NSR 系列安防雷达 SDK 使用说明



湖南纳雷科技有限公司

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1 概述

纳雷 NSR 系列安防雷达 SDK 可用于通过网络访问和控制 NSR 系列雷达。SDK 基于.Net 4.0 开发,适用于.Net 4.0 以上的版本,兼容 x86、x64 平台。

1.1 SDK 调用流程

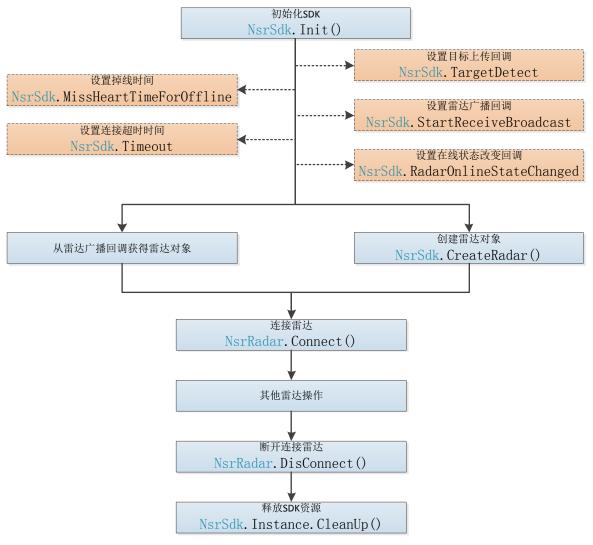


图 1.1 SDK 调用流程

其中, 虚线框内的流程是可选的。

- 初始化 SDK (*NsrSdk.Init 方法*): 分配 SDK 资源, 初始化网络模块, 选择 TCP 或 UDP 模式, 绑定本地端口 (UDP 模式)等;
- 设置掉线时间(*NsrSdk.MissHeartTimeForOffline 属性*):表示当丢失多少次心跳包后, 认为雷达掉线;
- 设置连接超时时间(*NsrSdk.Timeout 属性*): 获取或设置接收雷达回复的超时时间,单位毫秒;
- 设置目标上传回调(NsrSdk.TargetDetect 事件): 当雷达探测到目标时发生;



- 设置雷达广播回调(NsrSdk.StartReceiveBroadcast 方法): 启用雷达广播接收;
- 设置在线状态改变回调(NsrSdk.RadarOnlineStateChanged 事件): 当雷达上线/下线时发生:
- 获得雷达对象(NsrRadar 类)的两种方式:
- 从雷达广播回调函数的参数中获得引用;
- 使用 NsrSdk.CreateRadar 方法创建雷达对象。
- 连接雷达 (*NsrRadar.Connect 方法*):连接到该雷达,对雷达进行任何操作前必须调用此方法,否则会抛出异常; TCP 模式下,一台雷达最多同时支持 5 个客户端连接,UDP 模式下,一台雷达只支持 1 个客户端连接;
- 断开连接雷达(*NsrRadar.DisConnect 方法*):雷达使用完后可以断开连接,断开后该雷达对象不能继续使用,也不能使用 *NsrRadar.Connect 方法*重新连接雷达。注意,使用 TCP 模式时,如果 TCP 连接被断开,会引发雷达下线事件,且这个雷达对象认为是断开连接了的,也不能继续使用;
- 释放 SDK 资源(NsrSdk.CleanUp 方法):清理 SDK 资源,关闭网络接口等。



2 接口定义

2.1 NsrRadarSdk 命名空间

Namespace NsrRadarSdk contains the nsr radar SDK. NsrRadarSdk 命名空间包含 nsr 雷达 SDK。

	类	说明
? \$	<u>NsrRadar</u>	The nsr radar class, represent a true radar and implement its communication function.
? \$	<u>NsrSdk</u>	Nsr sdk class, include global sdk function.

	委托	说明
	NsrSdk.RadarBroadcastDelegate	The function called when the sdk received radar's broadcast message.
	NsrSdk.RadarConnectionStateDelegate	The function called when radar's online/offline state changed.
=	NsrSdk.TargetDetectDelegate	The function called when radar detect any target.



2.1.1 NsrRadar 类

The nsr radar class, represent a true radar and implement its communication function.

继承层次

System.Object

NsrRadarSdk.NsrRadar

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public class NsrRadar

The **NsrRadar** type exposes the following members.

属性

名称	说明
<u>DevAddress</u>	Get the radar's device address.
<u>HeartTime</u>	Get the radar's heart time.
<u>lp</u>	Get radar's ip address.
MacAddress	Get the radar's mac address.
<u>MissHeartCount</u>	Count how many heart messages are lost.
<u>Online</u>	Indicate the radar's online state.
<u>Port</u>	Get the radar's port.
<u>PtsAlarmAreaVertices</u>	Get the radar's filter points.
RadarEndPoint	Get the radar's endpoint.



	<u>Type</u>	Get the radar's type.	

