Lesson 14 Line Following Robot Car

Table
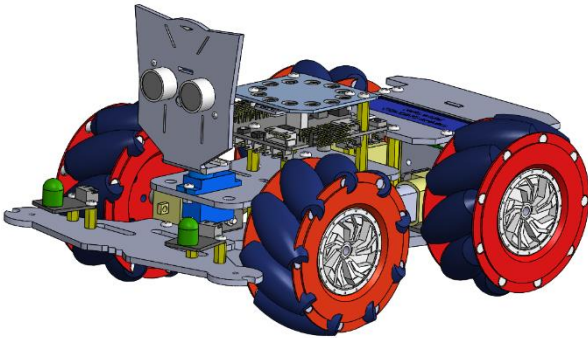
We have learned the relevant knowledge of Line Tracking module and the control logic based on Arduino.

Now let's write code to control the car to automatically drive along the black trace.

1. What do you need to prepare

Components	Quantity	Picture	Remark
USB Cable	1		
PC	1		Prepared by yourself

| Black tape	1		Prepared by yourself
4WD Mecanum Wheels Robot Car	1		

2. Control logic

There are three Reflective Optical Sensors on Line Tracking Module. When the infrared light emitted by infrared diode shines on the surface of different objects, the sensor will receive light with different intensities after reflection.

As we know, black objects absorb light better. So when black lines are drawn on the white plane, the sensor can detect the difference. The sensor can also be called Line Tracking Sensor.So we put black tape on the white paper so that the car could follow.

Warning:

Reflective Optical Sensor (including Line Tracking Sensor) should be avoided using in environment with infrared interference, like sunlight. Sunlight contains a lot of invisible light such as infrared and ultraviolet. Under environment with intense sunlight, Reflective Optical Sensor cannot work normally.
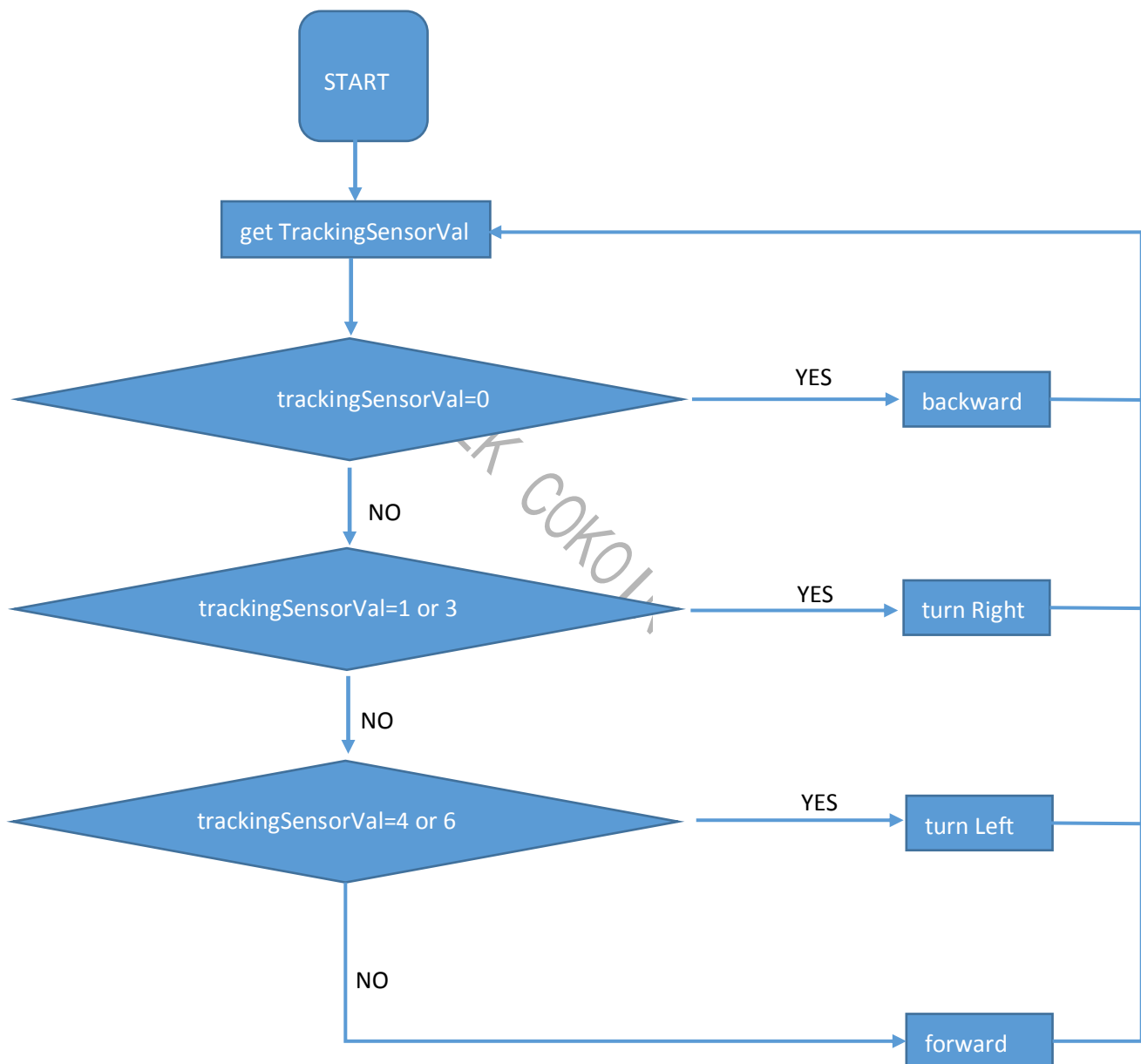
Right Line

