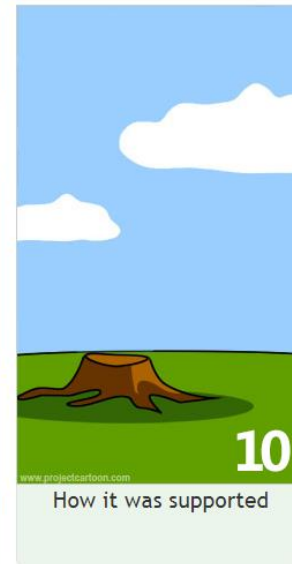
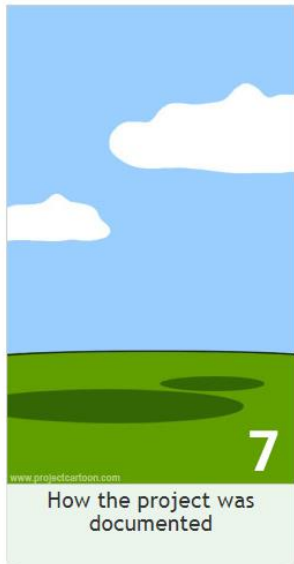
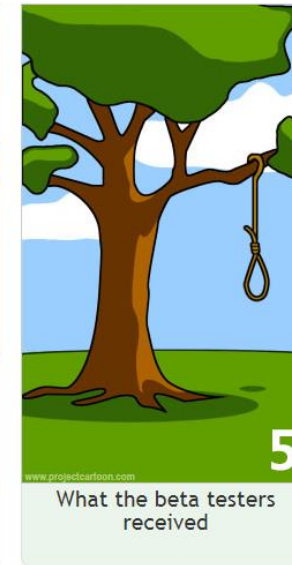


