

# Express.js (Node.js)

Studio Hyperdrive

Thomas Bormans  
Jasper De Smet

The background is a vibrant, abstract representation of space. It features several large, semi-transparent planets in shades of pink, purple, and orange. One prominent pink planet on the right has a multi-layered ring system in blue, white, and yellow. The background is a dark purple gradient with scattered small white and yellow diamond-shaped stars.

# WHO ARE WE?



Thomas Bormans  
@thomasbormans



Jasper De Smet  
@jsprds

PASSION LED US HERE





We ❤️ JavaScript



# Websites & Webapps

Angular, React, Vue, Node.js...



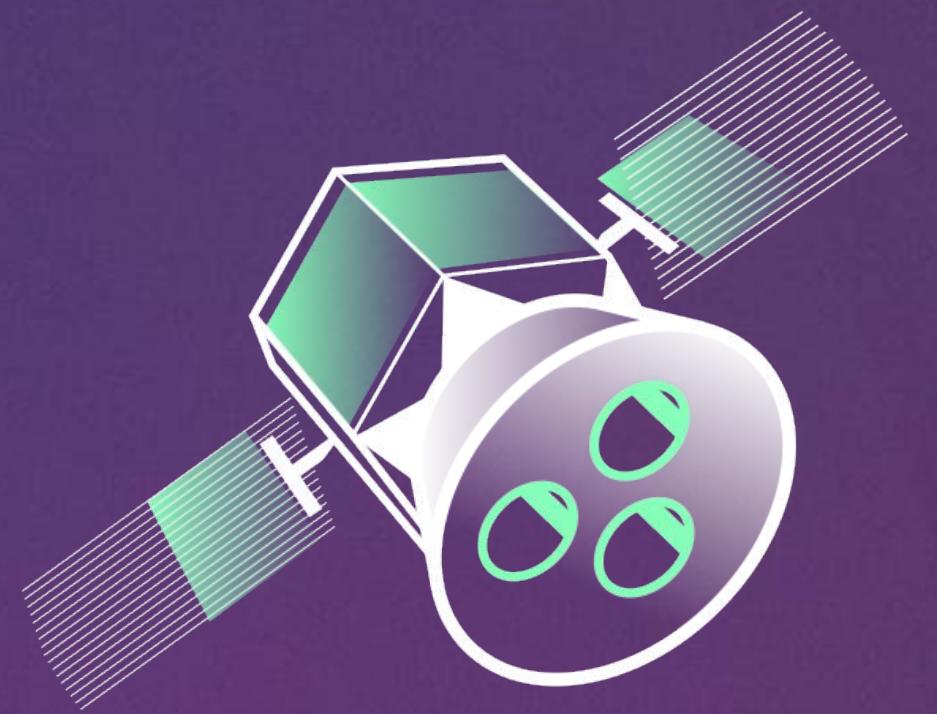
# Mobile Apps

Progressive Webapps, Hybrid Apps (Cordova/Phonegap) and React Native



# Digital Experiences

WebGL, Css & Javascript Animations, WebXR, Chatbots



# Business Engines

Node.js



# Consulting Services

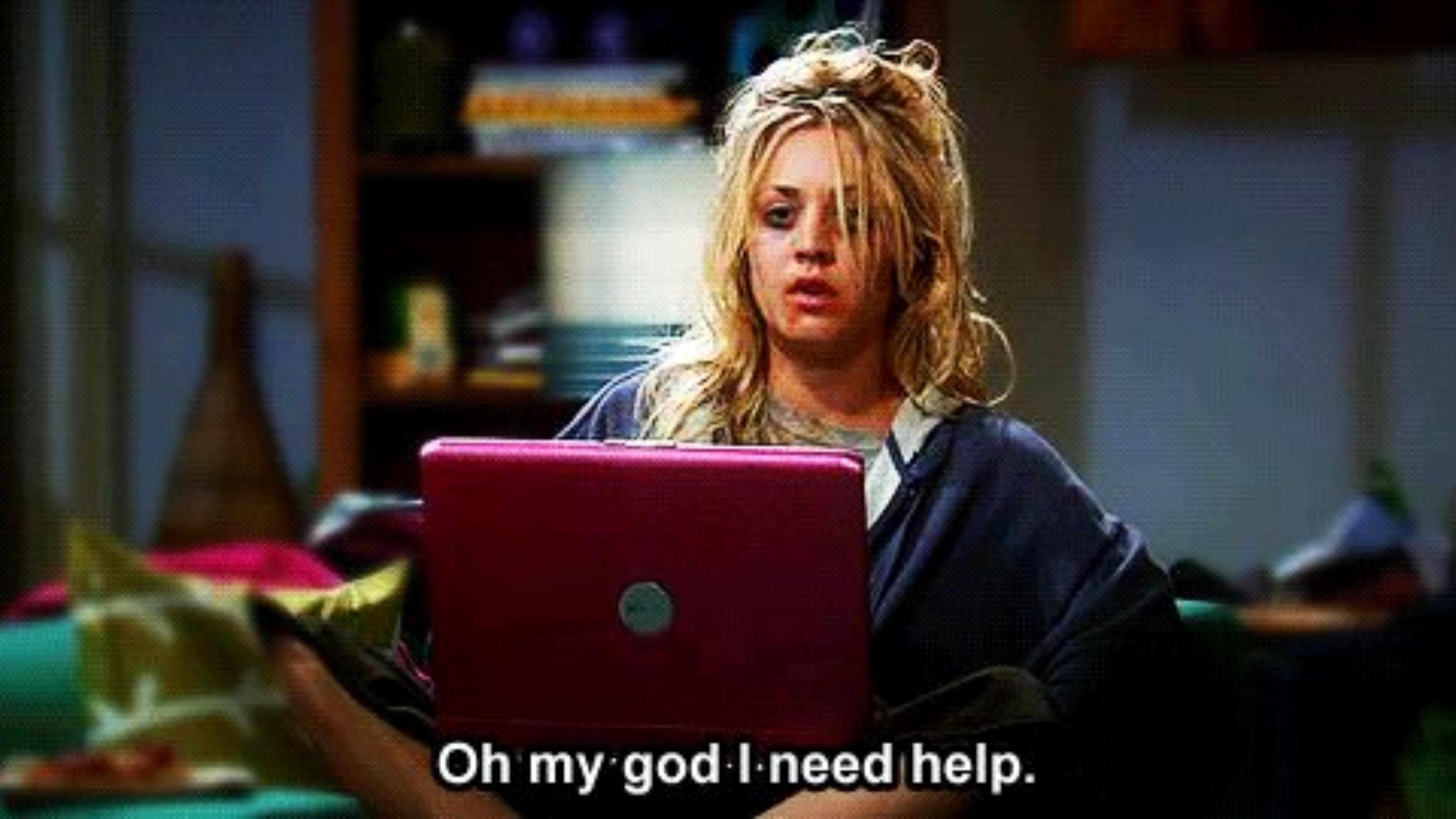
Helping other teams!

