



OOP using Java

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Agenda

- Interface
- Marker Interface
- Date/LocalDate/Calendar
- Exception Handling



Interface

- In Java, an interface is a blueprint or template of a class. It is much similar to the Java class but the only difference is that it has abstract methods and static constants.
- The methods in interfaces do not contain any body.
- An interface in Java is a mechanism which we mainly use to achieve abstraction and multiple inheritances in Java.
- An interface provides a set of specifications that other classes must implement.
- We can implement multiple Java Interfaces by a Java class.
- All methods of an interface are implicitly public and abstract.
- The word abstract means these methods have no method body, only method signature.
- An interface can inherit or extend multiple interfaces.
- We can implement more than one interface in our class.



Interface

- If "is-a" relationship is not exist between super type and sub type and if we want same method design in all the sub types then super type must interface.
- Using interface, we can group instances of unrelated type together.
- Interface can extend more than one interfaces.
- We can not define constructor inside interface.
- By default methods of interface are abstract.
- **Hint :** In case of inheritance if state is not involved in super type then it should be interface.
- Unlike a class, you cannot instantiate or create an object of an interface.
- All the methods in an interface should be declared as abstract.
- An interface does not contain any constructors, but a class can.
- An interface cannot contain instance fields.
- It can only contain the fields that are declared as both static and final.
- An interface can not be extended or inherited by a class; it is implemented by a class.
- An interface cannot implement any class or another interface.



Interface

- Set of rules are called specification/standard.
- It is a contract between service consumer and service provider.
- If we want to define specification for the sub classes then we should define interface.
- Interface is non primitive type which helps developer:
- To build/develop trust between service provider and service consumer.
- To minimize vendor dependency.
- interface is a keyword in Java.
- If we want to implement rules of interface then we should use implements keyword.
- It is mandatory to override, all the abstract methods of interface otherwise sub class can be considered as abstract.



Interface

```
interface Printable{  
    int number = 10;  
    void print( );  
}
```

* Solution 1

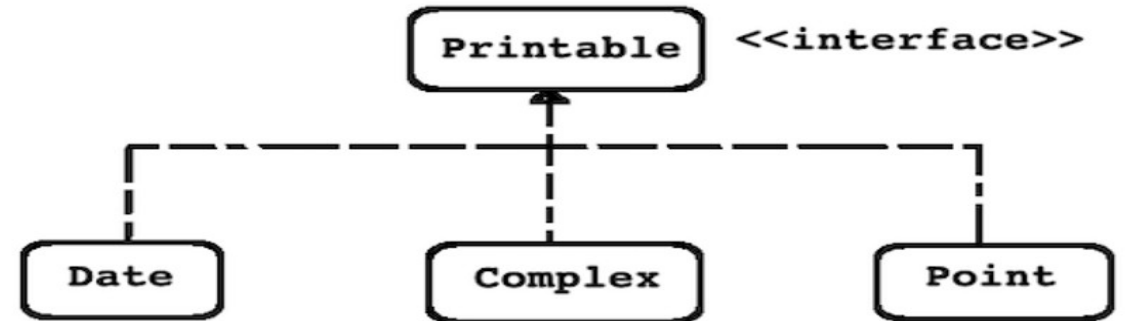
```
abstract class Test implements Printable{  
}
```

* Solution 2

```
class Test implements Printable{  
    @Override  
    public void print( ){  
        //TODO  
    }  
}
```

- If we want to implement rules of interface then we should use implements keyword.
- It is mandatory to override, all the abstract methods of interface otherwise sub class can be considered as abstract.

abstract void print()



void print()

- day
- month
- year

void print()

