Daax R (https://revers.engineering/)

Nick Peterson (https://revers.engineering/)

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(http://dsxt/ipusey/dszirilhe/ddlee@ion)/odsa)aximus)

¥ in €

(http://dst/ijotsey/vsgitim/deialioena/eard/eiro)/cex/erdox/)

Aidan Khoury

(https://revers.engineering/)

in

(http://www.linkedin.com/in/aidan-

(https://kgith/diodaonk/egiklng/ury)

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On February 16, 2024 By daax (https://revers.engineering/author/daax/)

Beyond Process And Object Callbacks: An Unconventional Method

Overview

In this article, I wanted to introduce a fun approach to performing functions similar to those enabled by Windows Object Callbacks (https://learn.microsoft.com/en-us/windows-hardware/drivers/kernel/callback-objects) but through an alternative means. It's well known that anti-malware, anti-cheat, and generic monitoring tools on Windows systems often use these callbacks. However, their usability is limited to parties with signed modules, and the callbacks come with some risks, mainly the ease with which these callbacks can be tampered with if not adequately validated. I'll be showcasing a simple example of leveraging this undocumented method. We'll explore how the proposed method could achieve comparable outcomes and more flexibility depending on the object type. I won't spend much time on high-level details of Windows objects – I highly recommend Windows Internals (https://learn.microsoft.com/en-us/sysinternals/resources/windows-internals) or Windows Kernel Programming (https://leanpub.com/windowskernelprogrammingsecondedition) for more details. In no particular order, we'll cover object construction, the various types, notification routines, and use cases, especially in anti-malware and anti-cheat software, before examining a few issues and then detailing the implementation of alt-process notifications and an anti-debugging method.

T Disclaimer

This implementation was tested on **Windows 11 23H2 (OS Build 22631.3085)**. It will work for any prior versions of Windows 10 as they leverage the same mechanism described in this article. Future deployments of Windows 11 are subject to change these mechanisms and their organization or protections. If you experience issues, please validate the version you are testing on.

Building Blocks

Objects within the Windows kernel are fundamental to the operation and bookkeeping of the OS. I'm assuming mild familiarity with Windows objects, but if you need a refresher, some examples are Process, Thread, File, Mutant, Semaphore, IoRing, etc. They're all constructed by their respective component during

OS initialization and managed by the Object Manager (routines are prefixed 0b in ntoskrnl). We'll stick with a familiar object for the following subsections: the Process.

Process Creation and Notification

Process Notification Callbacks in Windows are a cornerstone of system monitoring and security. These callbacks, primarily utilized by anti-malware and anti-cheat systems, offer real-time notifications about process creation and termination events. They'll initialize the appropriate structures and then call PsSetCreateProcessNotifyRoutine to register the callback. It may be obvious why security products utilize this mechanism. Still, it enables a wide range of actions for those unfamiliar, from general logging to first-chance validations or process termination based on the information provided within the callback.

When software registers this notification routine, it will be appended to a list of callbacks managed in the kernel labeled PspCreateProcessNotifyRoutine. Whenever a process is created by an API such as NtCreateUserProcess (https://captmeelo.com/redteam/maldev/2022/05/10/ntcreateuserprocess.html) or NtCreateProcess (http://undocumented.ntinternals.net/index.html? page=UserMode%2FUndocumented%20Functions%2FNT%20Objects%2FProcess%2FNtCreateProcess.html) the result will always include the enumeration of this list and subsequent execution of any added callbacks. The general flow from invocation to notification is given below:

```
1. |- ntdll.dll!NtCreateUserProcess
2. | |- ntoskrnl.exe!NtCreateUserProcess
3. | |- ntoskrnl.exe!PspInsertThread
4. | | |- ntoskrnl.exe!PspCallProcessNotifyRoutines
5. | | |- <N_module>!NmHandleProcessNotification
6. | |- etc...
```

If we look at the internals of PspCallProcessNotifyRoutines, we'll see the enumeration and execution of each callback as they were added.

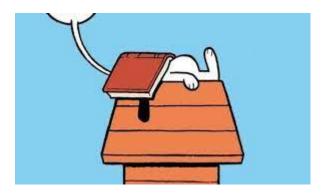
```
if ( (PspNotifyEnableMask & 2) != 0 || ProcessNotify )
0 104
          PspNotificationIndex = 0;
0 105
         while (1)
107
            PspCallbackBlk = ExReferenceCallBackBlock(&PspCreateProcessNotifyRoutine[PspNotificationIndex]);
0 108
            if ( PspCallbackBlk )
110
              CbContext = PspCallbackBlk->Context;
111
             if ( !PicoCtx || (CbContext & 4) != 0 )
113
               if ( (CbContext & 2) != 0 )
115
                 if ( ProcessNotify )
116
                    (PspCallbackBlk->Function)(Process, Process->UniqueProcessId, CreateNotifyInfo);
               else
120
                  (PspCallbackBlk->Function)(Process->InheritedFromUniqueProcessId, Process->UniqueProcessId, Create);
123
              ExDereferenceCallBackBlock(&PspCreateProcessNotifyRoutine[PspNotificationIndex], PspCallbackBlk);
124
             if ( CreateNotifyInfo )
126
               CreationStatus = CreateNotifyInfo->CreationStatus;
127
               if ( CreationStatus < 0 )</pre>
128
                 break;
           if ( ++PspNotificationIndex >= 0x40 )
131
132
              goto use extension table;
134
          v9 = CreateNotifyInfo->CreationStatus;
135
          PsTerminateProcess(Process, CreationStatus);
```

Several methods have been documented for attackers to prevent this first-chance access to process creation. An **older article on this blog** (https://revers.engineering/hiding-drivers-on-windows-10/) addresses one potential method, and the next logical step from seeing the above is to locate the callback entry of interest and remove it from the PspCreateProcessNotifyRoutine list. There is **an article that details this approach** (https://br-sn.github.io/Removing-Kernel-Callbacks-Using-Signed-Drivers/) thoroughly. The takeaway is that anti-malware/anti-cheat/general security products typically rely on these

callbacks and may assume they're untampered with; however, as mentioned — attacking the reliability and usability of these mechanisms is somewhat trivial through the abuse of the never-ending number of WHQL-signed drivers that hardware and/or security vendors push out.

Now, let's consider the less legitimate perspective. In years prior, you could register object callbacks and process notification callbacks with an unsigned driver (i.e., using one of those WHQL-signed drivers that allowed unrestricted access to system resources to map your own driver). One method was to perform a little wizardry on the <code>DriverObject->DriverSection</code> that is **documented here** (https://revers.engineering/superseding-driver-altitude-checks-on-windows/). However, nowadays, you'll be met with the <code>STATUS_ACCESS_DENIED</code> result upon attempting to register object notifications when Windows is not in test-signing mode or without a signed module. This method bypasses the need to modify driver section attributes, sign your driver, or run in test-signing mode.

Function Pointer Rebinding



Alright, no more snooze fest explanation. Let's dive right into how to implement **Process Notification callbacks** (https://learn.microsoft.com/en-us/windows-hardware/drivers/ddi/ntddk/nf-ntddk-pssetcreateprocessnotifyroutine) by avoiding the object callback lists altogether. I will present a single image; I'm sure you will see how this works immediately. If not, fear not... it'll make sense when the first proof-of-concept is presented. Ready?

```
memset(&ObTypeInit, 0, sizeof(ObTypeInit));
       ObTypeInit.Length = 0x78;
       *&ObTypeInit.PoolType = NonPagedPoolNx;
       RtlInitUnicodeString(&DestinationString, L"Job");
       *&ObTypeInit.ObjectTypeCode = 0x800i64;
      ObTypeInit.DeleteProcedure = PspJobDelete;
       ObTypeInit.DefaultNonPagedPoolCharge = 0x640;
160
161
       ObTypeInit.CloseProcedure = &PspJobClose;
162
       ObTypeInit.ValidAccessMask = 0x1F003F;
163
       LOBYTE(ObTypeInit.ObjectTypeFlags) = ObTypeInit.ObjectTypeFlags & 0x77 | 8;
164
       ObTypeInit.GenericMapping = PspJobMapping;
       if ( ObCreateObjectType(&DestinationString, &ObTypeInit, 0i64, &PsJobType) >= 0
165
         && SeRegisterObjectTypeMandatoryPolicy(PsJobType, 1) >= 0 )
         ObTypeInit.InvalidAttributes = 0xB0;
168
169
         RtlInitUnicodeString(&DestinationString, L"Process");
170
         LOBYTE(ObTypeInit.ObjectTypeFlags) |= 0xC2u;
171
         ObTypeInit.DeleteProcedure = PspProcessDelete;
         ObTypeInit.ObjectTypeCode = 0x20;
172
173
         ObTypeInit.OpenProcedure = PspProcessOpen;
174
         ObTypeInit.DefaultPagedPoolCharge = 0x1000;
175
         ObTypeInit.CloseProcedure = &PspProcessClose;
176
         ObTypeInit.DefaultNonPagedPoolCharge = 0xA40;
177
         ObTypeInit.ValidAccessMask = PROCESS ALL ACCESS;
178
         ObTypeInit.RetainAccess = 0x101000;
179
         ObTypeInit.GenericMapping = PspProcessMapping;
180
         if ( ObCreateObjectType(&DestinationString, &ObTypeInit, 0i64, &PsProcessType) >= 0
           && SeRegisterObjectTypeMandatoryPolicy(PsProcessType, 3) >= 0 )
183
           RtlInitUnicodeString(&DestinationString, L"Thread");
184
           LOBYTE(ObTypeInit.ObjectTypeFlags) |= 0x80u;
185
           ObTypeInit.DeleteProcedure = PspThreadDelete;
186
           ObTypeInit.ObjectTypeCode = 4;
           ObTypeInit.OpenProcedure = PspThreadOpen;
187
188
           ObTypeInit.DefaultPagedPoolCharge = 0;
189
           ObTypeInit.DefaultNonPagedPoolCharge = 0x898;
190
           ObTypeInit.CloseProcedure = 0i64;
191
           ObTypeInit.ValidAccessMask = THREAD ALL ACCESS;
192
           ObTypeInit.RetainAccess = 0x101800;
193
           ObTypeInit.GenericMapping = PspThreadMapping;
            if ( ObCreateObjectType(&DestinationString, &ObTypeInit, 0i64, &PsThreadType) >= 0
194
```

Ah... nice.

Immediately after applying the appropriate types to variables within PspInitPhase0 the function, pointers to several methods stand out. Great, yeah, so how do we find the invocations of these? I'm glad you didn't ask, let me show you. I slapped an IDA Python script together to find references to functions at N depth from a starting point. It's terrific for pinpointing opportunities within a target module (yeah, I could've set a breakpoint on PspProcessOpen, but I was curious about all indirect invocations in the call graph).

Let's look at a handful of results from the thousands dumped:

```
2.
          |- ntoskrnl.exe!NtCreateUserProcess
               |- ntoskrnl.exe!PspInsertProcess
                   |- ntoskrnl.exe!ObInsertObjectEx
                        |- ntoskrnl.exe!ObpCreateHandle
5.
                             |- ntoskrnl.exe!ObpIncrementHandleCountEx
7.
                            | |- ntoskrnl.exe!PspChargeQuota
                            | | |- ntoskrnl.exe!PspExpandQuota @ 0x14048494E
9.
10.
          |- ntoskrnl.exe!NtCreateUserProcess
11.
               |- ntoskrnl.exe!PspInsertProcess
12.
               | |- ntoskrnl.exe!ObInsertObjectEx
13.
                        |- ntoskrnl.exe!ObpCreateHandle
14.
                        |- ntoskrnl.exe!ObpIncrementHandleCountEx @ 0x14064B733
      [3] -----
15.
16.
          |- ntoskrnl.exe!NtCreateUserProcess
17.
               |- ntoskrnl.exe!PspInsertProcess
18.
                   |- ntoskrnl.exe!ObInsertObjectEx
                        |- ntoskrnl.exe!ObpCreateHandle
19.
                             |- ntoskrnl.exe!ObpIncrementHandleCountEx
20.
                                 |- ntoskrnl.exe!KiUnstackDetachProcess
21.
22.
                                      |- ntoskrnl.exe!HalRequestSoftwareInterrupt @
     0x140308C63
23.
24.
          |- ntoskrnl.exe!NtCreateUserProcess
25.
               |- ntoskrnl.exe!PspInsertProcess
26.
                   |- ntoskrnl.exe!ObInsertObjectEx
              | | |- ntoskrnl.exe!ObpCreateHandle
27.
28.
                 | | |- ntoskrnl.exe!ObpInsertOrLocateNamedObject
29.
            | | | | - ntoskrnl.exe!ObpLookupObjectName @ 0x14064A502
30.
```

```
31.
         |- ntoskrnl.exe!NtCreateUserProcess
32.
             |- ntoskrnl.exe!PspInsertProcess
33.
                |- ntoskrnl.exe!ObInsertObjectEx
34.
               | |- ntoskrnl.exe!ObpCreateHandle
                   | |- ntoskrnl.exe!ObpInsertOrLocateNamedObject
35.
             | | | | - ntoskrnl.exe!ObpGetObjectSecurity @ 0x140625CF3
36.
37.
38.
         |- ntoskrnl.exe!NtCreateUserProcess
39.
             |- ntoskrnl.exe!PspInsertProcess
               |- ntoskrnl.exe!ObInsertObjectEx
40.
                   |- ntoskrnl.exe!ObpCreateHandle
41.
                         |- ntoskrnl.exe!ObpInsertOrLocateNamedObject
42.
43.
                         |- ntoskrnl.exe!ObpGetObjectSecurity @ 0x140625D97
     [7] -----
44.
45.
         |- ntoskrnl.exe!NtCreateUserProcess
46.
             |- ntoskrnl.exe!PspInsertProcess
47.
                 |- ntoskrnl.exe!ObInsertObjectEx
                 | |- ntoskrnl.exe!ObpCreateHandle
48.
                   | |- ntoskrnl.exe!ObpInsertOrLocateNamedObject
49.
                 | | | - ntoskrnl.exe!ObpDecrementHandleCount @ 0x140674E28
50.
     [8] -----
51.
52.
         |- ntoskrnl.exe!NtCreateUserProcess
             |- ntoskrnl.exe!PspInsertThread
53.
54.
                 |- ntoskrnl.exe!ObInsertObjectEx
55.
                 | |- ntoskrnl.exe!ObpCreateHandle
                 | | - ntoskrnl.exe!ObpIncrementHandleCountEx
56.
57.
                     | | |- ntoskrnl.exe!PspChargeQuota
                   | | | |- ntoskrnl.exe!PspExpandQuota @ 0x14048494E
58.
     [9] -----
59.
         |- ntoskrnl.exe!NtCreateUserProcess
             |- ntoskrnl.exe!PspInsertThread
61.
           | |- ntoskrnl.exe!ObInsertObjectEx
62.
               | |- ntoskrnl.exe!ObpCreateHandle
63.
                         |- ntoskrnl.exe!ObpIncrementHandleCountEx @ 0x14064B733
```

The items at [2] and [9] were immediately interesting, as I'm unfamiliar with the indirect calls performed within these routines. Upon inspecting the address 0x14064B733 further...

