



Data Analytics

Unit 7 - Storytelling with Data, Web Scraping, APIs, AB Testing

NOV - DEC 2020 | BERLIN

What will I learn in this unit?









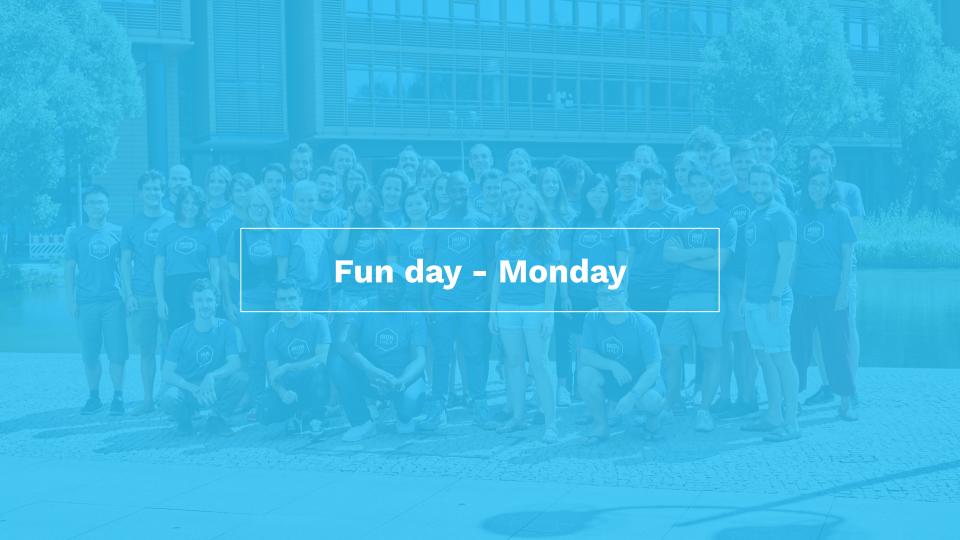




Tableau

Presenting

The aim of this unit is to polish their data analytics and engineering skills by performing an end-to-end data product: we will create a program that takes an input from the user and automatically collects data from the internet through web scraping and APIs; then it goes through a clustering model and finally returns an output back to the user. They will implement agile methodologies to develop the product and finally they will "sell it" with an engaging presentation





Morning lecture

LFB Best of class dashboards

Why do we tell stories?

Zoom in Zoom out

Data storytelling

Narrative Arc

Tips on Tableau Story setup

--Project intro--(split into groups)



Afternoon Session

Group Project

Covid-19 and Human Movement



Gallery

4.30-4.45 Break

4.45 Gallery of Data Stories



Why do we tell stories?

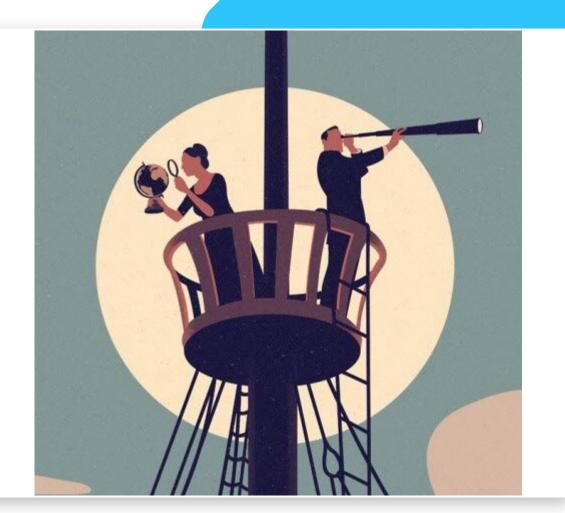
Value and meaning Oldest tradition Learn its important in childhood To be remembered - emotion causes memory Makes us human - relate the story of everything - how we relate to things- impact! Connection - is a story - make something relevant - you feel involved Communicate ideas - shared reality/ history Tells you who you are Explain our world Distinctly human trait - religion, nationhood Identifies us and other Information - warnings - morality



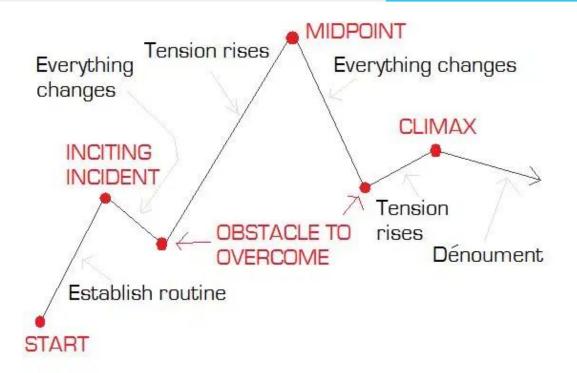
What makes a good story?