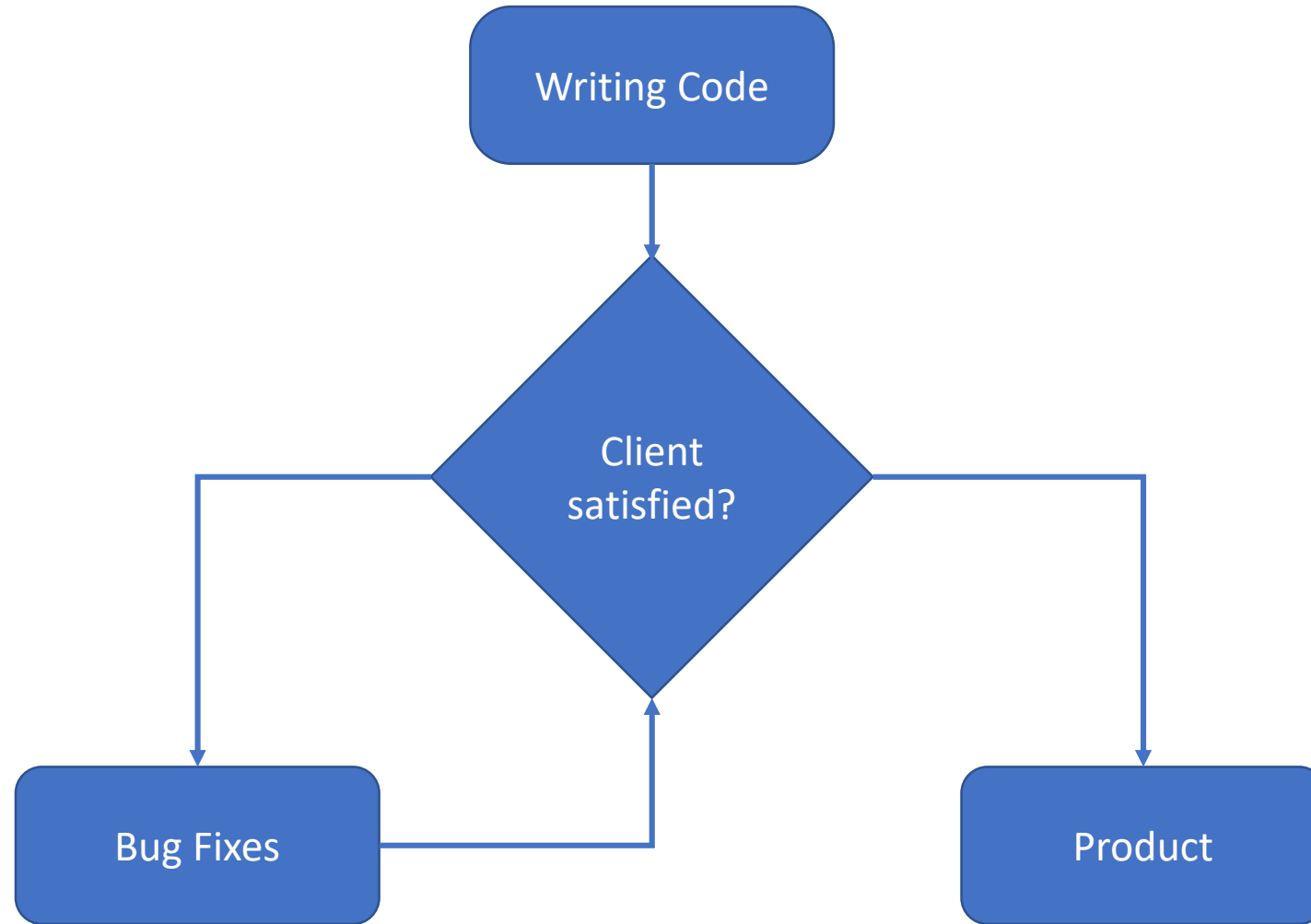
Software Development Methodologies

07/09/2019

Development lifecycle



Code and Fix



Advantages of Code and Fix

- Simplification
- Velocity

Disadvantages of Code and Fix

- Code doesn't correspond to requirements
- Costs for modifications and refactoring are too high

Code and Fix



99 little bugs in the code.
99 little bugs in the code.
Take one down, patch it around.

127 little bugs in the code...



