

# EUY JANG

euyjang05@gmail.com    +1 (514) 677-7994    github.com/strudel05

## SKILLS

---

HTML5, CSS3, Responsive Design, JavaScript, TypeScript, React, React Router, Redux, Tailwind CSS, REST/Web API, GraphQL, C, Node.js (familiar), Git, NPM, Agile Methodologies, WebPack, Quality Assurance

## WORK EXPERIENCE

---

**GlobalStep**, *Game QA — Montreal, QC*  
*Various Roles and Promotions*

**May 2019 — Jun 2022**

### ***Talent Development Manager***

***Jan 2019 — Jun 2022***

- Create and update SOP documentation for QA.
- Monitor and coach team leads on their leadership skills.

### ***Senior Localization Game QA Lead***

***Sep 2019 — Jan 2022***

- Oversee localization QA of over 40 videogame titles on mobile, web, PC, console, and VR.
- Work closely with development teams from Facebook (now Meta), SEGA, etc.
- Ensure successful submission, release and post-release QA support of high-profile games.

### ***Localization QA Test Lead***

***Sep 2019 — Sep 2022***

- Effectively relay project requirements to multilingual QA testers from Europe, Asia and South America using plain B2 English.
- Create exceptionally smooth QA experiences for developers by screening bugs for accuracy and clarity and reducing backlogged bugs.
- Run and update automated test scripts for various forms of testing including regression.

### ***Localization QA Tester***

***May 2019 — Aug 2022***

- Execute tests on PC and mobile games within strictly established production deadlines.
- Capture, escalate, and track bugs in JIRA following established procedures.
- Develop and disperse new testing methodologies to better comply with project standards.

## EDUCATION

---

**Marianopolis College**, *Montreal, QC*  
*— Pure & Applied Science*

**2015 — 2017**

## INTERESTS

---

Reading frontend blogs, cool CSS designs, making food from scratch, Sci-Fi horror, supporting local businesses.