

Group 1 – BtlShyp

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What are we calling our project?

- BtlShyp

How will we communicate?

- Most of our communication will be through “ryver”, a group communication tool similar to “slack”. We linked ryver to receive notifications from GitHub for pull requests.

Who is the lead (and if multiple, for which parts)?

- Chris Nash has volunteered to work as the team lead.

How will we track tasks and bugs in the interface, if it is being coded by the group? Versioning?

- We’ve decided to use GitHub’s Projects as our way of tracking tasks and workflow. We plan to also use GitHub’s Issues for bug tracking.

Who has the final say?

- Design patterns will be discussed and chosen by the group. In the case of a conflict in making decisions, the team lead chooses between options. If disagreements persist, Kenyon Brown will help to mediate a compromise.

If there are problems, how do we resolve them? Who is our outside (non-peer) arbitration?

- See above.

What are the code standards for the interface, how are they enforced?

- Code standards: Reasonable style guide (Prof. Marsh’s prescribed conventions)
- GitHub version control.
- Pull Request and code reviews mandatory before merging into master.
- Code reviews and merge of pull request to be done within 24 hours by a member of the group.
- Tests written for classes (where reasonable, based on amount of effort and deadlines).