Setting Up



Unfurl the timeline onto the floor in front of you- these are the 10 years you will journey through, and the player starts at age 25.

2 Choose one of two packets- each contains its own characters and life choices to experience.



Year 1 25

In each packet, there are 3 characters to choose from. Let the player choose the character that resonates.



Start a 20-minute timer as you begin the narration and experience. Follow the Getting Started guide to begin.