Requirements

Design

Development

Testing

Deployment

Maintenance

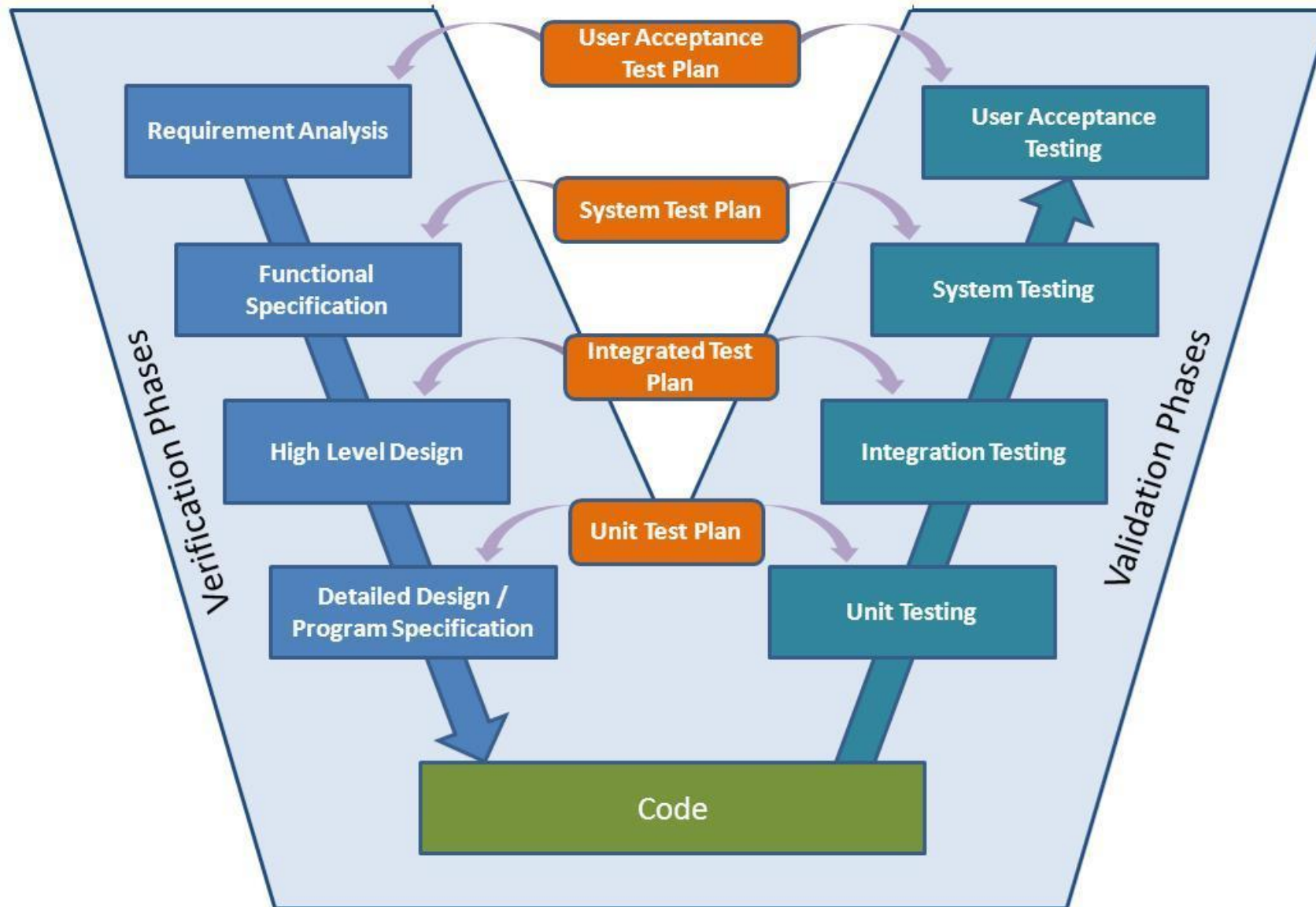
Waterfall Model

Advantages of Waterfall model

- Consistent execution of project stages in a strict fixed order
- Complete and consistent documentation at every stage

Disadvantages of Waterfall model

- Delayed results
- Error high cost

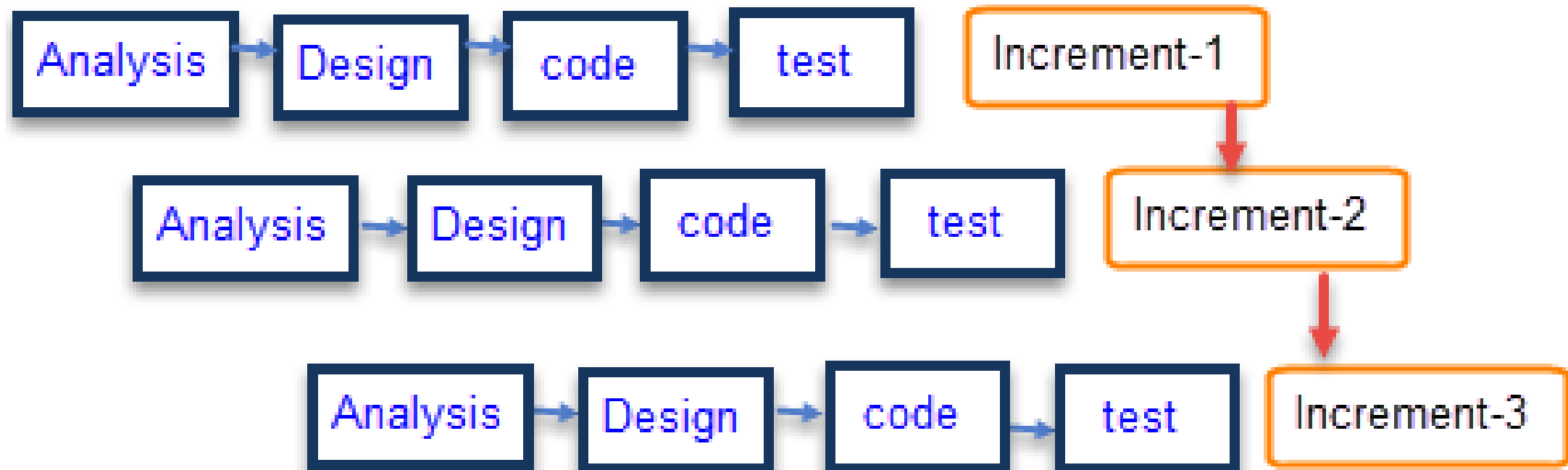


V-model advantages

- Model provides verification and validation of all external and internal received data
- Good enough for projects which critical parameters are high reliability and safety, rather than high cost.
 - Medicine
 - Space

V-model disadvantages

- Do not allow change in requirements during development
- Long testing and deployment phases



Incremental Model

Incremental model disadvantages

- No iterations for each increment
- Full specification should be defined at the beginning (for sake of increment definitions)

Prototype model. Classification

- Research
 - Requirements clarification
- Experimental
 - Technology checks
- Evolutional
 - Simplest product version development

