

# Network Capacity Based Route Discovery Algorithm

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**Abstract**—With the rapid growth of connectivity, the information exchange within and between groups increases continuously. The security of those communication channels is often insufficient to distribute confidential information. Consequently, to ensure trustworthiness, integrity and confidentiality, the data has to be encrypted accordingly. In order to realize secure communication in a MANET manner, the participants must share a group key to decrypt and encrypt their message exchange. This common secret must be distributed secure. The management of encrypted group communication in MANET is challenging task because the participants rely on limited hardware and bandwidth resources. Furthermore, the dynamic changing group composition generates additional overhead. Considering these challenging conditions, we introduce a central organized GKM concept which combines the rekeying and key distribution functionalities of existing protocols to reduce key computation and control message overhead. Findings of the evaluation proves its applicability ... Moreover, the introduced concept provides a wide range of applications...

**Index Terms**—component, formatting, style, styling, insert

## I. INTRODUCTION

Transmitting huge amounts of data in Mobile Ad-Hoc Networks (MANET) is a challenging task due to i.e. the shared medium, dynamic changing topology and arising bottlenecks. Especially video or audio streams are particularly worthy to mention because they are subject to certain Quality of Service (QoS) requirements. Voice over IP (VoIP) for instance relies on a delay less than 250ms and a video stream should not have a packet loss rate more than 5%. MANETs are network structures without a central infrastructure. Hence, every participating node acts as router and forwards packets towards destinations. Consequently, a route through the topology is established depending on the constellation of nodes. In an MANET structure with high utilization, several situations can appear during transmission. Different video streams may be routed across a particular node. A path may be chosen twice if the same destination node is request the packets. QoS will suffer during situations and in worse case result in a denial of service. To encounter such constellation stressed areas have to be detected and avoided during path discovery process.

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Several reactive and proactive routing protocols exist which implement individual path discovery processes. AODV broadcasts the whole network with the objective to find the fastest route towards the requested destination. Typically, the received RREP proposes the route with least intermediate node. The route discovery algorithm of DSR is almost equal to AODV. Participating nodes flood the network with a RREQ containing an id, the source and the destination. Every node which forwards the RREQ records it's address in the address. If an intermediate node has a valid route towards the destination or if the destination receives the RREQ, a RREP is transmitted according to the reverse list of the RREQ to the originator of the RREQ.

In order to identify and avoid stressed areas in the MANET topology every node is aware of its own utilization and treats an incoming RREQ accordingly. Therefore, each node monitors the consuming bandwidth of each forwarded route. Furthermore the available slot time of the Wlan Nic is recorded during transmission. This two indications are the basis of the decision which influences the treatment of an incoming RREQ. Each RREQ is extended with additional network capacity requirements (bandwidth and required slot time). In case of a node receives a RREQ, the conditions of the request are compared to the own monitored utilization. Depending on the result, the request is either dropped, queued or forwarded. A stressed node will for instance drop or queue a received request. Consequently, areas with huge network load are avoided.

The reminder of this paper ss organized as follows. Related work is discussed in II. In section III, the proposed capacity based route discovery algorithm is introduced. The section IV discusses early results followed by a conclusion and further work in section V.

## II. RELATED WORK

### III. APPROACH OF CAPACITY BASED ROUTE DISCOVERY

To realize network capacity based routing every node of the MANET has to be equipped on the one hand with a local network load monitoring functionality and on the other

hand with a decision matrix whether the RREQ has to be dropped, queued or instantly forwarded. The following two subsections are divided into the monitoring concept and the decision matrix.

#### A. Monitoring Local Capacities

To analyze the local traffic overhead of each node, specific IPv4 header information of every routing load and payload packet is recorded for a given time span. Therefore, every node maintains information of routes  $R = \{r_0 \dots r_n\}$  which are forwarded. Each route  $r$  is identified by the source and destination IP address  $Id_r = (ip_{src}, ip_{dest})$ . In addition each route maintains a queue containing the transmission overhead of the packets  $O = \{o_1 \dots o_n\}$  in bytes where  $n$  is the number of packets received during a defined time span  $t$ . In case of the received packet is a payload, the overhead is defined as follows  $o_n = pl_{size} + ACK_{size} + hdr_{size}$ . If the received packet is routing load and  $ip_{dest}$  is a broadcast address the overhead is composed of  $o_n = pl_{size} + hdr_{size}$ . If the destination address of the routing load packet is unicast the overhead is determined equal to a payload packet.

To calculate the available slot time of the Nic per participating node,

#### B. Determine Local Network Utilization

If a node receives a RREQ from neighbor node, it first determines the required transmission conditions  $C = (bw, st)$  of the request where  $bw$  is the minimum bandwidth required to transmit the payload and  $st$  is the minimum time the Wlan Nic has to be available for transmission in a given time span  $t$ . The next step is to calculate the available bandwidth. Due to the fact that 80211 relies on wireless communication participating nodes must share their channel capacity within node in transmission range. As a result, the throughput of a node depends theoretically on the number of node which the intermediate node exchanges data. If for instance a node is part of a single route, it must share the capacity with two other nodes. Consequently, the transmitting and receiving node can interfere the intermediate node. The available bandwidth of a node is determined see equation 1.

$$bw_r = \frac{C}{R+1} - \sum_1^R O_R \quad (1)$$

#### IV. EARLY RESULTS

#### V. CONCLUSION AND FURTHER WORK

Define abbreviations and acronyms the first time they are used in the text, even after they have been defined in the abstract. Abbreviations such as IEEE, SI, MKS, CGS, ac, dc, and rms do not have to be defined. Do not use abbreviations in the title or heads unless they are unavoidable.

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Number equations consecutively. To make your equations more compact, you may use the solidus ( / ), the exp function, or appropriate exponents. Italicize Roman symbols for quantities and variables, but not Greek symbols. Use a long dash rather than a hyphen for a minus sign. Punctuate equations with commas or periods when they are part of a sentence, as in:

$$a + b = \gamma \quad (2)$$

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Please use “soft” (e.g., `\eqref{Eq}`) cross references instead of “hard” references (e.g., (1)). That will make it possible to combine sections, add equations, or change the order of figures or citations without having to go through the file line by line.

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- Do not confuse “imply” and “infer”.
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- The abbreviation “i.e.” means “that is”, and the abbreviation “e.g.” means “for example”.

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	Table column subhead	Subhead	Subhead
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#### ACKNOWLEDGMENT

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