Clarity
Visuals are vivid
Tone
Humour
Strength in storyline - peak
Structure
Common thread
Relatability
Shock, Surprise, unexpected
Elicit an emotional reactions

Zoom in Zoom out







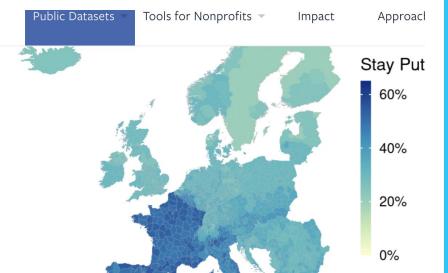
THE STORY ARC

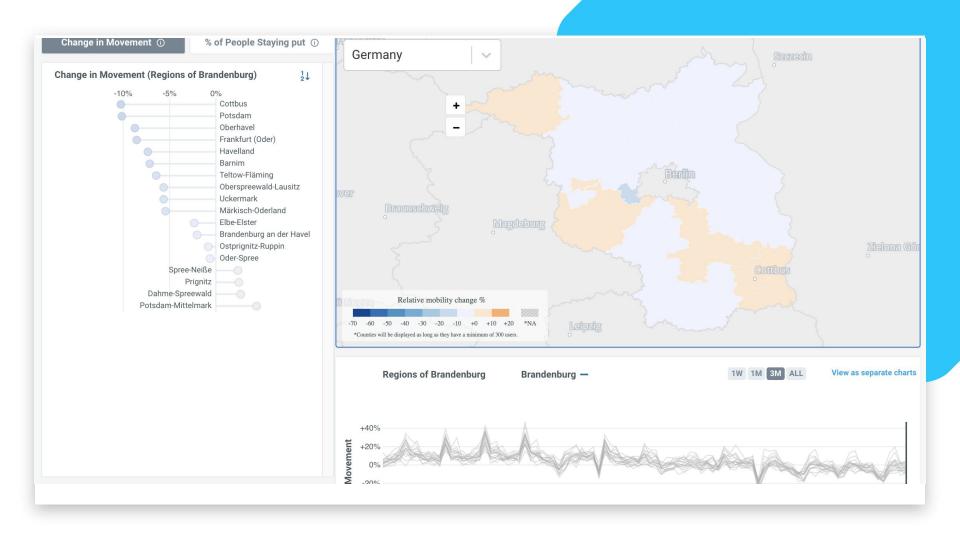
FACEBOOK Data for Good

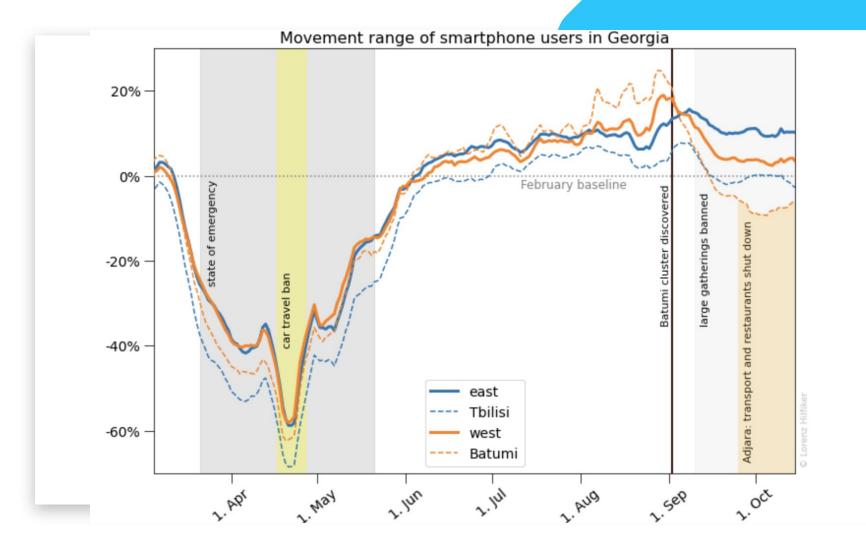


Movement Range Maps

Movement Range Maps inform researchers and public health experts about how populations are responding to physical











Morning session

Introduction to WebScraping
Case Study explained
When do we need it? 8.01.1
Html basics

- Tags, structure, inspect
- Next steps for newbies
 Beautiful Soup & Parsing 8.01.2
 Scraped data & pandas

Andres presentation- final project - and deep learning



Afternoon Session

Lunch 12:30 - 1:30

Review of Pandas and Getting started with Web Scraping with Flo



Lab Session

->TA assisted Labs from 16:15 -

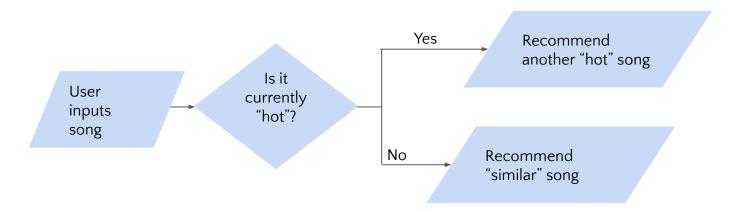
8.01 (inside lesson unit in Day 2 of student portal) HTML WebScraping

