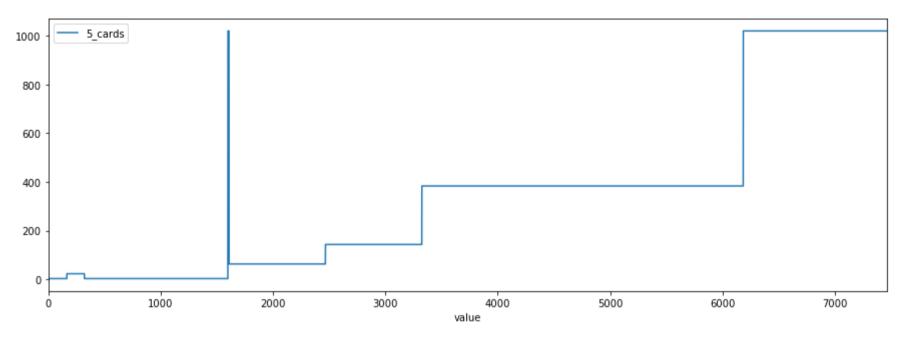
```
In [118]: from deuces import Card
          from deuces import Evaluator
          evaluator = Evaluator()
          from deuces import Deck
          deck = Deck()
          board = deck.draw(5)
          player1 hand = deck.draw(2)
          player2 hand = deck.draw(2)
          Card.print pretty cards(board)
          Card.print pretty cards(player1 hand)
          Card.print pretty cards(player2 hand)
          p1 score = evaluator.evaluate(board, player1 hand)
          p2 score = evaluator.evaluate(board, player2 hand)
          p1 class = evaluator.get rank class(p1 score)
          p2 class = evaluator.get rank class(p2 score)
          print("Player 1 hand rank = %d (%s)\n" % (p1 score, evaluator.class to string(p1 class)))
          print("Player 2 hand rank = %d (%s)\n" % (p2 score, evaluator.class to string(p2 class)))
            [7+],[6+],[A+],[J+],[T+]
           [8 +], [2 +]
           [3 + ], [K \vee ]
          Player 1 hand rank = 1374 (Flush)
          Player 2 hand rank = 6232 (High Card)
```

```
In [120]: # plot equivalence classes
          import matplotlib.pyplot as plt
          import pandas as pd
          equiv classes = pd.read csv(
               'equivalence classes.csv',
              sep=',',
              header=None,
              names=[
                   'value',
                   '5 cards',
                   '6 cards',
                   '7 cards',
                   '8_cards',
                   'sample',
                   'abbrev',
                   'description'
          %matplotlib inline
          # Stop plots overwriting each other
          plt.ioff()
          df = equiv_classes[['value', '5_cards']].set_index('value')
          df.plot(figsize=(15, 5))
```

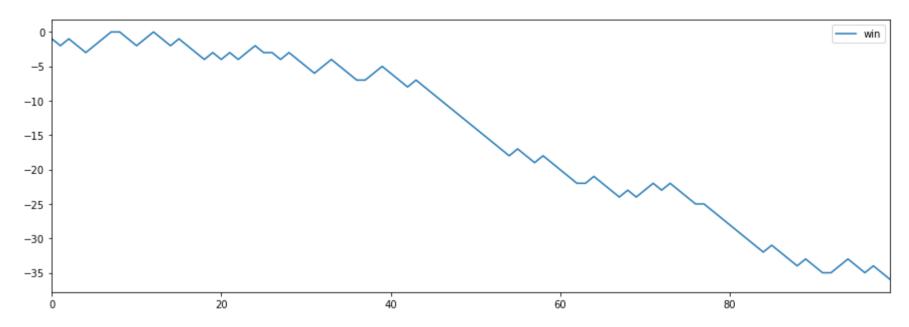
Out[120]: <matplotlib.axes.\_subplots.AxesSubplot at 0x45ad3ab5c0>



```
In [121]: def build dataframe(nb hands=100, nb players=2):
              decks = [ Deck() for _ in range(nb_hands) ]
              df board = pd.DataFrame({
                   'board': [ deck.draw(5) for deck in decks ]
              })
              df players = pd.concat(
                       pd.DataFrame({
                           'player': [ deck.draw(2) for deck in decks ]
                      for in range(nb players)
                  ],
                   axis=1,
                  keys=range(nb_players)
              df players = df players.swaplevel(0, 1, axis=1)
              evaluator = Evaluator()
              df scores = pd.concat(
                       df board.join(df players.xs(i, level=1, axis=1)).apply(
                          lambda x: evaluator.evaluate(x['board'], x['player']),
                           axis=1
                       ).to frame('score')
                      for i in df players.columns.get level values(1)
                  ],
                  axis=1,
                  keys=df players.columns.get level values(1)
              df scores = df scores.swaplevel(0, 1, axis=1)
              return df board, df players, df scores
```