Middle Line

Left Line
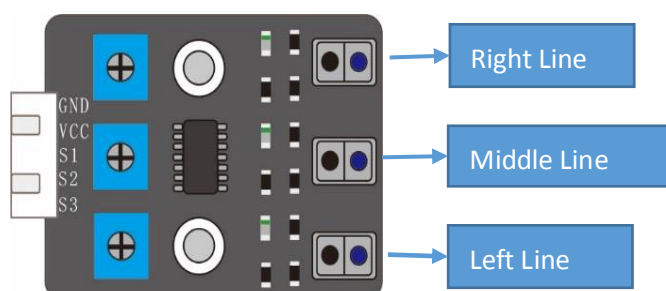
The following table shows the values of all cases when three Tracking Sensors detect objects of different colors. Among them, black objects or no objects were detected to represent 1 and white objects were detected to represent 0.

Left	Middle	Right	Value(binary)	Value(decimal)
0	0	0	000	0
0	0	1	001	1
0	1	0	010	2
0	1	1	011	3
1	0	0	100	4
1	0	1	101	5
1	1	0	110	6
1	1	1	111	7

The car will make different actions according to the value transmitted by the line-tracking sensor.

Left	Middle	Right	Value(binary)	Value(decimal)	Action
0	0	0	000	0	backward
0	0	1	001	1	turnRight
0	1	0	010	2	forward
0	1	1	011	3	turnRight
1	0	0	100	4	turnLeft
1	0	1	101	5	forward
1	1	0	110	6	turnLeft
1	1	1	111	7	forward

Flow chart of line tracking car is as below:

```
                    ┌─────────┐
                    │  START  │
                    └────┬────┘
                         │
                         ▼
              ┌──────────────────────┐
    ┌────────▶│ get TrackingSensorVal│◀──────────────────────┐
    │         └──────────┬───────────┘                       │
    │                    │                                   │
    │                    ▼                                   │
    │           ◇─────────────────◇    YES    ┌──────────┐   │
    │           trackingSensorVal=0 ─────────▶│ backward │───┤
    │           ◇─────────────────◇           └──────────┘   │
    │                    │ NO                                 │
    │                    ▼                                   │
    │           ◇─────────────────◇    YES    ┌──────────┐   │
    │         trackingSensorVal=1 or 3 ───────▶│turn Right│───┤
    │           ◇─────────────────◇           └──────────┘   │
    │                    │ NO                                 │
    │                    ▼                                   │
    │           ◇─────────────────◇    YES    ┌──────────┐   │
    │         trackingSensorVal=4 or 6 ───────▶│ turn Left│───┤
    │           ◇─────────────────◇           └──────────┘   │
    │                    │ NO                                 │
    │                    │                    ┌──────────┐   │
    └────────────────────┴───────────────────▶│ forward  │───┘
                                              └──────────┘
```

