

Crypto-API misuses and Vulnerabilities: the Perceptions Software Practitioners

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CCS Concepts: • **Computer systems organization** → **Embedded systems**; *Redundancy*; Robotics; • **Networks** → Network reliability.

Additional Key Words and Phrases: Cryptography misuses, Mining Software Repositories, vulnerabilities

ACM Reference Format:

Anonymous Author(s). 2022. Crypto-API misuses and Vulnerabilities: the Perceptions Software Practitioners. *J. ACM* 37, 4, Article 111 (August 2022), 11 pages. <https://doi.org/XXXXXXX.XXXXXXX>

1 INTRODUCTION

It is becoming increasingly indispensable for developers to rely on cryptography to protect data since software applications are collecting more and more sensitive information. Ferguson et al., [8] says that even a system designed by security experts might be broken a few years later and characterized cryptography as "fiendishly difficult". According to OWASP Foundation, Cryptographic failures correspond to the second most prone cause of vulnerabilities in web applications [9]. As claimed by Nadi et al. [19], the offered cryptography Application Programming Interfaces (APIs) are often relatively complex and not straightforward to use and application developers are not necessarily cryptography experts. The misuse of cryptography APIs has already been established as a common cause of many security vulnerabilities [6, 7, 11, 19].

To alleviate this problem, several studies employed dynamic and static analysis techniques to identify and investigate cryptographic errors in source code or binaries [2, 3, 17, 20, 21, 24]. Static Application Security Testing (SAST) has been proven effective in uncovering security-related bugs early enough in the software development process by being applied directly to the source or compiled code of the system, without requiring its execution [18]. Veracode State of Software Security Report [25] shows that Static Application Security Testing (SAST) reported cryptographic issues in 60.4% of the analyzed Applications, which correspond to the top three software weaknesses reported by Static Analysis on Java projects.

In an Empirical study, Afrose et al. [2] verified through benchmarks that SAST tools specialized to detect cryptographic misuses (e.g., CryptoGuard [21], CogniCrypt [17]) cover more rules and present higher recall than general-purpose tools such as SpotBugs and Coverity. Previous studies have mostly focused on quantitative methods to evaluate the performance of these SAST tools, often considering their precision and recall [2, 3, 17, 20, 21]. Nonetheless, little is known about how developers react to the warnings reported by SASTs and how these tools could be more effective in helping them to use crypto-APIs correctly. Acar et al. claim that quantitative strategies are valuable for identifying the kinds of mistakes seen most frequently in practice and illustrating the

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0004-5411/2022/8-ART111 \$15.00

<https://doi.org/XXXXXXX.XXXXXXX>

"pervasiveness of cryptographic errors" but they cannot disclose the source causes [1]. Moreover, their results usually comprise long lists of raw warnings or absolute values of software metrics that might not provide real insight to the stakeholders of the software products [22]. Hence, the community needs appropriate knowledge extraction studies on top of the results produced by SASTs to shed light on the reasons underlying the developers' success in using cryptography correctly [13].

In an exploratory study, Hazhirpasand et al.[14] firstly evaluated the perceptions of Java developers concerning crypto misuses. They used CogniCrypt to analyze 489 open source projects that employ JCA classes such as Cipher or MessageDigest and found that a shocking 487 projects had at least one crypto-misuse while only 2 had none. They submitted issues in 216 projects and received 140 feedbacks in which maintainers from 7 projects accepted to fix and 46 rejected by considering the non-security-sensitive context. Zhang et al. [26] have recently investigated how effectively pervasive tools detect crypto-API misuses and how open-source developers perceive the reported findings. In general, developers seem to be defensive when confronted with crypto misuses. Some claim they are irrelevant since they appear in outdated or test code, whereas some intend not to fix them due to the effort involved. Even when developers agreed with the issues, in 30% of cases, this does not mean they will fix them. Another feedback from developers is that the hints given by the tools are generally not good enough to help developers in the fixing process.

Differently from previous works, we conducted two qualitative studies to deeply evaluate the developers' perceptions of the crypto-API misuses reported by Static Application Security Testing (SAST). (1) The first study was based on three Focus Groups conducted with Java Developers and Security specialists from companies of different domains — a financial institution, a research company from the agricultural field, and a Court and Judge from Brazilian states. The main objective was to understand how the development teams of these institutions use SAST and DAST, and what are the practitioners' opinions concerning the CogniCrypt and CryptoGuard tools. (2) In the second study, we used a survey approach, based on submitting issues in open-source organizations that develop Android applications. The objective in this scenario was to identify the developers' perception of the relevance of warnings generated by the CogniCrypt and CryptoGuard tools. The studies complemented each other, allowing triangulating of some information and generating independent insights. For example, from the focus group study the practitioners In the study with open source communities, we identified...