Web Scraping -optional

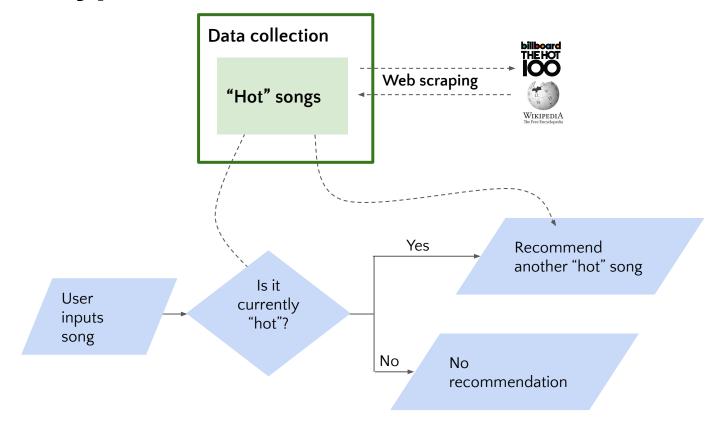
HTML Tutorial - optional

CSS Level 32 - optional

Project flowchart -GNOD Case Study



1st prototype



When to use web scraping

No API - if API is available, normally better to use it

Automation Needed - of course we can copy + paste but ... ugh

Less Restricted - eg no API account required, less rules to follow (eg limit on # requests)

ISSUES

You depend on the structure of the site being scraped
Can be messy
Can change overnight
Website protections

When to use web scraping

ldeas for sites and use cases

Yellow pages - addresses of companies in a city

Reddit

Asos - images of menswear

Social networks

Amazon - prices of products

Bbc news - see how countries are described

Airbnb - apartments and room prices / sizes / locations - impact

Twitter - Bit coin all time high - look for acronyms

Skyscanner - demand forecasting - prices - best times to book

Linkedin - for filtering jobs

Web scraping slides

Basic html (tree) structure

```
<!DOCTYPE html>
<html>
   <head>
       <title>Page Title</title>
   </head>
   <body>
       <h1>My First Heading</h1>
       My first paragraph.
       My second paragraph has a <b>bold<b> word!
   </body>
</html>
```

- An HTML element is defined by a start tag, some content and an end tag.
 When web scraping we will mostly be interested in the content, but the tag will be crucial in locating the content.
- Tags are just keywords that encapsulate some content. They tell the web browser how to display the content. Some examples of common tags are:
- <!DOCTYPE> and <html> define the document type
- <head>, <title> and <body> define the main parts of the document
- <h1> to <h6> define headings
- defines a paragraph
- will make its contents bold

Tags , attributes and value pairs

```
<a href="https://www.ironhack.com/">a data
bootcamp</a>
```

Attributes you need to know

- The id attribute: unless the creator of the site has broken basic conventions, id's are unique.
 That makes them the best attributes for locating data in a site. If you discover that the piece of
 information you're trying to collect is an element that has an id, your job will be SO EASY. Bad
 news though: that doesn't happen often.
- The **class** attribute: it's often used to give style to multiple elements. For example, go to https://xkcd.com/. Notice how there are elements like "boxes" or "buttons" that are styled similarly in a site. Instead of defining the style for each one of these elements, the style for all the "boxes" might be defined in a different script (a CSS document), and it just points to all elements with class = "box". This is often a useful way to locate content inside of an HTML script.



The dormouse's story

<u>Wikipedia - languages</u>





Morning session

Fresh Brain Lab time -10:30

 Finish working on web scraping labs from Tues
 Web scraping extended multiple pages
 Project definition & data

assessment
Intro to APIs 8.04.2, 3

Lunch 12:50 - 14:00



Afternoon Session

Finish lecture - skyscanner API

3:15 Mapping using Folium with Brecht

Defining your final project & MVP as a brief - due PM friday

Activity 8.04.3 - skyscanner



Lab Session

->TA assisted Labs from 16:15-

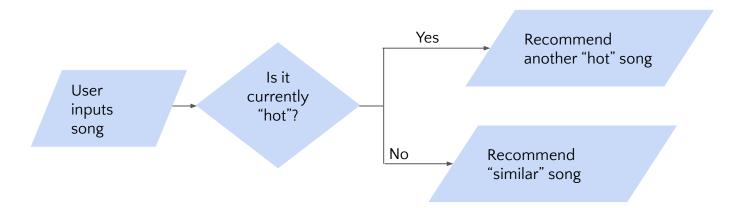
8.02 Web Scraping extended

8.03 Intro to APIs - optional

(Both are inside respective lesson unit in Day 2 of student portal)

