TOMMY DENG

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EDUCATION

University of Ottawa Software Engineering 2017 - 2021 · GPA: 3.9/4.0

SKILLS

LANGUAGES

Python Java **JavaScript TypeScript** HTML **CSS**

TECHNOLOGIES

Vue React Next.js **NodeJS** PostgreSQL **Express** Jest Selenium

GCP Firebase AWS Docker

Git Jira Linux Bash Visual Studio Eclipse

DEVELOPMENT

CL Agile UML TDD

HACKATHONS

2019 Hack the North 2019 Hack The 6ix 2019 uOttaHack ConUHacks 2019 2018 Hack Western 2018 Hack the North 2018 cuHacking

INTERESTS

2018

Data Visualization • Design Project Management • Web

uOttaHack

Penny Boarding • Cats K-Pop · Speed Cubing

WORK EXPERIENCE

Bank of Montreal Capital Markets Developer

• Revealed winning metric-driven strategies for increasing revenue by up to 5% by analyzing client/sales data, using Python + Excel visualizations, in a pitch competition

- Improved efficiency and profitability of in-house trading tools by developing key traderrequested features using ASP.NET MVC in C#
- Reduced Oracle SQL database calls by 75% by implementing server-side caching policy

Kinaxis Analytics Software Developer

Sep - Dec 2019

May - Aug 2020

- Dramatically accelerated product timeline to meet target release date by producing above-average >15 user-facing visualization and UI/UX features in React-TypeScript, while following test-driven development using Selenium and Jest
- Enhanced product design by integrating feedback from client and domain expert demos

Ross Video Automation Software Developer

Jan - Apr 2019

- Increased Jenkins test suite execution speeds by >200% and enabled reliable headless operation by overhauling continuous integration process with Robot Framework
- Allowed testing of previously blocked video control and monitoring features by adding key functionalities to internally developed automation libraries using Java

Global Affairs Canada Software QA Analyst

May - Aug 2018

- Surpassed QA targets and achieved 100% coverage for each testing cycle
- Trained consultants on toolset usage, testing workflow, and system requirements

LEADERSHIP EXPERIENCE

CUSEC Director of Technology & Design

Apr 2020 - Present

- Attracted sponsors and attendees by designing a modern brand identity to reach a broader audience and follow web standards, using Figma and React
- Conducted cross-team design and product demos to gather and satisfy user needs

uOttaHack Developer Team Lead

Nov 2019 - Present

 Served and collected hackathon registration data from thousands of users by effectively collaborating with developers in creating multiple attendee-facing apps using React, **Next.js**, and **Firebase** (landing page, application portal, and live schedule)

Inventure Accelerator Technology & Media Lead

Jan 2018 - Dec 2019

- Raised over \$4000, received article mentions, and gathered 80 attendees for a networking event by developing and marketing startup website using Vue and Netlify
- Collaborated with Google and Invest Ottawa to create keynote event sponsor video

Ottabotics Robotics Competition Team

Sep 2017 - Dec 2018

 Saved weeks of manual work by generating photorealistic road imagery renderings for autonomous vehicle training data/simulation using Blender, Python, and OpenCV

PROJECTS

Life's Charge Visualization

Aug 2017

• Received over 100,000 views in a popular data visualization group by creating an original animation, representing a typical human lifespan, using CImg in C++

Potato Simulator

Jun 2016

• Won award out of >50 people for building an interactive physics-based Unity 3D game in C# about a personified potato roaming an open world