Let's symbolize this a bit.

```
KiStackAttachProcess(Process);
}
Status = ObType->TypeInfo.OpenProcedure(ObOpenReason, AccessMode, Process, ObjectBody, AccessMask, HandleCount);
```

Who needs to open WinDbag when you have DFS? We do... if we're gonna be thorough and verify this gets hit. If we look back at the initial image, we'll see the <code>ObTypeInit.OpenProcedure</code> for <code>PsProcessType</code> points to <code>PspProcessOpen</code>. I'll set a breakpoint in WinDbg to confirm my assumptions: bp <code>nt!PspProcessOpen</code> "kb;g" . The results are numerous, but one confirms:

```
00 ffffff806`62b432c3
                        : 00000000`00000001 ffffc309`606ff040 ffffc309`606b3e60
ffffc309`00000000 : nt!PspProcessOpen
01 ffffff806`62b404ba
                       : 00000000`00000200 00000000`00000401 ffffe480`633b0da0
00000000`00000000 : nt!ObpIncrementHandleCountEx+0x4d3
02 fffff806`62afef42
                       : 00000000`0000000 00000000`00000200 ffffc309`67538080
ffffc309`606b3e60 : nt!ObpCreateHandle+0x21a
03 ffffff806`675d9eb8
                        : ffffaf06`01719570 ffffbf85`2ea9ea68 ffffbf85`2ea9ea20
ffffaf06`01719570 : nt!ObOpenObjectByPointer+0x152
04 ffffff806`675ee472
                      : 00000000`00001558 ffffc309`67538080 00000000`00000424
ffffbf85`2ea9ea20 : WdFilter!MpCreateProcessContext+0x208
05 ffffff806`675ee04a
                       : ffffbf85`2ea9ebc0 ffffbf85`2ea9eb00 ffffbf85`2ea9f538
ffffbf85`2ea9ebc0 : WdFilter!MpHandleProcessNotification+0xe6
06 fffff806`62b24ab8
                       : ffffbf85`2ea9ebc0 ffffbf85`2ea9ebc0 00000000`00000000
ffffbf85`2ea9f538: WdFilter!MpCreateProcessNotifyRoutineEx+0xaa
07 ffffff806`62b235db
                       ffffc309`713050c0: nt!PspCallProcessNotifyRoutines+0x204
08 ffffff806`62b742ce
                       : ffffc309`707d9080 ffffc309`67538080 ffffbf85`2ea9f400
ffffbf85`2ea9f2b8 : nt!PspInsertThread+0x72f
```

That's a hit on process creation and was all I needed to justify wasting time messing with this. Alright, so now, how the hell do we utilize this? Well, let's lay out a few things that we know.

- Object Types are created at kernel initialization.
 - REF: PspInitPhase0
- Every Object Type has a name associated with it.
 - REF: ObCreateObjectType(&ObjectTypeName, ...)
- Object Type objects are stored in the ObTypeIndexTable at their respective indexes.
 - o REF: ObCreateObjectTypeEx[Index] = ObTypeObjectN
- The procedures in the initial image are stored in the TypeInfo field of the _OBJECT_TYPE (https://www.vergiliusproject.com/kernels/x86/Windows%208/RTM/_OBJECT_TYPE) structure, which is the type of every entry in the ObTypeIndexTable.
- These procedures are not checked to point to the correct internal function by the OS.
- ObGetObjectType can be acquired via MmGetSystemRoutineAddress.
- Zydis (https://github.com/zyantific/zydis) exists.
- lock xchg go brrr.
- ???
- Profit.

Knowing the above, we can instrument these functions to achieve our objective. First, here are some structure definitions you'll want if you want to replicate:

```
typedef struct declspec( align( 8 ) ) object dump control
1.
2.
3.
          void* Stream;
4.
          unsigned int Detail;
5.
      } object dump control, object dump control;
6.
7.
      enum e ob open reason : int
8.
9.
      ob create handle = 0x0,
10.
         ob open handle = 0x1,
```

```
11.
          ob duplicate handle = 0x2,
12.
          ob inherit handle = 0x3,
13.
          ob max reason = 0x4,
14.
      };
15.
16.
      typedef struct ob extended parse paramters
17.
18.
          unsigned short length;
19.
          unsigned int restricted access mask;
20.
          EJOB* silo;
21.
      } ob extended parse parameters, * pob extended parse parameters;
22.
23.
      typedef struct object name information
24.
25.
          UNICODE STRING Name;
26.
      } object name information, * pobject name information;
27.
28.
      using dump procedure ty = void( fastcall* )( void*, object dump control* );
29.
      using open procedure ty = int( fastcall* )( e ob open reason, char, PEPROCESS, void*,
     unsigned int*, unsigned int );
30.
      using close procedure ty = void( fastcall* )( PEPROCESS, void*, unsigned long long,
     unsigned long long );
31.
      using delete procedure ty = void( fastcall* ) ( void* );
32.
      using parse procedure ty = int( fastcall* )( void*, void*, ACCESS STATE*, char, unsigned
     int, UNICODE STRING*, UNICODE STRING*, void*, SECURITY QUALITY OF SERVICE*, void** );
33.
      using parse procedure ex ty = int( fastcall* )( void*, void*, ACCESS STATE*, char,
     unsigned int, UNICODE STRING*, UNICODE STRING*, void*, SECURITY QUALITY OF SERVICE*,
     ob extended parse parameters*, void** );
34.
      using security procedure ty = int( fastcall*)( void*, SECURITY OPERATION CODE, unsigned
     int*, void*, unsigned int*, void**, POOL TYPE, GENERIC MAPPING*, char );
      using query name procedure ty = int( fastcall* )( void*, unsigned char,
35.
     object name information*, unsigned int, unsigned int*, char );
36.
      using okay to close procedure ty = unsigned char( fastcall*)( PEPROCESS, void*, void*,
     char );
37.
38.
      union parse procedure detail ty
39.
40.
          parse procedure ty parse procedure;
41.
          parse procedure ex ty parse procedure ex;
42.
      };
43.
44.
      struct object_type_initializer
45.
46.
          unsigned short length;
47.
```

```
48.
          union
49.
          {
50.
              unsigned short flags;
51.
              unsigned char case insensitive : 1;
52.
              unsigned char unnamed objects only: 1;
53.
              unsigned char use default object : 1;
54.
              unsigned char security required: 1;
55.
              unsigned char maintain handle count : 1;
56.
              unsigned char maintain type list: 1;
57.
              unsigned char supports object callbacks : 1;
58.
              unsigned char cache aligned: 1;
59.
              unsigned char use extended parameters : 1;
60.
              unsigned char reserved : 7;
61.
          } object type flags;
62.
          unsigned int object type code;
63.
          unsigned int invalid attributes;
64.
          GENERIC MAPPING generic mapping;
65.
          unsigned int valid access mask;
66.
          unsigned int retain access;
67.
          POOL TYPE pool type;
68.
          unsigned int default paged pool charge;
69.
          unsigned int default non paged pool charge;
70.
          void( fastcall* dump procedure ) ( void*, object dump control* );
71.
          int( fastcall* open procedure ) ( e ob open reason, char, PEPROCESS, void*, unsigned
     int*, unsigned int );
72.
          void( fastcall* close procedure )( PEPROCESS, void*, unsigned long long, unsigned
     long long );
73.
          void( fastcall* delete procedure ) ( void* );
74.
          union
75.
76.
              int( fastcall* parse procedure )( void*, void*, ACCESS STATE*, char, unsigned
     int, UNICODE STRING*, UNICODE STRING*, void*, SECURITY QUALITY OF SERVICE*, void** );
77.
              int( fastcall* parse procedure ex )( void*, void*, ACCESS STATE*, char, unsigned
     int, UNICODE STRING*, UNICODE STRING*, void*, SECURITY QUALITY OF SERVICE*,
     ob extended parse parameters*, void** );
78.
          } parse procedure detail;
79.
          int( fastcall* security procedure )( void*, SECURITY OPERATION CODE, unsigned int*,
     void*, unsigned int*, void**, POOL TYPE, GENERIC MAPPING*, char );
80.
          int( fastcall* query name procedure ) ( void*, unsigned char,
     object name information*, unsigned int, unsigned int*, char );
81.
          unsigned char ( fastcall* okay to close procedure ) ( PEPROCESS, void*, void*, char );
82.
          unsigned int wait object flag mask;
83.
          unsigned short wait object flag offset;
          unsigned short wait_object_pointer_offset;
84.
85.
     };
```

```
86.
 87.
       typedef struct ex push lock flags
 88.
 89.
           unsigned long long Locked : 1;
 90.
           unsigned long long Waiting : 1;
 91.
           unsigned long long Waking : 1;
 92.
           unsigned long long MultipleShared : 1;
 93.
           unsigned long long Shared : 60;
 94.
       } ex push lock flags;
 95.
 96.
       typedef struct ex push lock
 97.
 98.
           union
 99.
100.
                ex push lock flags flags;
101.
                unsigned long long value;
102.
               void* ptr;
103.
           } u;
104.
       } ex push lock, * pex push lock;
105.
106.
       typedef struct object type
107.
108.
           LIST ENTRY type list;
109.
            UNICODE STRING name;
110.
           void* default object;
111.
            unsigned char index;
112.
            unsigned int total number of objects;
113.
            unsigned int total number of handles;
114.
            unsigned int high water number of objects;
115.
            unsigned int high water number of handles;
116.
            object type initializer type info;
117.
            ex push lock type lock;
118.
           unsigned int key;
119.
           LIST ENTRY callback list;
       } object_type, *p_object_type;
120.
121.
122.
       struct ob type hook pair
123.
124.
            object type* target object;
125.
126.
            dump procedure ty
                                            o dump procedure;
127.
            open procedure ty
                                            o open procedure;
128.
           close procedure ty
                                            o close procedure;
129.
            delete procedure ty
                                            o delete procedure;
130.
           parse procedure detail ty
                                            o parse procedure detail;
```

```
131. security_procedure_ty o_security_procedure;
132. query_name_procedure_ty o_query_name_procedure;
133. okay_to_close_procedure_ty o_okay_to_close_procedure;
134. };
```

As we noted in our list of "things we know"... we can find the <code>ObGetObjectType</code> function, and within it we find the <code>ObTypeIndexTable</code>. We'll do this using Zydis:

```
1.
      bool find ob type index table( void** fn )
 2.
 3.
          auto ob get object type = utils::nt::get kernel function( "ObGetObjectType" w );
 4.
          if ( ob get object type == nullptr )
 6.
              return false;
7.
          ZydisDecoder zydis decoder;
9.
         ZydisStatus zydis status = ZydisDecoderInit(
10.
              &zydis decoder,
11.
              ZYDIS MACHINE MODE LONG 64,
12.
              ZYDIS ADDRESS WIDTH 64
13.
          );
14.
15.
          if ( !ZYDIS SUCCESS( zydis status ) )
16.
              return false;
17.
18.
          void* p ob type index table = nullptr;
19.
          for (unsigned long it = 0, len = 0; it < 64; it++)
20.
21.
              ZydisDecodedInstruction inst;
22.
             zydis status = ZydisDecoderDecodeBuffer(
23.
                  &zydis decoder,
24.
                  MAKE PTR( PVOID, ob get object type, len ),
25.
                  16,
26.
                  MAKE_PTR( ZydisU64, ob_get_object_type, len ),
27.
                  &inst
28.
              );
29.
30.
              if ( !ZYDIS SUCCESS( zydis status ) )
31.
                  break;
32.
33.
              len += inst.length;
34.
35.
              if ( inst.mnemonic != ZYDIS MNEMONIC LEA &&
36.
                   inst.operands[ 0 ].type != ZYDIS OPERAND TYPE REGISTER &&
```

```
37.
                   inst.operands[ 0 ].size != 64 &&
38.
                   inst.operands[ 0 ].reg.value != ZYDIS REGISTER RCX ||
39.
                   inst.mnemonic == ZYDIS MNEMONIC MOVZX
40.
                   )
41.
42.
                  continue;
43.
44.
45.
              zydis status = ZydisCalcAbsoluteAddress(
46.
                  &inst,
47.
                  &inst.operands[ 1 ],
48.
                  reinterpret cast< ZydisU64* >( fn )
49.
             );
50.
51.
              if ( !ZYDIS SUCCESS( zydis status ) )
52.
                  continue;
53.
54.
              return true;
55.
          }
56.
57.
          return false;
58. }
```

Let's tie it in with our DriverEntry and verify the result.

```
1.
      extern "C" NTSTATUS
2.
      DriverEntry(
3.
          const PDRIVER OBJECT driver object,
          const PUNICODE STRING registry path
4.
5.
6.
     {
7.
          do global ctors aux();
8.
9.
          UNREFERENCED PARAMETER( registry path );
10.
11.
          driver object->DriverUnload = driver unload;
12.
13.
      #ifdef SERIAL LOGGING
14.
          io initialize serial port();
15.
      #endif
16.
17.
          void* ob type index table = nullptr;
18.
          if ( !find ob type index table( &ob type index table ) )
19.
          {
```

```
20.
               OUT ERR (
21.
                   "Unable to locate ObTypeIndexTable."
22.
               );
23.
           }
24.
           else
25.
26.
               OUT INF (
27.
                   "ObTypeIndexTable located @ %p",
28.
                   ob type index table
29.
               );
           }
30.
31.
32.
           if ( ob type index table )
33.
               // Process the type index table, and rebind the function pointers for our target
34.
     object.
35.
               //
36.
37.
38.
           return STATUS SUCCESS;
39.
```

Processing the ObTypeIndexTable

The name might be self-explanatory to some of the readers already. Still, for completeness, the <code>ObTypeIndexTable</code> is an array of pointers to <code>OBJECT_TYPE</code>

(https://www.vergiliusproject.com/kernels/x86/Windows%208/RTM/_OBJECT_TYPE) structures that describe the various **Windows Kernel Objects** (https://learn.microsoft.com/en-us/windows-hardware/drivers/kernel/windows-kernel-mode-object-manager) created/registered at OS initialization. If we dump the first few entries and then cast the 3rd element of the array to **_OBJECT_TYPE** (https://www.vergiliusproject.com/kernels/x86/Windows%208/RTM/_OBJECT_TYPE), we'll see the data below.

```
12: kd> dq nt!ObTypeIndexTable
fffff806`6311e630 00000000`00000000 ffffe480`62f8a000
fffff806`6311e640 ffffc309`60676ef0 ffffc309`60689ef0
fffff806`6311e650 ffffc309`60662ef0 ffffc309`6069aef0
fffff806`6311e660 ffffc309`606ade60 ffffc309`606b3e60
fffff806`6311e670 ffffc309`606e5d40 ffffc309`606e5eb0
fffff806`6311e680 ffffc309`606a8c40 ffffc309`606a8db0
fffff806`6311e690 ffffc309`606afa40 ffffc309`606afbb0
fffff806`6311e6a0 ffffc309`606afd20 ffffc309`606afe90
12: kd> dt nt! OBJECT TYPE ffffc309`60676ef0
   +0x000 <u>TypeList</u> : _LIST_ENTRY [ 0xffffc309`60676ea0 - 0xffffc309`697fb330 ]
   +0x010 Name
                         : UNICODE STRING "Type"
   +0x020 DefaultObject : 0xfffff806`6303f7c0 Void
                         : 0x2 ''
   +0x028 Index
  +0x02c TotalNumberOfObjects: 0x46
   +0x030 TotalNumberOfHandles : 0
  +0x034 HighWaterNumberOfObjects: 0x46
   +0x038 HighWaterNumberOfHandles: 0
   +0x040 TypeInfo : OBJECT TYPE INITIALIZER
   +0x0b8 TypeLock
                         : EX PUSH LOCK
  +0x0c0 Key
                        : 0x546a624f
   +0x0c8 CallbackList : LIST_ENTRY [ 0xffffc309`60676fb8 - 0xffffc309`60676fb8 ]
```

This array's 0th and 1st index are invalid entries, so we will skip these when enumerating the table. If we consider that this is an array of **OBJECT TYPE***

(https://www.nirsoft.net/kernel_struct/vista/OBJECT_TYPE.html) and we want to start at a specific index (2, the first valid entry), we can write a helper function like so:

Weird Legacy

The requirement to index into the **ObTypeIndexTable** (https://codemachine.com/articles/object_headers.html) past the first two entries is a bit odd. It appears that these are placeholder entries. The reasoning for their invalidity is likely historical; my best guess is that they used a different structure for the object type list. The second entry points to **MmBadPointer** (https://learn.microsoft.com/en-us/windows-hardware/drivers/kernel/mm-bad-pointer). However, this is more recent. In late 2018, they used some other magic value <code>@x@bad@b@b</code> as described here (https://www.sentinelone.com/blog/skream-kernel-mode-exploits-mitigations-rest-us/). All of the current initialization code sets the starting index for the <code>ObTypeIndexTable</code> to <code>2</code> . This can be verified by analyzing <code>ObInitSystem</code> and <code>ObCreateObjectTypeEx</code> . I verified that these indexes were not used when Hyper-V and the Windows Sandbox were enabled; only two new object types were introduced: <code>CrossVmMutant</code> and <code>CrossVmEvent</code> .

If someone knows why the first two entries are invalid, I'd like to learn why.