Spiral model advantages

- Risk analysis
- Iterations

Spiral model disadvantages

- Not for simple projects with low risks
- Complex model

Problems

- Long phases
- Specifications should be initially defined
- Modifications are expensive

Agile

Individual and Interactions



Over Processed and Tools

Working Software



Over Comprehensive
Documentation

Customer Collaboration



Over Contract Negotiation

Responding to Change

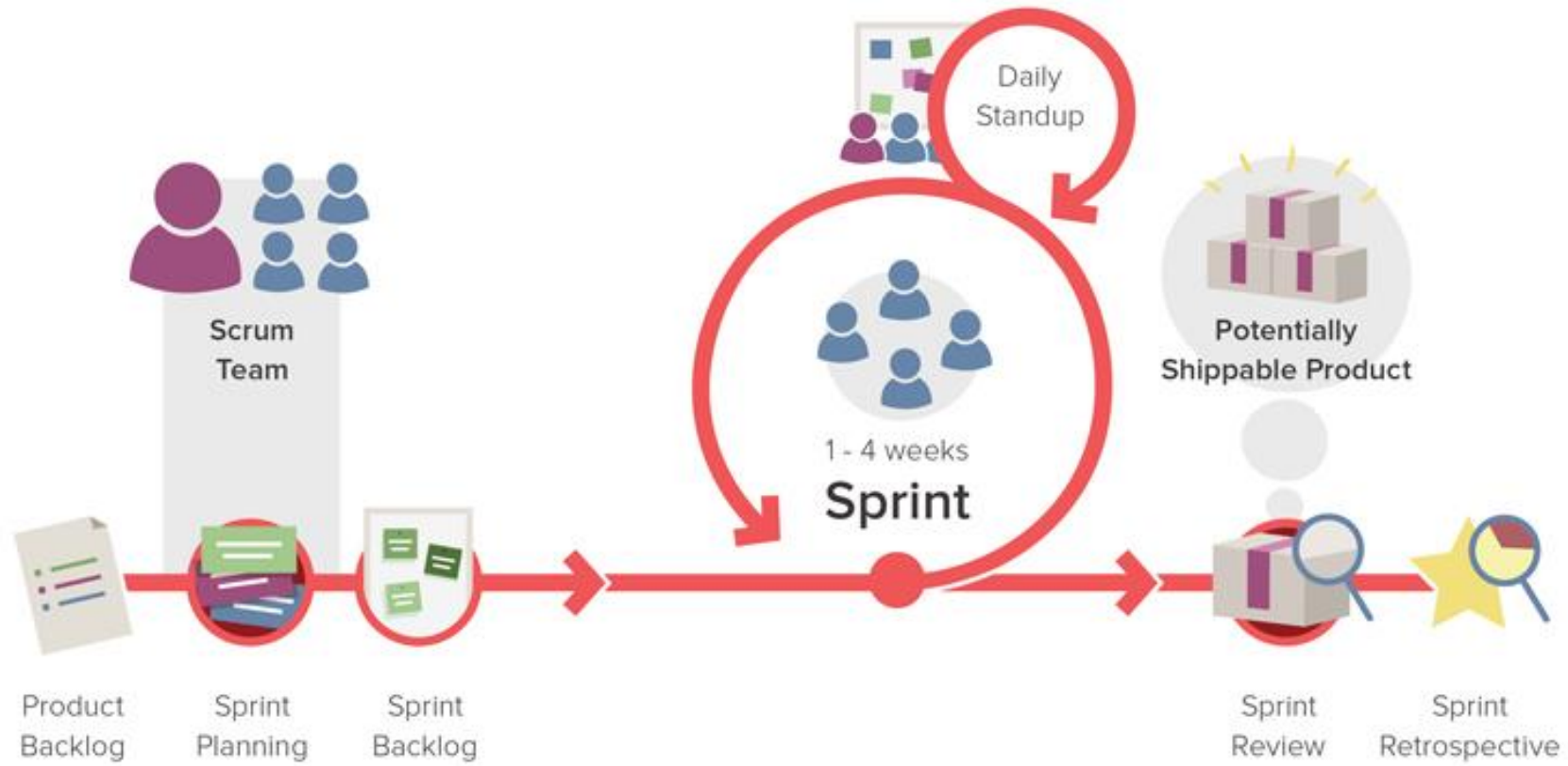


Over Following a Plan

Scrum



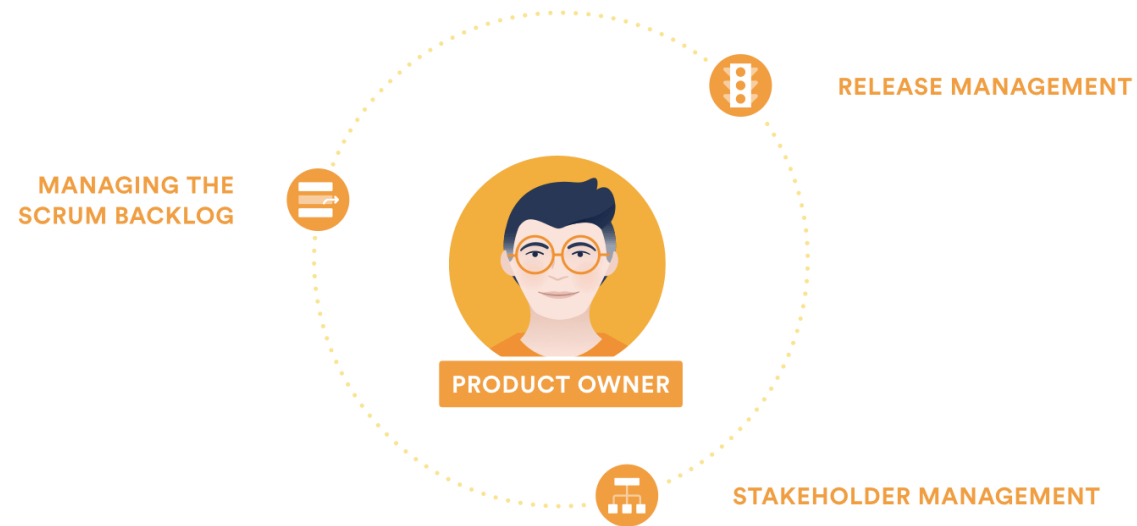
Scrum



Scrum sprint

- 1-4 weeks
- Analysis/Coding/Testing
- Demo/Release at the end of the sprint

Scrum roles



Scrum roles



Scrum roles



Backlog

User management

Create an account

Stored payment info

Linked family profiles

Travel preferences

Travel reservations

Book space travel

Book a hotel