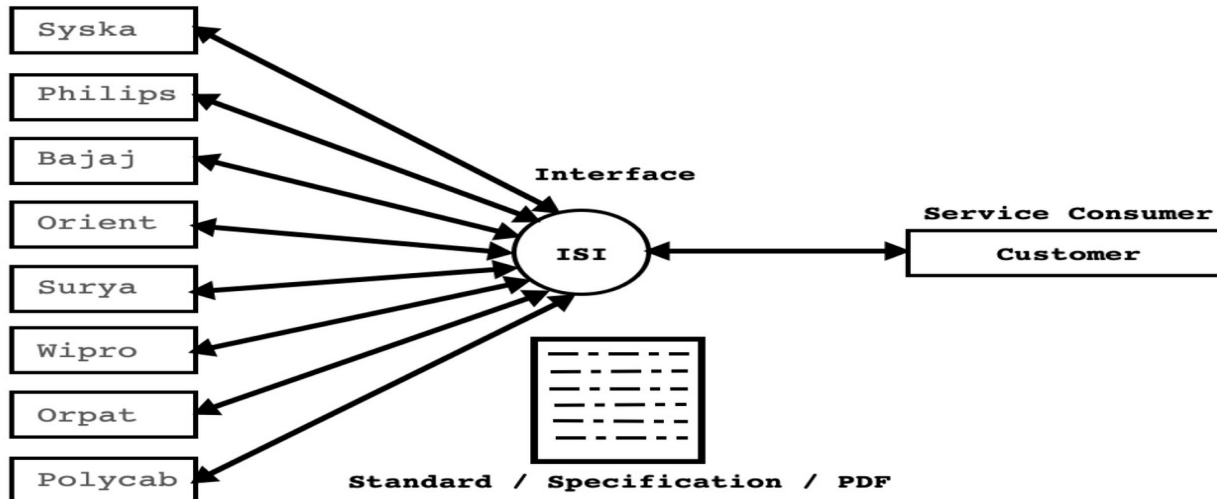
- real
- imag

void print()

- xPosition
- yPosition

```
Printable[] arr = new Printable[ 3 ];  
arr[ 0 ] = new Date( ); //Upcasting  
arr[ 1 ] = new Complex( ); //Upcasting  
arr[ 2 ] = new Point( ); //Upcasting
```

Service Provider



Standard / Specification / PDF



Types of Interface Inheritance

- During inheritance if super type and sub type is interface then it is called as interface inheritance.

- Types of interface inheritance

1. Single Inheritance
2. Multiple Inheritance
3. Hierarchical Inheritance
4. Multilevel Inheritance

Interface : I1, I2, I3

Class : C1, C2, C3

- * I2 implements I1 //Incorrect
- * I2 extends I1 //correct : Interface inheritance
- * I3 extends I1, I2 //correct : Multiple interface inheritance
- * C2 implements C1 //Incorrect
- * C2 extends C1 //correct : Implementation Inheritance
- * C3 extends C1,C2 //Incorrect : Multiple Implementation Inheritance
- * I1 extends C1 //Incorrect
- * I1 implements C1 //Incorrect
- * c1 implements I1 //correct : Interface implementation inheritance
- * c1 implements I1,I2 //correct : Multiple Interface implementation inheritance
- * c2 implements I1,I2 extends C1 //Incorrect
- * c2 extends C1 implements I1,I2 //correct