[LAB] Advanced Web Scraping - optional see student portal

Project flowchart -GNOD Case Study





Scraping multiple pages

IMDB - notebook provided

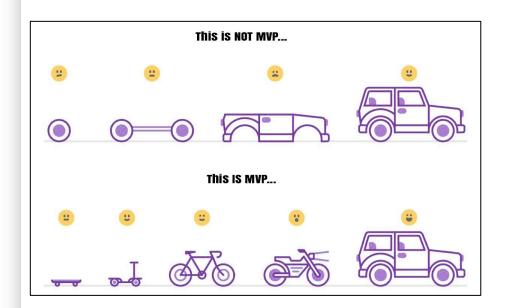
Assemble urls to send multiple requests Using sleep()

Pull 631 movie titles and synopsis

US presidents - your turn

Collect all wikipedia links Scrape each page Organise in data frame Extract some facts

Using error handling



Your first prototype

Specifics of your GNOD product

What's your MVP?

Create your python pipeline

User experience Architecture Scheduling Testing



1. Market Research



4. List the Project **Features**



2. Express Your Idea





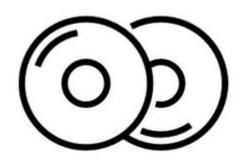
5. Build Your MVP



3. Design Process & User Flow



6. Build, Measure and Learn







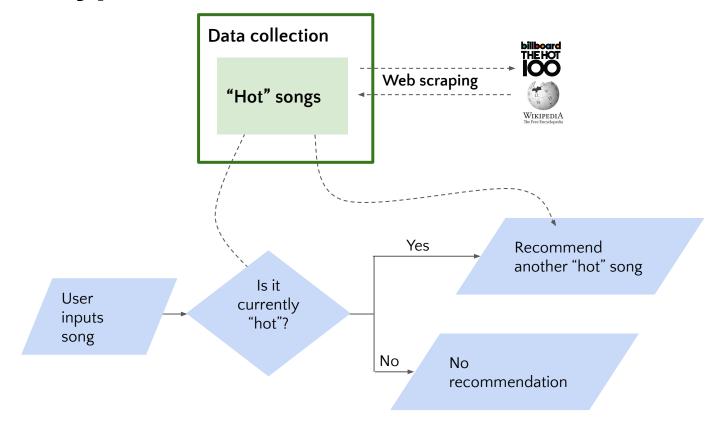
Prototype

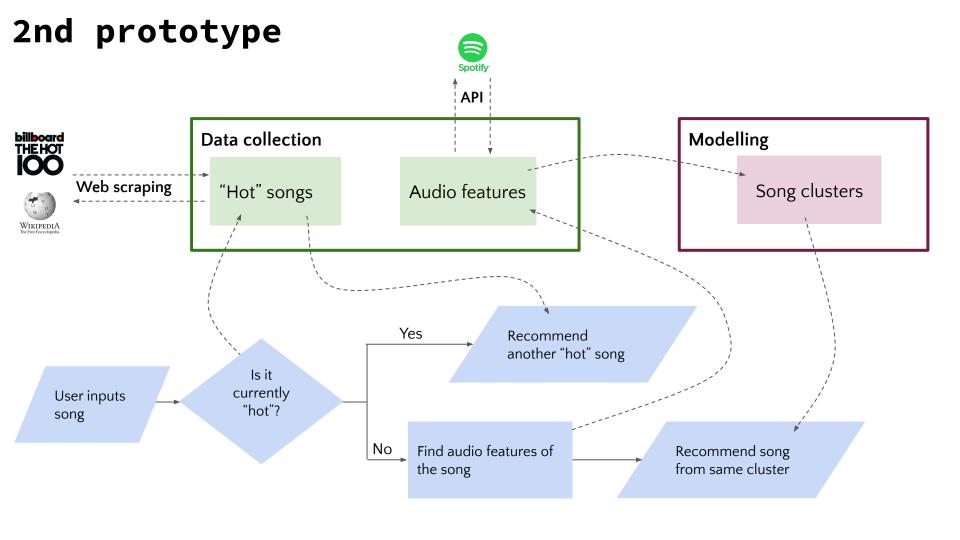
MVP

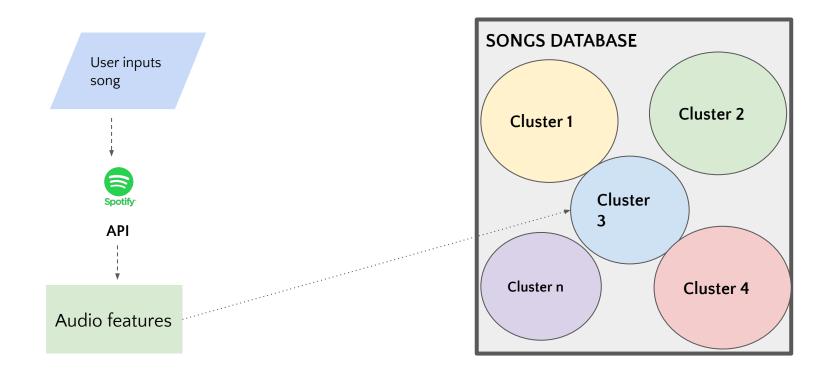
Product

Medium article - step by step

1st prototype







User experience:

