

# Software Engineering Lab

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## Use Case Description:

### **1) Process Sales**

**Actors:** Cashier, Inventory system, catalog system

**Trigger:**

- A customer approaches the cashier with goods to purchase.

**Preconditions:**

- The POS system is powered on and fully operational.
- The cashier is logged into the POS system.
- The customer has selected the items for purchase.

**Basic Flow:**

1. Start Transaction: The cashier initiates a new sale transaction in the POS system.
2. Scan Items: The cashier scans the barcode of each item using the barcode scanner. The POS system retrieves item details (name, price) from the backend catalog.
3. Check Inventory: The POS system sends a request to the Inventory System to check the stock level for each scanned item. If the item is in stock, the quantity is decremented in the Inventory System; if not, an error message is displayed.
4. Apply Promotions/Coupons (if applicable): The cashier checks for any gift coupons. If a coupon is presented, the system applies the discount and updates the total price.
5. Calculate Total: The POS system calculates the total amount due for the transaction.
6. Process Payment: The cashier selects the payment method (cash, credit card, or check). The system processes the payment. If payment is successful, the transaction proceeds; if not, an error message is displayed.
7. Print Receipt: The POS system generates a receipt with transaction details. The receipt is printed and handed to the customer.

8. Complete Transaction: The system updates the sales records and concludes the transaction.

**Alternative Flows:**

3.a Insufficient Stock: If the Inventory System indicates an item is out of stock, the system notifies the cashier, and the item is not added to the transaction.

6.a Payment Failure: If the payment fails (e.g., insufficient funds or card error), the cashier can request an alternative payment method.

**Postconditions:**

- The sale transaction is recorded in the system.
- The inventory is updated to reflect the sale.
- A receipt is printed and provided to the customer.
- Any applicable promotions or coupons are applied to the sale.

## **2) Handle Returns:**

**Actor :** Cashier

**Trigger:**

- A customer approaches the cashier to return a purchased item.

**Preconditions:**

- The POS system is powered on and fully operational.
- The cashier is logged into the POS system.
- The item being returned is eligible for return (within the return period, etc.).
- The customer has the original receipt or proof of purchase.

**Basic Flow:**

1) Start Return Transaction : The cashier initiates a new return transaction in the POS system.

2) Verify Purchase : The cashier scans the barcode of the item being returned. The POS system retrieves transaction details from the sales records.

3) Check Return Eligibility : The system verifies if the item is eligible for return based on store policies (e.g., return period, condition). If the item is eligible, the process continues; if not, an error message is displayed.

4) Update Inventory : The POS system updates the inventory to reflect the return of the item.

5) Process Refund : The cashier confirms the refund method (cash, credit card, store credit).

The system processes the refund. If the refund is successful, the transaction proceeds; if not, an error message is displayed.

6) Print Return Receipt: The POS system generates a return receipt with transaction details.

The receipt is printed and handed to the customer.

7) Complete Transaction: The system updates the return records and concludes the transaction.

#### **Alternative Flows:**

3.a Item Not Eligible for Return : If the item is not eligible for return, the system displays an error message, and the cashier informs the customer that the return cannot be processed.

5.a Refund Failure : If the refund fails (e.g., card error), the cashier can offer an alternative refund method or escalate the issue for further assistance.

#### **Postconditions:**

- The return transaction is recorded in the system.
- The inventory is updated to reflect the return of the item.
- A receipt for the return is printed and provided to the customer.
- Any applicable restocking fees or discounts are applied.

