

Math/Include/Vector3d.h



```
graph TD; A[Math/Include/Vector3d.h] --> B[cmath]; A --> C[iostream];
```

The diagram illustrates the include dependencies of the file `Math/Include/Vector3d.h`. It is represented as a root node in a gray box at the top. Two blue arrows point downwards from this root node to two separate white boxes below it. The left box contains the text `cmath` and the right box contains the text `iostream`, indicating that `Vector3d.h` includes both of these standard C++ libraries.

`cmath`

`iostream`