# an introduction to Node.js and API design

Node.js

Express.js

REST API



Oh my god I need help.

slides are (soon) available online  
Github repository with (partial) solutions  
questions? just ask!



# NODE.JS

# browser vs. server

PHP  
.NET  
Java  
Python

...

# Node.js vs. PHP

# Node.js server vs. PHP server

event driven  
asynchronous  
non-blocking  
single-threaded  
modular

low latency  
chat apps  
data/social streaming  
online multiplayer  
live-updates

LTS  
latest  
semver  
nvm

LTS(10.15.1)

A close-up photograph of a woman with short brown hair and glasses, wearing a dark-colored blazer over a light-colored shirt. She is looking directly at the camera with a slight smile. The background is dark and out of focus.

**LET'S DO THIS.**

# the basics

# Node.js

```
$ node --version
```

# Node.js

```
$ node --version  
v10.15.1
```

# Node.js

```
$ node
```

# Node.js

```
$ node  
>
```

# Node.js

```
$ node  
> 1 + 1
```

# Node.js

```
$ node  
> 1 + 1  
2
```

# Node.js

```
> console.log('Hello World')
```

# Node.js

```
> console.log('Hello World')
Hello World
undefined
```

exit/stuck?

ctrl + c (x2)

# Node.js

```
>
```

```
(To exit, press ^C again or type .exit)
```

```
>
```

# Use a file

# Node.js

```
$ echo "console.log('Hello World')" >> hello.js
```

# Node.js

```
$ echo "console.log('Hello World')" >> hello.js  
$ cat hello.js
```

# Node.js

```
$ echo "console.log('Hello World')" >> hello.js  
$ cat hello.js  
console.log('Hello World')
```

# Node.js

```
$ echo "console.log('Hello World')" >> hello.js
$ cat hello.js
console.log('Hello World')
$ node hello.js
```

# Node.js

```
$ echo "console.log('Hello World')" >> hello.js
$ cat hello.js
console.log('Hello World')
$ node hello.js
Hello World
```

# visual studio code

handy tools

<https://code.visualstudio.com/>



(a)sync

(a)sync

callback  
promise  
await

# callback

```
console.log('1');
setTimeout(() => {
  console.log('2')
}, 500);
console.log('3');
```

# callback

```
console.log('1');
setTimeout(() => console.log('2'), 500);
console.log('3');
```

# callback

```
console.log('1');
setTimeout(() => console.log('2'), 500);
console.log('3');
```

1

3

2

# promise

```
const test = () => {
  return new Promise((resolve, reject) => {
    setTimeout(() => {
      resolve('done');
    }, 500);
  });
};
```

# promise

```
test()  
  .then(() => {  
    // Success  
  })  
  .catch((err) => {  
    // Error  
  });
```

await

```
const test = () => {
  return new Promise((resolve, reject) => {
    setTimeout(() => {
      resolve('done');
    }, 500);
  });
};
```

# await

```
const init = async () => {  
    const result = await test();  
    console.log(result);  
};  
init();
```

modules (= multiple files)

`index.js`

`logger.js`

`service.js`

# logger.js

```
module.exports = (message) => {  
  console.log(message);  
}
```

## service.js

```
const logger = require('./logger');

module.exports.logHelloWorld = () => {
  logger('Hello World');
}
```

# index.js

```
const service = require('./service');

service.logHelloWorld();
```

# index.js

```
const { logHelloWorld } = require('./service');

logHelloWorld();
```

result

```
$ node index.js  
Hello World
```

your turn

```
$ node index.js  
Hello World  
Hello Student
```

## service.js

```
const logger = require('./logger');

...

module.exports.logHelloStudent = () => {
  logger('Hello Student');
}
```

# index.js

```
const { logHelloWorld } = require('./service');
const { logHelloStudent } = require('./service');
```

```
logHelloWorld();
logHelloStudent();
```

# index.js

```
const { logHelloWorld, logHelloStudent } = require('./service');

logHelloWorld();
logHelloStudent();
```

folders

# folders

```
- services
  |
  |- service.js
```

# folders

```
const service = require('./services/service');

service.logHelloWorld();
```

# folders

```
- services
  |
  |- index.js
```

# folders

```
const service = require('./services');

service.logHelloWorld();
```

# Node.js ecosystem

# package manager command line interface (CLI)

npm

```
$ npm --version
```

# npm

```
$ npm --version  
6.4.1
```

npm

```
$ npm init
```

# npm

\$ npm init

This utility will walk you through...

See `npm help json` ...

Use `npm install <pkg>` ....

