

Every source of information other than from our own work will be listed here. These may include book chapters, reports, patents, pdfs, standards, interviews, dissertations, conference proceedings and peer reviewed papers in scientific journals. Due to questions often asked about objectivity, newspaper articles, brochures and web addresses are often used sparingly as well.

Anon 2015. *The Art of Memorization - Memorise*. [online] Available at: <<http://memorise.org/memory-training/art-memorization>> [Accessed 12 May 2018].

Anon 2018. *Try Your Mind at a Memory Challenge*. [online] Available at: <<http://www.readersdigest.ca/health/healthy-living/try-your-mind-memory-challenge/view-all/>> [Accessed 13 May 2018].

Anon 2018. *Unity - Scripting API*: [online] Available at: <<https://docs.unity3d.com/ScriptReference/>> [Accessed 16 May 2018].

Anon 2018. *Memorise - The Original Memory Gym*. [online] Available at: <<http://memorise.org/>> [Accessed 18 May 2018].  
Mendeley.com, 2016. *Homepage* | Mendeley.

Unity Assets Store (Mendeley access denied)  
<https://assetstore.unity.com/>

SGM PowerPoint Slides from Studienet Course Material

Project Report & Project Description Guidelines from Studienet

**NOTE: Assets list can be found in the Readme.txt inside Appendices**

**YouTube video presentation of the game here:**  
[https://www.youtube.com/watch?v=0P7iGWudv\\_g](https://www.youtube.com/watch?v=0P7iGWudv_g)