方法

	名称	说明
=	Connect	Connect the radar, must call this function before operating the radar.
=	<u>DisConnect</u>	Disconnect the radar.
≡	GetBuzzer	Get buzzer state.
=	<u>GetFilterCoordinate</u>	Get the filter coordinates.
=	<u>GetHeartTime</u>	Get heart time.
=	<u>GetStatus</u>	Get status of the radar.
=	<u>SetBuzzer</u>	Enable or disable the buzzer
=	<u>SetCoordinate</u>	Set the coordinate filter.
=	<u>SetHeartTime</u>	Set heart time.
=	<u>SetIpAddress</u>	Change radar's network parameters.

参见



NsrRadar.NsrRadar 属性

The NsrRadar type exposes the following members.

属性

名称	说明
<u>DevAddress</u>	Get the radar's device address.
<u>HeartTime</u>	Get the radar's heart time.
<u>lp</u>	Get radar's ip address.
<u>MacAddress</u>	Get the radar's mac address.
MissHeartCount	Count how many heart messages are lost.
<u>Online</u>	Indicate the radar's online state.
<u>Port</u>	Get the radar's port.
<u>PtsAlarmAreaVertices</u>	Get the radar's filter points.
<u>RadarEndPoint</u>	Get the radar's endpoint.
Туре	Get the radar's type.

参见

NsrRadar <u>类</u> NsrRadarSdk 命名空间



NsrRadar.DevAddress 属性

Get the radar's device address.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
```

```
public RVS_DeviceAddress DevAddress { get; }
```

属性值

Type: RVS_DeviceAddress

参见

<u>NsrRadar 类</u>



NsrRadar.HeartTime 属性

Get the radar's heart time.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public int HeartTime { get; }
```

属性值

Type: Int32

参见

<u>NsrRadar 类</u>



NsrRadar.Ip 属性

Get radar's ip address.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public string Ip { get; }
```

属性值

Type: String

参见

<u>NsrRadar 类</u>



NsrRadar.MacAddress 属性

Get the radar's mac address.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public string MacAddress { get; }
```

属性值

Type: String

参见

<u>NsrRadar 类</u>



NsrRadar.MissHeartCount 属性

Count how many heart messages are lost.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public long MissHeartCount { get; }
```

属性值

Type: Int64

参见

<u>NsrRadar 类</u>



NsrRadar.Online 属性

Indicate the radar's online state.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public bool Online { get; }
```

属性值

Type: Boolean

参见

<u>NsrRadar 类</u>



NsrRadar.Port 属性

Get the radar's port.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public int Port { get; }
```

属性值

Type: Int32

参见

<u>NsrRadar 类</u>



NsrRadar.PtsAlarmAreaVertices 属性

Get the radar's filter points.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
```

```
public PointF[] PtsAlarmAreaVertices { get; }
```

属性值

Type: PointF[]

参见

<u>NsrRadar 类</u>



NsrRadar.RadarEndPoint 属性

Get the radar's endpoint.

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public IPEndPoint RadarEndPoint { get; }
```

属性值

Type: IPEndPoint

参见

<u>NsrRadar 类</u>



NsrRadar.Type 属性

Get the radar's type.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public RadarType Type { get; }
```

属性值

Type: RadarType

参见

<u>NsrRadar 类</u>



NsrRadar.NsrRadar 方法

The NsrRadar type exposes the following members.

方法

	名称	说明	
=	Connect	Connect the radar, must call this function before operating the radar.	
=	<u>DisConnect</u>	Disconnect the radar.	
≡	Equals	Determines whether the specified Object is equal to the current Object . (继承自 Object 。)	
@	<u>Finalize</u>	(覆写 Object.Finalize().)	
=	<u>GetBuzzer</u>	Get buzzer state.	
=	GetFilterCoordinate	Get the filter coordinates.	
=	GetHashCode	Serves as a hash function for a particular type. (继承自 Object 。)	
=	<u>GetHeartTime</u>	Get heart time.	
=	GetStatus	Get status of the radar.	
≡	GetType	Gets the Type of the current instance. (继承自 Object 。)	
@	MemberwiseClone	Creates a shallow copy of the current Object . (继承自 Object 。)	
=	<u>SetBuzzer</u>	Enable or disable the buzzer	
≡	<u>SetCoordinate</u>	Set the coordinate filter.	
≡	<u>SetHeartTime</u>	Set heart time.	
=	<u>SetIpAddress</u>	Change radar's network parameters.	
=	ToString	Returns a String that represents the current Object . (继承自 Object 。)	

参见

NsrRadar <u>类</u> NsrRadarSdk 命名空间



NsrRadar.Connect 方法

Connect the radar, must call this function before operating the radar.

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public bool Connect()

返回值

Type: Boolean

In tcp mode, return true if connecting successfully. Always return true in udp mode

异常

异常	条件
RadarException	
RadarSdkNotInitException	Thrown when use the sdk without init it.
TimeoutException	Thrown when connection timed out.

