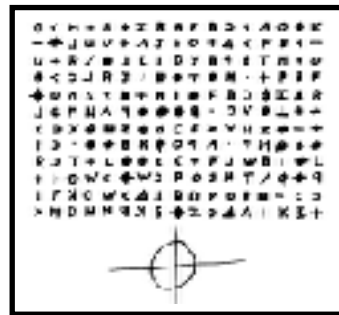


# Modeling Continuous Human Artifacts: Music, Historical Documents, and Shakespeare

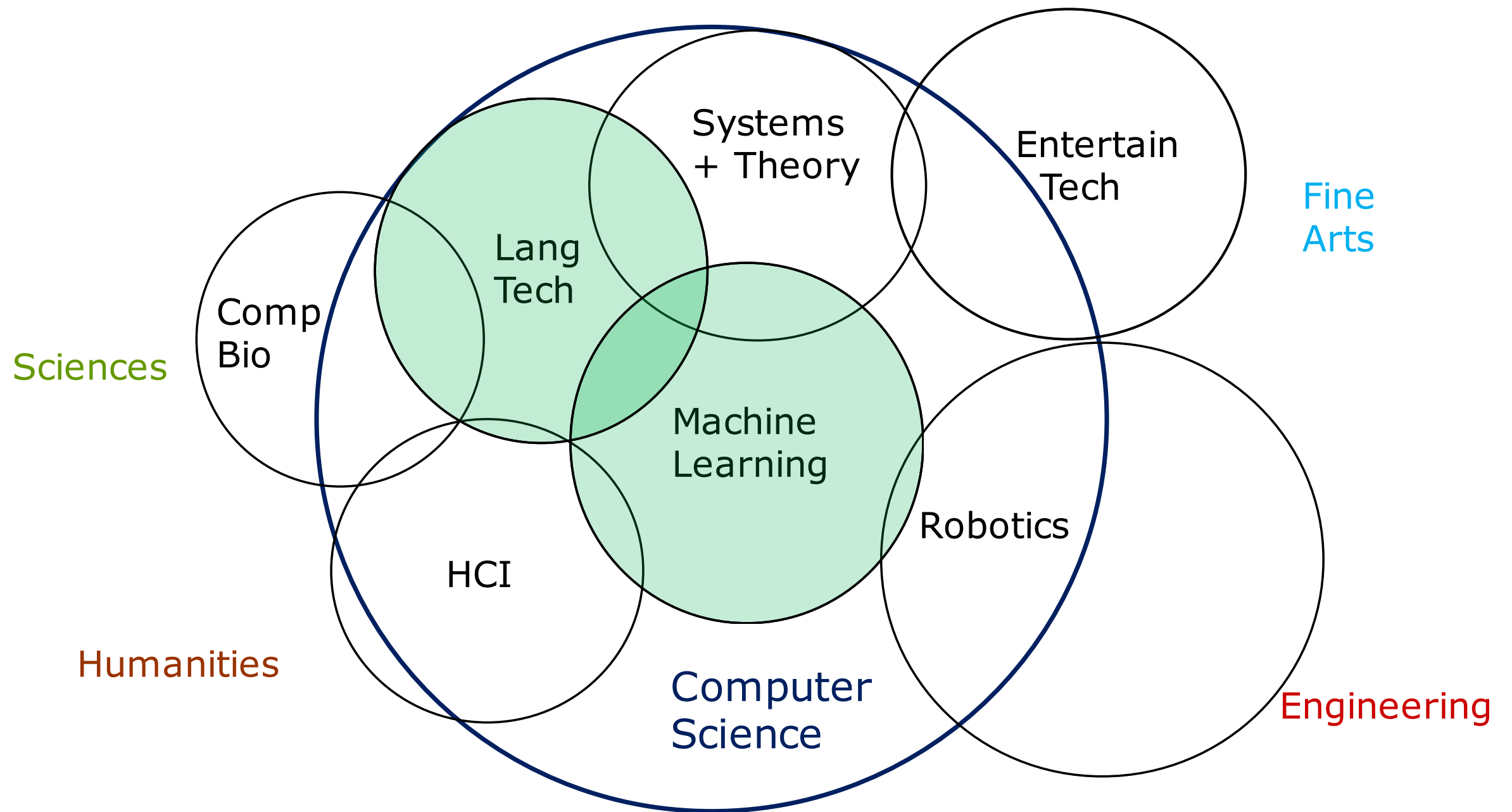


Taylor Berg-Kirkpatrick  
Carnegie Mellon University

Joint work with Maria Ryskina, Kartik Goyal, Shruti Rijhwani,  
Dan Garrette, Hannah Alpert-Abrams,  
Greg Durrett, Jacob Andreas, and Dan Klein

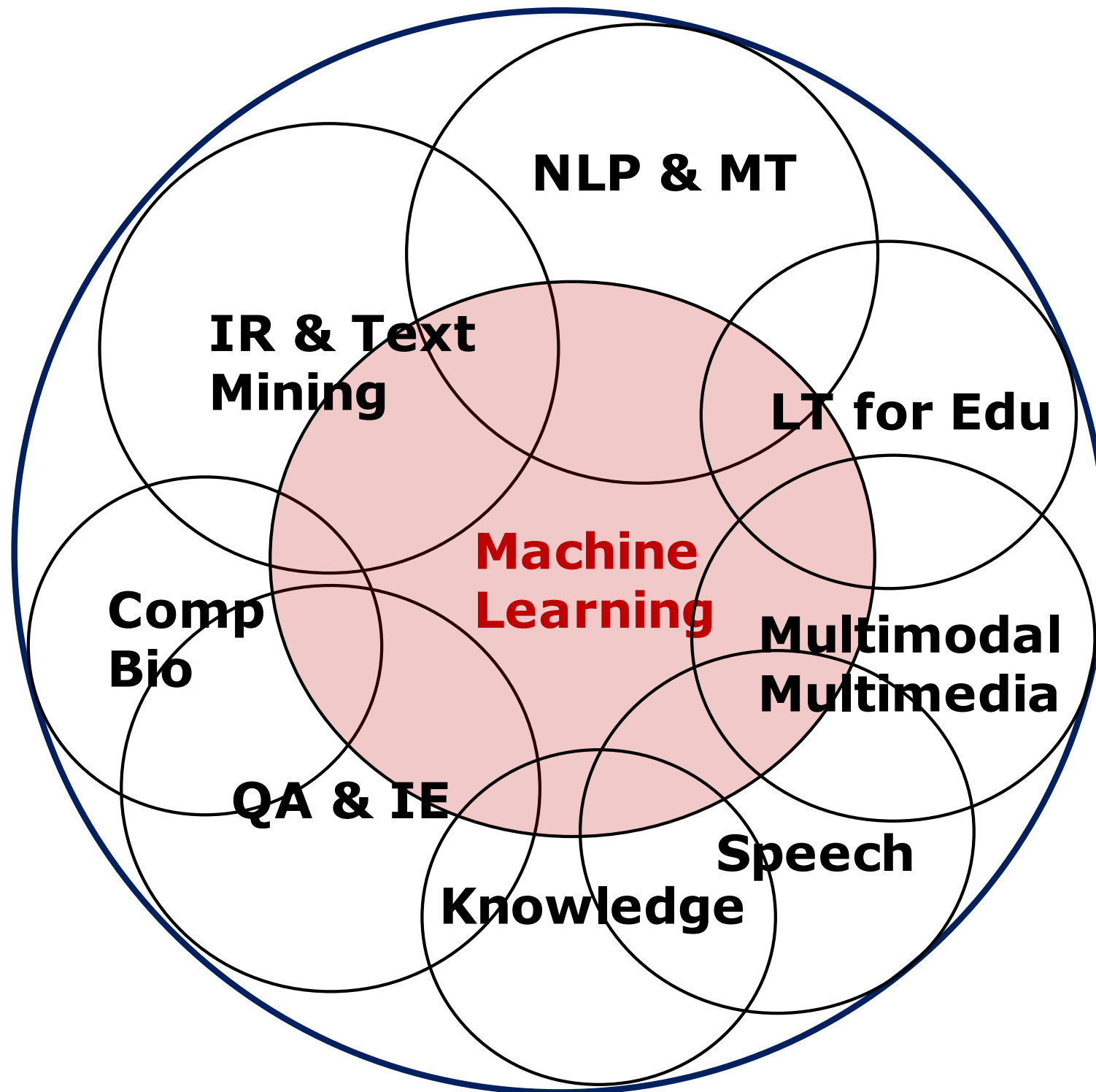


# Computing Departments at CMU



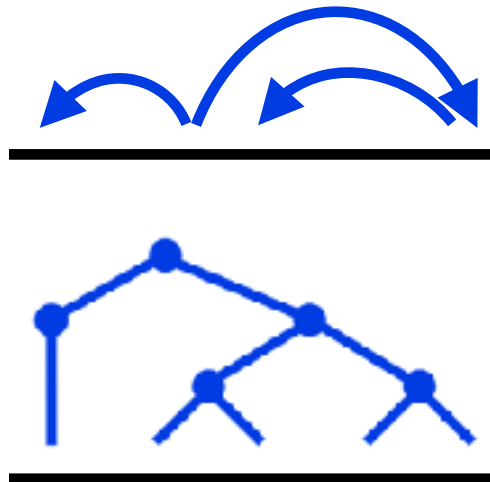


# Research in LTI

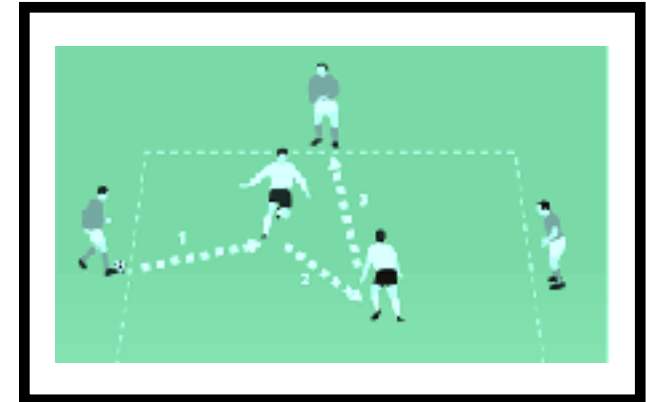




# Language Processing



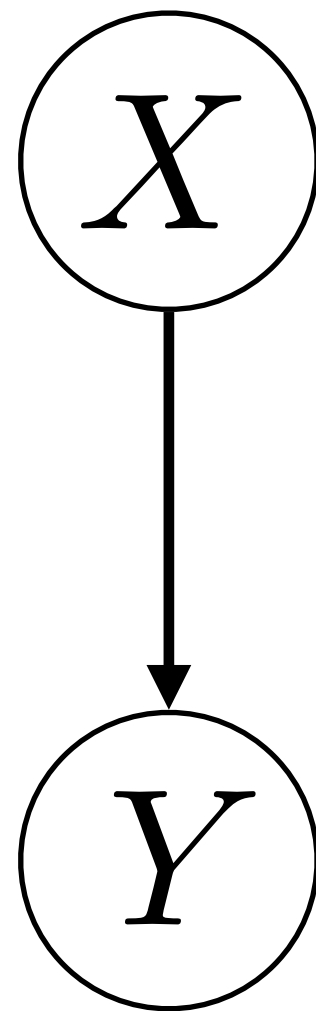
Mary prevents Peter from scoring a goal.



John passes the ball upfield to Peter, who shoots for the goal. The shot is deflected by Mary and the ball goes out of bounds.



# Supervised Learning

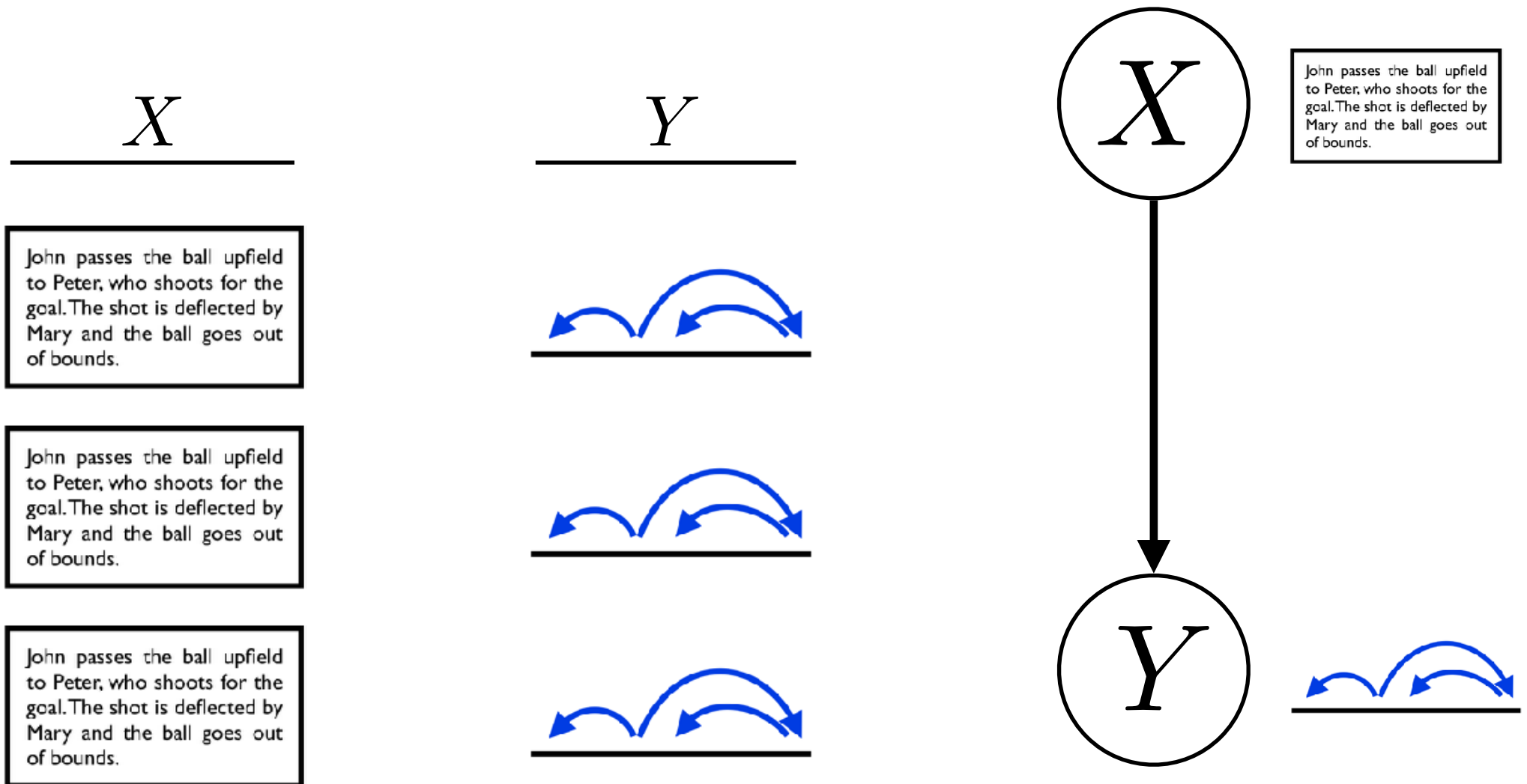


John passes the ball upfield to Peter, who shoots for the goal. The shot is deflected by Mary and the ball goes out of bounds.