Updating DriverEntry

All that's left is to add some logic to our DriverEntry and verify we have the correct logic for enumerating and singling out our target type (PsProcessType).

```
extern "C" NTSTATUS
2.
      DriverEntry(
3.
          const PDRIVER OBJECT driver object,
          const PUNICODE STRING registry path
4.
5.
6.
7.
          do global ctors aux();
8.
9.
          UNREFERENCED PARAMETER( registry path );
10.
11.
          driver object->DriverUnload = driver unload;
12.
13.
      #ifdef SERIAL LOGGING
14.
          io initialize serial port();
15.
      #endif
16.
17.
          void* ob type index table = nullptr;
```

```
18.
          if ( !find ob type index table( &ob type index table ) )
19.
20.
              OUT ERR (
21.
                  "Unable to locate ObTypeIndexTable."
22.
              );
23.
          }
24.
          else
25.
26.
              OUT INF (
27.
                  "ObTypeIndexTable located @ %p",
28.
                 ob type index table
29.
              );
30.
          }
31.
32.
          if ( ob type index table )
33.
34.
              void* fnc = nullptr;
35.
              auto get object = [ ob type_index_table ] ( size_t idx ) -> object_type*
36.
37.
38.
                  return *reinterpret cast< object type** >(
39.
                      static cast< uint8_t* >( ob type index table ) + idx * sizeof(
     object_type* )
40.
                      );
41.
             };
42.
43.
              // Start at the first valid object table index.
44.
              //
              uint64 t index = 2;
45.
46.
              for ( object type* obj = get object( index ); obj != nullptr; obj = get object(
     ++index ) )
             {
47.
48.
                  ANSI STRING ob type name{};
49.
                  RtlUnicodeStringToAnsiString( &ob type name, &obj->name, TRUE );
50.
                  OUT INF( "%llu, 0x%p, %s", index, obj, ob type name.Buffer );
51.
             }
52.
          }
53.
54.
          return STATUS SUCCESS;
55.
```

Object Type Dump Verification

```
Successfully connected to serial port!
[INFO] ObTypeIndexTable located @ FFFFF8066311E630
[INFO] 2, 0xFFFFC30960676EF0, Type
[INFO] 3, 0xFFFFC30960689EF0, Directory
[INFO] 4, 0xFFFFC30960662EF0, SymbolicLink
[INFO] 5, 0xFFFFC3096069AEF0, Token
[INFO] 6, 0xFFFFC309606ADE60, Job
[INFO] 7, 0xFFFFC309606B3E60, Process
[INFO] 8, 0xFFFFC309606E5D40, Thread
[INFO] 9, 0xFFFFC309606E5EB0, Partition
[INFO] 10, 0xFFFFC309606A8C40, UserApcReserve
[INFO] 11, 0xFFFFC309606A8DB0, IoCompletionReserve
[INFO] 12, 0xFFFFC309606AFA40, ActivityReference
[INFO] 13, 0xFFFFC309606AFBB0, ProcessStateChange
[INFO] 14, 0xFFFFC309606AFD20, ThreadStateChange
[INFO] 15, 0xFFFFC309606AFE90, CpuPartition
[INFO] 16, 0xFFFFC309606C2C70, PsSiloContextPaged
[INFO] 17, 0xFFFFC309606C2DE0, PsSiloContextNonPaged
[INFO] 18, 0xFFFFC309607027A0, DebugObject
[INFO] 19, 0xFFFFC30960702D20, Event
[INFO] 20, 0xFFFFC30960702A60, Mutant
[INFO] 21, 0xFFFFC30960702BC0, Callback
[INFO] 22, 0xFFFFC30960702E80, Semaphore
[INFO] 23, 0xFFFFC30960702380, Timer
[INFO] 24, 0xFFFFC309607024E0, IRTimer
[INFO] 25, 0xFFFFC30960702220, Profile
[INFO] 26, 0xFFFFC309607020C0, KeyedEvent
[INFO] 27, 0xFFFFC30960702640, WindowStation
[INFO] 28, 0xFFFFC30960702900, Desktop
[INFO] 29, 0xFFFFC309607FADA0, Composition
[INFO] 30, 0xFFFFC309607FA140, RawInputManager
[INFO] 31, 0xFFFFC309607FAF00, CoreMessaging
[INFO] 32, 0xFFFFC309607FAAE0, ActivationObject
[INFO] 33, 0xFFFFC309607F9E80, TpWorkerFactory
[INFO] 34, 0xFFFFC309607F9BC0, Adapter
[INFO] 35, 0xFFFFC309607FA6C0, Controller
[INFO] 36, 0xFFFFC309607FA400, Device
[INFO] 37, 0xFFFFC309607FA2A0, Driver
[INFO] 38, 0xFFFFC309607F9380, IoCompletion
[INFO] 39, 0xFFFFC309607F90C0, WaitCompletionPacket
[INFO] 40, 0xFFFFC309607FA560, File
[INFO] 41, 0xFFFFC309607FA820, IoRing
[INFO] 42, 0xFFFFC309607FAC40, TmTm
[INFO] 43, 0xFFFFC309607F9900, TmTx
[INFO] 44, 0xFFFFC309607F9220, TmRm
[INFO] 45, 0xFFFFC309607FA980, TmEn
[INFO] 46, 0xFFFFC309607F94E0, Section
[INFO] 47, 0xFFFFC309607F9640, Session
[INFO] 48, 0xFFFFC309607F9A60, Key
```

```
[11/10/2023 6:34:51 PM] [INFO] 49, 0xFFFFC30960AF6900, DmaAdapter
[11/10/2023 6:34:51 PM] [INFO] 50, 0xFFFFC30960AF7140, ALPC Port
[11/10/2023 6:34:51 PM] [INFO] 51, 0xFFFFC30960AF7140, ALPC Port
[11/10/2023 6:34:51 PM] [INFO] 52, 0xFFFFC30960AF7560, EnergyTracker
[11/10/2023 6:34:51 PM] [INFO] 53, 0xFFFFC30960AF64E0, PowerRequest
[11/10/2023 6:34:51 PM] [INFO] 54, 0xFFFFC30960AF6380, WmiGuid
[11/10/2023 6:34:51 PM] [INFO] 55, 0xFFFFC30960AF7DA0, EtwRegistration
[11/10/2023 6:34:51 PM] [INFO] 56, 0xFFFFC30960AF6640, EtwSessionDemuxEntry
[11/10/2023 6:34:51 PM] [INFO] 57, 0xFFFFC30960AF67A0, EtwConsumer
[11/10/2023 6:34:51 PM] [INFO] 58, 0xFFFFC30960AF6220, CoverageSampler
[11/10/2023 6:34:51 PM] [INFO] 59, 0xFFFFC30960AF6A60, PcwObject
[11/10/2023 6:34:51 PM] [INFO] 60, 0xFFFFC30960AF76C0, FilterConnectionPort
```

Looks good; these are all the object types in the object table. I verified against other references from previous dumps via WinDbg (https://gist.github.com/daaximus/2cd107e3c5077d569ca88f15ad287371), and all looked good. All that is left is for us to write our function to replace the original function pointer in the _OBJECT_TYPE_INITIALIZER

(https://www.vergiliusproject.com/kernels/x86/Windows%207/RTM/_OBJECT_TYPE_INITIALIZER) structure for the PsProcessType object entry. However, to do this, we need to reverse PspProcessOpen to understand how it works. All we know is that it's called at some point during process initialization based on initial analysis. The PspProcessOpen function prototype looks like this:

```
1.
     NTSTATUS
2.
     fastcall
     PspProcessOpen(
4.
             OB OPEN REASON OpenReason,
             INT8 AccessMode,
6.
             EPROCESS *TargetProcess,
7.
             EPROCESS *Object,
8.
             UINT64 *GrantedAccess,
9.
             UINT64 HandleCount);
```

PsProcessType.OpenProcedure (PspProcessOpen) Hook

```
1. NTSTATUS
2. process_open_procedure(
3. e_ob_open_reason open_reason,
4. uint8_t access_mode,
5. PEPROCESS process,
6. PEPROCESS object_body,
```

```
7.
          unsigned int* granted access,
 8.
          unsigned long handle count)
9.
10.
          NTSTATUS status = STATUS SUCCESS;
11.
12.
          if (open reason == e ob open reason::ob open handle && process && access mode == 0)
13.
14.
              auto allocate unicode string = [](size t size) -> xstd::anyptr<UNICODE STRING> {
15.
                  auto ptr = static cast<PUNICODE STRING>(ExAllocatePool2(NonPagedPool, size,
     0));
16.
                  return xstd::anyptr<UNICODE STRING>(ptr, [](PUNICODE STRING p) {
17.
                      if (p) {
18.
                          ExFreePool2(p, 0, nullptr, 0);
19.
20.
                 });
21.
              };
22.
23.
              auto primary name = allocate unicode string(0x400);
24.
              auto secondary name = allocate unicode string(0x400);
25.
26.
              if (!primary name || !secondary name)
27.
                  return STATUS INSUFFICIENT RESOURCES;
28.
29.
              SeLocateProcessImageName(process, &primary name);
30.
              SeLocateProcessImageName(object body, &secondary name);
31.
32.
              if (primary name->Length > 0 && secondary name->Length > 0)
33.
34.
                  ANSI STRING aname parent{};
35.
                  RtlUnicodeStringToAnsiString(&aname parent, primary name.get(), TRUE);
36.
37.
                  ANSI STRING aname child{};
38.
                  RtlUnicodeStringToAnsiString(&aname child, secondary name.get(), TRUE);
39.
40.
                  if (aname parent.Length > 0 && aname child.Length > 0)
41.
                      OUT INF("[PROCESS CREATED] => %s", aname child.Buffer);
42.
              }
43.
          }
44.
45.
          return g ob type hook pair.o open procedure (open reason, access mode, process,
     object body, granted access, handle count);
46.
```

Finalized DriverEntry and Results

```
1.
      extern "C" NTSTATUS
2.
      DriverEntry(
3.
          const PDRIVER OBJECT driver object,
4.
          const PUNICODE STRING registry path
5.
6.
7.
          do global ctors aux();
9.
          UNREFERENCED PARAMETER( registry path );
10.
11.
          driver object->DriverUnload = driver unload;
12.
13.
      #ifdef SERIAL LOGGING
          io initialize serial port();
14.
15.
      #endif
16.
17.
          void* ob type index table = nullptr;
18.
          if ( !find ob type index table( & ob type index table ) )
19.
20.
            OUT_ERR(
21.
                 "Unable to locate ObTypeIndexTable."
22.
            );
23.
         }
24.
          else
25.
        OUT_INF(
26.
27.
                  "ObTypeIndexTable located @ %p",
28.
                ob type index table
29.
            );
30.
         }
31.
32.
          if ( ob type index table )
33.
34.
              void* fnc = nullptr;
35.
             auto get object = [ ob type index table ] ( size t idx ) -> object type*
36.
37.
38.
                  return *reinterpret cast< object type** >(
                      static cast< uint8_t* >( ob type index table ) + idx * sizeof(
39.
     object_type* )
40.
                     );
41.
             };
42.
```

```
43.
              // Start at the first valid object table index.
44.
45.
              uint64 t index = 2;
46.
              for ( object type* obj = get object( index ); obj != nullptr; obj = get object(
     ++index ) )
47.
              {
48.
                   ANSI STRING ob type name{};
49.
                   RtlUnicodeStringToAnsiString( &ob type name, &obj->name, TRUE );
50.
                   OUT INF( "%11u, 0x%p, %s", index, obj, ob type name.Buffer );
51.
52.
                   UNICODE STRING type name = RTL CONSTANT STRING( L"Process" );
53.
54.
                   if ( RtlCompareUnicodeString( &obj->name, &type name, TRUE ) == 0 )
55.
56.
                       OUT TYPE INF("%s", object type, obj,
57.
                           key,
58.
                           total number of objects,
59.
                           close procedure,
60.
                           open procedure,
61.
                           delete procedure,
62.
                           dump procedure,
63.
                           security procedure,
64.
                           parse procedure detail,
65.
                           okay to close procedure,
66.
                           query name procedure
67.
                      );
68.
69.
                       g ob type hook pair.target object = obj;
70.
                       g ob type hook pair.o close procedure = obj->type info.close procedure;
71.
                       g ob type hook pair.o open procedure = obj->type info.open procedure;
72.
                       g ob type hook pair.o delete procedure = obj->type info.delete procedure;
73.
                       g ob type hook pair.o dump procedure = obj->type info.dump procedure;
74.
                       g ob type hook pair.o security procedure = obj-
     >type info.security procedure;
75.
                       g ob type hook pair.o okay to close procedure = obj-
     >type info.okay to close procedure;
76.
                       g ob type hook pair.o query name procedure = obj-
     >type info.query name procedure;
77.
78.
                       InterlockedExchangePointer(
79.
                           reinterpret cast< void** >( &obj->type info.open procedure ),
80.
                           reinterpret cast< void* > ( process open procedure )
81.
                      );
82.
                   }
83.
              }
```

```
[11/10/2023 7:07:44 PM] [INFO] 59, 0XFFFFC309697FC6C0, DxgkCompositionObject
[11/10/2023 7:07:44 PM] [INFO] 70, 0xFFFFC309697FB380, VRegConfigurationContext
[11/10/2023 7:07:46 PM] [INFO] 71, 0xFFFFC309697FB380, VRegConfigurationContext
[11/10/2023 7:07:46 PM] [INFO] [PROCESS CREATED] => \Device\HarddiskVolume3\Program Files (x86)\SpeedCrunch\speedcrunch.exe
[11/10/2023 7:07:48 PM] [INFO] [PROCESS CREATED] => \Device\HarddiskVolume3\Program Files\SystemInformer\SystemInformer.exe
[11/10/2023 7:07:49 PM] [INFO] [PROCESS CREATED] => \Device\HarddiskVolume3\Program Files\Mozilla Firefox\firefox.exe
[11/10/2023 7:07:56 PM] [INFO] [PROCESS CREATED] => \Device\HarddiskVolume3\Program Files\Wireshark\Wireshark.exe
[11/10/2023 7:08:05 PM] [INFO] [PROCESS CREATED] => \Device\HarddiskVolume3\Program Files\Wireshark\Wireshark.exe
[11/10/2023 7:08:05 PM] [INFO] Unloading driver
```

The result is that only processes created following the rebinding of this function pointer will be logged. You must verify the access_mode is 0 and validate the name of the secondary object (not the primary process object) passed to the function, as this is the application being created. The primary process object (3rd argument) is the "parent." The primary process object for new processes will be System when PspProcessOpen is called. If you log the objects regardless of access_mode and open_reason you'll be spammed with irrelevant information.

Leverage the SecurityProcedure

An alternative is to leverage the security procedure within the object type initializers structure. During process initialization, it's invoked with the operation code AssignSecurityDescriptor, and on process termination, you can catch the DeleteSecurityDescriptor case and check for the PsProcessType — during normal operations, these two will always indicate process startup/termination.

To determine where it occurred, I initially just traced with the aforementioned script to see where the method was invoked and... unsurprisingly, it was within <code>ObInsertObjectEx</code>.

• For Future Reference

If you're uncertain where to find references to these functions outside of just breaking on the function in WinDbg, think about the operation performed on the object. When an object, such as a mutant, section, semaphore, process, thread, etc., is created, it has to be inserted into the appropriate list. Logically, you may find calls to the respective object procedures in relevant functions like <code>ObInsertObjectEx</code> — which is typically the highest Ob-related entry on the call stack, and subsequent calls will invoke one of the procedures for <code>OpenProcedure</code> / <code>SecurityProcedure</code> at some point, sometimes more than once. Of course, if the object type doesn't initialize those procedures, you won't wind up down that path in practice.

The OkayToClose / Close / Delete procedures will be seen referenced in functions that deal with the release/closing of object handles, ex: ObCloseHandleTableEntry . You'll also see the invocation of the SecurityProcedure in closing operations. It makes sense because when an object has a security descriptor assigned on construction, it must also have the SD released on destruction. As a thought exercise, consider where you might see the QueryName or DumpProcedure referenced. I'll provide the answer later on.