参见

<u>NsrRadar 类</u>



NsrRadar.DisConnect 方法

Disconnect the radar.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public void DisConnect()

返回值

Type:

异常

异常	条件
<u>RadarSdkNotInitException</u>	Thrown when use the sdk without init it.

参见

<u>NsrRadar 类</u>



NsrRadar.GetBuzzer 方法

Get buzzer state.

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public bool GetBuzzer()

返回值

Type: Boolean

Return true if buzzer is enabled

异常

异常	条件
TimeoutException	Thrown when request timed out.
RadarException	Thrown when get unknown errors.

参见

<u>NsrRadar 类</u>



NsrRadar.GetFilterCoordinate 方法

Get the filter coordinates.

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public PointF[] GetFilterCoordinate()

返回值

Type: PointF[]

The filter coordinates

异常

异常	条件
TimeoutException	Thrown when request timed out.
RadarException	Thrown when get unknown errors.

参见

<u>NsrRadar 类</u>



NsrRadar.GetHeartTime 方法

Get heart time.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public byte GetHeartTime()

返回值

Type: **Byte** Heart time

异常

异常	条件
TimeoutException	Thrown when request timed out.
RadarException	Thrown when get unknown errors.

参见

<u>NsrRadar 类</u>

NsrRadar.GetStatus 方法

Get status of the radar.

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public bool GetStatus(
   ref rvs_PARAM_STATUS frame
)
```

参数

frame

Type: NsrRadarSdk.NsrTypes.rvs PARAM STATUS

The rvs_PARAM_STATUS struct that contains radar's status

返回值

Type: Boolean

Return true is succeeded

异常

异常	条件
TimeoutException	Thrown when request timed out.
RadarException	Thrown when get unknown errors.

参见

<u>NsrRadar 类</u>



NsrRadar.SetBuzzer 方法

Enable or disable the buzzer

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public bool SetBuzzer(
   bool enable
)
```

参数

enable

Type: System.Boolean

Set true to enable the buzzer, or false to disable it

返回值

Type: Boolean

Return true if succeeded

异常

异常	条件
TimeoutException	Thrown when request timed out.
RadarException	Thrown when get unknown errors.

参见

<u>NsrRadar 类</u>



NsrRadar.SetCoordinate 方法

Set the coordinate filter.

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public bool SetCoordinate(
    PointF[] point
)
```

参数

point

Type: System.Drawing.PointF[]

The filter coordinates, must has 4 points

返回值

Type: Boolean

Return true if succeeded

异常

异常	条件
TimeoutException	Thrown when request timed out.
RadarException	Thrown when get unknown errors.
ArgumentException	

参见

<u>NsrRadar 类</u>



NsrRadar.SetHeartTime 方法

Set heart time.

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public bool SetHeartTime(
    byte seconds
)
```

参数

seconds

Type: System.Byte

Heart time value to be set

返回值

Type: Boolean

Return true if succeeded

异常

异常	条件
TimeoutException	Thrown when request timed out.
RadarException	Thrown when get unknown errors.
ArgumentOutOfRangeException	

参见

<u>NsrRadar 类</u>



NsrRadar.SetIpAddress 方法

Change radar's network parameters.

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public bool SetIpAddress(
    IPAddress newIp,
    IPAddress netmask,
    IPAddress gateway
)
```

参数

newlp

Type: System.Net.IPAddress

New ip address

netmask

Type: System.Net.IPAddress

Net mask

gateway

Type: System.Net.IPAddress

Gateway

返回值

Type: Boolean

Return true if succeeded

异常

异常	条件
TimeoutException	Thrown when request timed out.
RadarException	Thrown when get unknown errors.



参见

NsrRadar <u>类</u> NsrRadarSdk 命名空间



2.1.2 NsrSdk 类

Nsr sdk class, include global sdk function.

继承层次

System.Object

NsrRadarSdk. NsrSdk

Namespace:

 $\underline{\mathsf{NsrRadarSdk}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public class NsrSdk

The $\mbox{\bf NsrSdk}$ type exposes the following members.

属性

	名称	说明
S	<u>Instance</u>	Get the unique instance of class NsrSdk.
	MissHeartTimeForOffline	Indicate the radar will go offline after losing how many heart messages. 表示当丢失多少次心跳包后,认为雷达掉线。
	<u>NetworkType</u>	Get the working network protocol, Tcp or Udp. 获取当前使用的网络协议。
	<u>Port</u>	Get the local port used by sdk. 获取 sdk 当前使用的本地端口。
	Timeout	Get or set the timeout(ms) for receiving message from radar. 获取或设置接收雷达回复的超时时间,单位毫秒。



方法

	名称	说明
=	<u>CleanUp</u>	Clean up all resource the sdk is using. 清理 sdk 资源
=	CreateRadar	Instantiate a NsrRadar object by radar ip and port. 使用指定的 ip 和端口号实例化一个雷达对象。
=	Init	Initialize the sdk. 初始化 sdk。
≡	<u>StartReceiveBroadcast</u>	Start receive radar broadcast messgae, and call the callback function when receive a broadcast messgae. 启用雷达广播接收
=	StopReceiveBroadcast	Stop receive radar broadcast messgae. 停止接收雷达广播

事件

	名称	说明
3	<u>RadarBroadcast</u>	Happens when the sdk received radar's broadcast message. 当接收到雷达广播信息时发生
3	RadarOnlineStateChanged	Happens when radar's online/offline state changed. 当雷达上线/下线时发生
3	<u>TargetDetect</u>	Happens when radar detect any target. 当雷达探测到目标时发生

参见



NsrSdk.NsrSdk 属性

The NsrSdk type exposes the following members.

属性

	名称	说明
S	<u>Instance</u>	Get the unique instance of class NsrSdk.
	MissHeartTimeForOffline	Indicate the radar will go offline after losing how many heart messages. 表示当丢失多少次心跳包后,认为雷达掉线。
	<u>NetworkType</u>	Get the working network protocol, Tcp or Udp. 获取当前使用的网络协议。
	<u>Port</u>	Get the local port used by sdk. 获取 sdk 当前使用的本地端口。
	Timeout	Get or set the timeout(ms) for receiving message from radar. 获取或设置接收雷达回复的超时时间,单位毫秒。

参见

NsrSdk <u>类</u> NsrRadarSdk 命名空间



NsrSdk.Instance 属性

Get the unique instance of class NsrSdk.

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public static NsrSdk Instance { get; }
```