# Supervised Learning





# Supervised Learning

Learning

$\theta$

$X$

$Y$

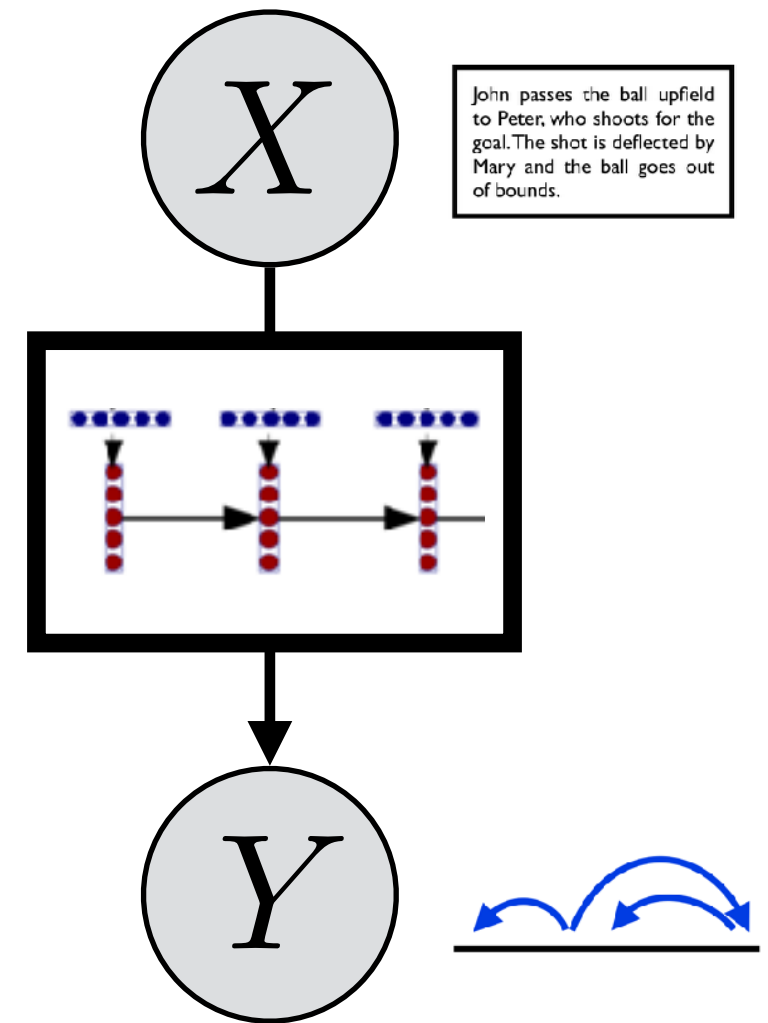
John passes the ball upfield to Peter, who shoots for the goal. The shot is deflected by Mary and the ball goes out of bounds.



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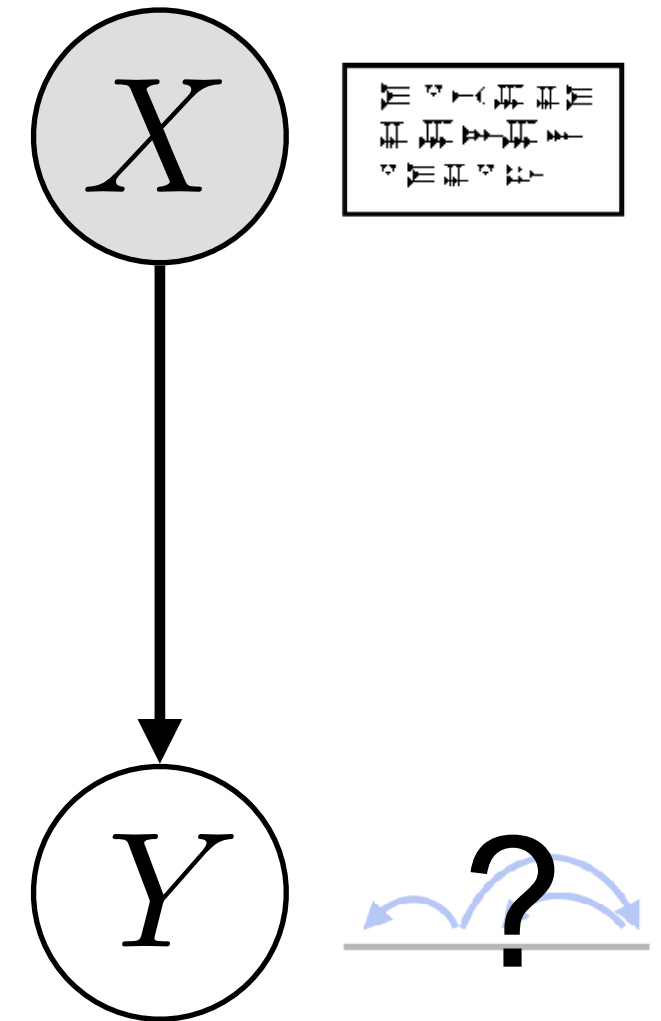
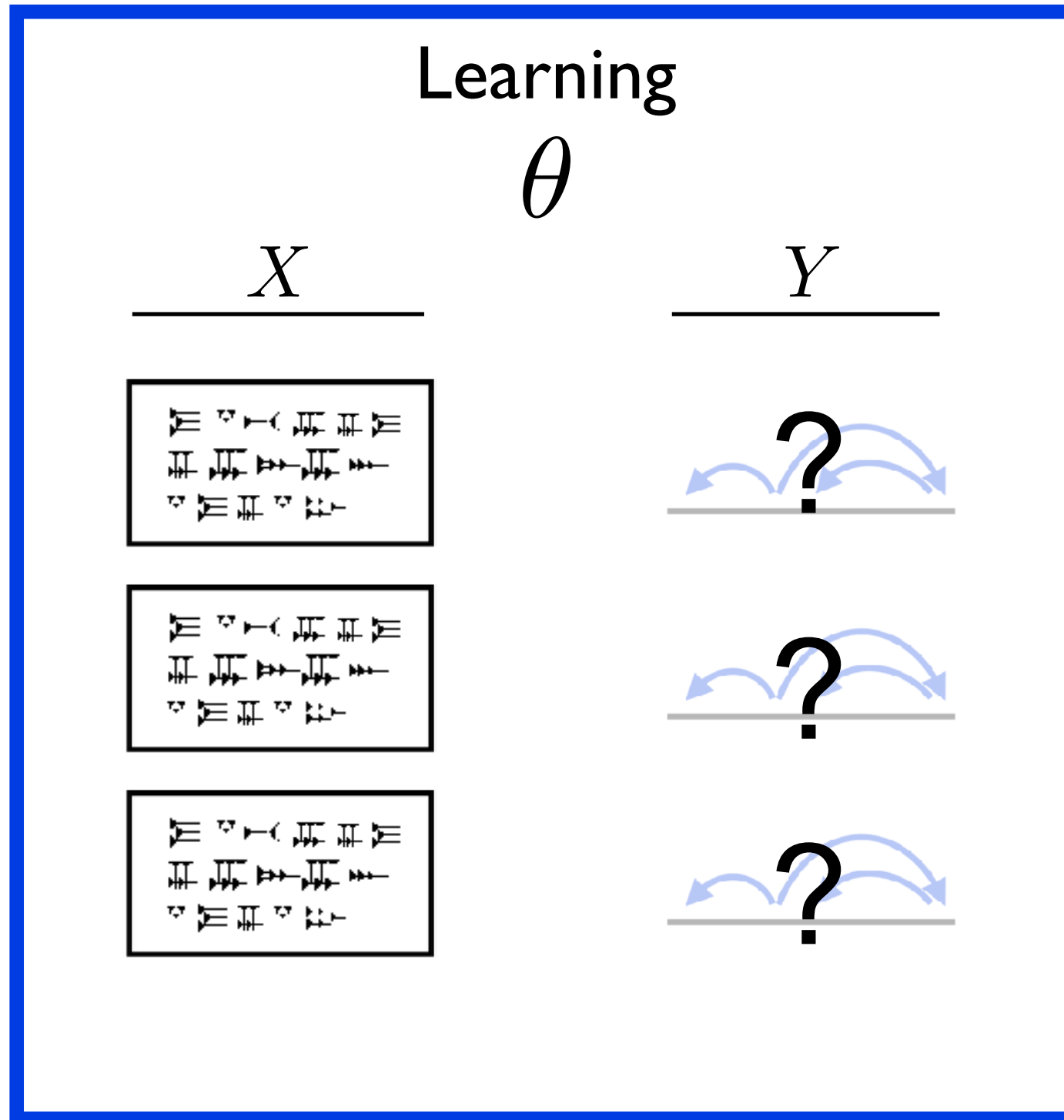


John passes the ball upfield to Peter, who shoots for the goal. The shot is deflected by Mary and the ball goes out of bounds.





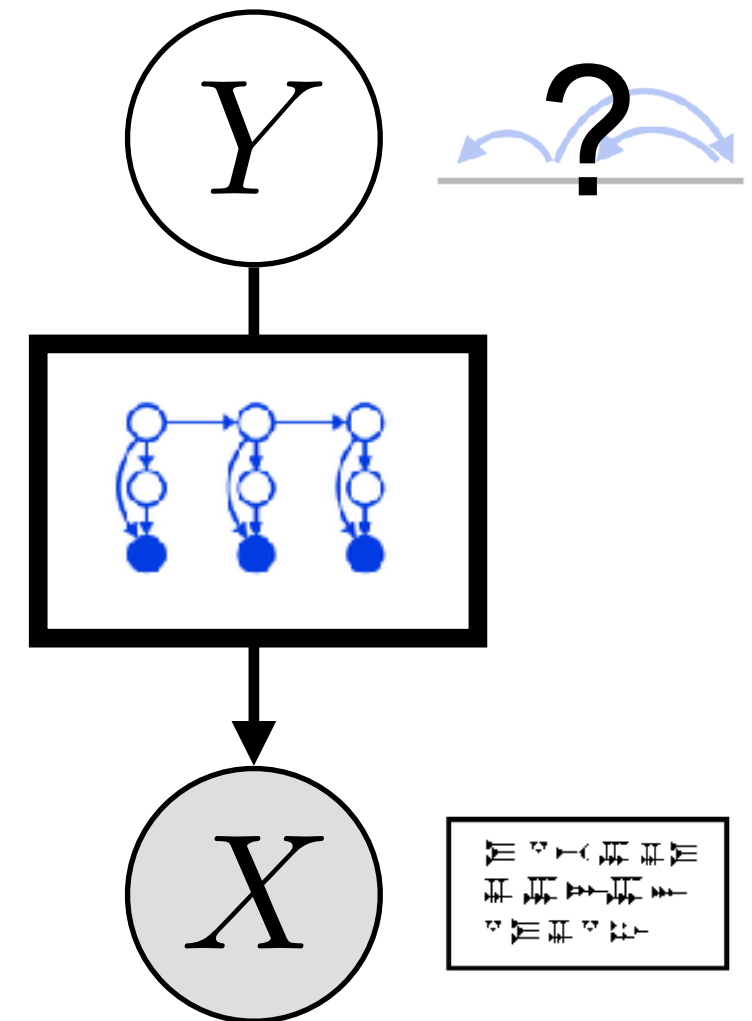
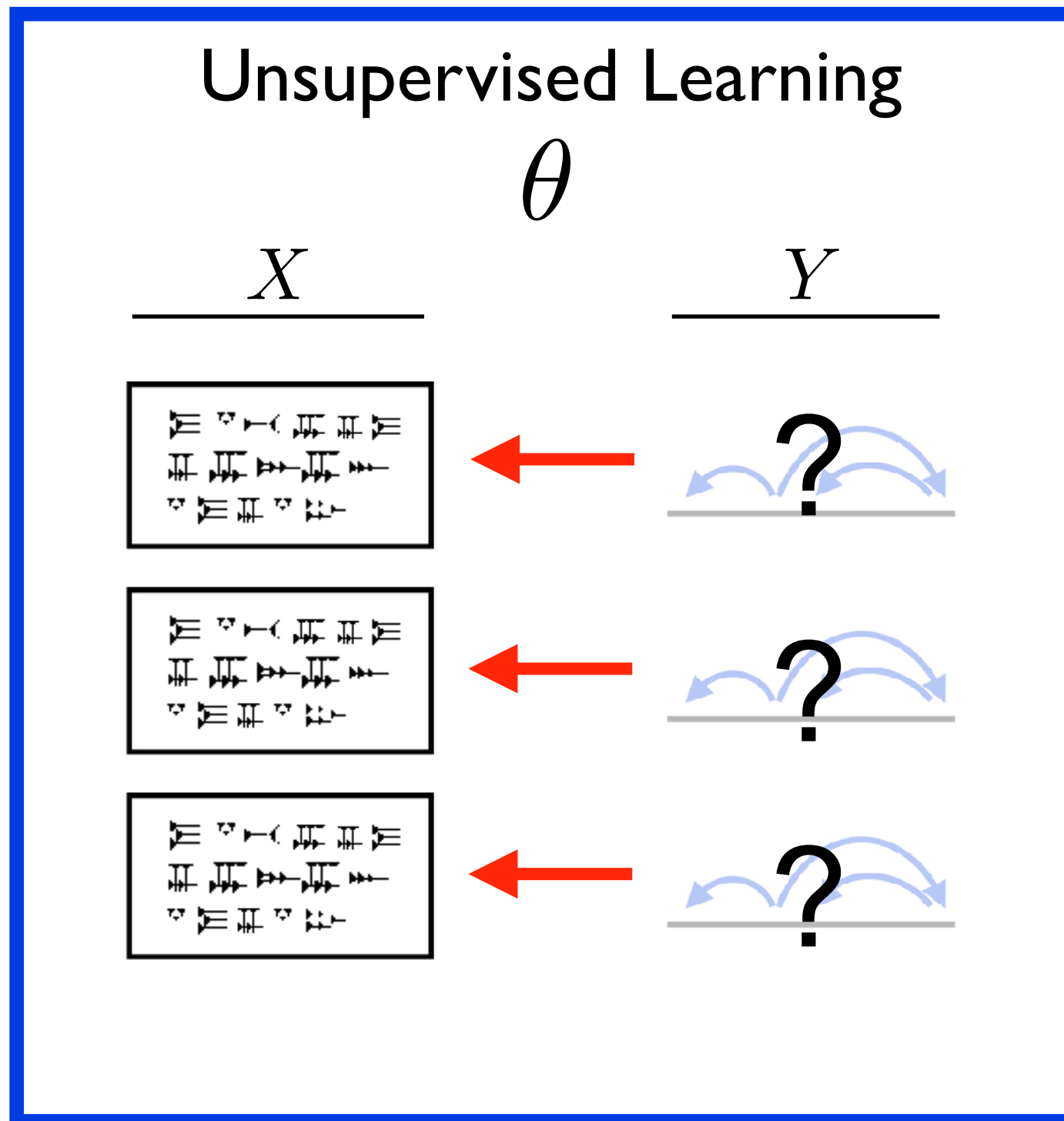
# Supervised Learning







# Unsupervised Learning





# Latent Variable Models

$X$

John passes the ball upfield to Peter, who shoots for the goal. The shot is deflected by Mary and the ball goes out of bounds.

