Package 'MMPR'

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|--|
| Title Multi- and Mixed- Precision Support in R |
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| Description The MMPR package provides a new data-structure support for multi- and mixed-precision for R users. The package supports 16-bit, 32-bit, and 64-bit operations with the ability to perform mixed-precision operations through a newly defined tile-based data structure. |
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2 arithmetic

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arithmetic

Binary arithmetic numeric/MMPR objects.

Description

Binary arithmetic for numeric/MMPR objects.

Usage

```
## S4 method for signature 'Rcpp_MMPR,Rcpp_MMPR'
e1 + e2

## S4 method for signature 'Rcpp_MMPR,Rcpp_MMPR'
e1 - e2

## S4 method for signature 'Rcpp_MMPR,Rcpp_MMPR'
e1 * e2

## S4 method for signature 'Rcpp_MMPR,Rcpp_MMPR'
e1 / e2
```

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```
## S4 method for signature 'Rcpp_MMPR, Rcpp_MMPR'
e1 ^ e2

## S4 method for signature 'Rcpp_MMPR, BaseLinAlg'
e1 + e2

## S4 method for signature 'Rcpp_MMPR, BaseLinAlg'
e1 * e2

## S4 method for signature 'Rcpp_MMPR, BaseLinAlg'
e1 - e2

## S4 method for signature 'Rcpp_MMPR, BaseLinAlg'
e1 / e2

## S4 method for signature 'Rcpp_MMPR, BaseLinAlg'
e1 ^ e2
```

Arguments

e1, e2 Numeric/MMPR objects.

Value

An MMPR object, matching the data type of the highest precision input.

Examples

```
## Not run:
library(MMPR)
s1 <- as.MMPR(1:20,nrow=2,ncol=10,"single")
s2 <- as.MMPR(21:40,nrow=2,ncol=10,"double")

x <- s1 + s2
typeof(x) # A 64-bit precision (double) MMPR matrix.

s3 <- as.MMPR(1:20,nrow=2,ncol=10,"single")
x <- s1 + s3
typeof(x) # A 32-bit precision (single) MMPR matrix.

## End(Not run)</pre>
```

bind

rbind

Description

```
rbind() and cbind() for MMPR objects.
```

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Usage

```
## S3 method for class 'Rcpp_MMPR'
MMPR.rbind(x,y)
## S3 method for class 'Rcpp_MMPR'
MMPR.cbind(x,y)
```

Arguments

x An MMPR object.y An MMPR object.

Value

An MMPR object, matching the data type of the highest precision input.

Examples

```
## Not run:
library(MMPR)
# create 2 MMPR matrix a,b
x <- rbind(a,b)
y <- cbind(a,b)
## End(Not run)</pre>
```

Check Precision

Metadata functions

Description

Checks the precision of a given MMPR object.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
MMPR.is.single(x)
## S4 method for signature 'Rcpp_MMPR'
MMPR.is.half(x)
## S4 method for signature 'Rcpp_MMPR'
MMPR.is.double(x)
## S4 method for signature 'Rcpp_MMPR'
MMPR.is.float(x)
```

Arguments

X

An MMPR object.

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Value

Boolean indicates the precision of the object according to the used function.

Examples

```
## Not run:
library(MMPR)

x <- as.MMPR(1:20,precision="double")
MMPR.is.double(x) #TRUE
MMPR.is.single(x) #FALSE

## End(Not run)</pre>
```

chol

chol

Description

Performs the Cholesky factorization of a positive definite MMPR matrix x.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
chol(x,upper_triangle=TRUE)
```

Arguments

```
\begin{tabular}{ll} $x$ & An MMPR matrix. \\ upper\_triangle \end{tabular}
```

Boolean to check on which triangle the cholesky decomposition should be applied.

Value

An MMPR matrix.

```
## Not run:
library(MMPR)
# x <- as.MMPR(vals,nrow,ncol,precision)
chol_out <- chol(x)
## End(Not run)</pre>
```

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chol2inv

chol2inv

Description

Performs the inverse of the original matrix using the Cholesky factorization of an MMPR matrix x.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
chol2inv(x, size = NCOL(x))
```

Arguments

x An MMPR object.

size The number of columns to use.

Value

An MMPR object.

Examples

```
## Not run:
library(MMPR)
# x <- as.MMPR(vals,nrow,ncol,precision)
chol_out <- chol(x)
chol <- chol2inv(chol_out)
## End(Not run)</pre>
```

comparison

Binary comparison operators for numeric/MMPR objects.

Description

Binary comparison operators for numeric/MMPR objects.

