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Work Experience

Software Engineer L3 (AI & ML), BrainCraft Ltd, Dhaka, Bangladesh, December 2022 - Present

- Engineered Generative AI models for image creation in Cartoon.ai, propelling it to top-grossing status.
- Optimized Al-driven photo enhancement modules, using open-source models, incorporating upscaling, deblurring, denoising, and artifact removal, which improved image quality for over 500K users.
- Collaborated intensively in developing and deploying a semantic image segmentation model, elevating user experience and delivering precise segmentation functionality to a user base exceeding 10 million.
- Implemented a comprehensive system for **text-to-image** and **text-to-gif** generation using stable **diffusion models** and Python, leveraging advanced machine learning techniques and image processing algorithms.
- Planned and implemented an Image to Video making module using OpenGLES and MediaCodec API for the GIFMaker and Add Music to Video android apps, resulting in over 250k downloads on the Google Play Store.
- Developed a core video encoder/decoder module using raw C++ libraries and the Android NDK, increasing efficiency
 on lower-end devices and expanding availability by 22%.
- Managed and guided a team of four members in the successful development of two feature-rich BgRemover and Slideshow apps, leveraging Android Core functionalities, MVVM architecture, custom rendering techniques, and advanced video encoding/decoding technologies.

Software Engineer, LiiLab, Sylhet, Bangladesh, January 2021 - December 2021

- Architected and Programmed the Intro Maker app, leveraging Canvas and Native Android APIs to create stunning intros. Achieved an impressive milestone of over 100k downloads on the Play Store.
- Optimized GkQuiz's rank list functionality using Firebase Realtime Database and Firestore, achieving a remarkable 4x performance boost. Attracted over 250k users on the Play Store.

Technical Skills

- Computer Vision and ML: Pytorch, CNN, RNN, transformer, NumPy, Scikit-learn, OpenCV, Matplotlib, Pillow.
- Al Tasks: Image classification, Segmentation, enhancement, Colorize, Upscale, Faceswap. Image Generation Inpainting, Outpainting, text to image, Image to image, Diffusion Models, Image to Video, Video to Video with SVD.
- Proficient knowledge in Algorithms, Data Structures, Dynamic Programming, Number Theory, Probabilities.
- Utilized RenderScript and OpenGL ES for graphics rendering.
- Solved over **2200+** Data Structure & Algorithmic problems.
- Experienced in Agile Environment, MVVM and MVC Architecture, Github, and Bitbucket.
- Programming Languages: Python, C++, Java, Kotlin, Swift.
- Others: Docker, fastapi, gradio, MySQL, SQLite

Education

Bachelor of Science in Mathematics

Shahjalal University of Science And Technology, Sylhet, Bangladesh, June 2020

Competitive Programming Achievements

Competitive Programming & Contests, November 2015 - August 2020

- Expert, Rating 1767 in Codeforces. ID: stsaikat
- 4 star, Rating 1844 in CodeChef. ID: thestsaikat
- Top 1.1% in Leetcode. ID: sunipun
- Participated in Code Jam 2019 Round 1B, 2017 2019 ACM-ICPC Dhaka regional preliminary contest

Open source projects

- Video To Audio Converter Android app
 Android app to extract high-quality audio from videos, built with Java, Kotlin, FFmpeg and MediaCodec
- Classification Made Easy
 - To make classification training, validation and test easier with different architecture with just a few lines of code.
- Semantic aware Image search
 Developed an image search engine with semantic meaning of an image utilizing vectordb and clip interrogator.

Voluntary Activities

- Moderator & Trainer, Euclid Programming Club, SUST, January 2017 December 2020
 Conducted over 30 programming workshops, training 200+ students in competitive programming
- Admin & Program coordinator, Shuddho Social Organization, Sylhet, Bangladesh, July 2015 July 2019