



Ultimate FPS
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First off, THANKS FOR BUYING THIS ASSET!

You are supporting a small team of indie game developers and making new cool features possible ... we salute you!

/VisionPunk team



Documentation

[Online Manual](#)

[Official F.A.Q.](#)

[Knowledgebase](#)

[Latest Release Notes](#)

[Upgrade Instructions](#)



Community

[Twitter](#)

Be sure to follow us on Twitter for the latest UFPS news!

[YouTube](#)

Subscribe to our channel for upcoming trailers & more exciting stuff.

[VisionPunk Official Forum](#)

The main community for Ultimate FPS and related products.

[Unity Community Forum Thread](#)

The original Ultimate FPS thread over at the main Unity forum.

[Showcase](#)

Check this out to see what others have built with UFPS. Also, feel free to submit your own things! We love to see screenshots and videos of user made games ...

Help and Support

Here's the *fastest way* to get help and info:

1. Go to **forum.visionpunk.com**
2. Make a quick search in the **Search** bar at the **top left**.

 

3. If you can't find what you're looking for, click the [Ask a Question](#) button at the top of the page. Our helpful community and staff will try to answer your question as soon we can!



Email support

If you fail to get an answer in the support forum you can also drop us an email.

- Please note that we need 2-4 days for processing email support requests.
 - For email support we require you to provide your [invoice number](#).
1. Search your inbox for "**Unity Asset Store purchase confirmation**" and locate the correct email.
 2. If you for some reason can't find the email, please contact Asset Store support and they will help you out:
assetstore@unity3d.com
 3. Once you have your invoice email, open the PDF attachment and locate your invoice number [as shown here](#).
 4. Email us with a simple description + invoice number in the subject field. In your mail, please provide as detailed an explanation of your problem as possible. The following info will speed up your case:
 - What version of Unity are you using?
 - What version of the asset are you using?
 - How did you install the asset? Via the Asset Store "Import" button? Other method?
 - Does your issue occur with a clean install of the system (no changes to the source code of the system) ?
 - Does the issue happen when you run the example demo scenes, or does it happen when you import the player prefab into a custom scene?
 - What exactly are the events leading up to your issue appearing?

support@visionpunk.com



Licenses

Ultimate FPS

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CgTextures

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Again, thanks for buying this asset and good luck! =)