Software Engineering and Design
CS2 – Task 5: Scrum Sprints

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Development Phase with Scrum

From now on, your team will implement your application in Scrum mode.

- keep product backlog and sprint backlog up to date
- "daily" Scrum
  - beginning of every lecture
  - additional meetings if needed
- sprints timeline
  - sprint 1 ends 01.12.: review and sprint 2 planning
  - sprint 2 ends 22.12.: review and sprint 3 planning
  - sprint 3 ends 19.01.: final presentation

Development Phase with Scrum

Evaluation
- implemented features and GUI design: 15 points
- software design and implementation quality: 15 points
- scrum process: 15 points

Notes
- apply guidelines and patterns for design and implementation
- see Task 4 for requested working hours
  - will be checked via Sprint Backlog and SVN history