



# STREAMER: Data Stream Framework

## Getting Started Guide



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Welcome to STREAMER! This guide will show you how to easily install and run your first use case with STREAMER. No worries, the process is straightforward. (For a detailed presentation of STREAMER read the “UserGuide.pdf”.)

Let’s start with our [website](#)

First of all, download STREAMER framework + environment setup from

<https://github.com/streamer-framework/streamer>

However, before we start the installation, you need to decide how you will use the framework. STREAMER is conceived to be used in two different ways (depending on your necessities):

1. **Development use:** (oriented to data scientists). You are interested on directly working on the code of the framework to add/develop several functionalities and test them.
2. **Product use:** (oriented to industrial use). You want to use the framework as a product (no need to get in contact with the code but execute STREAMER).  
In this case, you need to have in your computer the basic services STREAMER requires and STREAMER instance already packed.

## 1 Getting ready for Deployment use

- 1) In this case, you need to run the basic services that STREAMER requires. You can install them using the docker (recommended) following the steps of section 3.1, or install them yourself following section 4,
- 2) Install Eclipse (<https://www.eclipse.org/downloads/>) or the IDE you prefer.
- 3) Import the maven project: File->Import->Maven->Existing Maven Projects (and follow the steps to select the folder of STREAMER project).
- 4) [Optional] you are now ready to run our example use case:  
Run from eclipse the main class *ProducerMain* to launch the data ingester, or from console: `java ProducerMain`  
Run from eclipse the main class *LauncherMain* to launch the streaming pipeline, or from console: `java LauncherMain`
- 5) Create your first use case in STREAMER by following the steps of section 0.
- 6) Run your application in STREAMER as section 0 shows.

## 2 Getting ready for Production use

Try our example use case in STREAMER by following the steps of Section 3.

## 3 Using Docker

We make simple and transparent the installation of STREAMER and its services by using Docker. We provide 2 docker files that serve to:

1. **Services environment** (section 3.1): it contains all the services used by the framework (*Kafka&Zookeeper, Redis, InfluxDB, Kibana&ElasticSearch*).
2. **Production environment** (section 3.2): it contains STREAMER for production purpose.

When downloading the zip file you will find:

```
streamer_environment (folder)
|   docker-compose.yml (file)
|   streamer_environment (sub-folder)
|       |   docker-compose.yml (file)
|       |   Dockerfile_producer (file)
|       |   Dockerfile_streamer (file)
|       |   Jar file (file)
```

		requirements.txt (file)
		data (sub-sub-folder)

### 3.1 Install & run all the services from Docker (recommended)

**[Warning]:** for Linux based systems, you may need to run all the commands in “sudo” mode as, for instance, “sudo docker-compose up --build -d”.

Follow the following steps to set all necessary services before running STREAMER:

1. Install docker on your machine. At the following link, you will find how to install the docker for all the different operating systems (Windows, Linux, Mac): <https://docs.docker.com/get-docker/>
2. [For Linux] also install docker-compose from <https://docs.docker.com/compose/install/>
3. Unzip the provided folder “streamer\_environment”.
4. Open a terminal and change directory to this “streamer\_environment” directory.
5. Run the following command to start the services:

```
docker-compose up --build -d
```

It should give an output similar to this:

```
Creating redis      ... done
Creating zookeeper ... done
Creating es01      ... done
Creating influxdb  ... done
Creating kibana    ... done
Creating kafka     ... done
```

In order to check if the services are running properly, check the following command:

```
docker ps
```

It should give an output similar to this:

CONTAINER ID	IMAGE	COMMAND	CREATED	STATUS	PORTS
8650d6c48a3e	confluentinc/cp-kafka:6.0.0	"/etc/confluent/dock..."	3 minutes ago	Up 3 minutes	0.0.0.0:9092->9092/tcp, 0.0.0.0:9
101->9101/tcp,	0.0.0.0:29092->29092/tcp	kafka			
4d66bc73d65d	docker.elastic.co/kibana/kibana:7.5.2	"/usr/local/bin/dumb..."	3 minutes ago	Up 3 minutes	0.0.0.0:5601->5601/tcp
	kibana				
cedcb3893450	redis:2.8.23	"docker-entrypoint.s..."	3 minutes ago	Up 3 minutes	0.0.0.0:6379->6379/tcp
	redis				
3b67eab3116e	influxdb:1.7.10	"/entrypoint.sh infl..."	3 minutes ago	Up 3 minutes	0.0.0.0:8086->8086/tcp
	influxdb				
367c7c06aac6	docker.elastic.co/elasticsearch/elasticsearch:7.5.2	"/usr/local/bin/dock..."	3 minutes ago	Up 3 minutes	0.0.0.0:9200->9200/tcp, 9300/tcp
	es01				
c891355a65a4	confluentinc/cp-zookeeper:6.0.0	"/etc/confluent/dock..."	3 minutes ago	Up 3 minutes	2888/tcp, 0.0.0.0:2181->2181/tcp,
3888/tcp	zookeeper				

To stop the services, use the following command:

```
docker-compose down
```

which should give an output similar to this:

```
Stopping kafka      ... done
Stopping kibana     ... done
Stopping redis      ... done
Stopping influxdb   ... done
Stopping es01       ... done
Stopping zookeeper  ... done
Removing kafka      ... done
Removing kibana     ... done
Removing redis      ... done
Removing influxdb   ... done
Removing es01       ... done
Removing zookeeper  ... done
Removing network streamer_environment_streamer_network
```

Note: If after following the previous steps, you face a similar error to

ERROR: [1] bootstrap checks failed

[1]: max virtual memory areas vm.max\_map\_count [65530] is too low, increase to at least [262144]

you can solve it by increasing your virtual memory. Run the command:

```
sudo sysctl -w vm.max_map_count=262144
```

and then build the docker again with:

```
sudo docker-compose up --build -d
```

### 3.2 Running STREAMER in production environment

**[Warning]**: for Linux based systems, you may need to run all the commands in “sudo” mode as, for instance, `sudo docker-compose up --build -d`.

1. Before running STREAMER for production purpose, complete all the steps of case 1 above to run all the services.
2. Open a terminal and go to directory “streamer\_environment/streamer\_environment” directory (sub-folder of streamer\_environment folder).
3. Run the following command to start the framework:

```
docker-compose up --build
```

If you add (-d) to the command above, it should start in the background. In case you are interested in showing the output of the framework, feel free to leave it like it-is.

It should give an output similar to this:



- apache kafka (with zookeeper) / soft / Apache License 2.0 / version=2.7

<https://kafka.apache.org/quickstart>

- redis server / soft / BSD / Redis version= 6.0.10 <https://redis.io/>

- influxdb / soft / MIT / version 2.0 <https://portal.influxdata.com/>

#### [Optional]

- elasticsearch / soft / Apache License 2.0 / version=7.10.1 <https://www.elastic.co/>

- kibana / soft / Elastic License/Apache License / version=7.10.1 <https://www.elastic.co/kibana>

A) For running from LOCALHOST

\$ --zookeeper localhost:2181

\$ --kafka localhost:9092

\$ --broker-list localhost:9092

B) For running in CLUSTER

\* zookeeper in port 2181 and with hadoop1-3

\* Kafka and bootstrap-server in port 6667 and with hadoop1-9

\$ --zookeeper hadoop1:2181

\$ --kafka hadoop1:6667

\$ --broker-list hadoop1:6667

## 5 How to run a STREAMER use case

1) Set up all the properties in the files *.props* within *src/main/resources*.

2) For using the **data producer simulator** functionality, run *ProducerMain.java* (placed in folder *streamer/src/test/java/cea/streamer*):

ProducerMain.java [origin1 ... originN]

A producer is now writing in Kafka topic(s).

[*origin1 ... originN*] Arguments are optional. Each of them runs a problem in a separate process; its name *originX* indicates the folder where the properties files are located for this specific execution. If no arguments indicated, the system considers the properties files directly placed in *src/main/resources/setup* folder.

- 3) For using the **streaming pipeline** functionality, run *LauncherMain.java* (placed in folder *streamer\src\test\java\cea\streamer*) as:

LauncheMain.java [origin1 ... originN]

[*origin1 ... originN*] Arguments are optional. Each of them runs a problem in a separate process; its name *originX* indicates the folder where the properties files are located for this specific execution. If no arguments indicated, the system considers the properties files directly placed in *src/main/resources/setup* folder.