Press ^C at any time to quit.  
package name: (my-app)

npm

package name: (my-app)  
version: (1.0.0)

npm

package name: (my-app)  
version: (1.0.0)  
description:

npm

package name: (my-app)  
version: (1.0.0)  
description:  
entry point: (index.js)

npm

package name: (my-app)  
version: (1.0.0)  
description:  
entry point: (index.js)  
test command:

npm

package name: (my-app)  
version: (1.0.0)  
description:  
entry point: (index.js)  
test command:  
git repository:

npm

package name: (my-app)  
version: (1.0.0)  
description:  
entry point: (index.js)  
test command:  
git repository:  
keywords:

npm

package name: (my-app)  
version: (1.0.0)  
description:  
entry point: (index.js)  
test command:  
git repository:  
keywords:  
author:

npm

package name: (my-app)  
version: (1.0.0)  
description:  
entry point: (index.js)  
test command:  
git repository:  
keywords:  
author:  
license: (ISC)

# npm

```
{  
  "name": "test",  
  "version": "1.0.0",  
  "description": "",  
  "main": "index.js",  
  "scripts": {  
    "test": "echo \\\"Error: no test\\\" && exit 1"  
  },  
  "author": "",  
  "license": "ISC"  
}
```

main file

# npm

```
{  
  ...  
  "main": "index.js",  
  ...  
}
```

# npm

```
$ node index.js
```

...

```
$ node .
```

...

# scripts

# npm

```
{  
  ...  
  "scripts": {  
    "start": "...",  
    "test": "...",  
    "build": "...",  
    "my-custom-script": "...",  
  }  
  ...  
}
```

# npm

```
$ npm start
```

...

```
$ npm build
```

...

```
$ npm test
```

...

```
$ npm run my-custom-script
```

...

```
$ npm run start
```

...

packages

npm

<https://www.npmjs.com>



Search: passport

Search



2042 packages found

1 2 3 ... 103 »

Sort Packages

Optimal

Popularity

Quality

Maintenance

Who's Hiring?

Tinder, Red Badger, Airtable and lots of other companies are hiring javascript developers.

[See all 19 companies](#)**passport** exact match

Simple, unobtrusive authentication for Node.js.

express connect auth authn authentication



jaredhanson published 0.4.0 • 2 years ago

p ——  
q ——  
m ——**passport-strategy**

An abstract class implementing Passport's strategy API.

passport strategy



jaredhanson published 1.0.0 • 6 years ago

p ——  
q ——  
m ——**passport-jwt**

Passport authentication strategy using JSON Web Tokens

Passport Strategy JSON Web Token JWT



themikenicholson published 4.0.0 • a year ago

p ——  
q ——  
m ——**passport-github**

GitHub authentication strategy for Passport.

passport github auth authn authentication identity



jaredhanson published 1.1.0 • 3 years ago

p ——  
q ——  
m ——**passport-oauth1**

OAuth 1.0 authentication strategy for Passport.

passport auth authn authentication authz authorization oauth

p ——  
q ——  
m ——

# npm

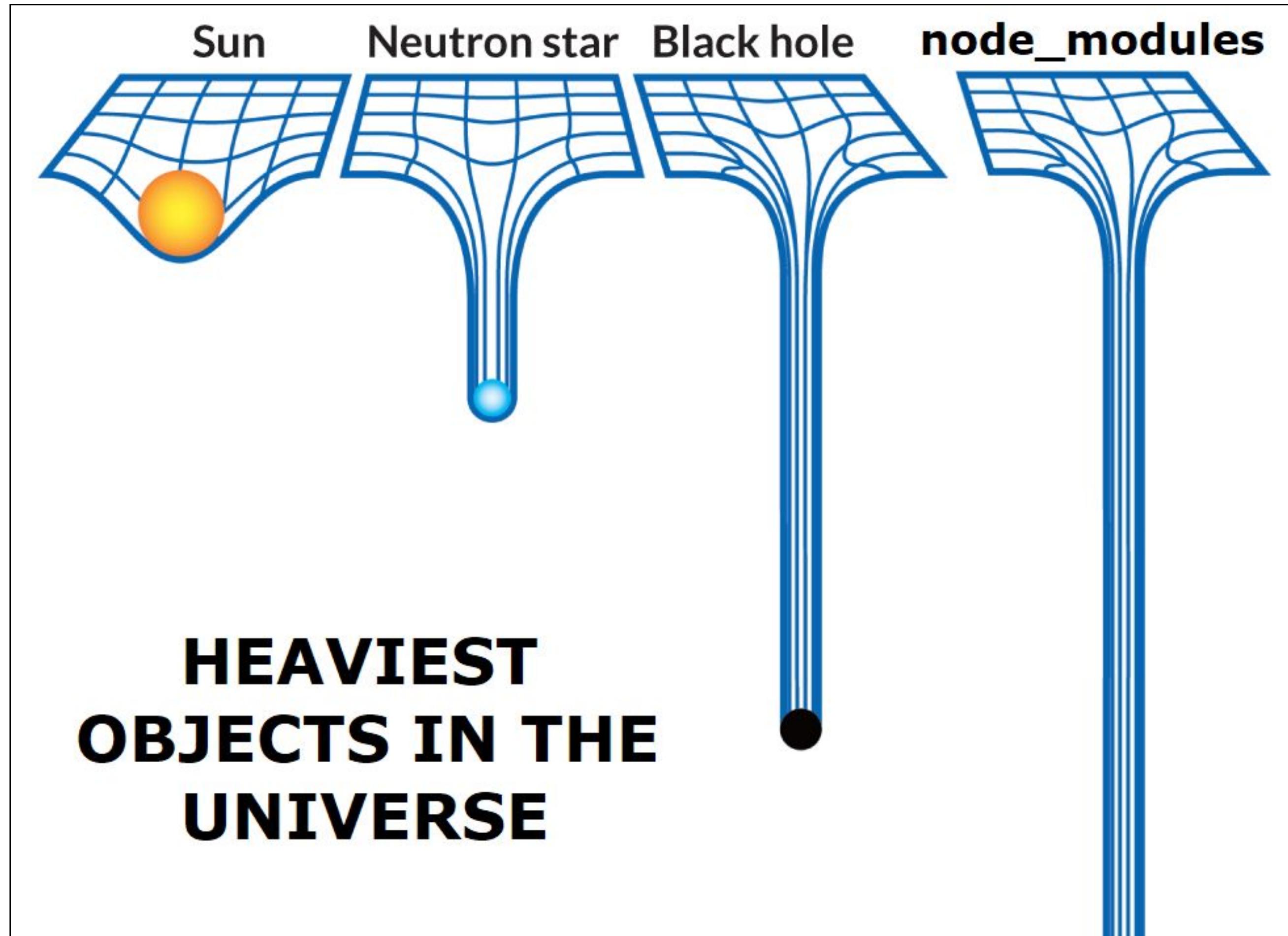
```
$ npm install [package-name]  
$ npm install --save [package-name]  
$ npm install --save-dev [package-name]  
$ npm install --global [package-name]
```