3. Upload the code

3.1 The code used in this lesson is placed in this folder：

E:\CKK0014-main\Tutorial\sketches\12_1_Automatic_Tracking_Line

3.2 Open the Arduino IDE

Select the board "Arduino UNO"and Port "COM3"

Before uploading the code, turn the ESP-01 switch to the side away from the "ESP-01" silk screen

Click compile button   ,   successfully compiled the code will display "Done compiling"

Click upload button   ,   successfully uploading the code will display "Done uploading".

3.3 Use black tape to stick an oval runway with a width of 30mm on the white paper, or use a black watercolor pen to draw an oval runway with a width of 30mm on the white paper, then place the Smart Robot Car on the runway, and align the line tracking module with the black track.
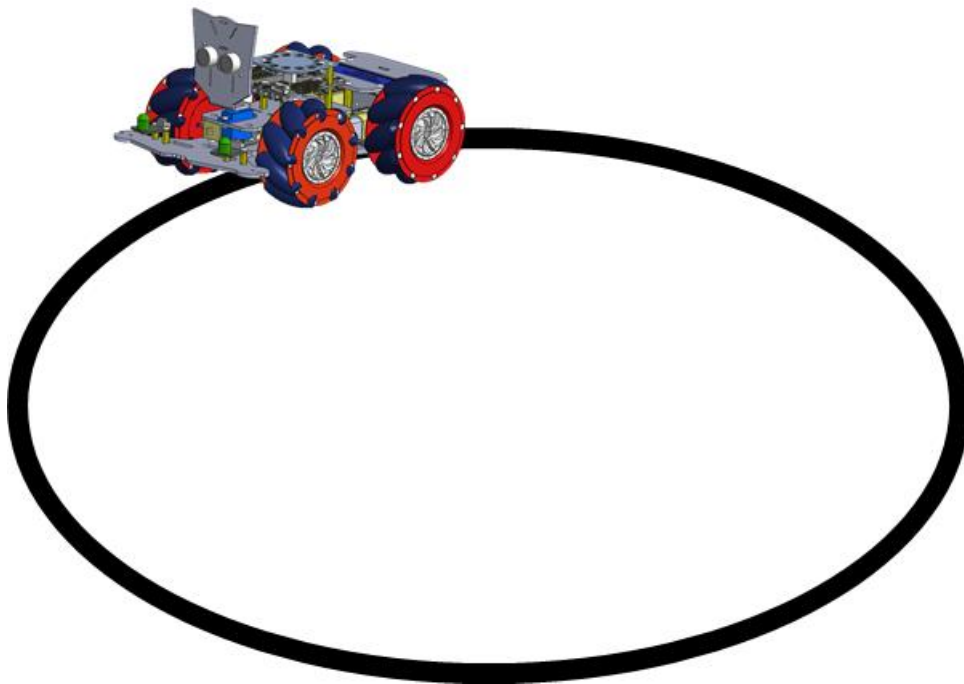
3.4 Turn the power switch on the control panel to ON, and the smart car starts to run along the black track.

4. Troubleshooting

4.1 The car cannot follow the line track

You need to adjust the sensitivity of the three sensors on the line tracking module to be the same.

4.2 The car ran out of the line track

Check whether the black line track has a width greater than 30mm.

Check if the motor speed is set too fast.