- 4) For using the **learning API** in **offline** mode (algorithms test and/or train) run *AlgInvokerMain\_offline.java* (placed in folder *streamer\src\test\java\cea\streamer*) as

AlgInvoker\_Main.java arg1 arg2 arg3 arg4 [arg5]

Arguments are:

- a) *arg1*. Data source type: From where data must be retrieved. Option: [*influx* or *file*]. It could be either “influx” to build the model using the data stored in InfluxDB or “file” to directly use the data from the file specify in *algs.properties* (*data.training*).
  - b) *arg2*. Origin: [*influx-data-base-name* or *origin*]. *origin* indicates the folder where the properties files are located for this specific execution. If no arguments indicated, the system considers the properties files directly placed in *src/main/resources/setup* folder.
  - c) *arg3*. Perform training [*true* or *false*] (train).
  - d) *arg4*. Perform model running [*true* or *false*] (test).
  - e) [*arg5*]. [Optional] Path from where to store/retrieve the trained model.
- 5) For using **kibana graphical interface** open a web browser and type <http://localhost:5601>. The dashboard will appear.

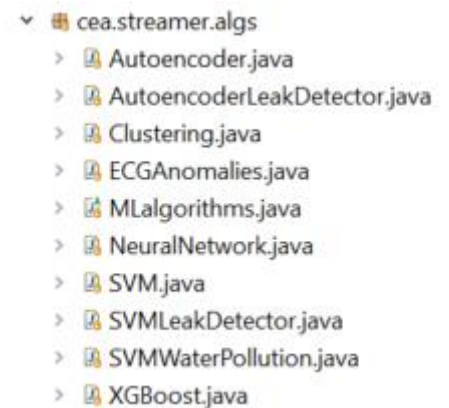
## 6 How to Integrate your Algorithm in STREAMER

In order to create your running application in STREAMER, two main phases are required:



## 6.1 PHASE 1: INTEGRATE OR CREATE YOUR ALGORITHM

- 1) We add the main algorithm class to the cea.streamer.algs package :
  - a. Implement both methods learn and run for training and testing phases (if necessary).
  - b. If your model is not coded in Java, you will have to use Redis as an intermediary data storage to save the arriving records to be accessible from the algorithm (in the example below, the algorithm is coded in Python).



```
package cea.streamer.algs;

import java.util.Vector;

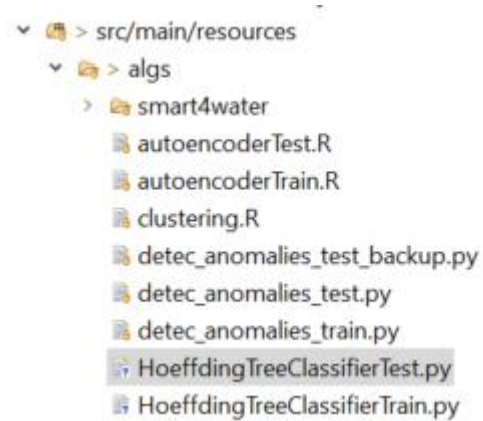
public class HoeffdingTreeClassifier extends MLalgorithms {

    @Override
    public void learn(Vector<TimeRecord> data, String id) {
        //this method represent the training/learning phase

        // the path of the training file to perform the training from python
        String learningFile = new GlobalUtils().getAbsolutePathProjectPath(
            // push the data to Redis to be available for the python training f
            RedisConnector.dataToRedis(data, "datatrain"+id);
        // execute the training phase
        CodeConnectors.execPyFile(learningFile, id);
    }

    public void run(Vector<TimeRecord> data, String id) {
        //this method represent the testing/prediction phase

        // the path of the testing file to perform the prediction from python
        String testingFile = new GlobalUtils().getAbsolutePathProjectPath(
            // push the data to Redis to be available for the python testing file
            RedisConnector.dataToRedis(data, "datatest"+id);
        // execute the testing phase
        String result = CodeConnectors.execPyFile(testingFile, id);
    }
}
```



- 2) Add the training and testing python files to the path src/main/resources/alg
  - a. While coding the algorithms in Python, pay attention for the training file to read the data from Redis, and write the model in Redis.
  - b. Likewise, for the testing file, pay attention to read the data and the model from Redis, and write the predictions as one line String in Redis and precise the separator used between the predictions' values in another redis key. These predictions are read by the framework in order to do the realtime evaluation of the model's performance.

