EUY JANG
Frontend Developer

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SKILLS

Languages: HTML5, JavaScript, TypeScript, C
Frameworks/Libraries: React, Next.js, Node.js (familiar), Redux, React Router, Axios
Styling: CSS3, Styled Components, Tailwind CSS
Tech/Methods: REST/Web API, GraphQL, Git, Webpack, Parcel, Redux, NPM, Axios, Jira, Agile, Quality Assurance

WORK EXPERIENCE

GlobalStep, *Game QA — Montreal, QC*   May 2019 — Jun 2022
Various Roles and Promotions

Talent Development Manager   *Jan 2019 — Jun 2022*
- Create and update SOP documentation for QA.
- Monitor and coach team leads on their leadership skills.

Senior Localization Game QA Lead   *Sep 2019 — Jan 2022*
- Oversee localization QA of over 40 videogame titles on mobile, web, PC, console, and VR.
- Work closely with development teams from Facebook (now Meta), SEGA, etc.
- Ensure successful submission, release and post-release QA support of high-profile games.

Localization QA Test Lead   *Sep 2019 — Sep 2022*
- Effectively relay project requirements to multilingual QA testers from Europe, Asia and South America using plain B2 English.
- Create exceptionally smooth QA experiences for developers by screening bugs for accuracy and clarity and reducing backlogged bugs.
- Run and update automated test scripts for various forms of testing including regression.

Localization QA Tester   *May 2019 — Aug 2022*
- Execute tests on PC and mobile games within strictly established production deadlines.
- Capture, escalate, and track bugs in JIRA follresowing established procedures.
- Develop and disperse new testing methodologies to better comply with project standards.

EDUCATION

Marianopolis College, *Montreal, QC*   *2015 — 2017*
 — Pure & Applied Science

INTERESTS

Reading frontend blogs, cool CSS designs, making food from scratch, Sci-Fi horror, supporting local businesses, The Sims™