npm

package.json vs. package-lock.json

npm

node\_modules



# Express.js

# Express.js

Fast, unopinionated, minimalist web framework for Node.js

# Express.js

Feathers, ItemsAPI, KeystoneJS, Kraken, LoopBack, MEAN,  
Sails, Hydra-Express, Blueprint, Locomotive, graphql-yoga,  
Express Gateway, Dinoloop, Kites, FoalTS, ...

# Express.js

# koa

next generation web framework for node.js

# Express.js basics

# Express.js basics

webserver  
routes  
middleware

# webserver

# webserver

apache, nginx, ... nodejs

# webserver

```
const express = require('express');
const app = express();

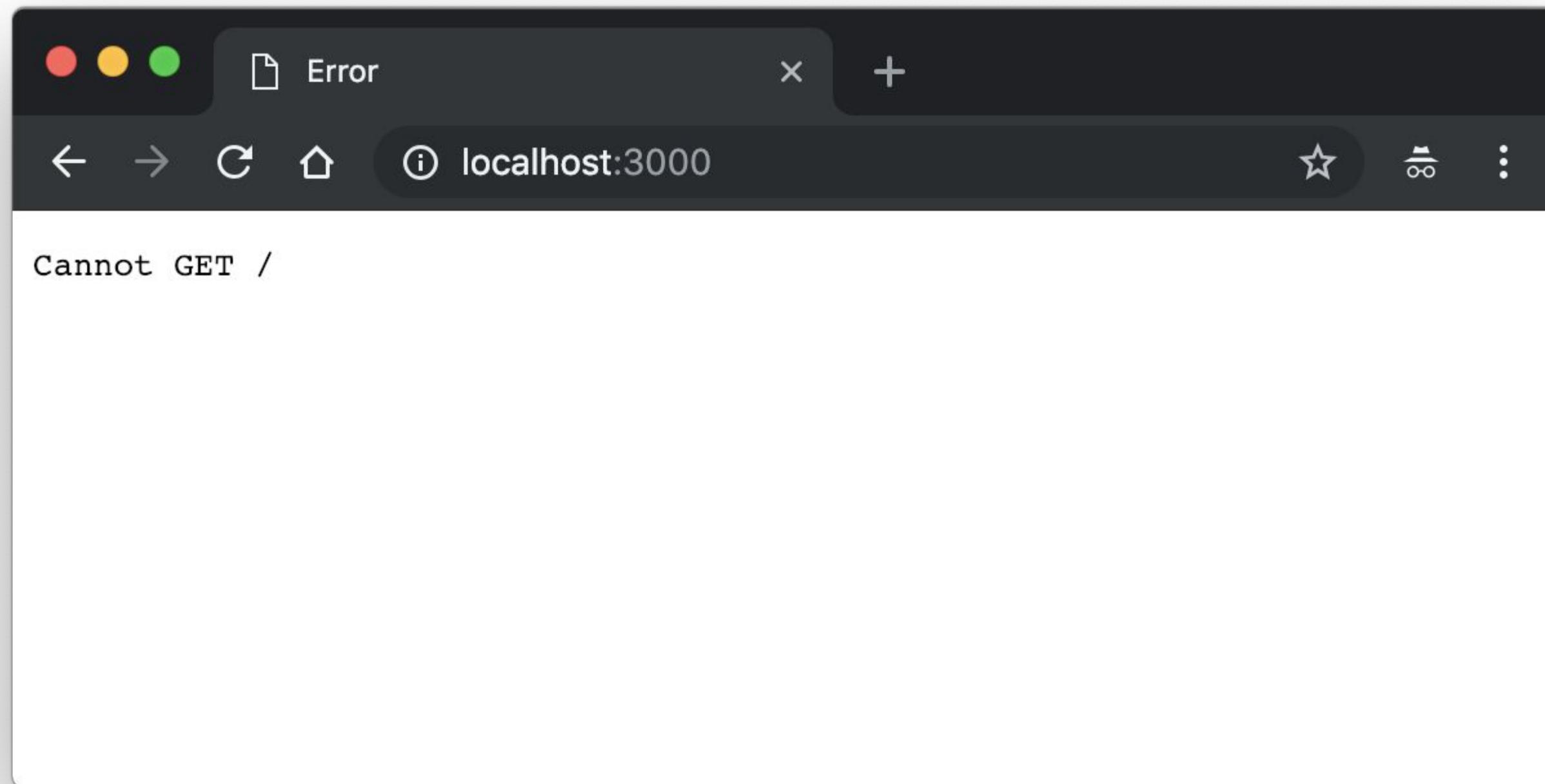
// config
const port = 3000;

app.listen(port, () => {
  console.log(`Example app listening on port ${port}!`)
});
```