Usage

```
## S4 method for signature 'Rcpp_MMPR,Rcpp_MMPR'
e1 < e2

## S4 method for signature 'Rcpp_MMPR,Rcpp_MMPR'
e1 <= e2</pre>
```

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```
## S4 method for signature 'Rcpp_MMPR, Rcpp_MMPR'
e1 == e2
## S4 method for signature 'Rcpp_MMPR, Rcpp_MMPR'
e1 != e2
## S4 method for signature 'Rcpp_MMPR, Rcpp_MMPR'
e1 > e2
## S4 method for signature 'Rcpp_MMPR, Rcpp_MMPR'
## S4 method for signature 'Rcpp_MMPR, BaseLinAlg'
e1 < e2
## S4 method for signature 'Rcpp_MMPR, BaseLinAlg'
e1 <= e2
## S4 method for signature 'Rcpp_MMPR, BaseLinAlg'
## S4 method for signature 'Rcpp_MMPR, BaseLinAlg'
## S4 method for signature 'Rcpp_MMPR, BaseLinAlg'
e1 > e2
## S4 method for signature 'Rcpp_MMPR, BaseLinAlg'
e1 >= e2
```

Arguments

e1, e2 Numeric/MMPR objects.

Value

A vector/matrix of logicals.

```
## Not run:
library(MMPR)
s1 <- as.MMPR(1:20,nrow=2,ncol=10,"single")
s2 <- as.MMPR(21:40,nrow=2,ncol=10,"double")
x <- s1 > s2
## End(Not run)
```

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concatenate

concatenate

Description

c () function for MMPR objects.

Usage

```
\#\# S3 method for class 'List of MMPR objects' MMPR.Concatenate(x)
```

Arguments

x

List of MMPR objects.

Value

MMPR object containing values from all objects in the list.

Examples

```
## Not run:
library(MMPR)
x <- as.MMPR(1:20,precision"single")
y <- as.MMPR(1:20,precision"single")
list <- c(x,y)
new_obj <- MMPR.Concatenate(list)
## End(Not run)</pre>
```

Converters

Converters

MMPR Converter

Convert R object to MMPR object.

MMPR converters:

```
as.MMPR(data, nrow = 0, ncol = 0, precision): Converts R object to MMPR object.
```

data R matrix/vector.

nrow Number of rows of the new MMPR matrix, **default = zero** which means a vector will be created.

ncol Number of cols of the new MMPR matrix, **default = zero** which means a vector will be created

precision String indicates the precision of the new MMPR object (half, single, or double).

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R Converter

Convert an MMPR object to R object.

R vector converter:

```
MMPR. ToNumericVector (x): Converts an MMPR object to a numeric R vector. x MMPR object.
```

R matrix converter:

```
{\tt MMPR.ToNumericMatrix}\,({\tt x}): Converts \ an \ MMPR \ object \ to \ a \ numeric \ R \ matrix.
```

x MMPR object.

Examples

```
## Not run:

# Example usage of the class and its methods
a <- matrix(1:36, 6, 6)
mmpr_matrix <- as.MMPR(a,nrow=6,ncol=6,precision="single")
r_vector <- MMPR.ToNumericVector(mmpr_matrix)
r_vector
r_matrix <- MMPR.ToNumericMatrix(mmpr_matrix)
r_matrix
## End(Not run)</pre>
```

сору

copy

MMPR deep copy

Create a copy of an MMPR object. Typically, using 'equal' creates a new pointer for the object, resulting in any modifications made to object one affecting object two as well.

copy:

```
MMPR.copy(x): Create a new copy of an MMPR object. x MMPR object.
```

MMPRTile deep copy

Create a duplicate of an MMPRTile object. Usually, using 'equal' creates a new pointer for the object, causing any modifications made to object one to affect object two as well.

copy

```
MMPRTile.copy(x): Create a new copy of an MMPRTile matrix.
```

x MMPRTile matrix.

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Examples

```
## Not run:
   # Example usage of the class and its methods
   a \leftarrow matrix(1:36, 6, 6)
  mmpr_matrix <- as.MMPR(a, nrow=6, ncol=6, precision="single")</pre>
   # Normal equal '=' will create a new pointer of the object, so any change in object A
   # will affect object B
  temp_mmpr_matrix = mmpr_matrix
   temp_mmpr_matrix[2,2] \leftarrow 500
  mmpr_matrix[2,2]
  mmpr_matrix_copy <- MMPR.copy (mmpr_matrix)</pre>
  mmpr_matrix[2,2] <-100</pre>
  mmpr_matrix_copy[2,2] <- 200
                                #100
  mmpr_matrix[2,2]
  mmpr_matrix_copy[2,2]
                                #200
## End(Not run)
```

crossprod

crossprod

Description

Calculates the cross product of two MMPR matrices. It uses BLAS routine gemm() for $A \times B$ operations and syrk() for $A \times A^T$ operations.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
crossprod(x, y = NULL)

## S4 method for signature 'Rcpp_MMPR'
tcrossprod(x, y = NULL)
```

Arguments

```
x An MMPR object.
```

y Either NULL, or an MMPR matrix.

