



UX Testing + UI Iteration



	User Interface: How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout? (ex: sizes, colors, fonts, alignment, etc.)	User Experience: What elements of the user experience could be improved to make the page more intuitive and more fun/satisfying? (ex: sounds, hover effects, press effects, etc.)
User 1 Name: Allan Arriaga	<ul style="list-style-type: none">• Character could be equal sizes• Font is basic change it• And fix BG quality• Make mask in corner bigger and to the left side	<ul style="list-style-type: none">• Make Gif clickable• Give mask and characters shining glow hover• Make BG change (light mode dark mode)
User 2 Name: Kelly Atlas	<ul style="list-style-type: none">• Fix Josuke's text color so it's readable• Like the layout (really impressive!)• Add text for all the villains	<ul style="list-style-type: none">• Add sounds (voicelines, say their names when you click them on home page)• Add different characters changes with Giogio• Make it so you can click on the villains• Make the breakpoint earlier for iPad
User 3 Name: Lindsey Giron	<ul style="list-style-type: none">• Background higher resolution!• Mask the mask bigger (more noticeable)• With media query Gif	<ul style="list-style-type: none">• Make the character clickable in the first website• Add sounds (voice lines, sound effects)• Change Objectfit from cover to contain with big gif
User 4 Name: Gio Dominguez	<ul style="list-style-type: none">• Add title/characters name/anything for character website at the top• Add text to villains websites• Fix the Background quality	<ul style="list-style-type: none">• Likes the hover effect• Likes the swap of villains and heros• Add sounds to the page!
User 5 Name: Windgrove Daniels	<ul style="list-style-type: none">• Everything well organise• Make the mask bigger• Make the characters more evenly sized	<ul style="list-style-type: none">• Likes the hover effects• Make all the character clickable with different costumes• Make it so when you hover over Gif it has text (name of show)

UI Before Feedback (Screenshot / GIF)

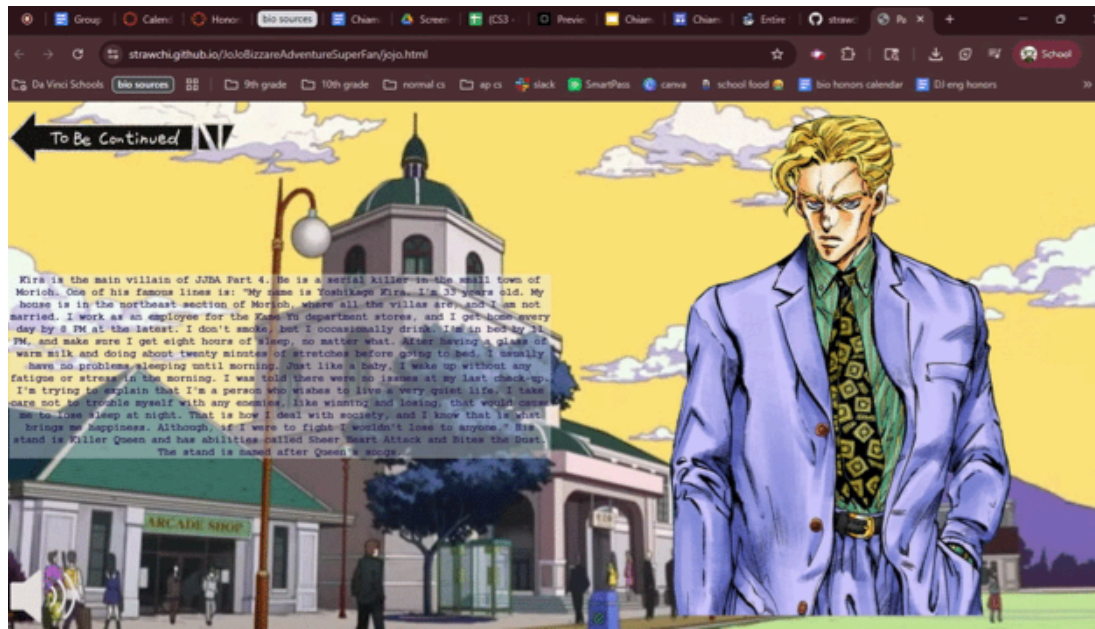


What trends did you identify in your feedback?

- I noticed that they wanted me to find more higher quality/resolution pictures
- To change where the mask is and to make in bigger with a noticeable hover effect
- To make all the character evenly sized on the homepage (as possible)
- Have a hover effect on the gif/top picture that says the name of the site
- To make the characters clickable on their own pages and switch their costumes
- Also add text information on the villain sites + to add sounds (bg music, sound effects, voicelines, etc.)

UI After Feedback (Screenshot / GIF)

What changes did you make to improve your UI?



- I changed the background images that were really low res to higher res ones
- I made the mask in the bottom right corner more visible
- I made the characters on the homepage as evenly sized as possible
- I put a hover effect on the top gif on the pages
- I added more different costumes/forms of the characters to click through in the mini pages
- I finished adding all the villain information text
- I added sound to my site