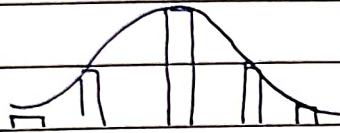


Derived Probability Distributions

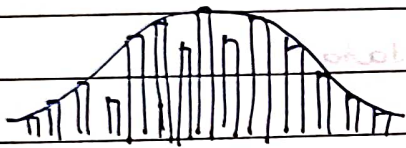
Provided n is sufficiently huge. Continuous results



Tossing a coin 20 times

$P(\# \text{ of times heads occurs})$

Bell curve.



As no. of samples ↑

distribution remains same

⇒ convergence

Unbiased Coin

IMP to determine optimal value for no. of samples.

How much to sample.

→ Sampling \rightarrow lot of people in normal distribution marks around average

Fundamentals of Probability

$$0 \leq P(A) \leq 1$$

$$\sum P(A) = 1$$

$$P(A) + P(\bar{A}) = 1$$

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

$$P(AB) = P(A) \cdot P(B) \text{ for independent events}$$

Expectation (Average, likelihood of event to be likely true)

Random sampling of the cards

⇒ Different sample groups probability

and then find mean

Dependent events: Depends on prior events.

* Standardization: mean, var, standard deviation.

Ex: Diff statistical terms (H.W)

Ex: Daily weather temp for a week

mean - central value (gives good summary)

Variance - degree of spread

Standard dev - scale of actual data

Conditional Probability

most used thm: Bayes theorem

Prob changes as condition changes

relationship b/w posterior and likelihood

intuition: If B has occurred, Prob of A to occur.

**

$$P(A|B) = P(B|A) \cdot P(A)$$

Posterior

Evidence

un-influenced by B

since B has already occurred.

How much to sample?

Trial and Error (Brute force)

Random Sampling Techniques

define Population set

Determine the margin of error

also find population variability.

Expectation: $E = \sum P_i V_i$

* SIMULATE, VISUALISE, ANALYSE *