```
#include<stdio.h>
#include<conio.h>
int a[30][30],vis[10],n;
void bfs(int);
void main()
  int i,j,m,p,q,start;
  printf("enter no. of vertices\n");
  scanf("%d",&n);
  printf("enter no. of edges\n");
  scanf("%d",&m);
  for(i=0;i<=n;i++)
  {
    for(j=1;j<=n;j++){
      a[i][j]=0;
    }
  }
  for(i=1; i<=m; i++){
    printf("enter an edge\n");
    scanf("%d%d",&p,&q);
    a[p][q]=1;
  }
  for(i=1;i<=m;i++){
    vis[i]=0;
  }
```

```
printf("enter the starting vertex\n");
  scanf("%d",&start);
  printf("nodes reachable from starting vertex are\n");
  bfs(start);
  getch();
}
void bfs(int v)
{
  int i, q[30],f=0,r=0,u;
  vis[v]=1;
  q[r]=v;
  while(f<=r){
    u=q[f];
    printf("%d",u);
    for(i=1;i<=n;i++){
       if(a[u][i]==1\&\& vis[i]==0){
         r=r+1;
         q[r]=i;
         vis[i]=1;
       }
    }
f=f+1;
}
}
```

```
enter no. of vertices
5
enter no. of edges
6
enter an edge
1.5
enter an edge
2.2
enter an edge
2.5
enter an edge
3.1
enter the starting vertex
1
nodes reachable from starting vertex are
```