#### **Use Case 1:**

**Entity Objects:** cashier, catalog system, inventory system

**Boundary Objects:** Barcode scanner, user interface, payment interface, receipt printer

**Control Objects:** payment controller, sale processor

#### **Use Case 2:**

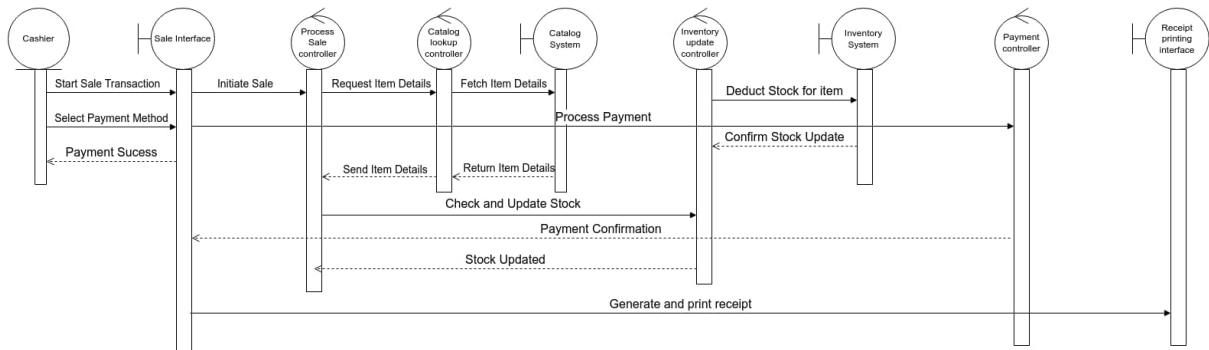
**Entity object :** cashier, inventory, product , return transaction

**Boundary object :** Return Item Screen, **Receipt Scanner:**, POS Interface

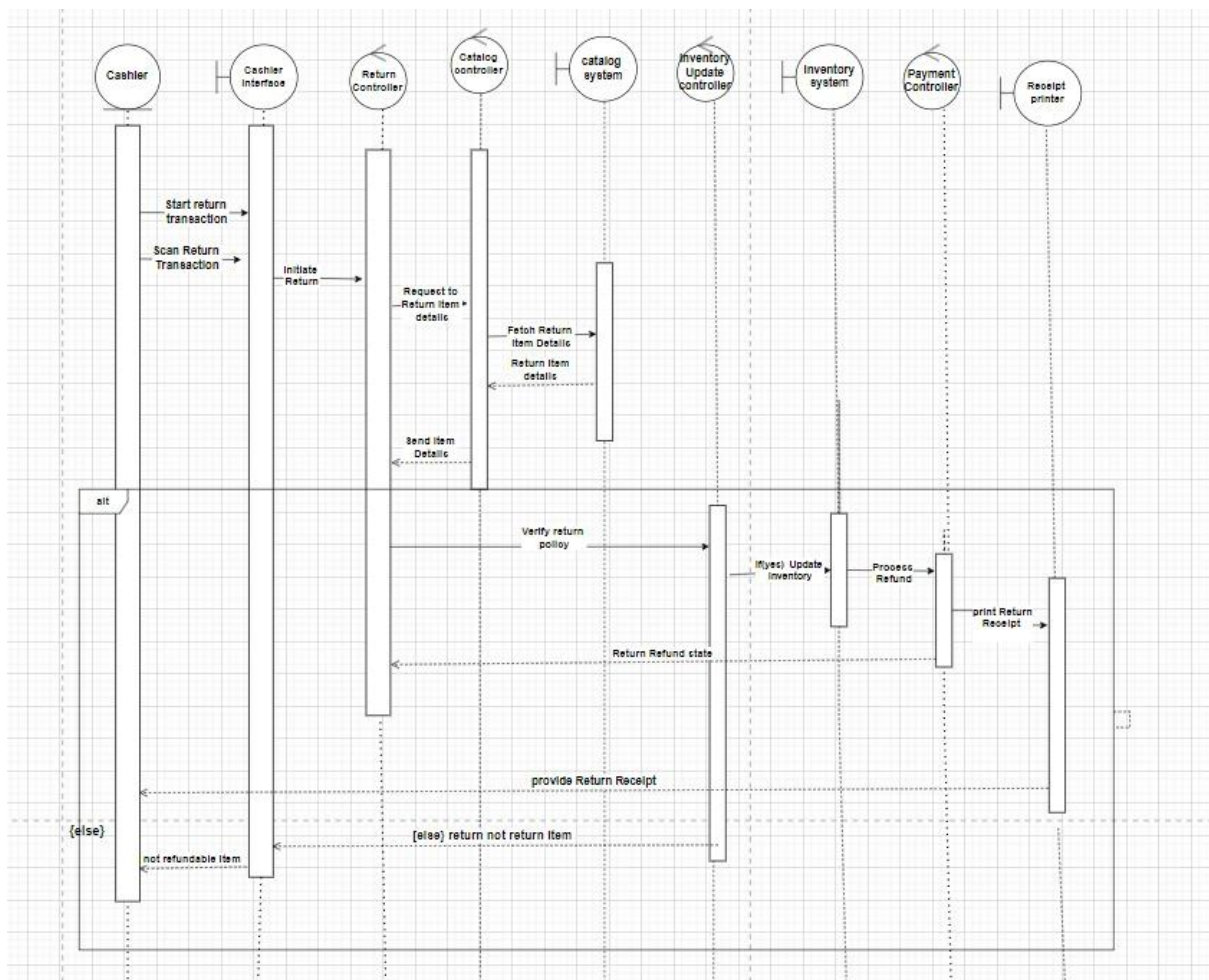
**Control objects:** ReturnController, TransactionProcessor, RefundCalculator

