

agile retrospectives

stuart halloway http://thinkrelevance.com

Copyright 2007-2009 Relevance, Inc. This presentation is licensed under a Creative Commons Attribution-Voncommercial-Share Alike 3.0 United States License. See https://creativecommons.org/licenses/by-nc-sa/3.0/us/

retrospective: a

special meeting where the team gathers after completing an increment of work to inspect and adapt their methods and teamwork.







let's have a retro

set the stage
gather data
generate insight
decide what to do
close

objectives

improve conference experience learn about retrospectives

3

SMART goals

retro notes here

specific

measurable

attainable

relevant

timely

retro summary here

relevance favorites

team radar

phase: data gathering
whole team generates axes and values
compare w/ past retros
works well for small, established team

learning matrix

phase: generate insights

happy / sad / idea / appreciation

dot voting for importance

4-quadrant display

9

structured activities

tap different communication styles
encourage multiple thinking styles
help time-box overall retro
can be tuned to the mood of the team

tuning activities for your team

.

communication medium

listening / speaking
reading / writing
co-editing shared space
working online
movement

interactivity

individual

pairs

13

small groups

entire team

ownership

anonymous

individual

round-robin

random

group

team

leading a retro

attend some retros

read the book

get training

take time to plan

15 16

war stories

unbillable time?

open hostility

passive resistance

great orators

boredom

tangents

These Slides:

http://github.com/stuarthalloway/agile-retros

Email: stu@thinkrelevance.com

Office: 919-442-3030

Twitter: twitter.com/stuarthalloway

Facebook: stuart.halloway
Github: stuarthalloway

Talks: http://blog.thinkrelevance.com/talks

Blog: http://blog.thinkrelevance.com
Book: http://tinyurl.com/clojure

How we work: $\underline{\text{http://howwework.thinkrelevance.com}}$

Biblio: http://tinyurl.com/agile-biblio

7