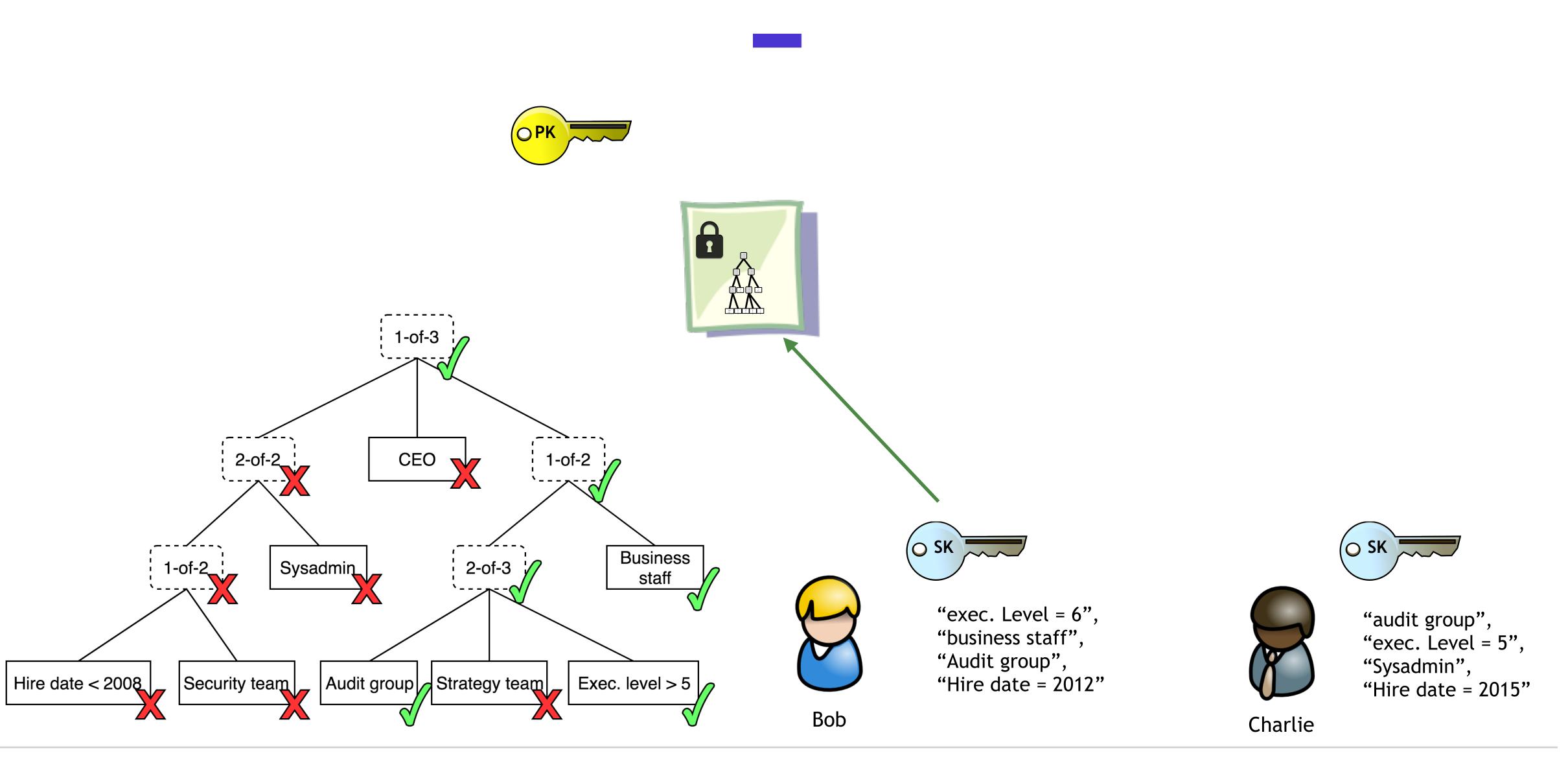
CP-ABE Protocol - Key Generation



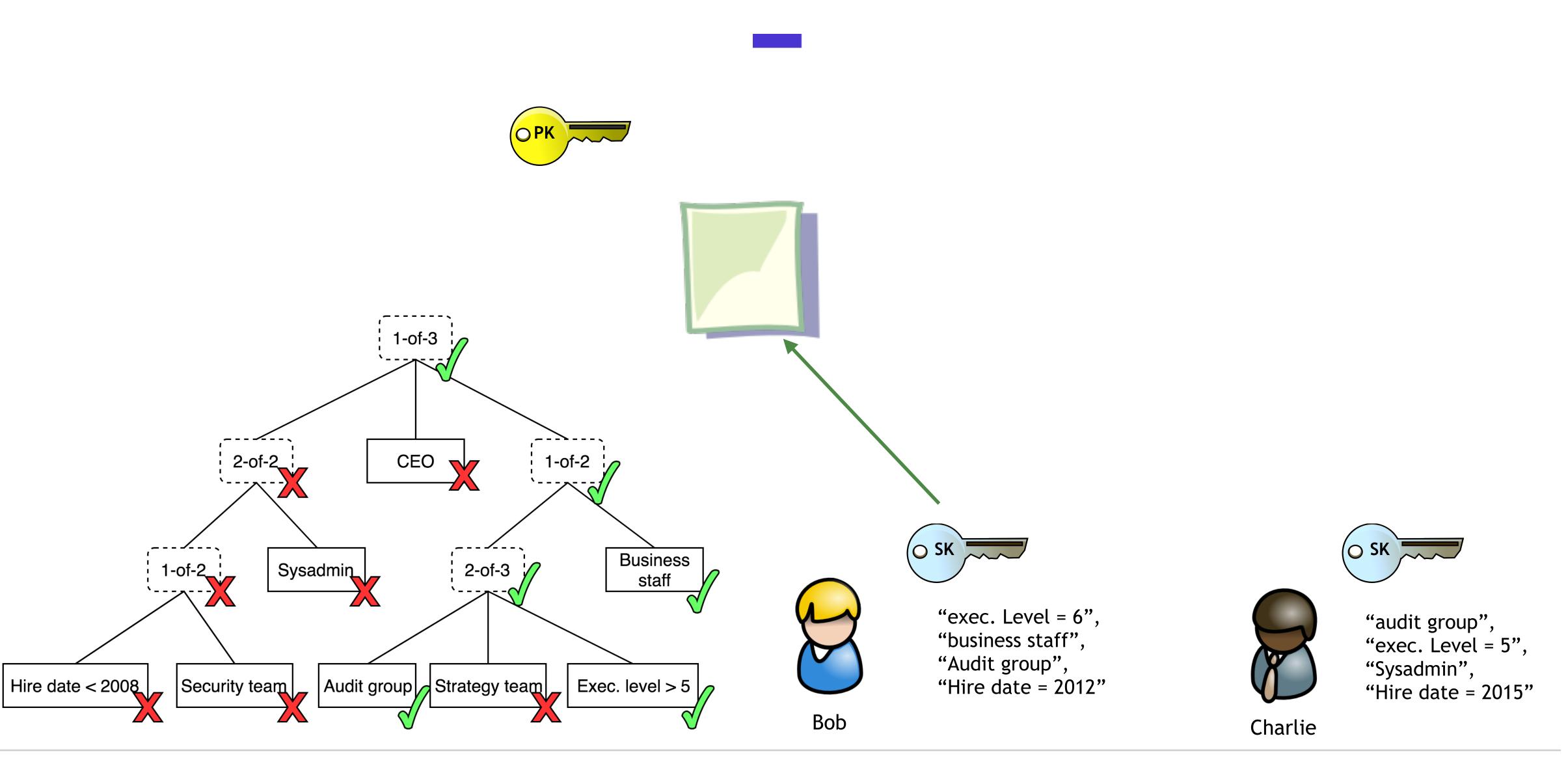
CP-ABE Protocol - Encryption



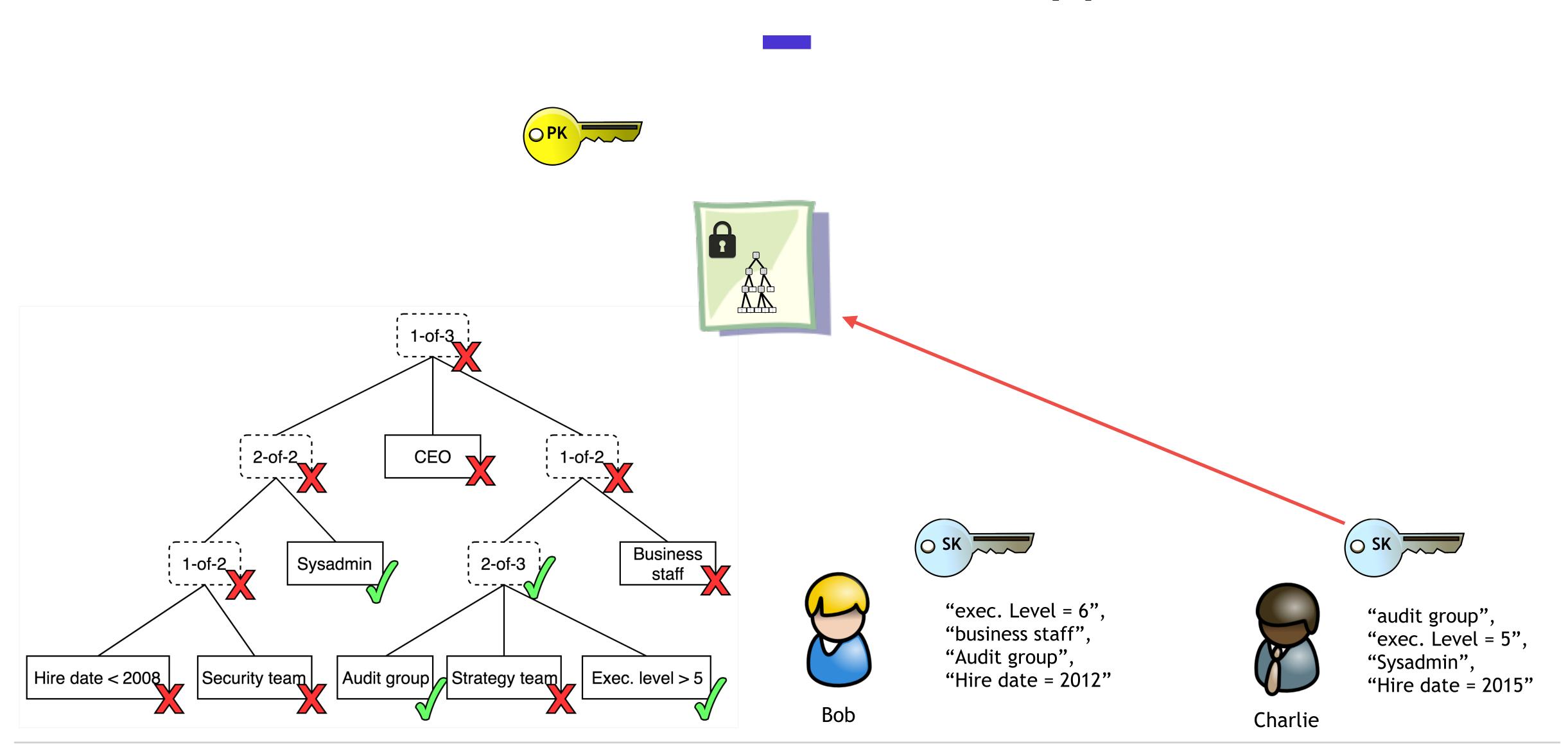
CP-ABE Protocol - Decryption



CP-ABE Protocol - Decryption



CP-ABE Protocol - Decryption



Cryptography

- CP-ABE is based on Pairing Based Cryptography on elliptic curves
- Chosen Ciphertext Attack secure
- Collusion resistance:
 If multiple users collude, they should be able to decrypt a ciphertext if and only if at least one of the users could decrypt it on his own.

solution: randomizing users secret keys so that they cannot be combined.

