Tests Storytelling

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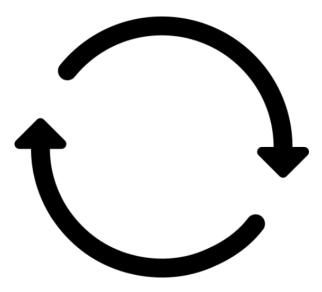
Content

- Context
- Reasoning
- Data, data, data
- Learning from test data
- Acting from test data

Context

Continuous testing

- Different layers of tests
- Multiple products/features to cover by tests
- Multiple environments to run across
- Tests run continuously every minute, hour, day, per deployment
- Tests used by teams internationally
- Test categorization:
 - Critical tests avoiding sadness
 - Important (key-feature) tests generating happiness
 - Other tests early feedback



Reasoning

The Why



- Data from one test run is enough for us today but what about tomorrow?
- Gathering data about environments, products or failure reasons requires too much work
 - Not searchable
 - Not easy to cross-reference with other data
 - Not pretty (not easy to visualize)
- Sharing data across departments is somewhat limited (licences, access)

Data, data, data

Data pool

- Product/feature
- Test name
- Environment

- Test run
- Test started at
- Test finished at
- Test result status
- Test failure reason



Learning from test data

Data: environment, product, finished at, test status

How often are we running tests across environments?

- Expectation: tests are mostly run on testing environments
- Expectation: tests are mostly run during work hours when deployments take place
- Are steps for prevention taking place?
- Are there any issues in the deployment pipeline?
- Are there any **environment-specific** issues?
- How often are products being tested on each environment?



Data: product, test, test status, failure reason, environment

How healthy are products based on test results?

- Expectation: tests are failing mostly on testing environments
- Expectation: less healthy products should be cross-referenced to failure reasons
- What is the test statuses ratio per product?
- Are some products struggling on a specific environment?
- Are there any products that can't be tested on a specific environment?
- What are the top failure reasons for the product?



Data: product, test, duration

How long are tests executing?

- Expectation: tests won't last longer than 30 seconds per run
- Expectation: tests won't last longer at some point in time (peak)
- Did the speed of execution decrease after some deployment?
- Could the cause be feature overload?
- Is there an issue with some faulty dependency?
- Are we having a peak at some point in time?



Which tests fail the most and for what reasons?

- Expectation: *common failure reasons* happen and should be grouped accordingly
- Expectation: 1 bug report for 1 cause of failure
- Error handling meaningful business-oriented error messages
- Are there any recurring failures of the same test?
- Is there any failure reason that appears across multiple tests?



Data: finished at, product, test, test status, failure reason, environment, duration

... or drill-down in test runs

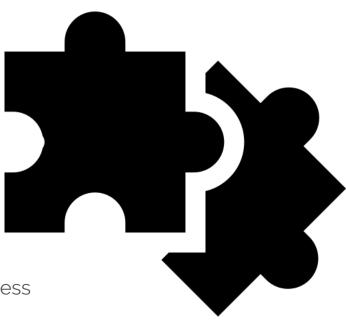
- Filter by any field: environment, product, test status, or test
- Search by a phrase: keyword from a failure reason
- View the entire history data in a desired time range
- Explore when did that failure reason first appear
- Narrow down the point in time when tests last longer than expected (peak)
- Product health confirmation check if the failing test passes after a fix is applied



Acting from test data

Test strategy

- Help your teams enhance the deployment pipeline
 - Group critical tests for fast feedback
 - Make error messages human-friendly adapt the context to business
 - Escalate if test environment is not stable
- Steer your testing efforts in the direction they are needed
 - Products or features with most failures
 - Failure reasons with the same cause
 - Recurring failures repeating issues



Takeaways

- Think about your context
- Figure out the why
- Prepare the data
- Harvest the data
- Visualize the data
- Investigate trends in tests
- Adapt your testing strategy



Remember: gathering meaningful data about your tests takes time

MAY THE TESTING FORCE BE WITH YOU