属性值

Type: NsrSdk

参见

<u>NsrSdk 类</u>



NsrSdk.MissHeartTimeForOffline 属性

Indicate the radar will go offline after losing how many heart messages. 表示当丢失多少次心跳包后,认为雷达掉线。

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public int MissHeartTimeForOffline { get; set; }
```

属性值

Type: Int32

参见

<u>NsrSdk 类</u>



NsrSdk.NetworkType 属性

Get the working network protocol, Tcp or Udp. 获取当前使用的网络协议。

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public string NetworkType { get; }
```

属性值

Type: String

参见

<u>NsrSdk 类</u>



NsrSdk.Port 属性

Get the local port used by sdk. 获取 sdk 当前使用的本地端口。

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public int Port { get; }
```

属性值

Type: Int32

参见

<u>NsrSdk 类</u>



NsrSdk.Timeout 属性

Get or set the timeout(ms) for receiving message from radar. 获取或设置接收雷达回复的超时时间,单位毫秒。

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public int Timeout { get; set; }
```

属性值

Type: Int32

参见

<u>NsrSdk 类</u>



NsrSdk.NsrSdk 方法

The NsrSdk type exposes the following members.

方法

	名称	说明	
=	CleanUp	Clean up all resource the sdk is using. 清理 sdk 资源	
≡	CreateRadar	Instantiate a NsrRadar object by radar ip and port. 使用指定的 ip 和端口号实例化一个雷达对象。	
≡	Equals	Determines whether the specified Object is equal to the current Object . (继承自 Object 。)	
ē	Finalize	Allows an Object to attempt to free resources and perform other cleanup operations before the Object is reclaimed by garbage collection. (继承自 Object 。)	
≡	GetHashCode	Serves as a hash function for a particular type. (继承自 Object 。)	
≡	GetType	Gets the Type of the current instance. (继承自 Object 。)	
≡	Init	Initialize the sdk. 初始化 sdk。	
ē	MemberwiseClone	Creates a shallow copy of the current Object . (继承自 Object 。)	
≡	StartReceiveBroadcast	Start receive radar broadcast messgae, and call the callback function when receive a broadcast messgae. 启用雷达广播接收	
=	StopReceiveBroadcast	Stop receive radar broadcast messgae. 停止接收雷达广播	
=	ToString	Returns a String that represents the current Object . (继承自 Object 。)	

参见

NsrSdk 类 NsrRadarSdk 命名空间



NsrSdk.CleanUp 方法

Clean up all resource the sdk is using. 清理 sdk 资源

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#		
<pre>public void CleanUp()</pre>		

异常

异常	条件
SocketException	

参见

<u>NsrSdk 类</u>



NsrSdk.CreateRadar 方法

Instantiate a NsrRadar object by radar ip and port. 使用指定的ip和端口号实例化一个雷达对象。

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public NsrRadar CreateRadar(
    string ip,
    int port
)
```

参数

iр

Type: System.String Radar ip address

port

Type: System.Int32

Radar port

返回值

Type: NsrRadar

The radar class that created

异常

异常	条件
RadarException	Thrown when the sdk hasn't been initialized.

参见

NsrSdk 类







NsrSdk.Init 方法

Initialize the sdk. 初始化 sdk。

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public void Init(
   int localPort,
   bool useTcp
)
```

参数

localPort

Type: System.Int32

local port to bind, this param is ignored if useTcp is true.

useTcp

Type: System.Boolean

indicate whether to use tcp or udp

返回值

Type:

异常

异常	条件
ArgumentOutOfRangeException	Thrown when localPort is invalid.
SocketException	Thrown when bind port failed.



