

Završni ispit iz Kvantnih računala (6. veljače 2019.)

Ime, prezime i JMBAG:

Uputa:

- Ispit se sastoji od 10 zadataka najčešće u obliku pitanja s ponuđenim odgovorima.
- Odgovore koje smatrate točnima označite (zacrnite) na posebnom obrascu. Mogu se pojaviti zadaci u kojima je potrebno označiti više od jednog ponuđenog odgovora.
- U praznom prostoru pored zadatka ili na dodatnim papirima napišite obrazloženje ili računski postupak koji vas je doveo do rješenja koje smatrate točnim.
- Točno riješeni zadatak donosi 4 boda. Kazneni (negativni) bodovi se ne obračunavaju.

Notacija i terminologija:

- Vektori $|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ i $|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ čine ortonormiranu bazu u $\mathcal{H}^{(2)}$.
- Pri realizaciji qubita stanjima polarizacije fotona, vektori $|0\rangle = |x\rangle$ i $|1\rangle = |y\rangle$ odgovaraju stanjima linearne polarizacije u x -smjeru i u y -smjeru, bazu $\{|x\rangle, |y\rangle\}$ obilježavamo simbolom \oplus , a bazu $\{\frac{1}{\sqrt{2}}(|x\rangle \pm |y\rangle)\}$ obilježavamo simbolom \otimes .
- Pri realizaciji qubita projekcijom spina čestice spinskog kvantnog broja $s = 1/2$ na z -os uzimamo da $|0\rangle$ i $|1\rangle$ odgovaraju projekcijama $\hbar/2$ i $-\hbar/2$.
- Računalnu bazu u prostoru stanja dvaju qubitova obilježavamo s $\{|ij\rangle = |i\rangle \otimes |j\rangle; i, j = 0, 1\}$.

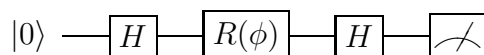
- 1 Operator $S = R[\pi/2]$ u računalnoj bazi ima matrični prikaz: // In the computational basis, the matrix representation of the operator $S = R[\pi/2]$ is:

$$\begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix}$$

Koje od navedenih tvrdnji su istinite? // Which of the following statements are true?

- (a) S je unitaran operator. // S is a unitary operator. **točno**
- (b) S je hermitski operator. // S is a Hermitean operator.
- (c) Na Blochovoj sferi, S rotira stanje kvantnog bita za π oko x -osi. // On the Bloch sphere, S rotates the state of a qubit by π about the x -axis
- (d) S rotira stanje za $\pi/2$ oko z -osi. // S rotates the state by $\pi/2$ about z -axis. **točno**
- (e) S rotira stanje za $\pi/2$ oko x -osi. // S rotates the state by $\pi/2$ about x -axis.

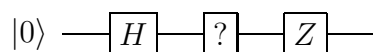
- 2 Razmatramo kvantni logički krug // Consider the following quantum logical circuit



Kolika je vjerojatnost da u mjerenju dobijemo vrijednost 1 (tj. da qubit bude izmjeren u stanju $|1\rangle$)? // What is the probability that in the measurement we get the value 1 (ie. that the qubit is in the state $|1\rangle$)?

- (a) 0
- (b) $\frac{1}{2}(1 + \cos \phi)$
- (c) $\frac{1}{2}(1 - \cos \phi)$ **točno**
- (d) $\cos \phi$
- (e) $\cos^2 \phi$

3 Ako na izlazu iz kvantnog logičkog kruga // *If at the output of the quantum logical circuit*



dobivamo stanje // *the state is*

$$\frac{1}{\sqrt{2}}(|0\rangle - i|1\rangle),$$

operator označen upitnikom je // *the operator indicated with the question mark is*

(a) X

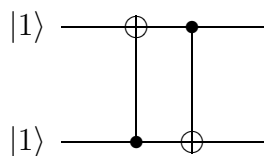
(b) Y

(c) Z

(d) S **točno**

(e) T

4 Stanje sustava na izlaznoj strani kvantnog logičkog kruga // *The state of the system at the output of the quantum logical circuit*



je // *is*

(a) $|01\rangle$ **točno**

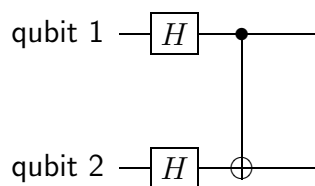
(b) $|10\rangle$

(c) $\frac{1}{\sqrt{2}}(|01\rangle + |10\rangle)$

(d) $\frac{1}{\sqrt{2}}(|01\rangle - |10\rangle)$

(e) $|11\rangle$

5 Shvatimo li kvantni logički krug // If we consider the quantum logical circuit



kao jedan operator, njegov matrični prikaz je: // as a single operator, its matrix representation is:

(a) $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & -1 \\ 1 & 0 & -1 & 0 \end{pmatrix}$

(b) $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & -1 \\ 0 & 1 & -1 & 0 \end{pmatrix}$

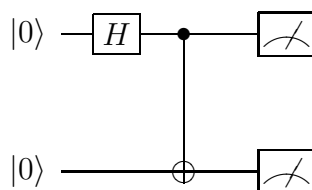
(c) $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & -1 \\ 0 & 0 & 1 & 1 \end{pmatrix}$

(d) $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & -1 & 1 \end{pmatrix}$

(e) $\frac{1}{2} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & 1 \\ 1 & 1 & -1 & -1 \end{pmatrix}$

točno

6 Kolika je vjerojatnost da na izlazu iz kvantnog logičkog kruga // What is the probability that at the output of the quantum logical circuit



sustav izmjerimo u stanju $|01\rangle$? // the system is measured in the state $|01\rangle$?

(a) 0 **točno**

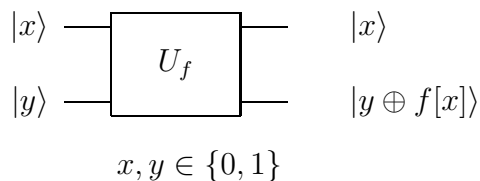
(b) $\frac{1}{4}$

(c) $\frac{1}{2}$

(d) $\frac{1}{\sqrt{2}}$

(e) 1

7 Funkciju jednog bita $f : \{0, 1\} \rightarrow \{0, 1\}$ implementiramo unitarnim operatorom // One-bit function $f : \{0, 1\} \rightarrow \{0, 1\}$ is implemented by the unitary operator



Ako je $f[x] = x$, operator U možemo odabrati kao: // If $f[x] = x$, the operator U can be chosen as:

(a) I

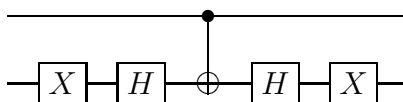
(b) $I \otimes X$

(c) cNOT **točno**

(d) $(I \otimes X) \cdot \text{cNOT}$

(e) Ništa od navedenog. // None of the above.

8 Kvantni logički krug prikazan slikom // *The quantum logical circuit shown below*



jest implementacija operatora // *implements the operator*

$$U_f |x\rangle = e^{i\phi} (-1)^{f[x]} |x\rangle, \quad \phi \in \mathbb{R}, \quad x = 00, 01, 10, 11,$$

gdje je $f[x] = 0$ za svaki x osim za $x = w$, za koji vrijedi $f[w] = 1$. Odredi w . // *where $f[x] = 0$ for all x except for $x = w$ for which $f[w] = 1$. Find w .*

(a) $w = 00$

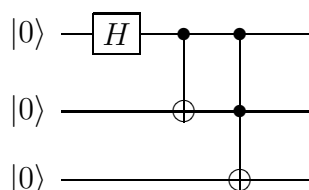
(b) $w = 01$

(c) $w = 10$ **točno**

(d) $w = 11$

(e) Ništa od navedenog (nema rješenja). // *None of the above (no solution).*

9 Na izlazu iz kvantnog logičkog kruga // *At the output of the quantum logical circuit*



stanje sustava je: // *the state of the system is:*

(a) $|000\rangle$

(b) $|111\rangle$

(c) $\frac{1}{\sqrt{2}}(|000\rangle + |100\rangle)$

(d) $\frac{1}{\sqrt{2}}(|000\rangle + |110\rangle)$

(e) $\frac{1}{\sqrt{2}}(|000\rangle + |111\rangle)$ **točno**

10 Pretražujemo li bazu veličine 10^6 Groverovim algoritmom, Groverov operator mora djelovati približno // *If a database of size 10^6 is searched using Grover's algorithm, the Grover's operator must operate approximately*

(a) 10 puta. // *10 times.*

(b) 100 puta. // *100 times.*

(c) 1000 puta. // *1000 times.* **točno**

(d) 10^6 puta. // *10^6 puta.*

(e) 2^6 puta. // *2^6 puta.*