TO BE FINISHED

2 RELATED WORK

To investigate common obstacles developers, face when developing secure java applications, Nandi et al[19] have conducted an empirical study. They gathered and analyzed data from different sources. First, they gathered 100 random github repositories that make use of Java Crypto-APIs to investigate what tasks developers try to solve using cryptography. Additionally, they analyzed the top 100 questions regarding cryptography and java on stackoverflow to aggregate the main areas of cryptography use developers struggle with. To solidify the results of their analysis they conducted two surveys of developers to learn about their personal struggles and uses of cryptography. Participants struggled with insufficient documentation of the APIs, their difficult design and the lack of abstraction they offer. They generally have issues using some cryptographic algorithms and the authors propose the use of tools that generate boilerplate code for standard use cases of crypto.

In a recent study Hazarapasand et al.[14] extended the research into this field by using the Github API to search for projects that use JCA libraries such as Cipher or MessageDigest. These projects were evaluated by CogniCrypt to find Crypto-API misuses and thus in turn learn what parts

of JCA developers struggle with the most. CogniCrypt analyzed the use of 15 JCA APIs in 489 projects and found that a shocking 487 projects had at least one crypto-misuse while only 2 had none. Researchers manually reviewed the results to verify them, rejecting 6% of the misuses as false-positives. Developers seem to struggle with more than 50% of the 15 analyzed JCA APIs, seeing as the percentage of misuses when these APIs were used were over 51%. Some APIs such as Cipher, Signature and MessageDigest only had a correct usage of at most 10%, showing that developers struggle with these APIs that are vital to many applications.

Many may consider the topic being explored and all the necessary work done to give developers the tools they need, but the reality is a different one. Zhang et al. [26] have recently launched an investigation into how effectively pervasive tools detect crypto-API misuses and how the developers perceive the reported findings. They compiled a list of 6 common static analysis tools, including tools developed in the research community as well as tools from the industry. These tools were tested by the researchers letting them perform against well-known benchmarks MuBench,[4]CryptoBench[2] and the OWASP benchmark[10]. These benchmark use crafted programs for the evaluation so that the total number of misuses is known and the precision(true misuses vs false positives) can be calculated. The main takeaway from the evaluation is that there is no clear best performer. The researchers attribute this to the different strengths in intra vs interprocedural analysis the tools have. Zhang et al. followed up on the evaluation with a user study by letting the tools perform analysis on opensource projects and submit the found misuses to developers. In general developers seem to be defensive when confronted with the found misuses, Some claim that the found misuses are not relevant since they are in outdated or test code, whereas some intend not to fix misuses due to the effort involved. In 30% of cases developers agreed with the researchers but even then this does not mean the misuse will be fixed. The hints given by the tools on how to fix the misuses are generally not good enough to help developers fix the misuses.

Ami et al. argue that the comparison and evaluation of static analysis tools with benchmarks is impractical due to the scale of crypto protocols and APIs and the need for tools to be aware of all potential misuses. They propose a mutation based framework to find implementation or design gaps in static analysis tools. The analysis found 19 flaws spanning the 9 tools. The flaws found in the tools were mapped to groups which include the incomplete analysis of code, incorrect resolution of values e.g. parameters and incorrect analysis of complex inheritance among other things.

3 RESEARCH METHOD

In this section, we present the settings of our study. Recall that the general goal of this research is to qualitatively investigate the developers' perceptions concerning the impacts of crypto-API misuses on Java and Android projects. More specifically, we aim to verify how software practitioners react to the warnings reported by Static Application Security Test tools (SAST) on the incorrect usage of cryptography-APIs.

We adopted the Socio-Technical Grounded Theory (STGT) method [15] that comprises of steps and procedures adapted from the three different versions of traditional GT — Glaserian [12], Strauss-Corbinian [23], and Constructivist [5]. According to Hoda [15], "STGT involves interleaved rounds of basic data collection and analysis procedures and emergent or structured model of theory development through advanced data collection, analysis, and theory development procedures, using primarily inductive but also deductive and abductive reasoning." This methodology enables us to extract the knowledge from software practitioners and security specialists and establish our theory by grounding our findings according to their experiences.