# webserver

```
$ node .  
Example app listening on port 3000!
```

# webserver



# nodemon

handy tools

# nodemon

```
$ npm i --save-dev nodemon  
+ nodemon@1.18.10  
added 285 packages ... in 7.83s
```

# nodemon

```
...
"scripts": {
  "start": "./node_modules/.bin/nodemon",
  "test": "echo \\\"Error: no test specified\\\" && exit 1"
}
...
```

# nodemon

**./node\_modules/.bin/nodemon**

# nodemon

```
...
"scripts": {
  "start": "nodemon",
  "test": "echo \\\"Error: no test specified\\\" && exit 1"
}
...
```

# nodemon

```
$ npm start  
[nodemon] 1.18.10  
[nodemon] to restart at any time, enter `rs`  
[nodemon] watching: *.*  
[nodemon] starting `node index.js`  
Example app listening on port 3000!
```

# nodemon

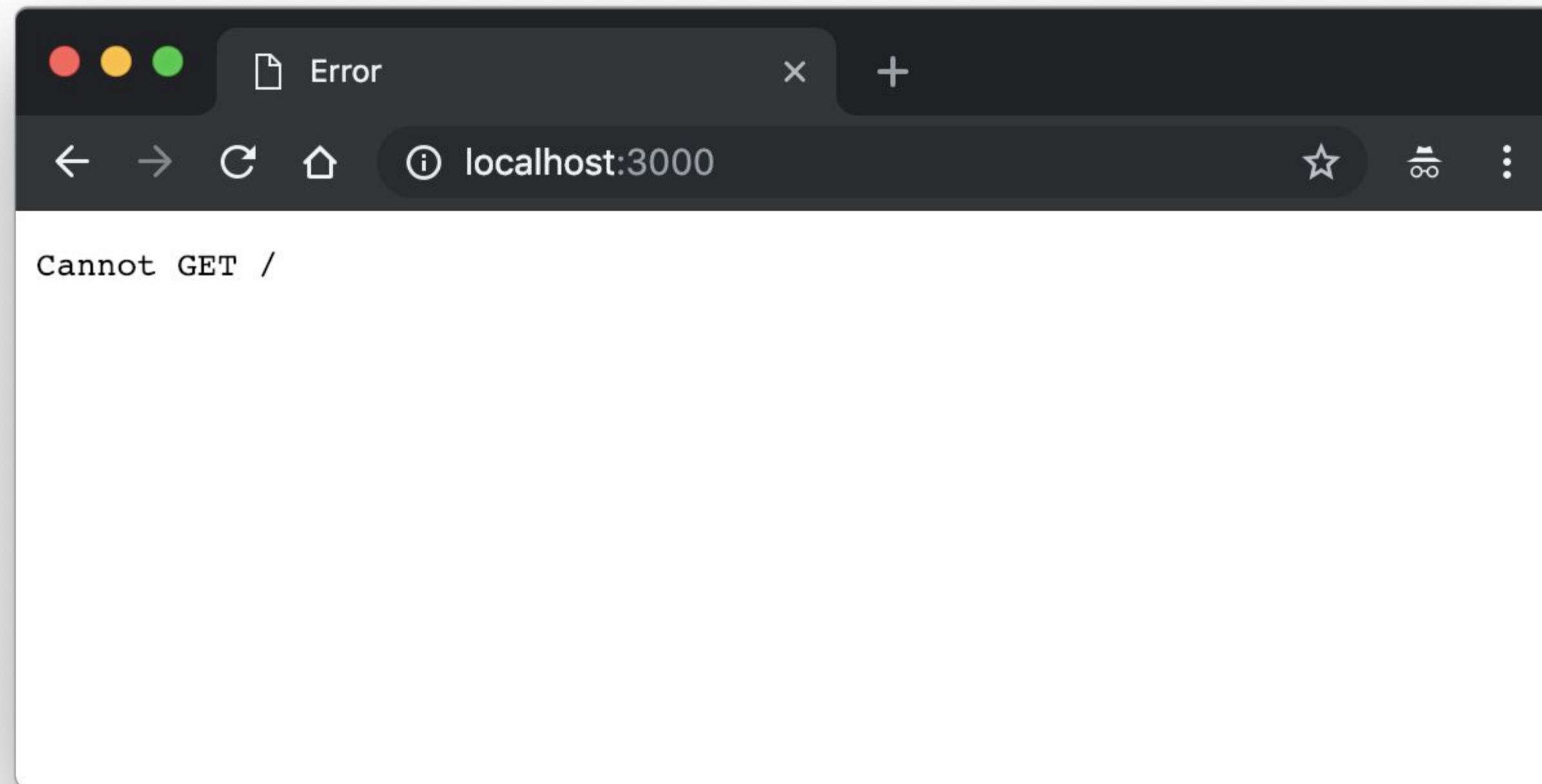
...

[nodemon] restarting due to changes...

[nodemon] starting `node index.js`

Example app listening on port 3000!

