# **Webarchiv Documentation**

Release 1.0

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### COMMANDLINEINTERFACE

### 1.1 Quick-Reference

```
Usage:
 archive.py [--loglevel=<severity>] init [<path>]
 archive.py [--loglevel=<severity>] crawler
 archive.py [--loglevel=<severity>] javadapter
 archive.py [--loglevel=<severity>] db (--rebuild|--remove)
 archive.py [--loglevel=<severity>] repair
 archive.py config (--get=<confurl>|--set=<confurl><arg>)
 archive.py -h | --help
 archive.py --version
General Options:
 -h --help
                          Show this screen.
 --version
                          Show version.
 --loglevel=<loglevel>
                          Set the loglevel to any of debug, info, warning, error, critical.
DB Options:
 --rebuild
                           Rebuild Databse completely from XML Data.
 --remove
                          Remove the Database completely.
Config Options:
 --set=<confurl><value>
                         Set a Value in the config permanently.
 --get=<confurl>
                          Acquire a Value in the config by it's url.
```

### 1.2 Additional Notes

- The Commandline interfaces relies on submodules like *crawler*, *config* ...
- · Submodules may have own options
- Before stating the submodule common options may be set (e.g. *-loglevel*)
- The submodules *javadapter* and *crawler* start a special shell
- In order to locate the config you either have to pass it explicitly, or your current working directory is at the
  archive root.

### 1.3 Implementation

```
class cli.cmdparser.Cli
```

Archive commandline intepreter

### ${\tt cmd\_loop}\,(\mathit{shell},\,i,\,\mathit{cv})$

The cmdloop runs in a seperate thread.

### handle\_config()

**Invokes Config Handler operations** 

### handle\_crawler()

Starts and controls crawler commandline

### handle\_db()

Handle "db" submodule

### handle\_init()

Initializes archive paths

### handle\_javadapter()

Starts javadapter commandline

### handle\_repair()

Invokes archive rapair tool

# PYTHON TO JAVA INTERFACE (AKA JAVADAPTER)

### 2.1 Description

The Javadapter is a simple TCPServer that will listen by default on port 42421 on localhost. One may connect to this server and send one of the commands below. On success the server will send a reponse that is terminated with OK, otherwise ACK Some Error Description. is send.

The Server may be started via:

```
$ archive.py javadapter --start
# This will enter a special shell.
# Use 'help' to see what you can do there
```

### 2.2 List of commands

### lock

description: Lock a domain and wait to a maximal time of 5 minutes, will return a timeout then

```
usage: lock [domain]
```

- domain is e.g. www.heise.de
- · Returns nothing

#### examples:

```
$ lock www.heise.de
OK
$ lock www.heise.de
(... will timeout after 5 mins ...)
ACK Timeout occured.
$ unlock www.heise.de
OK
$ lock www.heise.de
OK
```

### try\_lock

description: As lock, but return immediately with ACK Already locked. if already locked previously.

```
usage: try_lock [domain]
```

- · domain is e.g. www.heise.de
- · Returns nothing

### examples:

```
$ try_lock www.heise.de
OK
$ try_lock www.heise.de
ACK Already locked.
```

### unlock

description: Unlock a previous lock

usage: unlock [domain]

- domain is e.g. www.heise.de
- Returns nothing

### examples:

```
$ unlock www.heise.de
OK
$ unlock www.youporn.com
ACK Invalid Domain.
```

#### checkout

description: Checkout a certain branch (usually a commitTag or master) You do not need to manually set a lock for this.

usage: checkout [domain] {branch\_name}

- domain is e.g. www.heise.de
- branch\_name the entity to checkout, if omitted only the path is returned (if valid) and no git work is done.
- Returns: The Path to the checkout'd domain

warning: Note: You should always checkout master when done!

### examples:

```
$ checkout www.hack.org 2012H06H15T19C08C15
/tmp/archive/content/www.hack.org
OK
$ checkout www.youporn.com
ACK Invalid Domain.
$ checkout www.hack.org no_branch_name
ACK checkout returned 1
```

#### commit

```
description: Make a commit on a certain domain.
```

```
usage: commit [domain] {message}
```

- · domain is e.g. www.heise.de
- message is the commit message (optional, edit by default)
- · Returns nothing

### examples:

```
$ commit www.hack.org HelloWorld
ACK commit returned 1
# Uh-Oh, nothing to commit - add some content manually
user@arc $ touch /tmp/archive/content/www.hack.org/new_file
# Now commiting works:
$ commit www.hack.org
OK
```

### list\_commits:

description: List all commits on a certain domain and its current branch.

```
usage: list_commits [domain]
```

- · domain is e.g. www.heise.de
- · Returns a newline seperated list of commithashes

