# todo\_project\_name

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**CHAPTER** 

ONE

### THE GENERAL IDEA

The purpose of this program is to allow the user to sign, and check RSA signatures of files.

The standard use of this program is as follows: Alice and Bob generate RSA keys. They exchange public keys with each other, and keep private keys for themselves. Once Alice has Bob's public key, she can verify Bob's signatures. If Bob wants to confirm that send message indeed came from him, he can sign it with his private key, and send signature alongside original file. Then Alice can verify if signature matches acquired file, and Bob's public key.

It is extremely unlikely that another public key would match given file and signature. It is hard to generate fake signature to match fixed message and public key as well. Thus, such signature can be a solid proof of identity of sender, as long as his private key stays confidential.

The RSA is based around idea of "factorization of large numbers is hard" and modular arithmetic. Private key is pair (d,n), where d is co-prime with  $\phi(n)$ , and n is product of 2 large prime numbers p,q. Public key is pair (e,n), where  $e \equiv d^{-1} \mod \phi(n)$ . To compute d knowing only e and n = pq, one would have to compute  $\varphi(pq) = (p-1)(q-1)$ , for which factorization of n is needed. This is where security of RSA comes from.

To encrypt message m (by message we mean natural number smaller than n; regular data could be divided into blocks of appropriate size and interpreted as numbers to fit this criteria) we compute  $m' = m^e \mod n$ . To encrypt m', we compute  $(m')^d \mod n = m$ . This works thanks to identity  $a^{ed} \equiv a \mod n$ .

To sign file, we reverse this procedure in a way. First, Bob computes hash of the message to sign h(m). Hashed message should in general be shorter, so that applying RSA is easier and less computationally expensive. Then, Bob computes  $h' = h(m)^d \mod n$ . To check signature, Alice computes  $(h')^e \mod n$  using public key, and compares it to h(m). This method allows anyone with access to file and public key to check Bob's identity as the sender.

In our program, we use 2 hashing algorithms: MD4 and MD5. They are both similar in structure. More about them can be found in papers [2] and [1]

# **BIBLIOGRAPHY**

- Ronald Rivest. *The MD5 message-digest algorithm*. Tech. rep. 1992.
   Ronald L Rivest. *MD4 message digest algorithm*. Tech. rep. 1990.

4 Bibliography

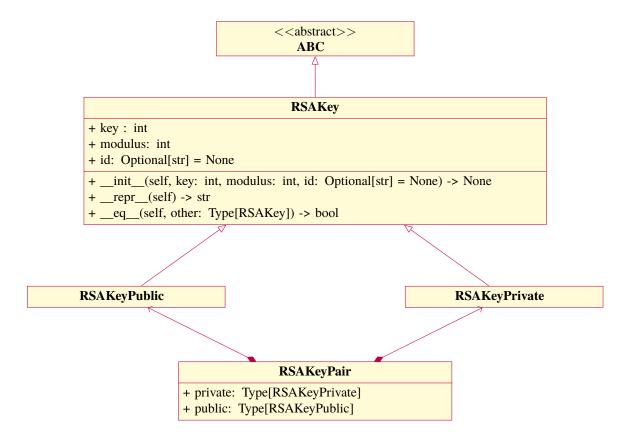
CHAPTER	
TWO	

# **HOW TO USE THE PROGRAM**

### **CODE STRUCTURE**

Huge part of this program uses object oriented programming as its paradigm. In such, a class diagrams are standard tools of visualization. Below you can see diagrams for classes RSAKey, its descendants and class RSAKeyPair.

On the next page you can find diagrams for classes MD\*, which are responsible for hashing algorithms.



```
<<abstract>>
                                        MDN
+ padding: bytes
+ last32: int
+ last64: int
/ digest: bytes
# A: int
# _B: int
# _C: int
# _D: int
+ __init__(self, message_bytes: Iterator[bytes]) -> None
# update(self, X: List[int]) ->None
+ string_digest(self) ->str
# _run_algorithm(self, message_bytes: Iterator[bytes]) ->None
+ 1_roll(X: int, s: int) ->int
+ from_file(cls, filename: str) ->MDN
+ from_bytes(cls, byte_string: bytes) ->MDN
# _bytes_as_generator(byte_string: bytes) ->Iterator[bytes]
# _file_bytes_generator(filename: str, *, page_size: int = 4096) ->Iterator[bytes]
```

### # \_f(X, Y, Z) # \_g(X, Y, Z) # \_g(X, Y, Z) # \_i(X, Y, Z) # \_i(X, Y, Z) # \_round\_1\_op(A, B, C, D, X, s, i) # \_round\_2\_op(A, B, C, D, X, s, i) # \_round\_3\_op(A, B, C, D, X, s, i) # \_round\_4\_op(A, B, C, D, X, s, i) # \_update(self, X: List[int]) ->None

MD4
+ ROUND\_2: int
+ ROUND\_3: int
# \_f(X, Y, Z)
# \_g(X, Y, Z)
# \_n(X, Y, Z)
# \_round\_1\_op(A, B, C, D, X, s)
# \_round\_2\_op(A, B, C, D, X, s)
# \_round\_3\_op(A, B, C, D, X, s)
# \_update(self, X: List[int]) ->None

### TODO\_PROJECT\_NAME PACKAGE

### 4.1 todo\_project\_name.core module

todo\_project\_name.core.md4\_string(message: str)  $\rightarrow$  str Returns md4 digest of given string encoded as UTF-8 byte strings.

#### 4.1.1 Parameters

message: string whose hash is to be computed.  $todo\_project\_name.core.md5\_string(\textit{message: str}) \rightarrow str$  Returns md5 digest of given string encoded as UTF-8 byte strings.