Details

```
Calculates cross product of two MMPR matrices performs:
```

```
x \%*\% y, t(x) \%*\% x
```

This function uses blas routine gemm () for **A** X **B** operations & syrk () for **A** X **A**^T operations.

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Value

An MMPR matrix.

Examples

```
## Not run:
library(MMPR)
x <- as.MMPR(1:16,4,4,"single")
y <- as.MMPR(1:20,4,5,"double")

z <- crossprod(x)  # t(x) x
z <- tcrossprod(x)  # x t(x)
z <- crossprod(x,y)  # x y
z <- x %*% y  # x y

## End(Not run)</pre>
```

diag

diag

Description

Returns the diagonal of an MMPR matrix.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
diag(x)
```

Arguments

Х

An MMPR matrix.

Value

An MMPR vector contains the main diagonal of the matrix.

```
## Not run:
    library(MMPR)
    x <- as.MMPR(1:16,4,4,"single")
    diag_vals <- diag(x)
## End(Not run)</pre>
```

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dimensions

dimensions

Description

Returns the number of rows or cols in an MMPR object.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
nrow(x)

## S4 method for signature 'Rcpp_MMPR'
ncol(x)
```

Arguments

Х

An MMPR object.

Value

The number of rows/cols in an MMPR object.

Examples

```
## Not run:
    library(MMPR)
    x <- as.MMPR(1:16,4,4,"single")
    y <- as.MMPR(1:20,4,5,"double")
    rows_x <- nrow(x)
    cols_y <- ncol(y)

## End(Not run)</pre>
```

eigen

eigen

Description

Solves a system of equations or invert an MMPR matrix, using lapack routine syevr ()

Usage

```
## S4 method for signature 'Rcpp_MMPR'
eigen(x, only.values = FALSE)
```

extract-replace 13

Arguments

```
x An MMPR object. only.values (TRUE/FALSE)?
```

Value

A list contains MMPR objects describing the values and optionally vectors.

Examples

```
## Not run:
library(MMPR)
x <- as.MMPR("your_data",nrow,ncol,precision)
y <- eigen(x)
## End(Not run)</pre>
```

extract-replace

Extract or replace elements from an MMPR object.

Description

Extract or replace elements from an MMPR object using the '[', '[[', '[<-', and '[[<-' operators. When extracting values, they will be converted to double precision. However, if you update a single object, the double value will be cast down to match the precision. If the MMPR object is a matrix and you access it using the 'i' index, the operation is assumed to be performed in column-major order, or using 'i' and 'j' index.

Usage

```
## S3 method for class 'Rcpp_MMPR'
x[i, j, drop = TRUE]
  ## S3 method for class 'Rcpp_MMPR'
x [<- i, j, ..., value
  ## S3 method for class 'Rcpp_MMPR'
x[[i, drop = TRUE]]
  ## S3 method for class 'Rcpp_MMPR'
x [[<- i, ..., value</pre>
```

Arguments

| X | An MMPR object. |
|-------|--|
| i | Row index or indices. |
| j | Column index or indices. |
| drop | ignored. |
| value | A value to replace the selected elements with. |

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Examples

```
## Not run:
library(MMPR)
    x <-as.MMPR(1:50, "single")
    ext <- x[5]
    x[5] <- 0
    x$ToMatrix(5,10)
    x[2,5]
    x[3,5] <- 100

## End(Not run)</pre>
```

extremes

Min-Max Functions

Description

Min-Max functions for MMPR objects values and indices, all NA values are disregarded.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
min(x)

## S4 method for signature 'Rcpp_MMPR'
max(x)

## S4 method for signature 'Rcpp_MMPR'
which.min(x)

## S4 method for signature 'Rcpp_MMPR'
which.max(x)
```

Arguments

Х

An MMPR object.

Value

Min/max value/index.

```
## Not run:
library(MMPR)

x <- as.MMPR(1:20,precision="double")
min <-min(x)</pre>
```

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```
min_idx <-which.min(x)
## End(Not run)</pre>
```

forwardsolve

back-forwardsolve

Description

Solves a system of linear equations where the coefficient matrix is upper or lower triangular. The function solves the equation A X = B, where A is the coefficient matrix, X is the solution vector, and B is the right-hand side vector.