- What happens if the user inputs a song that doesn't exist?
- What do we do with songs that have the same name, but a different artist?
- How do we deal with typos?

Architecture:

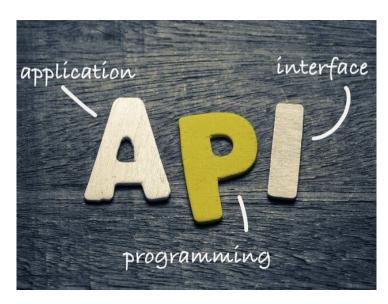
- Do we build the interaction with the user in the same notebook as the web-scraping?
- Where do we store the scraped songs?

Scheduling / Automation:

 Should we scrape billboard / wikipedia every time a user sends a request?

Testing:

 Does it work when you test it with a real user (a classmate or colleague or relative)?



What is it - in plain english
REST API
Requests Library - try 3 web pages
Status Codes review

Skyscanner API- sign up and use Understanding JSON Apply this to the Skyscanner API

-----Why do we need this for the Gnod Case study?

Our company Gnod is interested in grouping clients by their musical interests.

To do that we will need to collect data from musical sites so we can understand better this topic.

We have heard that the Spotify **API** is pretty good for this kind of data collection so we will take a look at it.

If it's not enough or we need more information, we will try other data collection methods.

API stands for **Application Programming Interface**.

At some point or another, most large companies have built APIs for their customers, or for internal use.

Every page on the internet is stored somewhere on a remote server. ...you can spin up a server on your laptop capable of serving an entire website to the Web

When you type <u>www.facebook.com</u> into your browser, a request goes out to Facebook's remote server. Once your browser receives the response, it interprets the code and displays the page.- the browser interacts with a remote server's API.

An API isn't the same as the remote server — rather it is the part of the server that receives requests and sends responses.

You've probably heard of companies packaging APIs as products. For example, Weather Services like OpenWeather sells access to APIs

In technical terms, the difference is the format of the request and the response- your browser expects html, and gets data eg json

When a company offers an API to their customers, it just means that they've built a set of dedicated URLs that return pure data responses

Some APIs dont need access tokens - eg github

APIs- better than a csv file?

- The data changes quickly. Stock price data or betting houses are a perfect example for it. It doesn't really make sense to regenerate a dataset and download it every second. It is incredibly expensive and wouldn't be efficient nor effective at all, as it would be not just expensive but also really slow.
- You want just a piece of all your data. Imagine you want to download your facebook pictures. Without an API you would need to download the entire Facebook dataset, and that doesn't really make a lot of sense since we have APIs to filter that information.
- **Repeated computation involved**. The Spotify API that can tell you the genre of a piece of music. You could theoretically create your own classifier, and use it to compute music categories, but you'll never have as much data as Spotify does, saving a lot of space.

RESTful APIS

REpresentational **S**tate **T**ransfer

- Frequently used web service method
- There are some **Architectural constraints**.
- This generalizes the use of **HTTP**, making requests to specific URLs
- We will use this tool to interact with an API
- Using GET and POST

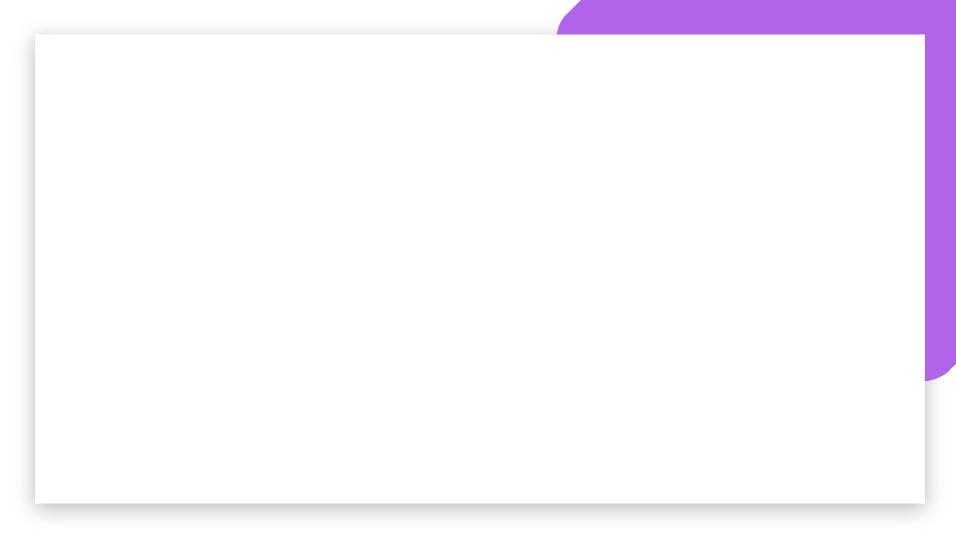
Lets try web pages to retrieve json - which status code comes back?