#### 4.1.2 Parameters

message: string whose hash is to be computed.

### 4.2 todo\_project\_name.find\_prime module

todo\_project\_name.find\_prime.find\_prime(n: int)  $\rightarrow$  int Return n-bit probable prime.

#### 4.2.1 Parameters

n: number of bits, must be greater than 1,

because otherwise such a prime doesn't exist.

 ${\tt todo\_project\_name.find\_prime.is\_probable\_prime}(candidate: int) \rightarrow {\tt bool}$  Check if candidate is a probable prime.

#### **4.2.2 Notes**

This function uses Rabin-Miller test under the hood.

### 4.3 todo\_project\_name.md4 module

```
class todo_project_name.md4.MD4(message_bytes: Iterator[bytes])
```

Bases: MDN

Class computing MD4 message digest. Works for little-endian architecture.

It is recommended to use methods MD4.from\_bytes or MD4.from\_file to create new objects.

To get message digest as str use string\_digest method. To get message digest as bytes read digest property.

 $ROUND_2 = 1518500249$ 

 $ROUND_3 = 1859775393$ 

### 4.4 todo\_project\_name.md5 module

```
class todo_project_name.md5.MD5(message_bytes: Iterator[bytes])
```

Bases: MDN

Class computing MD5 message digest. Works for little-endian architecture.

It is recommended to use methods MD5.from\_bytes or MD5.from\_file to create new objects.

To get message digest as str use string\_digest method. To get message digest as bytes read digest property.

### 4.5 todo project name.mdn module

```
class todo_project_name.mdn.MDN(message_bytes: Iterator[bytes])
```

Bases: ABC

Superclass of MD4 and MD5. Works for little-endian architecture.

#### property digest

The message digest as bytes.

```
classmethod from_bytes(byte\_string: bytes) \rightarrow MDN
```

This function serves as constructor, which allows to compute hash of bytes.

### 4.5.1 Parameters

```
byte_string: message whose digest is to be computed.
```

```
classmethod from_file(filename: str) \rightarrow MDN
```

This function serves as constructor, which allows to compute hash of file under given path.

#### 4.5.2 Parameters

filename: path to existing file whose digest is to be computed.

```
static l_roll(X: int, s: int) \rightarrow int
```

Roll (rotate) bits of 32-bit unsigned integer *s* positions to the left.

#### 4.5.3 Parameters

X: integer to be rolled. Its binary representation cannot exceed 32 bits.

s: number of digits to roll. Must be integer in [0, 32].

```
last32 = 4294967295
```

last64 = 18446744073709551615

```
\textbf{string\_digest()} \rightarrow str
```

Returns string representation of message digest.

### 4.6 todo\_project\_name.rsa module

```
class todo_project_name.rsa.RSAKey(key: int, modulus: int, id: Optional[str] = None)
```

Bases: ABC

class todo\_project\_name.rsa.RSAKeyPair(public: todo\_project\_name.rsa.RSAKeyPublic, private:

todo\_project\_name.rsa.RSAKeyPrivate)

Bases: object

private: RSAKeyPrivate

public: RSAKeyPublic

class todo\_project\_name.rsa.RSAKeyPrivate(key: int, modulus: int, id: Optional[str] = None)

Bases: RSAKey

**class** todo\_project\_name.rsa.**RSAKeyPublic**(key: int, modulus: int, id: Optional[str] = None)

Bases: RSAKey

 $\label{eq:condition} {\tt todo\_project\_name.rsa.read\_key}(\textit{path: Path, key\_type: Type[RSAKeyVar]}) \rightarrow {\tt RSAKeyVar} \\ {\tt Read RSA key from the file.}$ 

 $todo\_project\_name.rsa.rsa\_key\_gen(N:int) \rightarrow RSAKeyPair$ 

Generate RSA key pair.

Takes number N and returns RSAKeyPair with (2 \* N)-bit modulus.

#### 4.6.1 Parameters

N: determines the strength of the protocol.

Function returns a digital singulature based on the RSA protocol.

#### 4.6.2 Parameters

```
message: string message to be singed
```

key: RSA private key

algorithm: hash method. Default: MD4. Available algorithms: MD4, MD5.

Function returns a digital singulature based on the RSA protocol.

#### 4.6.3 Parameters

filename: path to existing file to sign

key: RSA private key

algorithm: hash method. Default: MD4. Available algorithms: MD4, MD5.

Function verifies digital singulature of a message basing on the RSA protocol. It compares decoded signature with hashed message and returns True if they are the same, otherwise False.

### 4.6.4 Parameters

```
message: string message
```

signature: signature for verification

key: RSA public key

algorithm: hash algorithm. Default: MD4. Available algorithms: MD4, MD5.

```
todo_project_name.rsa.rsa_verify_file(filename: str, signature: str, key:
```

```
~todo_project_name.rsa.RSAKeyPublic, algorithm:
```

 $\sim todo\_project\_name.md5.MD5]] = < class$ 

'todo\_project\_name.md4.MD4'>)

<sup>~</sup>typing.Type[~typing.Union[~todo\_project\_name.md4.MD4,

Function verifies digital singulature of a message basing on the RSA protocol. It compares decoded signature with hashed message and returns True if they are the same, otherwise False.

### 4.6.5 Parameters

filename: path to file against which signature is being checked

signature: signature for verification

key: RSA public key

algorithm: hash algorithm. Default: MD4. Available algorithms: MD4, MD5.

 $todo\_project\_name.rsa.save\_key(key: RSAKey, path: Path) \rightarrow Path$ 

Save RSA key to the file.

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