参见

NsrSdk 类 NsrRadarSdk 命名空间



NsrSdk.StartReceiveBroadcast 方法

Start receive radar broadcast messgae, and call the callback function when receive a broadcast messgae. 启用雷达广播接收

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public void StartReceiveBroadcast(
    NsrSdk.RadarBroadcastDelegate callback
)
```

参数

callback

Type: NsrRadarSdk.NsrSdk.RadarBroadcastDelegate

The callback function

异常

异常	条件
RadarException	

参见

NsrSdk 类



NsrSdk.StopReceiveBroadcast 方法

Stop receive radar broadcast messgae. 停止接收雷达广播

Namespace:

<u>NsrRadarSdk</u>

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public void StopReceiveBroadcast()

参见

NsrSdk 类



NsrSdk.NsrSdk 事件

The NsrSdk type exposes the following members.

事件

	名称	说明
Z	<u>RadarBroadcast</u>	Happens when the sdk received radar's broadcast message. 当接收到雷达广播信息时发生
3	RadarOnlineStateChanged	Happens when radar's online/offline state changed. 当雷达上线/下线时发生
4	<u>TargetDetect</u>	Happens when radar detect any target. 当雷达探测到目标时发生

参见

NsrSdk 类 NsrRadarSdk 命名空间



NsrSdk.RadarBroadcast 事件

Happens when the sdk received radar's broadcast message. 当接收到雷达广播信息时发

生

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public event NsrSdk.RadarBroadcastDelegate RadarBroadcast

值

Type: NsrRadarSdk.NsrSdk.RadarBroadcastDelegate

参见

<u>NsrSdk 类</u>



NsrSdk.RadarOnlineStateChanged 事件

Happens when radar's online/offline state changed. 当雷达上线/下线时发生

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public event NsrSdk.RadarConnectionStateDelegate RadarOnlineStateChanged

值

 $\textbf{Type:}\ \underline{\textbf{NsrRadarSdk.NsrSdk.RadarConnectionStateDelegate}}$

参见

NsrSdk 类



NsrSdk.TargetDetect 事件

Happens when radar detect any target. 当雷达探测到目标时发生

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public event NsrSdk.TargetDetectDelegate TargetDetect

值

 $\textbf{Type:}\ \underline{NsrRadarSdk.NsrSdk.TargetDetectDelegate}$

参见

<u>NsrSdk 类</u>



2.1.3 NsrSdk. RadarBroadcastDelegate 委托

The function called when the sdk received radar's broadcast message.

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public delegate void RadarBroadcastDelegate(
    NsrRadar radar,
    ref RVS_PARAM_BROADCAST info
)
```

参数

radar

Type: NsrRadarSdk.NsrRadar

The radar that has been searched

info

Type: <u>NsrRadarSdk.NsrTypes.RVS_PARAM_BROADCAST</u>

Radar broadcast info

参见



2.1.4 NsrSdk. RadarConnectionStateDelegate 委托

The function called when radar's online/offline state changed.

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public delegate void RadarConnectionStateDelegate(
   NsrRadar radar,
   bool online
)
```

参数

radar

Type: NsrRadarSdk.NsrRadar
The radar that state has changed

online

Type: System.Boolean

Indicate whether the radar is going online

参见



2.1.5 NsrSdk. TargetDetectDelegate 委托

The function called when radar detect any target.

Namespace:

NsrRadarSdk

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public delegate void TargetDetectDelegate(
    NsrRadar radar,
    RVS_Target_List targetList
)
```

参数

radar

Type: NsrRadarSdk.NsrRadar

The radar the detected any target

targetList

Type: <u>NsrRadarSdk.NsrTypes.RVS_Target_List</u>

Target list

参见



2.2 NsrRadarSdk. NsrTypes 命名空间

Namespace NsrRadarSdk.NsrTypes contains types and structs that used by the SDK.
NsrRadarSdk.NsrTypes 命名空间包含 SDK 使用的类型和结构体。

	类	说明
₽ \$	RadarException	Exception thrown when get error while using the radar sdk.
\ \$	RadarSdkNotInitException	Exception thrown when use the sdk without init it.
^ t\$	RVS Target List	Radar target list class

	结构	说明
% >	RVS PARAM BROADCAST	Radar broadcast info
% >	RVS PARAM BUZZERSET	Buzzer state 蜂鸣器状态
% >	RVS PARAM COORDINATE	Filter coordinate 过滤规则坐标点
% >	RVS PARAM HEART	Heart time
%	rvs PARAM STATUS	Radar status info, response for RVS_STATUSREADCOMMAND. 雷达状态结构,雷达 RVS_STATUSREADCOMMAND 命令,确认帧的内容结构
% >	rvs_RadarType	Radar's internal number
% >	RVS_RadarVersion	Radar version info 雷达版本信息

	接口	说明
o ~ O	IRvs Target	Radar target info

	枚举	说明
	RadarType	Type of radar
=	RVS DeviceAddress	Radar device address



2.2.1 IRvs_Target 接口

Radar target info

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public interface IRvs_Target

The **IRvs_Target** type exposes the following members.