John passes the ball upfield to Peter, who shoots for the goal. The shot is deflected by Mary and the ball goes out of bounds.

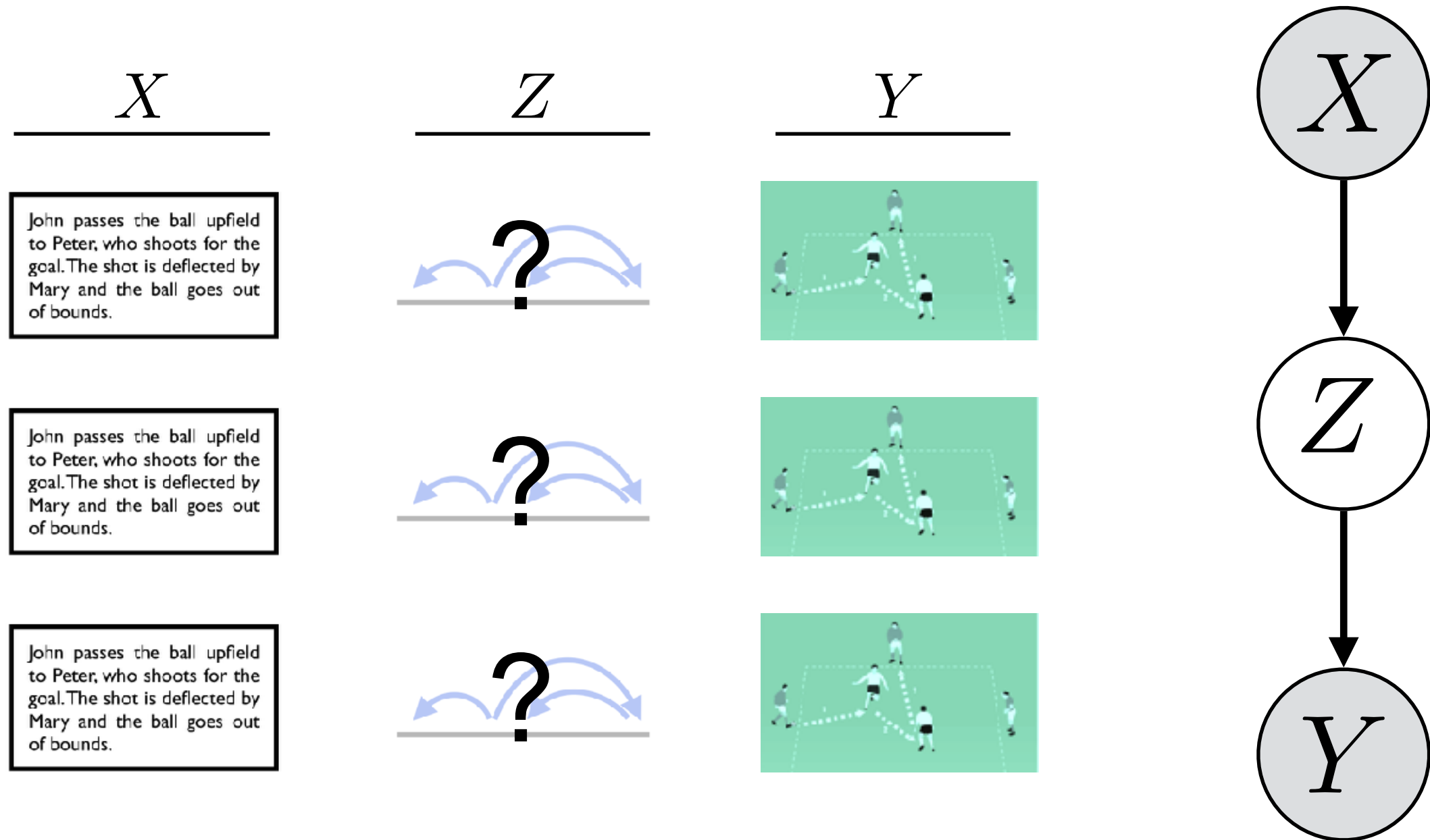
John passes the ball upfield to Peter, who shoots for the goal. The shot is deflected by Mary and the ball goes out of bounds.

