

Rakib Ahmed

[LinkedIn](#) | [Piratechs](#) | [Github](#) | [Instagram](#)

[678-790-3980](tel:678-790-3980) | 2804 Plennie Lane, Lawrenceville, Georgia 30044 | rakib987@gmail.com

Seeking A Relevant Position as One of The Following

Front End Developer / Designer | Full Stack Developer | UI/UX Designer / Developer



SKILLS

(Work Experience & Education on 2nd Page)

HTML	CSS	JavaScript	WordPress	CMS (All)	jQuery	React
Windows	Android	Apple	iOS	VS Code	Brackets	SASS
Figma	Axure	HubSpot	UX/UI	PHP	C#	TypeScript
Java	Ionic	Python	C++	Async/Await	Node	SQL
Express	Handlebars	React Native	MongoDB	Unity	GIT	CLI
Vue.js	Angular	Next.js	Solid.js	Swift	Kotlin	Flutter
Redux	Context API	Gatsby.js	Mentoring	GraphQL	PWA	SPA
Graphic Design	Apollo Client	React Hooks	MVC Architecture	Game Development	Adobe Photoshop	Adobe Illustrator
Source Control	MS Office Suite	Google Firebase	Data Driven Design	Project Management	State Management	API Dynamic Data
CSS Frameworks (All)	Object Oriented Development	Apache Web Server	Adobe Creative Cloud	Amazon Web Services	Scrum & Agile Workflows	Data Structures & Schemas

EXPERIENCE

1) [Precision Creative](#), Marietta, GA April 2019 - January 2021 - Web Developer (2 Years)

- **Managed Multiple Websites** for **50+ Clients** & Completed a Course on **Data Driven Design** by Hubspot CRM.
- **Designed & Developed** many of the **User Interfaces & Experiences**.
- **Responsible** for talking to clients, and **Teaching New** developers & designers our company practices & processes.
- **Some Websites** became **Web Apps** once we transitioned them to **Modern JS Frameworks**, such as **React**, **Angular**, and **Vue.js**.

[Kore Payments](#) | [Curiosity Lab](#) | [Lights Over Atlanta](#) | [Quality Craftsmen](#) | [Perfectly Portioned Nutrition](#)
[The Unsealed](#) | [Hotel Logistics](#) | [Pinnacle Painting](#) | [Galileo](#) | [Moore Tutoring](#) | [Cagle Senior Living Resource](#)

2) [Global Game Jam](#), January 2020 - February 2020 - Unity Game Developer (1 Month)

- **Participated** in an event known as **Global Game Jam**, where you and a **team of friends** get **48 hours** to **make a video game from scratch**.
- **Worked on a team** an artist/ animator, a musician, and 2 other **C# developers**, using **Unity's built in source control**, **Unity Collab**, to deliver a finished product, a Game called [Sanctuary](#) on the final day of the competition... We got **2nd Place**!

3) [Varsity Tutoring](#), January 2021 - Present - Programming Tutor (1 Year)

- **Tutored 5 Students** ages 16 - 35 in **Programming**, **Game Development**, **Graphic Design**, **Web Development**, **React**, **Angular**, **Vue.js**, **WordPress**, **Figma**, **Axure**, **After Effect**, **Photoshop**, and **Illustrator**.

4) [Piratechs](#), January 2019, and [Github Projects](#), January 2020 - Present - Full Stack Web Developer (2.5 Years)

- **Maintain Client Sites** (3) from my small **Freelance Business** & **Made a Video Game in Unity in 48 Hours**.
- **Complete Responsibility** for **Design**, **Development**, & **Deployment** of **Full Stack Applications**.

[Dyer & Posta](#) | [Project Escape](#) | [Reborn Aesthetics](#) | [Portfolio](#) | [Weather App](#) | [Code Quiz](#) | [Sanctuary Game](#)
[MyDex Pokedex Clone](#) | [What's Your Deal](#) | [React Portfolio](#)

EDUCATION & RELEVANT COURSES

[Kennesaw State University](#) - Pursuing Bachelor's Degree in **Computer Software Engineering** (Graduating 2023)

[Georgia Tech University](#) - **Full Stack Flex Web Development Bootcamp** (6 month bootcamp) Graduate (2021)