After double-checking with WinDbg, the resulting sequence was:

```
1. | |- ntoskrnl.exe!KiSystemServiceCopyEnd @ 0x15e2bce5
2. | |- ntoskrnl.exe!NtCreateUserProcess @ 0x16174275
3. | | |- ntoskrnl.exe!PspInsertProcess @ 0x161756f3
4. | | |- ntoskrnl.exe!ObInsertObjectEx @ 0x160fd663
5. | | |- ntoskrnl.exe!SeDefaultObjectMethod
```

Given this information, we can implement similar to the OpenProcedure.

```
1.
      NTSTATUS generic security procedure(
 2.
          void* object,
 3.
          SECURITY OPERATION CODE operation code,
          unsigned* security information,
          void* security descriptor,
 5.
          unsigned* captured length,
7.
          void** objects security descriptor,
 8.
          POOL TYPE pool type,
          GENERIC MAPPING* generic mapping,
10.
          char access mode
11.
      ) {
12.
          if (object == nullptr) {
13.
              return g ob type tracking data[0]->o security procedure(
14.
                  object, operation code, security information, security descriptor,
15.
                  captured length, objects security descriptor, pool type, generic mapping,
     access mode
16.
             );
17.
18.
19.
          auto ob type = ob get object type(object);
20.
21.
          if (!ob type) {
22.
              return g ob type tracking data[0]->o security procedure(
23.
                  object, operation code, security information, security descriptor,
24.
                  captured length, objects security descriptor, pool type, generic mapping,
     access mode
25.
              );
26.
27.
28.
          if (operation code == AssignSecurityDescriptor ||
29.
              operation code == DeleteSecurityDescriptor ||
30.
              operation code == SetSecurityDescriptor) {
31.
```

```
32.
              if (!ob type->name.Buffer || ob type->name.Length <= 0)</pre>
33.
                  return STATUS INVALID PARAMETER;
34.
35.
              auto ob type name = xstd::anystr( 0x100, 0x00 ).to_ansi(&ob_type->name);
36.
37.
              if (ob type == *PsProcessType) {
38.
                  auto primary name = xstd::anystr( 0x100, 0x00 );
39.
                  SeLocateProcessImageName(static cast<PEPROCESS>(object), &primary name);
40.
                  auto process name = primary name.to ansi();
41.
42.
                  OUT INF("]] 0x%p %d %s => %s", object, operation code, ob type name.c str(),
     process name.c str());
43.
44.
45.
46.
      return g ob type tracking data[ob type->index - 2]->o security procedure(
47.
              object, operation code, security information, security descriptor,
48.
              captured length, objects security descriptor, pool type, generic mapping,
     access mode
          );
49.
50.
```

Below are the results after logging in and starting a handful of processes.

```
0xFFFF90848E3EE0C0 2 Process => \Device\HarddiskVolume3\Windows\System32\sc.exe
       0xFFFF90848BEE5080 2 Process => \Device\HarddiskVolume3\Windows\System32\svchost.exe
       0xFFFF908490DC60C0 3 Process => \Device\HarddiskVolume3\Windows\System32\SecurityHealthService.exe
       0xFFFF9084900BD0C0 3 Process => \Device\HarddiskVolume3\Windows\System32\SecurityHealth\1.0.2311.17002-0\SecurityHealthHost.exe
       0xFFFF9084900BD0C0 2 Process => \Device\HarddiskVolume3\Windows\System32\SecurityHealth\1.0.2311.17002-0\SecurityHealthHost.exe
       0xFFFF908490E950C0 3 Process => \Device\HarddiskVolume3\Windows\SystemApps\ShellExperienceHost cw5n1h2txyewy\ShellExperienceHost.exe
       0xFFFF90848E3EE0C0 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\steam.exe
       0xFFFF90848E93E080 3 Process => \Device\HarddiskVolume3\Windows\System32\RuntimeBroker.exe
    ]] 0xFFFF90848EC8E080 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\cef\cef.win7x64\steamwebhelper.exe
     ]] 0xFFFF90848EA130C0 2 Process => \Device\HarddiskVolume3\Windows\System32\RuntimeBroker.exe
NFO] || 0xFFFF90848EFA1080 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\cef\cef.win7x64\steamwebhelper.exe
    ]] 0xFFFF90848EA30180 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\cef\cef.win7x64\steamwebhelper.exe
NFO] ]] 0xFFFF90848BEC8080 3 Process => \Device\HarddiskVolume3\Windows\System32\CompPkgSrv.exe
     ]] 0xFFFF90848BEC8080 2 Process => \Device\HarddiskVolume3\Windows\System32\CompPkgSrv.exe
NFO] ]] 0xFFFF90848E7E6080 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\cef\cef.win7x64\steamwebhelper.exe
       0xFFFF90848E8DB0C0 2 Process => \Device\HarddiskVolume3\Windows\System32\RuntimeBroker.exe
       0xFFFF90848BEC8080 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\gldriverquery64.exe
       0xFFFF90848BEC8080 2 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\gldriverquery64.exe
NFO] ]] 0xFFFF90848EC7A080 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\cef\cef.win7x64\steamwebhelper.exe
       0xFFFF9084903DA0C0 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\gldriverquery.exe
NFO] ]] 0xFFFF9084903DA0C0 2 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\gldriverquery.exe
       0xFFFF9084903DA0C0 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\vulkandriverquery64.exe
NFO] ]] 0xFFFF90848E8DB0C0 3 Process => \Device\HarddiskVolume3\Windows\System32\conhost.exe
       0xFFFF90848E8DB0C0 2 Process => \Device\HarddiskVolume3\Windows\System32\conhost.exe
       0xFFFF9084903DA0C0 2 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\vulkandriverquery64.exe
  0] ]] 0xFFFF9084903DA0C0 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\vulkandriverquery.exe
     ]] 0xFFFF90848E8DB0C0 3 Process => \Device\HarddiskVolume3\Windows\System32\conhost.exe
NFO] ]] 0xFFFF90848E8DB0C0 2 Process => \Device\HarddiskVolume3\Windows\System32\conhost.exe
     ]] 0xFFFF9084903DA0C0 2 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\vulkandriverquery.exe
[NFO] ]] 0xFFFF90848E8DB0C0 3 Process => \Device\HarddiskVolume3\Program Files (x86)\SpeedCrunch\speedcrunch.exe
NFO] ]] 0xFFFF9084903DA0C0 3 Process => \Device\HarddiskVolume3\Program Files\SystemInformer\SystemInformer.exe
INFO] ]] 0xFFFF90848EE20080 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\cef\cef.win7x64\steamwebhelper.exe
       0xFFFF9084905EA080 3 Process => \Device\HarddiskVolume3\Program Files (x86)\Steam\bin\cef\cef.win7x64\steamwebhelper.exe
```

With a few other checks to determine if the process is in the initial startup phases, you can have your own process creation callbacks without registering with the object manager.

Simple System-wide Anti-debug

We used the process object because it's likely the most familiar to those reading this. However, we don't have to stop there. In the previous section, I noted that all object types with these procedures setup will invoke them at one point or another. What do we know about debugging? Well, if you're not familiar with the internals of debugging then that's something for another post. The only relevant thing to know for this part is that debuggers call <code>DbgUiConnectToDbg</code> (https://doxygen.reactos.org/dd/ddc/dbgui_8c.html) API, which is called when a debugger attempts to attach to a process, or, for some, they directly implement their own <code>DbgUiConnectToDbg</code>

(https://github.dev/x64dbg/TitanEngine/blob/49f59781da9ef9ed8b14963a0ecf499695971b5f/TitanEngine/Global.Debugge The same goes for **DebugActiveProcess** (https://learn.microsoft.com/en-us/windows/win32/api/debugapi/nf-debugapi-debugactiveprocess).

```
// Reference:
     https://github.dev/x64dbg/TitanEngine/blob/49f59781da9ef9ed8b14963a0ecf499695971b5f/TitanEng
 2.
 3.
      static NTSTATUS NTAPI DbgUiConnectToDbg ()
 4.
          if (NtCurrentTeb() -> DbgSsReserved[1] != NULL)
 5.
 6.
              return STATUS SUCCESS;
 7.
 8.
          OBJECT ATTRIBUTES ObjectAttributes;
 9.
          InitializeObjectAttributes(&ObjectAttributes, NULL, 0, NULL, NULL);
10.
          return NtCreateDebugObject(&NtCurrentTeb()->DbgSsReserved[1], DEBUG ALL ACCESS, &Object.
11.
```

The name is self-explanatory: NtCreateDebugObject (https://ntdoc.m417z.com/ntcreatedebugobject); it will attempt to create and insert a <code>DebugObject</code> and the newly created handles into the appropriate object tables. I mentioned earlier that anything that will call into <code>ObInsertObjectEx</code> will wind up invoking one of these procedures if they exist and if we check on the "constructor" of <code>DbgkDebugObjectType</code> we'll note that there is no overwriting of the <code>SecurityProcedure</code>, which means that it will be set to the <code>SeDefaultObjectMethod</code>.

```
DbgkObjectType.InvalidAttributes = 0;
DbgkObjectType.DefaultPagedPoolCharge = 0;
DbgkObjectType.DefaultNonPagedPoolCharge = 0;
DbgkObjectType.DeleteProcedure = AlpcMessageDeleteProcedure;
DbgkObjectType.Length = 0x78;
DbgkObjectType.CloseProcedure = &DbgkpCloseObject;
v1 = 8i64;
LOBYTE(DbgkObjectType.ObjectTypeFlags) |= 8u;
DbgkObjectType.ValidAccessMask = 0x1F000F;
DbgkObjectType.GenericMapping.GenericAll = 0x1F000F;
DbgkObjectType.PoolType = NonPagedPoolNx;
DbgkObjectType.GenericMapping.GenericRead = 0x20001;
DbgkObjectType.GenericMapping.GenericWrite = 0x200002;
DbgkObjectType.GenericMapping.GenericExecute = 0x120000;
if ( ObCreateObjectType(&v4, &DbgkObjectType, 0i64, &DbgkDebugObjectType) >= 0 )
```

And a quick trace to confirm this:

```
|- ntdll.exe!RtlUserThreadStart @ 0xd346aa58
2.
                 - KERNEL32.dll!BaseThreadInitThunk @ 0xd26f257d
                      |- x64dbg.exe!UnknownFunction @ 0x609cbd3e
4.
                           |- x64dbg.exe!UnknownFunction @ 0x609d8207
5.
                                |- TitanEngine.dll!AttachDebugger @ 0x8f7e5462
6.
                                     |- TitanEngine.dll!UnknownFunction @ 0x8f7d5b55
7.
                                          |- ntdll.dll!NtCreateDebugObject @ 0xd34b0884
8.
                                                |- ntoskrnl.exe!KiSystemServiceCopyEnd @ 0x15e2bce5
                                                     |- ntoskrnl.exe!NtCreateDebugObject @
     0x163366e2
10.
                                                          |- ntoskrnl.exe!ObInsertObjectEx @
     0x160fd663
11.
     ntoskrnl.exe!SeDefaultObjectMethod
```

So, with this in mind, we can modify our function rebinding code to target the SecurityProcedure for PsProcessType (https://learn.microsoft.com/en-us/windows-hardware/drivers/ddi/wdm/nf-wdm-obreferenceobjectbyhandle) and DbgkDebugObjectType (https://github.com/mic101/windows/blob/master/WRK-v1.2/base/ntos/dbgk/dbgkobj.c); or the shorthand by comparing the type names to Process and DebugObject.

```
1. uint64_t index = 2;
2. for ( object_type* obj = get_object( index ); obj != nullptr; obj = get_object( ++index )
)
```

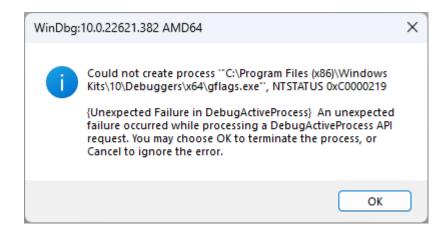
```
3.
 4.
          auto ob name = xstd::anystr(0x100, 0x00).to ansi(&obj->name);
 5.
          OUT INF("%llu, 0x%p, %s", index, obj, ob name.c str());
 6.
          const auto ob type tracker = reinterpret cast< ob type tracking data* >( allocator-
 7.
     >alloc( sizeof( ob type tracking data ) ) );
 8.
 9.
          if ( !ob type tracker )
10.
              return false;
11.
12.
          ob type tracker->ob type name = ob name;
13.
          ob type tracker->target object = obj;
14.
          ob type tracker->o open procedure = obj->type info.open procedure;
          ob_type_tracker->o_close_procedure = obj->type info.close procedure;
15.
16.
          ob type tracker->o delete procedure = obj->type info.delete procedure;
17.
          ob type tracker->o security procedure = obj->type info.security procedure;
18.
          ob type tracker->o okay to close procedure = obj->type info.okay to close procedure;
19.
          ob type tracker->o query name procedure = obj->type info.query name procedure;
20.
          ob type tracker->o parse procedure detail.parse procedure = obj-
     >type info.parse procedure detail.parse procedure;
21.
22.
          g_ob_type_tracking_data.push_back( ob type tracker );
23.
24.
          if ( ob name.compare( "Process" ) || ob name.compare( "DebugObject" ) )
25.
26.
               InterlockedExchangePointer(
27.
                   reinterpret cast < void ** > ( & obj -> type info. security procedure ),
28.
                   reinterpret cast < void* > ( generic security procedure )
29.
              );
30.
31.
```

The last thing to be done is to modify our <code>generic_security_procedure</code> shared earlier to handle the case for <code>DebugObject</code> type. If you want to disable the ability to debug system-wide then you can simply return <code>STATUS_DEBUG_ATTACH_FAILED</code> (https://learn.microsoft.com/en-us/openspecs/windows_protocols/ms-erref/596a1078-e883-4972-9bbc-49e60bebca55) in the case for <code>DebugObject</code> . If you want to deny debugging <code>of</code> a specific process or <code>by</code> a specific application you'll have to do a little extra. The results of denying <code>x64dbg</code> (https://x64dbg.com/) and <code>WinDbg</code> (https://learn.microsoft.com/en-us/windows-hardware/drivers/debugger/) specifically are given below.



Command: Commands are comma separated (like assembly instructions): mov eax, ebx

Terminated An unexpected failure occurred while processing a DebugActiveProcess API request. You may choose OK to terminate the process, or Cancel to ignore the error., uiAccess="true")!



Parting Notes

The methods and use cases described in this article are not the end-all-be-all. There are **71 object types** (https://gist.github.com/daaximus/2cd107e3c5077d569ca88f15ad287371), all of which will have various configurations and flexibility. Some have been documented more than others, but putting something to practice for fun is always entertaining. This article was not intended to be comprehensive concerning the details of all the internals, as you could write a book about those. All the examples are somewhat trivial

but, when extended, have some very interesting use cases, especially if you consider the contents of some of my other articles involving manipulating the stack to get control of other things that may otherwise be protected.

If you're interested in the details of the various subsystems, I strongly recommend checking out **Windows** Internals 7th Edition Part 1 & 2 (https://www.microsoftpressstore.com/store/windows-internals-part-2-9780135462331) and Pavel Yosifovich's (https://twitter.com/zodiacon) Windows Kernel Programming (https://leanpub.com/windowskernelprogrammingsecondedition).

As always, I hope you enjoyed the article despite the chaos and disorganization. If you have questions, comments, or feedback or just want to chat, feel free to reach out to me @daaximus (https://twitter.com/daaximus).

Callback to earlier...

For those who might've still had it in the back of their mind, you'll find references to QueryName procedures in pretty much any function that tries to capture object information/name information. These include EtwpEnumerateAddressSpace, MmGetFileNameForAddress, NtQueryObject (naturally), ObQueryNameString, etc. For Parse procedures, you might've already guessed that anything performing a lookup or trying to open some object by name will reference it. The primary caller for these procedures is ObpLookupObjectByName.