Usage

```
## S4 method for signature 'Rcpp_MMPR,Rcpp_MMPR'
backsolve(r, x, k = ncol(r), upper.tri = TRUE, transpose = FALSE)

## S4 method for signature 'Rcpp_MMPR,Rcpp_MMPR'
forwardsolve(l, x, k = ncol(l), upper.tri = FALSE, transpose = FALSE)
```

Arguments

| 1 | An MMPR object. |
|-----------|---|
| r | An MMPR object. |
| X | An MMPR object whose columns give the right-hand sides for the equations. |
| k | The number of columns of r and rows of x to use. |
| upper.tri | logical; if TRUE, the upper triangular part of r is used. Otherwise, the lower one. |
| transpose | logical; if TRUE, solve for $t(1, r)$ %*% output == x. |

Value

An MMPR object represents the solution to the system of linear equations.

```
## Not run:
    library(MMPR)
    a <- matrix(c(2, 0, 0, 3), nrow = 2)
    b <- matrix(c(1, 2), nrow = 2)
    a_mmpr <- as.MMPR(a,2,2,"single")
    b_mmpr <- as.MMPR(b,2,1,"double")
    x <- forwardsolve(a_mmpr, b_mmpr)
    x
## End(Not run)</pre>
```

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hyperbolic

Hyperbolic functions

Description

These functions give the obvious hyperbolic functions. They respectively compute the hyperbolic cosine, sine, tangent, and their inverses, arc-cosine, arc-tangent (or 'area cosine', etc).

Usage

```
## S4 method for signature 'Rcpp_MMPR'
sinh(x)

## S4 method for signature 'Rcpp_MMPR'
cosh(x)

## S4 method for signature 'Rcpp_MMPR'
tanh(x)

## S4 method for signature 'Rcpp_MMPR'
asinh(x)

## S4 method for signature 'Rcpp_MMPR'
acosh(x)

## S4 method for signature 'Rcpp_MMPR'
acosh(x)
```

Arguments

Х

An MMPR object.

Value

An MMPR object of the same dimensions as the input.

```
## Not run:
library(MMPR)

mppr_matrix <- as.MMPR(1:20,nrow=2,ncol=10,precision="single")
x <- sinh(mppr_matrix)

## End(Not run)</pre>
```

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isSymmetric

is Symmetric

Description

Check if a given MMPR matrix is symmetric.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
isSymmetric(object, ...)
```

Arguments

object An MMPR matrix.

... Ignored.

Value

A logical value.

Examples

```
## Not run:
library(MMPR)

x <- as.MPPR(1:200,100,2,"Single")
isSymmetric(x)  #false

crossprod_output<-crossprod(x)
isSymmetric(crossprod_output)  #true

## End(Not run)</pre>
```

log

Logarithms and Exponentials

Description

exp/log functions.

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Usage

```
## S4 method for signature 'Rcpp_MMPR'
exp(x)

## S4 method for signature 'Rcpp_MMPR'
expm1(x)

## S4 method for signature 'Rcpp_MMPR'
log(x, base = 1)

## S4 method for signature 'Rcpp_MMPR'
log10(x)

## S4 method for signature 'Rcpp_MMPR'
log2(x)
```

Arguments

x An MMPR object.

base The logarithm base. If base = 1, exp(1) is assumed, only base 1,2, and 10 avail-

able.

Value

An MMPR object of the same dimensions as the input.

Examples

```
## Not run:
library(MMPR)

x <- as.MMPR(1:20,precision="double")
log(x)
## End(Not run)</pre>
```

mathis

Finite, infinite, and NaNs

Description

Finite, infinite, and NaNs.

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Usage

```
## S4 method for signature 'Rcpp_MMPR'
is.finite(x)

## S4 method for signature 'Rcpp_MMPR'
is.infinite(x)

## S4 method for signature 'Rcpp_MMPR'
is.nan(x)
```

Arguments

x

An MMPR object.

Value

A bool vector/matrix of the same dimensions as the input.

Examples

```
## Not run:
library(MMPR)

x <- as.MMPR(1:20,precision="double")
is.nan(sqrt(x))

## End(Not run)</pre>
```

metadata

Metadata functions

Description

Metadata functions.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
storage.mode(x)
## S4 method for signature 'Rcpp_MMPR'
typeof(x)
## S4 method for signature 'Rcpp_MMPR'
MMPR.object.size(x)
## S4 method for signature 'Rcpp_MMPR'
MMPR.ChangePrecision(x,precision)
```

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Arguments

```
x An MMPR object.precision String with the required precision.
```

Value

Prints/change metadata about an MMPR object.