In [122]: # pnl chart import random random.seed(0) \_, \_, df\_scores = build\_dataframe(nb\_players=5) df scores.columns = df scores.columns.get level values(1) df = pd.concat( df scores[[0]], df\_scores[[1]].min(axis=1), df scores[[1, 2]].min(axis=1), df scores[[1, 2, 3]].min(axis=1), df scores[[1, 2, 3, 4]].min(axis=1) 1, axis = 1,keys = range(5)df.columns = df.columns.get level values(0) df['win'] = df[2] - df[0]df.ix[df.win!=0, 'win'] = df.ix[df.win!=0, 'win'] / df.ix[df.win!=0, 'win'].abs()df[['win']].cumsum().plot(figsize=(15, 5))

Out[122]: <matplotlib.axes.\_subplots.AxesSubplot at 0x45ad406e80>



```
In [123]: # rank score probability table
deck = Deck().draw(52)
e = Evaluator()
all_hands = [ list(x) for x in combinations(deck, 5) ]
all_scores = [ e.evaluate(x, []) for x in all_hands ]
all_ranks = [ e.get_rank_class(x) for x in all_scores ]

df_all = pd.DataFrame({
    'score': all_scores,
    'rank': all_ranks
})

df = df_all.groupby('rank').agg({'rank': 'count', 'score': [min, max]})
df.columns = df.columns.get_level_values(1)
df['width'] = df['max'] - df['min'] + 1
df['ratio'] = df['count'] / df['width']

#df_all.plot(figsize=(15, 5))
```

In [124]: from deuces import (

```
Deck.
    Card,
    Evaluator
from itertools import islice
import pandas as pd
import random
random.seed(0)
asserts = False
def deal cards(nb players=2):
    all_cards = [ Deck().draw(5 + 2*nb_players) for x in range(1000) ]
    df = pd.DataFrame({'all': all_cards})
    df['board'] = df['all'].apply(lambda x: x[:5])
    for i in range(nb players):
        i start = 5 + 2*i
        i end = i start + 2
        df['player{0}'.format(i+1)] = df['all'].apply(lambda x: list(islice(x, i start, i end)))
    del df['all']
    return df
df = deal cards()
evaluator = Evaluator()
df['score1'] = df.apply(lambda x: evaluator.evaluate(x['board'], x['player1']), axis=1)
df['score2'] = df.apply(lambda x: evaluator.evaluate(x['board'], x['player2']), axis=1)
df['class1'] = df['score1'].apply(lambda x: evaluator.get rank class(x))
df['class2'] = df['score2'].apply(lambda x: evaluator.get rank class(x))
df['class1 string'] = df['class1'].apply(lambda x: evaluator.class to string(x))
df['class2 string'] = df['class2'].apply(lambda x: evaluator.class to string(x))
def who won(x, y):
    if x == y:
        return 0
    if x < y:
        return 1
    return 2
df['winner'] = df.apply(lambda x: who won(x['score1'], x['score2']), axis=1)
# Was the game fair?
```

```
draws, one, two = df.groupby('winner').count().iloc[:, 0].values
print("Draws: {0}\nPlayer one: {1}\nPlayer two: {2}\n".format(draws, one, two))
# What is the class of the winning hand?
def what won class(row):
    if row['winner'] == 0:
        return row['class1 string']
    if row['winner'] == 1:
        return row['class1_string']
    return row['class2 string']
df['winning_class'] = df.apply(lambda x: what_won_class(x), axis=1)
def what won score(row):
    if row['winner'] == 0:
        return row['score1']
    if row['winner'] == 1:
        return row['score1']
   return row['score2']
df['winning score'] = df.apply(lambda x: what won score(x), axis=1)
g = df.groupby('winning_class').mean().sort_values('winning_score')['winning_score']
expected_g = """Four of a Kind,87.0
Full House, 246.744186047
Flush,992.861538462
Straight, 1604.4375
Three of a Kind, 2076. 92957746
Two Pair, 2862.03618421
Pair, 4521.02419355
High Card, 6503.14516129
if asserts:
    assert g.to_csv() == expected_g, "g is different from expected."
g_class = df.groupby('winning_class').count()[['winner']]
foo = pd.concat([g, g_class], axis=1)
foo = foo.sort values('winning score')[['winner']]
```

```
foo.columns = ['count']

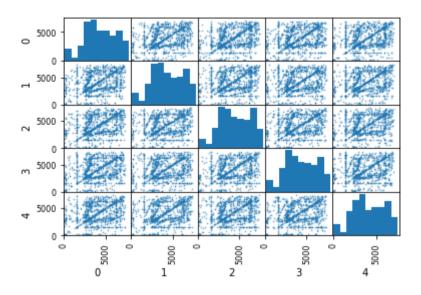
aggs = {'winning_score': ['count', 'mean']}
bar = df.groupby('winning_class').agg(aggs)
bar = bar.sort_values([('winning_score', 'mean')])
bar = bar[[('winning_score', 'count')]]
```

