Abbas Tolgay Yılmaz **PeaceMaker**

atyilmaz.com



<u>linktr.ee/streamerd</u>

a techie artist

JUSTADDMETA

[4.2022 , present]

supporting my client, JUSTADDSUGAR on their web3 journey with JAM...

demoVerse 1.2022, present



demoVer.se is a world peace project on blockchain. We've started this, to enable individuals becoming powerful as states in the context of making of a world peace, via expressions, acknowledgements and recognitions. A paradigm shift, in futureoriented disarmament, between peers: A mutually assured regeneration, w/ Art of Peace.

statefulArt 7.2021, present



offset movement 10.2020, present

offsetmovement.org /raw

om is a think-tank & enabler of +impact scaling systems

this is where we move future, to closer.

Javascript/nodejs/React/next.js Java/SpringFramework, Elixir/Phoenixframework, Haskell, ELM Solidity/hardhat, thirdweb SDK,

tech stack Reactjs, Nextjs, HTML, CSS, GrommetUI Unix, shell, and Python, SQL, graphQL, Postgres, Mysql, Cassandra, supabase

formal education

MA. Information and Tech Law [2016, 2018] > dropped @ thesis Istanbul Bilgi University

Bsc. of Computer Engineering [2008, 2014]

Izmir Institute of Technology

Exchange, Computer Science (Northern Spring a 2011)

Aarhus University

Skills

critical thinking, game theory, gifting/circulation economy, commons and business development. +impact design, facilitation of liberating structures, quick prototyping & design thinking

previously,

Vattenfall Energy Trading GmbH

[2019, 2020) fullstack developer

Element Insurance AG

[2018, 2019] fullstack developer

Technology Development Group

[2017, 2018] fullstack developer

Ericsson AB test & integration [2014, 2017] engineer



I express, reflect and resonate who I am; with all individuals and communities I enjoy co-imagine, collaborate and start together ~

Aloysious

Jon

Rosca

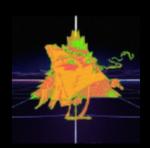
SatoriD

Vasilis











Tanja

Zari

Aydın

Chibu

Jeremy











Token Eng Commons

future modern

NeoDAO

LandBackDAO









GravityDAO Metagov



Under the Bottom



Liberating Structures