Examples

```
## Not run:
library(MMPR)

x <- as.MMPR(1:20,precision="double")
typeof(x)
MMPR.ChangePrecision(x,"single")

## End(Not run)</pre>
```

miscmath

Miscellaneous mathematical functions

Description

Miscellaneous mathematical functions.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
abs(x)

## S4 method for signature 'Rcpp_MMPR'
sqrt(x)
```

Arguments

x An MMPR object.

Value

An MMPR object of the same dimensions as the input.

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Examples

```
## Not run:
library(MMPR)

x <- as.MMPR(1:20,precision="double")
sqrt(x)
## End(Not run)</pre>
```

MMPR

MMPR S4 Class

Description

MMPR is a multi-precision vector/matrix, that enables the creation of vector/matrix with three different precisions (16-bit (half), 32-bit(single), and 64-bit(double)).

Constructor

```
new Creates a new instance of zero values of the MMPR class. new (MMPR, size, "precision") size The total number of values for which memory needs to be allocated. precision String to indicate the precision of MMPR object ("half", "single", or "double").
```

Accessors

The following accessors can be used to get the values of the slots:

IsMatrix Boolean to indicate whether the MMPR object is a vector or matrix.

Size Total number of elements inside the object, (row*col) in the case of matrix, and number of elements in the case of vector.

Row Number of rows.

Col Number of cols.

Methods

The following methods are available for objects of class MMPR:

PrintValues: PrintValues (): Prints all the values stored in the matrix or vector, along with metadata about the object.

ToMatrix: ToMatrix (row, col): Changes the object representation to match the new dimensions, no memory overhead.

ToVector: ToVector(): Changes the MMPR matrix to vector, no memory overhead.

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Examples

```
## Not run:
    # Example usage of the class and its methods
    mmpr_object <- new(MMPR,50,"single")

mmpr_object$ToMatrix(5,10)
mmpr_object$Row #5
mmpr_object$Col #10
mmpr_object$Size #50
mmpr_object$IsMatrix #TRUE

mmpr_object$PrintValues()
mmpr_object$ToVector()

mmpr_object</pre>
```

MMPR GEMM

MMPR GEMM (Matrix-Matrix Multiplication)

Description

Performs matrix-matrix multiplication of two given MMPR matrices to performs:

```
C = alpha A * B + beta C

C = alpha A A^T + beta C
```

Usage

```
## S4 method for signature 'Rcpp_MMPR'
MMPR.gemm(a,b = NULL,c,transpose_a= FALSE,transpose_b=FALSE,alpha=1,beta=0)
```

Arguments

| a b | An MMPR matrix A. An MMPR matrix B, if NULL, the function will perform syrk operation from blas. |
|-------------|---|
| С | Input/Output MMPR matrix C. |
| transpose_a | A flag to indicate whether transpose matrix A should be used, if B is NULL and transpose_a =TRUE The function will perform the following operation: C=alphaA^TXA+betaC. |
| transpose_b | A flag to indicate whether transpose matrix B should be used. |

alpha Specifies the scalar alpha. beta Specifies the scalar beta.

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Value

An MMPR matrix.

Examples

```
## Not run:
library(MMPR)
# create 3 MMPR matrices a,b,c
print(c)
MMPR.gemm(a,b,c,transpose_a=false,transpose_b=TRUE,alpha=1,beta=1)
print(c)
## End(Not run)
```

MMPR TRSM

MMPR TRSM (Triangular Solve)

Description

```
Solves a triangular matrix equation. performs: op(A)*X=alpha*B X*op(A)=alpha*B
```

Usage

```
## S4 method for signature 'Rcpp_MMPR'
MMPR.trsm(a,b,upper_triangle,transpose,side = 'L',alpha =1)
```

Arguments

```
a MMPR Matrix A.
b MMPR Matrix B.
upper_triangle
```

If the value is TRUE, the referenced part of matrix A corresponds to the upper triangle, with the opposite triangle assumed to contain zeros.

transpose If TRUE, the transpose of A is used.
side 'R for Right side, 'L' for Left side.

alpha Factor used for A, If alpha is zero, A is not accessed.

Value

An MMPR Matrix.

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Examples

```
## Not run:
library(MMPR)
# create 2 MMPR matrices a,b
c <- MMPR.trsm(a,b,upper_triangle=TRUE,transpose=FALSE,side='L',alpha=1)
print(c)
## End(Not run)</pre>
```

MMPRTile

MMPRTile S4 Class

Description

MMPRTile is a data structure for tile matrices with mixed precision, where each tile possesses a specific precision level.

Constructor

```
new creates a new instance of Tile-Matrix MMPRTile class.