### examples:

```
$ list_commits www.hack.org
6309b01f5b04b4e60c19f5dd147f935f40d94840
942f9a1da172592228d22ca638dd3f5ae583d285
OK
```

### list\_branches:

description: List all branches on a certain domain.

```
usage: list_branches [domain]
```

- · domain is e.g. www.heise.de
- Returns a newline seperated list of branchnames

### examples:

```
$ list_branches www.hack.org
2012H06H13T23C02C18
2012H06H15T19C07C46
2012H06H15T19C08C15
2012H06H15T21C57C35
2012H06H15T21C57C43
# (..snip..)
```

### 2.3 Implementation

#### Actual function to start the server:

```
javadapter.server.start (host='localhost', port=42421)
Start the Javadapter server, and exit once done
```

**Host** the host to start the server on (does anythinh but localhost work?)

**Port** the port on which the server listens on

Returns a server, on which shutdown() can be called

### Convienience class to show a servershell:

Stop a running Server

```
class javadapter.server.ServerShell (host='localhost', port='42421', server_instance=None)
    Command shell to manage javadapter

do_EOF (arg)
    Shortcut for quit (Press CTRL+D)

do_quit (arg)
    Quits the server

do_start (arg)
    Start a server if not already active

do_status (arg)
    Print current status of the Server

do_stop (arg)
```

### **GIT-HANDLING**

### 3.1 Overview

#### **Initialization:**

```
$ git init
$ git checkout -b empty
# At least one commit is needed for a valid branch
$ echo 'This is Empty' > EMPTY
$ git add EMPTY
$ git commit -a -m 'Init'
# master will be used to track
# the most recent branch
```

### **Synchronization:**

```
... lock ...
# Gehe zum leeren stand zurück,
# da sonst der neue branch die history
# des aktuellen erbt
$ git checkout empty
# Neuer branch mit ehem. Tagnamen
$ git checkout -b 24052012T1232
... rsync ins Archiv ...
$ git add .
$ git commit -am 'Seite xyz.com wurde gekrault'
# Nun ist 'master' mit dem aktuellsten Stand identisch
$ git branch -d master
$ git checkout -b master
... unlock ...
```

### Reading/Writing on most recent data:

```
# Not git-work required
... lock ...
... read ...
... unlock ...

# Lesen / Editieren von alten Ständen
# Hierfür muss das Datum des alten Standes gegeben sein
# -f falls jemand unerlaubt änderungen gemacht hat
... lock ...
$ git checkout -f old_date
... lesen / schreiben ...
```

```
# Im Falle von schreiben:
$ git add .
$ git commit -am 'Edited old Kraul'
# Der Kopf des neuen branches zeigt nun auf den neuen commit
$ git checkout master
... unlock ...
Rough schema as ASCII-Art:
          -- Kraul1 -> edit <- branch '03052012T1232'
Init -- --- Kraul2 <- branch '15052012T1232'</pre>
       \
         -- Kraul3 <- branch '24052012T1232' <- branch 'master'
\-> branch 'empty'
Previously, with the tag approach:
Kraul1 -> Kraul2 -> Kraul3 -> Kraul4 <- branch 'master'</pre>
                    -- Tag 04
          -- Tag 03
         -- Tag 02
  -- Tag 01
# Vorteile:
# - Alte Stände editierbar
# - Überprüfung ob aktuell fällt weg
# - (Seltsamerweise) weniger Platzverbrauch
# Nachteile:
# - Alte Stände auschecken (vermutlich) langsamer als normale git tag checkouts
# - Traversieren über alle Stände (für DB Recover wird etwas schwieriger) - aber ist möglich.
```

### 3.2 Implementation

### Wrapper for Git

This is highly simplified, and may be replaced by a faster, native implementation using Dunwhich. But that's not on the plan due our limited time.

Git commands (init e.g.) are tailored for use in this archive, less for general use.

```
class crawler.git.Git (domain)
   A (overly-simple) Wrapper for the git binary

branch (branch_name='empty')
   create a new named branch

Branch_name the name of the new branch, may not exist yet
   Returns 0 on success, another rcode on failure

checkout (target='master')
   checkout a certain point (tag, branch or commit)
```

Target the target to visit

**Returns** 0 on success, another rcode on failure

### commit (message='edit')

commit any changes made

git add . and git commit -am <message> is done

**Message** The commit message

Returns 0 on success, another rcode on failure

### classmethod convert\_branch\_name (date\_string)

Convert a datestring suitably to a branch name

Git does not allow special characters such as : or - in branchnames for whatever reason

Parameters date\_string - the string to convert

Returns the new, converted string

#### domain

Return the domain, to which this wrapper belongs

#### init()

Create a new archive at specified domain path

The target directory does not need to exit yet

**Returns** 0 on success, another rcode on failure

#### list branches()

List all branches in this repo, which conform to the 'date'-regex.

