

# Conch Shell Phone — Quick Guide

## Wiring

Connect a momentary push-button switch: - One leg to **GPIO 17** (physical pin 11) - Other leg to **GND** (physical pin 9) - No resistor needed

## First Time Setup

```
cd ~  
git clone https://github.com/stueydubs/niko-s-project.git  
cd niko-s-project/conch  
bash install.sh
```

Put your audio files in the `audio/` folder: - `ring.mp3` (the ringing sound) - `01.mp3` through `30.mp3` (the 30 tracks)

## Testing in Thonny

### Start testing

1. Stop the background service first:

```
sudo systemctl stop conch.service
```

2. Kill any leftover audio:

```
killall vlc
```

3. Open Thonny, File > Open > `/home/nikoniko/niko-s-project/conch/conch.py`

4. Click the green Run button

### While testing

- Press **Enter** in the Shell panel to answer the phone (stop ring, play track)
- Press **Enter** again to stop the current track
- The silence timers are long (15-25 min) — to speed up testing, temporarily change line 31:

```
{"file": "01.mp3", "silence_min": 0.05, "silence_max": 0.05},  
(0.05 minutes = 3 seconds)
```

### Stop testing

- Click the Stop button in Thonny, or press Ctrl+C
- If audio keeps playing after stopping:

```
killall vlc
```

### **When done testing**

- Change any silence timers back to the real values
- Save the file

## **Running for Real (Production)**

### **Start the service**

```
sudo systemctl start conch.service
```

The conch will now run automatically, including after reboots and power cuts.

### **Stop the service**

```
sudo systemctl stop conch.service  
killall vlc
```

### **Restart after editing conch.py**

```
sudo systemctl restart conch.service
```

### **Check if it's running**

```
sudo systemctl status conch.service
```

### **Watch the logs live**

```
tail -f /home/nikoniko/niko-s-project/conch/conch.log
```

### **See which track is next**

```
cat /home/nikoniko/niko-s-project/conch/track_state.txt  
(0 = track 01, 1 = track 02, etc.)
```

### **Reset back to track 1**

```
echo 0 > /home/nikoniko/niko-s-project/conch/track_state.txt  
sudo systemctl restart conch.service
```

## **Pulling Updates from GitHub**

If changes are pushed from another computer:

```
cd /home/nikoniko/niko-s-project && git reset --hard && git pull  
sudo systemctl restart conch.service
```

## Editing Silence Timers

Open `conch.py` in Thonny or nano. Find `TRACK_CONFIG` (around line 31). Each track has:

- ```
{"file": "01.mp3", "silence_min": 15, "silence_max": 20},
```
- `silence_min` and `silence_max` are in **minutes**
  - The actual silence is a random value between min and max
  - After editing, restart the service

## Troubleshooting

| Problem                                   | Fix                                                                                |
|-------------------------------------------|------------------------------------------------------------------------------------|
| Audio keeps playing after stopping script | <code>killall vlc</code>                                                           |
| Service won't start                       | <code>sudo journalctl -u conch.service</code> to see errors                        |
| No sound at all                           | Check audio output:<br><code>raspi-config &gt; System Options &gt; Audio</code>    |
| Ring plays but no tracks                  | Check audio files exist in <code>audio/</code> folder                              |
| Script crashes on startup                 | Check the log: <code>tail -20 /home/nikoniko/niko-s-project/conch/conch.log</code> |
| Want to start fresh                       | <code>echo 0 &gt; /home/nikoniko/niko-s-project/conch/track_state.txt</code>       |
| Forgot which track we're on               | <code>cat /home/nikoniko/niko-s-project/conch/track_state.txt</code>               |

## How It Works

1. **Silent** — waits for a random time (from the track's silence config)
2. **Ringing** — plays `ring.mp3` on loop until someone picks up (presses button)
3. **Playing** — plays the current track, then advances to the next one
4. Back to **Silent** — repeat forever

The current track number is saved to disk, so it survives power cuts and reboots.