

Design Changes

- IViewError was added to allow errors to be shown without the class requiring full access to display
- Change button listener was removed as the GUI was redesigned and this was no longer needed
- BallListener is now called add ball listener to fit the naming convention
- KeyPressListener is now RunListener
- A timer controller timerListener was added which manages the timer and is used by a number of actionListeners. This replaced StartStopListener
- ErrorMessage was added which allows the model to throw errors in the GUI.
- ExitListener and Newistener were added to control the functions of the exit and new menu buttons
- IdrawableModel was added to allow view to observe model through an interface