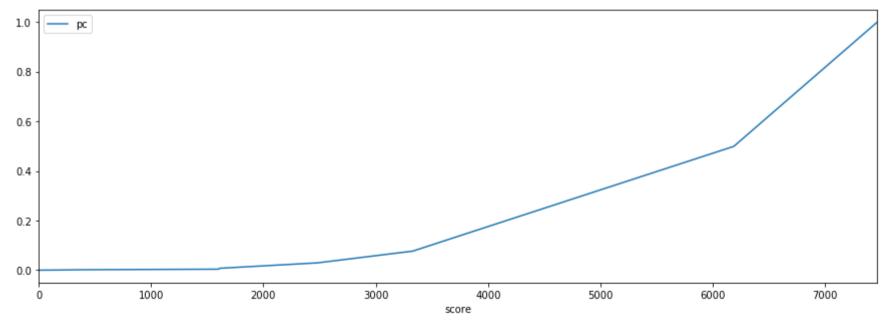
Draws: 35 Player one: 467 Player two: 498

```
In [125]: random.seed(0)
          _, _, df_scores = build_dataframe(
              nb hands=1000,
              nb players=5
          # All hands to score
          from itertools import combinations
          deck = Deck().draw(52)
          e = Evaluator()
          all hands = [ list(x)  for x  in combinations(deck, 5) ]
          all_scores = [ e.evaluate(x, []) for x in all_hands ]
          s = pd.Series(all scores)
          s = s.sort values().reset index(drop=True)
          df = s.to frame('score')
          LENGTH = len(df)
          df['pc'] = (1.0 + df.index)/LENGTH
          df = df.drop_duplicates('score', keep='last')
          df = df.set index('score')
          def score_to_pc(score):
              return df.ix[score, 0]
          df_scores.columns = df_scores.columns.get_level_values(1)
```

```
df_opponents = pd.concat(
        df_scores[[0]],
       df scores[[1]].min(axis=1),
        df_scores[[1, 2]].min(axis=1),
        df scores[[1, 2, 3]].min(axis=1),
        df scores[[1, 2, 3, 4]].min(axis=1)
    ],
    axis = 1,
    keys = range(5)
df_opponents.columns = df_opponents.columns.get_level_values(0)
ax = pd.scatter_matrix(df_scores, s=2)
for i, row in enumerate(ax):
    for j, item in enumerate(row):
        if i != j:
            item.set_xlim(0, 8000)
            item.set_ylim(0, 8000)
df.plot(figsize=(15,5))
```

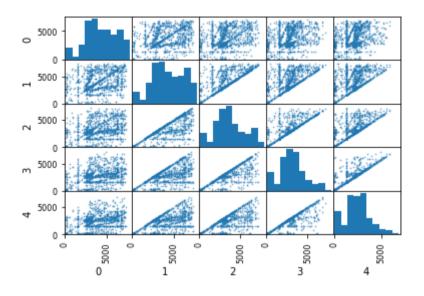
Out[125]: <matplotlib.axes.\_subplots.AxesSubplot at 0x45a0480518>

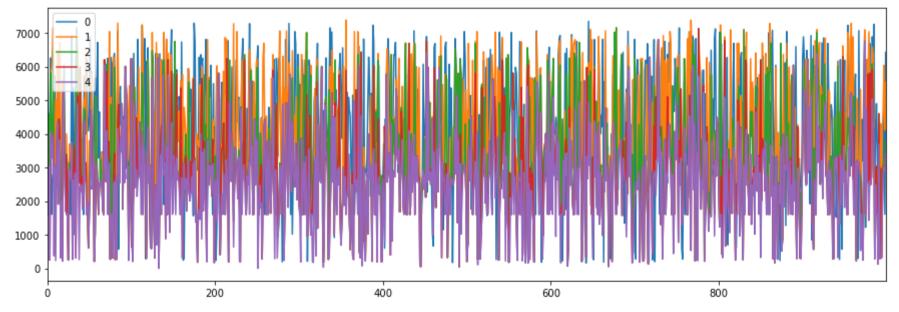




```
In [126]: ax = pd.scatter_matrix(df_opponents, s=2)
    for i, row in enumerate(ax):
        for j, item in enumerate(row):
            if i != j:
                item.set_xlim(0, 8000)
                item.set_ylim(0, 8000)
                df_opponents.plot(figsize=(15,5))
```