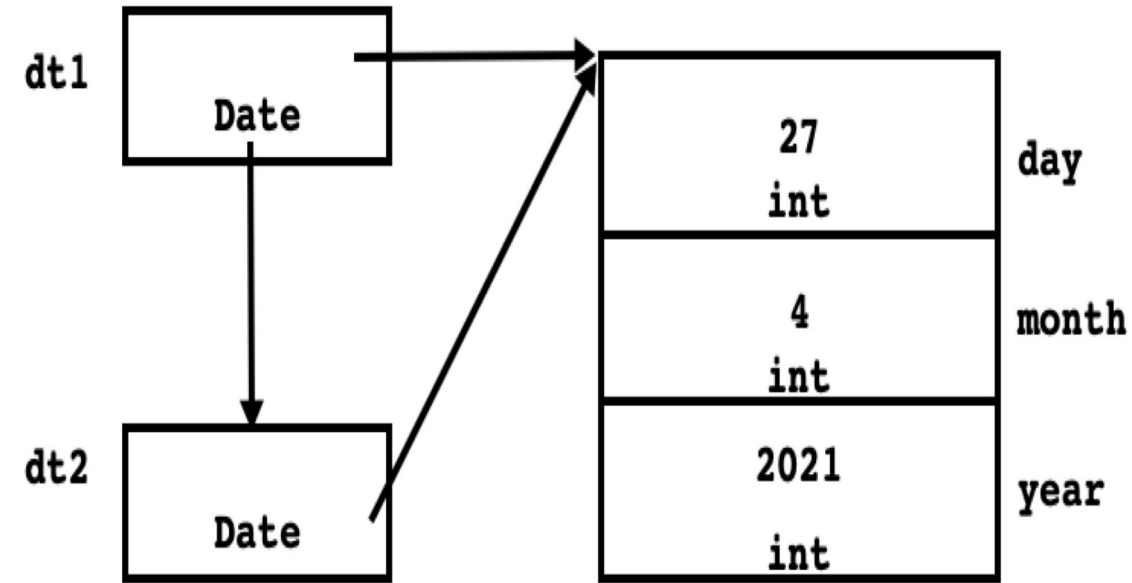
Marker Interface

- An interface which do not contain any member is called marker interface. In other words, empty interface is called as marker interface.
- Marker interface is also called as tagging interface.
- If we implement marker interface then Java compiler generates metadata for the JVM, which help JVM to clone/serialize or marshal state of object.
- Example:
 - `java.lang.Cloneable`
 - `java.util.EventListener`
 - `java.util.RandomAccess`
 - `java.io.Serializable`
 - `java.rmi.Remote`



Cloneable Interface Implementation

- `Date dt1 = new Date(27, 4, 2021);`
- `Date dt2 = dt1; //Shallow Copy Of References`

