

LINKEDIN.com/in/stevenwu23 PORTFOLIO stevenwu.co GITHUB.com/stvnwu **LOCATION** San Francisco, CA EMAIL swu707@gmail.com CELL (707)-217-3834

TECHNICAL SKILLS Strong: JavaScript, Backbone, React Native, Angular, React, Node, Git, MongoDB, MySQL, PostgreSQL

Experienced: Python, Java, C, CoffeeScript, HTML/CSS, Sequelize/Mongoose/Bookshelf, Mocha, Chai,

Jasmine, D3, jQuery, GruntJS

PROJECTS

— Product Lead + Software Engineer

Native iOS app where people use QR codes to exchange paperless business cards http://bit.ly/10xDndW

- : Abstracted efficient and reusable front-end systems using React Native to adapt to multiple mobile OS
- : Optimized performance and accessibility by weighing trade-offs of native vs React Native components
- : Identified and communicated front-end best practices using visual and interactive design disciplines
- : Worked cross-functionally across design and engineering to polish the product experience

CookEase

— Software Engineer

Native Android app that detects when cooking tasks have been completed

http://bit.ly/1y6gsCl

: Engineered audio recognition and WEKA machine learning algorithms to train mobile phones to listen for and identify sounds produced by kitchen appliances

Hand Washing Gamified with Leap Motion Desktop app that creates a game out of hand washing

— Software Engineer http://on.be.net/1u1AEP3

: Processed hand gesture recognition with a Leap Motion device then used PyGame, Mingus and Leap Motion SDK to provide audio and visual feedback to notify the user upon completion of hand washing

— Software Engineer

Social payment app where people can send beers to friends

http://bit.ly/1UadaDP

- : Implemented JSON Web Token session authentication scheme on a dynamic front-end using Angular
- : Architected a server API for the Angular application using Node, MongoDB and Mongoose
- : Configured Grunt tasks for automated continuous deployment to Heroku

Grizzly

— Software Engineer

Music playlist app where people request songs from their smartphones

http://bit.ly/1NG2rBl

: Crafted seemless UI components and forms across pages using Angular from designers' specifications

: Engineered back-end using Node to handle MongoDB interactions for crowdsouring systems

Software Engineer

News feed app where tourists can find what locals are discussing on Reddit

: Retrieved Reddit threads using the Zipsaur.us and Reddit APIs and displayed them with Backbone

EXPERIENCE

Pixar Animation Studios — Emeryville, CA

2014

Technical Director Intern – Pixar University

- : Produced design specifications using Illustrator and Photoshop to eliminate intermediate computer animation tasks, reducing time spent by technical artists on film productions by 30%
- : Documented various parts of Pixar's pipeline (Presto, Houdini, Katana) referencing UI redesigns to support technical artists on future feature and short films
- : Generated comprehensive blocking, procedural generation and lighting tutorials and examples to reflect UI changes, now used in production as Pixar's bootstrapped onboarding process

Microsoft Corporation — Redmond, WA

2013

Servers and Tools Extern

- : Developed monetization strategies and researched competing trends by Microsoft's Strategy Team
- : Analyzed Microsoft infrastructure software and developer tools, especially Windows Server and SQL

FDUCATION

Hack Reactor

Advanced Software Engineering Immersive

2015

UC Berkeley

Bachelor of Arts in Computer Science

2011 - 2015

INTERESTS

Procedural Generation — Sprint Swimming — Design Thinking — Nitrogen Cold-Brews — Five-Panel Hats