Import requests and run a url request to the below webpages

- google
- NBA
- <u>rottentomatoes</u>

Request status codes

- 200: Everything went okay and the result has been returned (if any).
- 301: The server is redirecting you to a different endpoint. This can happen when a company switches domain names, or an endpoint name is changed.
- 400: The server thinks you made a bad request. This happens when you don't send along the right data, among other things.
- 401: You are not properly authenticated.
- 403: The resource you're trying to access is forbidden: you don't have the right permissions to get it.
- 404: The resource you tried to access doesn't exist.
- 503: The server can't handle the request. </details>







Morning session

Spotipy installation
8.05.1 Spotify registration and
App setup (Client ID + Secret)

9:30 Guest Lecture - Tania

API wrappers(Spotipy)8.05.2 Track dictionary 8.05.3 (OR) Spotify data on Kaggle Lunch 12:50 - 14:15



Afternoon Session

Introduction to Unsupervised Learning

Debates in machine learning - ethics - optional

Consulting skills workshop with Sian 1 (3.30-4.15pm)



Lab Session

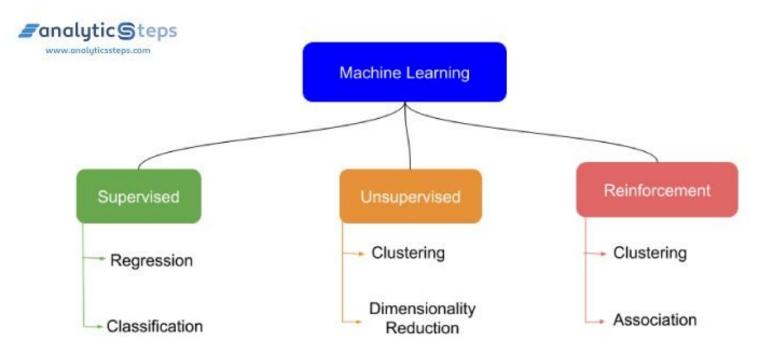
->TA assisted Labs from 15:00

[Lab] API Wrappers (or data merge and dedupe) - Create collection-solution provided

[Lab] Coingecko (optional)

[Lab] Intro to Unsupervised Learning - review

[Lab] Iris Data (optional)











Types of Machine Learning

Supervised Learning

Classification

- Fraud detection
- Email Spam Detection
- Diagnostics
- Image Classification

Regression

Risk Assessment
Score Prediction

Unsupervised Learning

Dimensionality Reduction

- Text Mining
- Face Recognition
- Big Data Visualization
- Image Recognition

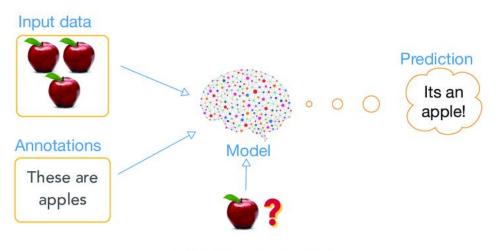
Clustering

- Biology
- City Planning
- Targetted Marketing

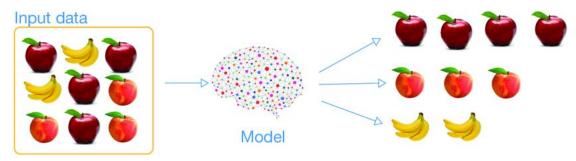
Reinforcement Learning

- Gaming
- Finance Sector
- Manufacturing
- Inventory
 Management
- Robot Navigation

