

## Duals and duals and duals

Consider the following two LPs.

$$\begin{array}{ll} \max c^T x & \\ Ax \leq b & \text{(P)} \\ x \geq 0 & \end{array} \qquad \begin{array}{ll} \min b^T y & \\ A^T y \geq c & \text{(D)} \\ y \geq 0 & \end{array}$$

The *standard form* (sometimes also known as the production form) of a LP is the pattern (maximization, less-than constraints, nonnegativity) of (P). We have shown that the problem (D) is the *dual* of (P).

1. Show that (P) is the dual of (D). You can do that by rewriting (D) in standard form and dualizing it according to the above pattern.
2. Show that problem [1, (1), problem (D)] is the dual of [1, (2), problem (P)]. You can rewrite one of them in standard form and dualize it.

## Implement the interior-point algorithm

Let us be precise and not as enthusiastic. Consider the problem

$$\begin{array}{ll} Ax = b & \\ A^T y + s = c & \\ x > 0, s > 0 & \end{array} \qquad (P_\mu)$$

Assuming that you are given a solution  $(x, y, s, \mu)$  to  $(P_\mu)$ , compute the next solution  $(x', y', s', \mu')$  to  $(P_{\mu'})$ , where

$$\mu' = \left(1 - \frac{1}{6\sqrt{m}}\right) \mu.$$

3. Implement an algorithm computing the next-step solution  $(x', y', s', \mu')$  from  $(x, y, s, \mu)$ . You are of course allowed to use library routines for solving linear systems.

Observe the following linear problem.

$$\begin{array}{ll} \min -3x_1 - 4x_2 & \\ 3x_1 + 3x_2 + 3x_3 = 4 & \\ 3x_1 + x_2 + x_4 = 3 & \\ x_1 + 4x_2 + x_5 = 4 & \\ x_1, x_2, x_3, x_4, x_5 \geq 0, & \end{array} \qquad \text{(problem X)}$$

5. Compute the dual problem of (problem X).

6. Show that the vectors

$$x = \left( \frac{2}{5}, \frac{8}{15}, \frac{2}{5}, \frac{19}{15}, \frac{22}{15} \right)^T$$
$$y = \left( -\frac{4}{5}, -\frac{4}{5}, -\frac{2}{3} \right)^T$$
$$s = \left( \frac{37}{15}, \frac{28}{15}, \frac{12}{5}, \frac{4}{5}, \frac{2}{3} \right)^T$$

are strictly feasible solutions of both (problem X) and its dual.

7. Show that above vectors form a good starting solution for a corresponding problem ( $P_\mu$ ) What is your initial choice of  $\mu$ ? Is  $\mu = 1$  an appropriate possibility?
8. Iterate your next-step algorithm until it converges (or at least stabilizes on most of the digits).
9. Can you speed up the convergence? How does  $\mu'$  relate to  $\mu$ ? Can you do better? Can you choose a smaller  $\mu'$ , possibly adaptively, so that the iterative invariants are still satisfied?
10. Heuristically decide when to stop. If your current  $\mu$  is sufficiently small, then for every  $i$  the product  $x_i s_i$  is small. For every  $i$  make a decision and set either  $x_i = 0$  or  $s_i = 0$ , depending on which of  $x_i, s_i$  is closer to zero. This gives an extra collection of  $m$  scalar equations.
11. Test whether your choice is correct. **Exactly** compute the solution of

$$Ax = b$$
$$A^T y + s = c$$

assuming the above  $m$  scalar equations, and test if the solutions are indeed feasible and optimal.

## Commercial solver

Look for commercial (open-source) optimization solvers that allow the use of both simplex and interior-point methods.

12. Test the solver of your choice on (problem X). Use both the combinatorial (simplex) method and interior-point method.

## Analytic center

A LP can have many optimal solutions. For example, the set of points on a playing die that lies furthest from the top of a table is a facet (and not a single vertex).

A combinatorial approach (simplex algorithm) for finding an optimum will terminate in a vertex solution. The interior point method converges to the *analytic center* of the set of optimal solutions. Let us give the proper definition, see also<sup>1</sup> [2].

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<sup>1</sup>Also available here.

Let

$$Ax \leq b \tag{1}$$

be a system of  $n$  linear inequalities, and let  $\Phi = \{x; Ax \leq b\}$  be the set of its *feasible solutions*. We denote  $s(x) = b - Ax$ . Let  $I \subseteq \{1, \dots, n\}$  be the set of coordinates/indices, for which there exists  $x \in \Phi$ , so that  $(Ax)_i < b_i$  or equivalently  $s(x)_i > 0$ .<sup>2</sup>

The *unique*<sup>3</sup> vector  $x \in \Phi$  which maximizes

$$\prod_{i \in I} s(x)_i$$

is called the *analytic center* of a system of linear inequalities (1).

13. Show that there exists  $x \in \Phi$  so that for all  $i \in I$  we have  $s(x)_i > 0$ .
14. Show that the analytic center optimization problem is equivalent to a strictly convex optimization problem.
15. Show that the analytic center is unique.
16. Find the analytic center for the following system of linear inequalities:

$$\begin{aligned} 2x_1 + 1x_2 &\leq 6 \\ 6x_1 + 1x_2 &\leq 15 \\ x_1 &\geq 0 \\ x_2 &\geq 0 \end{aligned}$$

17. Let us add an additional constraint  $2x_1 + 1x_2 \leq 18$  to the above system of inequalities. Clearly this constraint does not change the set of feasible solutions. What happens with the analytic center?
18. Let us add an additional constraint  $4x_1 + 2x_2 \leq 12$  to the above system — this one suspiciously resembles one of the original constraints. What happens with the analytic center in this case?

## References

- [1] Kurt Mehlhorn and Sanjeev Saxena. A still simpler way of introducing the interior-point method for linear programming (ver. 8dec21). *CoRR*, abs/1510.03339, 2015.
- [2] Imre Pólik and Tamás Terlaky. *Interior Point Methods for Nonlinear Optimization*, pages 215–276. Springer Berlin Heidelberg, Berlin, Heidelberg, 2010.

## Bottom line

Upload your solution in a single .zip archive which contains the source-code (I would be most pleased with a Jupyter notebook in Python - nevertheless you can use any programming platform/language according to your personal preferences) and a .pdf.

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<sup>2</sup> $x_i$  is the  $i$ -th coordinate of  $x \in \mathbb{R}^n$ .

<sup>3</sup>You have to show this in the first place.