属性

名称	说明
AxesX	X 方向坐标(m)
AxesY	Y 方向坐标(m)
<u>AxesZ</u>	Z 方向坐标(m)
<u>AzimuthAngle</u>	方位角(度)
<u>Distance</u>	目标距离(m)
<u>ElevationAngle</u>	俯仰角 (度)
<u>Id</u>	Target id
PeakEnergy	峰值能量(保留的)
Snr	信噪比(保留的)
<u>SpeedX</u>	X 方向速度(m/s)
<u>SpeedY</u>	Y 方向速度(m/s)
<u>SpeedZ</u>	Z 方向速度(m/s)
<u>Type</u>	Target type (reserved)



X	X 方向坐标(m)
Y	Y 方向坐标(m)

参见



IRvs_Target.IRvs_Target 属性

The <u>IRvs_Target</u> type exposes the following members.

属性

	名称	说明
	AxesX	X 方向坐标(m)
	AxesY	Y 方向坐标(m)
	<u>AxesZ</u>	Z 方向坐标(m)
	<u>AzimuthAngle</u>	方位角(度)
	<u>Distance</u>	目标距离(m)
	<u>ElevationAngle</u>	俯仰角(度)
	<u>Id</u>	Target id
	PeakEnergy	峰值能量(保留的)
	Snr	信噪比(保留的)
	<u>SpeedX</u>	X 方向速度(m/s)
	<u>SpeedY</u>	Y 方向速度(m/s)
	<u>SpeedZ</u>	Z 方向速度(m/s)
<u> </u>	Туре	Target type (reserved)
<u> </u>	X	X 方向坐标(m)
	<u>Y</u>	Y 方向坐标(m)

参见

IRvs Target 接口 NsrRadarSdk.NsrTypes 命名空间



IRvs_Target.AxesX 属性

X 方向坐标(m)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float AxesX { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



IRvs_Target.AxesY 属性

Y 方向坐标(m)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float AxesY { get; }
```

属性值

Type: Single

参见

IRvs Target 接口



IRvs_Target.AxesZ 属性

Z 方向坐标(m)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float AxesZ { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



IRvs_Target.AzimuthAngle 属性

方位角(度)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float AzimuthAngle { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



IRvs_Target.Distance 属性

目标距离(m)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float Distance { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



IRvs_Target.ElevationAngle 属性

俯仰角(度)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float ElevationAngle { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



IRvs_Target.Id 属性

Target id

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
uint Id { get; }
```

属性值

Type: UInt32

参见

IRvs_Target 接口



IRvs_Target.PeakEnergy 属性

峰值能量(保留的)

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float PeakEnergy { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



IRvs_Target.Snr 属性

信噪比(保留的)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float Snr { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



IRvs_Target.SpeedX 属性

X方向速度(m/s)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float SpeedX { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



IRvs_Target.SpeedY 属性

Y方向速度(m/s)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float SpeedY { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



IRvs_Target.SpeedZ 属性

Z方向速度(m/s)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float SpeedZ { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



IRvs_Target.Type 属性

Target type (reserved)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
uint Type { get; }
```

属性值

Type: UInt32

参见

IRvs_Target 接口



IRvs_Target.X 属性

X 方向坐标(m)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float X { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



IRvs_Target.Y 属性

Y 方向坐标(m)

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
float Y { get; }
```

属性值

Type: Single

参见

IRvs_Target 接口



2.2.2 RadarException 类

Exception thrown when get error while using the radar sdk.

继承层次

System.Object
System.Exception
System.ApplicationException
NsrRadarSdk.NsrTypes.RadarException
NsrRadarSdk.NsrTypes.RadarSdkNotInitException

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

参见



2.2.3 RadarSdkNotInitException 类

Exception thrown when use the sdk without init it.

继承层次

System.Object

System.Exception

System.ApplicationException

NsrRadarSdk.NsrTypes.RadarException

NsrRadar Sdk. Nsr Types. Radar Sdk Not In it Exception

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

参见



2.2.4 RadarType 枚举

Type of radar

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public enum RadarType

成员

成员名称	值	说明
Unknown	0	
NSR100	1	
NSR100W	2	
NSR50W	3	
NSR300W	4	
Laser	32	

参见



2.2.5 RVS_DeviceAddress 枚举

Radar device address

Namespace:

 $\underline{\mathsf{NsrRadarSdk}.\mathsf{NsrTypes}}$

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public enum RVS_DeviceAddress

成员

成员名称	值	说明
Unknown	0	
PC_ADDR	16	
RADAR_ADDR	64	
WVF_RADAR_100_ADDR	96	
WVF_RADAR_50_ADDR	112	
LASER_ADDR	128	
WVF_RADAR_300_ADDR	144	
BroadCast	255	

参见



2.2.6 RVS_PARAM_BROADCAST 结构

Radar broadcast info

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public struct RVS PARAM BROADCAST

The RVS_PARAM_BROADCAST type exposes the following members.

