## ECE 485/585 Fall 2024 Final Project Report Group 1

### **GitHub**

All major design specs are found on the team GitHub. The GitHub includes a docs folder with a README that provides all relevant information for design decisions, testing outline, interface information, and assumptions.

GitHub link: https://github.com/stweeks-pdx/ECE585-LLC-GRP1

## **Address Mapping**

To parse a given address into the required tag, index, and byte select portions we must perform the following calculations:

```
byte select width = log2(cache\ line\ size\ in\ bytes)

index\ width = log2(cache\ capacity) - log2(associativity) - byte select width

tag\ width = address\ width\ in\ bits - index\ width - byte select width
```

For the default specification provided for this project, this gives us the following mapping:

	Address																														
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Tag											Set Index													Byte Select						

# **Extensibility**

Cache specifications are either in global variables or in #defines that can be seen by the modules that need them. #define values can be changed at compilation time through Makefile arguments, while global variables are calculated at runtime based on those #define values.

#### #define values are:

- BYTESELECTWIDTH: Width of byte select in bits; log2(cache line size in bytes)
- ASSOCIATIVITY: Set associativity
- SETS: Number of sets; must be manually calculated before defining

### Global variables are:

- BYTESELECTMASK: Bitmask for parsing byte from address
- *INDEXWIDTH:* Width of index in bits; log2(SETS)
- INDEXMASK: Bitmask for parsing index from address
- TAGWIDTH: Width of tag in bytes
- TAGMASK: Bitmask for parsing tag from address

Additionally, an experimental version of our build has run-time extensibility through command line arguments. Global variables above are still calculated in the same manner but, in place of #defines, these variables are now set when parsing argv[].

Values that are newly configurable are:

• CAPACITY: Width of cache capacity in bits; log2(capacity of cache)