Figure 1 shows an overview of our research methodology and how we build our theory. The data collection is split in two main steps — Focus Group with Java developers from industry and online

survey with open source android developers. For both studies we use the same Static Application Security Test (SAST) tool that is following explained.

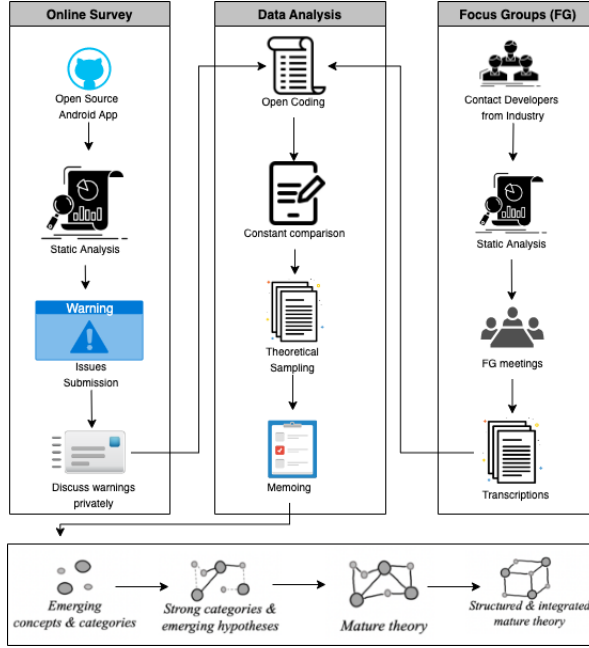


Fig. 1. Research Methodology Overview

3.1 Selecting Cryptographic Vulnerability Detection Tools

Our focus in this study is to evaluate the perceptions of Java and Android developers due to the existence of advanced SAST tools. To collect the crypto-APIs misuses from Java and/or Android projects, we selected two open-source research tools that are actively being maintained: the CryptoAnalysis component of CryptoGuard [17], hereafter CogniCrypt, and CryptoGuard [21]. According to Afrose et al. [3], these tools are specialized to detect cryptographic misuses, cover more rules and present a better performance than general-purpose tools (i.e., SpotBugs, Coverity).

CogniCrypt takes the rules provided in the specification language CrySL as input, and performs a static analysis based on the specification of the rules. CrySL [17] is a domain-specific language that allows cryptographic experts to specify the correct usage of cryptographic libraries. In this study we considered the CrySL rules from Java Cryptography Architecture (JCA), the official framework for working with cryptography in Java [19].

CryptoGuard is a static analysis tool that relies on program slicing with novel language-based refinement algorithms [21]. The authors say it significantly reduces the false positive rate which is a typical problem for static analysis. Furthermore, CryptoGuard covers 16 cryptographic rules, including rules for mining possible misuses of the JCA crypto-API.

3.2 Data Collection and Analysis (DCA)

Data collection and analysis (DCA) is an iterative step involving the procedures of (theoretical) sampling, data collection, data analysis, and memoing. For data collection, we leverage two approaches

as shown in Figure 1: issue submissions on open-source projects and Focus Group method [16] in collaboration with industry practitioners.

3.2.1 Open-source Android projects. We drive our project selection procedures considering the domain of Java and/or Android projects due to the requirement of the SAST tools. In a first step, we execute the static analysis with CogniCrypt [17] and CryptoGuard [21] on all open-source apps of the Money, Security, Connectivity, Phone & SMS and System categories from F-droid, an installable catalogue of FOSS (Free and Open Source Software) applications for the Android platform¹. Our intuition for selecting those domains is that they might involve privacy and security concerns.

Since the purpose of this study is not to compare the tools but get developers perceptions about the warnings reported by them, after collecting the misuses of crypto-APIs from the selected projects using both SASTs, we investigate the similarities and differences about their reported warnings. According to our data analysis, both tools are very similar – with intersection around 60% of the warnings.

In the second step we submit issues to the GitHub repository of the projects reporting that we had possibly found vulnerabilities and documented the warnings in private gists for non-disclosure purposes. If the maintainers were interested in evaluating these gists, we asked a suitable approach for share the gists privately. Since we found a large number of warnings – **mean of 47.49 per project and median of 18** – we randomly select only 5 gists per project to share with them. After they evaluate the initial set of gists, we ask whether they were interested in receiving a report with the remaining warnings. Figure 2 shows an example of documented gist that we shared with the developers.