An example of coding in python for the training file:

```
redis_key = 'kdd-cup-99'
if(len(sys.argv)>1):
    redis_key = sys.argv[1]
```

```

redis_key_data = 'datatrain' + redis_key
redis_key_target = 'datatrain' + redis_key + 'target'
redis_key_model = redis_key + 'model'

# Redis connection to connect the python program to Redis
redisConn = configuringRedis()
if(len(sys.argv)>3):
    redisConn = configuringRedis(host=sys.argv[2], port=int(sys.argv[3]))

#read the training data from redis
list_data = redisConn.lrange(redis_key_data, 0, -1)
if not list_data:
    print("Please check if the training data is stored properly in Redis!")
    return
# read the labels from redis for the training data
list_output = redisConn.lrange(redis_key_target, 0, -1)
if not list_data:
    print("Please check if the labels of the training data are stored properly in Redis!")
    return
    .
    .
    .
    .
    .
# print("The model's training phase is done!")

# saving the model in redis
pickled_model = pickle.dumps(model)
redisConn.set(redis_key_model, pickled_model)

```

An example of coding in python for the testing file:

```

redis_key = 'kdd-cup-99'
if(len(sys.argv)>1):
    redis_key = sys.argv[1]

redis_key_data = 'datatest' + redis_key
redis_key_target = 'datatest' + redis_key + 'target'
redis_key_model = redis_key + 'model'
redis_key_output = 'classifResults' + redis_key
redis_key_output_sep = 'separation' + redis_key

# Redis connection to connect the python program to Redis
redisConn = configuringRedis()
if(len(sys.argv)>3):
    redisConn = configuringRedis(host=sys.argv[2], port=int(sys.argv[3]))

#read the testing data from redis
list_data = redisConn.lrange(redis_key_data, 0, -1)
if not list_data:
    print("Please check if the testing data is stored properly in Redis!")
    return

# read the labels from redis for the testing data
list_output = redisConn.lrange(redis_key_target, 0, -1)
if not list_data:
    print("Please check if the labels of the testing data are stored properly in Redis!")
    return
    .
    .
    .
    .
# loading the existing model from redis
model = None
try:
    model = pickle.loads(redisConn.get(redis_key_model))
except Exception as ex:
    pass
# if model doesn't exist then exit (model is not ready yet or something wrong in training phase)
if not model:
    return
    .
    .

```

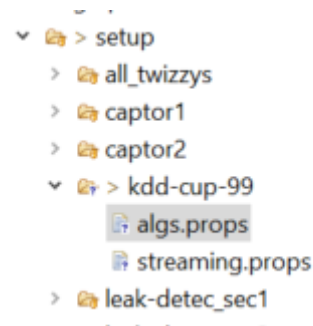
```

# transform the list to a string separated by comma
sep = ','
preds = sep.join(str(v) for v in list_pred)
# save them in redis
redisConn.set(redis_key_output, preds)
redisConn.set(redis_key_output_sep, sep)

```

## 6.2 PHASE 2: INTEGRATE OR CREATE YOUR USE CASE APPLICATION

- 1) Add a folder with the project name
- 2) Add two configuration files to this folder:
  - a. Algs.props
  - b. Streaming.props



### Algs.props:

```

# The algorithm used for this application is the KDD CUP 99 Cybersecurity dataset
algorithm = HoeffdingTreeClassifier
# Online training will be performed every 20 seconds
training.interval = 20000
# The maximum allowed data for training
training.maxdata = 5000
#10000000
# This source is used for Offline training
#training.source = ../data/data_kdd-cup-99/binary_classification_kdd_cup_99.csv
evaluation.metrics =
AccuracyBinaryClassificationMetric,SensitivityBinaryClassificationMetric,PrecisionBinaryClassificationM
etric,F1scoreBinaryClassificationMetric

```

Note: The user can choose metrics for evaluating the model by simply adding the name of the metric class. It is also possible for the user to extend the existing metrics with new ones.