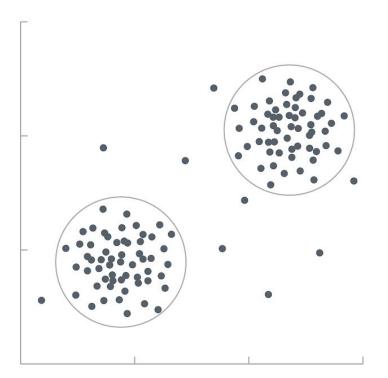
supervised learning



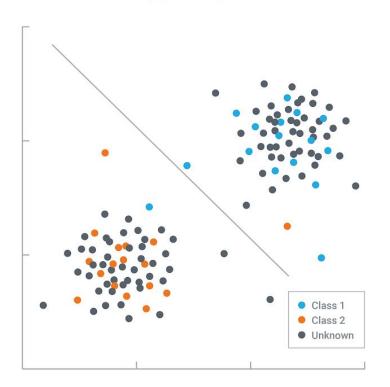
unsupervised learning

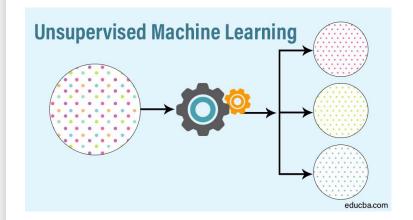


UNSUPERVISED



SUPERVISED





Unsupervised learning is a type of machine learning algorithm used to draw inferences from datasets consisting of input data without labeled responses.

The most common unsupervised learning method is **Cluster analysis**, which is used for exploratory data analysis to find hidden patterns or grouping in data. The clusters are modeled using a measure of similarity which is defined upon metrics such as Euclidean or probabilistic distance.

Common clustering algorithms include:

- **Hierarchical clustering**: builds a multilevel hierarchy of clusters by creating a cluster tree
- **k-Means clustering**: partitions data into k distinct clusters based on distance to the centroid of a cluster
- **Gaussian mixture models**: models clusters as a mixture of multivariate normal density components
- **Self-organizing maps**: uses neural networks that learn the topology and distribution of the data
- **Hidden Markov models**: uses observed data to recover the sequence of states

Pros of Unsupervised Machine Learning

It can detect what human eyes can not understand

The potential of hidden patterns can be very powerful for the business or even detect extremely amazing facts, fraud detection etc.

Output can determine the un-explored territories and new ventures for businesses. Exploratory analytics can be applied to understand the financial, business and operational drivers behind what happened.

Cons of Unsupervised Machine Learning

unsupervised learning is harder as compared to supervised learning

it can be a costly affair, as we might need external expert look at the results for us

Usefulness of the results; if what we have seen is of any value or not is difficult to confirm since no answer labels are available

Other Unsupervised Learning tasks

- Principal Component Analysis: PCA is a method that takes a dataset
 with p features that are assumed to be somewhat correlated and
 produces p new features, called Principal Components, ordered in such
 a way that the first few Principal Components explain most of the
 variability in the dataset.
- Anomaly detection: using algorithms such as the Local Outlier Factor or Gaussian Mixtures- find observations that deviate strongly from the norm.
- Generative modelling: using, for example, Generative Adversarial Network (GANs) - learn patterns of input data in such a way that the model can be used to generate new observations that plausibly could have been drawn from the original dataset

What will we do? - a simple K means Cluster approach

The k-means clustering method is an unsupervised machine learning technique used to identify clusters of data objects in a dataset.

k-means is one of the oldest and most approachable method.

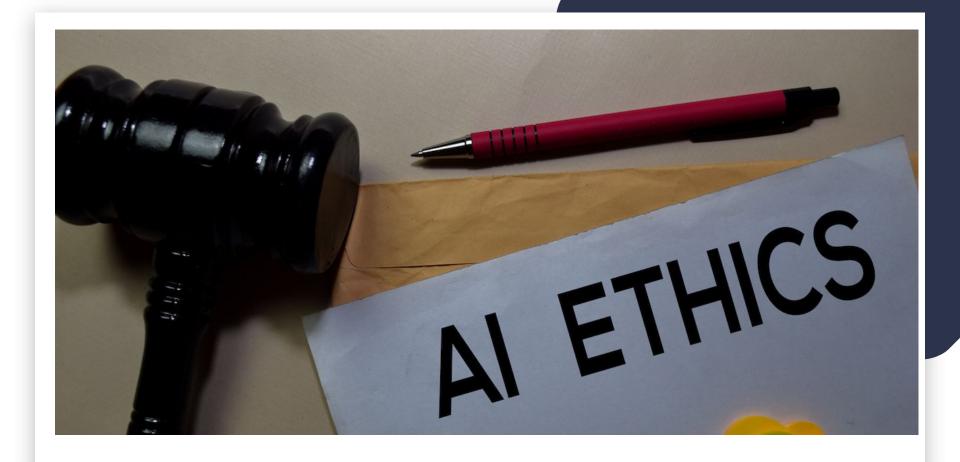
These traits make implementing k-means clustering in Python reasonably straightforward, even for novice programmers and data scientists.