## Sequence Diagrams :

### Use case 1 :

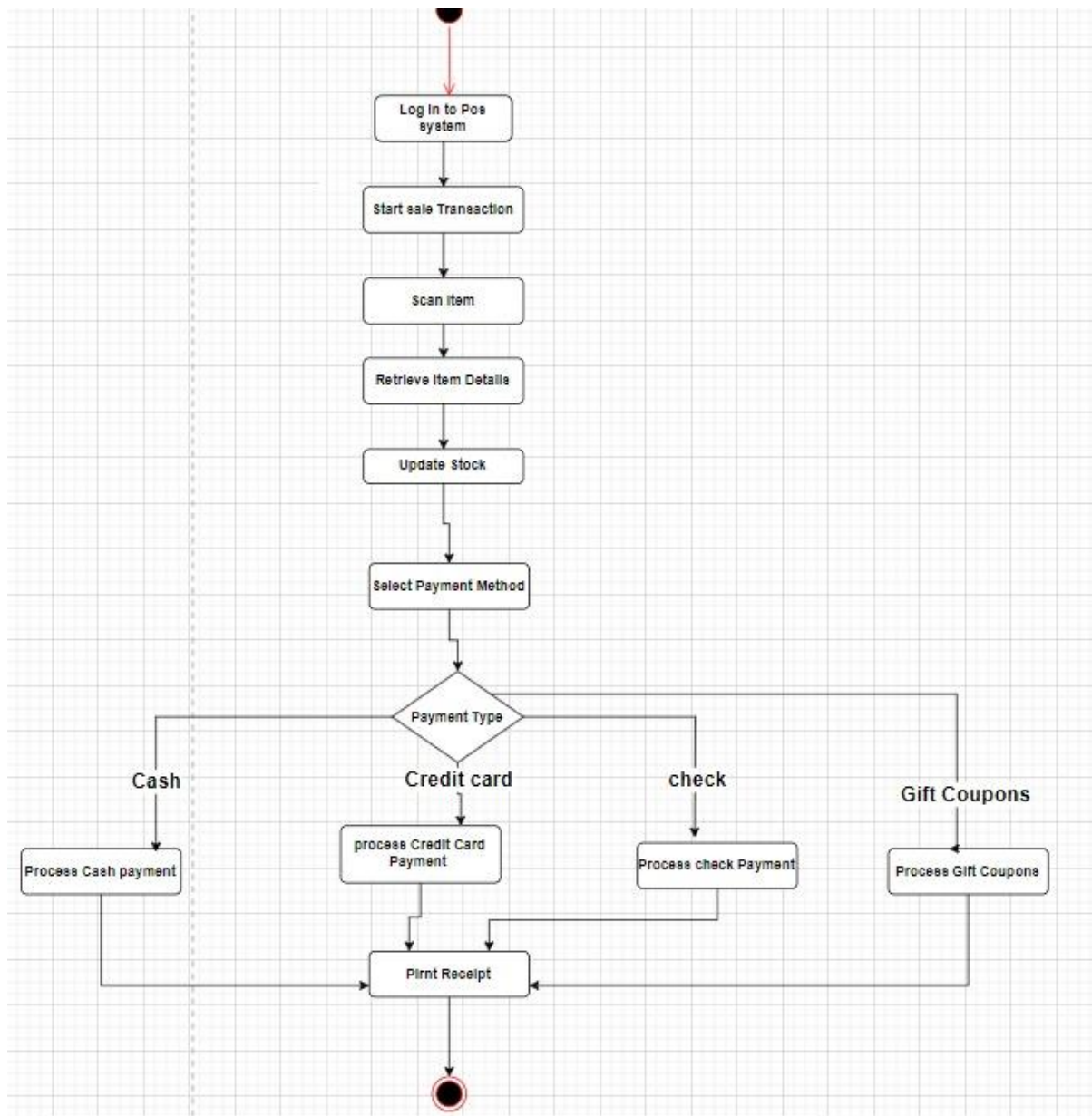


### Use case 2 :