# nodemon



# routes

# routes

```
app.get('/', (req, res) => {  
  res.send('Hello World!')  
});
```

# routes

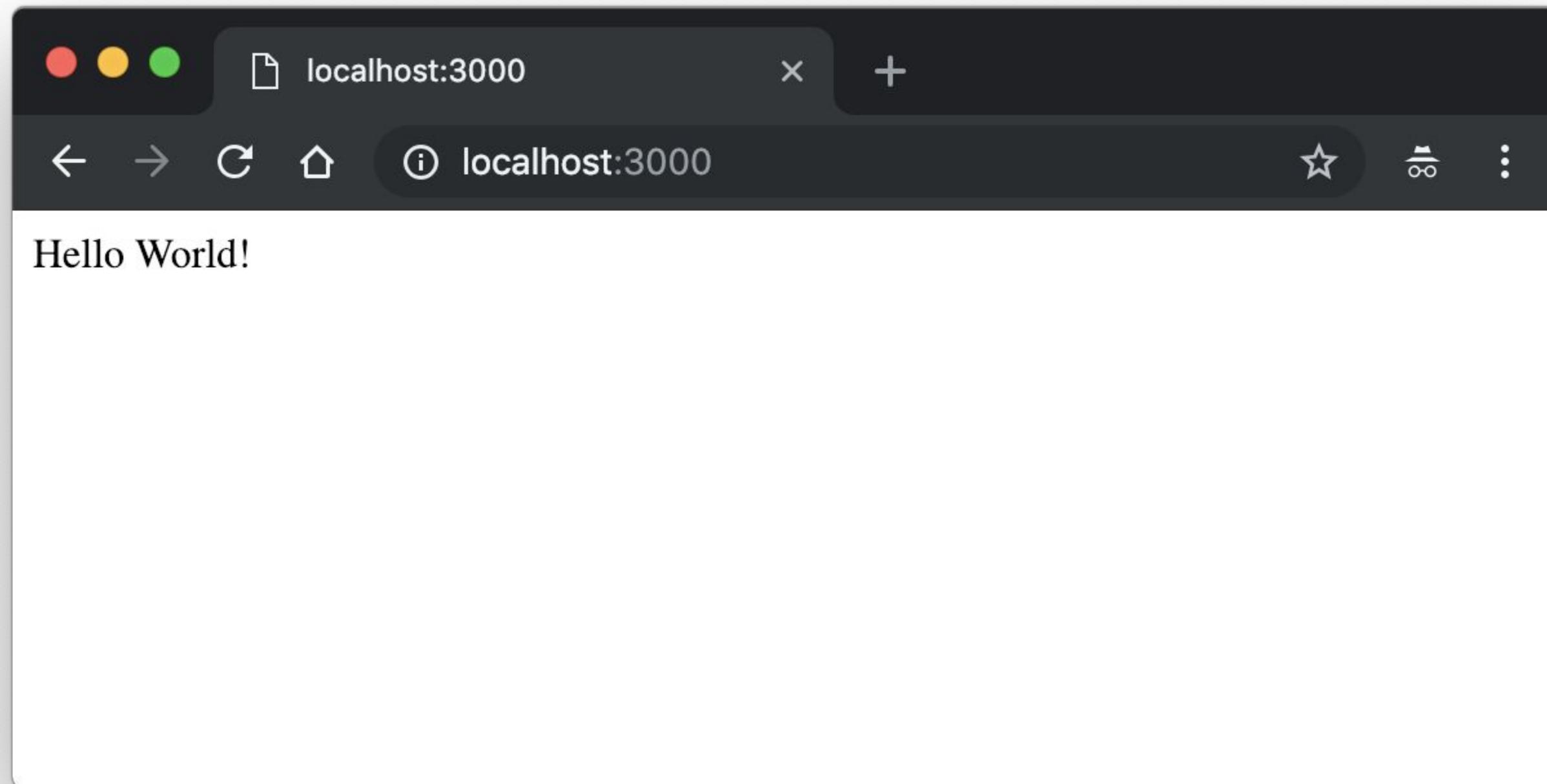
```
const express = require('express');
const app = express();

// config
const port = 3000;

app.get('/', (req, res) => {
  res.send('Hello World!')
});

app.listen(port, () => {
  console.log(`Example app listening on port ${port}!`)
});
```

# nodemon



# routes

`(req, res) => {}`

# middleware

# middleware

validation  
authentication

parsing  
mapping

fetching data for next part

# middleware

```
const logger = (req, res, next) => {  
  // Do something  
  console.log('Hello world');  
  next();  
};
```

# middleware

```
const logger = (req, res, next) => {  
  console.log('Hello world');  
  
  next();  
  
};  
  
app.get('/', logger, (req, res) => {  
  res.send('Hello World!')  
  
});
```

# nodemon

...