$Y$





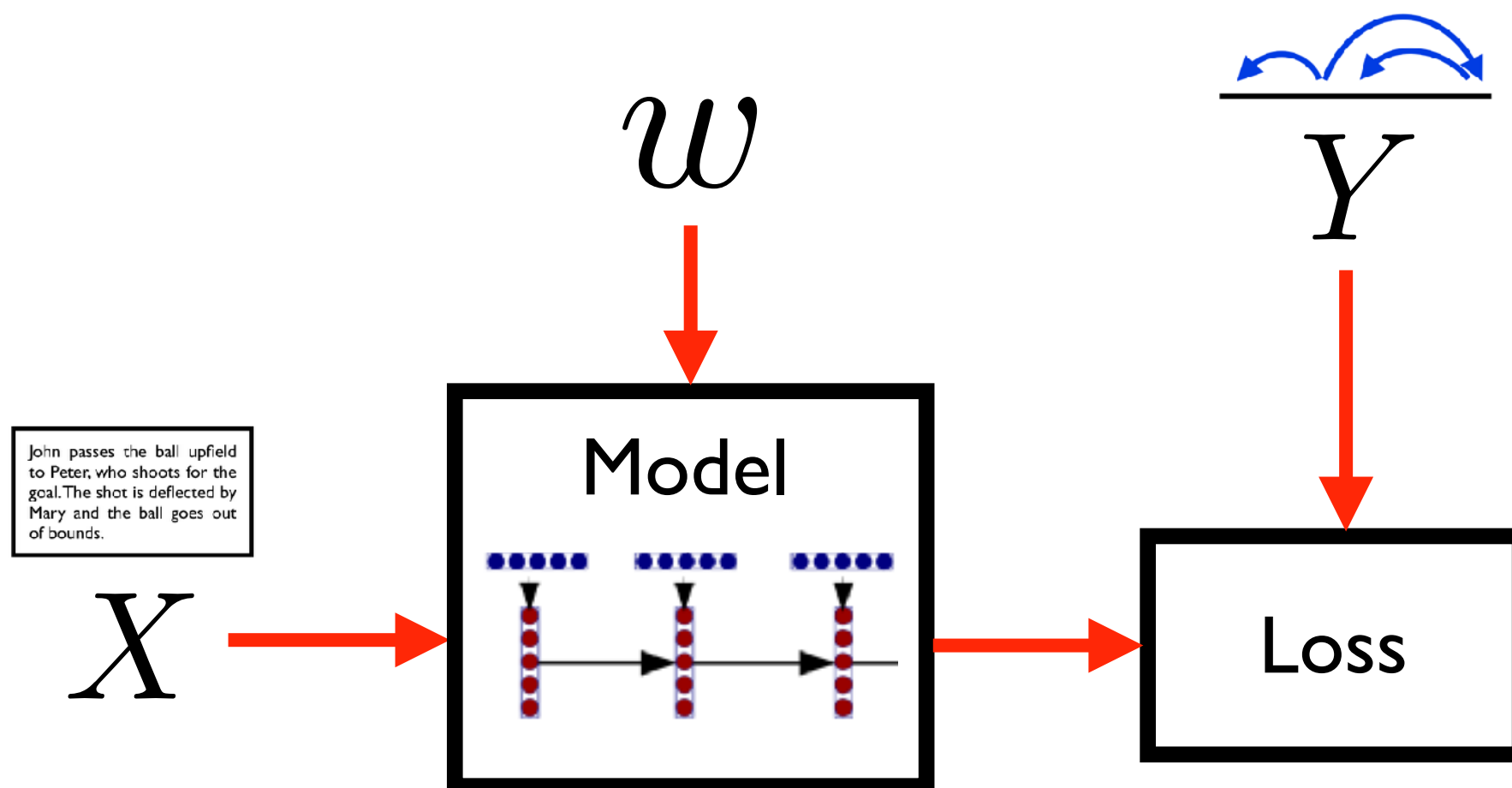
# Latent Variable Models



# Supervised Learning

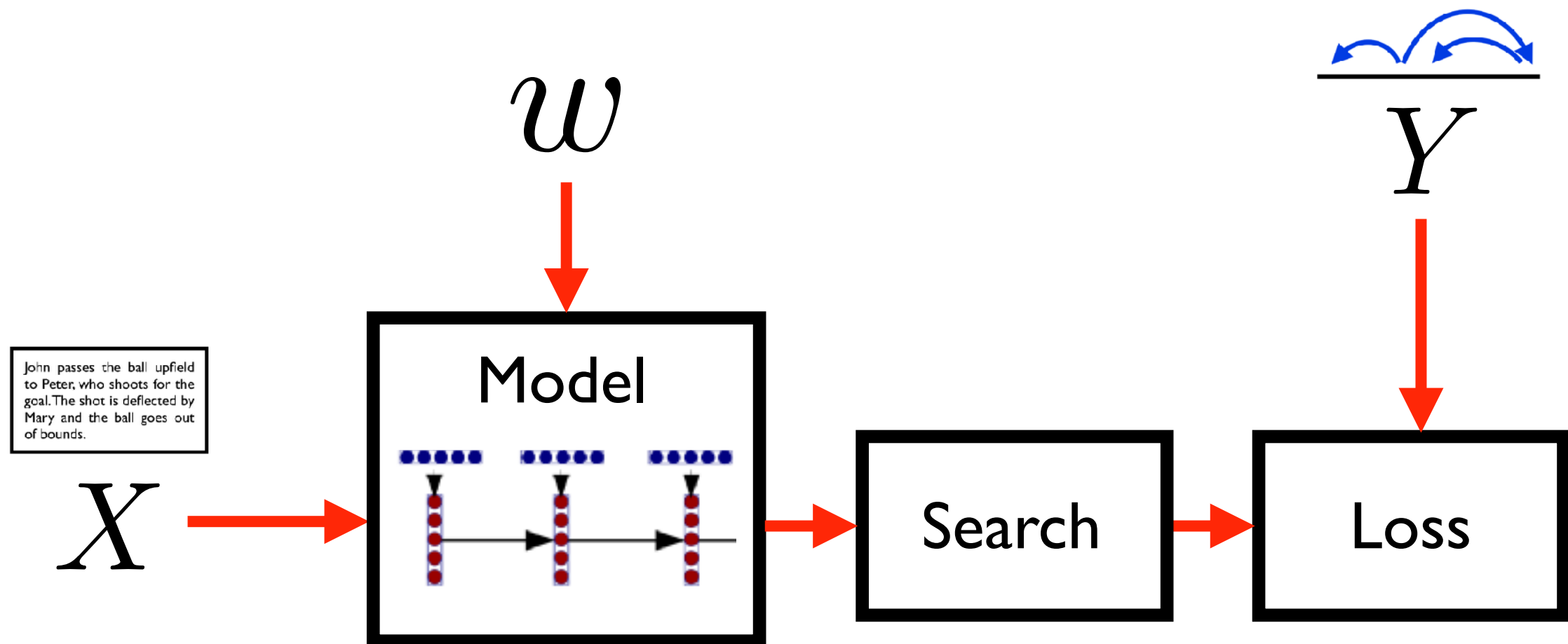


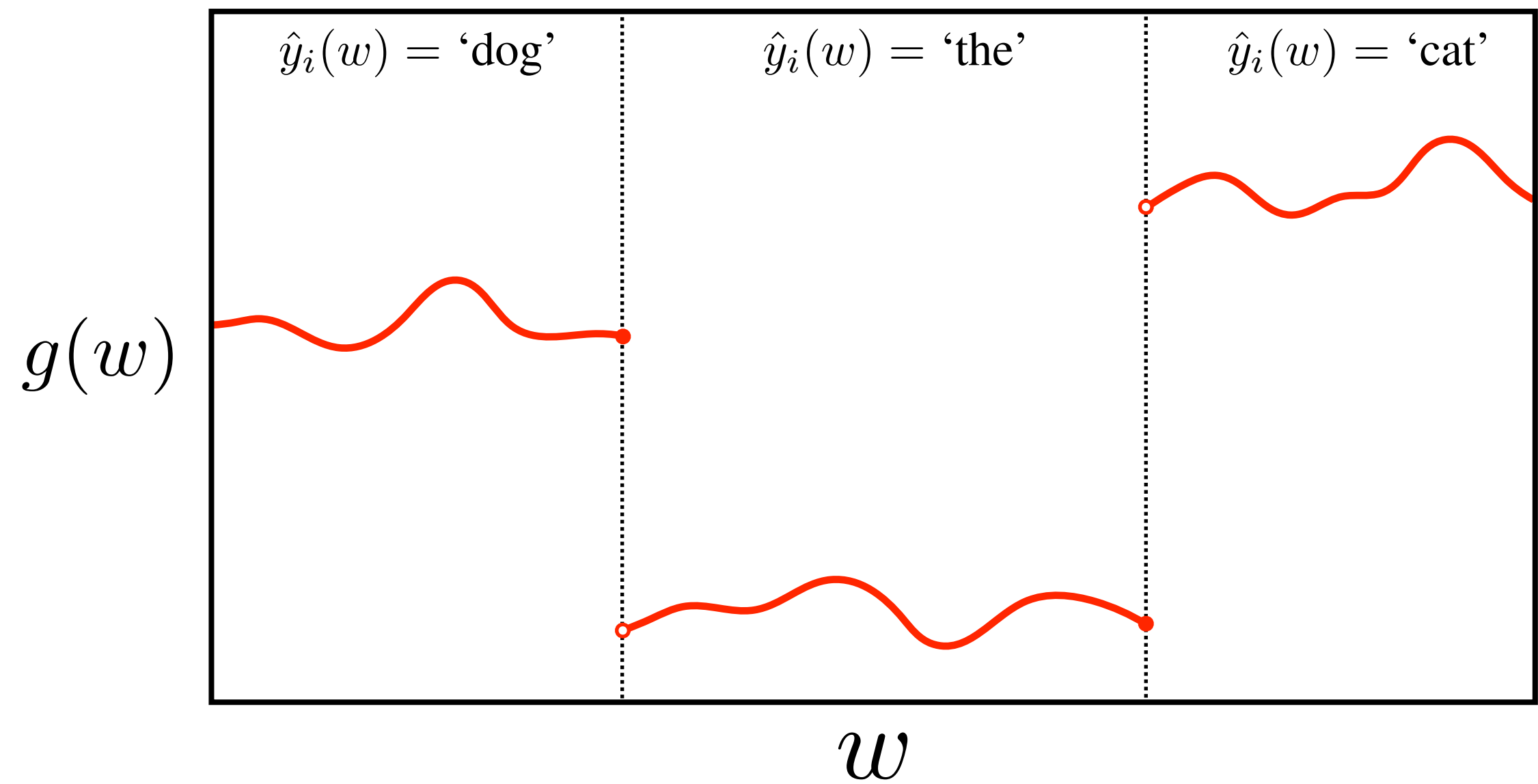
# Neural Structured Prediction

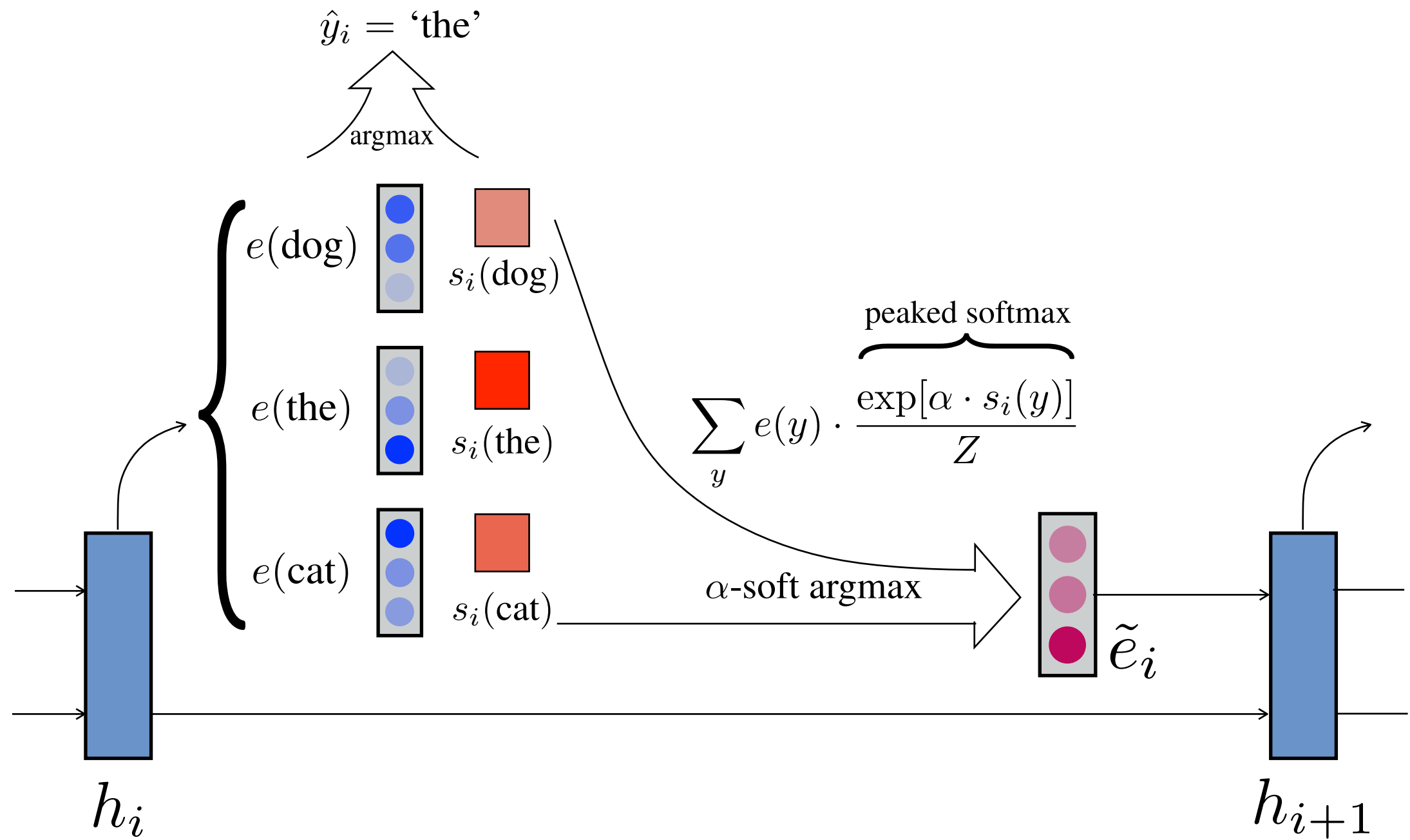




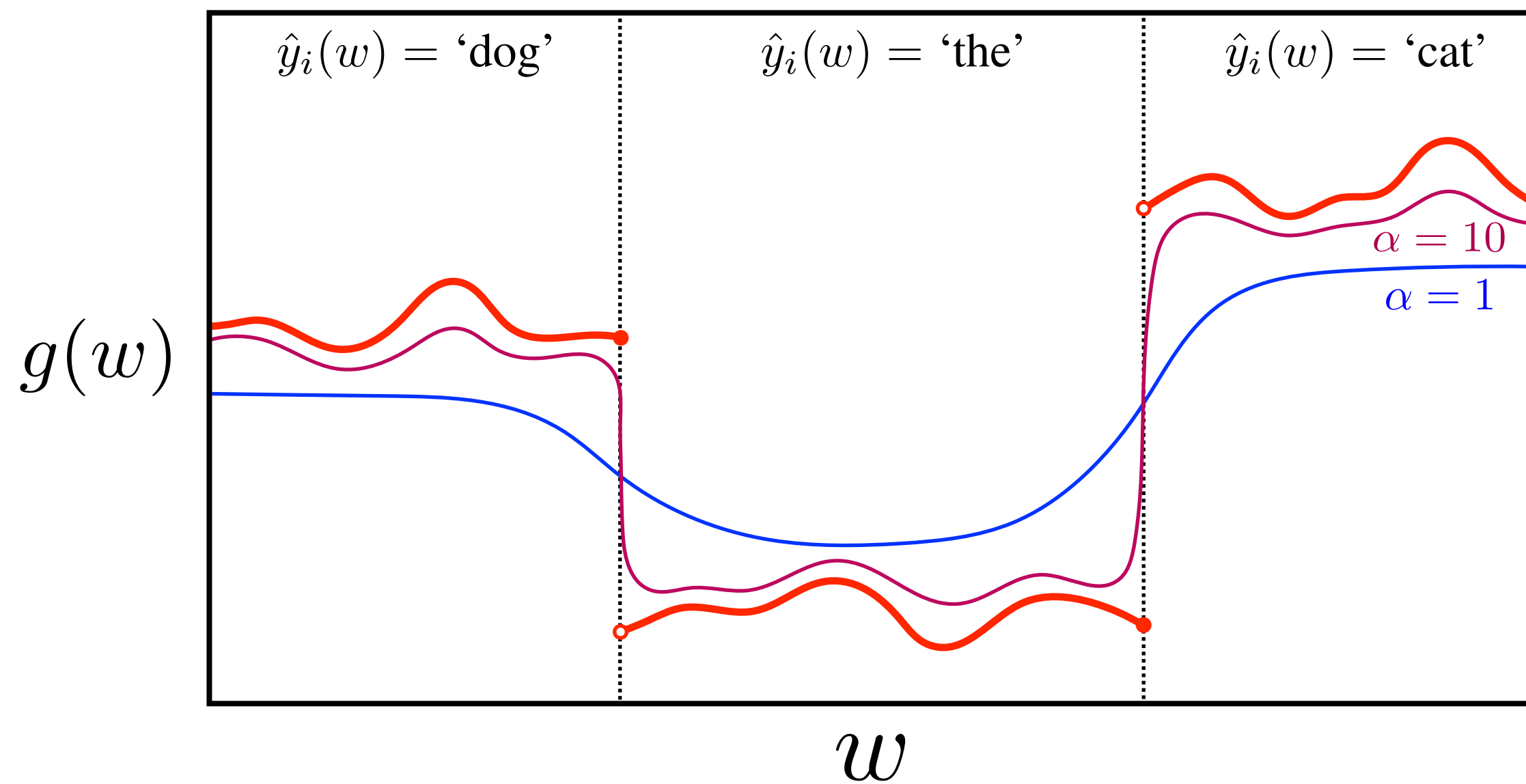
# Neural Structured Prediction





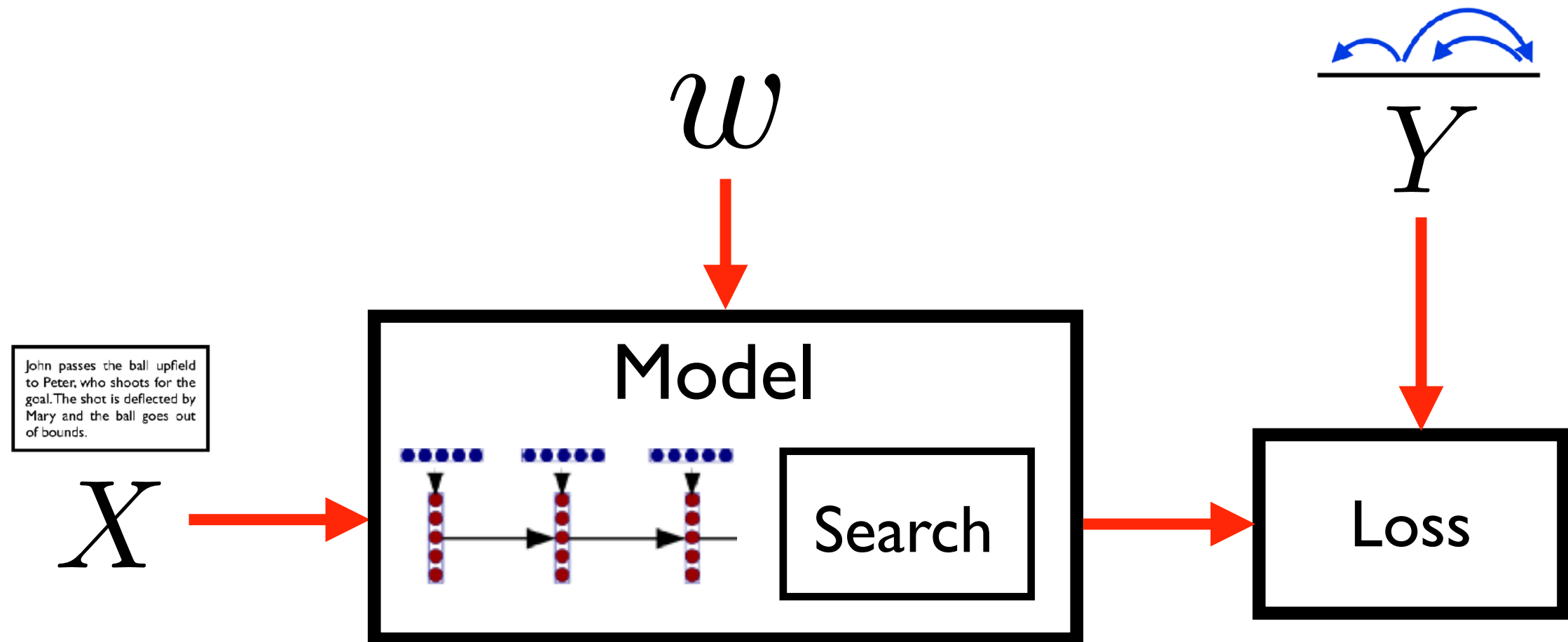








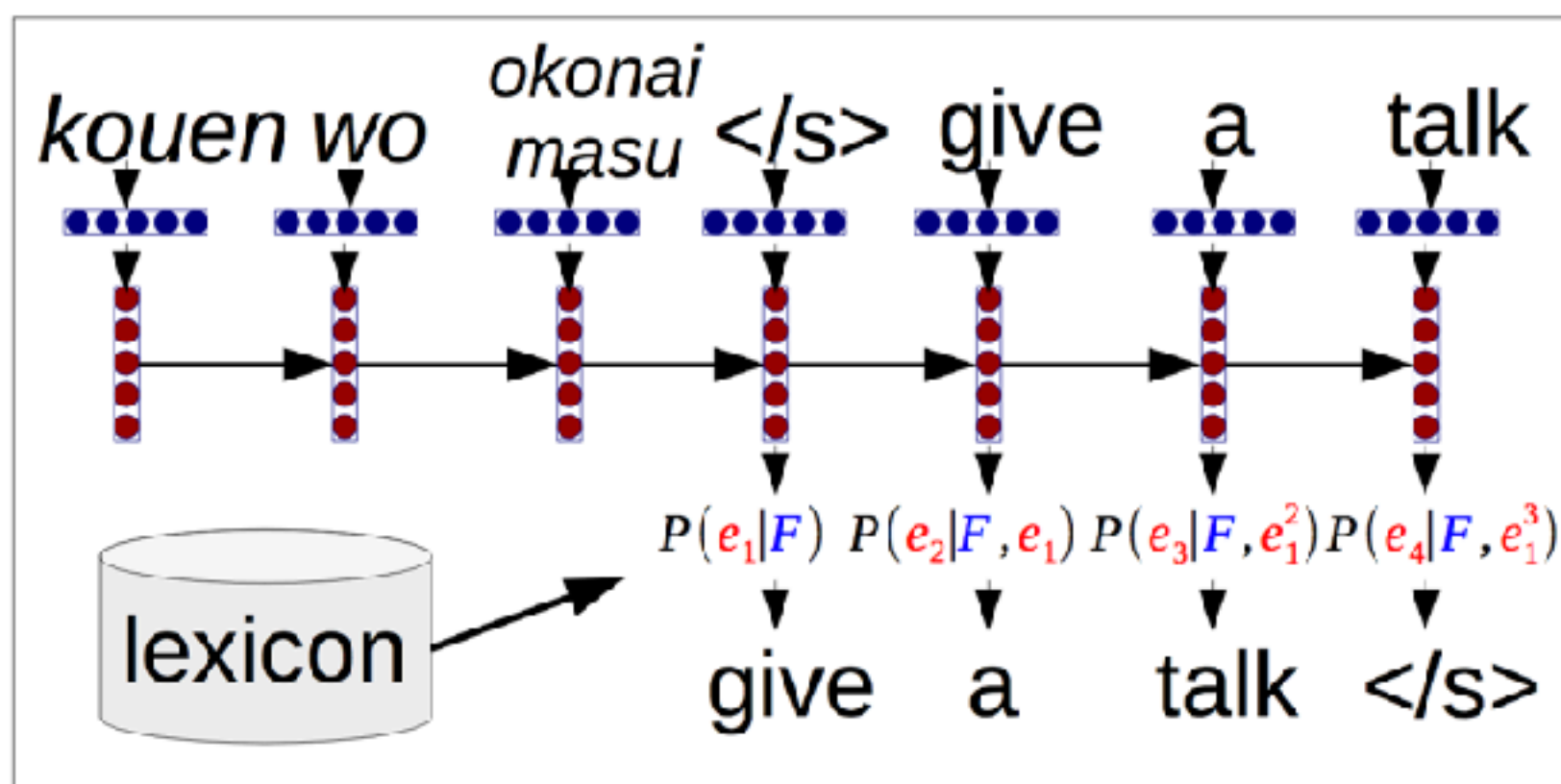
# Neural Structured Prediction





# Discrete Lexicons in Neural Seq2seq

- **Problem:** Neural translation models fail on rare words
- **Solution:** Addition of translation lexicon

