

Stack

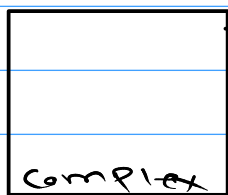
Heap

Method Area

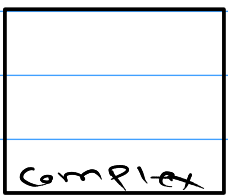
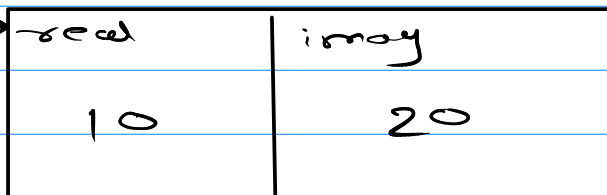
ref

object

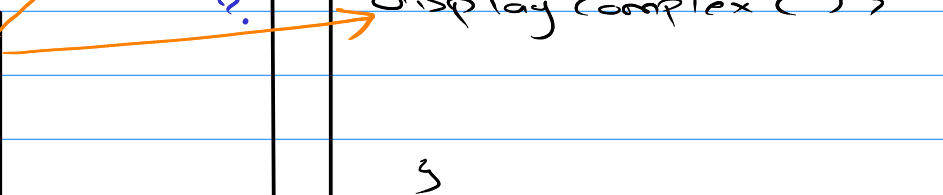
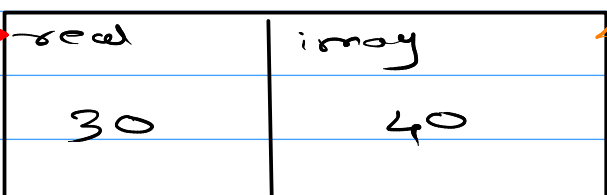
ref



c1 ?



c2 ?



~~this~~
static void add() {

~~*real + *imag~~

}

Stack

heap

Method Area

Employee
e1

id	name	sal
1001	Null	0

Employee
e2

id	name	sal
1002	John	1000

Employee
e3

id	name	sal
1003	Nitesh	2000

1003

generateEmpId;

++generateEmpId;