Book rental space

Book group tickets

Promos and offers

Percentage discounts

Companion flies free

Customer loyalty

Family discounts

Backlog

Single epic User management

Create an account

Stored payment info

Linked family profiles

Travel preferences

Multi epic Release 1.0

Create an account

Stored payment info

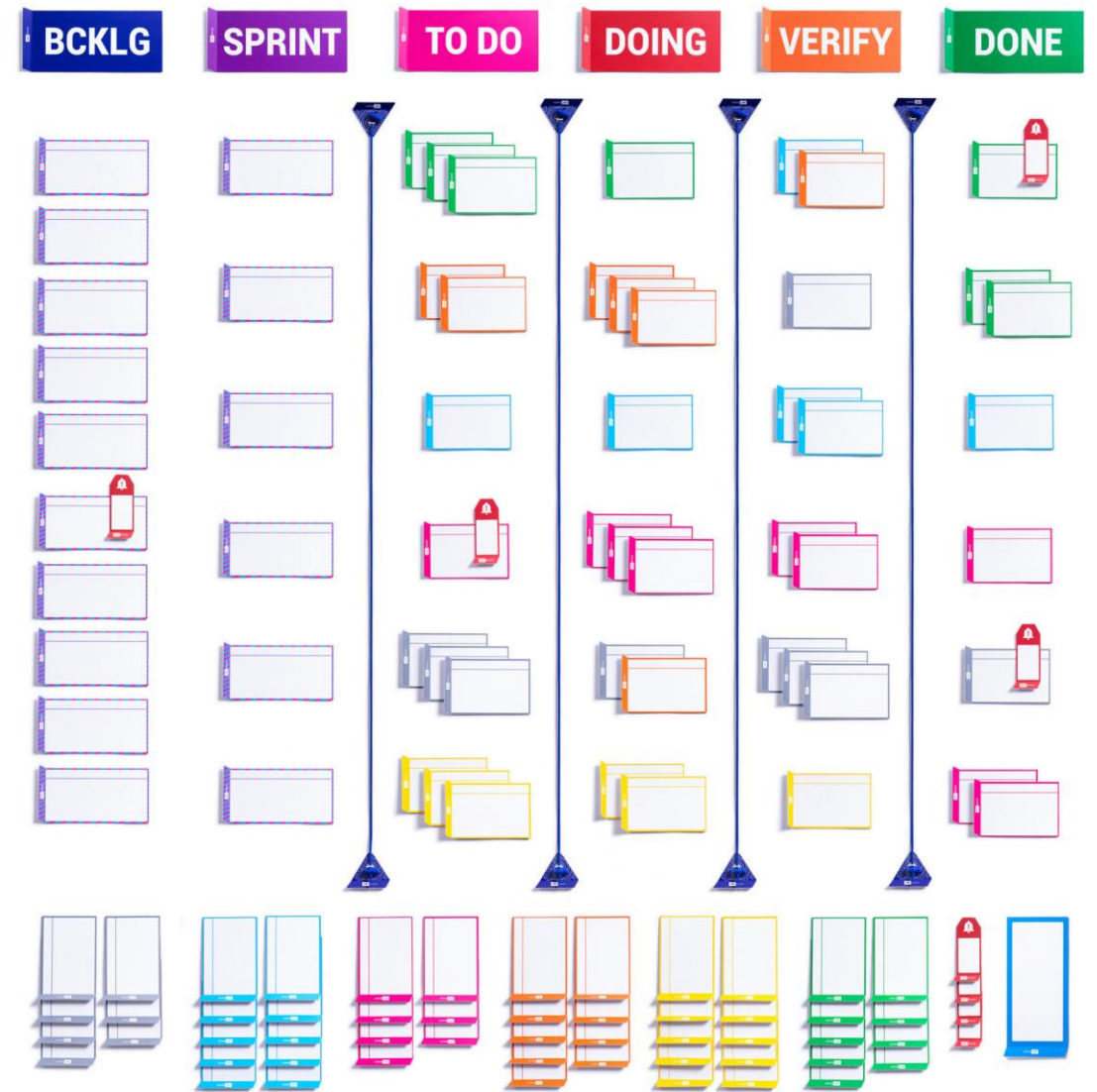
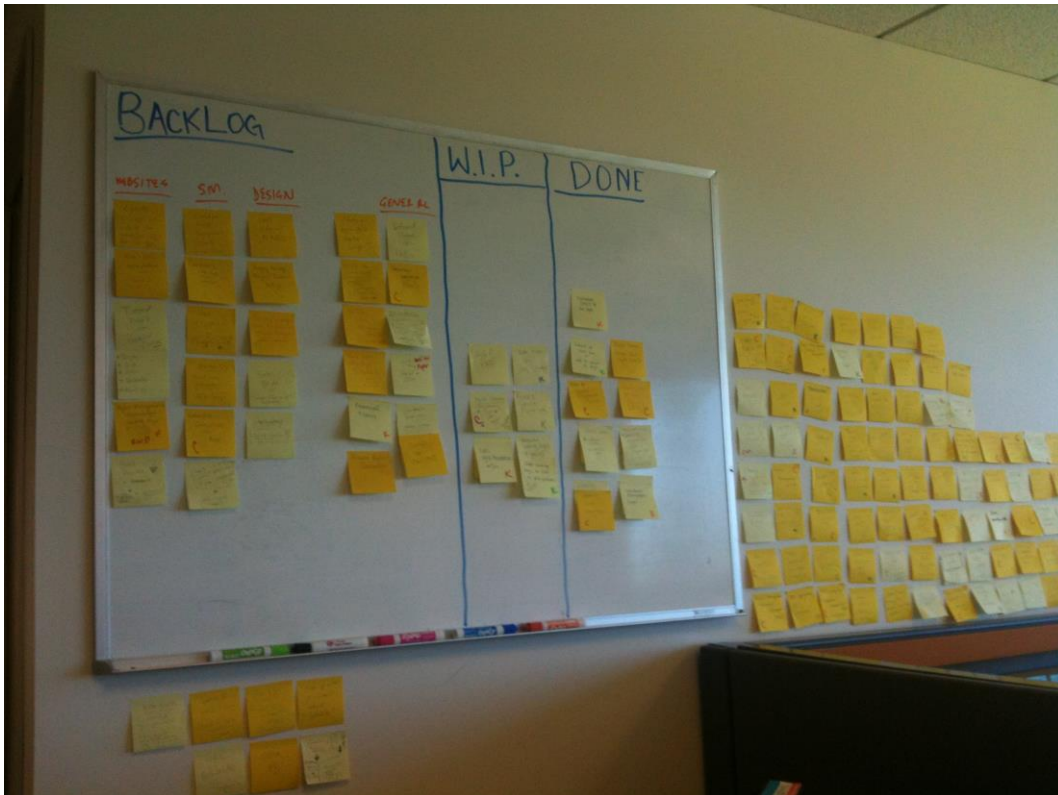
Book space travel