属性

名称	说明
<u>DeviceType</u>	Internal device type number
<u>FirmwareVersion</u>	Firmware version
MacAddress	Mac address

参见



RVS_PARAM_BROADCAST.RVS_PARAM_BROADCAST 属性

The <u>RVS_PARAM_BROADCAST</u> type exposes the following members.

属性

名称	说明
<u>DeviceType</u>	Internal device type number
<u>FirmwareVersion</u>	Firmware version
MacAddress	Mac address

参见



RVS_PARAM_BROADCAST.DeviceType 属性

Internal device type number

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public string DeviceType { get; }
```

属性值

Type: **String**

参见



RVS_PARAM_BROADCAST.FirmwareVersion 属性

Firmware version

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public string FirmwareVersion { get; }
```

属性值

Type: String

参见



RVS_PARAM_BROADCAST.MacAddress 属性

Mac address

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public string MacAddress { get; }
```

属性值

Type: String

参见



2.2.7 RVS_PARAM_BUZZERSET 结构

Buzzer state 蜂鸣器状态

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public struct RVS PARAM BUZZERSET

The RVS_PARAM_BUZZERSET type exposes the following members.

属性

名称	说明
<u>IsOpen</u>	获取或设置蜂鸣器启用状态

参见



RVS_PARAM_BUZZERSET.RVS_PARAM_BUZZERSET 属性

The RVS PARAM BUZZERSET type exposes the following members.

属性

名称	说明
<u>IsOpen</u>	获取或设置蜂鸣器启用状态

参见

RVS PARAM BUZZERSET 结构
NsrRadarSdk.NsrTypes 命名空间



RVS_PARAM_BUZZERSET.IsOpen 属性

获取或设置蜂鸣器启用状态

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public bool IsOpen { get; set; }
```

属性值

Type: Boolean

参见

RVS PARAM BUZZERSET 结构 NsrRadarSdk.NsrTypes 命名空间



2.2.8 RVS_PARAM_COORDINATE 结构

Filter coordinate 过滤规则坐标点

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public struct RVS_PARAM COORDINATE

The RVS_PARAM_COORDINATE type exposes the following members.

属性

	名称	说明
	X	X 方向坐标(m)
	<u>Y</u>	Y方向坐标(m)

字段

	名称	说明
•	<u>coordinateNo</u>	No. 坐标序号

参见



RVS_PARAM_COORDINATE.RVS_PARAM_COORDINATE 属性

The RVS PARAM COORDINATE type exposes the following members.

属性

	名称	说明
	X	X 方向坐标(m)
	<u>Y</u>	Y方向坐标(m)

参见



RVS_PARAM_COORDINATE.X 属性

X方向坐标(m)

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public float X { get; set; }
```

属性值

Type: Single

参见



RVS_PARAM_COORDINATE.Y 属性

Y 方向坐标(m)

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public float Y { get; set; }
```

属性值

Type: Single

参见



RVS_PARAM_COORDINATE.RVS_PARAM_COORDINATE 字段

The RVS PARAM COORDINATE type exposes the following members.

字段

	名称	说明
•	<u>coordinateNo</u>	No. 坐标序号

参见



RVS_PARAM_COORDINATE.coordinateNo 字段

No. 坐标序号

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public byte coordinateNo

字段值

Type: Byte

参见



2.2.9 RVS_PARAM_HEART 结构

Heart time

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public struct RVS PARAM HEART

The RVS_PARAM_HEART type exposes the following members.

字段

	名称	说明
•	time	heart time value (s)

参见



RVS_PARAM_HEART.RVS_PARAM_HEART 字段

The RVS PARAM HEART type exposes the following members.

字段

	名称	说明
•	<u>time</u>	heart time value (s)

参见

RVS PARAM HEART 结构

NsrRadarSdk.NsrTypes 命名空间



RVS_PARAM_HEART.time 字段

heart time value (s)

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public byte time

字段值

Type: Byte

参见

RVS PARAM HEART 结构 NsrRadarSdk.NsrTypes 命名空间



2.2.10 rvs_PARAM_STATUS 结构

Radar status info, response for RVS_STATUSREADCOMMAND. 雷达状态结构,雷达RVS_STATUSREADCOMMAND命令,确认帧的内容结构

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#	
<pre>public struct rvs_PARAM_STATUS</pre>	

The **rvs_PARAM_STATUS** type exposes the following members.

字段

	名称	说明
•	addr	Radar address
•	<u>bee</u>	Buzzer state
•	heart	Heart time
•	position	Filter coordinate
•	<u>radarTypeInfo</u>	Radar internal number
•	radarVerInfo	Radar version info

参见



rvs_PARAM_STATUS.rvs_PARAM_STATUS 字段

The <u>rvs_PARAM_STATUS</u> type exposes the following members.