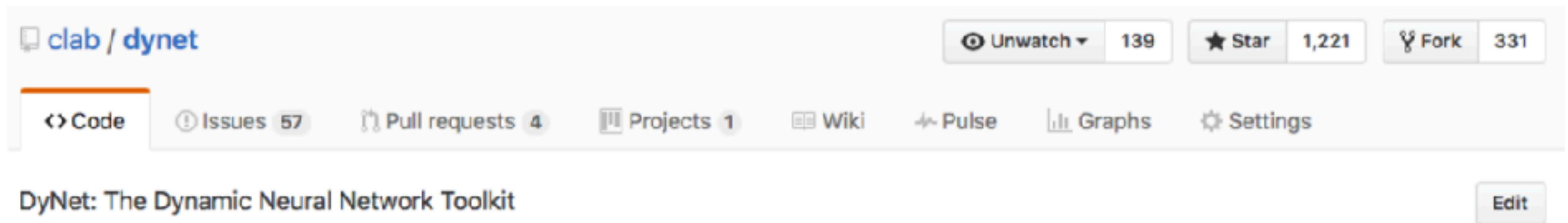


- **Result:** Improvement of translation accuracy, particularly in low-data scenarios



# DyNet: Dynamic Neural Toolkit

- A toolkit for neural networks and deep learning that allows for more flexible **dynamic declaration of nets**

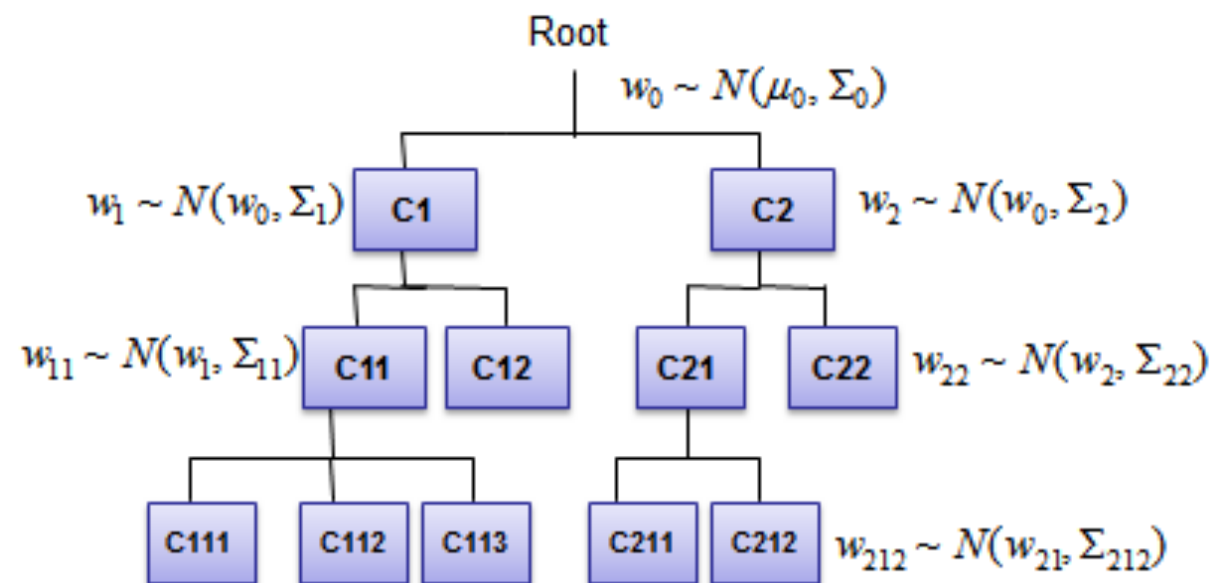


- Particularly suited for **NLP applications**
  - Declare complicated structures such as parse trees
  - Relatively fast, even on CPU
- **Lots of stuff to do!** (Dynamic mini-batching, distributed computing, etc.)



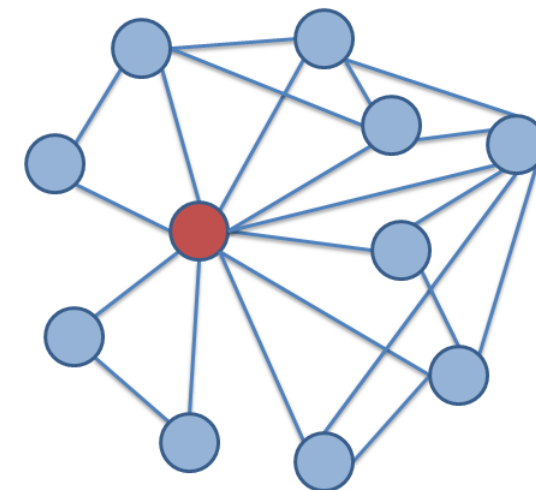
# (Massive) Structured Regularizers

## Hierarchical Bayesian Logistic Regression (HBLR)



- Each node has a vector ( $\mathbf{w}_i$ ) of model parameters
- Assume  $\mathbf{w}_i$  depending on its parent via a Gaussian prior (via its mean and covariance)
- All the parameters need to be jointly optimized.

## Graphical Dependencies among Classifiers



$$\hat{\mathbf{W}} = \arg \min_{\mathbf{w}} \lambda_G(\mathbf{w}) + C \times R_{emp}(\mathbf{w}, D_{train})$$

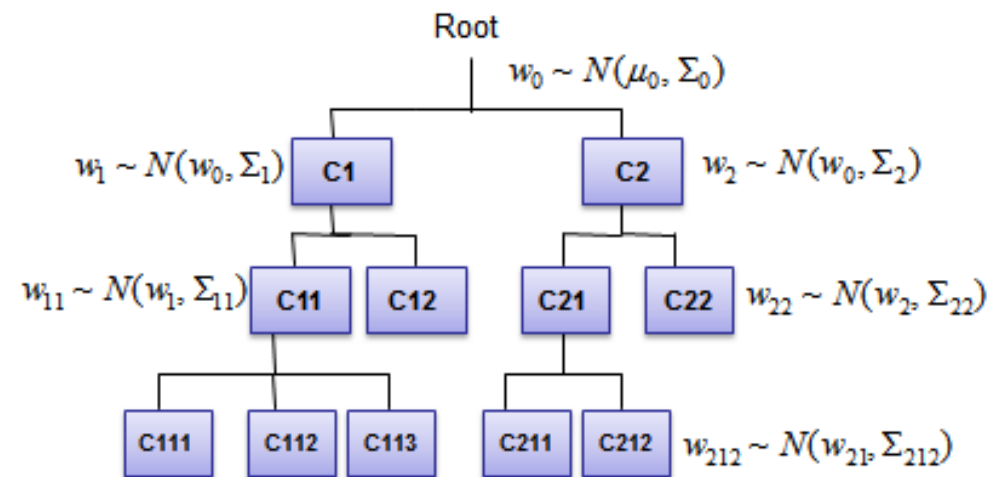
$$\text{where } \lambda_G(\mathbf{W}) = \sum_{(i,j) \in E} \|w_i - w_j\|^2$$

graph-based regularization term

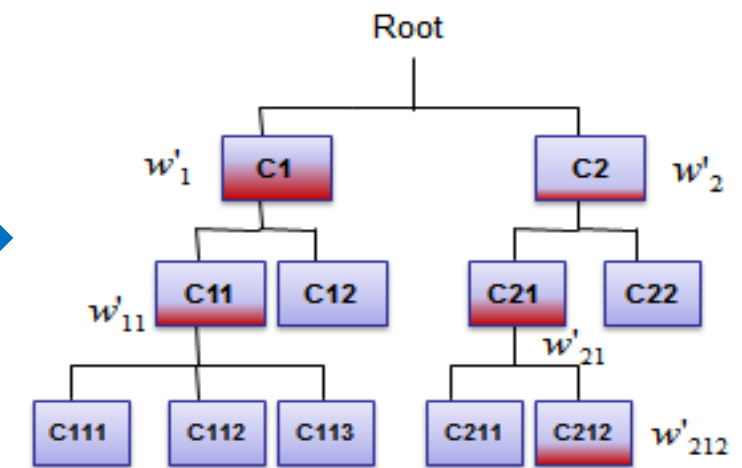


# Adapting Models to New Languages

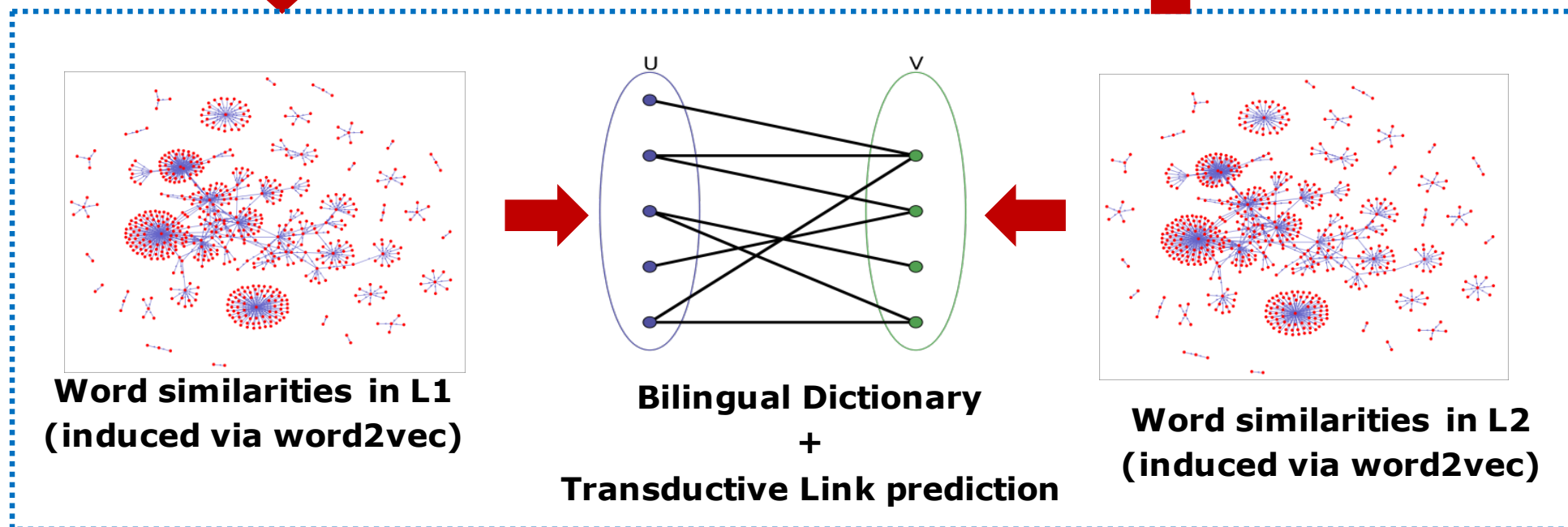
A hierarchy of classification models in L1



Partially translated classification models in L2



**?**  
**Model Translation**

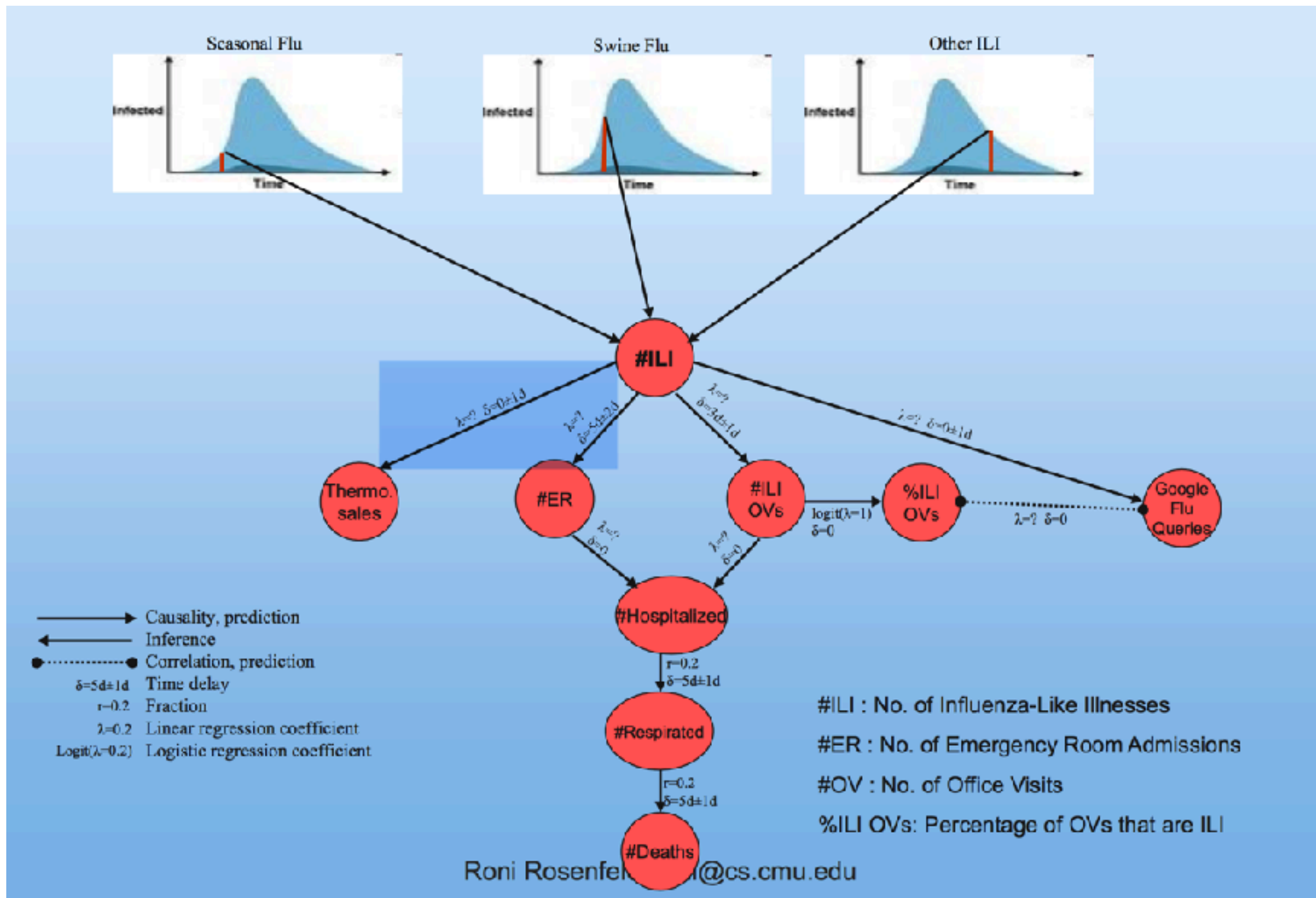


[slide credit: Yiming Yang]





# Computational Epidemiology



# Unsupervised Learning





# Historical Document

## Old Bailey Court Proceedings 1775

the prisoner at the bar. Jacob Lazarus and his wife, the prisoner, were both together when I received them. I sold eleven pair of them for three guineas, and delivered the remainder back to the prisoner. I sold seven pair of silk to Mark Simper: one pair of mixed, and two pair of thread to the footman, and one pair of thread to the barber.