Family discounts

Sprint planning

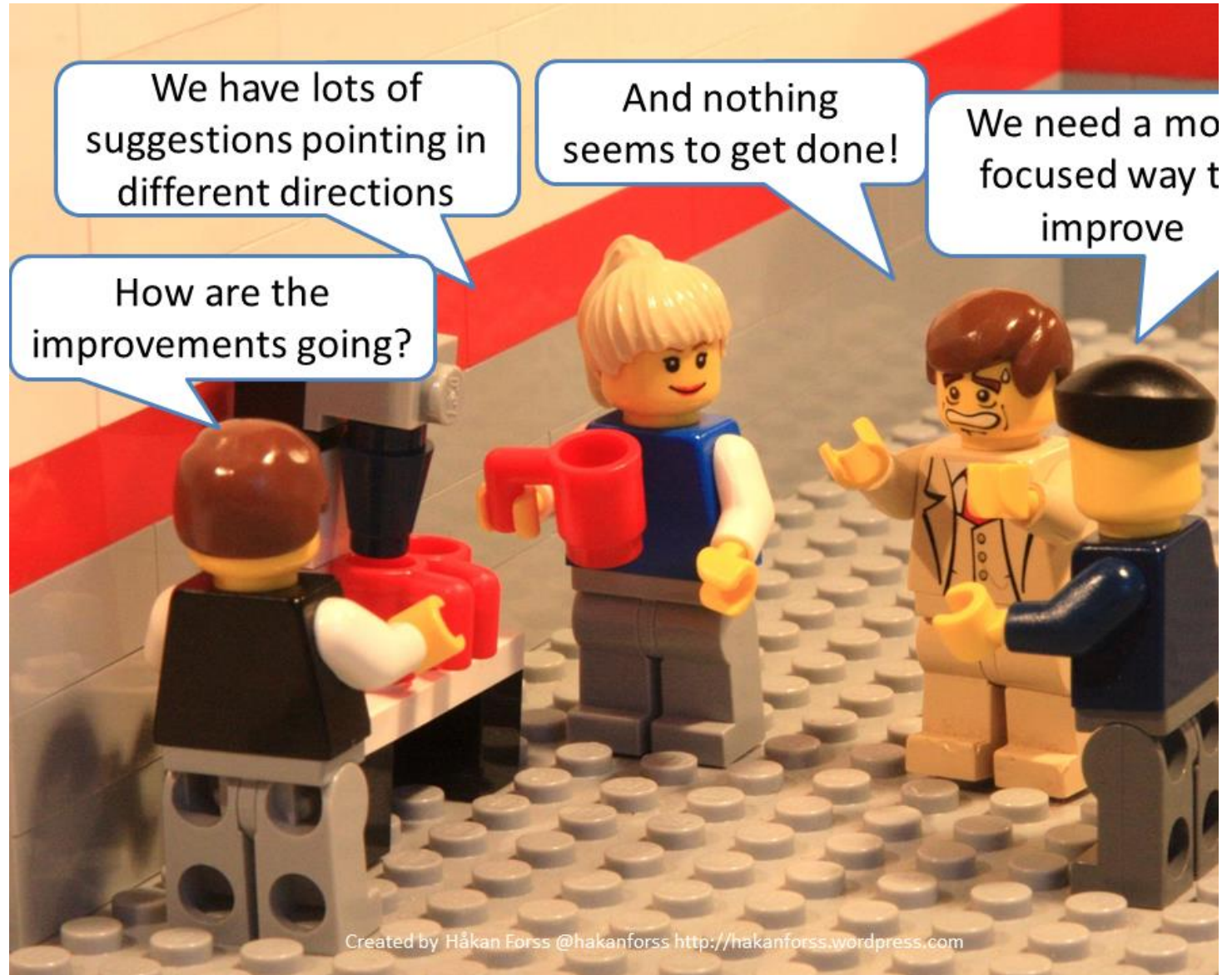


Scrum board



Daily standup

- ~15 minutes
- What was done yesterday
- What planned to be done today
- Problem discussions (shortly)