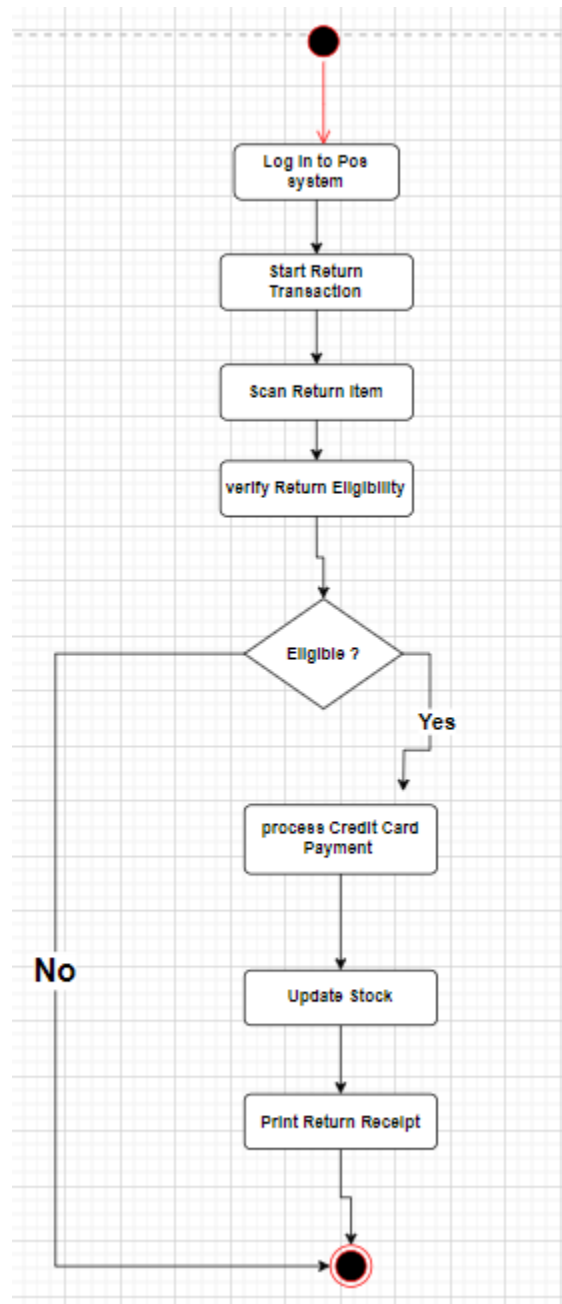


## Activity Diagram:

## Use Case 1:



## Use case2:



## Class Diagram

