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#include <stdio.h>

#define RIGHT_TO_LEFT 0
#define LEFT_TO_RIGHT 1

void swap(int *a, int *b) {
    int temp = *a;
    *a = *b;
    *b = temp;
}

int searchArr(int a[], int n, int mobile) {
    for (int i = 0; i < n; i++) {
        if (a[i] == mobile) {
            return i + 1;
        }
    }
    return -1; // Mobile not found
}

int getMobile(int a[], int dir[], int n) {
    int mobile_prev = 0, mobile = 0;
    for (int i = 0; i < n; i++) {
        // Direction 0 represents RIGHT TO LEFT.
        if (dir[a[i] - 1] == RIGHT_TO_LEFT && i != 0) {
            if (a[i] > a[i - 1] && a[i] > mobile_prev) {
                mobile = a[i];
                mobile_prev = mobile;
            }
        }

        if (dir[a[i] - 1] == LEFT_TO_RIGHT && i != n - 1) {
            if (a[i] > a[i + 1] && a[i] > mobile_prev) {
                mobile = a[i];
                mobile_prev = mobile;
            }
        }
    }

    if (mobile == 0 && mobile_prev == 0) {
        return 0; // No mobile element found
    } else {
        return mobile;
    }
}

void printOnePerm(int a[], int dir[], int n) {
    int mobile = getMobile(a, dir, n);
    int pos = searchArr(a, n, mobile);

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    if (dir[a[pos - 1] - 1] == RIGHT_TO_LEFT) {
        swap(&a[pos - 1], &a[pos - 2]);
    } else if (dir[a[pos - 1] - 1] == LEFT_TO_RIGHT) {
        swap(&a[pos], &a[pos - 1]);
    }

    for (int i = 0; i < n; i++) {
        if (a[i] > mobile) {
            if (dir[a[i] - 1] == LEFT_TO_RIGHT) {
                dir[a[i] - 1] = RIGHT_TO_LEFT;
            } else if (dir[a[i] - 1] == RIGHT_TO_LEFT) {
                dir[a[i] - 1] = LEFT_TO_RIGHT;
            }
        }
    }

    for (int i = 0; i < n; i++) {
        printf("%d ", a[i]);
    }
    printf("\n");
}

int factorial(int n) {
    int res = 1;
    for (int i = 1; i <= n; i++) {
        res = res * i;
    }
    return res;
}

void printPermutation(int n) {
    int a[n];
    int dir[n];

    for (int i = 0; i < n; i++) {
        a[i] = i + 1;
        printf("%d ", a[i]);
    }
    printf("\n");

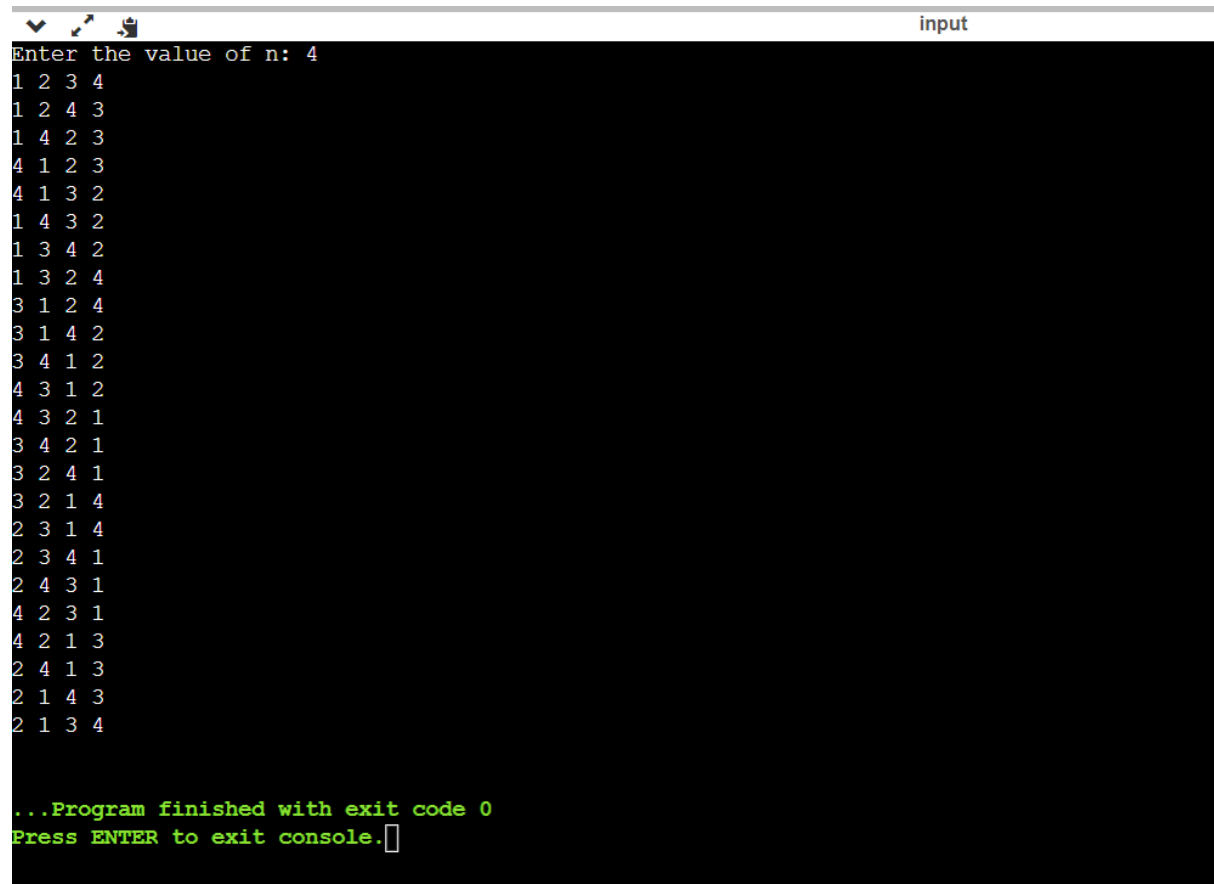
    for (int i = 0; i < n; i++) {
        dir[i] = RIGHT_TO_LEFT;
    }

    for (int i = 1; i < factorial(n); i++) {
        printOnePerm(a, dir, n);
    }
}

int main() {

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int n;  
printf("Enter the value of n: ");  
scanf("%d", &n);  
  
printPermutation(n);  
  
return 0;  
}
```



```
input  
Enter the value of n: 4  
1 2 3 4  
1 2 4 3  
1 4 2 3  
4 1 2 3  
4 1 3 2  
1 4 3 2  
1 3 4 2  
1 3 2 4  
3 1 2 4  
3 1 4 2  
3 4 1 2  
4 3 1 2  
4 3 2 1  
3 4 2 1  
3 2 4 1  
3 2 1 4  
2 3 1 4  
2 3 4 1  
2 4 3 1  
4 2 3 1  
4 2 1 3  
2 4 1 3  
2 1 4 3  
2 1 3 4  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```