# TOMMY DENG

# **FDUCATION**

# UNIVERSITY OF OTTAWA BASc Software Engineering

2nd Year - Expected Dec 2021 CGPA: 9.2/10 (Dean's Honour List)

# CONTACT

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#### LINKS

tommydeng.com github.com/sttic linkedin.com/in/tommydeng

# SKILLS

#### Languages

Python • Java • C++ • C • C# JavaScript • TypeScript

#### Libraries

OpenCV • Numpy • Selenium Keras • PyAutoGUI • Pillow Robot Framework

#### **Technologies**

Vue • React • NodeJS • Express MongoDB • Laravel • Django

HTML • CSS • LaTeX • Markdown Virtual Machines • Linux • Git VS Code • Visual Studio • Eclipse Android Studio • Unity 3D

#### Development

Agile • CI • VC • UML Data Structures & Algorithms Object Oriented Design

# HACKATHONS

2019 UOttaHack

2019 ConUHacks

2018 Hack Western

2018 Hack the North

2018 CU Hacks

2018 UOttaHack

#### AWARDS

2018 Merit Scholarship

2017 \$4000 Admission Scholarship

#### INTERESTS

Computer Vision • Data Science Robotics • Machine Learning Web Development

# WORK EXPERIENCE

#### ROSS VIDEO | SOFTWARE DEVELOPER

Jan 2019 - Present | Ottawa, ON

- Automated testing of products with Robot Framework and Selenium
- Added functionality to internally developed automation tool using Java
- Resolved errors in scripts used for launching and monitoring test processes

#### GLOBAL AFFAIRS CANADA | SOFTWARE QUALITY CONTROL

May 2018 - Aug 2018 | Ottawa, ON

- Read and followed system design diagrams for the EICS II project
- Became proficient in Microsoft Test Manager and Team Foundation Server for executing quality control tests
- Trained consultants on toolset usage, testing workflow, and system requirements

# ADDITIONAL EXPERIENCE

# INVENTURE ACCELERATOR | FRONT-END DEVELOPER

Jan 2018 - Present | Ottawa, ON

- Designed and deployed company website (meetinventure.com) using Vue.js
- Organized the four-hour SparkFest 2018 event with the Inventure team
- Created SparkFest sponsor video featuring Google and Invest Ottawa

#### OTTABOTICS ROBOT RACING | ROBOTICS COMPETITION TEAM

Sept 2017 - Present | Ottawa, ON

- Automated Blender with Python to render photorealistic videos of racing tracks for use as training data and driving simulation for autonomous vehicle
- Created vision system to detect traffic lights and undistort wide-angle images
- Developed compression system to reduce bandwidth usage in video streaming

#### **PROJECTS**

#### INSTA EATS Hack Western, London | Nov 2018

• Developed web service that provides tailored restaurant recommendations based on the user's Instagram photos using React and Google Vision API

#### GET A GOOSE Hack the North, Waterloo | Sept 2018

• Constructed speech-to-text captioning system that broadcasts parsed speech from Android app to website using Google Voice API and Firebase database

#### IMAGE CLASSIFIER Personal Project | Sept 2018

• Applied Keras TensorFlow API to design and train a neural network to classify images of handwritten digits with >98% accuracy

# OBJECT DETECTION Personal Project | July 2018

• Adapted YOLOv3 object detection system to localize common road objects

#### HQ TRIVIA BOT Personal Project | May 2018

• Automated Google search and parsing for "HQ" Trivia using Selenium

# TIC TAC VOICE UOttaHack, Ottawa | Feb 2018

• Built an accessibility mobile app aimed towards the visually impaired using Android Studio and Google Voice API

#### LIFE'S CHARGE VISUALIZATION Personal Project | Aug 2017

- Generated animated graphic representing a typical lifespan using Clmg in C++
- Gathered over 100,000 views after posting project in data visualization group

#### POTATO SIMULATOR ICS3U | Jun 2016

• Designed Unity 3D game in C# about a personified potato roaming the world