5. Code

12_1_Automatic_Tracking_Line.ino

```
/*****************************************************

 * This code applies to 4WD Mecanum Wheels Robot Car Kit
 * Through this link you can download the source code:
 * https://github.com/Cokoino/CKK0014
 * Company web site:
 * http://cokoino.com/

*****************************************************/
/*****************************************************
4WD Mecanum Wheels Robot Car Kit

     M4 (------) M3
------------|  |-------------
------------|  |-------------
     M2 (------) M1
*****************************************************/
#include <SCoop.h> //Import multithread library
#include <Adafruit_PWMServoDriver.h>
Adafruit_PWMServoDriver pwm = Adafruit_PWMServoDriver();
```

```
#include <Wire.h>
#include <LiquidCrystal_I2C.h>
LiquidCrystal_I2C lcd(0x27,16,2);

#include <Adafruit_NeoPixel.h>
#ifdef __AVR__
#include <avr/power.h>
#endif
#define WS2812_PIN 5     //WS2812 PIN
#define WS2812_COUNT 12   // How many NeoPixels are attached to the Arduino?
#define BRIGHTNESS 10   // NeoPixel brightness, 0 (min) to 255 (max)
// Declare our NeoPixel strip object:
Adafruit_NeoPixel strip = Adafruit_NeoPixel(WS2812_COUNT, WS2812_PIN, NEO_GRB + NEO_KHZ800);

#define Buzz 11       //buzzer PIN
#define led_R 6
#define led_L 9

#define Line_L A0     //left PIN
#define Line_M A1     //middle PIN
#define Line_R A2     //right PIN

defineTask(TaskOne);     // Create subthread 1
defineTask(TaskTwo);     // Create subthread 2

/////////////////////////////////////////////////////////////////////////
void   TaskOne::setup()     //setup thread 1
{
  Serial.begin(9600);
  pwm.begin();
  pwm.setPWMFreq(50);
  pwm.setPWM(0, 0, 0);
  pwm.setPWM(1, 0, 0);
  pwm.setPWM(2, 0, 0);
  pwm.setPWM(3, 0, 0);
  pwm.setPWM(4, 0, 0);
  pwm.setPWM(5, 0, 0);
  pwm.setPWM(6, 0, 0);
  pwm.setPWM(7, 0, 0);
  lcd.init();
  lcd.backlight();
  lcd.clear();
```

```
    lcd.setCursor(2,0);
    lcd.print("HELLO WORLD!");
    lcd.setCursor(1,1);
    lcd.print("HELLO COKOINO!");

    pinMode(Line_L, INPUT_PULLUP);
    pinMode(Line_M, INPUT_PULLUP);
    pinMode(Line_R, INPUT_PULLUP);
}
void TaskTwo::setup(){   // Thread 2 setup
    pinMode(led_R, OUTPUT);
    pinMode(led_L, OUTPUT);
    strip.begin();
    strip.show();
    strip.setBrightness(BRIGHTNESS);
}

void setup(){
    mySCoop.start();//start multithread
}
///////////////////////////////////////////////////////////////////////
void TaskOne::loop() { //loop   Thread 1
    u8 trackingSensorVal = 0;
    trackingSensorVal = getTrackingSensorVal(); //get sensor value

    switch (trackingSensorVal)
    {
      case 0:    //000
        backward();//backward
        delay(10);
        break;
      case 7:    //111
        forward(); //car forward
        break;
      case 1:    //001
        turnRight(); //car turn righjt
        delay(120);
        break;
      case 3:    //011
        turnRight(); //car turn right
        delay(120);
        break;
```

```
        case 2:    //010
        case 5:    //101
        case 6:    //110
          turnLeft(); //car turn left
          delay(120);
          break;
        case 4:    //110
          turnLeft();//car turn left
          delay(120);
          break;
        default:
          break;
    }
}

//when black line on one side is detected, the value of the side will be 0, or the value is 1
u8 getTrackingSensorVal() {
  u8 trackingSensorVal = 0;
  trackingSensorVal = (digitalRead(Line_L) == 1 ? 1 : 0) << 2 | (digitalRead(Line_M) == 1 ? 1 : 0) << 1 |
(digitalRead(Line_R) == 1 ? 1 : 0) << 0;
  return trackingSensorVal;
}

void forward()
{
 pwm.setPWM(0,0,-600);
 pwm.setPWM(1,0,600);
 pwm.setPWM(2, 0, 600);
 pwm.setPWM(3, 0, -600);
 pwm.setPWM(4, 0, -600);
 pwm.setPWM(5, 0, 600);
 pwm.setPWM(6, 0, 600);
 pwm.setPWM(7, 0, -600);
}

void backward()
{
 pwm.setPWM(0,0,700);
 pwm.setPWM(1,0,-700);
 pwm.setPWM(2, 0, -700);
 pwm.setPWM(3, 0, 700);
 pwm.setPWM(4, 0, 700);
```

```
 pwm.setPWM(5, 0, -700);
 pwm.setPWM(6, 0, -700);
 pwm.setPWM(7, 0, 700);
}

void turnLeft()
{
 pwm.setPWM(0,0,-600);
 pwm.setPWM(1,0,600);
 pwm.setPWM(2, 0, 1200);
 pwm.setPWM(3, 0, -1200);
 pwm.setPWM(4, 0, -600);
 pwm.setPWM(5, 0, 600);
 pwm.setPWM(6, 0, 1200);
 pwm.setPWM(7, 0, -1200);
}

void turnRight()
{
 pwm.setPWM(0,0,-1200);
 pwm.setPWM(1,0,1200);
 pwm.setPWM(2, 0, 600);
 pwm.setPWM(3, 0, -600);
 pwm.setPWM(4, 0, -1200);
 pwm.setPWM(5, 0, 1200);
 pwm.setPWM(6, 0, 600);
 pwm.setPWM(7, 0, -600);
}

void Stopcar()
{
 pwm.setPWM(0, 0, 0);
 pwm.setPWM(1, 0, 0);
 pwm.setPWM(2, 0, 0);
 pwm.setPWM(3, 0, 0);
 pwm.setPWM(4, 0, 0);
 pwm.setPWM(5, 0, 0);
 pwm.setPWM(6, 0, 0);
 pwm.setPWM(7, 0, 0);
}

void TaskTwo::loop() // loop subthread 2
```

```
{
  digitalWrite(led_R,HIGH);
  digitalWrite(led_L,HIGH);
  colorWipe(strip.Color(255, 0, 0), 10); // Red
  delay(800);
  colorWipe(strip.Color(255, 150, 0), 10); // yellow
  delay(800);
  colorWipe(strip.Color(0, 255, 0), 10); // Green
  delay(800);
  colorWipe(strip.Color(0, 255, 255), 10); // CYAN
  delay(800);
  colorWipe(strip.Color(0, 0, 255), 10); // Blue
  delay(800);
  colorWipe(strip.Color(180, 0, 255), 10); // purple
  delay(800);
  colorWipe(strip.Color(127, 127, 127), 10); // White
  delay(800);
  colorWipe(strip.Color(0, 0, 0), 30); // Clear
  Serial.println("OK");
}

void colorWipe(uint32_t c, uint8_t wait)
{
  for(uint16_t i=0; i<strip.numPixels(); i++) {// For each pixel in strip...
    strip.setPixelColor(i, c);           //   Set pixel's color (in RAM)
    strip.show();                        //   Update strip to match
    delay(wait);
  }
}

//Theatre-style crawling lights.
void theaterChase(uint32_t c, uint8_t wait) {
  for (int j=0; j<10; j++) {   //do 10 cycles of chasing
    for (int q=0; q < 3; q++) {
      for (int i=0; i < strip.numPixels(); i=i+3) {
        strip.setPixelColor(i+q, c);    //turn every third pixel on
      }
      strip.show();

      delay(wait);

      for (int i=0; i < strip.numPixels(); i=i+3) {
```

```
      strip.setPixelColor(i+q, 0);        //turn every third pixel off
    }
  }
 }
}


void loop(){
  yield();//loop multithread task
}
```

6. Any questions and suggestions are welcome

Thank you for reading this document!

If you find any errors and omissions in the tutorial, or if you have any suggestions and questions, please feel free to contact us:
cokoino@outlook.com

We will do our best to make changes and publish revisions as soon as possible.

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