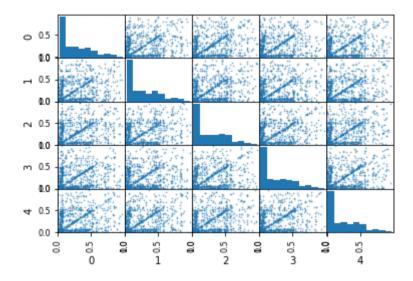
Out[126]: <matplotlib.axes.\_subplots.AxesSubplot at 0x458cbfb8d0>

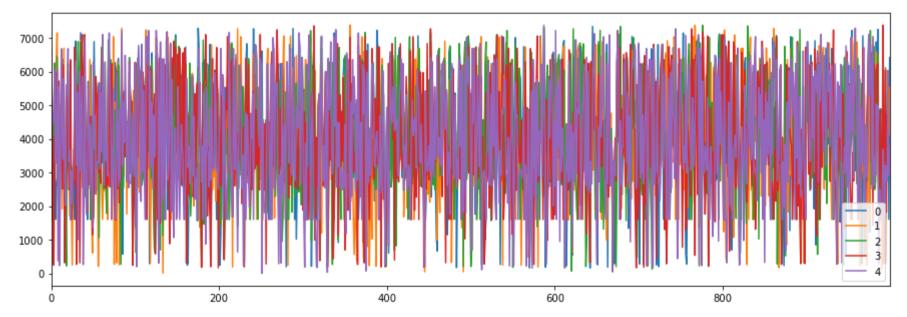




```
In [127]: df_pc = df_scores.applymap(score_to_pc)
    ax = pd.scatter_matrix(df_pc, s=2)
    for i, row in enumerate(ax):
        for j, item in enumerate(row):
            if i != j:
                item.set_xlim(0, 1.0)
                item.set_ylim(0, 1.0)
                df_scores.plot(figsize=(15,5))
```

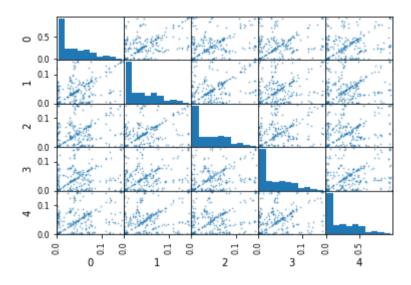
Out[127]: <matplotlib.axes.\_subplots.AxesSubplot at 0x45895d9cc0>

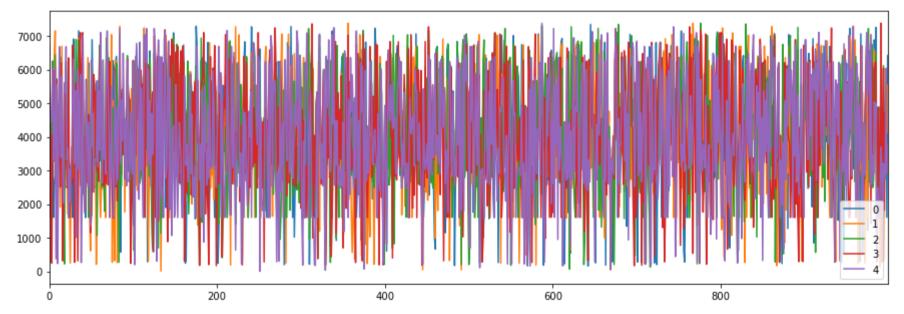




```
In [128]: df_pc = df_scores.applymap(score_to_pc)
    ax = pd.scatter_matrix(df_pc, s=2)
    for i, row in enumerate(ax):
        for j, item in enumerate(row):
            if i != j:
                item.set_xlim(0, 0.15)
                item.set_ylim(0, 0.15)
                df_scores.plot(figsize=(15,5))
```