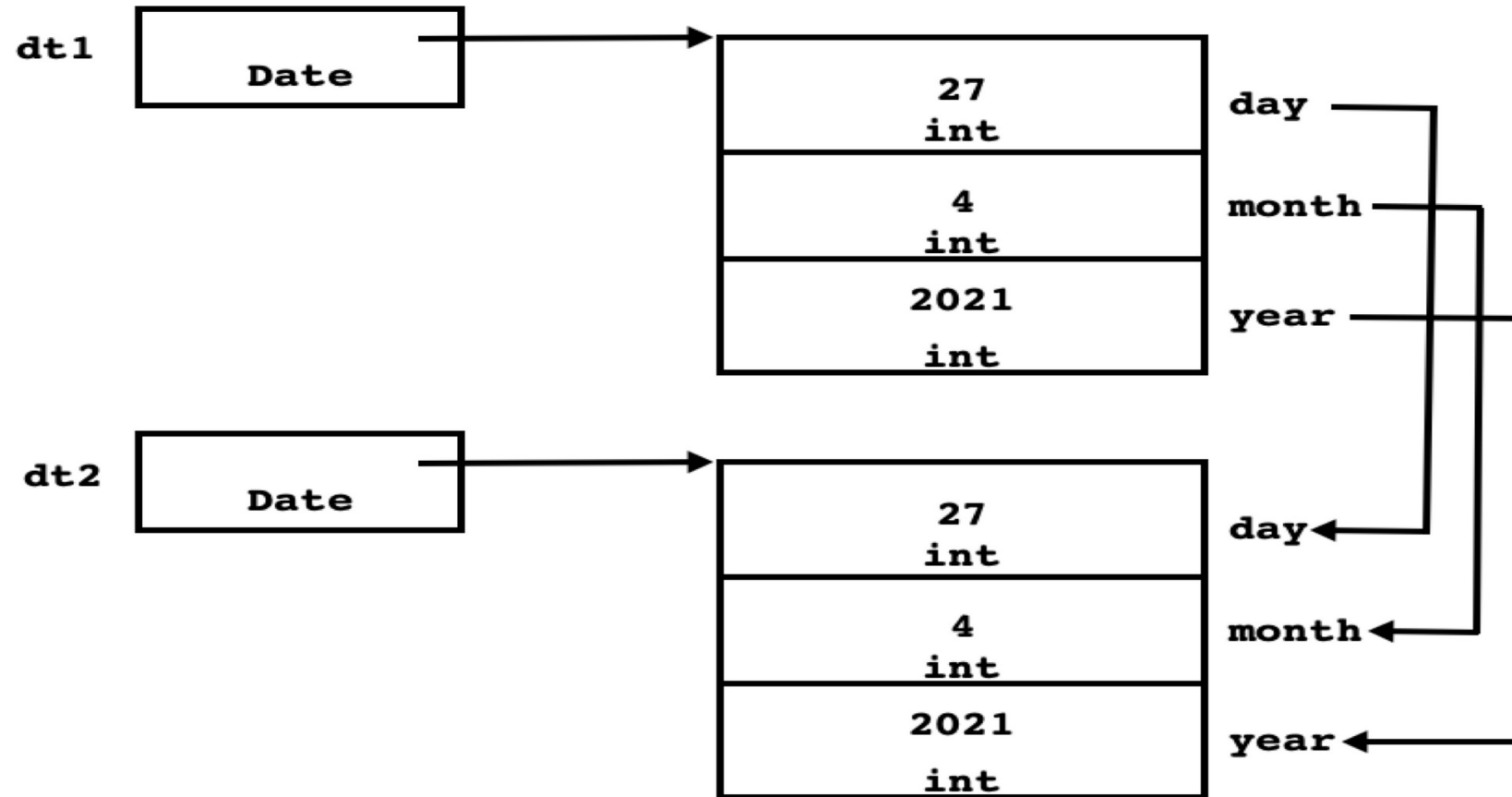


- If we want to create new instance from existing instance then we should use clone method.
- `clone()` is non final native method of `java.lang.Object` class.
- Inside `clone()` method, if we want to create shallow copy instance then we should use `super.clone()` method.
- `Cloneable` is interface declared in `java.lang` package.
- Without implementing `Cloneable` interface, if we try to create clone of the instance then `clone()` method throws `CloneNotSupportedException`.



Cloneable Interface Implementation

- `Date dt1 = new Date(27, 4, 2021);`
- `Date dt2 = dt1.clone(); //Shallow Copy Of Instance`



Date/Calender/LocalDate

- Date and Calender class are in java.util package
- LocalDate is in java.time package
- Date class methods are deprecated and is recommended to use Calender class.
- LocalDate class is immutable class and threadsafe
- We can get the instance of Calender class and LocalDate class as below
- `Calender calender = Calender.getInstance();`
- `LocalDate localDate = LocalDate.of(1,1,2000);`