字段

	名称	说明
•	<u>addr</u>	Radar address
٠	<u>bee</u>	Buzzer state
•	heart	Heart time
•	position	Filter coordinate
•	<u>radarTypeInfo</u>	Radar internal number
٠	<u>radarVerInfo</u>	Radar version info

参见



rvs_PARAM_STATUS.addr 字段

Radar address

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public byte addr

字段值

Type: Byte

参见

<u>rvs_PARAM_STATUS</u> 结构 <u>NsrRadarSdk.NsrTypes</u> 命名空间



rvs_PARAM_STATUS.bee 字段

Buzzer state

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public RVS_PARAM_BUZZERSET bee

字段值

Type: RVS PARAM BUZZERSET

参见



rvs_PARAM_STATUS.heart 字段

Heart time

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public RVS_PARAM_HEART heart

字段值

Type: RVS PARAM HEART

参见



rvs_PARAM_STATUS.position 字段

Filter coordinate

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public RVS PARAM COORDINATE[] position

字段值

Type: RVS PARAM COORDINATE[]

参见



rvs_PARAM_STATUS.radarTypeInfo 字段

Radar internal number

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public rvs_RadarType radarTypeInfo

字段值

Type: rvs_RadarType

参见



rvs_PARAM_STATUS.radarVerInfo 字段

Radar version info

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public RVS RadarVersion radarVerInfo

字段值

Type: RVS_RadarVersion

参见



2.2.11 rvs_RadarType 结构

Radar's internal number

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public struct rvs_RadarType

The **rvs_RadarType** type exposes the following members.

字段

	名称	说明
•	<u>radarType</u>	number value

参见



rvs_RadarType.rvs_RadarType 字段

The <u>rvs_RadarType</u> type exposes the following members.

字段

	名称	说明
•	<u>radarType</u>	number value

参见

rvs RadarType 结构 NsrRadarSdk.NsrTypes 命名空间



rvs_RadarType.radarType 字段

number value

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public short radarType

字段值

Type: Int16

参见

rvs RadarType 结构 NsrRadarSdk.NsrTypes 命名空间



2.2.12RVS_RadarVersion 结构

Radar version info 雷达版本信息

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public struct RVS_RadarVersion

The RVS_RadarVersion type exposes the following members.

属性

名称	说明
<u>AlgorithmVersion</u>	Algorithm version
<u>FirmwareVersion</u>	Firmware version
<u>FpgaVersion</u>	Fpga version

参见



RVS_RadarVersion.RVS_RadarVersion 属性

The $\underline{\mbox{RVS}_\mbox{RadarVersion}}$ type exposes the following members.

属性

名称	说明
<u>AlgorithmVersion</u>	Algorithm version
<u>FirmwareVersion</u>	Firmware version
<u>FpgaVersion</u>	Fpga version

参见



RVS_RadarVersion.AlgorithmVersion 属性

Algorithm version

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public string AlgorithmVersion { get; }
```

属性值

Type: String

参见



RVS_RadarVersion.FirmwareVersion 属性

Firmware version

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public string FirmwareVersion { get; }
```

属性值

Type: **String**

参见



RVS_RadarVersion.FpgaVersion 属性

Fpga version

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
public string FpgaVersion { get; }
```

属性值

Type: String

参见



2.2.13 RVS_Target_List 类

Radar target list class

继承层次

System.Object

 $NsrRadarSdk. NsrTypes. RVS_Target_List$

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

C#

public class RVS_Target_List

The **RVS_Target_List** type exposes the following members.

属性

名称	说明
<u>TargetNum</u>	列表中包含的目标数量
<u>Targets</u>	目标列表

参见



RVS_Target_List.RVS_Target_List 属性

The RVS Target List type exposes the following members.

属性

	名称	说明
	<u>TargetNum</u>	列表中包含的目标数量
	<u>Targets</u>	目标列表

参见

RVS Target List 类 NsrRadarSdk.NsrTypes 命名空间



RVS_Target_List.TargetNum 属性

列表中包含的目标数量

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
public int TargetNum { get; set; }
```

属性值

Type: Int32

参见

RVS_Target_List 类



RVS_Target_List.Targets 属性

目标列表

Namespace:

NsrRadarSdk.NsrTypes

Assembly:

NsrRadarSdk (in NsrRadarSdk.dll) Version: 1.0.0.0 (1.0.0.0)

语法

```
C#
```

```
public IRvs_Target[] Targets { get; }
```

属性值

Type: IRvs_Target[]

参见

RVS_Target_List 类

NsrRadarSdk.NsrTypes 命名空间

湖南纳雷科技 Tel.: 0731-88939916

长沙高新区文轩路 27 号 E-Mail: <u>sales@nanoradar.cn</u>

麓谷企业广场 B7 栋 URL: www.nanoradar.cn

