

Glue.AI Process Dataflow - updated 2013-12-21

Each process has its own machine thread(s) or system callback(s).

Each datastore has useful data access objects, which must be accessed in some threadsafe (locked or transactional) manner.

The runtime process threads are not strictly segmented across bundles; code layering, data plumbing, and dependencies are a separate matter.

Also, in reality, there are a lot of faint little connector lines all over this diagram!