new (MMPRTile, rows, cols, rows_per_tile, cols_per_tile, values, precisions)

rows Number of rows in the matrix.

cols Number of cols in the matrix.

rows_per_tile Number of rows in each tile.

cols_per_tile Number of cols in each tile.

values R matrix or vector containing all the values that should be in the matrix.

precisions R matrix or vector of strings, containing precision type of each tile.
```

Accessors

The following accessors can be used to get the values of the slots:

Size Total number of elements inside the Matrix.

Row Number of rows.

Col Number of cols.

TileRow Number of rows in each tile.

TileCol Number of cols in each tile.

TileSize Total number of elements in each tile.

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Methods

The following methods are available for objects of class MMPRTile:

PrintTile

PrintTile(tile_row_idx, tile_col_idx): Prints all the values stored inside a specific tile plus meta-data about the tile.

```
tile_row_idx Row index of the tile.
tile col idx Colindex of the tile.
```

ChangeTilePrecision:

ChangeTilePrecision(tile_row_idx, tile_col_idx, precision): Change the precision of specific tile, this function will need to copy all the values to cast them to the new precision.

```
tile_row_idx Row index of the tile.
tile_col_idx Col index of the tile.
precision Required new precision as a string.
```

FillSquareTriangle:

FillSquareTriangle (value, upper.tri, precision): Fills upper or lower triangle with a given value and precision, new tiles will be created, replacing the old tiles. **Note:** The input must be a square matrix

value A value used during matrix filling.

upper.tri A flag to indicate what triangle to fill. if TRUE, the upper triangle will be filled, otherwise the lower triangle.

precision The precision of the tiles created during matrix filling, in case it's not a diagonal tile.

Sum: Sum (): Get the sum of all elements in all tiles in MMPRTile Matrix.

Prod: Prod(): Get the product of all elements in all tiles in MMPRTile Matrix.

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```
n_rows <- tile_mat$Row
n_cols <- tile_mat$Col
total_size <- tile_mat$Size
rows_per_tile <- tile_mat$TileRow
cols_per_tile <- tile_mat$TileCol
## End(Not run)</pre>
```

MMPRTile Chol

MMPRTile Chol (Cholesky decomposition)

Description

Tile-based Cholesky decomposition of a positive definite tile-based symmetric matrix.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
chol(x, overwrite_input = TRUE, num_threads = 1)
```

Arguments

Value

An MMPR tile matrix.

```
## Not run:
x <- chol(y,overwrite_input=FALSE,num_threads=8)
x <- chol(x)
## End(Not run)</pre>
```

MMPRTile GEMM 27

| MMPRTile GEMM (Matrix-Matrix Multiplication) | |
|--|--|
|--|--|

Description

Tile-based matrix-matrix multiplication of two given MMPR tiled matrices to **perform:** $C = alpha*A \times B + beta*C$

Usage

```
## S4 method for signature 'Rcpp_MMPRTile'
MMPRTile.gemm(a,b,c,transpose_a= FALSE,transpose_b=FALSE,alpha=1,beta=0)
```

Arguments

a An MMPR tile matrix A.
b An MMPR tile matrix B.
c Input/Output MMPR tile matrix C.
transpose_a A flag to indicate whether transpose matrix A should be used.
transpose_b A flag to indicate whether transpose matrix B should be used.
alpha Specifies the scalar alpha.
beta Specifies the scalar beta.
num_threads An integer to determine number if thread to run using openmp, default = 1 (serial

with no parallelization).

An MMPR tile matrix C.

Examples

Value

```
## Not run:
library(MMPR)
# create 3 MMPR Tile matrices a,b,c
print(c)
MMPRTile.gemm(a,b,c,transpose_a=false,transpose_b=TRUE,alpha=1,beta=1,num_threads = 8)
print(c)
## End(Not run)
```

28 MMPRTile TRSM

MMPRTile TRSM

MMPRTile TRSM (Triangular Solve)

Description

```
Tile-based algorithm to solve a triangular matrix equation for MMPR tiled matrices. performs: op(A)*X=alpha*B \\ X*op(A)=alpha*B
```

Usage

```
## S4 method for signature 'Rcpp_MMPRTile'
MMPRTile.trsm(a,b,side,upper_triangle,transpose,alpha)
```

Arguments

```
a An MMPR tile matrix A.

b An MMPR tile matrix B, X after returning.

side 'R' for right side, 'L' for left side.

upper_triangle

What part of the matrix A is referenced (if TRUE upper triangle is referenced), the opposite triangle being assumed to be zero.

transpose If TRUE, the transpose of A is used.