*Q.* What is the footman's name?

*Francis Moses.* I don't know.

*Henry Harris.* I was standing at the Compter waiting for the sheriff's officers to employ me: Moses's daughter came for me to go and take the prisoner. I went to the Old Bailey



# Unknown Fonts

long s glyph

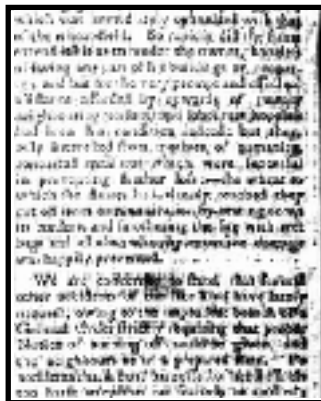
priuner



# Unsupervised Transcription

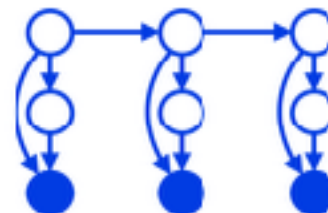
## Learning

Doc Image



Generative  
Model

prisoner



prifoner

Font  
Parameters

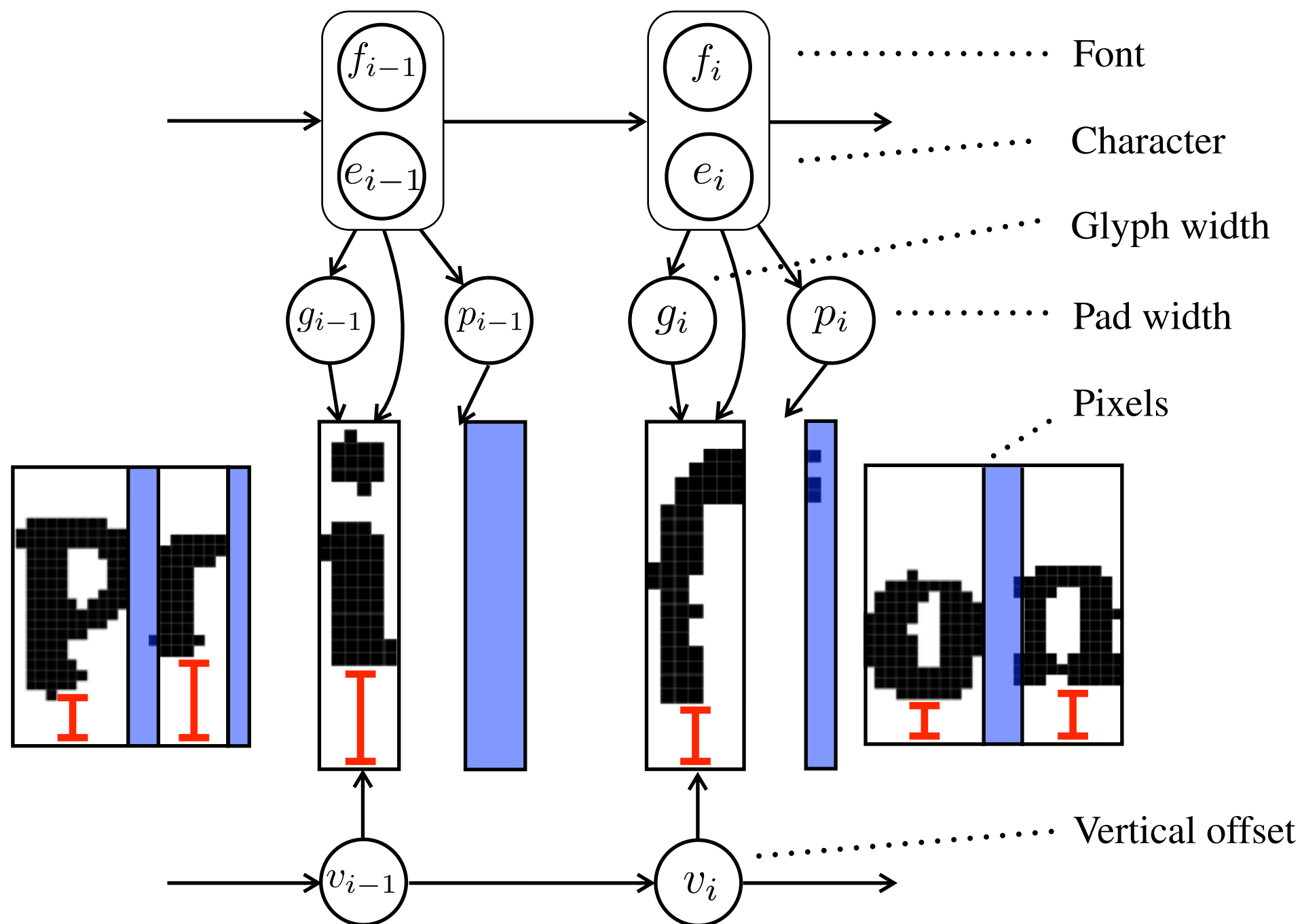


Text

which was immediately connected with that of the wheat-field. So Pollamou came into the Kitchen. The little Girl went away, and the Prisoner and Cornish went out together to see for Peg, but while they were gone, Peg came in again by her self and asked Mrs. Provost, the Bar-keeper, where

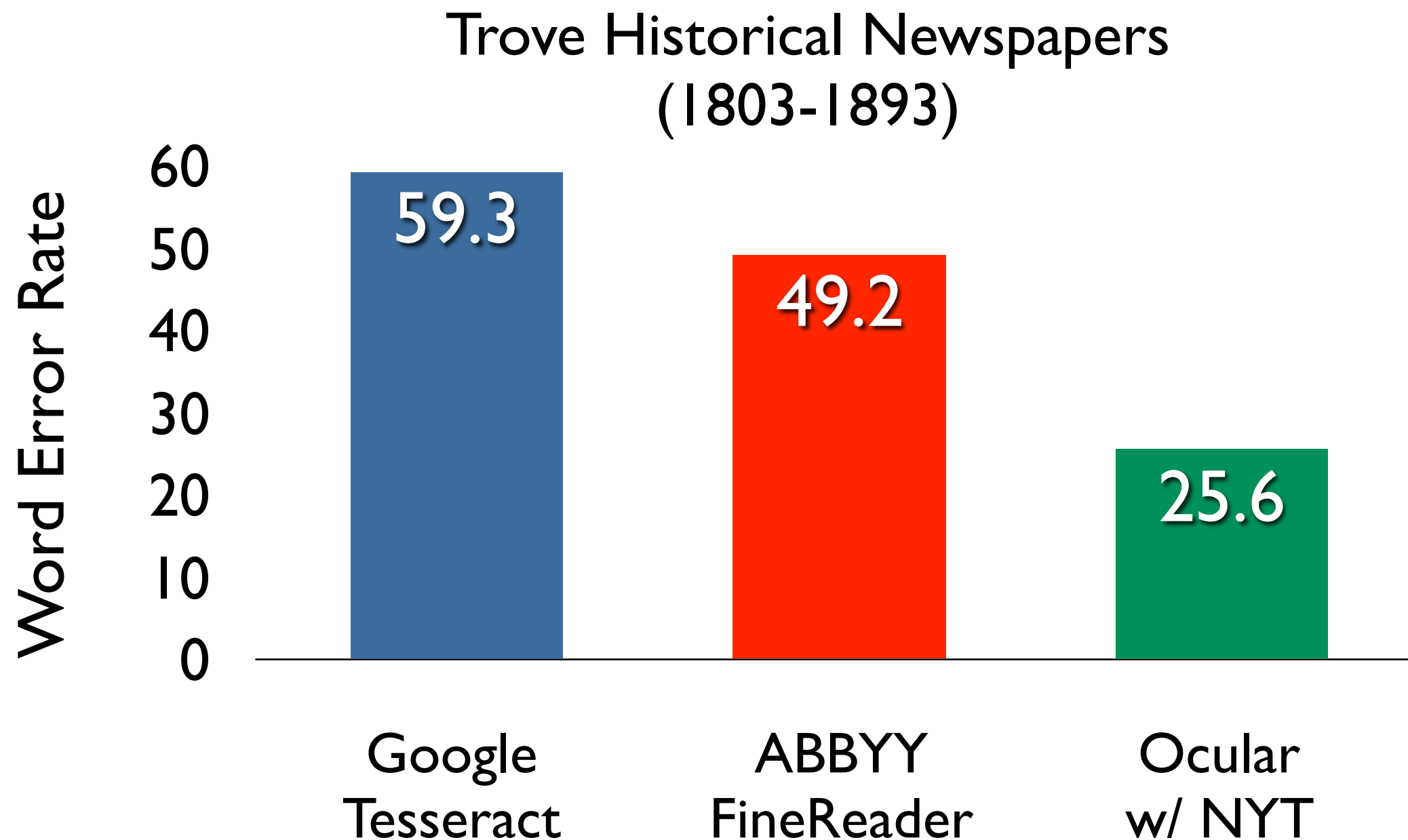


# Multiple Fonts / Markov Offsets



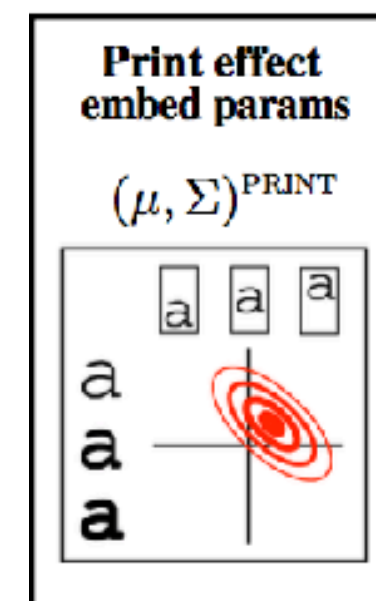
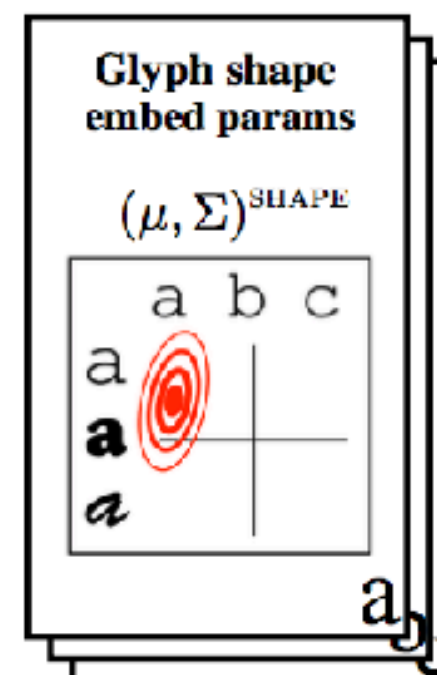
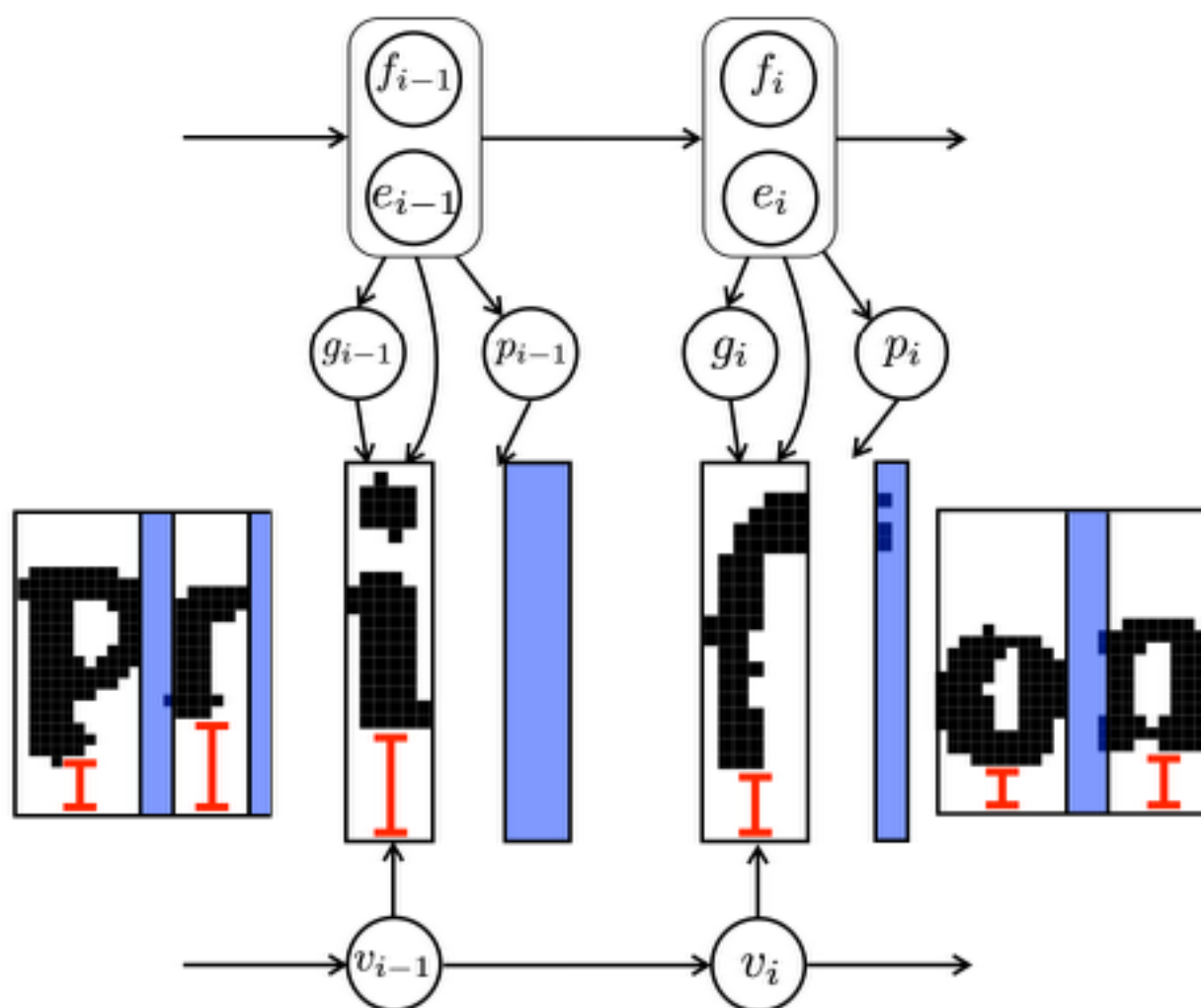
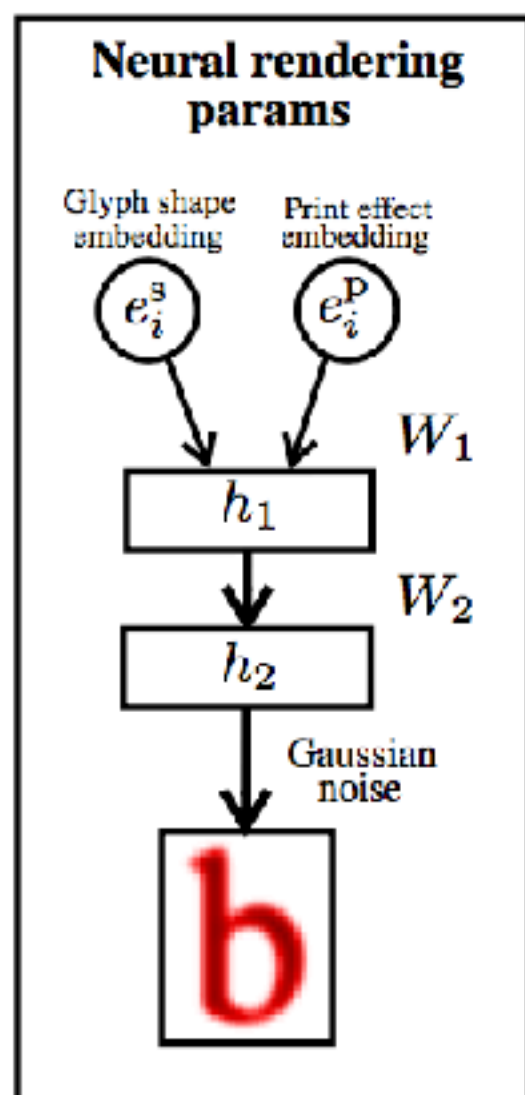