Additionally to sharing the gists, we also asked the developers to rate the perceived security impact of the issues and whether they would accept a patch to fix them. After collecting the responses from the developers, we extracted codes from them to gain insights to how developers dealt with the issues and perceived the input they received from CogniCrypt.

3.2.2 Focus Group with Java developers from the industry. Besides the open-source community, we are also interested in understanding how developers from the industry react to the warnings reported by crypto-API SASTs – and thus build a more general theory grounded by software practitioners' experiences. As such, we use a second approach to data collection, complementing the data we collected via issues submissions. In this second approach, we contact practitioners from our network that have been working either as a software engineer or as a security expert, to get their developers' perceptions of the warnings reported by SAST tools. Due to the policies of some companies, several practitioners declined to participate in our study. Nonetheless, developers working in companies from different domains (research to finance) and IT complexity (dozens to thousands of systems) accepted to participate of this study.

In the first step of our FGs, we ask for the developers from the companies that accepted to participate in our study to execute the analysis with both SAST tools on some of their Java projects and share the reports with us. After receiving the warnings reported by the tools and analyzing the results, in the second step we schedule the Focus Group (FG) session to discuss with them their perceptions about the severity of the warnings. For the Focus Group, we invited from the companies not only practitioners that contributed to the development of the projects, but also security specialists. In the third step we then conduct and record the focus group session using Microsoft Teams. Each session lasted from 50 to 70 minutes. The first phase of the FGs involved demographics questions only, to know more details about the participants (development / security

¹<https://www.f-droid.org/en/packages/>

CogniCrypt (report 1)

- Class: **hidden class name**
- Method: md5
- Line: 351
- Issue details: Constraint Error
 - Constraint error violating CrySL rule for java.security.MessageDigest
 - First parameter (with value MD5) should be one of {SHA-256, SHA-384, SHA-512}

Code

```

public static String md5(String s) {
    try {
        MessageDigest digest = MessageDigest.getInstance("MD5");
        digest.update(s.getBytes());
        byte[] messageDigest = digest.digest();

        StringBuilder hexString = new StringBuilder();
        for(byte b: messageDigest) {
            hexString.append(Integer.toHexString(0xFF & b));
        }
        return hexString.toString();
    } catch (NoSuchAlgorithmException e) {
        Timber.e(e);
    }
    return "";
}

```

Questions:

- (1) How likely might this warning reveal a security threat to this app?
 - (a) Very unlikely
 - (b) Unlikely
 - (c) I cannot evaluate this
 - (d) Likely
 - (e) Very likely
- (2) Are you likely to accept a patch that fixes this particular issue?

Fig. 2. Example of a secret gist sent to an Android project.

experience, main role in the company, use of SAST tools) and the projects (project domain, number of contributors, lines of code). Then, we follow the focus group by presenting each warnings reported by the tools, and thus assessing their perceptions w.r.t. the warnings. Examples of focus group questions:

- In the context of this Class, do you think the use of the Hash *MD5* could reveal a security threat? If yes, what is the severity of this warning?
- Do you think you should fix this issue?
- How clear is the warning notification messages reported by these SAST tools?

- Do you have any recommendations to enhance the quality of these SAST tools?

3.3 Data analysis

After data collection, we transcribe the feedback coming from the issues discussions and from the focus groups records, and start the *open coding* process. We are interested in all codes arising at the early stage of the study. We also start *constant comparison* to identify key patterns in the data. Besides, we employ *theoretical sampling* — "the ongoing process of assessing the emerging codes, concepts, (sub)categories, and hypotheses, and targeting specific data sources and types for collection in the upcoming iterations that are likely to help identify, develop, and saturate them while filling any theoretical gaps." [15] Finally, we start the *basic memoing* process, documenting the emerging concepts and categories. The basic data analysis stage allows a progressive condensation of the large portions of initial codes generated during open coding employing constant comparison and memoing into concepts and categories and limiting the focus of analysis.

4 RESULTS

In this section we present the results of our exploratory study. We first report the outcomes of the three Focus Groups conducted with Java developers and security specialists from different domains industries — financial bank, agricultural research corporation and Courts. After that, in section 4.2 we present the results of our second study, the survey conducted with the Android Open Source community.