alpha Factor used for A, If alpha is zero, A is not accessed.
```

Value

```
An MMPR Tile Matrix B \rightarrow (X).
```

```
## Not run:
library(MMPR)
# create 2 MMPR Tile matrices a,b
print(b)
MMPRTile.trsm(a,b,side='L',upper_triangle=TRUE,transpose=FALSE,alpha=1)
print(b)

## End(Not run)
```

NA's

NA's NA's

Description

```
is.na(), na.omit(), and na.exclude() for MMPR objects.
```

Usage

```
## S3 method for class 'Rcpp_MMPR'
MMPR.is.na(object,index=-1)
## S3 method for class 'Rcpp_MMPR'
MMPR.na.exclude(object,value)
## S3 method for class 'Rcpp_MMPR'
MMPR.na.omit(object)
```

Arguments

object MMPR object.

If a particular index in the MMPR matrix/vector is specified, it will be checked. If no index is provided, all elements will be checked.

Value to replace all NAN with.

Value

MMPR.is.na will return matrix/vector/bool according to input of the function. MMPR.na.exclude & MMPR.na.omit will not return anything.

```
## Not run:
library(MMPR)
x <- as.MMPR(1:20,precision"single")
x[1] <- NAN
MMPR.is.na(x,index=1) #TRUE
MMPR.na.exclude(x,50)
x[1] #50
## End(Not run)</pre>
```

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norm

Description

Compute norm.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
norm(x, type = "O")
```

norm

Arguments

```
x An MMPR object.

type "O"-ne, "I"-nfinity, "F"-robenius, "M"-ax modulus, and "1" norms.
```

Value

An MMPR object.

Examples

```
## Not run:
library(MMPR)

x <- as.MMPR(1:20,precision="double")
norm(x, type="0")

## End(Not run)</pre>
```

```
print-Rcpp_MMPR
print-Rcpp_MMPR
```

Description

Prints the precision and type of the object, and print will print the meta data of the object without printing the values. Function x\$PrintValues() should be used to print the values."

Usage

```
## S4 method for signature 'Rcpp_MMPR'
print(x)

## S4 method for signature 'Rcpp_MMPR'
show(object)
```

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Arguments

```
x, object An MMPR objects.
```

Details

Prints metadata about the object and some values.

Examples

```
## Not run:
    library(MMPR)
    x <- as.MMPR(1:16,4,4,"single")
    y <- as.MMPR(1:20,4,5,"double")
    x
    print(y)

## End(Not run)</pre>
```

qr QR

Description

QR factorization and related functions.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
qr(x, tol = 1e-07)

## S4 method for signature 'ANY'
qr.Q(qr, complete = FALSE, Dvec)

## S4 method for signature 'ANY'
qr.R(qr, complete = FALSE)
```

Arguments

| X | An MMPR matrix. |
|----------|---|
| qr | QR decomposition MMPR object. |
| tol | The tolerance for determining numerical column rank. |
| complete | Should the complete or truncated factor be returned? |
| Dvec | Vector of diagonals to use when re-constructing Q (default is 1's). |

32 rcond

Details

The factorization is performed by the LAPACK routine geqp3 () . This should be similar to calling qr () on an ordinary R matrix with the argument LAPACK=TRUE.

Value

```
qr Output of qr().
```

Examples

```
## Not run:
library(MMPR)

qr_input <-as.MMPR( c(1, 2, 3, 2, 4, 6, 3, 3, 3),3,3,"single")
qr_out <- qr(qr_input)
qr_out
qr_out[["qr"]]$PrintValues()
qr_out[["qraux"]]$PrintValues()
qr_out[["pivot"]]$PrintValues()
qr_out[["rank"]]$PrintValues()
qr_out[["rank"]]$PrintValues()</pre>
```

rcond

rcond

Description

Compute matrix norm.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
rcond(x, norm = "O", useInv = FALSE)
```

Arguments

x An MMPR object.

norm "O"-ne or "I"-nfinity norm.

useInv TRUE to use the lower triangle only.

Value

An MMPR Object.

replicate 33

Examples

```
## Not run:
library(MMPR)

x <- as.MMPR(1:20,precision="double")
rcond(x)
## End(Not run)</pre>
```

replicate

replicate

Description

Replicates the given input number of times according to count/len, only one should be set at a time, and in case both values are given, only the len value will have effect.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
rep(x,count=0,len=0)
```

Arguments

x An MMPR object.

count Value to determine how many times the input value will be replicated.

len Value to determine the required output size, the input will be replicated until it matches the output len size.

Value

MMPR vector containing the replicated values.