# Results



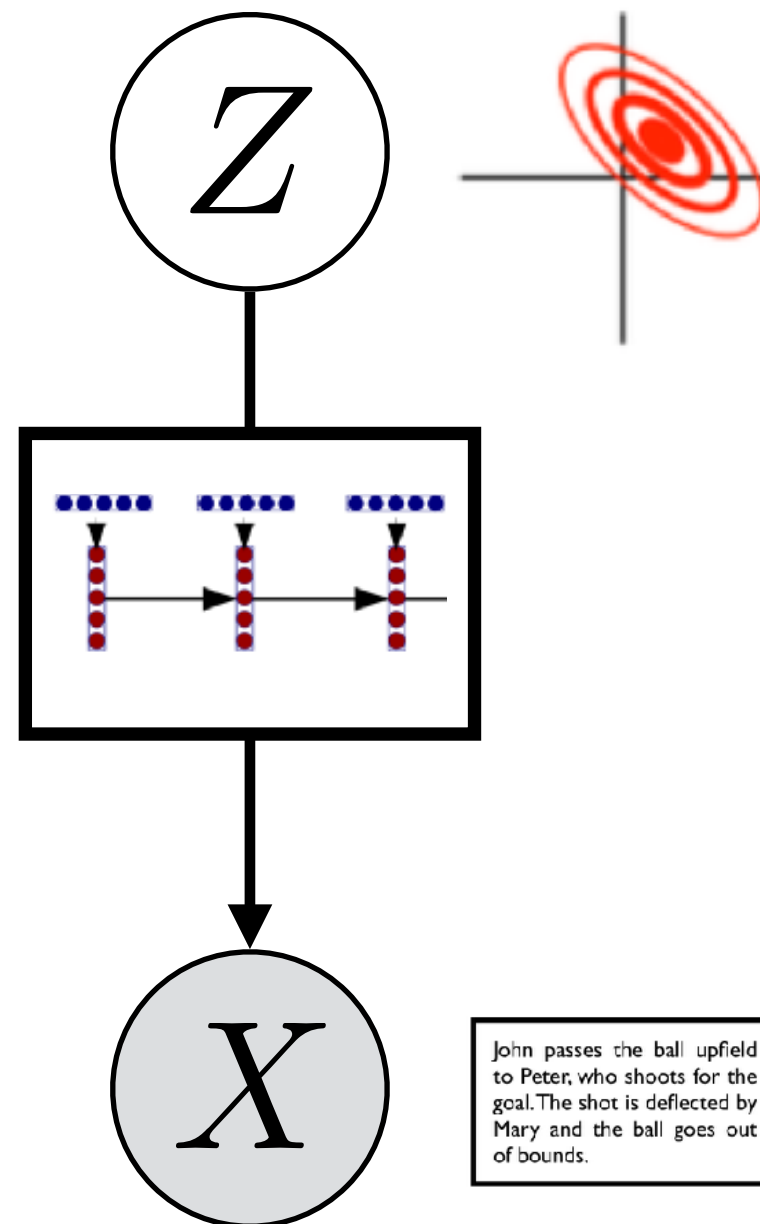


# Shape Embeddings



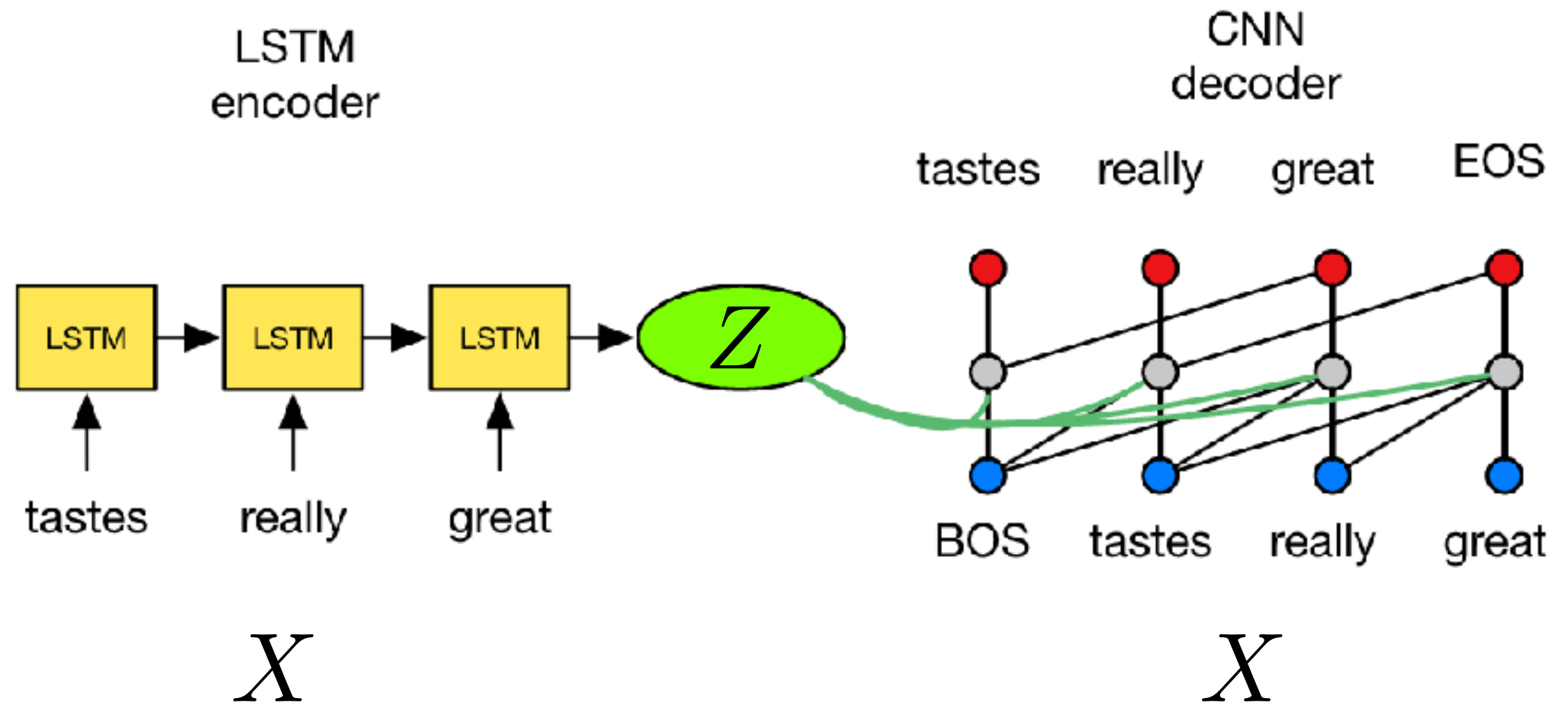


# VAEs for Text





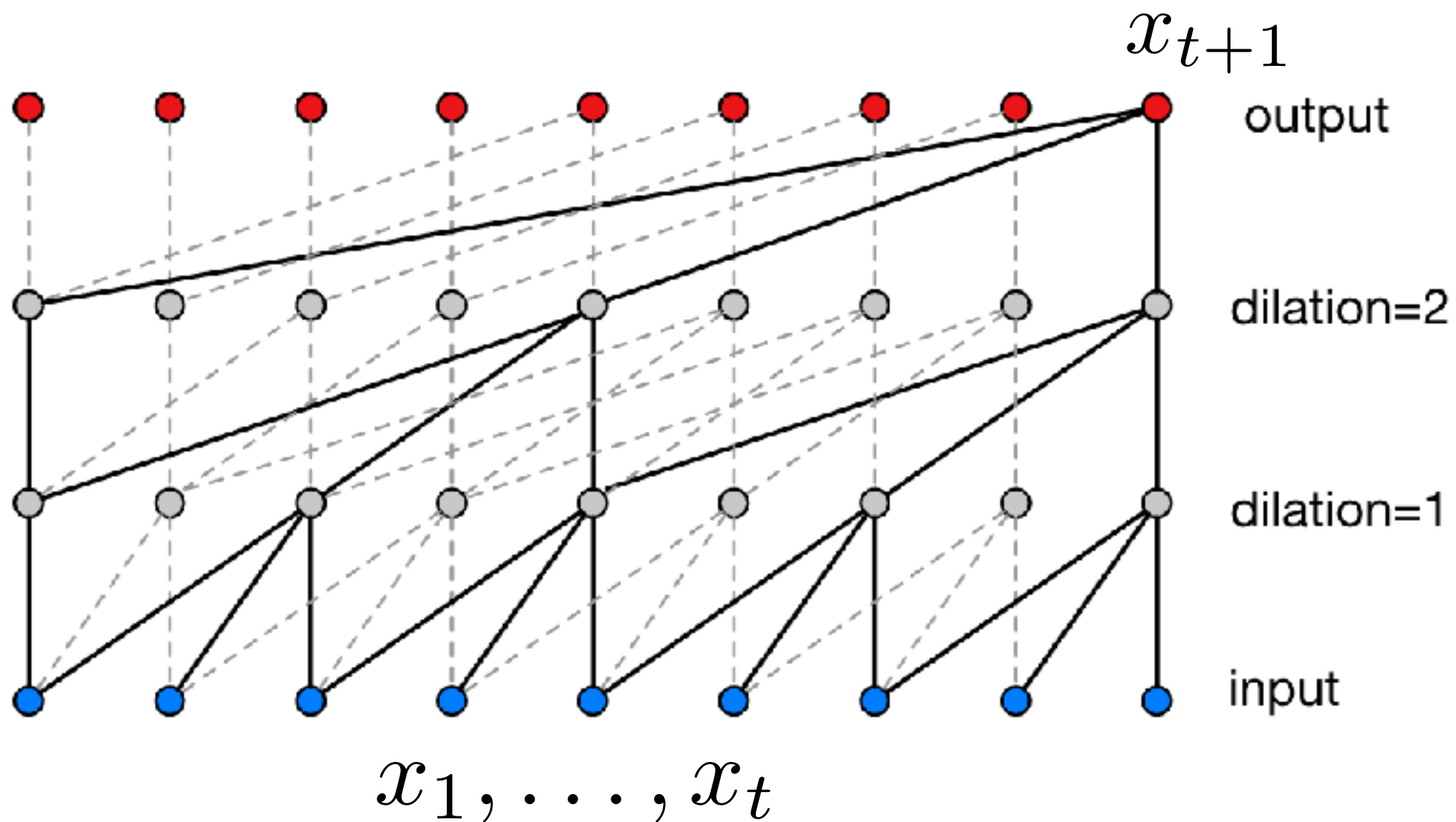
# VAEs for Text







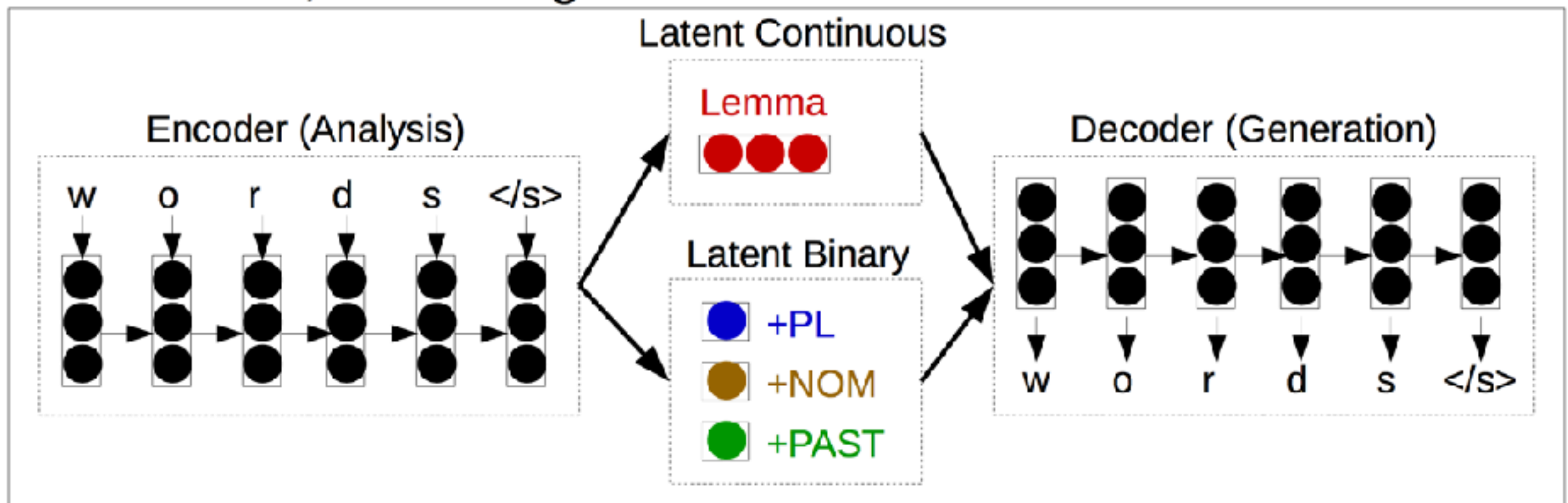
# Dilational CNN Decoder





# Labeled Sequence Transduction

- **Problem:** We want to transform an input into another input, where output is controlled by tags
- **Solution:** Tags/content as discrete/continuous latent variables, train using method called variational auto-encoder