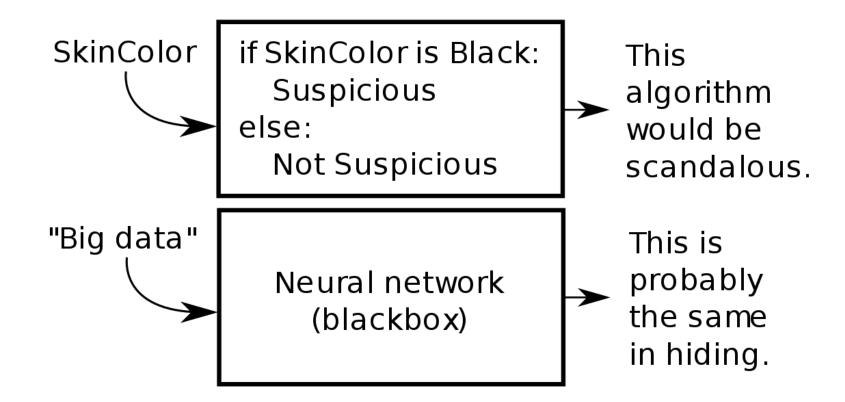
Warning - it is non-deterministic!

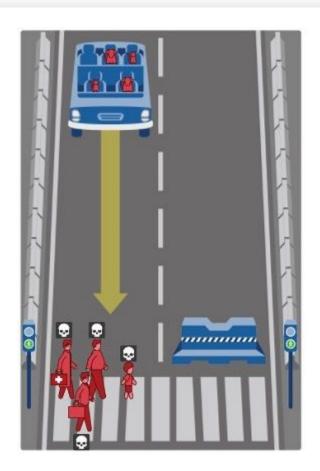
How do we know if our results are meaningful?

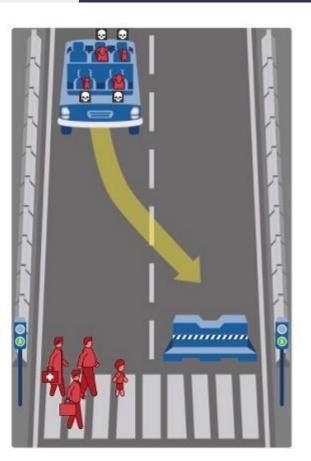
1)Let an expert look at the results (external evaluation)

2)Define an objective function on clustering (internal evaluation)









It's more technically feasible to automate predictable physical activities than unpredictable ones.

Technical feasibility of automation, %1

Predictable physical work



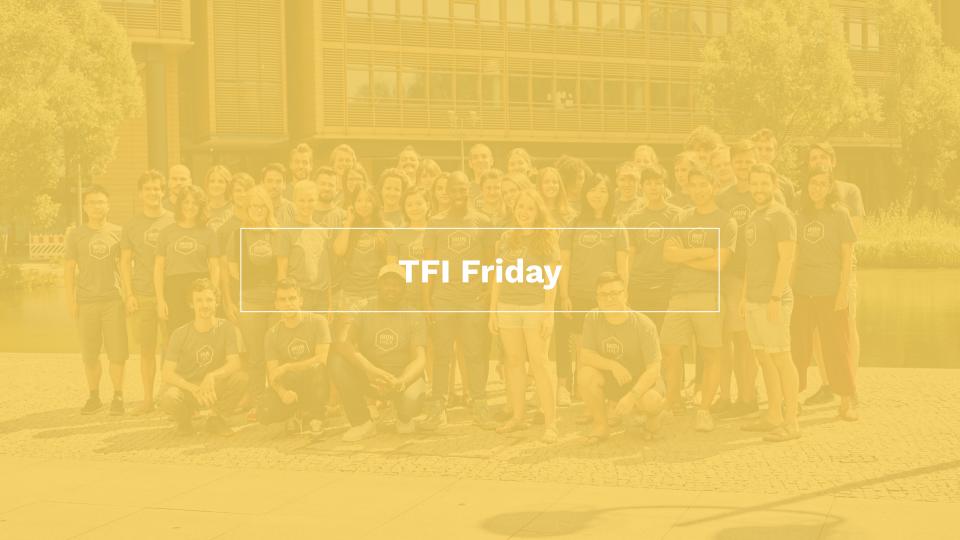
For example, welding and soldering on an assembly line, food preparation, or packaging objects Unpredictable physical work



For example, construction, forestry, or raising outdoor animals

McKinsey&Company

^{1%} of time spent on activities that can be automated by adapting currently demonstrated technology.





Morning session

9:00-11:00 Project definition and identifying the data sources you will work with

- Make sure to complete the form to tell us about your project!
- reach out to LT or TA if you are struggling to define a project goal/ question / hypothesis

11:00 Guest Lecture - Ian Goodrich

Lunch 12:30 - 13:30



Afternoon Session

13:30 Clustering and Data Pipeline

Self guided
-orwalk through / code along
with Flo (optional)

Submit Labs for this week

Lab optional x 2



End of Day

16:00 Share class MVPs

17:00 Last Retro of the Bootcamp

17:45 Briefing on next week - what to expect & End of the week Toast