Implementation

OpenABE project by Zeutro, written in C++

https://www.zeutro.com

https://github.com/zeutro/openabe

```
1. mourad@Fortress: /tmp/test (zsh)
→ test echo The plaintext data > file.txt
→ test oabe_setup -s CP
writing 497 bytes to mpk.cpabe
writing 149 bytes to msk.cpabe
→ test oabe_keygen -s CP -i "business_team | hire_date = 2012 | exec_level = 42" -o bob
functional key input: business_team | hire_date = 2012 | exec_level = 42
→ test oabe_keygen -s CP -i "exec_level = 50 | hire_date = 2007 | security_team" -o charlie
functional key input: exec_level = 50 | hire_date = 2007 | security_team
→ test oabe_enc -s CP -i file.txt -o ciphertext -e "((hire_date < 2008 OR business_team) AND exec_level > 9000) OR security_team"
input file: file.txt
encryption functional input: ((hire_date < 2008 OR business_team) AND exec_level > 9000) OR security_team
→ test oabe_dec -s CP -k bob.key -i ciphertext.cpabe -o bob_dec.txt
ciphertext: ciphertext.cpabe
user's SK file: bob.key
abe/zcontextcca.cpp:decrypt:613: 'Error occurred during decryption'
caught exception: Error occurred during decryption
→ test oabe_dec -s CP -k charlie.key -i ciphertext.cpabe -o charlie_dec.txt
ciphertext: ciphertext.cpabe
user's SK file: charlie.key
→ test cat charlie_dec.txt
The plaintext data
```

Performance

- KeyGen is linear in number of attributes associated with the key it is issuing
- Encryption is linear in number of leaf nodes in the policy tree
- Decryption perf depends on the particular policy tree shape, but roughly linear in the number of leaf nodes of the policy

Drawbacks

Revocation is complex:

- Many users have the same attributes, how do we exclude one of them?
- Use expiration dates in the keys => continuous update of the SKs, not so fine-grained revocation and non retroactive revocation.

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Centralized key issuer(s):

- Need to be trusted with full power
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Based on discrete log => not quantum secure

Variants

Different types of ABE

 Ciphertext-Policy ABE: keys are bound to a set of attributes and the file is encrypted following an access policy Role based access control

 Key-Policy ABE: file has a set of attributes attached to it, keys are generated using an access policy
 Content based access control

KP vs CP: the intelligence (the one who actually defined the policy) is assumed to be with the key issuer vs encryptor

Different types of ABE

- Multi-Authority ABE: Different authorities, each one is responsible for a subset of all attributes
- IR-CP-ABE: Identity revokable CP-ABE (W. Wang et al. 2017)
 - KeyGen: $(MSK, S, ID) \rightarrow SK$
 - Encrypt: $(PK, plaintext, A, \{ID_j\}) \rightarrow ciphertext$ where $\{ID_j\}$ is the set of revoked IDs

Functional Encryption

generalization of public-key encryption in which possessing a secret key allows one to learn a function of what the ciphertext is encrypting.

- Setup: $1^{\lambda} \rightarrow (MK, PK)$
- KeyGen: $(MK, k) \rightarrow SK$, where $k \in K$ the key space
- Enc: $(PK, m) \rightarrow c$
- Dec: $(SK, c) \rightarrow F(k, m)$ where F defined over (K, M)

Functional Encryption

Dec: $(SK, c) \rightarrow F(k, m)$ where F defined over (K, M)

 $K = \{0,1\}^n$ n bit strings representing n boolean variables $\vec{z} = (z_1, \dots, z_n)$ M = (I, X) where $I = \text{ set of all poly-sized bool formulas over n variables } i.e. <math>m = (\phi, msg)$

