Steven Kim

Software Engineer

Active learner and problem solver who has a background in the sign industry as a business owner experienced in graphic design while building skills in business management, planning, and development. Currently using Javascript and Python as a full-stack developer, gained skills and experience in libraries/frameworks such as ReactJS, PostgreSQL, and Django by simulating a professional work environment during project development through General Assembly's software engineering boot camp.

EXPERIENCE

General Assembly, Washington, D.C. — *Student*

September 29, 2019 - December 20, 2019

12-week full-stack development course that trains aspiring developers to be adept at programming languages such as Javascript, HTML, CSS, and Python. These skills are utilized through both group and individual projects to simulate professional software development.

Columbia Signs & Awnings, Jessup, MD — *Sole Proprietor*

August 2017 - September 2019

Gained experience in manufacturing, bookkeeping and client relations as a business owner. Developed skills in design through the use of vector-based illustration programs such as *CorelDraw* and *Adobe Illustrator*. Drew accurate mock-ups for county sign permitting. Created professional renderings of designs requested by customers.

PROJECTS

CoTripper, Mobile/Web App Development — *ReactJS, Python, Django, PostgreSQL*

Final project for General Assembly's boot camp in which the cohort collaborated with one another to develop an app for their client, *CoTripper*, an experience-based travel platform for single mom families that provides travel opportunities. Project development was planned through agile methodology, *Kanban*, with participation in daily scrums for efficient work flow.

Calendar App, Web App Development — *ReactJS, Express/Mongoose, MongoDB*

Group *MERN* stack project consisting of three members collaborating to create a calendar app using *ReactJS,* with *Storybook* components for front-end design and *Mongodb* to set up a database with API endpoints.

Simon Game, Web App Development — *JavaScript, HTML, CSS*

A game that tests your memory by flashing the displayed buttons in a random order to have the player mimic by pressing the buttons in that same order. First major solo project from the full-stack development course at *General Assembly, D.C.* The app was developed using *Javascript, HTML,* and *CSS*, three weeks after starting the course.

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GitHub Repository:
github.com/stuvun

Portfolio Website:
stuvun.netlify.com

SKILLS

Programming

JavaScript

HTML/CSS

ReactJS

NodeJS

Express *(Mongoose)*

Python

SQL *(PostgreSQL)*

Django

Peewee

Technologies

GitHub

Storybook
(Component Library)

MongoDB

Pip

Heroku

Netlify *(Deployment)*

Postman

Visual Studio Code

Adobe Illustrator

CorelDraw

Adobe XD

Agile

Kanban