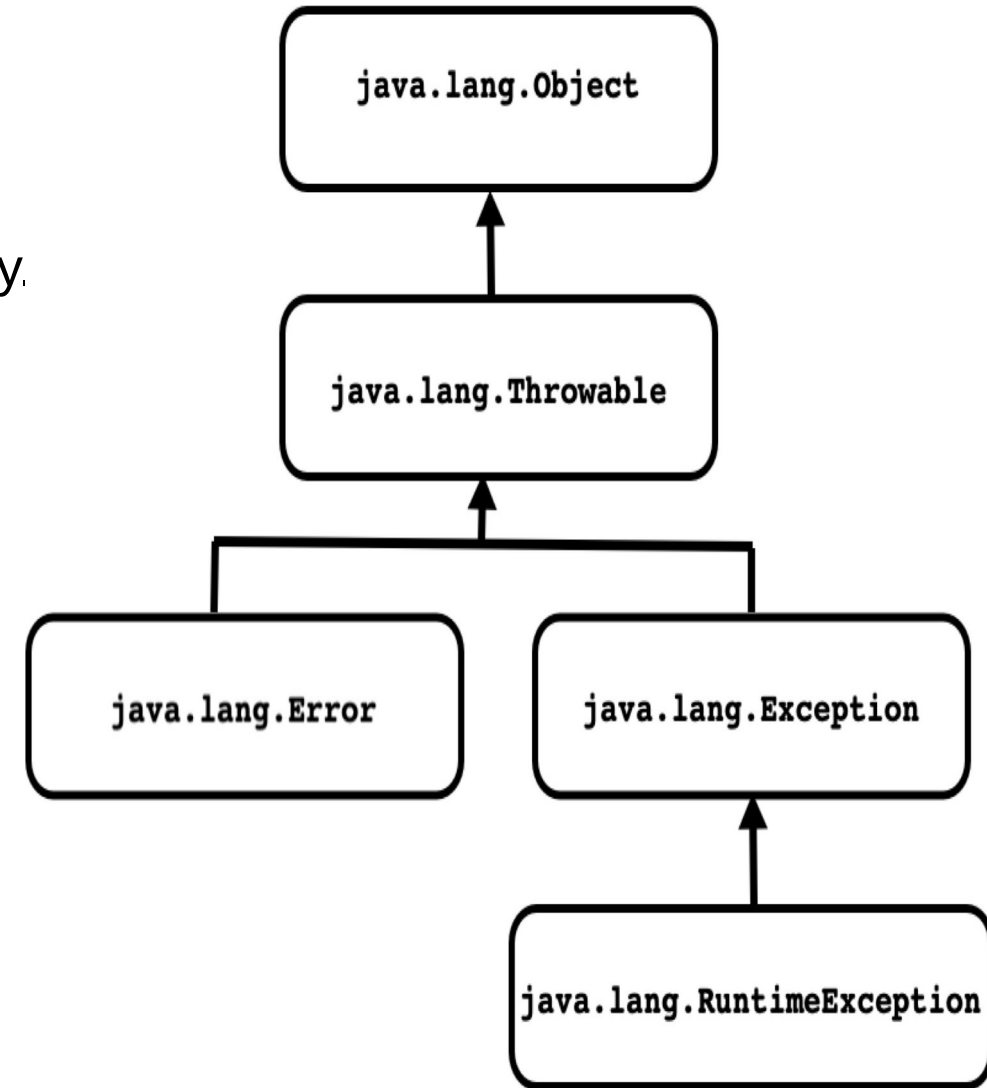
Exception Handling

- **Why we should handle exception**

- To handle all runtime errors at single place.
- It helps developer to reduces maintenance.
- To avoid resource leakage/manage OS resources carefully.

- **How can we handle exception in Java?**

- try
- catch
- throw
- throws
- finally



Throwable

- It is a class declared in java.lang package.
- The Throwable class is the super class of all errors and exceptions in the Java language.
- Only instances that are instances of Throwable class (or one of its subclasses) are thrown by the Java Virtual Machine or can be thrown by the Java throw statement.

```
throw 0;      //Not OK

int x = 0;
throw x;      //Not OK

class Test{
}

throw new Test( ); //Not OK

class MyExcetion extends Throwable{
}

throw new MyException(); //OK
```



Error

- `java.lang.Error` is a sub class of `Throwable` class.
- It gets generated due to environmental condition/Runtime environment (For Example, problem in RAM/JVM, Crashing HDD etc.).
- We can not recover from error hence we should not try to catch error.
- But can write try-catch block to handle error.
- **Example:**
 - `VirtualMachineError`
 - `OutOfMemoryError`
 - `InternalError`
 - `StackOverflowError`



Exception

- java.lang.Exception is a sub class of Throwable class.
- Exception gets generated due to application.
- We can recover from exception hence it is recommended to write try-catch block to handle exception in Java.
- **Example:**
 - NumberFormatException
 - NullPointerException
 - NegativeArraySizeException
 - ArrayIndexOutOfBoundsException
 - ArrayStoreException
 - IllegalArgumentException
 - ClassCastException



Types Of Exception

- **Unchecked Exception :**

- java.lang.RuntimeException and all its sub classes are considered as unchecked exception.
- It is not mandatory to handle unchecked exception.
- **Example:**
 - NullPointerException
 - ClassCastException
 - ArrayIndexOutOfBoundsException
- During the execution of arithmetic operation, if any exceptional situation occurs then JVM throws ArithmeticException.

- **Checked Exception :**

- java.lang.Exception and all its sub classes except java.lang.RuntimeException are considered as checked exception.
- It is mandatory to handle checked exception.
- Example:
 - java.lang.CloneNotSupportedException
 - java.lang.InterruptedIOException





Thank you!

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