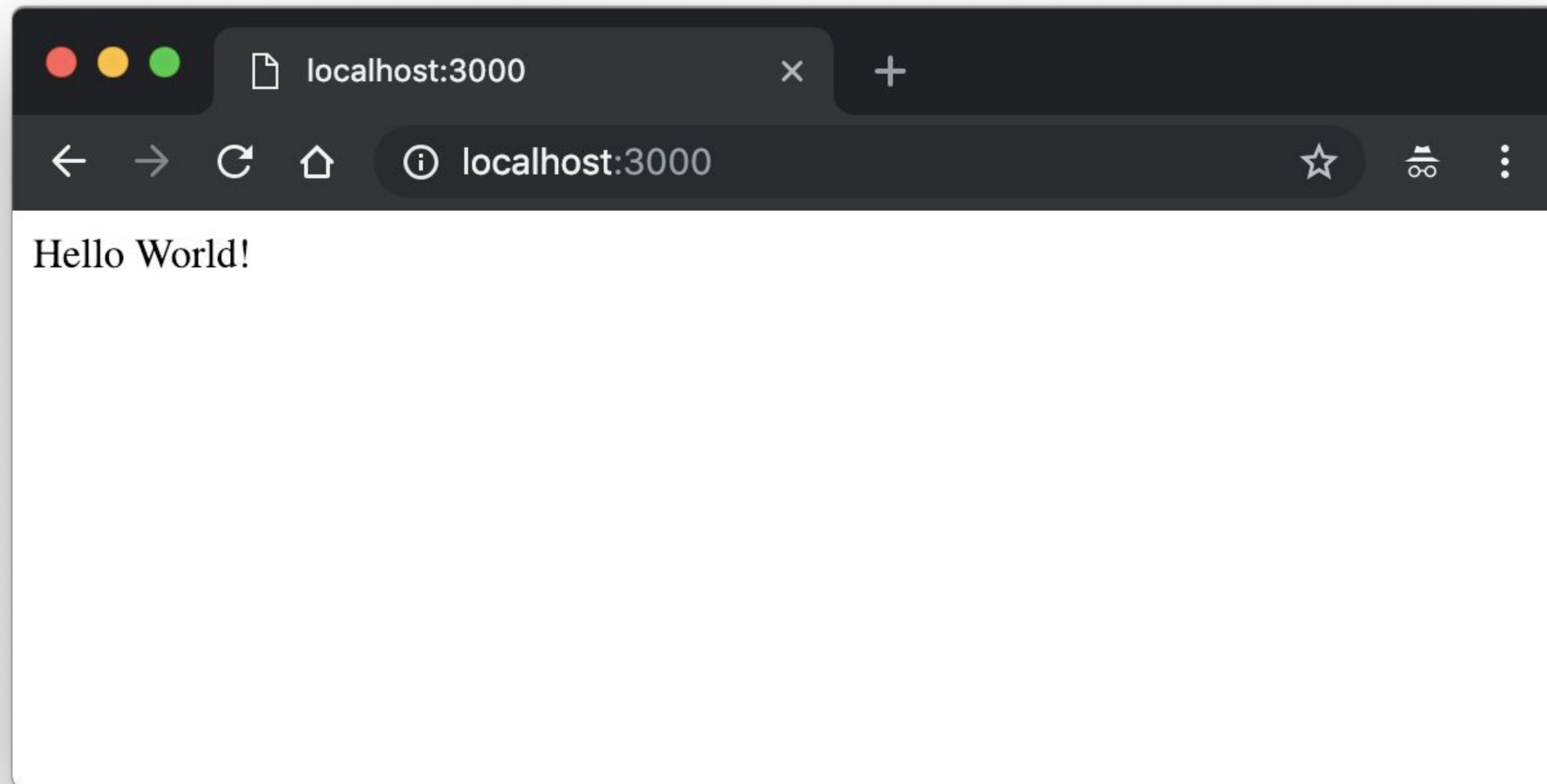
[nodemon] restarting due to changes...

[nodemon] starting `node index.js`

Example app listening on port 3000!

**Hello world**

# nodemon



# routes

```
(req, res, next) => {}
```

# Express.js structure

# Express.js structure

helpers  
services  
controllers  
templates

# helpers

# helpers

small & internally:  
parse data  
map data  
format data

# helpers

```
module.exports = (message) => {  
  console.log(message);  
}
```

# services

# services

connection with external services:  
authentication with API  
fetch data from API

# services

```
const rp = require('request-promise');

module.exports.fetchAll = () => {
  return rp('https://google.com');
}
```

# controllers

# controllers

connection between routes and services/helpers  
gets everything from anywhere and returns it to the client

# controllers

```
module.exports.hello = (req, res) => {  
  res.send('Hello World!')  
};
```

# controllers

```
const controller = require('./my-controller');  
app.get('/', controller.hello);
```

# template engines

template engines = views

views

template engines

pug

mustach

ejs

# views

```
app.set("view engine", "ejs");
```

# views

```
|....  
|-middleware:  
|---...  
|-routes:  
|---...  
|-views:  
|---index.ejs  
|-app.js
```

# views

```
app.set("views", "/views"));
```

# views

```
res.render("index", {  
  name: "Bob Ross"  
});
```

```
<html>  
  <body>  
    <h1>Hello {{name}}!</h1>  
  </body>  
</html>
```

one-"click"-install

## one-"click"-install

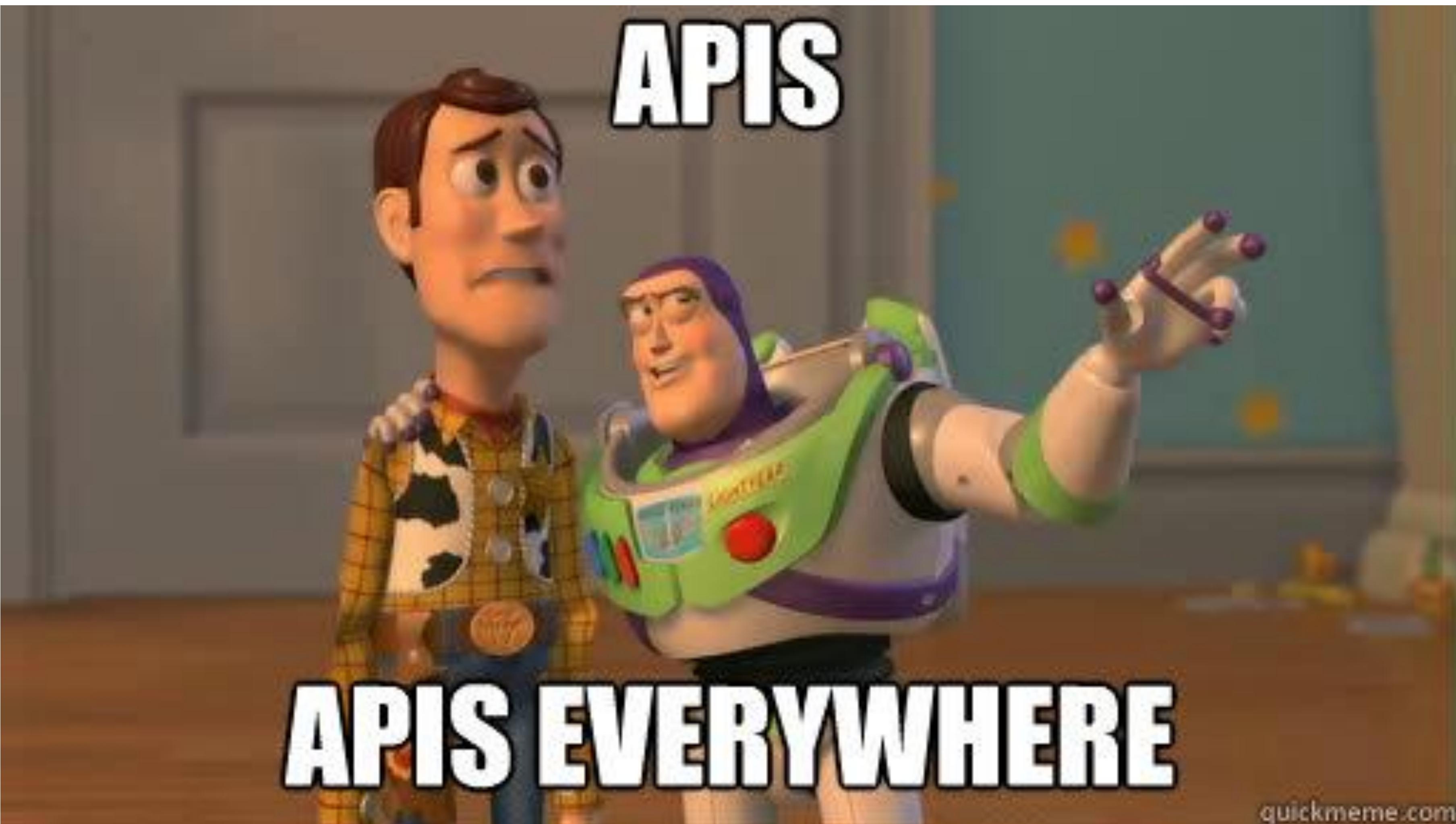
```
$ npm install express-generator --save-dev  
$ ./node_modules/.bin/express --ejs  
$ node app.js
```