All Object Types and Procedures Dumped

```
[2/16/2024 5:59:58 PM] [INFO]
                                     TypeObject->DumpProcedure =
    0000000000000000
6. [2/16/2024 5:59:58 PM] [INFO]
                                    TypeObject->OkayToCloseProcedure =
    0000000000000000
7. [2/16/2024 5:59:58 PM] [INFO]
                                    TypeObject->ParseProcedure =
    0000000000000000
                                    TypeObject->SecurityProcedure =
8. [2/16/2024 5:59:58 PM] [INFO]
    SeDefaultObjectMethod
   [2/16/2024 5:59:58 PM] [INFO] [3] Directory
9.
    [2/16/2024 5:59:58 PM] [INFO]
                                    DirectoryObject->OpenProcedure =
10.
    0000000000000000
                                    DirectoryObject->CloseProcedure =
    [2/16/2024 5:59:58 PM] [INFO]
11.
    ObpCloseDirectoryObject
   [2/16/2024 5:59:58 PM] [INFO]
                                     DirectoryObject->DeleteProcedure =
12.
    ObpDeleteDirectoryObject
13. [2/16/2024 5:59:59 PM] [INFO]
                                    DirectoryObject->DumpProcedure =
    0000000000000000
14. [2/16/2024 5:59:59 PM] [INFO]
                                    DirectoryObject->OkayToCloseProcedure =
    0000000000000000
   [2/16/2024 5:59:59 PM] [INFO]
                                    DirectoryObject->ParseProcedure =
15.
    0000000000000000
16. [2/16/2024 5:59:59 PM] [INFO]
                                    DirectoryObject->SecurityProcedure =
    SeDefaultObjectMethod
   [2/16/2024 5:59:59 PM] [INFO] [4] SymbolicLink
17.
                                    SymbolicLinkObject->OpenProcedure =
    [2/16/2024 5:59:59 PM] [INFO]
18.
    0000000000000000
    [2/16/2024 5:59:59 PM] [INFO]
                                     SymbolicLinkObject->CloseProcedure =
19.
    0000000000000000
20. [2/16/2024 5:59:59 PM] [INFO]
                                     SymbolicLinkObject->DeleteProcedure =
    ObpDeleteSymbolicLink
                                     SymbolicLinkObject->DumpProcedure =
21. [2/16/2024 5:59:59 PM] [INFO]
    0000000000000000
                                     SymbolicLinkObject->OkayToCloseProcedure
22. [2/16/2024 5:59:59 PM] [INFO]
    = 0000000000000000
23. [2/16/2024 5:59:59 PM] [INFO]
                                     SymbolicLinkObject->ParseProcedure =
    ObpParseSymbolicLinkEx
```

```
[2/16/2024 5:59:59 PM] [INFO]
                                     SymbolicLinkObject->SecurityProcedure =
24.
    SeDefaultObjectMethod
    [2/16/2024 5:59:59 PM] [INFO] [5] Token
25.
    [2/16/2024 5:59:59 PM] [INFO]
                                    TokenObject->OpenProcedure =
26.
    0000000000000000
   [2/16/2024 5:59:59 PM] [INFO]
                                     TokenObject->CloseProcedure =
    0000000000000000
28. [2/16/2024 5:59:59 PM] [INFO]
                                     TokenObject->DeleteProcedure =
    SepTokenDeleteMethod
29. [2/16/2024 5:59:59 PM] [INFO]
                                     TokenObject->DumpProcedure =
    0000000000000000
    [2/16/2024 5:59:59 PM] [INFO]
                                     TokenObject->OkayToCloseProcedure =
30.
    0000000000000000
    [2/16/2024 5:59:59 PM] [INFO]
                                     TokenObject->ParseProcedure =
31.
    0000000000000000
32. [2/16/2024 5:59:59 PM] [INFO]
                                    TokenObject->SecurityProcedure =
    SeDefaultObjectMethod
    [2/16/2024 5:59:59 PM] [INFO] [6] Job
                                     JobObject->OpenProcedure =
34.
    [2/16/2024 5:59:59 PM] [INFO]
    0000000000000000
    [2/16/2024 5:59:59 PM] [INFO]
                                     JobObject->CloseProcedure = PspJobClose
35.
    [2/16/2024 5:59:59 PM] [INFO]
                                     JobObject->DeleteProcedure =
36.
    PspJobDelete
37. [2/16/2024 5:59:59 PM] [INFO]
                                     JobObject->DumpProcedure =
    0000000000000000
    [2/16/2024 5:59:59 PM] [INFO]
                                     JobObject->OkayToCloseProcedure =
38.
    0000000000000000
   [2/16/2024 5:59:59 PM] [INFO]
                                     JobObject->ParseProcedure =
39.
    0000000000000000
40. [2/16/2024 5:59:59 PM] [INFO]
                                     JobObject->SecurityProcedure =
    SeDefaultObjectMethod
    [2/16/2024 5:59:59 PM] [INFO] [7] Process
    [2/16/2024 5:59:59 PM] [INFO]
                                     ProcessObject->OpenProcedure =
42.
    PspProcessOpen
43. [2/16/2024 5:59:59 PM] [INFO] ProcessObject->CloseProcedure =
    PspProcessClose
```

- 44. [2/16/2024 5:59:59 PM] [INFO] ProcessObject->DeleteProcedure = PspProcessDelete
- 45. [2/16/2024 5:59:59 PM] [INFO] ProcessObject->DumpProcedure = 0000000000000000
- 46. [2/16/2024 5:59:59 PM] [INFO] ProcessObject->OkayToCloseProcedure = 0000000000000000
- 47. [2/16/2024 5:59:59 PM] [INFO] ProcessObject->ParseProcedure = 0000000000000000
- 48. [2/16/2024 5:59:59 PM] [INFO] ProcessObject->SecurityProcedure = SeDefaultObjectMethod
- 49. [2/16/2024 5:59:59 PM] [INFO] [8] Thread
- 50. [2/16/2024 5:59:59 PM] [INFO] ThreadObject->OpenProcedure = PspThreadOpen
- 51. **[**2/16/2024 5:59:59 PM**] [**INFO**]** ThreadObject->CloseProcedure = 0000000000000000
- 52. [2/16/2024 5:59:59 PM] [INFO] ThreadObject->DeleteProcedure = PspThreadDelete
- 53. **[**2/16/2024 5:59:59 PM**] [**INFO**]** ThreadObject->DumpProcedure = 0000000000000000
- 54. [2/16/2024 5:59:59 PM] [INFO] ThreadObject->OkayToCloseProcedure = 0000000000000000
- 56. [2/16/2024 5:59:59 PM] [INFO] ThreadObject->SecurityProcedure = SeDefaultObjectMethod
- 57. [2/16/2024 5:59:59 PM] [INFO] [9] Partition
- 58. [2/16/2024 5:59:59 PM] [INFO] PartitionObject->OpenProcedure = PspOpenPartitionHandle
- 59. [2/16/2024 5:59:59 PM] [INFO] PartitionObject->CloseProcedure = PspClosePartitionHandle
- 60. [2/16/2024 5:59:59 PM] [INFO] PartitionObject->DeleteProcedure = PspDeletePartition
- 61. [2/16/2024 5:59:59 PM] [INFO] PartitionObject->DumpProcedure = 0000000000000000
- 62. [2/16/2024 5:59:59 PM] [INFO] PartitionObject->OkayToCloseProcedure = 0000000000000000

- 63. [2/16/2024 5:59:59 PM] [INFO] PartitionObject->ParseProcedure = 0000000000000000
- 64. [2/16/2024 5:59:59 PM] [INFO] PartitionObject->SecurityProcedure = SeDefaultObjectMethod
- 65. [2/16/2024 5:59:59 PM] [INFO] [10] UserApcReserve
- 66. [2/16/2024 5:59:59 PM] [INFO] UserApcReserveObject->OpenProcedure = 0000000000000000
- 67. [2/16/2024 5:59:59 PM] [INFO] UserApcReserveObject->CloseProcedure = 0000000000000000
- 68. [2/16/2024 5:59:59 PM] [INFO] UserApcReserveObject->DeleteProcedure = 0000000000000000
- 69. [2/16/2024 5:59:59 PM] [INFO] UserApcReserveObject->DumpProcedure = 0000000000000000
- 70. [2/16/2024 5:59:59 PM] [INFO] UserApcReserveObject->OkayToCloseProcedure = 0000000000000000
- 71. [2/16/2024 5:59:59 PM] [INFO] UserApcReserveObject->ParseProcedure = 0000000000000000
- 72. [2/16/2024 5:59:59 PM] [INFO] UserApcReserveObject->SecurityProcedure = SeDefaultObjectMethod
- 73. [2/16/2024 5:59:59 PM] [INFO] [11] IoCompletionReserve
- 74. [2/16/2024 5:59:59 PM] [INFO] IoCompletionReserveObject->OpenProcedure = 0000000000000000

- 77. [2/16/2024 5:59:59 PM] [INFO] IoCompletionReserveObject->DumpProcedure = 0000000000000000

- 80. [2/16/2024 5:59:59 PM] [INFO] IoCompletionReserveObject->SecurityProcedure = SeDefaultObjectMethod
- 81. [2/16/2024 5:59:59 PM] [INFO] [12] ActivityReference

- 82. [2/16/2024 5:59:59 PM] [INFO] ActivityReferenceObject->OpenProcedure = 0000000000000000
- 83. [2/16/2024 5:59:59 PM] [INFO] ActivityReferenceObject->CloseProcedure = PspCloseActivityReference
- 84. [2/16/2024 5:59:59 PM] [INFO] ActivityReferenceObject->DeleteProcedure = 0000000000000000
- 85. [2/16/2024 5:59:59 PM] [INFO] ActivityReferenceObject->DumpProcedure = 000000000000000
- 87. **[**2/16/2024 5:59:59 PM**] [**INFO**]** ActivityReferenceObject->ParseProcedure = 000000000000000
- 88. [2/16/2024 5:59:59 PM] [INFO] ActivityReferenceObject->SecurityProcedure = SeDefaultObjectMethod
- 89. [2/16/2024 5:59:59 PM] [INFO] [13] ProcessStateChange
- 90. [2/16/2024 5:59:59 PM] [INFO] ProcessStateChangeObject->OpenProcedure = 0000000000000000
- 91. [2/16/2024 5:59:59 PM] [INFO] ProcessStateChangeObject->CloseProcedure = 0000000000000000
- 92. [2/16/2024 5:59:59 PM] [INFO] ProcessStateChangeObject>DeleteProcedure = PspDeleteProcessStateChange
- 93. [2/16/2024 5:59:59 PM] [INFO] ProcessStateChangeObject->DumpProcedure = 0000000000000000
- 94. [2/16/2024 5:59:59 PM] [INFO] ProcessStateChangeObject->OkayToCloseProcedure = 000000000000000
- 95. [2/16/2024 5:59:59 PM] [INFO] ProcessStateChangeObject->ParseProcedure = 0000000000000000
- 96. [2/16/2024 5:59:59 PM] [INFO] ProcessStateChangeObject->SecurityProcedure = SeDefaultObjectMethod
- 97. [2/16/2024 5:59:59 PM] [INFO] [14] ThreadStateChange
- 98. [2/16/2024 5:59:59 PM] [INFO] ThreadStateChangeObject->OpenProcedure = 000000000000000
- 99. [2/16/2024 5:59:59 PM] [INFO] ThreadStateChangeObject->CloseProcedure = 0000000000000000
- 100. [2/16/2024 5:59:59 PM] [INFO] ThreadStateChangeObject->DeleteProcedure = PspDeleteThreadStateChange

- 101. [2/16/2024 5:59:59 PM] [INFO] ThreadStateChangeObject->DumpProcedure = 000000000000000
- 102. **[**2/16/2024 5:59:59 PM**] [**INFO**]** ThreadStateChangeObject->OkayToCloseProcedure = 000000000000000
- 103. [2/16/2024 5:59:59 PM] [INFO] ThreadStateChangeObject->ParseProcedure = 0000000000000000
- 104. [2/16/2024 5:59:59 PM] [INFO] ThreadStateChangeObject->SecurityProcedure = SeDefaultObjectMethod
- 105. [2/16/2024 5:59:59 PM] [INFO] [15] CpuPartition
- 106. [2/16/2024 5:59:59 PM] [INFO] CpuPartitionObject->OpenProcedure = 0000000000000000
- 107. [2/16/2024 5:59:59 PM] [INFO] CpuPartitionObject->CloseProcedure = 0000000000000000
- 108. [2/16/2024 5:59:59 PM] [INFO] CpuPartitionObject->DeleteProcedure = PspDeleteCpuPartition
- 109. [2/16/2024 5:59:59 PM] [INFO] CpuPartitionObject->DumpProcedure = 000000000000000
- 110. **[**2/16/2024 5:59:59 PM**] [**INFO**]** CpuPartitionObject->OkayToCloseProcedure = 0000000000000000
- 111. **[**2/16/2024 5:59:59 PM**] [**INFO**]** CpuPartitionObject->ParseProcedure = 0000000000000000
- 112. [2/16/2024 5:59:59 PM] [INFO] CpuPartitionObject->SecurityProcedure = SeDefaultObjectMethod
- 113. [2/16/2024 5:59:59 PM] [INFO] [16] PsSiloContextPaged
- 114. **[**2/16/2024 5:59:59 PM**] [**INFO**]** PsSiloContextPagedObject->OpenProcedure = 00000000000000000
- 115. **[**2/16/2024 5:59:59 PM**] [**INFO**]** PsSiloContextPagedObject->CloseProcedure = 0000000000000000
- 116. [2/16/2024 5:59:59 PM] [INFO] PsSiloContextPagedObject>DeleteProcedure = PspDeleteSiloContext
- 117. **[**2/16/2024 5:59:59 PM**] [**INFO**]** PsSiloContextPagedObject->DumpProcedure = 0000000000000000
- 118. **[**2/16/2024 5:59:59 PM**] [**INFO**]** PsSiloContextPagedObject->OkayToCloseProcedure = 000000000000000
- 119. **[**2/16/2024 5:59:59 PM**] [**INFO**]** PsSiloContextPagedObject->ParseProcedure = 0000000000000000

- 120. [2/16/2024 5:59:59 PM] [INFO] PsSiloContextPagedObject->SecurityProcedure = SeDefaultObjectMethod
- 121. [2/16/2024 5:59:59 PM] [INFO] [17] PsSiloContextNonPaged
- 122. **[**2/16/2024 5:59:59 PM**] [**INFO**]** PsSiloContextNonPagedObject->OpenProcedure = 00000000000000000000
- 124. [2/16/2024 5:59:59 PM] [INFO] PsSiloContextNonPagedObject>DeleteProcedure = PspDeleteSiloContext

- 128. [2/16/2024 5:59:59 PM] [INFO] PsSiloContextNonPagedObject->SecurityProcedure = SeDefaultObjectMethod
- 129. [2/16/2024 5:59:59 PM] [INFO] [18] DebugObject
- 130. **[**2/16/2024 5:59:59 PM**] [**INFO**]** DebugObjectObject->OpenProcedure = 0000000000000000
- 131. [2/16/2024 5:59:59 PM] [INFO] DebugObjectObject->CloseProcedure = DbgkpCloseObject
- 132. [2/16/2024 5:59:59 PM] [INFO] DebugObjectObject->DeleteProcedure = AlpcConnectionCleanupProcedure
- 134. [2/16/2024 5:59:59 PM] [INFO] DebugObjectObject->OkayToCloseProcedure = 0000000000000000
- 135. [2/16/2024 5:59:59 PM] [INFO] DebugObjectObject->ParseProcedure = 0000000000000000
- 136. [2/16/2024 5:59:59 PM] [INFO] DebugObjectObject->SecurityProcedure = SeDefaultObjectMethod
- 137. [2/16/2024 5:59:59 PM] [INFO] [19] Event
- 138. [2/16/2024 5:59:59 PM] [INFO] EventObject->OpenProcedure = 0000000000000000