4.1 Focus Groups with practitioners from Industry

The first Focus Group was applied with software practitioners from the Courts and Judges of the States, the Federal District and the Territories (TJDFT). In this study, the practitioners selected six relevant Java components from different domains and architecture to perform the analysis using CogniCrypt and CryptoGuard. However, both tools identify crypto API misuses for only one system(S1)— a court precatory system developed in Java Enterprise Edition (JEE) and JavaServer Faces (JSF) by another judge institution and that has been lately incorporated by TJDF with some adaptations. According to the developers, they already use SonarQube to detect (and help them fix) software vulnerabilities, hotspots, and code smells on the systems. For this reason, they were not expecting CogniCrypt and CryptoGuard find any crypto API misuse there. After executing the static analyses tools, we asked the practitioners to share the warning reports with us, so that we could prepare the introductory material for the focus group session.

We conducted the second Focus Group with software practitioners from a state-owned research company affiliated with the Brazilian Ministry of Agriculture. The corporation currently employs almost 10 thousand people with more than 24 hundred researchers. In this study, the practitioners selected two relevant Java components to perform the analysis using CogniCrypt and CryptoGuard. The first component (S1) is a Java library built for helping developers write systems that need to authenticate with the LDAP¹ and AD² mechanisms. The second component (S2) is also a Java library built as the reference architecture implementation for systems written in the Java Enterprise Edition (JEE) platform. We helped them to execute both SAST tools on their systems because they had some issues when executing the tools on their environment. After the execution, we selected some warnings to discuss with them in the focus group meeting.

The third Focus Group was executed with software practitioners and security specialists from Banco do Brasil, S.A., the second-largest banking institution in Latin America with more than

¹Lightweight Directory Access Protocol

²Windows Active Directory

87 000 collaborators. Different from previous Focus Groups, we first spend a few weeks at the bank headquarters in Brasília with the security specialists to understand how their processes with SAST tools work. Then, we asked them to select some JAVA artifacts that were also running in their pipeline, so we could compare the output of the CogniCrypt and CryptoGuard with the Checkmarx, the tool used in the bank, and they selected 48 java components. According to CogniCrypt, 15 projects presented at least one warning over 16 projects that used the JCA — the other projects do not use JCA APIs. CryptoGuard found problems in 23 of the 48 java components that we analyzed.

Practitioner	Company	Experience	Role	SAST experience
C1	Court	20	Developer	SonarQube
C2	Court	15	Tech Lead	SonarQube
C3	Court	30	Developer	SonarQube
C4	Court	20	Scrum Master	SonarQube
R1	Research	18	Developer	SonarQube
R2	Research	22	Developer	None
R3	Research	20	Developer	SonarQube
F1	Finance	6	Developer	SonaQube
F2	Finance	12	Developer	SonaQube
F3	Finance	4	IT security engineer	Checkmarx
F4	Finance	10	Security administrator	SonaQube/Checkmarx
F5	Finance	15	IT coordinator	SonaQube/Checkmarx
F6	Finance	17	Cybersecurity specialist	SonaQube/Checkmarx

Table 1. Focus Groups participants demographics.

4.2 Perceptions of Open-source Android developers

After studying the way developers and security professionals in big companies use static analysis tools and perceive the results they produce, we additionally performed an analysis on open-source android apps and contacted the developers to get their input. Most prominently, the result of the analysis showed that a lot of the issues raised by CogniCrypt were not part of the android app itself, rather they lie in 3rd party libraries used by the apps. From the 20 open-source projects we contacted 12 had issues raised by CogniCrypt that are actually issues that lie in the code of a 3rd party library. Developers dealt with these security concerns due to external libraries in mainly 2 different ways: 3 developers immediately updated or said they would update the dependencies in question, while 2 developers said that since the 3rd party libraries are from big tech companies they trust them implicitly and dont think the issues are real problems In 8 cases developers developers assessed the issues and classified them as no threat to their application. Either because they thought the issue was a false positive of CogniCrypt or because they do not deem the issue as security critical in the context of their app. Exemplary of this would be a developer dismissing an issue raised over the use of MD5 hashes, because they think the hash is not used in a security relevant context. Surprisingly in only 4 cases the developers acknowledged the validity of an issue directly, yet only one of these developers tried to create a fix. The others did not intend to fix the issue.