```
## Not run:
    library(MMPR)
    x <- as.MMPR(1:16,4,4,"single")
    rep_vals_1 <- rep(x,count=2) #output size will be 16*2
    rep_vals_2 <- rep(x,len=2) #output size will be 2

## End(Not run)</pre>
```

34 round

round

Rounding functions

Description

Rounding functions.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
ceiling(x)

## S4 method for signature 'Rcpp_MMPR'
floor(x)

## S4 method for signature 'Rcpp_MMPR'
trunc(x)

## S4 method for signature 'Rcpp_MMPR'
round(x, digits = 0)
```

Arguments

x An MMPR object.

digits The number of digits to use in rounding.

Value

An MMPR object of the same dimensions as the input.

```
## Not run:
library(MMPR)

x <- as.MMPR(1:20,precision="double")
floor(x)

## End(Not run)</pre>
```

scale 35

scale scale

Description

Center or scale an MMPR object.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
scale(x, center, scale)
```

Arguments

```
\ensuremath{\mathbf{x}} An MMPR object. center, scale Logical or MMPR objects.
```

Value

An MMPR matrix.

Examples

```
## Not run:
library(MMPR)
    x <-as.MMPR(1:50, "single")
    x$ToMatrix(5, 10)
    temp_center_scale <- new(1:10, precision="double")
    z <- scale(x=temp_scale, center=FALSE, scale=temp_center_scale)
## End(Not run)</pre>
```

solve solve

Description

Solve a system of equations or invert an MMPR matrix.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
solve(a, b = NULL, ...)
```

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Arguments

```
a, b An MMPR objects.Ignored.
```

Value

Solves the equation AX=B .and if B=NULL t(A) will be used.

Examples

```
## Not run:
library(MMPR)

x <- as.MMPR(1:20,4,5,"double")
y <- crossprod(x)
solve(y)
## End(Not run)</pre>
```

specialmath

Special mathematical functions.

Description

Special mathematical functions.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
gamma(x)

## S4 method for signature 'Rcpp_MMPR'
lgamma(x)
```

Arguments

x An MMPR object.

Value

An MMPR object of the same dimensions as the input.

svd 37

Examples

```
## Not run:
library(MMPR)

x <- as.MMPR(1:20,precision="double")
lgamma(x)

## End(Not run)</pre>
```

svd

SVD

Description

SVD factorization.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
La.svd(x, nu = min(n, p), nv = min(n, p))
## S4 method for signature 'Rcpp_MMPR'
svd(x, nu = min(n, p), nv = min(n, p))
```

Arguments

x An MMPR matrix.

nu, nv The number of left/right singular vectors to return.

Details

The factorization is performed by the LAPACK routine ${\tt gesdd}$ ().

```
## Not run:
library(MMPR)
x <- as.MMPR("your_data",nrow,ncol,precision)
y <- svd(x)
## End(Not run)</pre>
```

38 transpose

Description

Sweep an MMPR vector through an MMPR matrix.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
sweep(x,stat,margin,FUN)
```

Arguments

```
x An MMPR object.

stat MMPR vector containing the value(s) that should be used in the operation.

margin 1 means row; otherwise means column.

FUN Sweeping function; must be one of "+", "-", "*", "/", or "^".
```

Value

An MMPR matrix of the same type as the highest precision input.

Examples

```
## Not run:
library(MMPR)
x <- as.MMPR(1:20,10,2,"single")
y <- as.MMPR(1:5,precision="double")
sweep_out <- sweep(x, stat=y, margin=1, FUN="+")
MMPR.is.double(sweep_out) #TRUE
## End(Not run)</pre>
```

transpose transpose

Description

Transpose an MMPR object.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
t(x)
```

trig 39

Arguments

x An MMPR object.

Value

An MMPR object.

Examples

```
## Not run:
library(MMPR)
a <- matrix(1:20, nrow = 2)
a_mmpr <- as.MMPR(a,2,10,"double")
a_mmpr_transpose <- t(a_mmpr)

## End(Not run)</pre>
```

trig

Trigonometric functions

Description

Basic trig functions.

Usage

```
## S4 method for signature 'Rcpp_MMPR'
sin(x)

## S4 method for signature 'Rcpp_MMPR'
cos(x)

## S4 method for signature 'Rcpp_MMPR'
tan(x)

## S4 method for signature 'Rcpp_MMPR'
asin(x)

## S4 method for signature 'Rcpp_MMPR'
acos(x)

## S4 method for signature 'Rcpp_MMPR'
acos(x)
```

Arguments

x An MMPR object.

40 trig

Value

An MMPR object of the same dimensions as the input.

```
## Not run:
library(MMPR)

mppr_matrix <- as.MMPR(1:20,nrow=2,ncol=10,"single")
x <- sin(mppr_matrix)

## End(Not run)</pre>
```