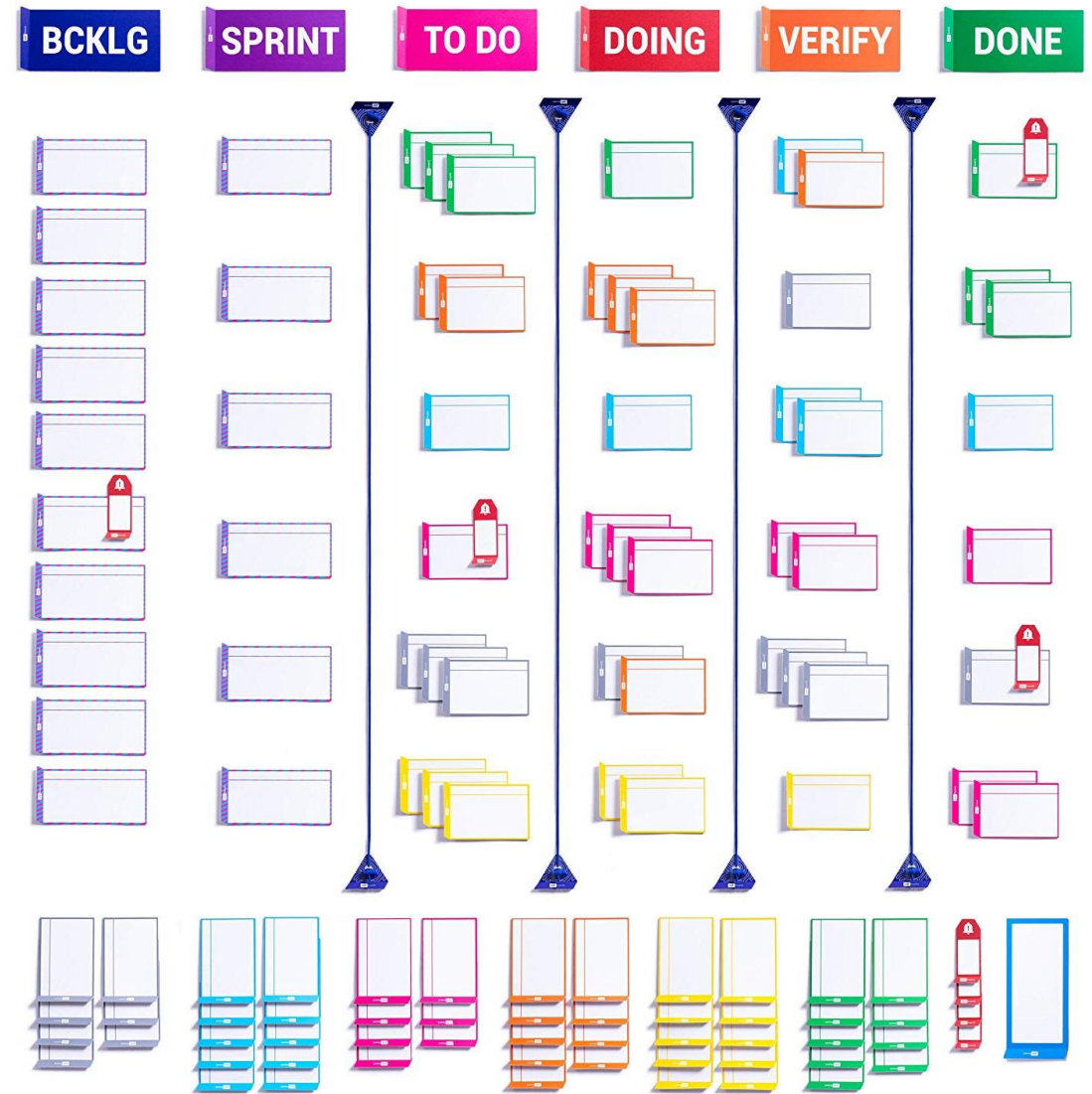
Sprint retrospective

- What was good in this sprint
- What was bad in this sprint
- Any potential changes to make work better



Kanban

- Establishing upper limit to work in process to avoid overcapacity



Kanban advantages

- Continuous process
- No time limits (?)

Kanban disadvantages

- Easy to loose project target
- What to treat as a task/story ?
 - No task/story estimations
- Simple planning
- More responsibility on manager