### Streaming.props:

```

bootstrap.servers=localhost:9092

visualization = true

####Producer:
acks=all
retries=0
batch.size=16384
auto.commit.interval.ms=1000
linger.ms=0
key.serializer=org.apache.kafka.common.serialization.StringSerializer
value.serializer=org.apache.kafka.common.serialization.StringSerializer
block.on.buffer.full=true

maxBlocks = 1000
recordsPerBlock = 1000
producerTimeInterval = 10000
#recordsPerBlock = 50
#producerTimeInterval = 14000

```

```

# The path of the data used in the kdd cup 99 cybersecurity project (online classification algorithm)
#datafile = ../data/data_kdd-cup-99/multiclass_classification_kdd_cup_99.csv
datafile = ../data/data_kdd-cup-99/binary_classification_kdd_cup_99.csv

# if your datafile contains header please specify it here
containsHeader = true

### Production Type (ONLINE /OFFLINE)
producerType = OFFLINE
epsilon = -3000
scale = 1800

####Launcher:
group.id=test
application.id=test
#enable.auto.commit=true
key.deserializer=org.apache.kafka.common.serialization.StringDeserializer
value.deserializer=org.apache.kafka.common.serialization.StringDeserializer
# fast session timeout makes it more fun to play with failover
session.timeout.ms=10000
# These buffer sizes seem to be needed to avoid consumer switching to
# a mode where it processes one bufferful every 5 seconds with multiple
# timeouts along the way. No idea why this happens.
fetch.min.bytes=50000
receive.buffer.bytes=262144
max.partition.fetch.bytes=2097152

readingTimeInterval = 100
problem.type = KDDClassification
#consumer.prepostprocessor = PrePostProcessorKDDClassification (to be added if needed)
outputTopic = OutputPlatformKDDB

#### Common Params
#mainTopic = topic_kddbcMM
mainTopic = topic_kddbcMMM

```

The attribute `problem.type = KDDClassification` means that we should create a class named `KDDClassificationRecord` that extends the main `TimeRecord` class.

### 3) Create the record class:

- a. It is essential to name the record class in this exact way:

`problem.type + "Record" + ".java"`

- b. You can precise the headers of the dataset
- c. Implement the fill method to indicate how the records should be filled with the correct values.
- d. In case the dataset does not contain timestamp, use sleep and generate a new timestamp.

```

package cea.streamer.core;

public class KDDClassificationRecord extends TimeRecord {

    public KDDClassificationRecord() {
        super();

        List<String> headers_list = Arrays.asList({"duration",
                                                "src_bytes",
                                                "dst_bytes",
                                                "land",

```

```

        "wrong_fragment",
        "urgent", ...
        "flag_SH",
        "label");

headers.addAll(headers_list);
}

@Override
public void fill(String data) {
    if(data.trim() != "") {
        String[] fields = data.trim().toLowerCase().split(";");
        if(fields.length > 1) {
            try {

                //This sleep is added for the reason that I am assigning the
timestamps to the used dataset and thus we should have a little gap in time to obtain different
microseconds

                TimeUnit.MICROSECONDS.sleep(10);
            } catch (InterruptedException e) {
                e.printStackTrace();
            }
            source = fields[0];
            timestamp = new SimpleDateFormat("dd-MMM-yy HH:mm:ss.SSS",
Locale.ENGLISH).format(new Date());

            // skip if this record contains the header of the csv file.
            if(fields[1].contains("duration")) {
                System.out.println(fields[1]);
                return;
            }
            String[] features = fields[1].split(",");
            for(int i=0;i<features.length - 1;i++) {
                values.put(headers[i], features[i]);
                extractors.put(headers[i], new NumericalExtractor());
            }
            String label = fields[1].substring(fields[1].lastIndexOf(",")+1);
            target = label;
            extractors.put("classification", new NumericalExtractor());
        }
    }
}
}
}
}

```

As you arrived this far, it is time to run the application:

```
cmd1> java -cp dsplatform-1.0.0-test-jar-with-dependencies.jar cea.streamer.LauncherMain kdd-cup-99
```

```
cmd2> java -cp dsplatform-1.0.0-test-jar-with-dependencies.jar cea.streamer.ProducerMain kdd-cup-99
```