- 141. [2/16/2024 5:59:59 PM] [INFO] EventObject->DumpProcedure = 0000000000000000
- 142. [2/16/2024 5:59:59 PM] [INFO] EventObject->OkayToCloseProcedure = 0000000000000000
- 143. [2/16/2024 5:59:59 PM] [INFO] EventObject->ParseProcedure = 0000000000000000
- 144. [2/16/2024 5:59:59 PM] [INFO] EventObject->SecurityProcedure = SeDefaultObjectMethod
- 145. [2/16/2024 5:59:59 PM] [INFO] [20] Mutant
- 146. **[**2/16/2024 5:59:59 PM**] [**INFO**]** MutantObject->OpenProcedure = 0000000000000000
- 147. [2/16/2024 5:59:59 PM] [INFO] MutantObject->CloseProcedure = 0000000000000000
- 148. [2/16/2024 5:59:59 PM] [INFO] MutantObject->DeleteProcedure = ExpDeleteMutant
- 149. **[**2/16/2024 5:59:59 PM**] [**INFO**]** MutantObject->DumpProcedure = 000000000000000
- 150. [2/16/2024 5:59:59 PM] [INFO] MutantObject->OkayToCloseProcedure = 0000000000000000
- 151. [2/16/2024 5:59:59 PM] [INFO] MutantObject->ParseProcedure = 0000000000000000
- 152. [2/16/2024 5:59:59 PM] [INFO] MutantObject->SecurityProcedure = SeDefaultObjectMethod
- 153. [2/16/2024 5:59:59 PM] [INFO] [21] Callback
- 154. [2/16/2024 5:59:59 PM] [INFO] CallbackObject->OpenProcedure = 0000000000000000
- 156. [2/16/2024 6:00:00 PM] [INFO] CallbackObject->DeleteProcedure = ExpDeleteCallback
- 157. [2/16/2024 6:00:00 PM] [INFO] CallbackObject->DumpProcedure = 0000000000000000

```
[2/16/2024 6:00:00 PM] [INFO]
                                      CallbackObject->OkayToCloseProcedure =
158.
     0000000000000000
                                      CallbackObject->ParseProcedure =
159.
     [2/16/2024 6:00:00 PM] [INFO]
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      CallbackObject->SecurityProcedure =
160.
     SeDefaultObjectMethod
161.
     [2/16/2024 6:00:00 PM] [INFO] [22] Semaphore
                                      SemaphoreObject->OpenProcedure =
162.
     [2/16/2024 6:00:00 PM] [INFO]
     0000000000000000
                                      SemaphoreObject->CloseProcedure =
163. [2/16/2024 6:00:00 PM] [INFO]
     0000000000000000
                                      SemaphoreObject->DeleteProcedure =
     [2/16/2024 6:00:00 PM] [INFO]
164.
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      SemaphoreObject->DumpProcedure =
165.
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      SemaphoreObject->OkayToCloseProcedure =
166.
     0000000000000000
    [2/16/2024 6:00:00 PM] [INFO]
                                      SemaphoreObject->ParseProcedure =
167.
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      SemaphoreObject->SecurityProcedure =
168.
     SeDefaultObjectMethod
     [2/16/2024 6:00:00 PM] [INFO] [23] Timer
169.
170.
     [2/16/2024 6:00:00 PM] [INFO]
                                      TimerObject->OpenProcedure =
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      TimerObject->CloseProcedure =
171.
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      TimerObject->DeleteProcedure =
172.
     ExpDeleteTimer
                                      TimerObject->DumpProcedure =
    [2/16/2024 6:00:00 PM] [INFO]
173.
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      TimerObject->OkayToCloseProcedure =
174.
     0000000000000000
                                      TimerObject->ParseProcedure =
     [2/16/2024 6:00:00 PM] [INFO]
175.
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      TimerObject->SecurityProcedure =
176.
     SeDefaultObjectMethod
```

```
177. [2/16/2024 6:00:00 PM] [INFO] [24] IRTimer
```

- 178. **[**2/16/2024 6:00:00 PM**] [**INFO**]** IRTimerObject->OpenProcedure = 0000000000000000
- 179. [2/16/2024 6:00:00 PM] [INFO] IRTimerObject->CloseProcedure = 0000000000000000
- 180. [2/16/2024 6:00:00 PM] [INFO] IRTimerObject->DeleteProcedure = ExpDeleteTimer2
- 181. [2/16/2024 6:00:00 PM] [INFO] IRTimerObject->DumpProcedure = 00000000000000000
- 182. **[**2/16/2024 6:00:00 PM**] [**INFO**]** IRTimerObject->OkayToCloseProcedure = 000000000000000
- 183. [2/16/2024 6:00:00 PM] [INFO] IRTimerObject->ParseProcedure = 0000000000000000
- 184. [2/16/2024 6:00:00 PM] [INFO] IRTimerObject->SecurityProcedure = SeDefaultObjectMethod
- 185. [2/16/2024 6:00:00 PM] [INFO] [25] Profile
- 186. **[**2/16/2024 6:00:00 PM**] [**INFO**]** ProfileObject->OpenProcedure = 0000000000000000
- 187. **[**2/16/2024 6:00:00 PM**] [**INFO**]** ProfileObject->CloseProcedure = 0000000000000000
- 188. [2/16/2024 6:00:00 PM] [INFO] ProfileObject->DeleteProcedure = ExpProfileDelete
- 189. [2/16/2024 6:00:00 PM] [INFO] ProfileObject->DumpProcedure = 0000000000000000
- 190. [2/16/2024 6:00:00 PM] [INFO] ProfileObject->OkayToCloseProcedure = 0000000000000000
- 191. **[**2/16/2024 6:00:00 PM**] [**INFO**]** ProfileObject->ParseProcedure = 000000000000000
- 192. [2/16/2024 6:00:00 PM] [INFO] ProfileObject->SecurityProcedure = SeDefaultObjectMethod
- 193. **[**2/16/2024 6:00:00 PM**] [**INFO**] [**26**]** KeyedEvent
- 194. [2/16/2024 6:00:00 PM] [INFO] KeyedEventObject->OpenProcedure = 0000000000000000
- 195. [2/16/2024 6:00:00 PM] [INFO] KeyedEventObject->CloseProcedure = 0000000000000000

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[2/16/2024 6:00:00 PM] [INFO]
                                      KeyedEventObject->DeleteProcedure =
196.
     0000000000000000
197.
     [2/16/2024 6:00:00 PM] [INFO]
                                      KeyedEventObject->DumpProcedure =
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      KeyedEventObject->OkayToCloseProcedure =
198.
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      KeyedEventObject->ParseProcedure =
199.
     0000000000000000
                                      KeyedEventObject->SecurityProcedure =
     [2/16/2024 6:00:00 PM] [INFO]
200.
     SeDefaultObjectMethod
     [2/16/2024 6:00:00 PM] [INFO] [27] WindowStation
201.
                                      WindowStationObject->OpenProcedure =
     [2/16/2024 6:00:00 PM] [INFO]
202.
     ExpWin32OpenProcedure
                                      WindowStationObject->CloseProcedure =
     [2/16/2024 6:00:00 PM] [INFO]
203.
     ExpWin32CloseProcedure
                                      WindowStationObject->DeleteProcedure =
204.
     [2/16/2024 6:00:00 PM] [INFO]
     ExpWin32DeleteProcedure
     [2/16/2024 6:00:00 PM] [INFO]
                                      WindowStationObject->DumpProcedure =
205.
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      WindowStationObject-
206.
     >OkayToCloseProcedure = ExpWin32OkayToCloseProcedure
     [2/16/2024 6:00:00 PM] [INFO]
                                      WindowStationObject->ParseProcedure =
207.
     ExpWin32ParseProcedure
     [2/16/2024 6:00:00 PM] [INFO]
                                      WindowStationObject->SecurityProcedure =
208.
     SeDefaultObjectMethod
     [2/16/2024 6:00:00 PM] [INFO] [28] Desktop
209.
210.
     [2/16/2024 6:00:00 PM] [INFO]
                                      DesktopObject->OpenProcedure =
     ExpWin32OpenProcedure
    [2/16/2024 6:00:00 PM] [INFO]
                                      DesktopObject->CloseProcedure =
211.
     ExpWin32CloseProcedure
    [2/16/2024 6:00:00 PM] [INFO]
212.
                                      DesktopObject->DeleteProcedure =
     ExpWin32DeleteProcedure
                                      DesktopObject->DumpProcedure =
     [2/16/2024 6:00:00 PM] [INFO]
213.
     0000000000000000
     [2/16/2024 6:00:00 PM] [INFO]
                                      DesktopObject->OkayToCloseProcedure =
214.
     ExpWin32OkayToCloseProcedure
```

- 215. [2/16/2024 6:00:00 PM] [INFO] DesktopObject->ParseProcedure = 0000000000000000
- 216. [2/16/2024 6:00:00 PM] [INFO] DesktopObject->SecurityProcedure = SeDefaultObjectMethod
- 217. [2/16/2024 6:00:00 PM] [INFO] [29] Composition
- 218. [2/16/2024 6:00:00 PM] [INFO] CompositionObject->OpenProcedure = ExpWin32OpenProcedure
- 219. [2/16/2024 6:00:00 PM] [INFO] CompositionObject->CloseProcedure = ExpWin32CloseProcedure
- 220. [2/16/2024 6:00:00 PM] [INFO] CompositionObject->DeleteProcedure = ExpWin32DeleteProcedure
- 221. [2/16/2024 6:00:00 PM] [INFO] CompositionObject->DumpProcedure = 0000000000000000
- 222. [2/16/2024 6:00:00 PM] [INFO] CompositionObject->OkayToCloseProcedure = ExpWin32OkayToCloseProcedure
- 223. [2/16/2024 6:00:00 PM] [INFO] CompositionObject->ParseProcedure = 0000000000000000
- 224. [2/16/2024 6:00:00 PM] [INFO] CompositionObject->SecurityProcedure = SeDefaultObjectMethod
- 225. [2/16/2024 6:00:00 PM] [INFO] [30] RawInputManager
- 226. [2/16/2024 6:00:00 PM] [INFO] RawInputManagerObject->OpenProcedure = ExpWin32OpenProcedure
- 227. [2/16/2024 6:00:00 PM] [INFO] RawInputManagerObject->CloseProcedure = ExpWin32CloseProcedure
- 228. [2/16/2024 6:00:00 PM] [INFO] RawInputManagerObject->DeleteProcedure = ExpWin32DeleteProcedure
- 229. [2/16/2024 6:00:00 PM] [INFO] RawInputManagerObject->DumpProcedure = 000000000000000
- 230. [2/16/2024 6:00:00 PM] [INFO] RawInputManagerObject>OkayToCloseProcedure = ExpWin32OkayToCloseProcedure
- 231. [2/16/2024 6:00:00 PM] [INFO] RawInputManagerObject->ParseProcedure = 0000000000000000
- 232. [2/16/2024 6:00:00 PM] [INFO] RawInputManagerObject->SecurityProcedure = SeDefaultObjectMethod
- 233. [2/16/2024 6:00:00 PM] [INFO] [31] CoreMessaging

- 234. [2/16/2024 6:00:00 PM] [INFO] CoreMessagingObject->OpenProcedure = ExpWin32OpenProcedure
- 235. [2/16/2024 6:00:00 PM] [INFO] CoreMessagingObject->CloseProcedure = ExpWin32CloseProcedure
- 236. [2/16/2024 6:00:00 PM] [INFO] CoreMessagingObject->DeleteProcedure = ExpWin32DeleteProcedure
- 237. [2/16/2024 6:00:00 PM] [INFO] CoreMessagingObject->DumpProcedure = 0000000000000000
- 238. [2/16/2024 6:00:00 PM] [INFO] CoreMessagingObject>OkayToCloseProcedure = ExpWin32OkayToCloseProcedure
- 239. [2/16/2024 6:00:00 PM] [INFO] CoreMessagingObject->ParseProcedure = 0000000000000000
- 240. [2/16/2024 6:00:00 PM] [INFO] CoreMessagingObject->SecurityProcedure = SeDefaultObjectMethod
- 241. [2/16/2024 6:00:00 PM] [INFO] [32] ActivationObject
- 242. [2/16/2024 6:00:00 PM] [INFO] ActivationObjectObject->OpenProcedure = ExpWin32OpenProcedure
- 243. [2/16/2024 6:00:00 PM] [INFO] ActivationObjectObject->CloseProcedure = ExpWin32CloseProcedure
- 244. [2/16/2024 6:00:00 PM] [INFO] ActivationObjectObject->DeleteProcedure = ExpWin32DeleteProcedure
- 245. [2/16/2024 6:00:00 PM] [INFO] ActivationObjectObject->DumpProcedure = 0000000000000000
- 246. [2/16/2024 6:00:00 PM] [INFO] ActivationObjectObject>OkayToCloseProcedure = ExpWin32OkayToCloseProcedure
- 247. [2/16/2024 6:00:00 PM] [INFO] ActivationObjectObject->ParseProcedure = 000000000000000
- 248. [2/16/2024 6:00:00 PM] [INFO] ActivationObjectObject>SecurityProcedure = SeDefaultObjectMethod
- 249. [2/16/2024 6:00:00 PM] [INFO] [33] TpWorkerFactory
- 250. [2/16/2024 6:00:00 PM] [INFO] TpWorkerFactoryObject->OpenProcedure = 0000000000000000
- 251. [2/16/2024 6:00:00 PM] [INFO] TpWorkerFactoryObject->CloseProcedure = ExpCloseWorkerFactory
- 252. [2/16/2024 6:00:00 PM] [INFO] TpWorkerFactoryObject->DeleteProcedure = ExpDeleteWorkerFactory

```
253. [2/16/2024 6:00:00 PM] [INFO] TpWorkerFactoryObject->DumpProcedure = 000000000000000
```

- 254. **[**2/16/2024 6:00:00 PM**] [**INFO**]** TpWorkerFactoryObject->OkayToCloseProcedure = 00000000000000
- 255. **[**2/16/2024 6:00:00 PM**] [**INFO**]** TpWorkerFactoryObject->ParseProcedure = 000000000000000
- 256. [2/16/2024 6:00:00 PM] [INFO] TpWorkerFactoryObject->SecurityProcedure = SeDefaultObjectMethod
- 257. [2/16/2024 6:00:00 PM] [INFO] [34] Adapter
- 258. [2/16/2024 6:00:00 PM] [INFO] AdapterObject->OpenProcedure = 0000000000000000
- 259. [2/16/2024 6:00:00 PM] [INFO] AdapterObject->CloseProcedure = 0000000000000000
- 260. [2/16/2024 6:00:00 PM] [INFO] AdapterObject->DeleteProcedure = 0000000000000000
- 261. [2/16/2024 6:00:00 PM] [INFO] AdapterObject->DumpProcedure = 0000000000000000
- 262. [2/16/2024 6:00:00 PM] [INFO] AdapterObject->OkayToCloseProcedure = 0000000000000000
- 263. [2/16/2024 6:00:00 PM] [INFO] AdapterObject->ParseProcedure = 0000000000000000
- 264. [2/16/2024 6:00:00 PM] [INFO] AdapterObject->SecurityProcedure = SeDefaultObjectMethod
- 265. [2/16/2024 6:00:00 PM] [INFO] [35] Controller
- 267. [2/16/2024 6:00:00 PM] [INFO] ControllerObject->CloseProcedure = 0000000000000000
- 268. [2/16/2024 6:00:00 PM] [INFO] ControllerObject->DeleteProcedure = 0000000000000000
- 269. [2/16/2024 6:00:00 PM] [INFO] ControllerObject->DumpProcedure = 0000000000000000
- 270. [2/16/2024 6:00:00 PM] [INFO] ControllerObject->OkayToCloseProcedure = 0000000000000000
- 271. [2/16/2024 6:00:00 PM] [INFO] ControllerObject->ParseProcedure = 0000000000000000