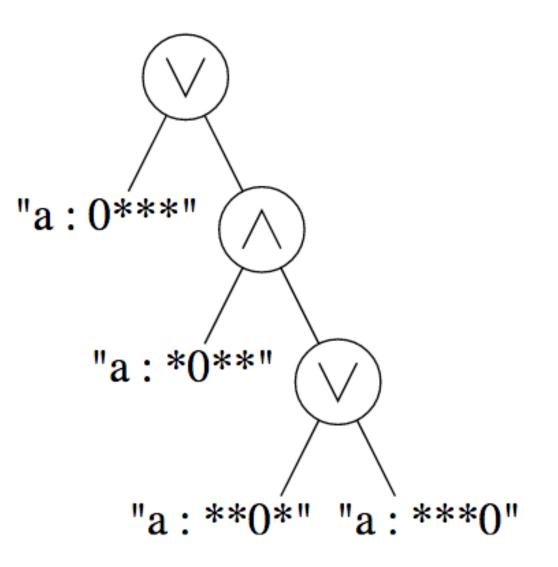
$$F(k, (\phi, msg)) = \begin{cases} m & if \ \phi(k) = 1 \\ \bot & otherwise \end{cases}$$

Questions?

Appendices

Appendix I: Access structure

Policy tree implementing integer comparison "a < 11"



Setup

For a bilinear group $\mathbb G$ of prime order p, generator g and pairing e and a randomly chosen $\alpha, \beta \in \mathbb Z_p$

$$\begin{cases} MPK = \mathbb{G}, g, h = g^{\beta}, f = g^{1/\beta}, e(g, g)^{\alpha} \\ MSK = \beta, g^{\alpha} \end{cases}$$

Key Generation

Pick random, $r \in \mathbb{Z}_p$, $r_j \in \mathbb{Z}_p$, $\forall j \in \mathcal{S}$

$$SK = g^{(\alpha+r)/\beta}, \forall j \in \mathcal{S} : g^r \cdot H(j)^{r_j}, g^{r_j}$$

Encryption

To encrypt a message M following an access tree \mathcal{T} , for each node $x \in \mathcal{T}$, we create $q_x \in \mathbb{Z}_p[X]$ recursively s.t.

- $d_x = deg(q_x) = k_x 1$ where k_x is the threshold value of the gate at mode
- $q_{root}(0) = s \in \mathbb{Z}_p$ chosen randomly, and set d_{root} other points randomly
- for $x \neq root$, $q_x(0) = q_{parent(x)}(index(x))$ and set d_x other points randomly

$$ciphertext = (\mathcal{T}, M \cdot e(g, g)^{\alpha s}, h^s, \forall y \in Y : g^{q_y(0)}, H(att(y))^{q_y(0)})$$

where Y is the set of leafs of the tree (the actual attributes)

Decryption

To decrypt a ciphertext $CT = (\mathcal{T}, \tilde{C}, C, \forall y \in Y : C_y, C_y')$ with a secret key $SK = (d, \forall j \in \mathcal{S} : D_j, D_j')$ we define recursively DecryptNode(CT, SK, x)

• if x leaf,
$$DecryptNode(CT, SK, x) = \begin{cases} \frac{e(D_{att(x)}, C_x)}{e(D'_{att(x)}, C'_x)} = e(g, g)^{rq_x(0)} & \text{if } att(x) \in \mathcal{S} \\ \bot & \text{if } att(x) \notin \mathcal{S} \end{cases}$$

• Then for $x \in \mathcal{T}$, if we have a k_x -sized subset \mathcal{S}_x of x's children that verify $F_z = DecryptNode(CT, SK, z) \neq \bot for z \in \mathcal{S}_x$

$$DecryptNode(CT, SK, x) = \prod_{z \in \mathcal{S}_x} F_z^{\Delta_{i,\mathcal{S}_x'}(0)} = e(g, g)^{rq_x(0)}$$

• if we go back to the root, we find $F_{root} = e(g,g)^{rs}$

$$M = \tilde{C}/(e(C,D)/F_{root}) = \tilde{C}/\left(e\left(h^s, g^{(\alpha+r)/\beta}\right)/e(g,g)^{rs}\right)$$