Out[128]: <matplotlib.axes.\_subplots.AxesSubplot at 0x459bd96898>

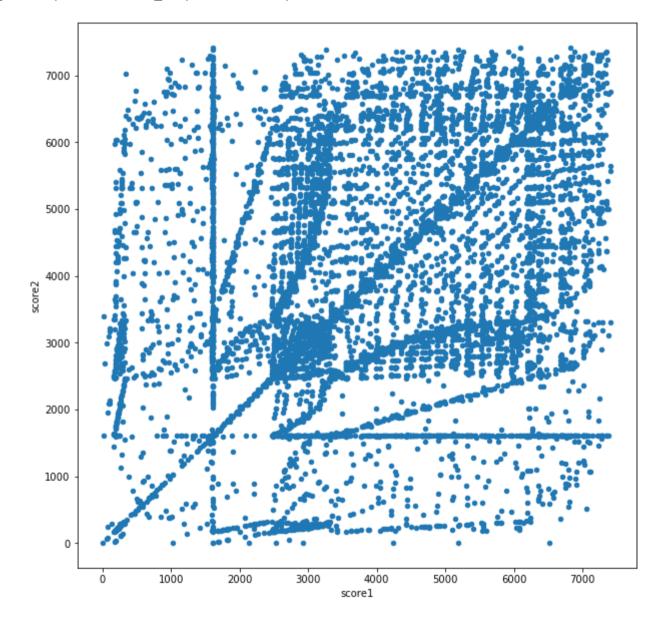




```
In [129]: # scatter plots
          random.seed(0)
          def deal cards(nb players=2):
              all cards = [ Deck().draw(5 + 2*nb players) for x in range(10000) ]
              df = pd.DataFrame({'all': all cards})
              df['board'] = df['all'].apply(lambda x: x[:5])
              for i in range(nb players):
                  i start = 5 + 2*i
                  i end = i start + 2
                  df['player{0}'.format(i+1)] = df['all'].apply(lambda x: list(islice(x, i start, i end)))
              del df['all']
              return df
          df = deal cards(3)
          evaluator = Evaluator()
          df['score1'] = df.apply(lambda x: evaluator.evaluate(x['board'], x['player1']), axis=1)
          df['score2'] = df.apply(lambda x: evaluator.evaluate(x['board'], x['player2']), axis=1)
          df['score3'] = df.apply(lambda x: evaluator.evaluate(x['board'], x['player3']), axis=1)
          df['score min23'] = df[['score2', 'score3']].min(axis=1)
```

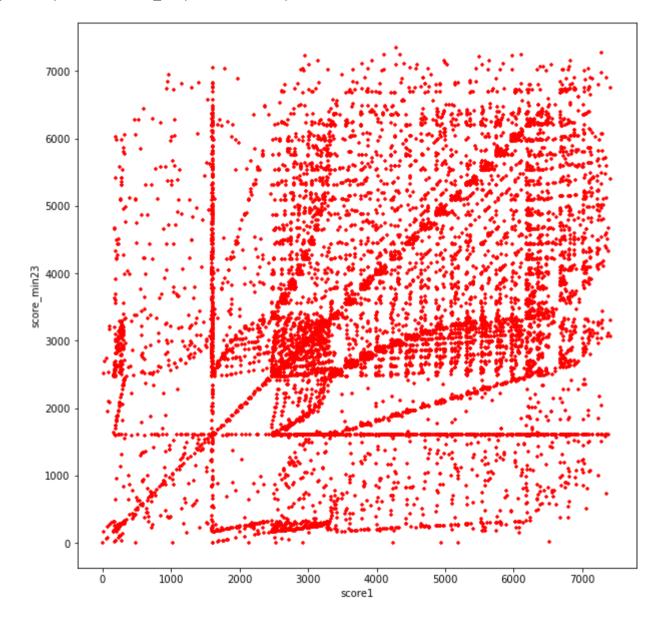
In [130]: # 2\_hand\_scatter\_full
 df.plot.scatter(x='score1', y='score2', figsize=(10,10))

Out[130]: <matplotlib.axes.\_subplots.AxesSubplot at 0x459be36390>



In [131]: # 3\_hand\_scatter\_full
df.plot.scatter(x='score1', y='score\_min23', color='Red', marker='+',figsize=(10,10))

Out[131]: <matplotlib.axes.\_subplots.AxesSubplot at 0x459bfd5a58>



```
In [132]: # 2+3_hand_scatter_full
ax2 = df.plot.scatter(x='score1', y='score2', figsize=(15,5))
df.plot.scatter(x='score1', y='score_min23', color='Red', marker='+', ax=ax2, figsize=(10,10))
```

Out[132]: <matplotlib.axes.\_subplots.AxesSubplot at 0x45a1a152e8>