one-"click"-install

basic Node.js set-up  
you'll learn it along the way



But how do we use Express.js  
@studiohyperdrive?



# REST

# Representational State Transfer

**R + (E) + S + T**

# Resources

**Resource = Entity = Object = Noun = Model**

# Resources

“a message”

“a user”

“a comment”

“a notification”

# Resources

<https://api.my-application.be>

# Resources

<http://localhost:3000>

# Resources

**<https://api.my-application.be/my-resource>**

# Resources

**<https://api.my-application.be/v1/my-resource>**

# Resources

/my-resource

# Resources

“a message”

# Resources

/messages

# Resources

plural, lowercase, hyphens, nouns, never a verb, ...

# Resources

<https://opensource.zalando.com/restful-api-guidelines/>

# Resources

/User  
/blogPosts  
/create\_message

# Resources

/User  
/blogPosts  
/create\_message

# Resources

/users

/blogPosts

/create\_message

# Resources

/users

/blog-posts

**/create\_message**

# Resources

/users

/blog-posts

/messages

# HTTP Verbs

# HTTP verbs

GET

POST

PUT

PATCH

DELETE

# HTTP verbs

```
app.get('/', (req, res) => {});  
app.post('/', (req, res) => {});  
app.put('/', (req, res) => {});  
app.patch('/', (req, res) => {});  
app.delete('/', (req, res) => {});
```

# HTTP verbs

GET = GET  
POST = CREATE  
PUT = UPDATE  
PATCH = UPDATE PARTIALLY  
DELETE = REMOVE

# Resources

“a message”

# Resources

/messages

# Resources

Get all messages?

Get one message by id?

Create a new message?

Update a message?

Remove a message?

# Resources

Get all messages? → GET

Get one message by id?

Create a new message?

Update a message?

Remove a message?

# Resources

Get all messages? → GET

Get one message by id? → GET

Create a new message?

Update a message?

Remove a message?

# Resources

Get all messages? → GET

Get one message by id? → GET

Create a new message? → POST

Update a message?

Remove a message?

# Resources

Get all messages? → GET

Get one message by id? → GET

Create a new message? → POST

Update a message? → PUT

Remove a message?

# Resources

Get all messages? → GET

Get one message by id? → GET

Create a new message? → POST

Update a message? → PUT

Remove a message? → DELETE

# Resources

Get all? → GET  
**GET /messages**

Get one by id? → GET  
**GET /messages**

**2x GET → /messages?**

# Resources

Get all? → GET  
**GET /messages**

Get one by id? → GET  
**GET /messages/{id}**

# Resources

GET /messages

GET /messages/{id}

POST /messages

PUT /messages/{id}

DELETE /messages/{id}

# HTTP verbs

Browser = GET

# postman

handy tools

<https://www.getpostman.com>

Let's go!



*Oh, oh, one more thing  
before I forget ...*

TALENT@STUDIOHYPERDRIVE.BE

Let's go!

# Let's go!

[https://github.com/studiohyperdrive/gastles\\_arteveldehogeschool\\_2019-03](https://github.com/studiohyperdrive/gastles_arteveldehogeschool_2019-03)

Let's go!

\$ git clone

Let's go!

\$ git checkout **feature/start**

# Let's go!

[https://github.com/studiohyperdrive/gastles\\_arteveldehogeschool\\_2019-03](https://github.com/studiohyperdrive/gastles_arteveldehogeschool_2019-03)

Let's go!

<https://gastles-2019-03.hyperdrive.studio>

# Let's go!

<https://gastles-2019-03.hyperdrive.studio/docs>





A white ceramic mug sits on a light-colored wooden surface. A hand holds a clear glass carafe, pouring dark coffee into the mug. The coffee is captured mid-pour, creating a dynamic stream. The background is blurred, showing more of the wooden setting.

PAUZE?  
UGH