# Sample title

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### Seed extension

#### Algorithm Standard LIS construction O(n log n)

```
Require: n > 0
 lis len \leftarrow 0
                                                                                             Delight of LIS
 parent \leftarrow \{\infty, \infty, \infty, ..., \infty\}_{n+1}
                                                                          ⊳Mapping to reconstruct LIS
 sub \leftarrow \{\infty, \infty, \infty, ..., \infty\}_{n+1}
                                                   Deliver Array with indices for matches that form LIS
 i \leftarrow 0
 while i < n do
                                                      \trianglerightIterate over all elements i = 0, 1, 2..., n-1
      start \leftarrow 1
     end ← lis_len
      while start < end do
                                                    ⊳Binary search over existing longest sequence
           middle \leftarrow \left| \frac{start + end}{2} \right|
          if matches_{a}[sub[middle]] < matches_{a}[i] then
                start \leftarrow middle + 1
           else
               start \leftarrow middle - 1
      parent[i] \leftarrow sub[start - 1]
                                                        >We pin current value to the found parent
      sub[start] \leftarrow i
      if start > lis len then
           lis_len = start
      i \leftarrow i + 1
```

### Seed extension

## **Algorithm** Reconstruct LIS by following parent array O(n)

#### Seed extension

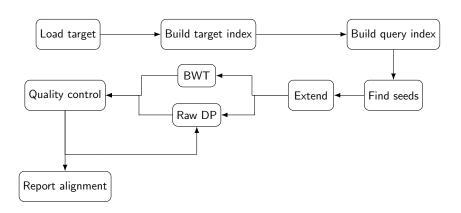
#### Algorithm Segmented-LIS heuristic O(n log n)

```
Require: n > 0
 lis_len \leftarrow 0

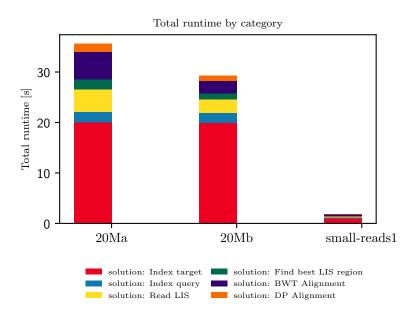
  Length of LIS

 parent \leftarrow \{\infty, \infty, \infty, ..., \infty\}_{n+1}
                                                                                                                Description Name > Mapping to reconstruct LIS
 sub \leftarrow \{\infty, \infty, \infty, ..., \infty\}_{n+1}
                                                                                         Deliver Array with indices for matches that form LIS
i \leftarrow 0
while i < n do
                                                                                        \trianglerightIterate over all elements i = 0, 1, 2, ..., n-1
     start \leftarrow 1
      end ← lis len
     while start < end do
                                                                                                                             ⊳Binarv search-like
           middle \leftarrow \begin{vmatrix} \frac{start+end}{2} \end{vmatrix}
           if matches_T[sub[middle]] > matches_T[i] - max\_diff then
                                                                                                                       ⊳Encountered old entry
                 end \leftarrow start - 1
⊳Breaks loop
           else if matches_{\mathcal{O}}[sub[middle]] < matches_{\mathcal{O}}[i] then
               start \leftarrow middle + 1
           else
               start \leftarrow middle - 1
      parent[i] \leftarrow sub[start - 1]
                                                                                             >We pin current value to the found parent
      sub[start] \leftarrow i
      if start > lis_len then
          lis_len = start
      i \leftarrow i + 1
```

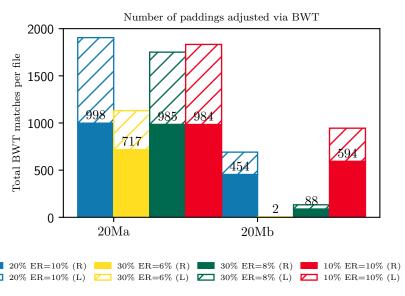
# Seed and Extend approach



### **Execution times**



## Aligner routine effectiveness



## BWT routine implementation

#### BWT subroutine execution time

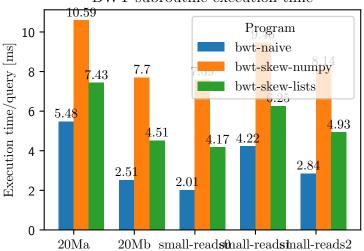


Figure: Test

## Raw DP routine implementation

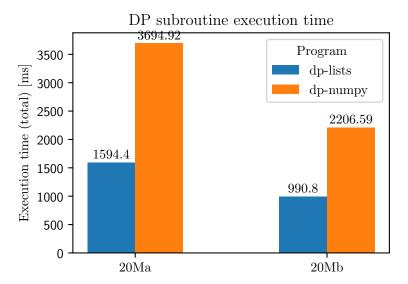


Figure: Test

## Sample frame title