An important finding of this survey was that many of the developers had difficulties completely understanding the issues raised by CogniCrypt. In many cases it was not clear to the developer why a piece of code was a problem, just by reading the explanation given by CogniCrypt. Further, developers wished that CogniCrypt would give further explanations about the issue and direct hints

on how to best fix it. Additionally, some developers raised the suggestion of separating CogniCrypt issues based on whether they are part of the scanned app or a 3rd party library.

5 THIRD-PARTY LIBRARIES ON ANDROID APPLICATIONS

The experiment presented in this article earlier showed that when trying to contact the developers behind the code some of them replied to us showing that the piece of code with some kind of misuse or vulnerability presented by either CogniCrypt or CryptoGuard was not their fault and stemmed from external libraries used throughout the code.

Having this concern in mind we have decided to tackle this problem. First, we studied what we could do to identify if the application being analyzed was using an external library with some kind of vulnerability. For that, we have found the article 'Automated Third-Party Library Detection for Android Applications: Are We There Yet?' written by Zhang in which briefly describes 5 of the most used programs to identify if exists code that was imported, them being: LibID, LibRadar, LibScout, LibPecker and ORLIS. Each of them attack the problem in different ways but all of them were rated within four categories. Effectiveness, efficiency/scalability, obfuscation resilience, ease of use. Before I describe them, as Zhang did, I'll be using tpl for the third-party library. The first one, effectiveness evaluates if the tools above can, in fact, explicit if the application on trial have or don't have tpls. In fact, in this study, they noted that the most effective one, LibScout, could only identify 49% of the tpls in a given application with 97% of precision, the second in line was LibId with 45% with only 85% precision, followed by LibRadar with 40% with almost 98% of precision. LibPecker is in fourth and ORLIS is the worst in this category. In all of them, we must not ignore the fact that there were false positives. -Mainly caused for two reasons, tpls being dependent on other tpls and closed version of codes being very similar bitwise which may cause problems for LibScout and LibRadar which uses hierarchy as a supplementary feature to identify tpls.- (Deixo isso aqui?) **Acho que por enquanto pode deixar. Depois revisamos e limpamos o texto (lamaral).** The second criterion, efficiency/scalability, determines whether the solution is viable on large scale or not. Later after reviewing the five tools, this one was one of the main reasons for us choosing libScout as the tool used to scout for tpls. LibRadar, the first one in this category, could run with ease each application in 5 seconds or so. LibScout took 80 seconds on average. ORLIS in the third took 23 minutes. LibId and LibPecker took 4 hours on average and LibId couldn't handle an application with a lot of external libraries as there were memory leaks and the run just crashed. As this research would use several apps in different categories we choose to use the first two for the experiment: LibRadar and LibScout. The third criterion, obfuscation-resilient capability attacks the obfuscation problem in two different ways as there are a lot of ways to obfuscate something. LibPecker won with ease this category exceeding all the other four. As said earlier, due to the time it took to evaluate one app, we decided to use libScout, but this doesn't mean that libScout is bad at finding tpls on obfuscated code, just not the greatest. Finally, the last criterion is ease of use. This category was not considered so deeply, since we scientists must have the ability to not only analyze a new tool but also learn to use it if necessary for some research. Anyway, LibScout and LibRadar outperformed the others competitors.

The second step, use the selected tools to find if in a given application we could identify third-party libraries. We started with ten selected apps using both LibRadar and LibScout. LibRadar and LibScout results for the pilot were not similar. LibScout identified a lot more tpls than LibRadar due to the first one deeply analyzing the application whereas the last one uses a clustering method to categorize if it is or not a tpl. To run the LibRadar we had to set up a Redis server and load a sample so LibRadar can compare if the application on trial uses or not external libraries and the last time the sample was updated with a good cluster example was in 2017. Most of the apps analyzed were from 2017 and beyond. For that reason, libScout became the focus.

In the third step, we have run CogniCrypt and CryptoGuard on the same samples ...
On the fourth, we compared both libScout and CogniCrypt/ CryptoGuard results ... Escrever
como um só step? Podemos descrever os resultados de forma separada. CogniCrypt primeiro e
CryptoGuard depois (lamara!)

Finally, the results are ...

6 DISCUSSION

TO BE FINISHED

7 THREATS TO VALIDITY

8 FINAL REMARKS

TO BE FINISHED

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