

Steven Kim

Software Engineer

Active learner and problem solver who has a background in the sign industry as a business owner experienced in graphic design while building skills in business management, planning, and development. Using the skills I've obtained from General Assembly's software engineering boot camp, I make it my goal to learn something new every day.

EXPERIENCE

General Assembly, Washington, D.C. — *Student*

September 29, 2019 - December 20, 2019

- Completed 12-week, 500+ hour full-stack development course.
- Worked on projects both individually and as a group using what we've learned throughout the program.
- Actively worked with other developers to plan and discuss project ideas/solutions.

Columbia Signs & Awnings, Jessup, MD — *Sole Proprietor*

August 2017 - September 2019

- Oversaw manufacturing, bookkeeping, client relations, and client negotiations.
- Communicated with clients by providing low and high fidelity mock-ups through the use of vector-based illustration programs *Adobe Illustrator* and *CorelDraw*.
- Provided professional sign proofs that accurately visualize the manufactured product.
- Stayed up-to-date with market prices for signage materials to ensure lower manufacturing costs while not sacrificing the quality of the products.

PROJECTS

CoTripper, Mobile/Web App Development — *ReactJS, Python, Django, PostgreSQL*

- Actively participated in the development of a client project for 'CoTripper', an experience-based travel platform for single mom families that provides travel opportunities.
- Used *Agile Methodology* with daily scrums in collaboration with other developers to plan out development processes and possible improvements.
- Worked on front end development by creating *Storybook* components and ensured responsiveness using media queries to support all browser sizes.

Calendar App, Web App Development — *ReactJS, Express/Mongoose, MongoDB*

- *MERN* stack project which was collaborated by three developers.
- Involvement in development planning, wireframing, and presentation of the final product.
- Took leadership in the calendar design and created responsive *Storybook* components using media queries.
- Deployed API endpoints using schemas from *Mongodb* and incorporated the data in front end development with *React*.

Simon Game, Web App Development — *JavaScript, HTML, CSS*

- A game that tests your memory by flashing buttons in a randomized order in which the player mimics by pressing the buttons in the same order they were flashed.
- Used asynchronous functions to properly time button flashes and player prompts.
- Implemented local storage to keep a record of players' high scores.

Columbia, Maryland
sskim14@gmail.com
[linkedin.com/in/stuvun](https://www.linkedin.com/in/stuvun)

Portfolio:

github.com/stuvun
stuvun.netlify.com

SKILLS

Programming

JavaScript

HTML/CSS

ReactJS

NodeJS

Express (*Mongoose*)

Python

SQL (*PostgreSQL*)

Django

Peewee

Technologies

GitHub

Storybook

(*Component Library*)

MongoDB

Pip

Heroku

Netlify (*Deployment*)

Postman

Visual Studio Code

Adobe Illustrator

CorelDraw

Adobe XD

Agile

Kanban