```
272. [2/16/2024 6:00:00 PM] [INFO] ControllerObject->SecurityProcedure = SeDefaultObjectMethod
```

- 273. [2/16/2024 6:00:00 PM] [INFO] [36] Device
- 274. [2/16/2024 6:00:00 PM] [INFO] DeviceObject->OpenProcedure = 0000000000000000
- 275. [2/16/2024 6:00:00 PM] [INFO] DeviceObject->CloseProcedure = 0000000000000000
- 276. [2/16/2024 6:00:00 PM] [INFO] DeviceObject->DeleteProcedure = IopDeleteDevice
- 277. [2/16/2024 6:00:00 PM] [INFO] DeviceObject->DumpProcedure = 0000000000000000
- 278. [2/16/2024 6:00:00 PM] [INFO] DeviceObject->OkayToCloseProcedure = 0000000000000000
- 279. [2/16/2024 6:00:00 PM] [INFO] DeviceObject->ParseProcedure = IopParseDevice
- 280. [2/16/2024 6:00:00 PM] [INFO] DeviceObject->SecurityProcedure = IopGetSetSecurityObject
- 281. [2/16/2024 6:00:00 PM] [INFO] [37] Driver
- 282. [2/16/2024 6:00:00 PM] [INFO] DriverObject->OpenProcedure = 00000000000000000
- 283. [2/16/2024 6:00:00 PM] [INFO] DriverObject->CloseProcedure = 0000000000000000
- 284. [2/16/2024 6:00:00 PM] [INFO] DriverObject->DeleteProcedure = IopDeleteDriver
- 285. [2/16/2024 6:00:00 PM] [INFO] DriverObject->DumpProcedure = 0000000000000000
- 286. [2/16/2024 6:00:00 PM] [INFO] DriverObject->OkayToCloseProcedure = 00000000000000000
- 287. [2/16/2024 6:00:00 PM] [INFO] DriverObject->ParseProcedure = 0000000000000000
- 288. [2/16/2024 6:00:00 PM] [INFO] DriverObject->SecurityProcedure = SeDefaultObjectMethod
- 289. [2/16/2024 6:00:00 PM] [INFO] [38] IoCompletion
- 290. [2/16/2024 6:00:00 PM] [INFO] IoCompletionObject->OpenProcedure = 0000000000000000

- 291. [2/16/2024 6:00:00 PM] [INFO] IoCompletionObject->CloseProcedure = IopCloseIoCompletion
- 292. [2/16/2024 6:00:00 PM] [INFO] IoCompletionObject->DeleteProcedure = IopDeleteIoCompletion
- 293. [2/16/2024 6:00:00 PM] [INFO] IoCompletionObject->DumpProcedure = 000000000000000
- 294. [2/16/2024 6:00:00 PM] [INFO] IoCompletionObject->OkayToCloseProcedure = 000000000000000
- 295. [2/16/2024 6:00:00 PM] [INFO] IoCompletionObject->ParseProcedure = 0000000000000000
- 296. [2/16/2024 6:00:00 PM] [INFO] IoCompletionObject->SecurityProcedure = SeDefaultObjectMethod
- 297. [2/16/2024 6:00:00 PM] [INFO] [39] WaitCompletionPacket
- 299. [2/16/2024 6:00:00 PM] [INFO] WaitCompletionPacketObject>CloseProcedure = IopCloseWaitCompletionPacket

- 302. **[**2/16/2024 6:00:01 PM**] [**INFO**]** WaitCompletionPacketObject->OkayToCloseProcedure = 000000000000000
- 304. [2/16/2024 6:00:01 PM] [INFO] WaitCompletionPacketObject->SecurityProcedure = SeDefaultObjectMethod
- 305. [2/16/2024 6:00:01 PM] [INFO] [40] File
- 306. [2/16/2024 6:00:01 PM] [INFO] FileObject->OpenProcedure = 0000000000000000
- 307. [2/16/2024 6:00:01 PM] [INFO] FileObject->CloseProcedure = IopCloseFile
- 308. [2/16/2024 6:00:01 PM] [INFO] FileObject->DeleteProcedure = IopDeleteFile
- 309. [2/16/2024 6:00:01 PM] [INFO] FileObject->DumpProcedure = 0000000000000000

- 311. [2/16/2024 6:00:01 PM] [INFO] FileObject->ParseProcedure = IopParseFile
- 312. **[**2/16/2024 6:00:01 PM**] [**INFO**]** FileObject->SecurityProcedure = FFFFF800487A78D0
- 313. [2/16/2024 6:00:01 PM] [INFO] [41] IoRing
- 314. [2/16/2024 6:00:01 PM] [INFO] IORingObject->OpenProcedure = EtwpOpenRealTimeConnectionObject
- 315. [2/16/2024 6:00:01 PM] [INFO] IORingObject->CloseProcedure = IopCloseIoRing
- 316. [2/16/2024 6:00:01 PM] [INFO] IORingObject->DeleteProcedure = IopDeleteIoRing
- 317. [2/16/2024 6:00:01 PM] [INFO] IORingObject->DumpProcedure = 0000000000000000
- 318. [2/16/2024 6:00:01 PM] [INFO] IORingObject->OkayToCloseProcedure = 0000000000000000
- 319. [2/16/2024 6:00:01 PM] [INFO] IORingObject->ParseProcedure = 00000000000000000
- 320. [2/16/2024 6:00:01 PM] [INFO] IORingObject->SecurityProcedure = SeDefaultObjectMethod
- 321. [2/16/2024 6:00:01 PM] [INFO] [42] TmTm
- 322. [2/16/2024 6:00:01 PM] [INFO] TmTmObject->OpenProcedure = DllUnload
- 323. [2/16/2024 6:00:01 PM] [INFO] TmTmObject->CloseProcedure = TmpCloseTransactionManager
- 324. [2/16/2024 6:00:01 PM] [INFO] TmTmObject->DeleteProcedure = TmpDeleteTransactionManager
- 325. [2/16/2024 6:00:01 PM] [INFO] TmTmObject->DumpProcedure = 0000000000000000

- 328. [2/16/2024 6:00:01 PM] [INFO] TmTmObject->SecurityProcedure = SeDefaultObjectMethod
- 329. [2/16/2024 6:00:01 PM] [INFO] [43] TmTx

```
[2/16/2024 6:00:01 PM] [INFO]
                                      TmTxObject->OpenProcedure =
330.
     0000000000000000
     [2/16/2024 6:00:01 PM] [INFO]
331.
                                      TmTxObject->CloseProcedure =
     TmpCloseTransaction
     [2/16/2024 6:00:01 PM] [INFO]
332.
                                      TmTxObject->DeleteProcedure =
     TmpDeleteTransaction
     [2/16/2024 6:00:01 PM] [INFO]
                                      TmTxObject->DumpProcedure =
333.
     0000000000000000
                                      TmTxObject->OkayToCloseProcedure =
    [2/16/2024 6:00:01 PM] [INFO]
334.
     0000000000000000
     [2/16/2024 6:00:01 PM] [INFO]
                                      TmTxObject->ParseProcedure =
335.
     0000000000000000
     [2/16/2024 6:00:01 PM] [INFO]
                                      TmTxObject->SecurityProcedure =
336.
     SeDefaultObjectMethod
337.
     [2/16/2024 6:00:01 PM] [INFO] [44] TmRm
338.
     [2/16/2024 6:00:01 PM] [INFO]
                                      TmRmObject->OpenProcedure =
     TmpOpenResourceManager
    [2/16/2024 6:00:01 PM] [INFO]
                                      TmRmObject->CloseProcedure =
339.
     TmpCloseResourceManager
     [2/16/2024 6:00:01 PM] [INFO]
                                      TmRmObject->DeleteProcedure =
340.
     TmpDeleteResourceManager
    [2/16/2024 6:00:01 PM] [INFO]
                                      TmRmObject->DumpProcedure =
341.
     0000000000000000
    [2/16/2024 6:00:01 PM] [INFO]
                                      TmRmObject->OkayToCloseProcedure =
342.
     0000000000000000
                                      TmRmObject->ParseProcedure =
     [2/16/2024 6:00:01 PM] [INFO]
343.
     0000000000000000
                                      TmRmObject->SecurityProcedure =
     [2/16/2024 6:00:01 PM] [INFO]
344.
     SeDefaultObjectMethod
     [2/16/2024 6:00:01 PM] [INFO] [45] TmEn
345.
     [2/16/2024 6:00:01 PM] [INFO]
                                      TmEnObject->OpenProcedure =
346.
     0000000000000000
     [2/16/2024 6:00:01 PM] [INFO]
                                      TmEnObject->CloseProcedure =
347.
     TmpCloseEnlistment
     [2/16/2024 6:00:01 PM] [INFO]
                                      TmEnObject->DeleteProcedure =
348.
     TmpDeleteEnlistment
```

```
[2/16/2024 6:00:01 PM] [INFO]
                                      TmEnObject->DumpProcedure =
349.
     0000000000000000
                                     TmEnObject->OkayToCloseProcedure =
350.
     [2/16/2024 6:00:01 PM] [INFO]
     0000000000000000
351. [2/16/2024 6:00:01 PM] [INFO]
                                      TmEnObject->ParseProcedure =
     0000000000000000
    [2/16/2024 6:00:01 PM] [INFO]
                                      TmEnObject->SecurityProcedure =
352.
     SeDefaultObjectMethod
353.
     [2/16/2024 6:00:01 PM] [INFO] [46] Section
     [2/16/2024 6:00:01 PM] [INFO]
                                     SectionObject->OpenProcedure =
354.
     MiSectionOpen
                                     SectionObject->CloseProcedure =
    [2/16/2024 6:00:01 PM] [INFO]
355.
     MiSectionClose
    [2/16/2024 6:00:01 PM] [INFO]
                                      SectionObject->DeleteProcedure =
356.
     MiSectionDelete
357. [2/16/2024 6:00:01 PM] [INFO]
                                     SectionObject->DumpProcedure =
     0000000000000000
    [2/16/2024 6:00:01 PM] [INFO]
                                      SectionObject->OkayToCloseProcedure =
358.
     0000000000000000
     [2/16/2024 6:00:01 PM] [INFO]
                                      SectionObject->ParseProcedure =
359.
     0000000000000000
    [2/16/2024 6:00:01 PM] [INFO]
                                     SectionObject->SecurityProcedure =
360.
     SeDefaultObjectMethod
     [2/16/2024 6:00:01 PM] [INFO] [47] Session
361.
     [2/16/2024 6:00:01 PM] [INFO]
                                     SessionObject->OpenProcedure =
362.
     0000000000000000
     [2/16/2024 6:00:01 PM] [INFO]
                                      SessionObject->CloseProcedure =
363.
     0000000000000000
    [2/16/2024 6:00:01 PM] [INFO]
                                      SessionObject->DeleteProcedure =
364.
     MiSessionObjectDelete
     [2/16/2024 6:00:01 PM] [INFO]
                                      SessionObject->DumpProcedure =
365.
     0000000000000000
                                      SessionObject->OkayToCloseProcedure =
     [2/16/2024 6:00:01 PM] [INFO]
366.
     0000000000000000
                                     SessionObject->ParseProcedure =
     [2/16/2024 6:00:01 PM] [INFO]
367.
     0000000000000000
```

- 368. [2/16/2024 6:00:01 PM] [INFO] SessionObject->SecurityProcedure = SeDefaultObjectMethod
- 369. [2/16/2024 6:00:01 PM] [INFO] [48] Key
- 370. **[**2/16/2024 6:00:01 PM**] [**INFO**]** KeyObject->OpenProcedure = 0000000000000000
- 371. [2/16/2024 6:00:01 PM] [INFO] KeyObject->CloseProcedure = CmpCloseKeyObject
- 372. [2/16/2024 6:00:01 PM] [INFO] KeyObject->DeleteProcedure = CmpDeleteKeyObject
- 373. [2/16/2024 6:00:01 PM] [INFO] KeyObject->DumpProcedure = 0000000000000000
- 374. [2/16/2024 6:00:01 PM] [INFO] KeyObject->OkayToCloseProcedure = 0000000000000000
- 375. [2/16/2024 6:00:01 PM] [INFO] KeyObject->ParseProcedure = CmpParseKey
- 376. **[**2/16/2024 6:00:01 PM**] [**INFO**]** KeyObject->SecurityProcedure = FFFFF800486B0000
- 377. [2/16/2024 6:00:01 PM] [INFO] [49] RegistryTransaction
- 378. **[**2/16/2024 6:00:01 PM**] [**INFO**]** RegistryTransactionObject->OpenProcedure = 00000000000000000
- 379. [2/16/2024 6:00:01 PM] [INFO] RegistryTransactionObject->CloseProcedure = CmpCloseLightWeightTransaction
- 380. [2/16/2024 6:00:01 PM] [INFO] RegistryTransactionObject>DeleteProcedure = CmpDeleteLightWeightTransaction
- 381. **[**2/16/2024 6:00:01 PM**] [**INFO**]** RegistryTransactionObject->DumpProcedure = 00000000000000000
- 382. **[**2/16/2024 6:00:01 PM**] [**INFO**]** RegistryTransactionObject->OkayToCloseProcedure = 00000000000000
- 383. **[**2/16/2024 6:00:01 PM**] [**INFO**]** RegistryTransactionObject->ParseProcedure = 000000000000000
- 384. [2/16/2024 6:00:01 PM] [INFO] RegistryTransactionObject->SecurityProcedure = SeDefaultObjectMethod
- 385. [2/16/2024 6:00:01 PM] [INFO] [50] DmaAdapter
- 386. [2/16/2024 6:00:01 PM] [INFO] DmaAdapterObject->OpenProcedure = 0000000000000000

```
[2/16/2024 6:00:01 PM] [INFO]
                                     DmaAdapterObject->DeleteProcedure =
388.
     HalpDmaFreeChildAdapter
389.
     [2/16/2024 6:00:01 PM] [INFO]
                                     DmaAdapterObject->DumpProcedure =
     0000000000000000
     [2/16/2024 6:00:01 PM] [INFO]
                                     DmaAdapterObject->OkayToCloseProcedure =
390.
     0000000000000000
     [2/16/2024 6:00:01 PM] [INFO]
                                     DmaAdapterObject->ParseProcedure =
391.
     0000000000000000
    [2/16/2024 6:00:01 PM] [INFO]
                                     DmaAdapterObject->SecurityProcedure =
392.
     SeDefaultObjectMethod
     [2/16/2024 6:00:01 PM] [INFO] [51] ALPC Port
393.
     [2/16/2024 6:00:01 PM] [INFO]
                                     ALPC PortObject->OpenProcedure =
394.
     AlpcpOpenPort
     [2/16/2024 6:00:01 PM] [INFO]
                                     ALPC PortObject->CloseProcedure =
395.
     AlpcpClosePort
    [2/16/2024 6:00:01 PM] [INFO]
                                     ALPC PortObject->DeleteProcedure =
396.
     AlpcpDeletePort
    [2/16/2024 6:00:01 PM] [INFO]
                                     ALPC PortObject->DumpProcedure =
397.
     0000000000000000
    [2/16/2024 6:00:01 PM] [INFO]
                                     ALPC PortObject->OkayToCloseProcedure =
398.
     0000000000000000
    [2/16/2024 6:00:01 PM] [INFO]
                                     ALPC PortObject->ParseProcedure =
399.
     0000000000000000
     [2/16/2024 6:00:01 PM] [INFO]
                                     ALPC PortObject->SecurityProcedure =
400.
     SeDefaultObjectMethod
     [2/16/2024 6:00:01 PM] [INFO] [52] EnergyTracker
401.
     [2/16/2024 6:00:01 PM] [INFO]
                                     EnergyTrackerObject->OpenProcedure =
402.
     0000000000000000
    [2/16/2024 6:00:01 PM] [INFO]
                                     EnergyTrackerObject->CloseProcedure =
403.
     PopEtEnergyTrackerClose
404. [2/16/2024 6:00:01 PM] [INFO]
                                     EnergyTrackerObject->DeleteProcedure =
     PopEtEnergyTrackerDelete
     [2/16/2024 6:00:01 PM] [INFO]
                                     EnergyTrackerObject->DumpProcedure =
405.
     0000000000000000
     [2/16/2024 6:00:01 PM] [INFO]
                                     EnergyTrackerObject-
406.
```

