

EUY JANG

Frontend Developer

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SKILLS

Languages, Frameworks & Libraries: HTML5, JavaScript, TypeScript, C, React, Next.js, Node.js (familiar), Redux, React Router, Axios

Styling: CSS3, Tailwind CSS, Styled Components

Tech & Methods: REST/Web API, GraphQL, Git, Webpack, Parcel, NPM, Jira, Agile, Quality Assurance

Speaks: English, Korean

WORK EXPERIENCE

GlobalStep, *Game QA — Montreal, QC*
Various Roles and Promotions

May 2019 — Jun 2022

Talent Development Manager

Jan 2022 — Jun 2022

- Create and update SOP documentation for QA and project management.
- Mentor team leads on their leadership skills.

Senior Localization Game QA Lead

Sep 2020 — Jan 2022

- Oversee localization QA of over 40 videogame titles on mobile, web, PC, console, and VR.
- Work closely with development teams from Facebook (now Meta), SEGA, etc.
- Ensure successful submission, release and post-release QA support of high-profile games.

Localization QA Test Lead

Sep 2019 — Sep 2020

- Effectively relay project requirements to multilingual QA testers from Europe, Asia and South America using plain B2 English.
- Create exceptionally smooth QA experiences for developers by screening bugs for accuracy and clarity and reducing backlogged bugs.
- Run and update automated test scripts for various forms of testing including regression.

Localization QA Tester

Jun 2019 — Aug 2019

- Execute tests on PC and mobile games within strictly established production deadlines.
- Capture, escalate, and track bugs in JIRA following established procedures.
- Develop and disperse new testing methodologies to better comply with project standards.

EDUCATION

Marianopolis College, *Montreal, QC*
— Pure & Applied Science

2015 — 2017

INTERESTS

Reading frontend blogs, cool CSS designs, making food from scratch, Sci-Fi horror, The Sims™