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Video Games and Violence

There has always been the claim that video games and violence have had not the greatest connection. Many shootings and murders have been linked to video games. People have even blamed video games for the reason why they'd go and shoot a random person. In my case, I am in the middle of this one. Video games do have a link to violence, but not completely as some like to say it is because video games are not trying to promote violence, they can lead to a negative effect on the mind, and people should be able to make a decision themselves on if they want to go and kill a random person.

These games are not trying to promote violence in any way. If that were the case, then the game would not be published since it would not pass the rating board, since it would be too inappropriate for people to play. In Grand Theft Auto, they are just promoting the open free-roam ability you have in the game.

Violent video games do have a link to violence and can have a negative effect on people's minds. Some of the most well-known games with violence include Call of Duty and Grand Theft Auto. These games do have a good bit of violence in them and can influence people's minds. In Call of Duty, the point of the game is to go around and shoot anybody you see. For Grand Theft Auto, you are living in a Los Angeles like city and can do whatever you want, including killing people. In 2003, two brothers in Tennessee fatally shot a random person. Their reasoning was that they were acting out Grand Theft Auto 3. This means that

the games are putting things inside of people's heads. A study at Dartmouth College concluded that people who played violent games frequently tend to be more antisocial and would also develop more physical aggression.

Also, people should be able to decide for themselves if they are going to go kill a random person. Even though the violent video games may have a negative effect on the mind, they should still be able to decide if killing someone is really going to help in any way. To me, I see no reason why someone would go from playing a video game as a normal person, to becoming a crazy psychopath going around killing people, that doesn't make any sense at all to do.

Violent video games do have a link to violence by having a negative effect on the mind, which has resulted in murders. Video games are not trying to promote violence in any way, and the person should be able to decide very easily if it's a good idea to just randomly go and kill somebody. The way I see it, think about something before you do it. If the violence in video games does not continue to get worse over time, I see no problem with video games, but if the violence does get worse then there could be many problems through that.

Works Cited

Staff, The Week. "Video Games and Violence, Explained." *Image*, The Week, 15 Sept. 2019, theweek.com/articles/864451/video-games-violence-explained.