```
407. [2/16/2024 6:00:01 PM] [INFO] EnergyTrackerObject->ParseProcedure = 0000000000000000
```

- 408. [2/16/2024 6:00:01 PM] [INFO] EnergyTrackerObject->SecurityProcedure = SeDefaultObjectMethod
- 409. [2/16/2024 6:00:01 PM] [INFO] [53] PowerRequest
- 411. [2/16/2024 6:00:01 PM] [INFO] PowerRequestObject->CloseProcedure = PopPowerRequestClose
- 412. [2/16/2024 6:00:01 PM] [INFO] PowerRequestObject->DeleteProcedure = PopPowerRequestDelete
- 413. [2/16/2024 6:00:01 PM] [INFO] PowerRequestObject->DumpProcedure = 00000000000000000
- 415. [2/16/2024 6:00:01 PM] [INFO] PowerRequestObject->ParseProcedure = 00000000000000000
- 416. [2/16/2024 6:00:01 PM] [INFO] PowerRequestObject->SecurityProcedure = SeDefaultObjectMethod
- 417. [2/16/2024 6:00:01 PM] [INFO] [54] WmiGuid
- 418. [2/16/2024 6:00:01 PM] [INFO] WmiGuidObject->OpenProcedure = 0000000000000000
- 419. [2/16/2024 6:00:01 PM] [INFO] WmiGuidObject->CloseProcedure = 0000000000000000
- 420. [2/16/2024 6:00:01 PM] [INFO] WmiGuidObject->DeleteProcedure = WmipDeleteMethod
- 421. [2/16/2024 6:00:01 PM] [INFO] WmiGuidObject->DumpProcedure = 0000000000000000
- 422. [2/16/2024 6:00:01 PM] [INFO] WmiGuidObject->OkayToCloseProcedure = 0000000000000000
- 423. [2/16/2024 6:00:01 PM] [INFO] WmiGuidObject->ParseProcedure = 0000000000000000
- 424. [2/16/2024 6:00:01 PM] [INFO] WmiGuidObject->SecurityProcedure = FFFFF800487A73D0
- 425. [2/16/2024 6:00:01 PM] [INFO] [55] EtwRegistration

- 426. [2/16/2024 6:00:01 PM] [INFO] EtwRegistrationObject->OpenProcedure = EtwpOpenRealTimeConnectionObject
- 427. [2/16/2024 6:00:01 PM] [INFO] EtwRegistrationObject->CloseProcedure = EtwpCloseRegistrationObject
- 428. [2/16/2024 6:00:01 PM] [INFO] EtwRegistrationObject->DeleteProcedure = EtwpDeleteRegistrationObject
- 429. [2/16/2024 6:00:01 PM] [INFO] EtwRegistrationObject->DumpProcedure = 000000000000000
- 431. [2/16/2024 6:00:01 PM] [INFO] EtwRegistrationObject->ParseProcedure = 0000000000000000
- 432. [2/16/2024 6:00:01 PM] [INFO] EtwRegistrationObject->SecurityProcedure = SeDefaultObjectMethod
- 433. [2/16/2024 6:00:01 PM] [INFO] [56] EtwSessionDemuxEntry
- 434. [2/16/2024 6:00:01 PM] [INFO] EtwSessionDemuxEntryObject>OpenProcedure = EtwpOpenRealTimeConnectionObject
- 436. [2/16/2024 6:00:01 PM] [INFO] EtwSessionDemuxEntryObject>DeleteProcedure = EtwpDeleteSessionDemuxObject

- 440. [2/16/2024 6:00:01 PM] [INFO] EtwSessionDemuxEntryObject->SecurityProcedure = SeDefaultObjectMethod
- 441. [2/16/2024 6:00:01 PM] [INFO] [57] EtwConsumer
- 442. [2/16/2024 6:00:01 PM] [INFO] EtwConsumerObject->OpenProcedure = EtwpOpenRealTimeConnectionObject
- 443. [2/16/2024 6:00:01 PM] [INFO] EtwConsumerObject->CloseProcedure = EtwpCloseRealTimeConnectionObject
- 444. [2/16/2024 6:00:01 PM] [INFO] EtwConsumerObject->DeleteProcedure = EtwpDeleteRealTimeConnectionObject

- 447. [2/16/2024 6:00:02 PM] [INFO] EtwConsumerObject->ParseProcedure = 0000000000000000
- 448. [2/16/2024 6:00:02 PM] [INFO] EtwConsumerObject->SecurityProcedure = SeDefaultObjectMethod
- 449. [2/16/2024 6:00:02 PM] [INFO] [58] CoverageSampler
- 450. [2/16/2024 6:00:02 PM] [INFO] CoverageSamplerObject->OpenProcedure = 0000000000000000
- 451. [2/16/2024 6:00:02 PM] [INFO] CoverageSamplerObject->CloseProcedure = EtwpCoverageSamplerClose
- 452. [2/16/2024 6:00:02 PM] [INFO] CoverageSamplerObject->DeleteProcedure = EtwpCoverageSamplerDelete
- 453. [2/16/2024 6:00:02 PM] [INFO] CoverageSamplerObject->DumpProcedure = 0000000000000000
- 454. [2/16/2024 6:00:02 PM] [INFO] CoverageSamplerObject->OkayToCloseProcedure = 000000000000000000
- 455. [2/16/2024 6:00:02 PM] [INFO] CoverageSamplerObject->ParseProcedure = 0000000000000000
- 456. [2/16/2024 6:00:02 PM] [INFO] CoverageSamplerObject->SecurityProcedure = SeDefaultObjectMethod
- 457. [2/16/2024 6:00:02 PM] [INFO] [59] PcwObject
- 458. [2/16/2024 6:00:02 PM] [INFO] PcwObjectObject->OpenProcedure = PcwpOpenObject
- 459. [2/16/2024 6:00:02 PM] [INFO] PcwObjectObject->CloseProcedure = PcwpCloseObjectHandle
- 460. [2/16/2024 6:00:02 PM] [INFO] PcwObjectObject->DeleteProcedure = PcwpDeleteObject
- 461. [2/16/2024 6:00:02 PM] [INFO] PcwObjectObject->DumpProcedure = 0000000000000000
- 462. [2/16/2024 6:00:02 PM] [INFO] PcwObjectObject->OkayToCloseProcedure = 0000000000000000

- 464. [2/16/2024 6:00:02 PM] [INFO] PcwObjectObject->SecurityProcedure = SeDefaultObjectMethod
- 465. [2/16/2024 6:00:02 PM] [INFO] [60] FilterConnectionPort
- 467. [2/16/2024 6:00:02 PM] [INFO] FilterConnectionPortObject>CloseProcedure = FltpServerPortClose
- 468. [2/16/2024 6:00:02 PM] [INFO] FilterConnectionPortObject>DeleteProcedure = FltpServerPortDelete
- 470. **[**2/16/2024 6:00:02 PM**] [**INFO**]** FilterConnectionPortObject->OkayToCloseProcedure = 000000000000000
- 472. [2/16/2024 6:00:02 PM] [INFO] FilterConnectionPortObject>SecurityProcedure = SeDefaultObjectMethod
- 473. [2/16/2024 6:00:02 PM] [INFO] [61] FilterCommunicationPort
- 475. [2/16/2024 6:00:02 PM] [INFO] FilterCommunicationPortObject>CloseProcedure = FltpClientPortClose
- 476. [2/16/2024 6:00:02 PM] [INFO] FilterCommunicationPortObject>DeleteProcedure = FltpClientPortDelete
- 478. **[**2/16/2024 6:00:02 PM**] [**INFO**]** FilterCommunicationPortObject->OkayToCloseProcedure = 000000000000000
- 480. [2/16/2024 6:00:02 PM] [INFO] FilterCommunicationPortObject->SecurityProcedure = SeDefaultObjectMethod
- 481. [2/16/2024 6:00:02 PM] [INFO] [62] NdisCmState

- 483. [2/16/2024 6:00:02 PM] [INFO] NdisCmStateObject->CloseProcedure = 0000000000000000
- 484. [2/16/2024 6:00:02 PM] [INFO] NdisCmStateObject->DeleteProcedure = ndisCmDeleteStateObject
- 486. [2/16/2024 6:00:02 PM] [INFO] NdisCmStateObject->OkayToCloseProcedure = 0000000000000000
- 487. [2/16/2024 6:00:02 PM] [INFO] NdisCmStateObject->ParseProcedure = 0000000000000000
- 488. [2/16/2024 6:00:02 PM] [INFO] NdisCmStateObject->SecurityProcedure = SeDefaultObjectMethod
- 489. [2/16/2024 6:00:02 PM] [INFO] [63] DxgkSharedResource
- 490. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedResourceObject->OpenProcedure
 = DxgkObOpenProcedureStub
- 491. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedResourceObject->CloseProcedure = 00000000000000000
- 492. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedResourceObject->DeleteProcedure = DxgkSharedAllocationObDeleteProcedure
- 493. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedResourceObject->DumpProcedure = 000000000000000
- 494. **[**2/16/2024 6:00:02 PM**] [**INFO**]** DxgkSharedResourceObject->OkayToCloseProcedure = 000000000000000
- 495. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedResourceObject->ParseProcedure = 0000000000000000
- 496. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedResourceObject->SecurityProcedure = SeDefaultObjectMethod
- 497. [2/16/2024 6:00:02 PM] [INFO] [64] DxgkSharedKeyedMutexObject
- 498. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedKeyedMutexObjectObject->OpenProcedure = DxgkObOpenProcedureStub
- 500. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedKeyedMutexObjectObject>DeleteProcedure = DxgkSharedKeyedMutexObjectObDeleteProcedure

- 502. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedKeyedMutexObjectObject>OkayToCloseProcedure = 0000000000000000000
- 504. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedKeyedMutexObjectObject->SecurityProcedure = SeDefaultObjectMethod
- 505. [2/16/2024 6:00:02 PM] [INFO] [65] DxgkSharedSyncObject
- 506. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedSyncObjectObject>OpenProcedure = DxgkObOpenProcedureStub
- 508. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedSyncObjectObject>DeleteProcedure = DxgkSharedSyncObjectObDeleteProcedure
- 509. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedSyncObjectObject->DumpProcedure = 000000000000000

- 512. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedSyncObjectObject->SecurityProcedure = SeDefaultObjectMethod
- 513. [2/16/2024 6:00:02 PM] [INFO] [66] DxgkSharedSwapChainObject;)
- 514. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedSwapChainObjectObject->OpenProcedure = DxgkObOpenProcedureStub
- 515. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedSwapChainObjectObject->CloseProcedure = SwapChainObCloseProcedure
- 516. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedSwapChainObjectObject>DeleteProcedure = SwapChainObDeleteProcedure
- 517. **[**2/16/2024 6:00:02 PM**] [**INFO**]** DxgkSharedSwapChainObjectObject->DumpProcedure = 000000000000000
- 518. **[**2/16/2024 6:00:02 PM**] [**INFO**]** DxgkSharedSwapChainObjectObject->OkayToCloseProcedure = 000000000000000
- 519. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedSwapChainObjectObject->ParseProcedure = 00000000000000000000
- 520. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedSwapChainObjectObject->SecurityProcedure = SeDefaultObjectMethod

- 521. [2/16/2024 6:00:02 PM] [INFO] [67] DxgkDisplayManagerObject
- 522. [2/16/2024 6:00:02 PM] [INFO] DxgkDisplayManagerObjectObject->OpenProcedure = DxgkObOpenProcedureStub
- 523. [2/16/2024 6:00:02 PM] [INFO] DxgkDisplayManagerObjectObject->CloseProcedure = 0000000000000000000000
- 524. [2/16/2024 6:00:02 PM] [INFO] DxgkDisplayManagerObjectObject->DeleteProcedure = DxgkDisplayManagerDeleteProcedure
- 526. **[**2/16/2024 6:00:02 PM**] [**INFO**]** DxgkDisplayManagerObjectObject->OkayToCloseProcedure = 000000000000000
- 528. [2/16/2024 6:00:02 PM] [INFO] DxgkDisplayManagerObjectObject->SecurityProcedure = SeDefaultObjectMethod
- 529. [2/16/2024 6:00:02 PM] [INFO] [68] DxgkSharedProtectedSessionObject
- 530. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedProtectedSessionObjectObject>OpenProcedure = DxgkObOpenProcedureStub
- 531. **[**2/16/2024 6:00:02 PM**] [**INFO**]** DxgkSharedProtectedSessionObjectObject->CloseProcedure = 0000000000000000
- 532. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedProtectedSessionObjectObject>DeleteProcedure = DxgkSharedProtectedSessionObDeleteProcedure

- 536. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedProtectedSessionObjectObject->SecurityProcedure = SeDefaultObjectMethod
- 537. [2/16/2024 6:00:02 PM] [INFO] [69] DxgkSharedBundleObject
- 538. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedBundleObjectObject->OpenProcedure = DxgkObOpenProcedureStub
- 539. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedBundleObjectObject->CloseProcedure = 000000000000000000

- 540. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedBundleObjectObject>DeleteProcedure = DxgkSharedBundleObjectObDeleteProcedure
- 541. **[**2/16/2024 6:00:02 PM**] [**INFO**]** DxgkSharedBundleObjectObject->DumpProcedure = 000000000000000
- 542. **[**2/16/2024 6:00:02 PM**] [**INFO**]** DxgkSharedBundleObjectObject->OkayToCloseProcedure = 00000000000000
- 543. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedBundleObjectObject->ParseProcedure = 0000000000000000000
- 544. [2/16/2024 6:00:02 PM] [INFO] DxgkSharedBundleObjectObject->SecurityProcedure = SeDefaultObjectMethod
- 545. [2/16/2024 6:00:02 PM] [INFO] [70] DxgkCompositionObject
- 546. [2/16/2024 6:00:02 PM] [INFO] DxgkCompositionObjectObject>OpenProcedure = DxgkCompositionObject::Open
- 547. [2/16/2024 6:00:02 PM] [INFO] DxgkCompositionObjectObject>CloseProcedure = DxgkCompositionObject::Close
- 548. [2/16/2024 6:00:02 PM] [INFO] DxgkCompositionObjectObject>DeleteProcedure = DxgkCompositionObject::Delete
- 550. [2/16/2024 6:00:02 PM] [INFO] DxgkCompositionObjectObject>OkayToCloseProcedure = DxgkCompositionObject::OkToClose
- 551. [2/16/2024 6:00:02 PM] [INFO] DxgkCompositionObjectObject->ParseProcedure = 000000000000000
- 552. [2/16/2024 6:00:02 PM] [INFO] DxgkCompositionObjectObject>SecurityProcedure = SeDefaultObjectMethod
- 553. [2/16/2024 6:00:02 PM] [INFO] [71] VRegConfigurationContext

- 556. [2/16/2024 6:00:02 PM] [INFO] VRegConfigurationContextObject>DeleteProcedure = VrpJobContextDelete
- 558. [2/16/2024 6:00:02 PM] [INFO] VRegConfigurationContextObject>OkayToCloseProcedure = 000000000000000000

- 559. **[**2/16/2024 6:00:02 PM**] [**INFO**]** VRegConfigurationContextObject->ParseProcedure = 000000000000000
- 560. [2/16/2024 6:00:02 PM] [INFO] VRegConfigurationContextObject->SecurityProcedure = SeDefaultObjectMethod
- 561. **[**2/16/2024 6:00:02 PM**] [**INFO**] [**72**]** CrossVmEvent
- 562. [2/16/2024 6:00:02 PM] [INFO] CrossVmEventObject->OpenProcedure = 0000000000000000
- 563. [2/16/2024 6:00:02 PM] [INFO] CrossVmEventObject->CloseProcedure = ExpObCloseCrossVmEvent
- 564. [2/16/2024 6:00:02 PM] [INFO] CrossVmEventObject->DeleteProcedure = ExpObDeleteCrossVmEvent
- 565. [2/16/2024 6:00:02 PM] [INFO] CrossVmEventObject->DumpProcedure = 0000000000000000
- 566. [2/16/2024 6:00:02 PM] [INFO] CrossVmEventObject->OkayToCloseProcedure = 00000000000000000
- 567. **[**2/16/2024 6:00:02 PM**] [**INFO**]** CrossVmEventObject->ParseProcedure = 000000000000000
- 568. [2/16/2024 6:00:02 PM] [INFO] CrossVmEventObject->SecurityProcedure = SeDefaultObjectMethod
- 569. [2/16/2024 6:00:02 PM] [INFO] [73] CrossVmMutant
- 570. [2/16/2024 6:00:02 PM] [INFO] CrossVmMutantObject->OpenProcedure = 0000000000000000
- 571. [2/16/2024 6:00:02 PM] [INFO] CrossVmMutantObject->CloseProcedure = ExpObCloseCrossVmMutant
- 572. [2/16/2024 6:00:02 PM] [INFO] CrossVmMutantObject->DeleteProcedure = ExpObDeleteCrossVmMutant
- 573. [2/16/2024 6:00:02 PM] [INFO] CrossVmMutantObject->DumpProcedure = 0000000000000000
- 574. **[**2/16/2024 6:00:02 PM**] [**INFO**]** CrossVmMutantObject->OkayToCloseProcedure = 000000000000000
- 575. [2/16/2024 6:00:02 PM] [INFO] CrossVmMutantObject->ParseProcedure = 0000000000000000
- 576. [2/16/2024 6:00:03 PM] [INFO] CrossVmMutantObject->SecurityProcedure = SeDefaultObjectMethod

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