This means, Empty and master branch are not mentioned. If you want to checkout those, just checkout 'empty' or 'master'

**Returns** a list of branchestrings

### list\_commits()

List all commits in this repo and branch

**Returns** a list of commithashestrings

### recreate\_master()

A very special helper.

It deletes the current master branch, and recreates it. So, the master always points to the most recently created branch

### DATABASE GENERATION

### 4.1 Overview

On the very end of every run of the crawler an update is done on the database, by iterating over all data in the internal metadata-list and building SQL Statements from this.

Insertion, for every:

- 1. ... domain a new row is inserted to the domain table. (Already existent domains are ignored)
- 2. ... mimeType a new row is inserted to the *mimeType* table.
- 3. ... url and path a new row is inserted to the metaData table.
- 4. ... commit a new row is inserted to the *commitTag* table, with a reference to the corresponding domain.
- 5. ... new file committed to the archive a new row is inserted into the *history* table.

If a row with this data already exists it is ignored.

### 4.2 Implementation

For Peformance-reasons only very simple insert-statements are used in combination with as simple select statements, instead of insert-statements with sub-selects.

DBGenerator is capable of generating an sqlite database from a list of metadictionaries.

```
class crawler.dbgen.DBGenerator (meta_list=None)
    DBGenerator module

batch()
    Start db creating procedure
         Returns a truthy value on success

close()
    Close connection and commit.

execute_statement (source_name, arglist=None)
    Exececute a previously loaded statement by name
    Source_name Sourcename to execute (e.g. 'create')

Arglist You may pass an additional list of variable elements
```

```
insert_history()
    Fill history table

insert_mdata_ctag()
    Fill metadata and committag table

insert_mime_domain()
    Fill mimeType and domain table

load_statements()
    (Re-)Load Sql Files from Disk
    This is already called in init

    Returns a dictionary with statements, indexed by name (e.g. 'create')

select(table, *columns)
    Internal helper for collecting data

    Table Table on which a SELECT shall be performed
    Columns a list of columns to select
```

**Returns** A dictionary of column[0]: column[1:]

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### RECOVERING OF THE DATABASE

### 5.1 Strategies

Currently, there are two strategies to re-generate the Database:

**Reading all XML Files:** With this method the whole archive is traversed like this:

Iterate over all domains.

Iterate over all branches of this domain (excluding empty branch)

**Iterate over all commits (excluding Init commit)** Iterate over all XML Files in there and build metadata-dicts from them

From the generated metadata-list a new Database can be generated.

Advantages:

- Works always, unless the archive is not totally broken
- Also works for XML-Files that were modified somehow (also their baseattribs shouldn't)

Disadvantages:

• May not be fast enough.

### **Using Cached .pickle files:**

Instead of converting each XML costly to the internal representation, an object dump of the metadata-list is written to /archive-root/pickle\_cache/ on each crawl-run. If a recover is desired all of these *pickled* lists are joined, and the DB is regnerated.

```
# Files are named like this:
# <system-date-on-write>_<uuid>.pickle
2012-06-15T22:10:29_7cc2292a-80a6-4fcf-98fc-376953b387ca.pickle
2012-06-15T22:10:41_e2b1ebb2-1b13-4fb4-bd1c-7fe06aff2758.pickle
2012-06-15T23:04:35_59dc7790-5f65-47af-99fe-099610099ea4.pickle
2012-06-15T23:04:36_e58bf4c4-2639-4950-a788-6c84e1c4d1a6.pickle
2012-06-15T23:04:51_360107b5-d946-4c66-95c8-0d6ceb7a8c8a.pickle
...
```

#### Advantages:

· Much faster.

#### Disadvantages:

· Changes in the internal representation may break things

• If Base-Attributes of the XML Files are changed manually, they will not be found.

### 5.2 Implementation

save (metalist)

Dumps given metalist as pickle file

```
Actual functions to use:
dbrecover.recover.rebuild()
     Rebuilds the db either by using PickleDBRecover or XMLDBRecover
dbrecover.recover.remove()
     Removes db
dbrecover.repair.repair()
     Walks through domain hierarchy invoking repair() and clear_locks()
class dbrecover.xml_recover.XMLDBRecover
     XMLDBRecover submodule class
     description
             Returns module description
     load()
         Invokes threaded xml recovery
     recover_domain (domain)
          Iterates through given domain trying to recover metadata
class dbrecover.pickle_recover.PickleDBRecover
     Recovers database from previously generated pickle files
     description
             Returns description
     load()
          Loads pickle files and regenerates metalist
             Returns metalist object
```

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