- **Result:** Improvement of translation accuracy, particularly in low-data scenarios



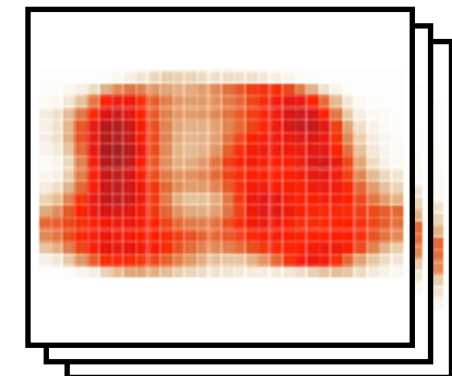
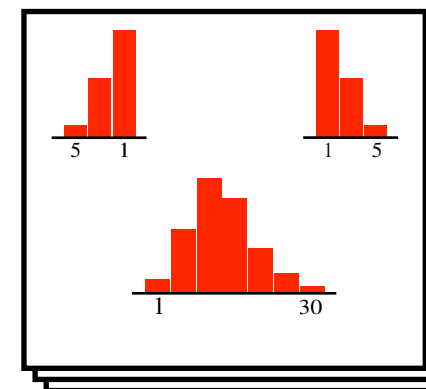
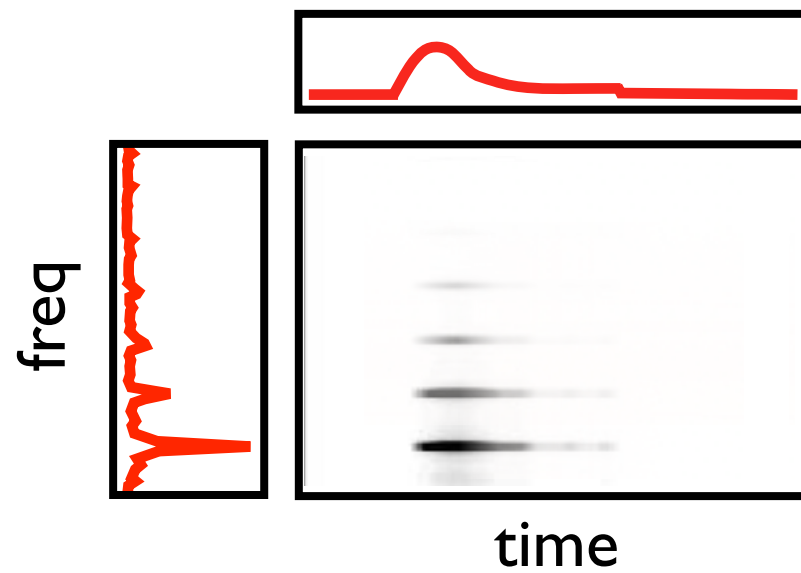
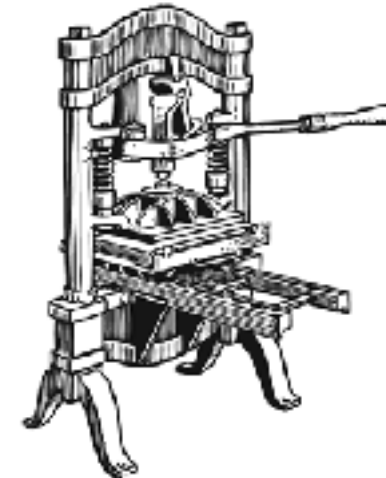
# Piano Music Transcription

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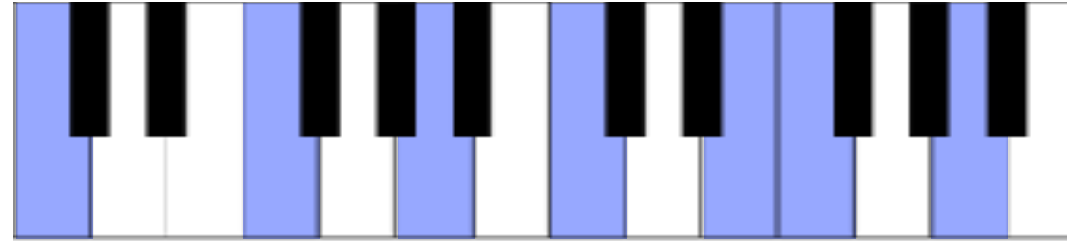


# Parameters

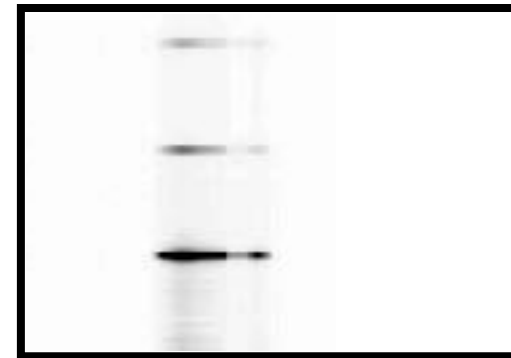




# Polyphony



...

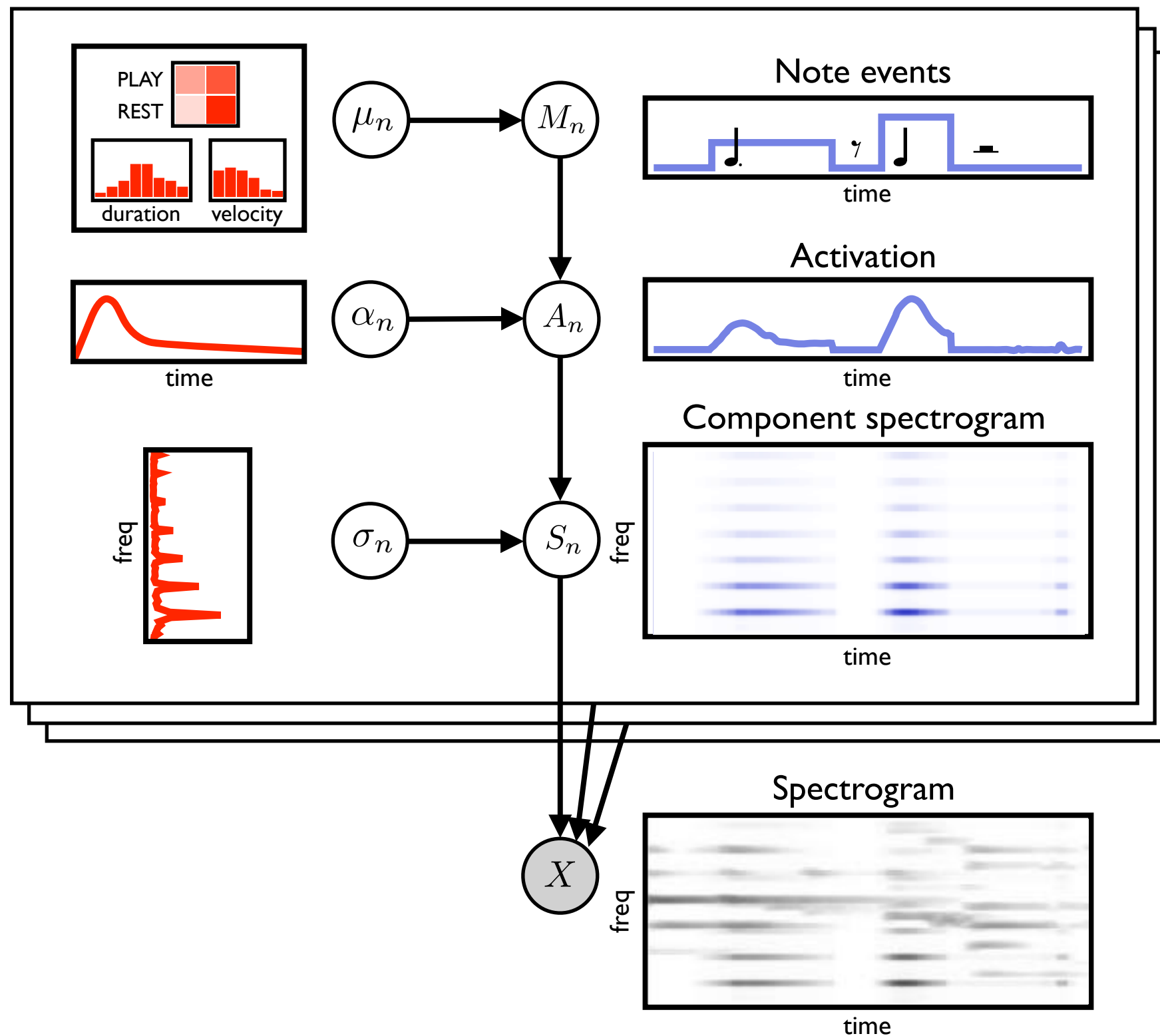




# Generative Model

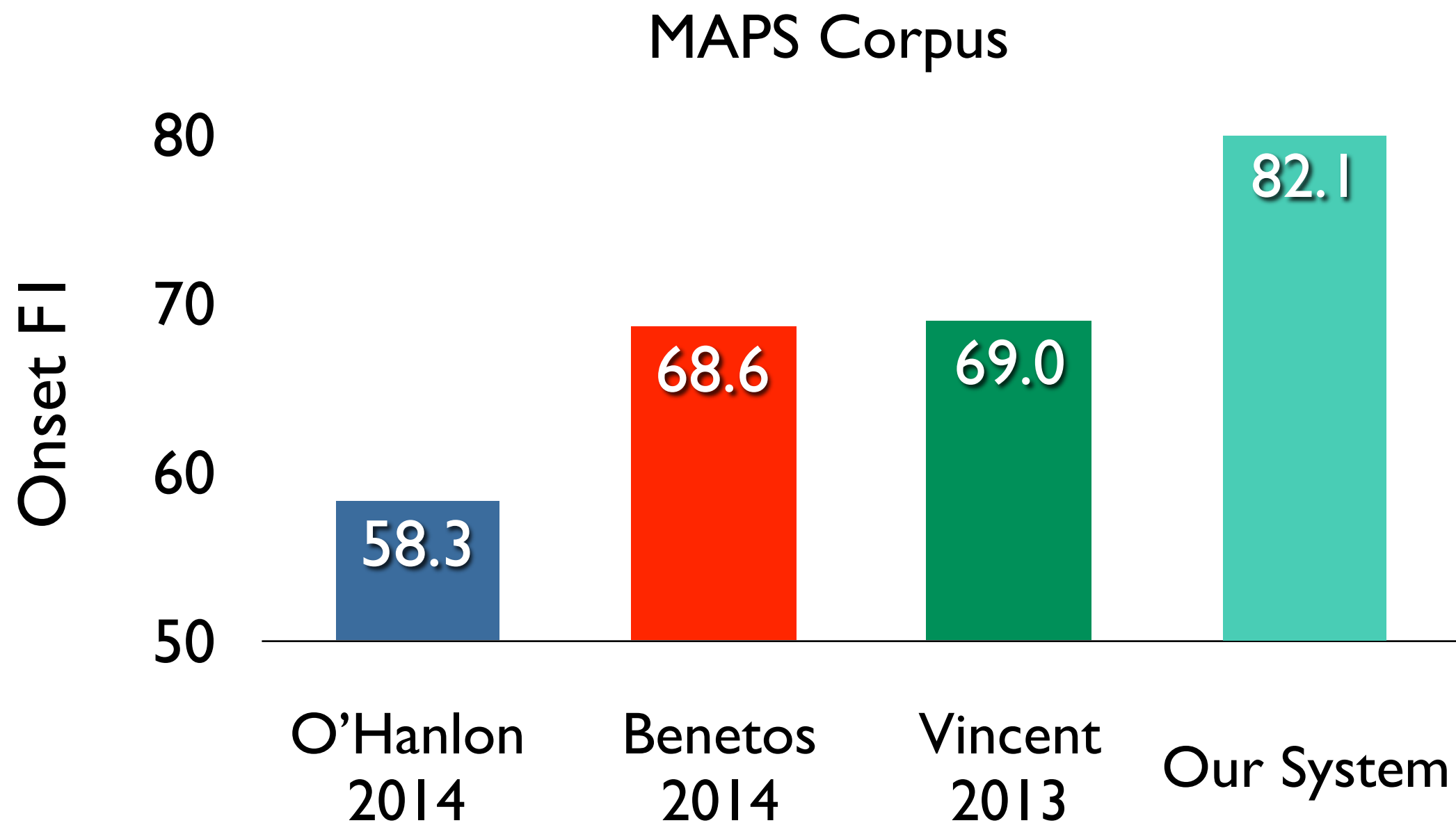
Parameters

Latent variables





# Results



# Demo!

<https://github.com/tberg12/klavier>