TOMMY DENG



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University of Ottawa

BASc Software Engineering 3nd Year - Expected Jun 2022 GPA: 3.9/4.0 (Dean's Honour List)



Languages

Python • JavaScript • Java

Technologies

GCP • AWS • Azure

Vue • React • React Native

NodeJS • Express • MongoDB

Django • Flask • Firebase

HTML • CSS • Bootstrap

Virtual Machines • Linux • Bash

Git • SVN • Jira • GitHub

VS Code • Visual Studio • Eclipse

Development

Agile • CI • VC • UML Data Structures & Algorithms Object Oriented Design

HACKATHONS

2019 Hack the North

2019 Hack The 6ix

2019 **UOttaHack**

2019 ConUHacks

2018 Hack Western

2018 Hack the North

2018 CU Hacks

2018 **UOttaHack**

Q AWARDS

Merit Scholarship (×3) \$4000 Admission Scholarship



Project Management Machine Learning • Data Science Web Development

WORK EXPERIENCE

Kinaxis

Analytics Software Developer

Sept 2019 - Dec 2019

Ottawa, ON

- Implemented dynamic color algorithm based on W3C web standards equations to provide optimal visibility of network visualization node shape icons
- Built performant and interactive visualizations using D3, Highcharts, and Viz.js
- Worked closely with senior developers on feature development and bug fixes
- Collaborated with agile team members and other stakeholders to conceptualize and prototype the product's next-gen visualization capabilities

Ross Video Ottawa, ON

Automation Software Developer | R&D Operations

Jan 2019 - Apr 2019

- Streamlined testing of camera control system with Robot Framework overhaul to provide a > 2 times speed improvement in test execution
- Added functionalities to internally developed Java-based automation libraries to allow testing of previously blocked video control and monitoring features
- Provided training on automation framework usage for Swing/Eclipse applications
- Created and maintained regularly used environment setup and utility scripts

Global Affairs Canada

Ottawa, ON

Software Quality Control Analyst

May 2018 - Aug 2018

- Read and followed system diagrams for the Export Import Control System project
- Used Microsoft Test Manager and Team Foundation Server for executing quality control tests and achieved 100% coverage for each testing cycle
- Trained consultants on toolset usage, testing workflow, and system requirements

ADDITIONAL EXPERIENCE

Inventure Accelerator

Ottawa, ON

Front-end Developer & Media Producer

Jan 2018 - Present

- Designed and deployed startup website (meetinventure.com) using Vue and Netlify to promote sponsorship, event outreach, and media attention
- Organized the four-hour, 80 attendee, SparkFest 2018 event with Inventure team
- Created SparkFest sponsor video featuring Google and Invest Ottawa

Ottabotics Robot Racing

Ottawa, ON

Robotics Competition Team

Sept 2017 - Dec 2018

- Automated Blender with Python to render photorealistic videos of racing tracks for use as training data and driving simulation for autonomous vehicle
- Created vision system to detect traffic lights and undistort wide-angle images
- Developed compression system to reduce bandwidth usage in video streaming

PROJECTS

Bark Buddies UI Design Course Group Project

Summer 2019

- Collaborated with team to build mobile app that connects dogs to other dogs
- Used React Native to create a high-fidelity prototype with navigation to all screens
- Implemented field response, Tinder-style swiping, and persistent messaging system

Life's Charge Visualization Personal Project

Aug 2017

- Generated animated graphic representing a typical lifespan using CImg in C++
- Gathered over 100,000 views after posting project in data visualization group
- Ported concept to dynamic website that generates customized images using PixiJS

Potato Simulator Computer Studies Course Summative

Jun 2016

- Designed Unity 3D game in C# about a personified potato roaming the world
- Won subject award for the course as a result of the project and related work

Please see tommydeng.com for projects